

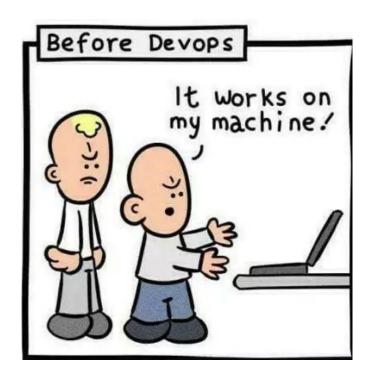
### **Containers Overview**

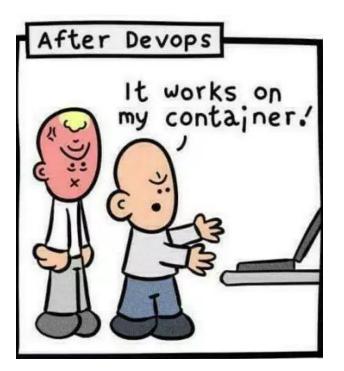
Capitolo 1



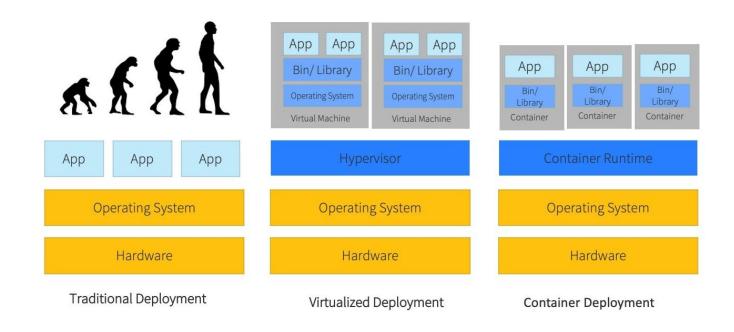
#### **Containers Overview**

Problems a Containers tries to solve....

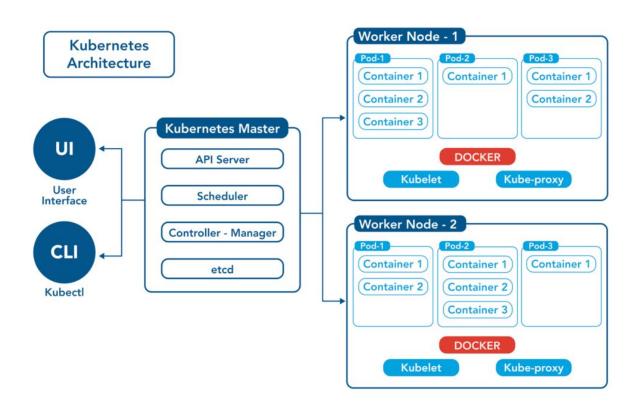




#### **Evolution of Application Deployments**



#### **Kubernetes Architecture**



#### OpenShift Architecture

DevOps Tools

Containerized Services Security, Networking, Image Registry Runtimes and Paas Java, Ruby, PHP, NodeJs...

**Kubernetes Orchestration** 

ETCD - Cluster State & Config

OpenShift Kubernetes Extensions

CRI-O Container Runtime

RHEL Core OS

#### OpenShift Offering

#### Openshift Offering



#### Self-Managed Editions

- Red Hat OpenShift Container Platform
- Red Hat OpenShift Kubernetes Engine
- Red Hat OpenShift Virtualization Engine

#### Managed Editions

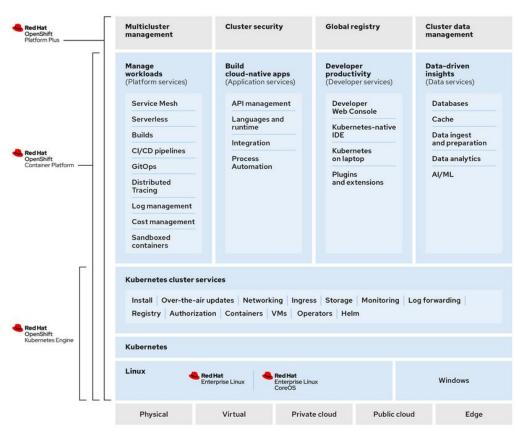


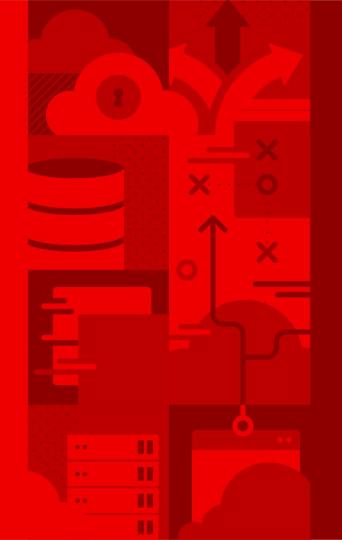






#### Comparing OpenShift versions





# OpenShift Command Line Interfaces

Capitolo 2



#### Resource Management with OpenShift

#### Imperative Resource Management

- Uses direct CLI commands to create, modify, and delete resources
- Immediate execution with oc commands

oc create deployment myapp -image=nginx

#### **Declarative Resource Management**

- Uses YAML or JSON manifests to define the desired state
- Applied using oc apply -f <file>.yaml



#### kubectl vs oc

#### kubectl

• Kubernetes provides the kubectl CLI for managing resources, while OpenShift extends it with oc, adding extra capabilities for developers and administrators.

kubectl create deployment myapp -image=nginx

#### oc

- oc includes all kubectl commands, plus OpenShift-specific enhancements.
- oc simplifies authentication, project management, and application deployment.
- If working with OpenShift, prefer oc for better integration and productivity.

```
oc new-app --image=httpd:1.0
```

#### oc exclusive commands

- Authentication & User Management
  - oc login Authenticate to OpenShift with credentials or a token.
  - oc whoami Show the current user and token.
- Project & Namespace Management
  - oc new-project <name> Create a new OpenShift project.
  - oc project <name > Switch between projects.
- Application Deployment & Builds
  - oc new-app <source> Create an app from source, images, or templates.
  - oc start-build <buildconfig> Manually trigger a build.

#### oc exclusive commands

- Metworking & Routing
  - oc get routes List OpenShift routes (external URLs for services).
- lmage Management
  - oc import-image <image-stream> Import external images into an ImageStream.
  - oc tag <source> <destination> Manage ImageStream tags, similar to Docker tagging.
- Administration
  - oc adm <subcommand> Cluster admin commands (e.g., oc adm policy, oc adm prune).

#### Kubernetes Resource

```
apiVersion: v1
kind: Pod
metadata:
  name: my-sample-pod
  labels:
      app: my-app
      env: dev
spec:
  containers:
      - name: my-container
      image: nginx:latest
      ports:
      - containerPort: 80
      resources:
        requests:
                memory: "64Mi"
                cpu: "250m"
```

- apiVersion: Identifier of the object schema version
- Kind: Schema identifier.
- Labels: Key-value pairs for categorization and selection
- Annotations:
   Non-identifying metadata
   (e.g., version info, links).
- Spec: Identifies the requested configuration for the resource



### OpenShift Operators

Capitolo 2



#### OpenShift Operators

#### OpenShift Operators

OpenShift Operators are Kubernetes-native applications that automate the deployment, management, and lifecycle of complex software on OpenShift. They extend Kubernetes capabilities by encapsulating operational knowledge into code.

#### Key Points:

- Automate installation, updates, and maintenance of applications.
- Use Kubernetes Custom Resource Definitions (CRDs) to manage applications declaratively.
- Reduce manual intervention by handling scaling, self-healing, and monitoring.
- Improve reliability and consistency across OpenShift clusters.
- Available via OperatorHub, supporting both Red Hat-certified and community operators.

#### **Cluster Operators**

- Manage the OpenShift control plane and cluster infrastructure
- Cluster functionality exposed via Operator APIs
- 40+ Operators, managed by Cluster Version Operator 0





CloudCredentials





WebConsole

oc get cluster operators

#### Workload Operators / Add-Ons

- Extend OpenShift with additional applications and services.
- Installed from OperatorHub on demand.
- Managed by **OLM**







**OpenShift Pipelines** 

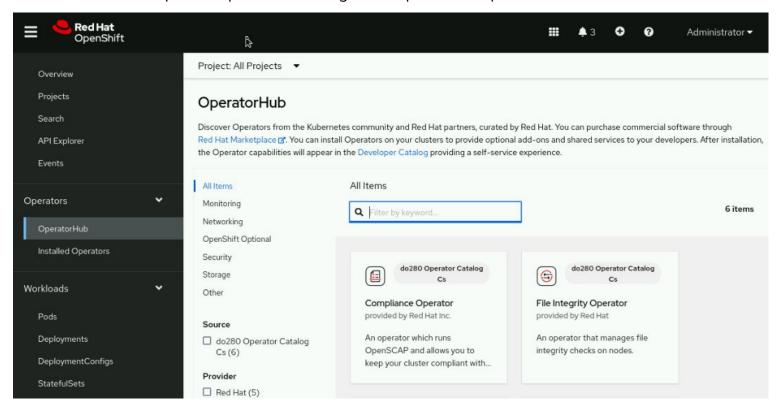
OpenShift GitOps



oc get operators

#### Installing Operators through the Hub

You can install or update Operators through the OpenShift Operator Hub:



#### Subscription Modes

When installing an Operator via the Operator Lifecycle Manager (OLM), you can choose between two subscription modes:

#### Automatic Mode

- The Operator updates automatically whenever a new version is available.
- Ensures the latest features, bug fixes, and security patches are applied.
- Best for develop/test environments that need continuous updates.

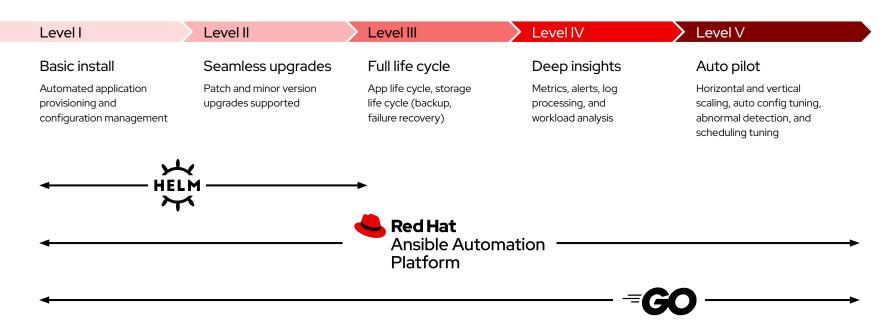
#### Manual Mode

- Updates require manual approval before being applied.
- Provides more control over updates, allowing testing before deployment.
- Recommended for production environments where stability is a priority.



#### A catalog of Operators

#### Operator Maturity



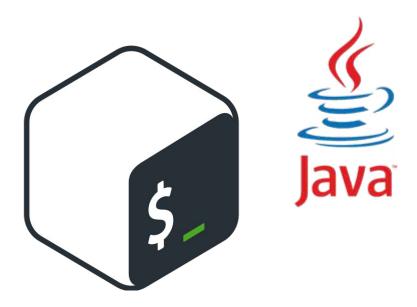
lab start cli-review

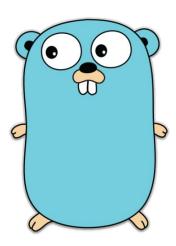


- ➤ Operator SDK Allows developers to build, package and test an Operator based on your expertise without requiring all the knowledge of Kubernetes API complexities
- Operator Lifecycle Manager Helps you to deploy, and update, and generally manage the lifecycle of all of the Operators (and their associated services) running across your clusters
- > OperatorHub.io Publishing platform for Kubernetes Operators, allows for easy discovery and install of Operators using a graphical user interface

#### Tools to build an Operator

Tools for building Operators: Operator SDK, Java, Go Programming Language, Bash and more!







# Run Applications as Containers and Pods

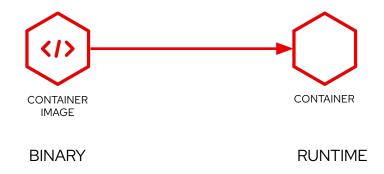
**Chapter 3** 



### A container is the smallest compute unit



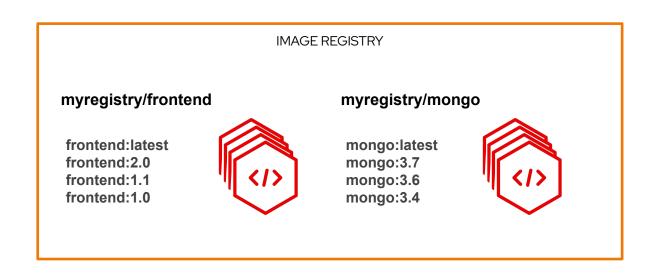
#### Containers are created from container images



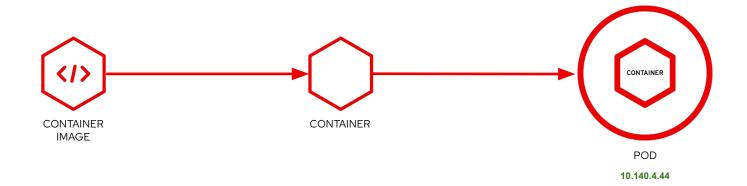
### Container images are stored in an image registry



### An image repository contains all versions of an image in the image registry



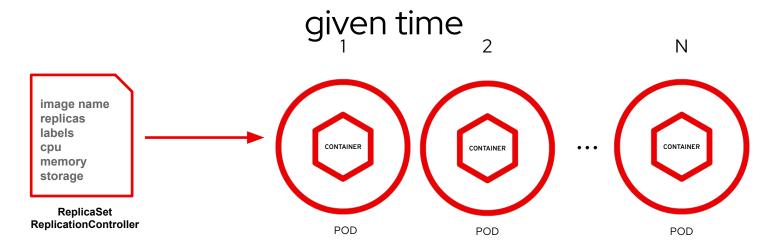
#### In OpenShift everything runs in pods



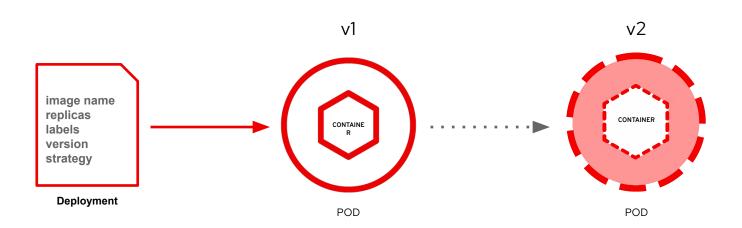
### Containers are wrapped in pods which are units of deployment and management



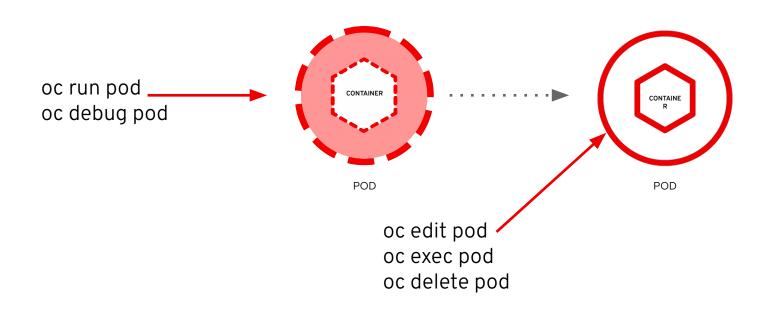
ReplicationControllers & ReplicaSets ensure a specified number of pods are running at any



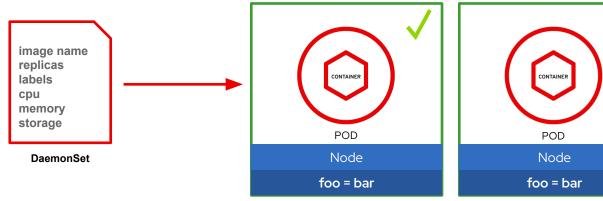
### Deployments define how to roll out new versions of Pods

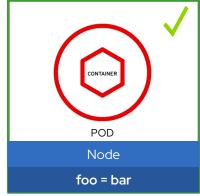


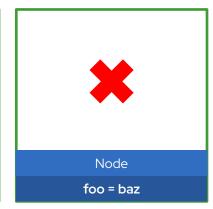
#### Managing Pods



> A daemonset ensures that all (or some) nodes run a copy of a pod

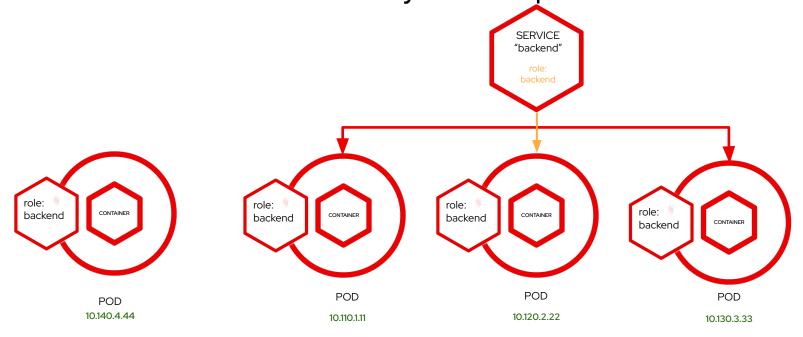




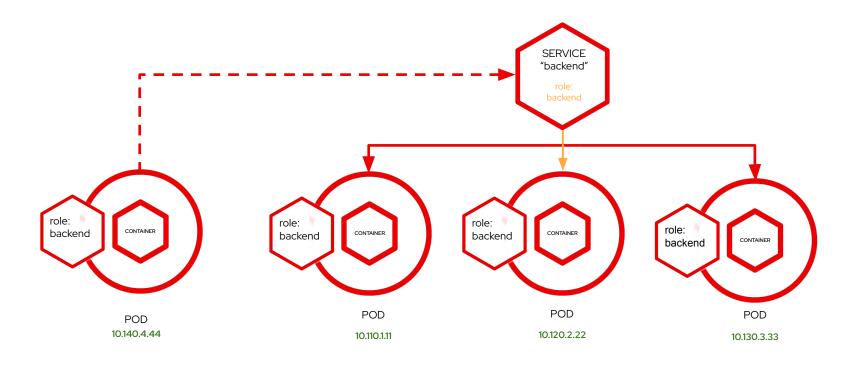


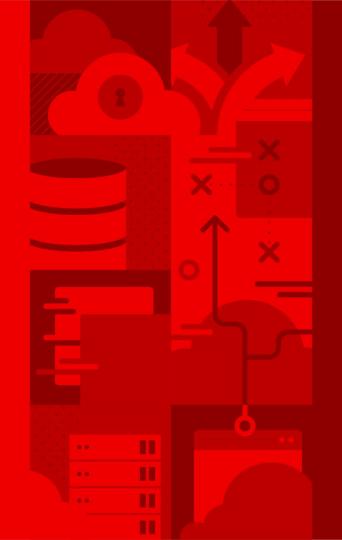
Red Hat OpenShift & Kubernetes Concepts

Services provide internal load-balancing and service discovery across pods



#### Apps can talk to each other via services





# Deploy Applications on Kubernetes

Chapter 4



#### Kubernetes Workloads



Kubernetes provides different workload resources to manage how applications run within the cluster. Each resource is designed for a specific use case, from stateless applications to scheduled jobs.

#### Key Workload Resources:

- Deployment
  - Manages stateless applications with rolling updates.
  - Ideal for web applications and APIs.
- StatefulSet
  - Manages stateful applications, ensuring stable identities and persistent storage.
  - Commonly used for databases like PostgreSQL and MongoDB.
- Job/CronJob
  - Runs a task once or at fixed times or intervals.
  - Useful for batch processing, data migrations, or ETL jobs.

#### Deploying applications on OpenShift

In real world projects, several packaging options are available to deploy OpenShift applications. Some of them include:

**OpenShift Templates**: Reusable JSON/YAML templates that define OpenShift objects with parameters.

- Built into OpenShift
- Simple to use and share
- Good for defining multiple related resources



- Standardized deployment format
- Supports dependencies and versioning
- ✓ Ideal for complex applications





#### Deploying Applications on OpenShift

#### OpenShift Templates

OpenShift templates are reusable configurations that define application components and parameters in a declarative format (YAML or JSON).

#### \* Key Features:

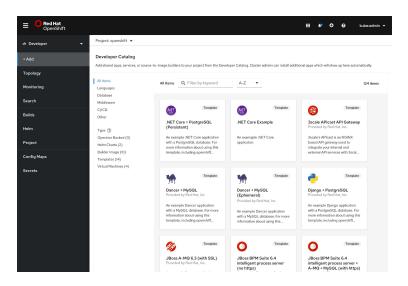
- Automate deployment of applications
- Use parameters for dynamic configurations
- Define multiple objects in a single template (e.g., Deployment, Service, Route)
- Enable easy reuse and sharing across environments
- Common Use Cases
- ✔ Deploying microservices architectures
- ✓ Setting up standardized application environments
- ✔ Automating infrastructure provisioning



#### OpenShift Web Console

OpenShift templates and Helm charts can be managed from the Command Line.

You can also deploy them from the Web Console of OpenShift when you select "Development Mode":



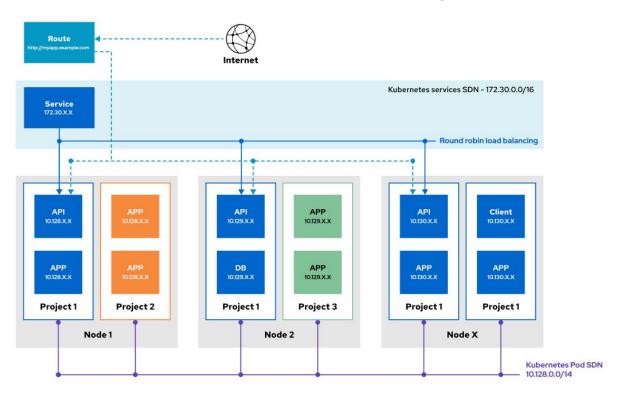


# **OpenShift Network**

**Chapter 4** 



#### OpenShift Network: high level



#### OpenShift Network: low level

clusterNetwork The cluster-wide network where Pod IP addresses are allocated

- 10.128.0.0/14
  - Host min: 10.128.0.0
  - Host max: 10.131.255.255
  - Addresses in network: 262144 (max pods per cluster)

hostPrefix: The subnet prefix length to assign to each individual node

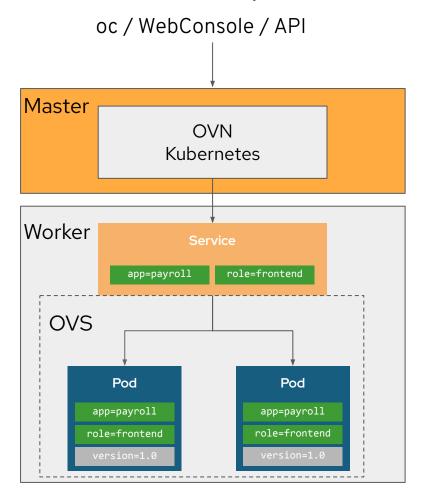
- 10.128.0.0/23
  - Host min: 10.128.0.0
  - Host max: 10.128.1.255
  - Addresses in network: 512 (max pods per Node)
  - 262144 ÷ 512 = 512 (approximate number of nodes)

**serviceNetwork cidr:** The IP address pool to use for service IP addresses.

- 172.30.0.0/16
  - Host min: 172.30.0.0
  - Host max: 172.30.255.255
  - Addresses in network: 65536 (max number of services)

\$ cat install-config.yaml
[...]
networking:
 clusterNetwork:
 - cidr: 10.128.0.0/14
 hostPrefix: 23
 networkType:
OpenShiftSDN
 serviceNetwork:
 - 172.30.0.0/16
[...]

#### OpenShift Network Plugins



#### **OVN Kubernetes**

- It is the CNI (Container Network Interface) plug-in used by OpenShift when OVN is selected as the networking solution.
- Translates Kubernetes network requests (such as pod creation, services, and network policies) into rules which are then applied at the OVS level.

#### OVS (Open VSwitch)

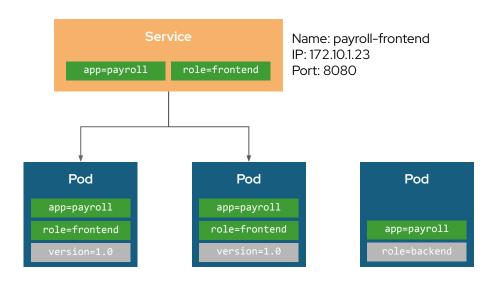
- It is a virtual switch that runs on each node of the cluster.
- Acts as the network packet forwarding engine, applying the rules configured by OVN.

#### **Kubernetes Services**

A Service is an abstraction defining a logical set of Pods and a policy by which to access them.

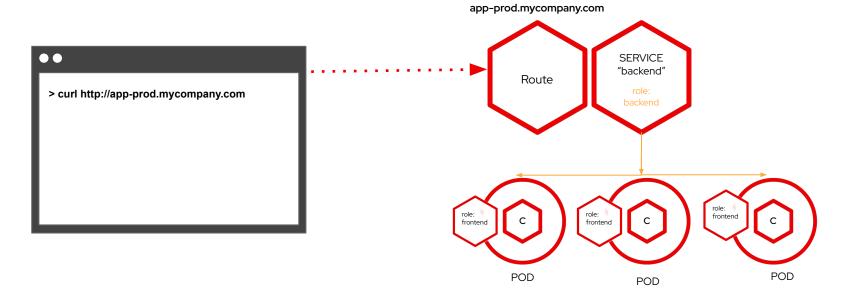
A Kubernetes service is an IP address from the overlay network load-balancing the pods matching the defined selector

apiVersion: v1
kind: Service
metadata:
 name: payroll-frontend
spec:
 selector:
 app: payroll
 role: frontend
 clusterIP: 172.10.1.23
 ports:
 port: 8080
 protocol: TCP
 targetPort: 8080



Red Hat OpenShift Concepts

Routes make services accessible to clients outside the environment via real-world urls



#### External Traffic to a Service using NodePort

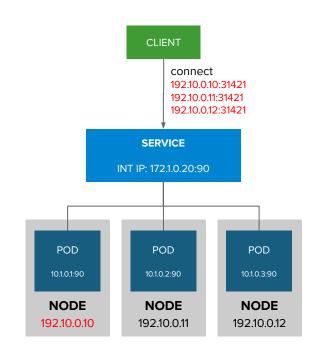
- NodePort binds a service to a unique port on all the nodes
- Ports in 30K-60K range which usually differs from the service
- Firewall rules must allow traffic to all nodes on the specific port

#### Advantages

Works without external load balancers.

#### X Disadvantages

Requires knowing node IPs and firewall configuration



#### External Traffic to a Service using External IP

Assigns a fixed external IP address to a service.

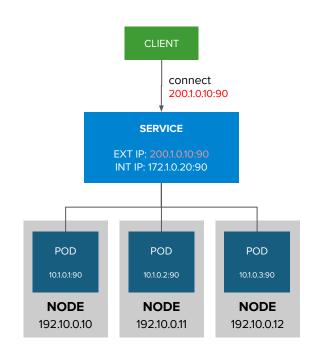
Requires manual network configuration to route traffic to the correct node.

#### Advantages

 Useful for integrating with on-premise or legacy networks using external LBs.

#### **X** Disadvantages

OpenShift does not manage external IPs automatically.



#### Load Balancer Services

- Load balancer services require the use of network features that are not available in all environments.
- Cloud providers typically provide their own load balancer services.

```
$ oc get svc -n openshift-ingress
NAME TYPE CLUSTER-IP EXTERNAL-IP PORT(S)
service/router-default LoadBalancer 172.30.22.68 xx-yy.ap-northeast-1.elb.amazonaws.com
80:31155/TCP,443:32009/TCP
```

 MetalLB is a load balancer component that provides a load balancing service for clusters that do not run on a cloud provider



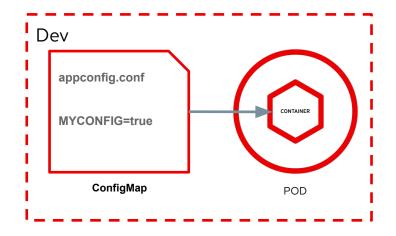
## Manage Storage

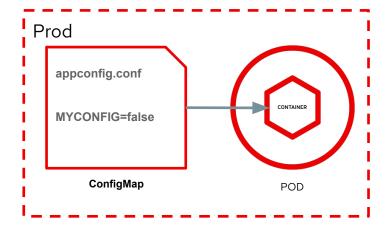
**Chapter 5** 



Red Hat OpenShift Concepts

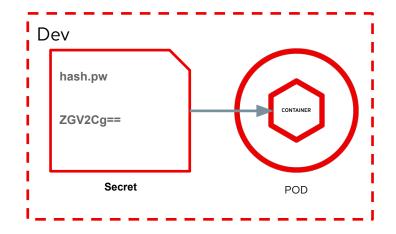
# Configmaps allow you to decouple configuration artifacts from image content

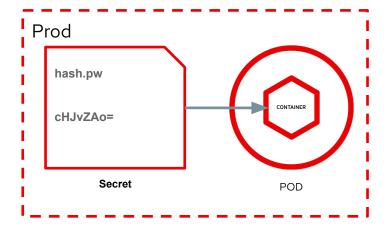




Red Hat OpenShift Concepts

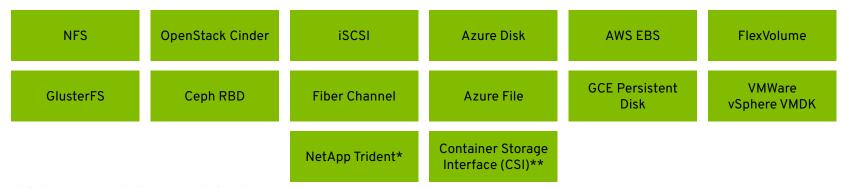
## Secrets provide a mechanism to hold sensitive information such as passwords





#### Persistent Storage

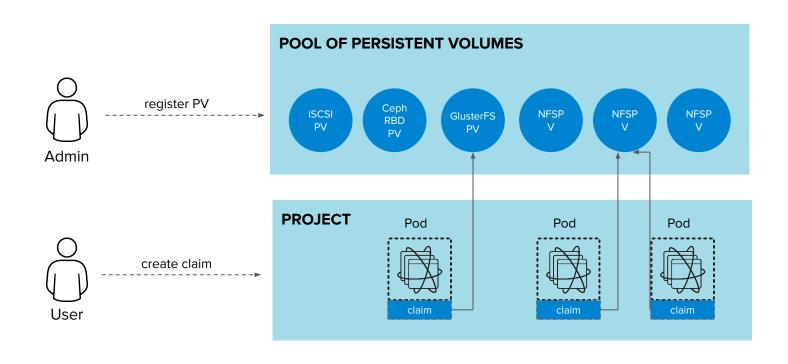
- Persistent Volume (PV) is tied to a piece of network storage
- Provisioned by an administrator (static or dynamically)
- Allows admins to describe storage and users to request storage
- Assigned to pods based on the requested size, access mode, labels and type



<sup>\*</sup> Shipped and supported by NetApp via TSANet

<sup>\*\*</sup> Tech Preview

#### Persistent Storage



#### Persistent Volumes (PV)

```
apiVersion: v1
kind: PersistentVolume
metadata:
  name: pv0001
  annotations:
    volume.beta.kubernetes.io/mount-options: rw,nfsvers=4,noexec
                                                                                              Specify Mount options (Explained in the next slides)
spec:
  capacity:
    storage: 1Gi
                                                                          Set the specific the capacity of the PersistentVolume
  accessModes:
  - ReadWriteOnce
                                                                          Set the access Mode (Explained in the next slides)
  nfs:
    path: /tmp
    server: 172.17.0.2
  persistentVolumeReclaimPolicy: Retain
                                                                          Indicates how the resource should be handled once it is released
  claimRef:
    name: claim1
    namespace: default
```

#### Persistent Volume Claims (PVC)

```
kind: PersistentVolumeClaim
apiVersion: v1
metadata:
    name: myclaim
spec:
    accessModes:
    - ReadWriteOnce
    resources:
    requests:
    storage: 8Gi
storageClassName: gold

Set the access Mode

Specify the amount of storage
Specify the Storage Class (Explained in the next slides)

status:
```

#### PVC and PV binding

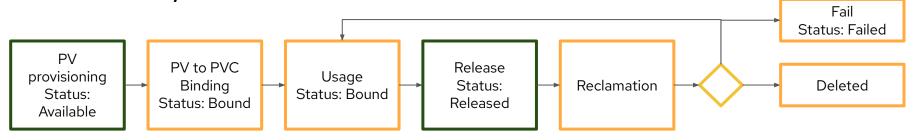
PVs and PVCs are bound according to the compatibility of:

- accessMode
- Capacity
- storageClass (optional)

Claims will remain unbound indefinitely if a matching volume does not exist

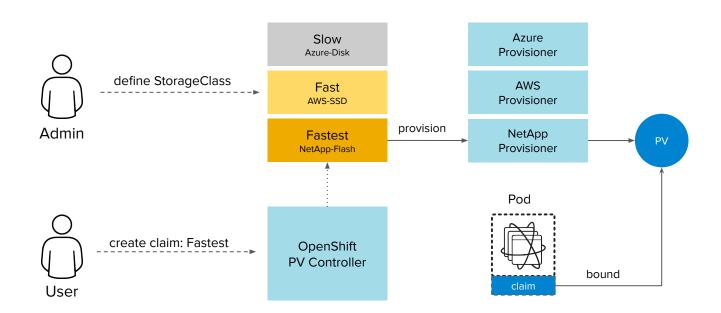
Dynamic Provisioning: A PV is dynamically provisioned for a new PVC. This PV is bounded to the PVC

#### PVs Lifecycle



Phase	Description
Available	A free resource not yet bound to a claim.
Bound	The volume is bound to a claim.
Released	The claim was deleted, but the resource is not yet reclaimed by the cluster.
Failed	The volume has failed its automatic reclamation.

#### DYNAMIC VOLUME PROVISIONING



#### Storage Class

The StorageClass resource object describes and classifies storage that can be requested

StorageClass objects are a globally scoped object

The cluster administrator can configure dynamic provisioners to service one or more storage classes.

The storageClass classifies storage by different criteria:

- Technology (AWS,Vsphere..)
- Service Quality (Example: Disktype for vSphere: zeroedthick or thin)

```
kind: StorageClass
apiVersion: storage.k8s.io/v1
metadata:
name: gp2
annotations:
storageclass.kubernetes.io/is-default-class: 'true'

provisioner: kubernetes.io/aws-ebs
parameters:
type: gp2

Annotations for the storage class. Include kubernetes.io/description to add a description.

Storage Provisioner ( only dynamic)

Parameters specific to the storage provisioner
```

#### Stateful Sets



#### What Are StatefulSets?

Definition: StatefulSets are a Kubernetes resource used to manage stateful applications with stable network identities, persistent storage, and ordered deployments.

#### Key Features:

- Stable Pod Names: Pods are created in a predictable order (e.g., db-0, db-1).
- Persistent Storage: Each pod retains its own volume across restarts.
- Ordered Scaling & Rolling Updates: Ensures controlled pod creation and deletion.

#### Stateful Sets use cases

StatefulSets: Managing Distributed Databases

- Use Case: StatefulSets are useful for databases that require primary-secondary replication or sharding.
- Persistence: Each pod in a StatefulSet has its own persistent storage and a stable network identity.
  - Primary-secondary replication (PostgreSQL, MySQL, MongoDB replica set).
  - Sharded databases (MongoDB Sharded Cluster, Cassandra, Elasticsearch, CockroachDB).
  - Benefit: Ensures data consistency, failover capabilities, and workload distribution.

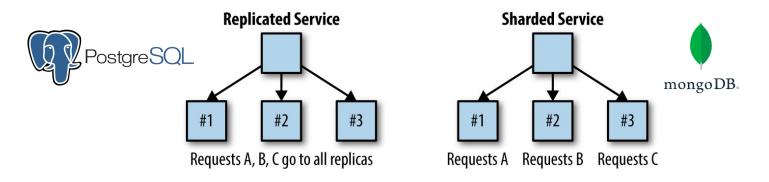
#### Stateful Sets and Databases

#### Primary-Secondary Replication:

- Primary pod handles writes.
- Secondary pods replicate data and serve read queries.

#### Sharded Databases:

- Each pod manages a subset of data.
- No shared storage between shards.





## High Availability

Chapter 6



#### Kubernetes High Availability

Kubernetes uses the following HA techniques to improve application reliability:

- **Restarting pods:** By configuring a restart policy on a pod, the cluster restarts misbehaving instances of an application.
- **Probing**: By using health probes, the cluster knows when applications cannot respond to requests, and can automatically act to mitigate the issue.
- Horizontal scaling: When the application load changes, the cluster can scale the number of replicas to match the load.

#### Restart Policy

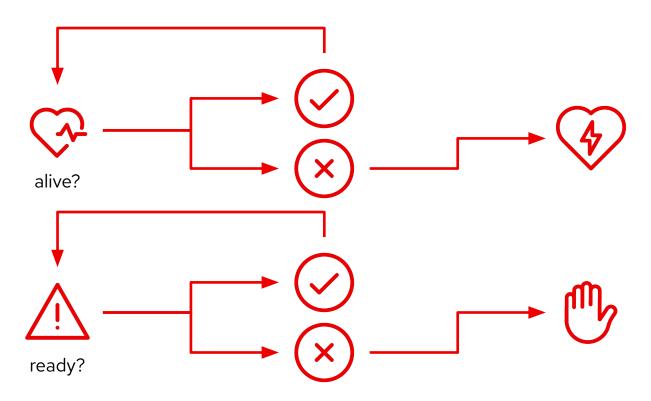
```
apiVersion: v1
kind: Pod
metadata:
  name: example-pod
  namespace: my-namespace
spec:
  restartPolicy: OnFailure
  containers:
    - name: my-container
    image: httpd:latest
    ports:
    - containerPort: 8080
```

The Pod restarts only if the container exits with a failure (non-zero exit code).

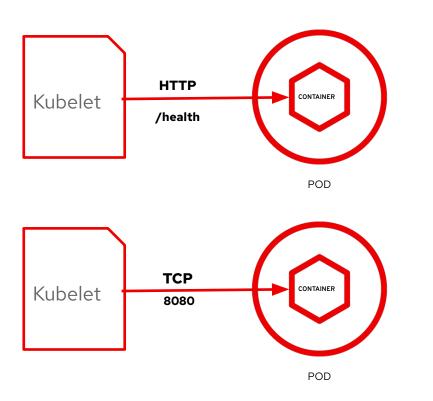
#### Explanation of restartPolicy Values

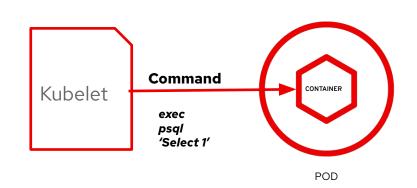
- Always (default) → The Pod restarts automatically if the container stops (even if it exits successfully).
- OnFailure → The Pod restarts only if the container exits with a failure (non-zero exit code).
- Never → The Pod never restarts, even if it fails.

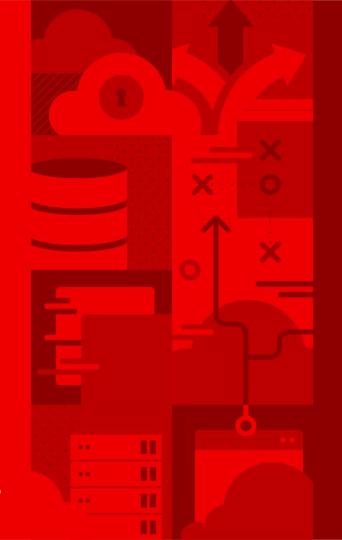
#### Liveness and Readiness



#### Type of Probes







# Limit Compute Capacity for Applications

Chapter 6



#### Limiting Workloads

**Requests** → Affect Scheduling

Define the minimum guaranteed CPU & memory for a pod.

- The scheduler ensures the node has enough resources to meet requests.
- Pods stay in Pending if requests cannot be satisfied.

**Limits** → Affect Runtime & Killing Behavior

Define the maximum CPU & memory a pod can use.

- Exceeding CPU limit → Pod is throttled (not killed).
- Exceeding memory limit  $\rightarrow$  Pod is OOMKilled (Out of Memory Killed).

#### Comparing Requests with Limits

```
apiVersion: v1
kind: Pod
metadata:
  name: example-pod
spec:
  containers:
     - name: app
     image: my-app:latest
     resources:
     requests:
          cpu: "250m" # Minimum guaranteed CPU (0.25 cores)
          memory: "256Mi" # Minimum guaranteed memory
     limits:
          cpu: "500m" # Max CPU (can be throttled)
          memory: "512Mi" # Max memory (exceeding kills pod)
```

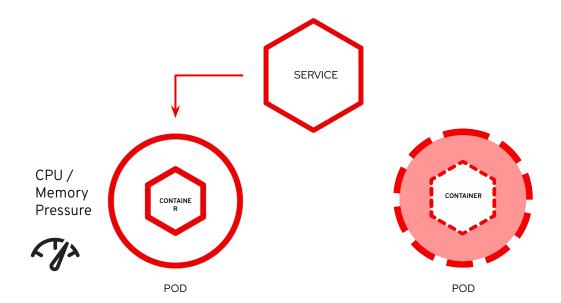
#### **Object Count Quotas**

You can define the maximum number of resources you can allow for a single namespace

```
apiVersion: v1
kind: ResourceQuota
metadata:
name: example
spec:
   hard:
    count/pods: "1"
```

#### Horizontal Autoscaler

The Horizontal Pod Autoscaler (HPA) automatically scales the number of pods in a deployment, replica set, or stateful set based on CPU, memory, or custom metrics.



#### How the HPA works

- Monitors Resource Usage: HPA checks metrics (e.g., CPU, memory) through the Kubernetes Metrics Server.
- Adjusts Pod Count: If resource usage exceeds the defined threshold, HPA increases the number of pods; if usage drops, it reduces them.
- Ensures Efficient Scaling: Helps maintain application performance while optimizing resource usage.



### **ImageStreams**

**Chapter 7** 



#### What is an ImageStream

An ImageStream in OpenShift provides an abstraction over container images, tracking changes without directly storing images.

#### Key Benefits:

- Enables automatic updates when new image versions are available.
- Supports version control for images.
- Integrates with CI/CD pipelines.

#### **Imagestreams**

#### How an ImageStream works

reference **ImageStreams** images from registries (internal external). They metadata about the themselves. store images, not images Deployments, CI/CD Image updates trigger Builds, workflows. or **ImageStream** these references: An contains

- ImageStream (logical reference)
- ImageStreamTag (specific image version)
- ImageStreamImage (immutable reference to an image SHA)

#### **Imagestreams**

#### An example

- This defines an ImageStream named my-app.
- It can track images from a registry (like Quay.io or Docker Hub).
- Can be used in BuildConfigs and DeploymentConfigs.

```
apiVersion: image.openshift.io/v1
kind: ImageStream
metadata:
   name: my-app
spec:
   lookupPolicy:
   local: true
```

#### ImageStream Use Cases

- Automated Deployments: Update apps when a new image is available.
- CI/CD Integration: Trigger builds when a new base image is pushed.
- Rollback Support: Keep multiple image versions for quick recovery.
- Security Compliance: Ensure only approved images are deployed.

Questions?