



FRAN MARTÍNEZ

Software Engineer

PROFILE . . .

Enthusiastic software engineer with a passion for game development, and immersive gaming experiences. Experienced developing custom engines for games in c++. Possesses a strong foundation in web development, committed to continuous learning Loves to 3D model in free time

CONTACT . . .

 <https://fmartinezfenoll.github.io>

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 Alicante

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EXPERIENCE

Front end Developer/Seo - Juanita

06/2020 - 09/2020

- Updated style of visuals and positioning of juanita.es

Machine Operator - Pola Park

06/2022 - 10/2022

- Take care , and maintenance of the machines of the amusement park



STUDIES

Science Bachelor 2018-2020

IES Torrellano

Multimedia Engineer 2020-Now

Universidad de Alicante



SKILLS

- C++
- C#
- Unity / Unreal
- HTML / CSS / JSS
- Angular



LANGUAGES

- Spanish
- English
- Catalanian