# Namespace SpendManagement.API.Controllers Classes

<u>CategoryController</u>

ReceiptController

# Class CategoryController

<u>ControllerBase.RedirectToAction(string, string)</u> ✓,

<u>ControllerBase.RedirectToAction(string, string, object)</u> ✓,

Namespace: SpendManagement.API.Controllers Assembly: SpendManagement.API.dll [Route("api/v1")] [ApiController] [Authorize] public class CategoryController : Controller, IActionFilter, IAsyncActionFilter, IFilterMetadata, IDisposable Inheritance <u>object</u> ← <u>ControllerBase</u> ← <u>Controller</u> ← CategoryController **Implements** <u>IActionFilter</u> ☑, <u>IAsyncActionFilter</u> ☑, <u>IFilterMetadata</u> ☑, <u>IDisposable</u> ☑ **Inherited Members** Controller. View() ☑ , Controller. View(string) ☑ , Controller. View(object) ☑ , Controller.View(string, object) ♂, Controller.PartialView() ♂, Controller.PartialView(string) ♂, <u>Controller.PartialView(object)</u> ♂, <u>Controller.PartialView(string, object)</u> ♂, <u>Controller.ViewComponent(String)</u> ✓, <u>Controller.ViewComponent(Type)</u> ✓, Controller. ViewComponent(string, object) ♂, Controller. ViewComponent(Type, object) ♂, Controller.Json(object) ♂, Controller.Json(object, object) ♂, <u>Controller.OnActionExecuting(ActionExecutingContext)</u> □, Controller.OnActionExecuted(ActionExecutedContext) ≥ , Controller.OnActionExecutionAsync(ActionExecutingContext, ActionExecutionDelegate) □, <u>Controller.Dispose()</u> do , <u>Controller.Dispose(bool)</u> do , <u>Controller.ViewData</u> do , <u>Controller.TempData</u> do , <u>Controller.ViewBag</u> ¬, <u>ControllerBase.StatusCode(int)</u> ¬, <u>ControllerBase.StatusCode(int, object)</u> ¬, ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑, ControllerBase.Content(string, string, Encoding) ≥ , ControllerBase.Content(string, MediaTypeHeaderValue) ☐, ControllerBase.NoContent() ☐, ControllerBase.Ok() degree , ControllerBase.Ok(object) degree , ControllerBase.Redirect(string) degree , ControllerBase.RedirectPermanent(string) □, ControllerBase.RedirectPreserveMethod(string) □, <u>ControllerBase.RedirectPermanentPreserveMethod(string)</u> 

☑ , <u>ControllerBase.LocalRedirect(string)</u> 
☑ , <u>ControllerBase.LocalRedirectPermanent(string)</u> □, <u>ControllerBase.LocalRedirectPreserveMethod(string)</u> □, ControllerBase.LocalRedirectPermanentPreserveMethod(string) ☐, ControllerBase.RedirectToAction() ☐, ControllerBase.RedirectToAction(string) □, ControllerBase.RedirectToAction(string, object) □,

```
ControllerBase.RedirectToAction(string, string, object, string) ☑,
ControllerBase.RedirectToActionPreserveMethod(string, string, object, string). ♂,
ControllerBase.RedirectToActionPermanent(string) □ ,
ControllerBase.RedirectToActionPermanent(string, object) □,
ControllerBase.RedirectToActionPermanent(string, string) □,
<u>ControllerBase.RedirectToActionPermanent(string, string, string)</u> ✓,
<u>ControllerBase.RedirectToActionPermanent(string, string, object)</u> ✓,
ControllerBase.RedirectToActionPermanent(string, string, object, string) ,
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,
<u>ControllerBase.RedirectToRoute(string)</u> ✓, <u>ControllerBase.RedirectToRoute(object)</u> ✓,
ControllerBase.RedirectToRoute(string, object) 

∠ , ControllerBase.RedirectToRoute(string, string) 

∠ , ControllerBase.RedirectToRoute(string, string)
ControllerBase.RedirectToRoute(string, object, string) □,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ☑,
ControllerBase.RedirectToRoutePermanent(string) □ ,
<u>ControllerBase.RedirectToRoutePermanent(object)</u> □ ,
ControllerBase.RedirectToRoutePermanent(string, object) □,
ControllerBase.RedirectToRoutePermanent(string, string) □,
<u>ControllerBase.RedirectToRoutePermanent(string, object, string)</u> ✓,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) □, ControllerBase.RedirectToPage(string, object) □,
ControllerBase.RedirectToPage(string, string) □ , ControllerBase.RedirectToPage(string, string, object) □ ,
ControllerBase.RedirectToPage(string, string, string) □,
ControllerBase.RedirectToPage(string, string, object, string) ☑,
ControllerBase.RedirectToPagePermanent(string) □ ,
<u>ControllerBase.RedirectToPagePermanent(string, object)</u> 

✓ ,
<u>ControllerBase.RedirectToPagePermanent(string, string)</u> □,
ControllerBase.RedirectToPagePermanent(string, string, string) □,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ♂,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ...,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.File(byte[], string) □ , ControllerBase.File(byte[], string, bool) □ ,
ControllerBase.File(byte[], string, string) □ , ControllerBase.File(byte[], string, string, bool) □ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(Stream, string) □ , ControllerBase.File(Stream, string, bool) □ ,
ControllerBase.File(Stream, string, string) □, ControllerBase.File(Stream, string, string, bool) □,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue) ,
```

<u>ControllerBase.RedirectToAction(string, string, string)</u> □,

```
<u>ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ✓,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(string, string) ☑, ControllerBase.File(string, string, bool) ☑,
ControllerBase.File(string, string, string) □ , ControllerBase.File(string, string, string, bool) □ ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string) □, ControllerBase.PhysicalFile(string, string, bool) □,
ControllerBase.PhysicalFile(string, string, string) □,
<u>ControllerBase.PhysicalFile(string, string, string, bool)</u> ✓,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ , ControllerBase.NotFound() □ ,
ControllerBase.NotFound(object) □ , ControllerBase.BadRequest() □ ,
ControllerBase.BadRequest(object) , ControllerBase.BadRequest(ModelStateDictionary) ,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) ☑, ControllerBase.Conflict() ☑,
ControllerBase.Conflict(object) □ , ControllerBase.Conflict(ModelStateDictionary) □ ,
ControllerBase.Problem(string, string, int?, string, string) ,
ControllerBase.ValidationProblem(ValidationProblemDetails) □ ,
ControllerBase. Validation Problem (Model State Dictionary) ☑, ControllerBase. Validation Problem () ☑,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary) \( \textstyle \),
<u>ControllerBase.Created()</u> □ , <u>ControllerBase.Created(string, object)</u> □ ,
ControllerBase.Created(Uri, object) □, ControllerBase.CreatedAtAction(string, object) □,
ControllerBase.CreatedAtAction(string, object, object) d.,
ControllerBase.CreatedAtRoute(string, object) ☑, ControllerBase.CreatedAtRoute(object, object) ☑,
ControllerBase.CreatedAtRoute(string, object, object) 
☐, ControllerBase.Accepted() ☐,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) ♂, ControllerBase.Accepted(Uri, object) ♂,
ControllerBase.AcceptedAtAction(string) □, ControllerBase.AcceptedAtAction(string, string) □,
ControllerBase.AcceptedAtAction(string, object) □,
<u>ControllerBase.AcceptedAtAction(string, string, object)</u> ✓,
ControllerBase.AcceptedAtAction(string, object, object) ♂,
ControllerBase.AcceptedAtAction(string, string, object, object) ♂,
ControllerBase.AcceptedAtRoute(object) , ControllerBase.AcceptedAtRoute(string) , ,
```

```
ControllerBase.AcceptedAtRoute(string, object) ♂, ControllerBase.AcceptedAtRoute(object, object) ♂,
ControllerBase.AcceptedAtRoute(string, object, object) □, ControllerBase.Challenge() □,
ControllerBase.Challenge(params string[]) , ControllerBase.Challenge(AuthenticationProperties) ,
<u>ControllerBase.Challenge(AuthenticationProperties, params string[])</u> ♂, <u>ControllerBase.Forbid()</u> ♂,
<u>ControllerBase.Forbid(params string[])</u> ♂, <u>ControllerBase.Forbid(AuthenticationProperties)</u> ♂,
ControllerBase.Forbid(AuthenticationProperties, params string[]) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.SignIn(ClaimsPrincipal) ♂, ControllerBase.SignIn(ClaimsPrincipal, string) ♂,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties)</u> ✓,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) , ControllerBase.SignOut() ,
ControllerBase.SignOut(AuthenticationProperties) □, ControllerBase.SignOut(params string[]) □,
ControllerBase.SignOut(AuthenticationProperties, params string[]) \( \operatorname{A} \),
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel,
object>>[])♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>) \( \text{\text{\text{\text{}}}} \) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) ♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata,
bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) ♂,
<u>ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)</u>
♂,
<u>ControllerBase.TryValidateModel(object)</u> , <u>ControllerBase.TryValidateModel(object, string)</u> , ,
ControllerBase.HttpContext☑, ControllerBase.Request☑, ControllerBase.Response☑,
ControllerBase.RouteData ☑, ControllerBase.ModelState ☑, ControllerBase.ControllerContext ☑,
ControllerBase.MetadataProvider degree , ControllerBase.ModelBinderFactory degree , ControllerBase.Url degree ,
<u>ControllerBase.ObjectValidator</u> ✓, <u>ControllerBase.ProblemDetailsFactory</u> ✓, <u>ControllerBase.User</u> ✓,
ControllerBase.Empty ♂, object.Equals(object) ♂, object.Equals(object, object) ♂,
object.GetHashCode() ♂, object.GetType() ♂, object.MemberwiseClone() ♂,
```

#### Constructors

# CategoryController(IMediator)

public CategoryController(IMediator mediator)

object.ReferenceEquals(object, object) ♂, object.ToString() ♂

### **Methods**

# AddCategory(CategoryInputModel, CancellationToken)

Add a new Category on the platform.

```
[HttpPost]
[Route("addCategory", Name = "AddCategory")]
[ProducesResponseType(201)]
[ProducesResponseType(500)]
[ProducesResponseType(400)]
[ClaimsAuthorize("Category", "Insert")]
public Task<IActionResult> AddCategory(CategoryInputModel categoryInputModel,
CancellationToken cancellationToken)
```

#### **Parameters**

```
categoryInputModel CategoryInputModel
```

cancellationToken <u>CancellationToken</u> ☑

#### Returns

#### Task < (IActionResult < > >

A status code related to the operation.

# DeleteCategory(Guid, CancellationToken)

Delete an existing category on the platform.

```
[HttpDelete]
[Route("deleteCategory/{Id:guid}", Name = "DeleteCategory")]
[ProducesResponseType(202)]
[ProducesResponseType(500)]
[ProducesResponseType(400)]
```

```
[ClaimsAuthorize("Category", "Delete")]
public Task<IActionResult> DeleteCategory(Guid Id, CancellationToken cancellationToken)
```

Id Guid ♂

Returns

<u>Task</u> ♂ < <u>IActionResult</u> ♂ >

A status code related to the operation.

# UpdateCategory(UpdateCategoryInputModel, CancellationToken)

Update an existing category on the platform.

```
[HttpPatch]
[Route("updateCategory/{Id:guid}", Name = "UpdateCategory")]
[ProducesResponseType(204)]
[ProducesResponseType(500)]
[ProducesResponseType(400)]
[ClaimsAuthorize("Category", "Update")]
public Task<IActionResult> UpdateCategory(UpdateCategoryInputModel categoryInputModel,
CancellationToken cancellationToken)
```

#### **Parameters**

categoryInputModel UpdateCategoryInputModel

#### Returns

<u>Task</u> ♂ < <u>IActionResult</u> ♂ >

A status code related to the operation.

# Class ReceiptController

<u>ControllerBase.RedirectToAction(string, string)</u> ✓,

<u>ControllerBase.RedirectToAction(string, string, object)</u> ✓,

```
Namespace: SpendManagement.API.Controllers
Assembly: SpendManagement.API.dll
  [Route("api/v1")]
  [ApiController]
  [Authorize]
  public class ReceiptController: Controller, IActionFilter, IAsyncActionFilter,
  IFilterMetadata, IDisposable
Inheritance
<u>object</u> ← <u>ControllerBase</u> ← <u>Controller</u> ← ReceiptController
Implements
<u>IActionFilter</u> ☑, <u>IAsyncActionFilter</u> ☑, <u>IFilterMetadata</u> ☑, <u>IDisposable</u> ☑
Inherited Members
Controller. View() ☑ , Controller. View(string) ☑ , Controller. View(object) ☑ ,
Controller.View(string, object) ♂, Controller.PartialView() ♂, Controller.PartialView(string) ♂,
<u>Controller.PartialView(object)</u> ♂, <u>Controller.PartialView(string, object)</u> ♂,
<u>Controller.ViewComponent(String)</u> ✓, <u>Controller.ViewComponent(Type)</u> ✓,
Controller. ViewComponent(string, object) ♂, Controller. ViewComponent(Type, object) ♂,
Controller.Json(object) ♂, Controller.Json(object, object) ♂,
<u>Controller.OnActionExecuting(ActionExecutingContext)</u> □,
Controller.OnActionExecuted(ActionExecutedContext) ≥ ,
Controller.OnActionExecutionAsync(ActionExecutingContext, ActionExecutionDelegate) □,
<u>Controller.Dispose()</u> do , <u>Controller.Dispose(bool)</u> do , <u>Controller.ViewData</u> do , <u>Controller.TempData</u> do ,
<u>Controller.ViewBag</u> ¬, <u>ControllerBase.StatusCode(int)</u> ¬, <u>ControllerBase.StatusCode(int, object)</u> ¬,
ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑,
ControllerBase.Content(string, string, Encoding) ≥ ,
ControllerBase.Content(string, MediaTypeHeaderValue) ☐, ControllerBase.NoContent() ☐,
ControllerBase.Ok() degree , ControllerBase.Ok(object) degree , ControllerBase.Redirect(string) degree ,
ControllerBase.RedirectPermanent(string) □, ControllerBase.RedirectPreserveMethod(string) □,
<u>ControllerBase.RedirectPermanentPreserveMethod(string)</u> 

☑ , <u>ControllerBase.LocalRedirect(string)</u> 
☑ ,
<u>ControllerBase.LocalRedirectPermanent(string)</u> □, <u>ControllerBase.LocalRedirectPreserveMethod(string)</u> □,
ControllerBase.LocalRedirectPermanentPreserveMethod(string) ☐, ControllerBase.RedirectToAction() ☐,
ControllerBase.RedirectToAction(string) □, ControllerBase.RedirectToAction(string, object) □,
```

```
ControllerBase.RedirectToAction(string, string, object, string) ☑,
ControllerBase.RedirectToActionPreserveMethod(string, string, object, string). ♂,
ControllerBase.RedirectToActionPermanent(string) □ ,
<u>ControllerBase.RedirectToActionPermanent(string, object)</u> □ ,
ControllerBase.RedirectToActionPermanent(string, string) □,
<u>ControllerBase.RedirectToActionPermanent(string, string, string)</u> ✓,
<u>ControllerBase.RedirectToActionPermanent(string, string, object)</u> ✓,
ControllerBase.RedirectToActionPermanent(string, string, object, string) ,
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToRoute(string) □, ControllerBase.RedirectToRoute(object) □,
ControllerBase.RedirectToRoute(string, object) 

∠ , ControllerBase.RedirectToRoute(string, string) 

∠ , ControllerBase.RedirectToRoute(string, string)
ControllerBase.RedirectToRoute(string, object, string) □,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ☑,
ControllerBase.RedirectToRoutePermanent(string) □ ,
<u>ControllerBase.RedirectToRoutePermanent(object)</u> □ ,
ControllerBase.RedirectToRoutePermanent(string, object) □,
ControllerBase.RedirectToRoutePermanent(string, string) □,
<u>ControllerBase.RedirectToRoutePermanent(string, object, string)</u> ✓,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) □, ControllerBase.RedirectToPage(string, object) □,
ControllerBase.RedirectToPage(string, string) □ , ControllerBase.RedirectToPage(string, string, object) □ ,
ControllerBase.RedirectToPage(string, string, string) □,
ControllerBase.RedirectToPage(string, string, object, string) ☑,
ControllerBase.RedirectToPagePermanent(string) □ ,
<u>ControllerBase.RedirectToPagePermanent(string, object)</u> 

✓ ,
<u>ControllerBase.RedirectToPagePermanent(string, string)</u> □,
ControllerBase.RedirectToPagePermanent(string, string, string) □,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ♂,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ...,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.File(byte[], string) □ , ControllerBase.File(byte[], string, bool) □ ,
ControllerBase.File(byte[], string, string) □ , ControllerBase.File(byte[], string, string, bool) □ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(Stream, string) □ , ControllerBase.File(Stream, string, bool) □ ,
ControllerBase.File(Stream, string, string) □, ControllerBase.File(Stream, string, string, bool) □,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue) ,
```

<u>ControllerBase.RedirectToAction(string, string, string)</u> □,

```
<u>ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ✓,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(string, string) ☑, ControllerBase.File(string, string, bool) ☑,
ControllerBase.File(string, string, string) □ , ControllerBase.File(string, string, string, bool) □ ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string) □, ControllerBase.PhysicalFile(string, string, bool) □,
ControllerBase.PhysicalFile(string, string, string) □,
<u>ControllerBase.PhysicalFile(string, string, string, bool)</u> ✓,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ , ControllerBase.NotFound() □ ,
ControllerBase.NotFound(object) □ , ControllerBase.BadRequest() □ ,
ControllerBase.BadRequest(object) , ControllerBase.BadRequest(ModelStateDictionary) ,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) ☑, ControllerBase.Conflict() ☑,
ControllerBase.Conflict(object) □ , ControllerBase.Conflict(ModelStateDictionary) □ ,
ControllerBase.Problem(string, string, int?, string, string) ,
ControllerBase.ValidationProblem(ValidationProblemDetails) □ ,
ControllerBase.ValidationProblem(ModelStateDictionary) , ControllerBase.ValidationProblem() ,
ControllerBase. Validation Problem (string, string, int?, string, string, ModelStateDictionary),
<u>ControllerBase.Created()</u> □ , <u>ControllerBase.Created(string, object)</u> □ ,
ControllerBase.Created(Uri, object) □, ControllerBase.CreatedAtAction(string, object) □,
ControllerBase.CreatedAtAction(string, object, object) d.,
ControllerBase.CreatedAtRoute(string, object) ☑, ControllerBase.CreatedAtRoute(object, object) ☑,
ControllerBase.CreatedAtRoute(string, object, object) 
☐, ControllerBase.Accepted() ☐,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) ♂, ControllerBase.Accepted(Uri, object) ♂,
ControllerBase.AcceptedAtAction(string) ☑, ControllerBase.AcceptedAtAction(string, string) ☑,
ControllerBase.AcceptedAtAction(string, object) □,
<u>ControllerBase.AcceptedAtAction(string, string, object)</u> ✓,
ControllerBase.AcceptedAtAction(string, object, object) ♂,
ControllerBase.AcceptedAtAction(string, string, object, object) ♂,
ControllerBase.AcceptedAtRoute(object) , ControllerBase.AcceptedAtRoute(string) , ,
```

```
ControllerBase.AcceptedAtRoute(string, object) ♂, ControllerBase.AcceptedAtRoute(object, object) ♂,
ControllerBase.AcceptedAtRoute(string, object, object) □, ControllerBase.Challenge() □,
ControllerBase.Challenge(params string[]) , ControllerBase.Challenge(AuthenticationProperties) ,
<u>ControllerBase.Challenge(AuthenticationProperties, params string[])</u> ♂, <u>ControllerBase.Forbid()</u> ♂,
<u>ControllerBase.Forbid(params string[])</u> ♂, <u>ControllerBase.Forbid(AuthenticationProperties)</u> ♂,
ControllerBase.Forbid(AuthenticationProperties, params string[]) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.SignIn(ClaimsPrincipal) ♂, ControllerBase.SignIn(ClaimsPrincipal, string) ♂,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties)</u> ✓,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) , ControllerBase.SignOut() ,
ControllerBase.SignOut(AuthenticationProperties) □, ControllerBase.SignOut(params string[]) □,
ControllerBase.SignOut(AuthenticationProperties, params string[]) \( \operatorname{A} \),
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel,
object>>[])♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>) \( \text{\text{\text{\text{}}}} \) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) ♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata,
bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) ♂,
<u>ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)</u>
♂,
ControllerBase.TryValidateModel(object) ☑, ControllerBase.TryValidateModel(object, string) ☑,
ControllerBase.HttpContext☑, ControllerBase.Request☑, ControllerBase.Response☑,
ControllerBase.RouteData ☑, ControllerBase.ModelState ☑, ControllerBase.ControllerContext ☑,
ControllerBase.MetadataProvider degree , ControllerBase.ModelBinderFactory degree , ControllerBase.Url degree ,
<u>ControllerBase.ObjectValidator</u> ✓, <u>ControllerBase.ProblemDetailsFactory</u> ✓, <u>ControllerBase.User</u> ✓,
ControllerBase.Empty ♂, object.Equals(object) ♂, object.Equals(object, object) ♂,
object.GetHashCode() ♂, object.GetType() ♂, object.MemberwiseClone() ♂,
object.ReferenceEquals(object, object) ♂, object.ToString() ♂
```

#### Constructors

# ReceiptController(IMediator)

```
public ReceiptController(IMediator mediator)
```

#### **Methods**

# AddReceipt(ReceiptInputModel, CancellationToken)

Add a new receipt on the platform.

```
[HttpPost]
[Route("addReceipt", Name = "AddReceipt")]
[ProducesResponseType(201)]
[ProducesResponseType(500)]
[ProducesResponseType(400)]
[ClaimsAuthorize("Receipt", "Insert")]
public Task<IActionResult> AddReceipt(ReceiptInputModel addSpentInputModel,
CancellationToken cancellationToken)
```

#### **Parameters**

```
addSpentInputModel ReceiptInputModel
```

cancellationToken <u>CancellationToken</u> ☑

#### Returns

#### Task < < IAction Result < > >

A status code related to the operation.

# AddRecurringReceipt(RecurringReceiptInputModel, CancellationToken)

Add a new recurring receipt on the platform.

```
[HttpPost]
[Route("addRecurringReceipt", Name = "AddRecurringReceipt")]
[ProducesResponseType(202)]
[ProducesResponseType(500)]
```

```
[ProducesResponseType(400)]
[ClaimsAuthorize("Receipt", "Insert")]
public Task<IActionResult> AddRecurringReceipt(RecurringReceiptInputModel
recurringReceiptInputModel, CancellationToken cancellationToken)
```

recurringReceiptInputModel RecurringReceiptInputModel

#### Returns

Task < (IActionResult < ) >

A status code related to the operation.

### Examples

```
public async Task<IActionResult> AddRecurringReceipt([FromBody] RecurringReceiptInputModel
recurringReceiptInputModel, CancellationToken cancellationToken)
    {
        var recurringReceiptId = await _mediator.Send(new
AddRecurringReceiptCommand(recurringReceiptInputModel), cancellationToken);
        return Created("/addRecurringReceipt", recurringReceiptId);
    }
```

#### Remarks

Aqui eu posso inserir qualquer texto Aqui eu posso inserir qualquer texto

# DeleteReceipt(Guid, CancellationToken)

Delete an existing receipt on the platform

```
[HttpDelete]
[Route("deleteReceipt/{Id:guid}", Name = "DeleteReceipt")]
[ProducesResponseType(202)]
[ProducesResponseType(500)]
[ProducesResponseType(400)]
```

```
[ClaimsAuthorize("Receipt", "Delete")]
public Task<IActionResult> DeleteReceipt(Guid Id, CancellationToken cancellationToken)
```

Id Guid♂

Returns

Task < < IAction Result < > >

A status code related to the operation.

# DeleteRecurringReceipt(Guid, CancellationToken)

Delete an existing recurring receipt on the platform

```
[HttpDelete]
[Route("deleteRecurringReceipt/{Id:guid}", Name = "DeleteRecurringReceipt")]
[ProducesResponseType(202)]
[ProducesResponseType(500)]
[ProducesResponseType(400)]
[ClaimsAuthorize("Receipt", "Delete")]
public Task<IActionResult> DeleteRecurringReceipt(Guid Id, CancellationToken cancellationToken)
```

#### **Parameters**

Id Guid ☑

cancellationToken <u>CancellationToken</u> ☑

Returns

Task < (IActionResult < ) >

A status code related to the operation.

# UpdateReceipt(Guid, UpdateReceiptInputModel, CancellationToken)

Edit an existing receipt on the platform

```
[HttpPatch]
[Route("updateReceipt/{Id}", Name = "UpdateReceipt")]
[ProducesResponseType(204)]
[ProducesResponseType(500)]
[ProducesResponseType(400)]
[ClaimsAuthorize("Receipt", "Update")]
public Task<IActionResult> UpdateReceipt(Guid Id, UpdateReceiptInputModel updateReceiptInputModel, CancellationToken cancellationToken)
```

#### **Parameters**

Id Guid♂

updateReceiptInputModel UpdateReceiptInputModel

#### Returns

Task < (IActionResult < > >

A status code related to the operation.

# UpdateRecurringReceipt(Guid, UpdateRecurringReceiptInputModel, CancellationToken)

Edit an existing recurring receipt on the platform

```
[HttpPatch]
[Route("updateRecurringReceipt/{Id}", Name = "UpdateRecurringReceipt")]
[ProducesResponseType(204)]
[ProducesResponseType(500)]
[ProducesResponseType(400)]
[ClaimsAuthorize("Receipt", "Update")]
public Task<IActionResult> UpdateRecurringReceipt(Guid Id, UpdateRecurringReceiptInputModel)
updateReceiptInputModel, CancellationToken cancellationToken)
```

#### Id <u>Guid</u>♂

 $update Receipt Input Model \ Update Recurring Receipt Input Model$ 

# Returns

#### <u>Task</u> ♂ < <u>IActionResult</u> ♂ >

A status code related to the operation.

# Namespace SpendManagement.API.Extensions Classes

<u>DependencyInjection</u>

# Class DependencyInjection

Namespace: SpendManagement.API.Extensions

Assembly: SpendManagement.API.dll

public static class DependencyInjection

#### **Inheritance**

<u>object</u> ∠ ← DependencyInjection

#### **Inherited Members**

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

### **Methods**

# AddAuthorization(IServiceCollection, string?)

```
public static IServiceCollection AddAuthorization(this IServiceCollection services,
string? auth)
```

#### **Parameters**

services IServiceCollection ☑

auth string ☑

Returns

# AddDependencyInjection(IServiceCollection)

public static IServiceCollection AddDependencyInjection(this IServiceCollection services)

services <u>IServiceCollection</u> 

☑

Returns

# AddSwagger(IServiceCollection)

public static void AddSwagger(this IServiceCollection services)

Parameters