Project 5 - Shark Attack

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The name of the game is Shark Attack using the slick library. It is a side scrolling game with submarine on the screen that can move in all four directions as the screen pans to the right. During the level, sharks begin coming at the submarine. The submarine can either dodge or shoot the sharks. As the level progresses, the screen starts to pan faster. The level is over when the submarine gets hit. The score will be based on the amount of time you last.

Elements:

* Submarine
* Sharks
* Pause button
* Start button
* Controls Panel
* Timer
* High Score
* User name input