

A Revised Implimentation of the GraphZ Graph Processing System

Ballmer, Alexander
alexandersballmer@gmail.com

Moudgalya, Shreyas
smoudgal@hawk.iit.edu

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Abstract

GraphZ is a distributed parallel graph processing system running on top of ZHT, a zero hop distributed hash table. It uses an iterative vertex-centric model to store a large graph and run a variety of algorithms over it. GraphZ has some performance issues, and cannot scale the same as graphlab, a similar commercial framework. We hope to rewrite GraphZ to be cometicitive with Graphlab on a single node with multiple threads.

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