

# The Second Competition on Syntax-Guided Synthesis



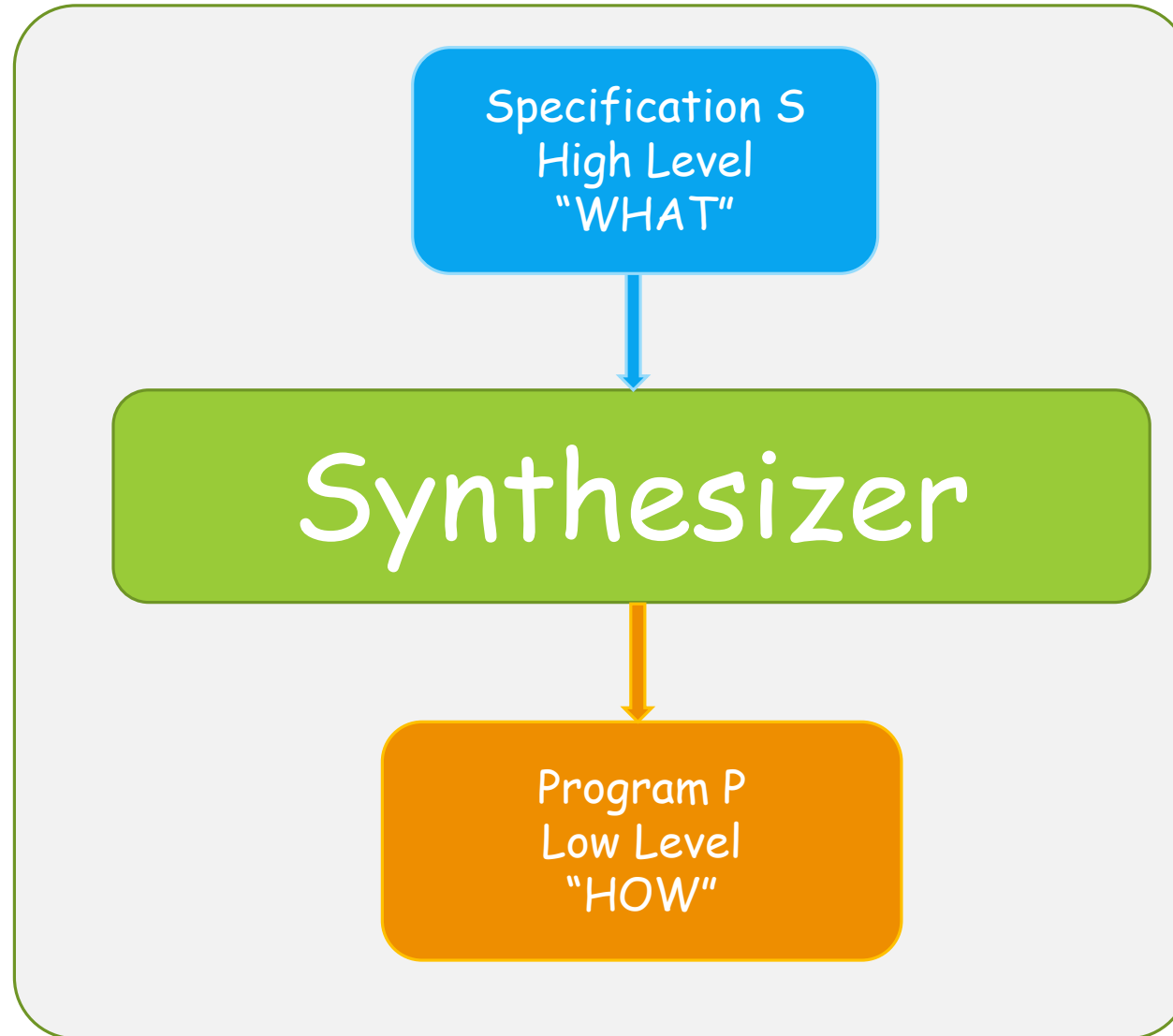
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Rajeev Alur, Dana Fisman,  
Rishabh Singh and Armando Solar-Lezama

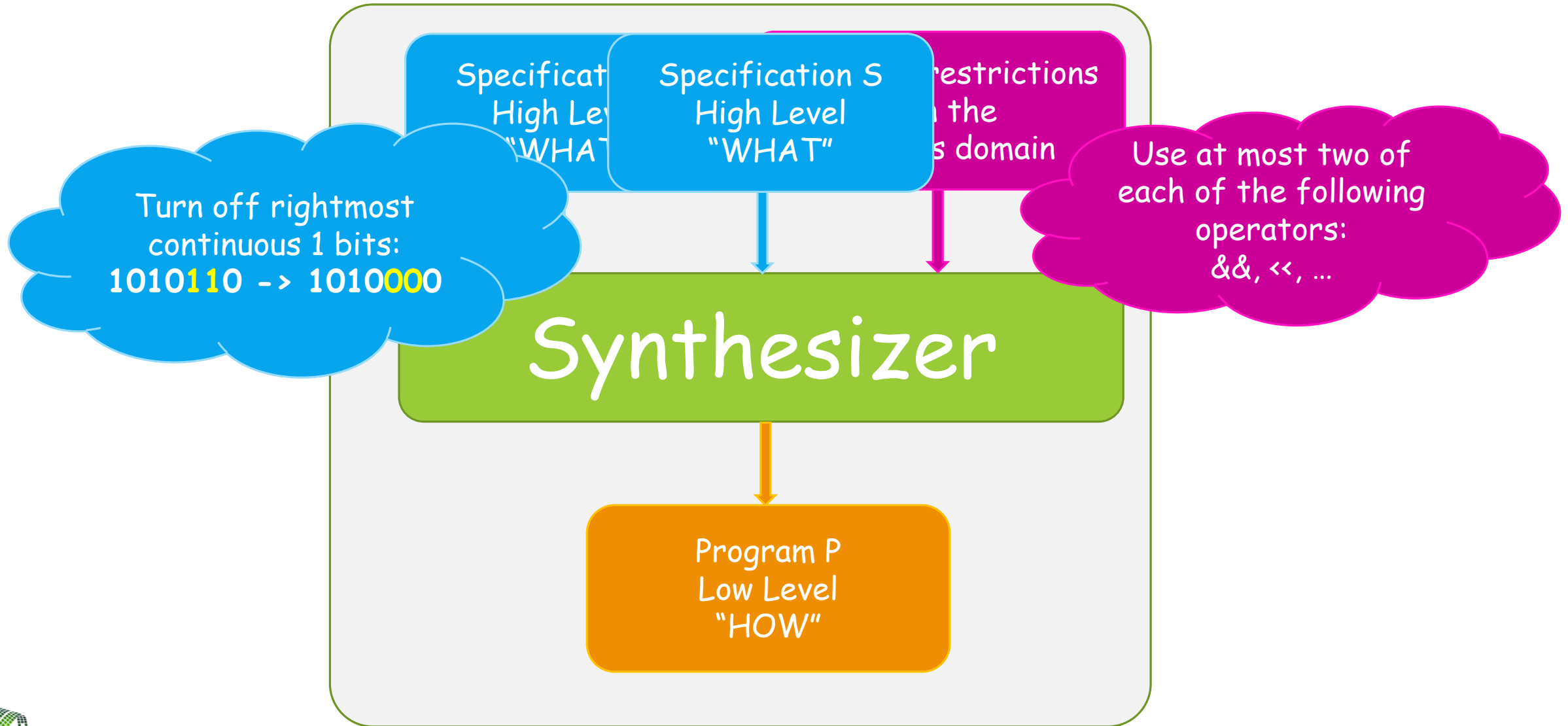
# Talk Outline

- **Introduction**
  - ❖ Motivation: recent trends in program synthesis
  - ❖ The big picture
- Formalization of Syntax-Guided Synthesis
- SyGuS-COMP'15 Tracks
- Solution Strategies
  - Presentations by Solvers' authors
- SyGuS-COMP'15 Benchmarks
- SyGuS-COMP'15 Competition Results

# Program Synthesis



# New Trends in Synthesis



# New Trends in Synthesis

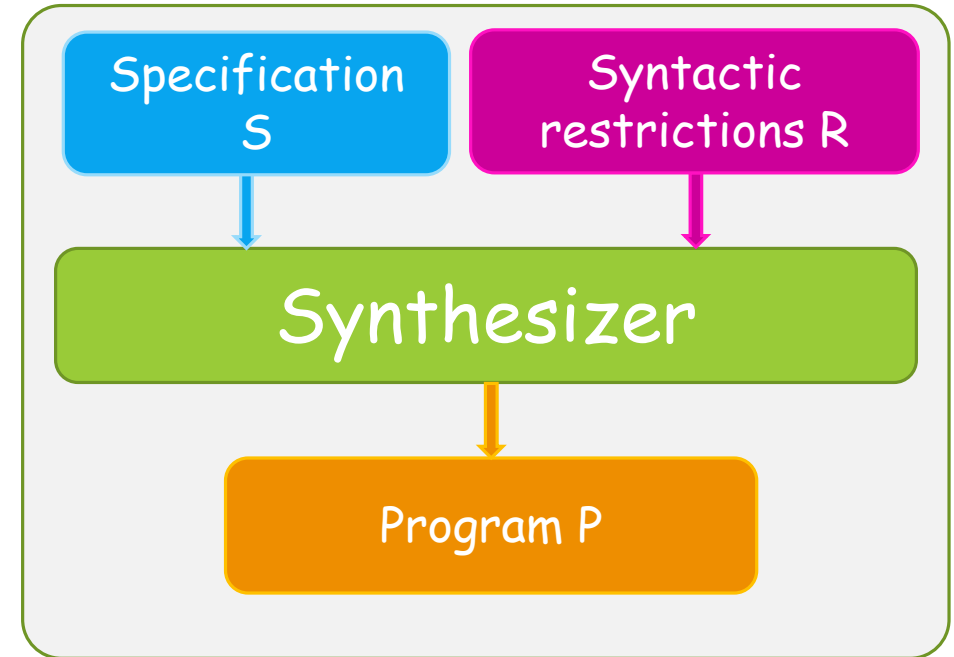
## Motivation:

- Tractability
- Combine

human expert insights with

computers exhaustiveness & rapidness

- Benefit progress SAT & SMT Solvers



# Ex 1. Parallel Parking By Sketching

The challenge is finding the parameters

When to start turning?

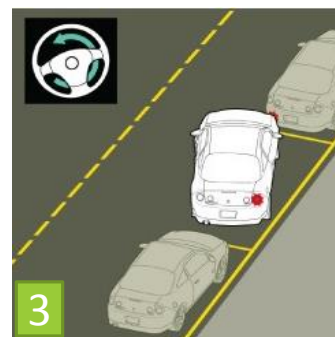
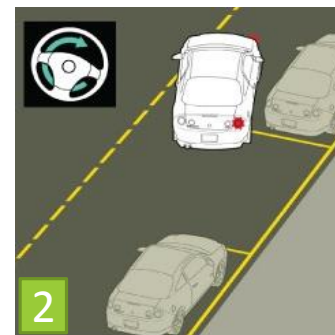
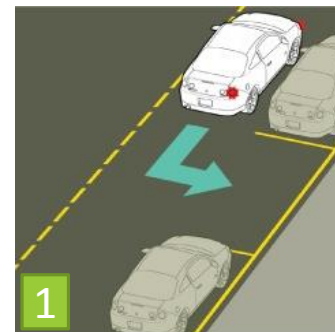
How much to turn?

```
Err = 0.0;
for(t = 0; t < T; t += dT){
    if(stage == STRAIGHT){ // (1) Backup straight
        if(t > ??) stage = INTURN;
    }

    if(stage == INTURN){ // (2) Turn
        car.ang = car.ang - ??;
        if(t > ??) stage = OUTTURN;
    }

    if(stage == OUTTURN){ // (3) Straighten
        car.ang = car.ang + ??;
        if(t > ??) break;
    }

    simulate_car(car);
    Err += check_collision(car);
}
Err += check_destination(car);
```



Structure of the program is known

# Ex 2. Optimizing Multiplications

## Superoptimizing Compiler

Given a program  $P$ , find a “better” equivalent program  $P'$ .

```
multiply (x[1,n], y[1,n]) {  
    x1 = x[1,n/2];  
    x2 = x[n/2+1, n];  
    y1 = y[1, n/2];  
    y2 = y[n/2+1, n];  
    a = x1 * y1;  
    b = shift( x1 * y2, n/2);  
    c = shift( x2 * y1, n/2);  
    d = shift( x2 * y2, n);  
    return ( a + b + c + d)  
}
```

Replace with equivalent code  
with only 3 multiplications

# Ex 3. Automatic Invariant Generation

Given a program **P** and a post condition **S**,  
Find invariants  $I_1, I_2$   
with which we can prove  
program is correct

```
SelecionSort(int A[],n) {  
  i1 :=0;  
  while(i1 < n-1) {  
    v1 := i1;  
    i2 := i1 + 1;  
    while (i2 < n) {  
      if (A[i2]<A[v1])  
        v1 := i2 ;  
      i2++;  
    }  
    swap(A[i1], A[v1]);  
    i1++;  
  }  
  return A;  
}
```

Invariant: ???

Invariant: ???

post:  $\forall k : 0 \leq k < n \Rightarrow A[k] \leq A[k+1]$



# Ex 3. Template-Based Invariant Generation

Given a program **P** and a  
post condition **S**

Find invariants  $I_1, I_2, \dots, I_k$

with which we can prove  
program is correct

```
SelecionSort(int A[],n) {  
  i1 :=0;  
  while(i1 < n-1) {  
    v1 := i1;  
    i2 := i1 + 1;  
    while (i2 < n) {  
      if (A[i2]<A[v1])  
        v1 := i2 ;  
      i2++;  
    }  
    swap(A[i1], A[v1]);  
    i1++;  
  }  
  return A;  
}
```

Invariant:  
 $\forall k1, k2. \quad ??? \wedge ???$

Invariant:  
 $??? \wedge ??? \wedge$   
 $(\forall k1, k2. \quad ??? \wedge ???) \wedge$   
 $(\forall k. \quad ??? \wedge ?)$

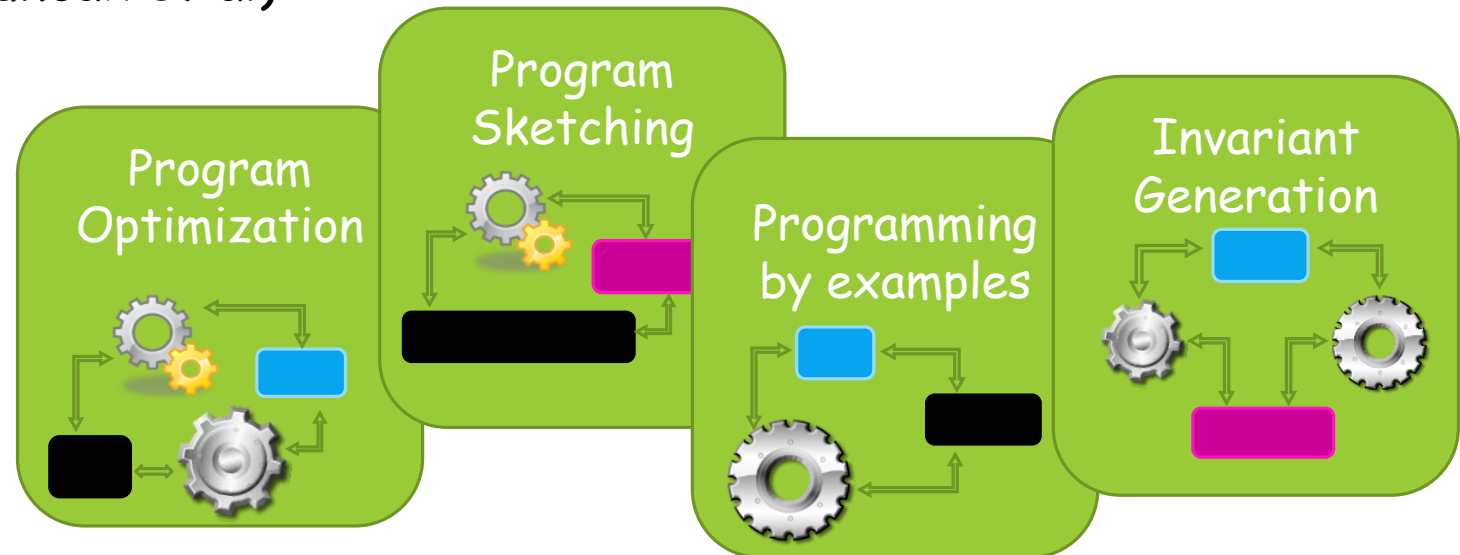
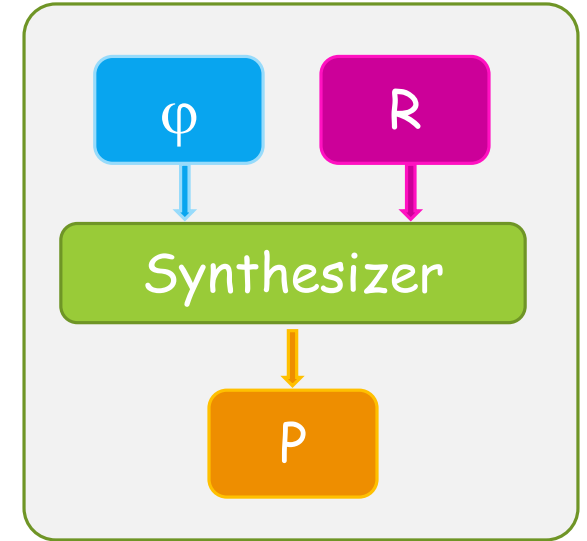
Constraint  
Solver

post:  $\forall k : 0 \leq k < n \Rightarrow A[k] \leq A[k+1]$

# Syntax-Guided Program Synthesis

- Common theme to many recent efforts
  - ❖ Sketch (Bodik, Solar-Lezama et al)
  - ❖ FlashFill (Gulwani et al)
  - ❖ Super-optimization (Schkufza et al)
  - ❖ Invariant generation (Many recent efforts...)
  - ❖ TRANSIT for protocol synthesis (Udupa et al)
  - ❖ Oracle-guided program synthesis (Jha et al)
  - ❖ Implicit programming: Scala<sup>^</sup>Z3 (Kuncak et al)
  - ❖ Auto-grader (Singh et al)

But no way to have  
a generic solver for all ☹️



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# The Big Picture

Given list  $i$   
is  $P(i)$  sorted?

Does prog  $P$   
always sort  
correctly?

Assertion Checking:

Given  
Prog  $P$   
Spec  $S$

overall  
correctness

partial/  
intermediate

$P(i) \models S(i) ?$

Program Verification:

$\forall i: P(i) \models S(i) ?$

Given  
only  
Spec  $S$

Constraint Programming:

Find  $o: o \models S(i)$

Given list  $i$ ,  
return it sorted

Program Synthesis:

Find  $P: \forall i: P(i) \models S(i)$

Return a sorting  
program  $P$

Cor

# The Big Picture

Given  
Prog  $P$   
Spec  $S$

Assertion Checking:

$$P(i) \models S(i) ?$$

Program Verification:

$$\forall i: P(i) \models S(i) ?$$

Given  
only  
Spec  $S$

Return a program  $P$   
implementing turnoff  
rightmost 1's

Program Synthesis:

$$\exists P: \forall i: P(i) \models S(i)$$

Return a program  $P$   
implementing turnoff  
rightmost 1's using only  
so and so operators

Syntax-Guided Synthesis:

$$\exists P \in \llbracket R \rrbracket: \forall i: P(i) \models S(i)$$

# From Satisfiability to Synthesis

Recent trends in program synthesis:

$$P(i) \models S(i) ?$$

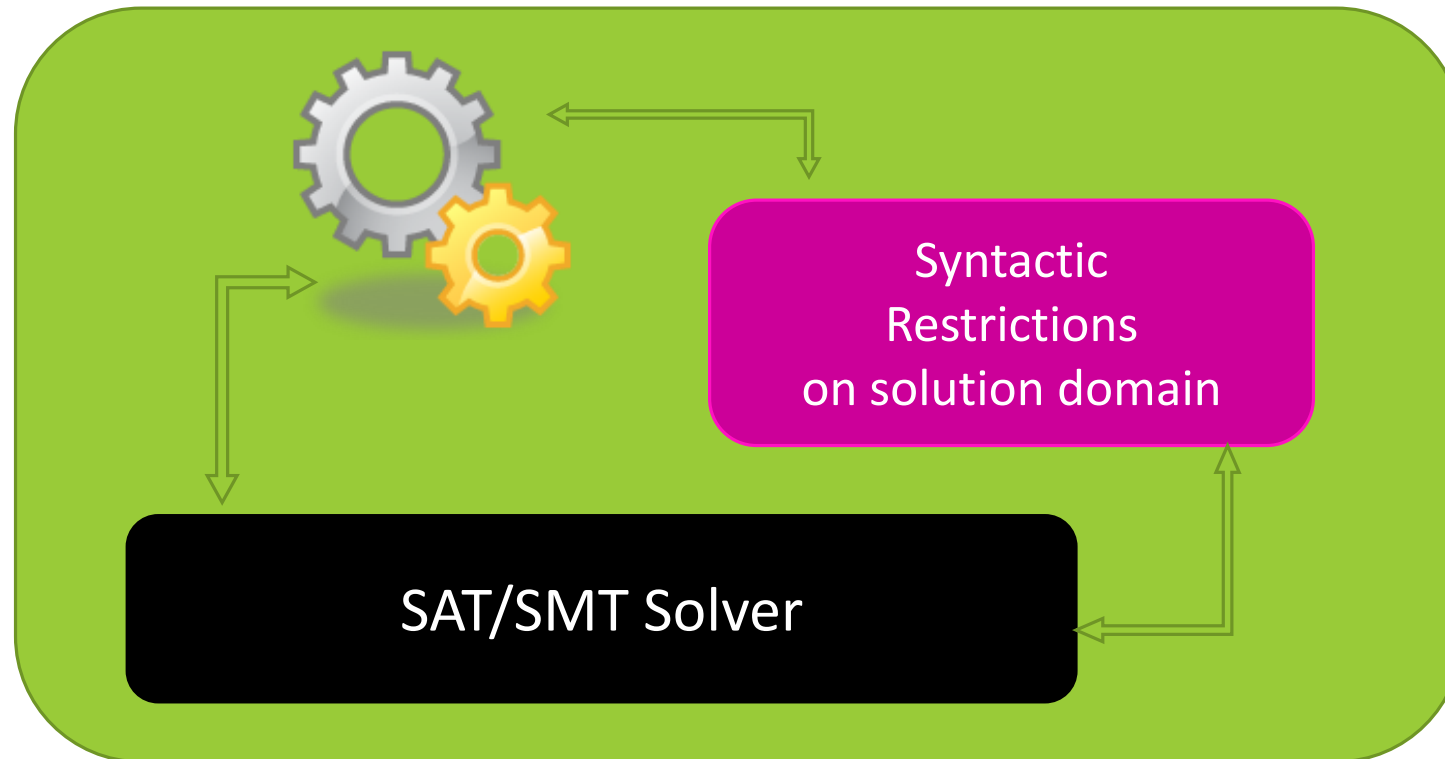
$$\forall i: P(i) \models S(i) ?$$

$$\exists o: o \models S(i)$$

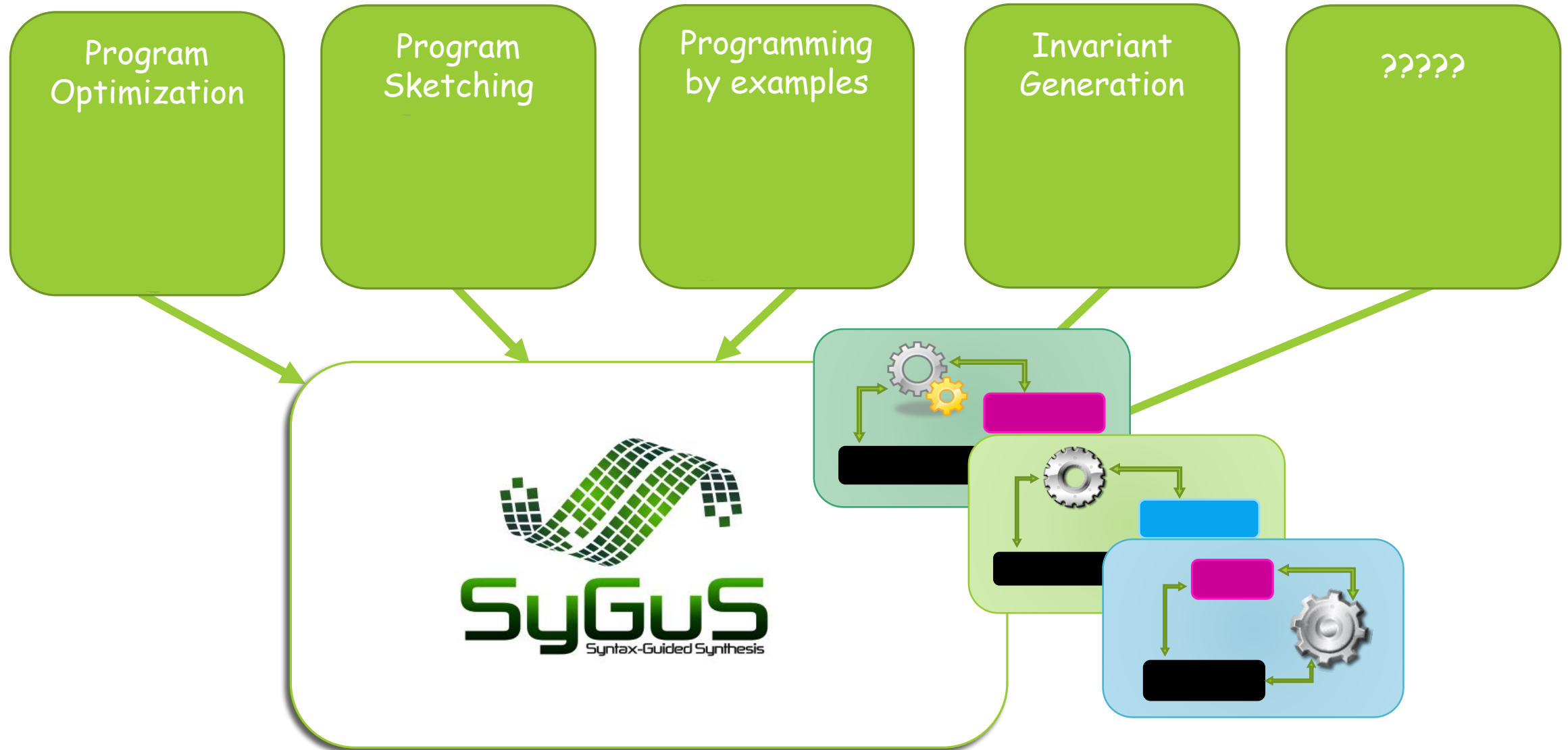
$$\exists P: \forall i: P(i) \models S(i)$$

$$\exists P \in \llbracket R \rrbracket: \forall i: P(i) \models S(i)$$

**Problem**  
(verif/synth nature)



# SyGuS - The Vision



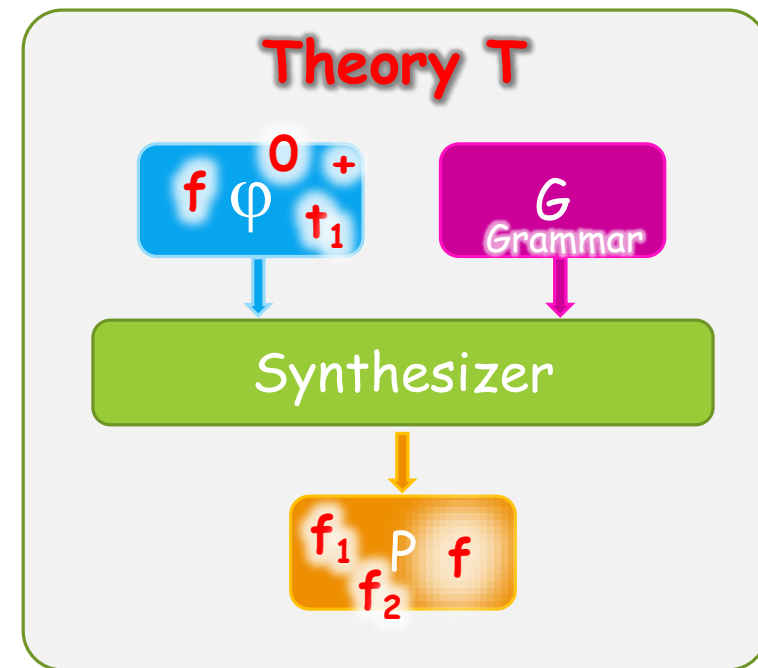
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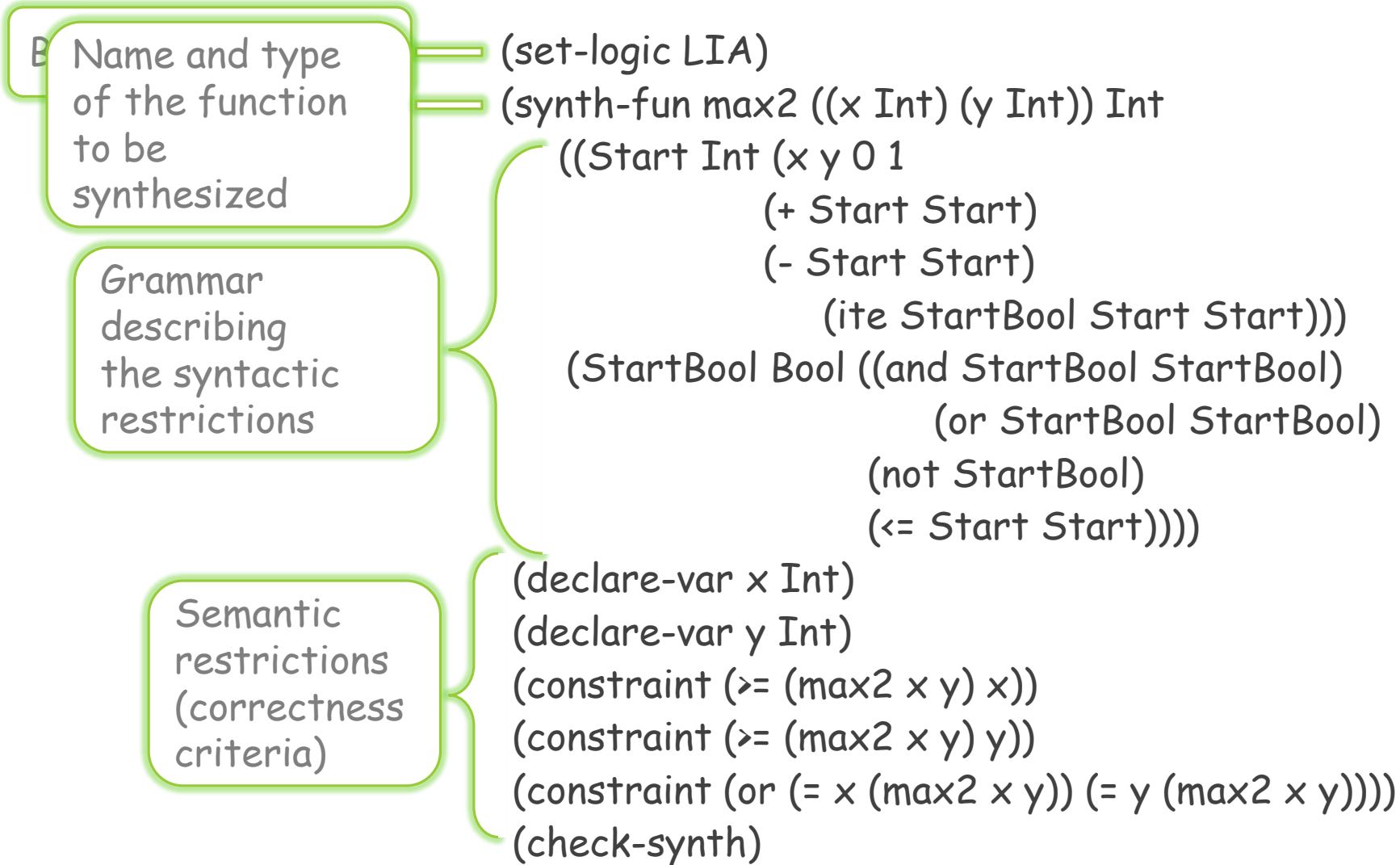


# Syntax-Guided Synthesis (SyGuS) Problem

- Fix a background **theory**  $T$ : fixes types and operations
- Function to be synthesized: **name**  $f$  along with its type
  - ❖ General case: multiple functions to be synthesized
- Inputs to SyGuS problem:
  - ❖ **Specification**  $\varphi$   
Typed formula using symbols in  $T$  + symbol  $f$
  - ❖ **Context-free grammar**  $G$   
Characterizing the set of allowed **expressions**  $\llbracket G \rrbracket$  (in theory  $T$ )
- **Computational problem:**  
Find **expression**  $e$  in  $\llbracket G \rrbracket$  such that  $\varphi[f/e]$  is valid (in theory  $T$ )



# SyGuS - formalization example



# Talk Outline

- Introduction
  - ❖ Recent trends in program synthesis (the problem)
  - ❖ The big picture
  - ❖ Formalization of Syntax-Guided Synthesis
- **SyGuS-COMP'15 tracks**
- Solution Strategies
- Benchmarks
- Competition Results

# SyGuS-COMP'15 Tracks

## ■ General Track

- ❖ Background theory LIA or BV
- ❖ Arbitrary grammar (as defined in the benchmark)

## ■ Linear Integer Arithmetic Track

- ❖ Background theory LIA
- ❖ No grammar restrictions (any LIA expression is allowed)

## ■ Invariant Synthesis Track

- ❖ Background theory LIA
- ❖ No grammar restrictions
- ❖ Special constructs to describe invariant synthesis (pre-condition, transition, post-condition)

# SyGuS LIA track example

```
(set-logic LIA)
(synth-fun max2 ((x Int) (y Int)) Int )
```

```
(declare-var x Int)
(declare-var y Int)
(constraint (>= (max2 x y) x))
(constraint (>= (max2 x y) y))
(constraint (or (= x (max2 x y)) (= y (max2 x y))))
(check-synth)
```

# SyGuS-COMP'15 Tracks

## ■ General Track

- ❖ Background theory LIA or BV
- ❖ Arbitrary grammar (as defined in the benchmark)

## ■ Linear Integer Arithmetic Track

- ❖ Background theory LIA
- ❖ No grammar restrictions (any LIA expression is allowed)

## ■ Invariant Synthesis Track

- ❖ Background theory LIA
- ❖ No grammar restrictions
- ❖ Special constructs to describe invariant synthesis (pre-condition, transition, post-condition)

# SyGuS Inv track example

```
(set-logic LIA)
```

```
(synth-inv inv-f ((x Int) (y Int) (b Bool)))
```

```
(declare-primed-var b Bool)
```

```
(declare-primed-var x Int)
```

```
(declare-primed-var y Int)
```

```
(define-fun pre-f ((x Int) (y Int) (b Bool)) Bool
```

```
    (and (and ( $\geq$  x 5) ( $\leq$  x 9)) (and ( $\geq$  y 1) ( $\leq$  y 3))))
```

```
(define-fun trans-f ((x Int) (y Int) (b Bool) (x! Int) (y! Int) (b! Bool)) Bool
```

```
    (and (and (= b! b) (= y! x)) (ite b (= x! (+ x 10)) (= x! (+ x 12)))))
```

```
(define-fun post-f ((x Int) (y Int) (b Bool)) Bool
```

```
    ( $<$  y x))
```

```
(inv-constraint inv-f pre-f trans-f post-f)
```

```
(check-synth)
```

# SyGuS Inv track example

```
(set-logic LIA)
```

```
(synth-inv inv-f ((x Int) (y Int) (b Bool)))
```

```
(declare-primed-var b Bool)
```

```
(declare-primed-var x Int)
```

```
(declare-primed-var y Int)
```

```
(define-fun pre-f ((x Int) (y Int) (b Bool)) Bool
```

```
  (and (and (>= x 5) (<= x 9)) (and (>= y 1) (<= y 3)))))
```

```
(define-fun trans-f ((x Int) (y Int) (b Bool) (x! Int) (y! Int) (b! Bool)) Bool
```

```
  (and (and (= b! b) (= y! x)) (ite b (= x! (+ x 10)) (= x! (+ x 12))))))
```

```
(define-fun post-f ((x Int) (y Int) (b Bool)) Bool
```

```
  (< y x))
```

```
(inv-constraint inv-f pre-f trans-f post-f)
```

```
(check-synth)
```

```
(constraint (=> (pre-f x y b) (inv-f x y b)))  
(constraint (=> (and (inv-f x y b)  
                    (trans-f x y b x! y! b!))  
              (inv-f x! y! b!)))  
(constraint (=> (inv-f x y b) (post-f x y b)))
```



# SyGuS-COMP'15 Solvers

## General Track

- ❖ CVC4-1.5-sygus
- ❖ Enumerative
- ❖ Stochastic
- ❖ Sketch-2014
- ❖ Sketch-AC
- ❖ Sosy Toast
- ❖ Sosy Toast v2

## LIA Track

- ❖ CVC4-1.5-sygus
- ❖ Alchemist CSDT
- ❖ Alchemist CS

## Invariants Track

- ❖ CVC4-1.5-sygus
- ❖ ICE DT
- ❖ Alchemist CS

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# Solving SyGuS

$P(i) \models S(i) ?$

$\forall i: P(i) \models S(i) ?$

$\exists o: o \models S(i)$

$\exists P: \forall i: P(i) \models S(i)$

$\exists P \in \llbracket G \rrbracket: \forall i: P(i) \models S(i)$

- Is SyGuS same as solving SMT formulas with quantifier alternation?

$$\exists P \in \llbracket G \rrbracket: \forall i: P(i) \models S(i)$$

- SyGuS can **sometimes** be reduced to Quantified-SMT, but **not always**
  - ❖ Set  $\llbracket G \rrbracket$  is **all linear expressions** over input vars  $x, y$   
SyGuS reduces to  $\exists a, b, c. \forall x, y. \phi [ f / ax+by+c ]$
  - ❖ Set  $\llbracket G \rrbracket$  is **all conditional expressions**  
SyGuS **cannot** be reduced to deciding a formula in LIA
- Syntactic **structure** of the set  $\llbracket G \rrbracket$  of candidate implementations **can be used effectively by a solver**
- Existing work on solving Quantified-SMT formulas suggests **solution strategies** for SyGuS

# Running Example

- Specification:

$(x \leq f(x,y)) \ \&$

$(y \leq f(x,y)) \ \&$

$(f(x,y) = x \mid f(x,y) = y)$

- Syntactic Restrictions:

all expressions built from  $x, y, 0, 1,$

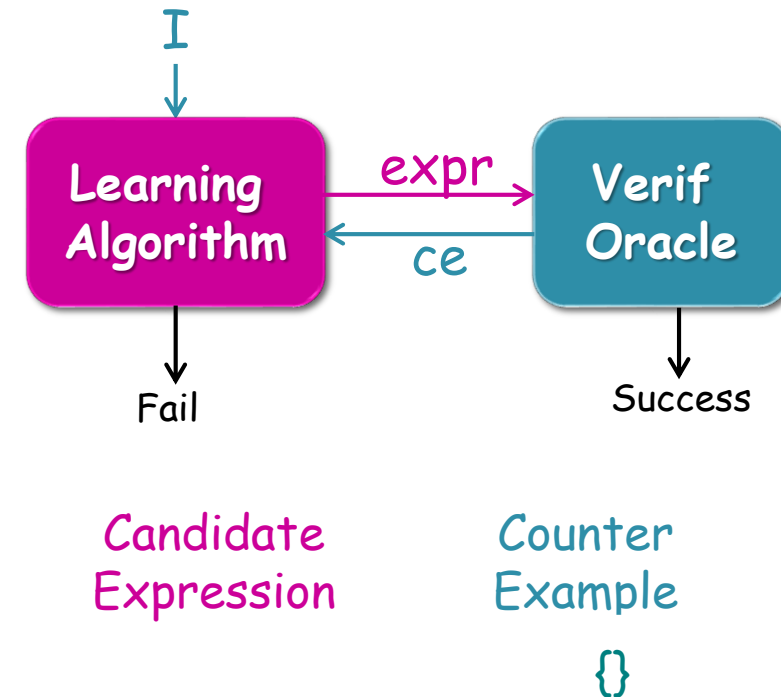
$\leq, =, \Rightarrow, +,$

If-Then-Else

# SyGuS as Active Learning (CEGIS)

[Solar-Lezama et al.]  
[Seshia et al.]

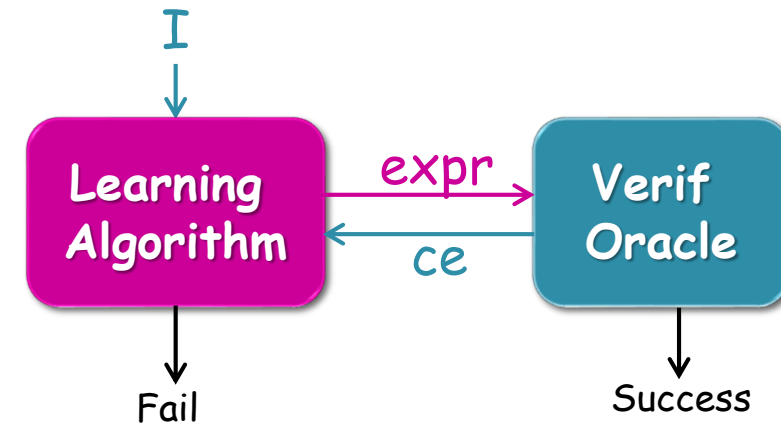
- Concrete **inputs**  $I$  for learning  
 $f(x,y) = \{ (x=a_0, y=b_0), (x=a_1, y=b_1), \dots \}$
- Learning algorithm** proposes **candidate expression**  $e$  such that  $\varphi[f/e]$  holds for all values in  $I$
- Check if  $\varphi[f/e]$  is valid for all values using **SMT solver**
- If **valid**, then stop and **return**  $e$
- If **not**, let  $(x=a, y=b, \dots)$  be a counter-example (satisfies  $\sim \varphi[f/e]$ )
- Add  $(x=a, y=b)$  to tests  $I$  for next iteration



# Enumerative CEGIS

[Udupa et al.]

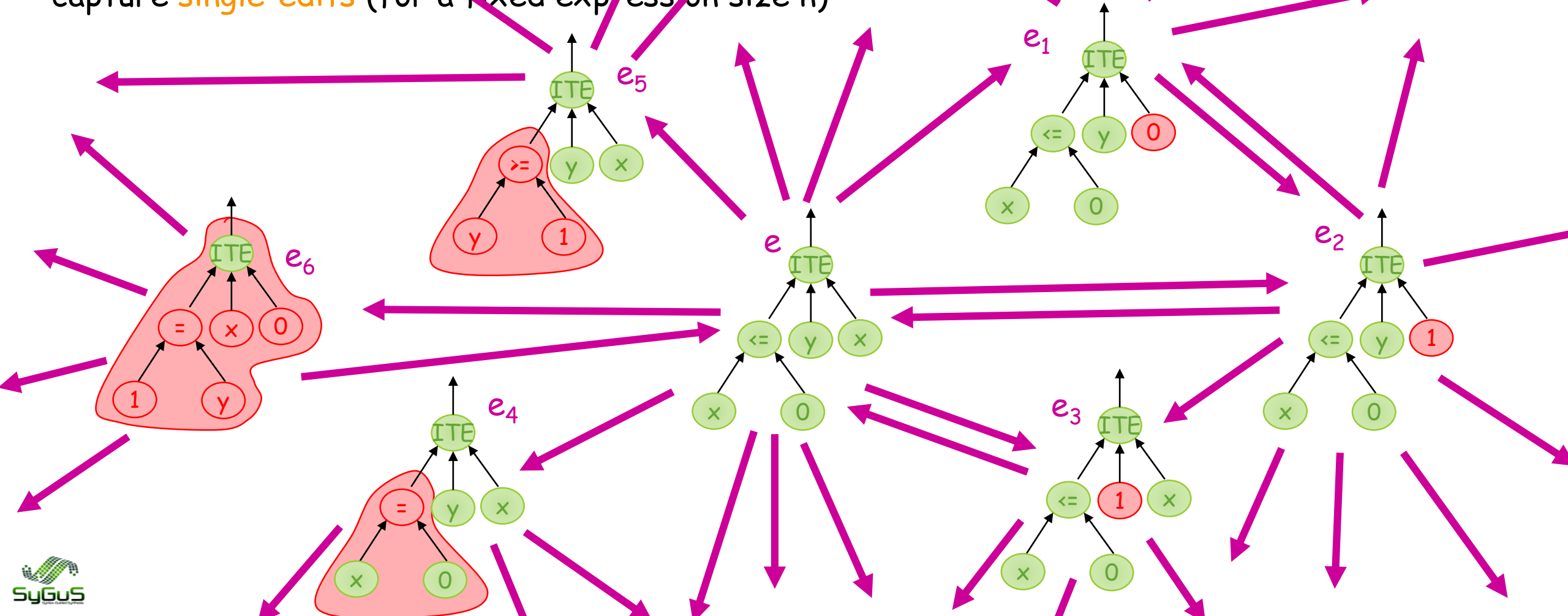
- Find an expression consistent with a given set of concrete examples
- Enumerate expressions in increasing size, and evaluate each expression on all concrete inputs to check consistency
- Key optimization for efficient pruning of search space:
  - Expressions  $e_1$  and  $e_2$  are equivalent if  $e_1(a,b)=e_2(a,b)$  on all concrete values ( $x=a,y=b$ ) in Examples
  - E.g. If-Then-Else ( $0 \leq x, e_1, e_2$ ) considered equivalent to  $e_1$  if in current set of Examples  $x$  has only non-negative values
  - Only one representative among equivalent sub-expressions needs to be considered for building larger expressions



# Stochastic [adaptation of Schufza et al.]

Idea:

Find desired expression  $e$  by **probabilistic walk** on graph where **nodes** are **expressions** and **edges** capture **single-edits** (for a fixed expression size  $n$ )



# Stochastic

- **Metropolis-Hastings Algorithm:** Given a **probability distribution**  $P$  over **domain**  $X$ , and an **ergodic Markov chain** over  $X$ , samples from  $X$
- Because the graph is strongly connected, we **can reach each node** with some probability
- Let **Score**( $e$ ) be the "Extent to which  $e$  meets the spec  $\varphi$ "  
Having  $P(e) \propto \text{Score}(e)$  we **increase** the chances of getting to expressions with **better score**.  
To **escape "local minima"** we allow with some probability moving to expressions with **lower score**.
- Specific choice of score:  
For a given set  $I$  of concrete **inputs**,  $\text{Score}(e) = \exp(-\frac{1}{2} \text{Wrong}(e))$   
where **Wrong**( $e$ ) = No of examples in  $I$  for which  $\sim \varphi[f/e]$
- **Score**( $e$ ) is **large** when **Wrong**( $e$ ) is **small**  
=> Expressions  $e$  with **Wrong**( $e$ ) = 0 **more likely to be chosen** in the limit than any other expr



# Stochastic

- Initial candidate expression  $e$  sampled uniformly from  $E_n$
- When  $\text{Score}(e) = 1$ , return  $e$
- Pick node  $v$  in parse tree of  $e$  uniformly at random.  
Replace subtree rooted at  $v$  with subtree of same size, sampled uniformly
- With probability  $\min\{1, \text{Score}(e')/\text{Score}(e)\}$ , replace  $e$  with  $e'$
- Outer loop responsible for updating expression size  $n$

# Solvers Presentations

- *Andrew Reynolds:*

*CVC4-1.5 sygus*

- *Daniel Neider:*

*ICE and Alchemist*

- *Heinz Riener:*

*Sosy Toast*

# Participating Solvers

- **CVC4-1.5 Sygus Solver** (Andrew Reynolds, Viktor Kuncak, Cesare Tinelli, Clark Barrett, Morgan Deters, Tim King)
- **ICE-DT Solver** (Daniel Neider, P. Madhusudan, Pranav Garg)
- **Skech-AC** (Jinseong Jeon, Xiaokang Qiu, Armando Solar-Lezama, Jeff Foster)
- **Sosy Toast, Sosy Toast Variant2** (Heinz Riener, Ruediger Ehlers)
- **Enumerative Solver** (Abhishek Udupa)
- **Stochastic Solver** (Mukund Raghothaman)
- **Alchemist CSDT** (Shambwaditya Saha, Daniel Neider, P. Madhusudan)
- **Alchemist CS** (Daniel Neider, Shambwaditya Saha, P. Madhusudan)
- **Sketch-Based** (Rishabh Singh, Armando Solar-Lezama)

# Track Participation

Solver	GEN	LIA	INV
Sosy Toast			
Sosy Toast v2			
CVC4 1.5			
Enumerative			
Stochastic			
AlchemistCSDT			
AlchemistCS			
ICE DT			
Sketch-AC			
Sketch-based			

# Benchmarks

- **Hacker's Delight** (bit manipulation problems)
- **Invariant Generation** (for program verification)
- **Vehicle Control** (autonomous cars on routes with an intersection point)
- **Conditional integer arithmetic** (complex branching structure)
- **ICFP** (bit vector algorithms from functional programming competition)
- **Integer Arithmetic** (Shambwaditya Saha)
- **Motion Planning** (Sarah Chasins)
- **Invariant Synthesis** (Pranav Garg)
- **Compiler Optimization** (Nissim Ofek)

# Evaluation Setup

**StarExec** Platform

Timeout of **3600s**

**4** cores machines

**256** GB RAM

# General Track (309)



Enumerative  
Solver

139



CVC4-1.5

179



Stochastic  
Solver

106

# LIA Track (73)



Alchemist  
CSDT

47



CVC4-1.5

70



Alchemist  
CS

33



# INV Track (67)



Alchemist  
CS

53



ICE DT

57



CVC4-1.5

29

# Some Stories

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# The Story of Expression Sizes

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# Expression Sizes

GENERAL Track (309)			
Solver	#Solved	Total-expr-size	Average-expr-size
CVC4-1.5-v4	179	6130193	34246.89
Enumerative Solver	139	1664	11.97
stoch-2015-06-23-00-02	106	2494	23.53
sygus-sketch-new-bug-fix	87	1919	22.06
sketch-ac	80	1749	21.86
Sosy Toast Variant 2	53	545	10.28
Sosy Toast	50	484	9.68

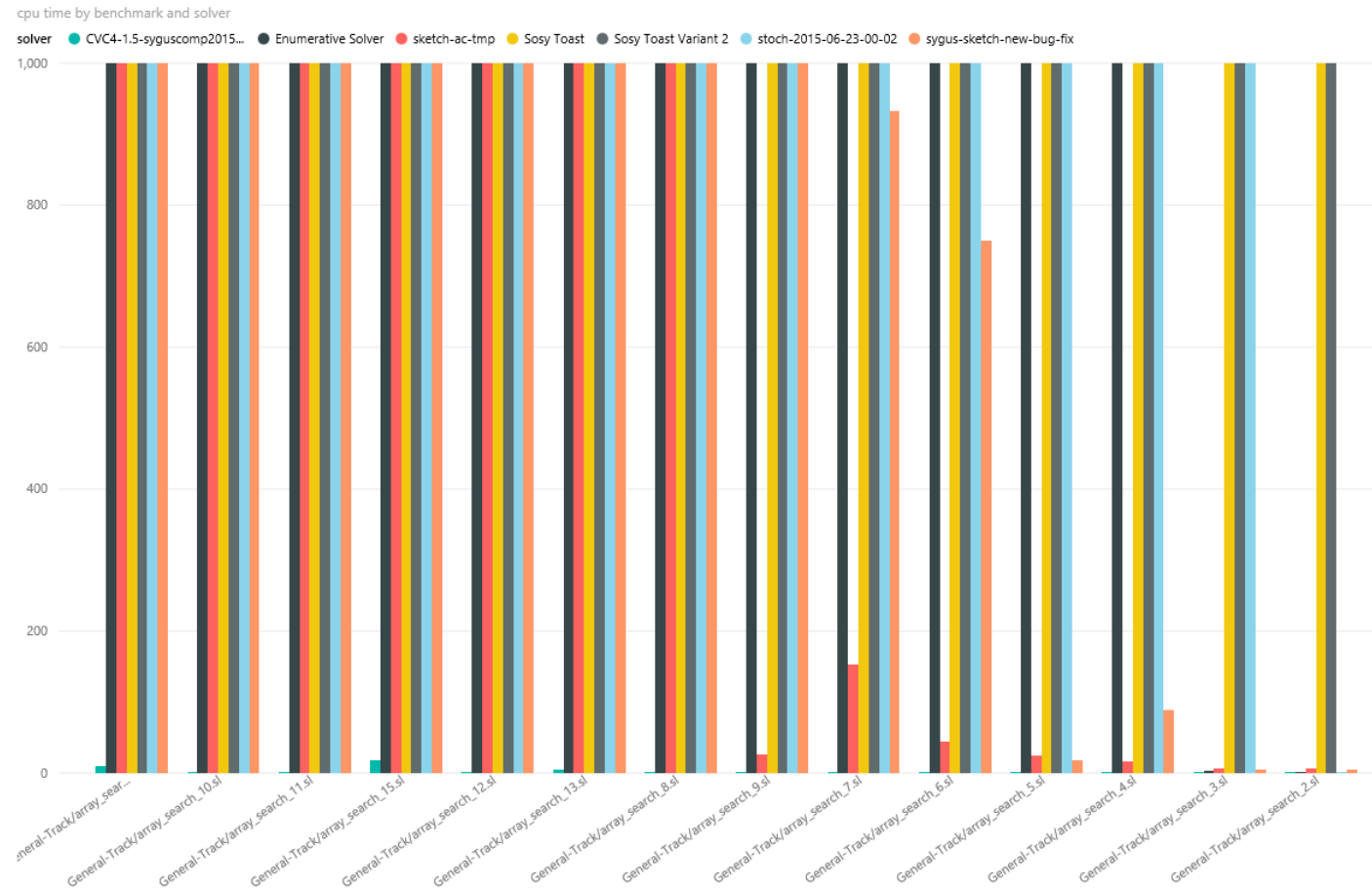
# CVC4's Large Expression Sizes

GENERAL Track (309)			
Solver	#Solved	Total-expr-size	Average-expr-size
CVC4-1.5-v4	179	6130193	34246.89
Enumerative Solver	139	1664	11.97
stoch-2015-06-23-00-02	106	2494	23.53
sygus-sketch-new-bug-fix	87	1919	22.06
sketch-ac	80	1749	21.86
Sosy Toast Variant 2	53	545	10.28
Sosy Toast	50	484	9.68

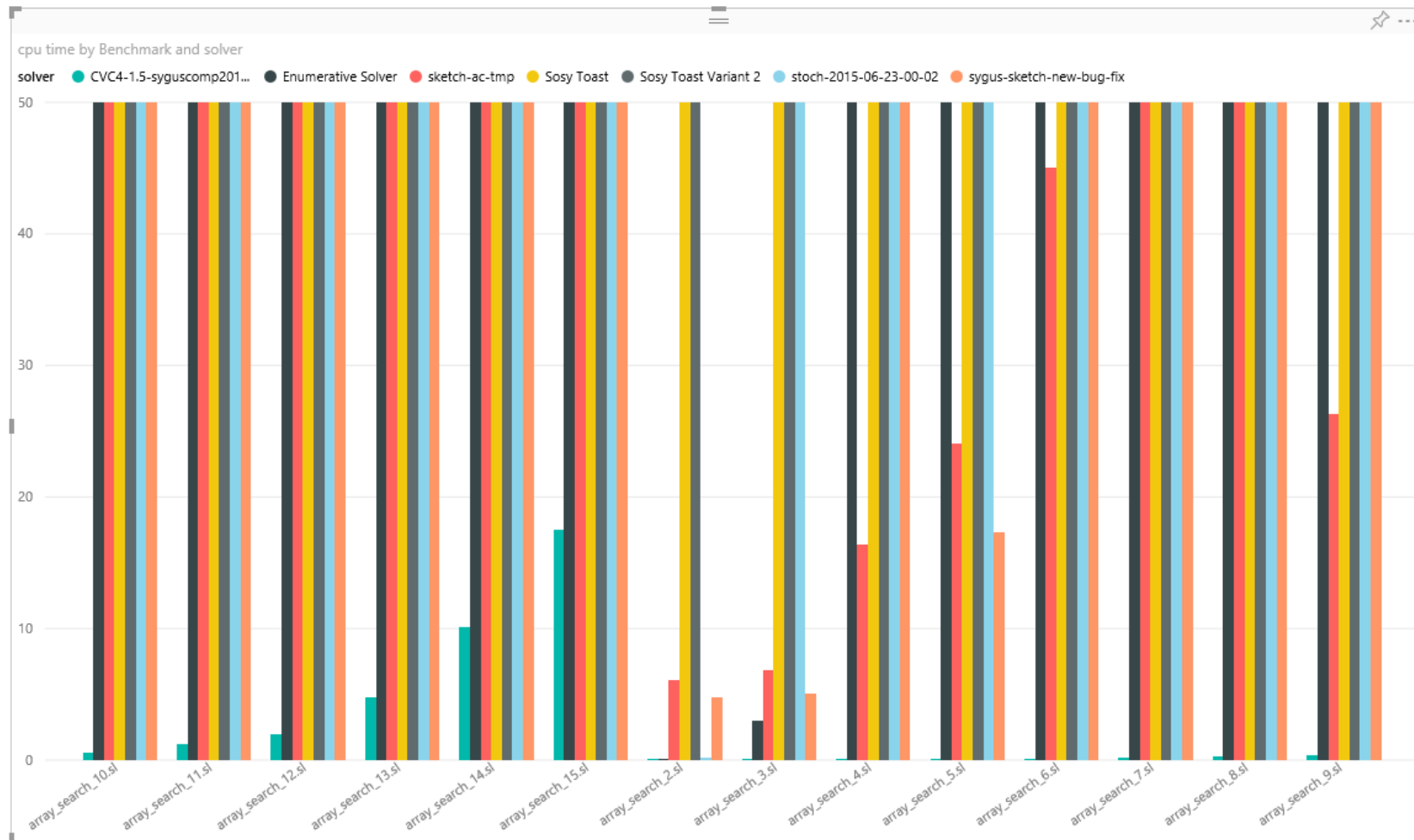
# The story of Array-search Benchmarks

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# Array-search Benchmarks

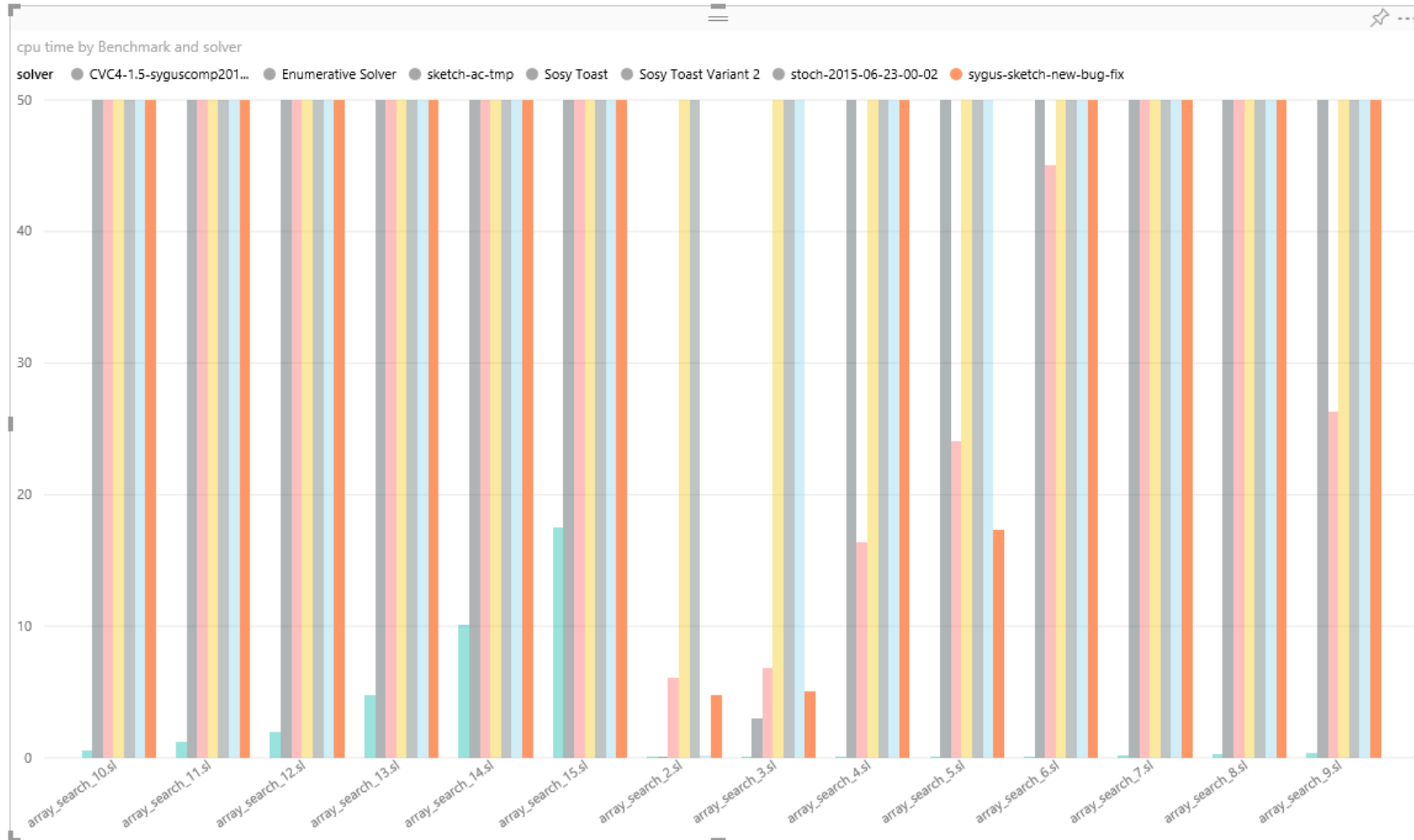


# Array-search Benchmarks

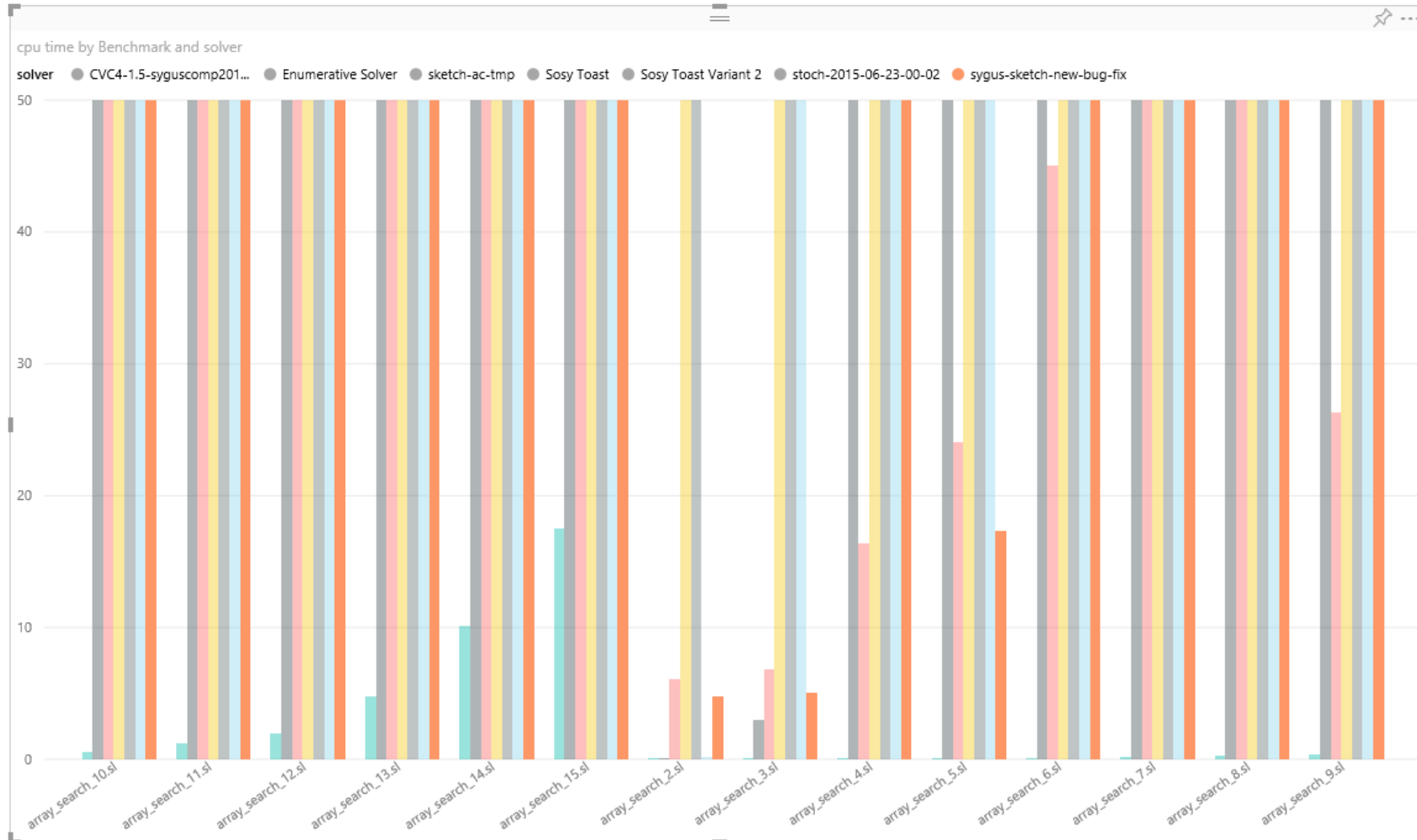




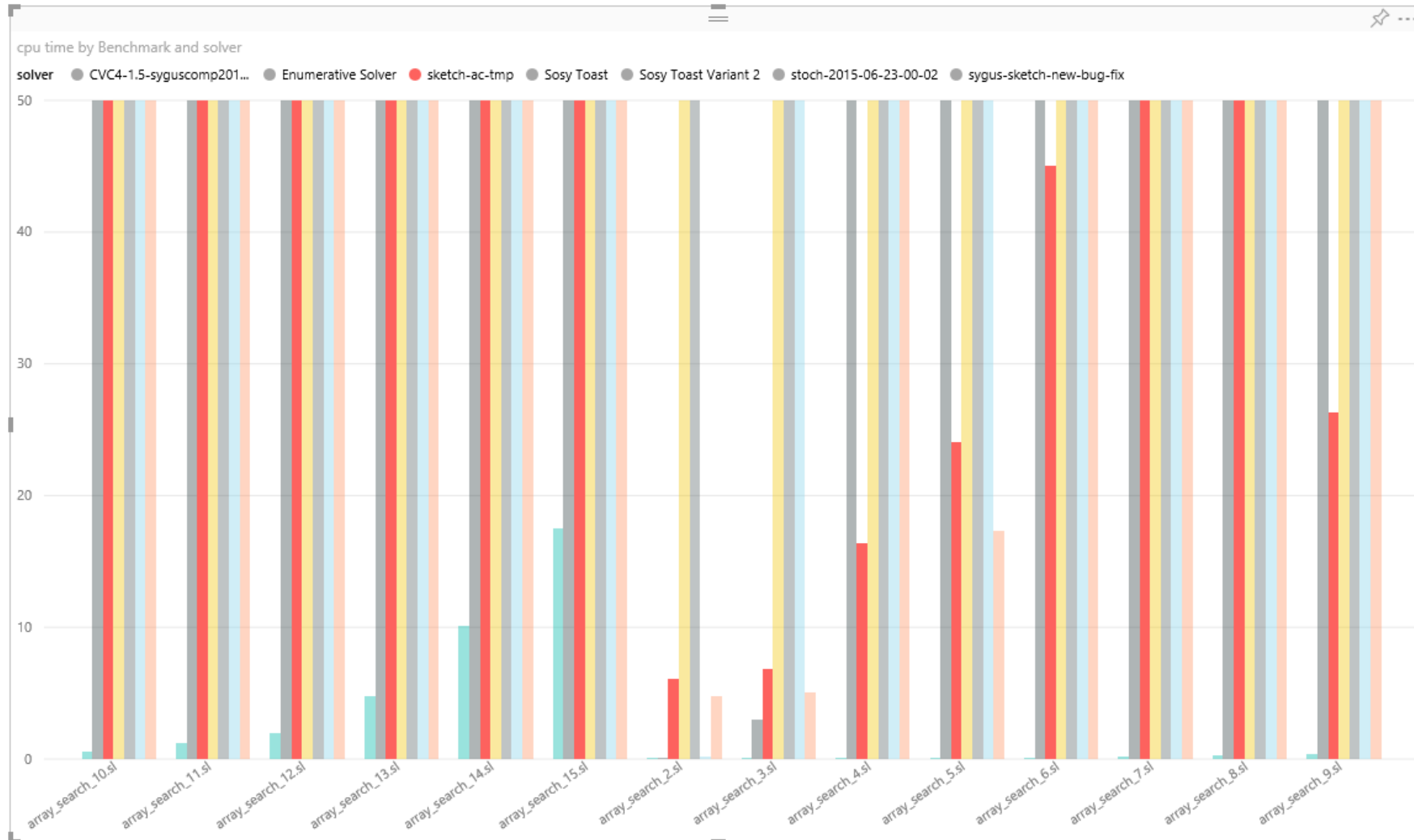
# Sketch-based solves upto size 6



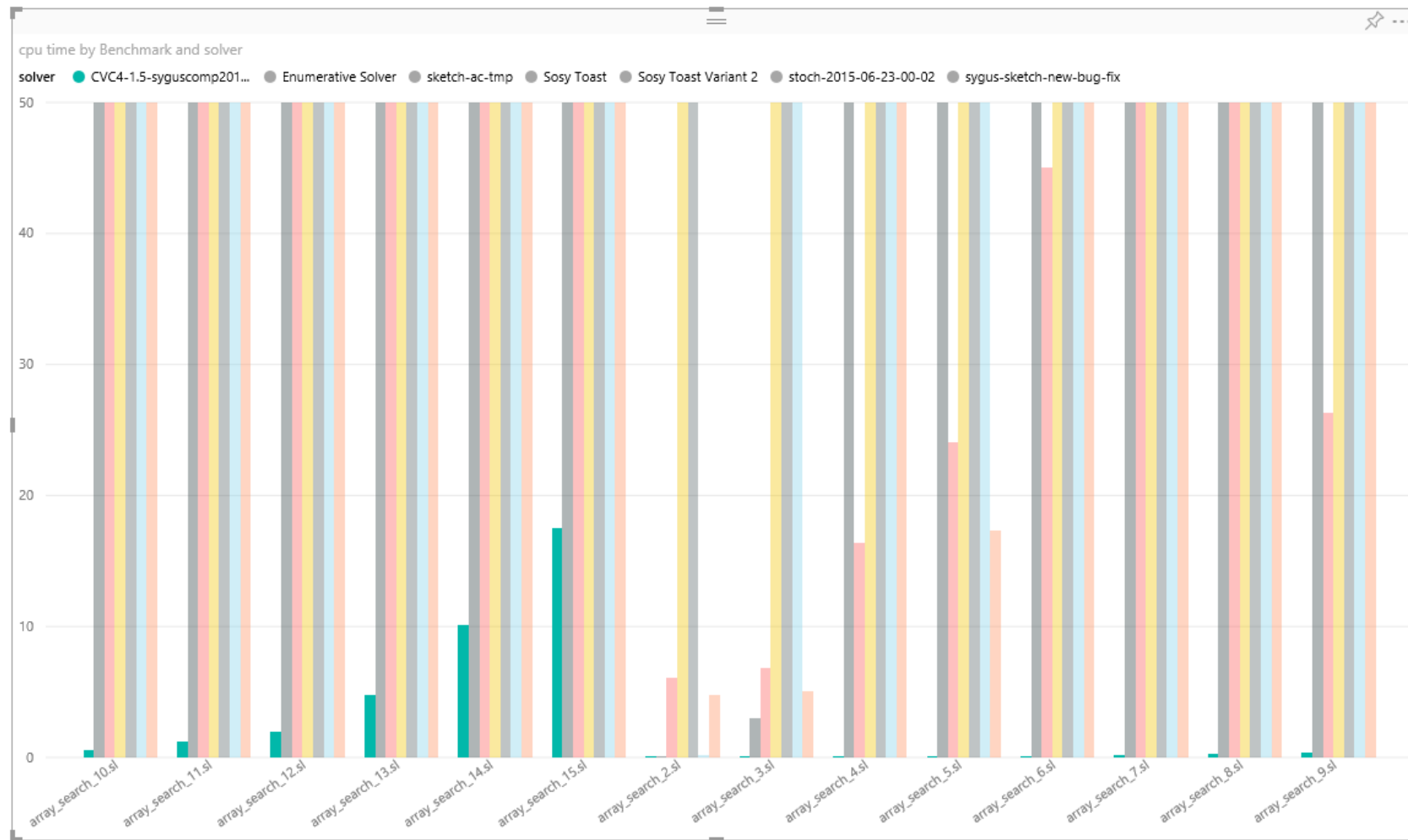
# Sketch-based solves upto size 6



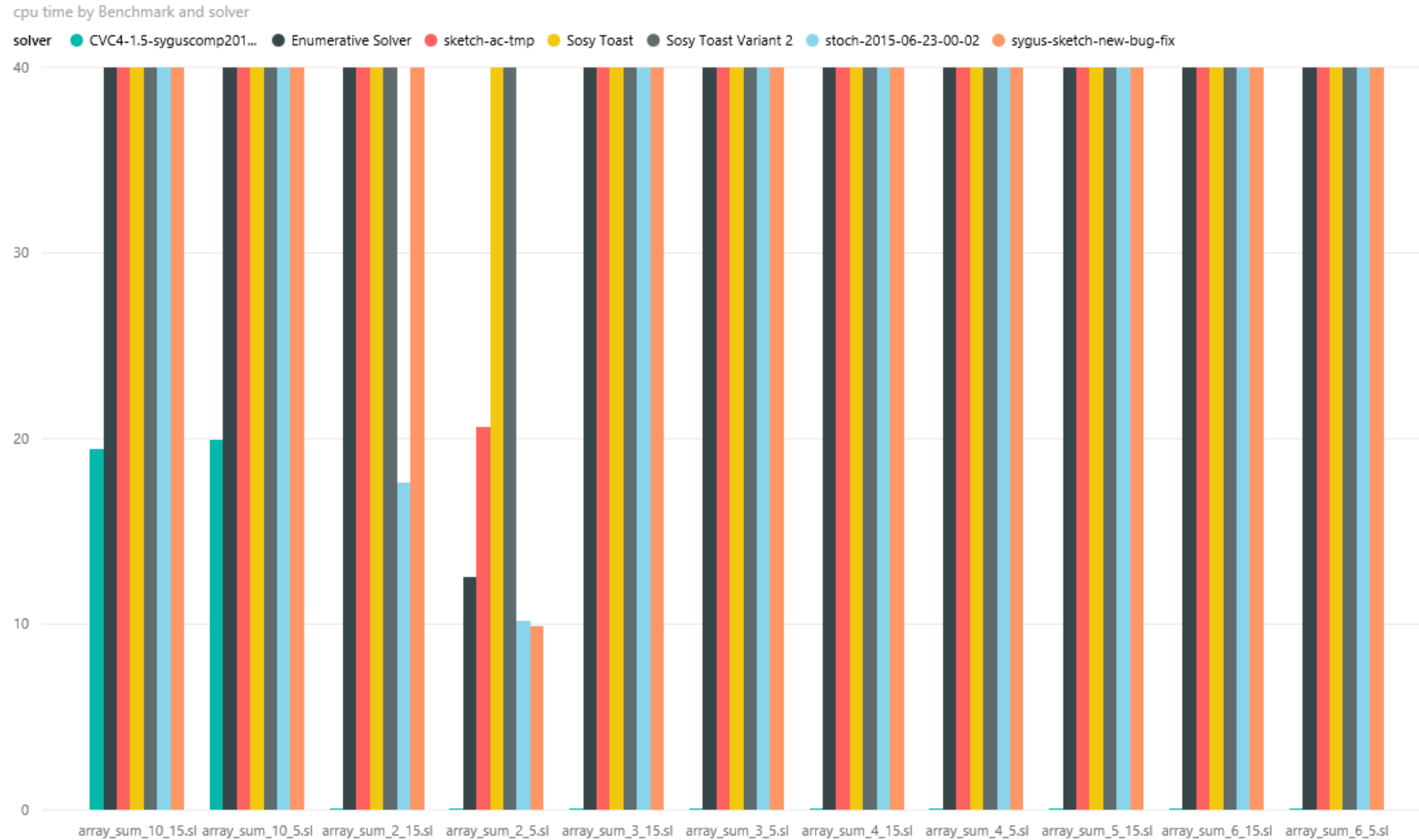
# Sketch-AC solves upto size 9



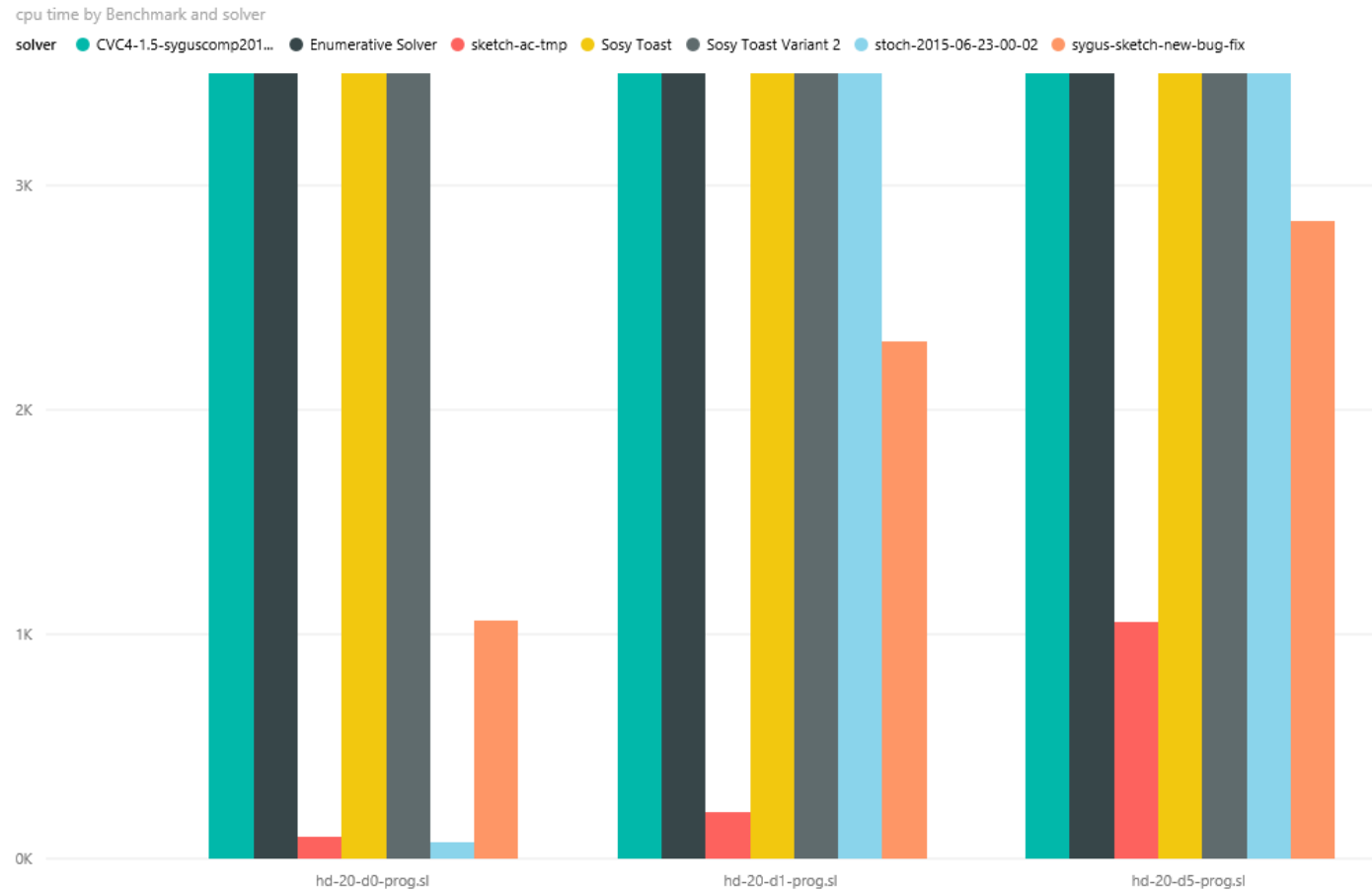
# CVC4-1.5 solves all upto size 15!



# Similar story for Array-sum



# HackerDelight-20



# The sad story of ICFP Benchmarks

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*No solver could solve any  
but one of the ICFP Benchmarks*



# Growing Excitement around SyGuS

CVC4 [CAV 2015]

Sketch-AC [CAV 2015]

Alloy\* [ICSE 2015]

Unification-based Synthesis [CAV 2015]

Solvers being used for Motion Planning, Quantum Error Correction, Vehicle Control, Compiler Optimizations, Super Compilation, ...

## FMSD Special Issue on Sygus

# Discussion Points

- Add more theories – Arrays, UF, Strings
- Expression Sizes
- Revisit Scoring Mechanism
- More Benchmarks

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# Thanks!

StarExec for providing computational infrastructure



Input format extends SMTLib-2

NSF Expeditions project ExCAPE and its team members



Benchmarks and Solver Participants

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Glory Awaits You for **SyGuS-COMP 2016!**