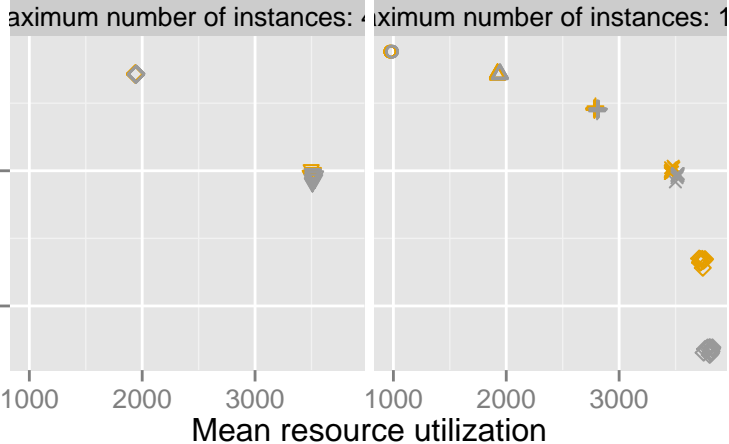


Blocking probability



Start up and shut down time ● 60 ● 300

Maximum number of tunnels per server

○	10	+	30	◇	50
△	20	×	40	▽	100