

Fritzvien M. Garing

Programmer and Game Designer

Quezon City, 1113 • fritzmgaring@gmail.com • +63 960-862-5081

<https://www.linkedin.com/in/fritzvien-garing/>

Summary

A 3rd Year Computer Science and Game Design student with 5 years of experience in programming and 10 years of experience in creating digital illustrations. Aims to develop outputs that could convey messages and stories with creativity using art and technology.

Education

Ateneo de Manila University

Bachelor of Science in Computer Science and in Digital
Game Design & Development

Katipunan Ave., Quezon City

2022 – 2027

De La Salle University

Arts and Design Track

Taft Ave., Manila

2020 – 2022

Work Experience

Graphic Design Intern

Alchemy Advertising, Inc.

Quezon City (Remote)

Jan 2022

- Provided 15 graphic design illustrations for the company in the span of two weeks.
- In charge of creating social media cards for the month of January.

Extracurricular Activities

Online Commission Illustrator

Freelance

Remote

Feb 2022 – Present

- Created various character illustrations for remote clients.
- Gained experience in communicating and performing transactions with both local and international clients.
- Currently completed 24 commission projects for both public and private use.

UX/UI Organization Member

User Experience Society

Katipunan Ave., Quezon City

Aug 2024 – Present

- Attended workshops that hone web design and development skills.

Soft Skills

- Open-mindedness
- Creativity
- Adaptability

Hard Skills

- Web Development
- Game Development
- Digital Illustration Making
- Adequate in using the following languages:
 - C++, C#, HTML & CSS, SQL, Java, Python, Mathematica
- Adequate in using the following tools:
 - VS Code, Unity, Django, Figma, Clip Studio Paint