```
iEntity
  + ~iEntity()
  + GetID()
  + GetName()
  + GetPosition()
  + SetPosition()
  iMovableEntity
+ ~iMovableEntity()
+ GetID()
+ GetName()
+ GetPosition()
+ SetPosition()
+ GetVelocity()
+ SetVelocity()
+ GetDirection()
+ SetDirection()
+ GetBattery()
+ Update()
       Drone
  - id

    name

    position

    velocity

    direction

    speed

    battery

    movement

    camera

    elapsedTime

  and 8 more...
  + Drone()
  + Drone()
  + GetID()
  + GetName()
  + GetPosition()
  + SetPosition()
  + GetSpeed()
  + SetSpeed()
  + GetVelocity()
  + SetVelocity()
  and 12 more...
```