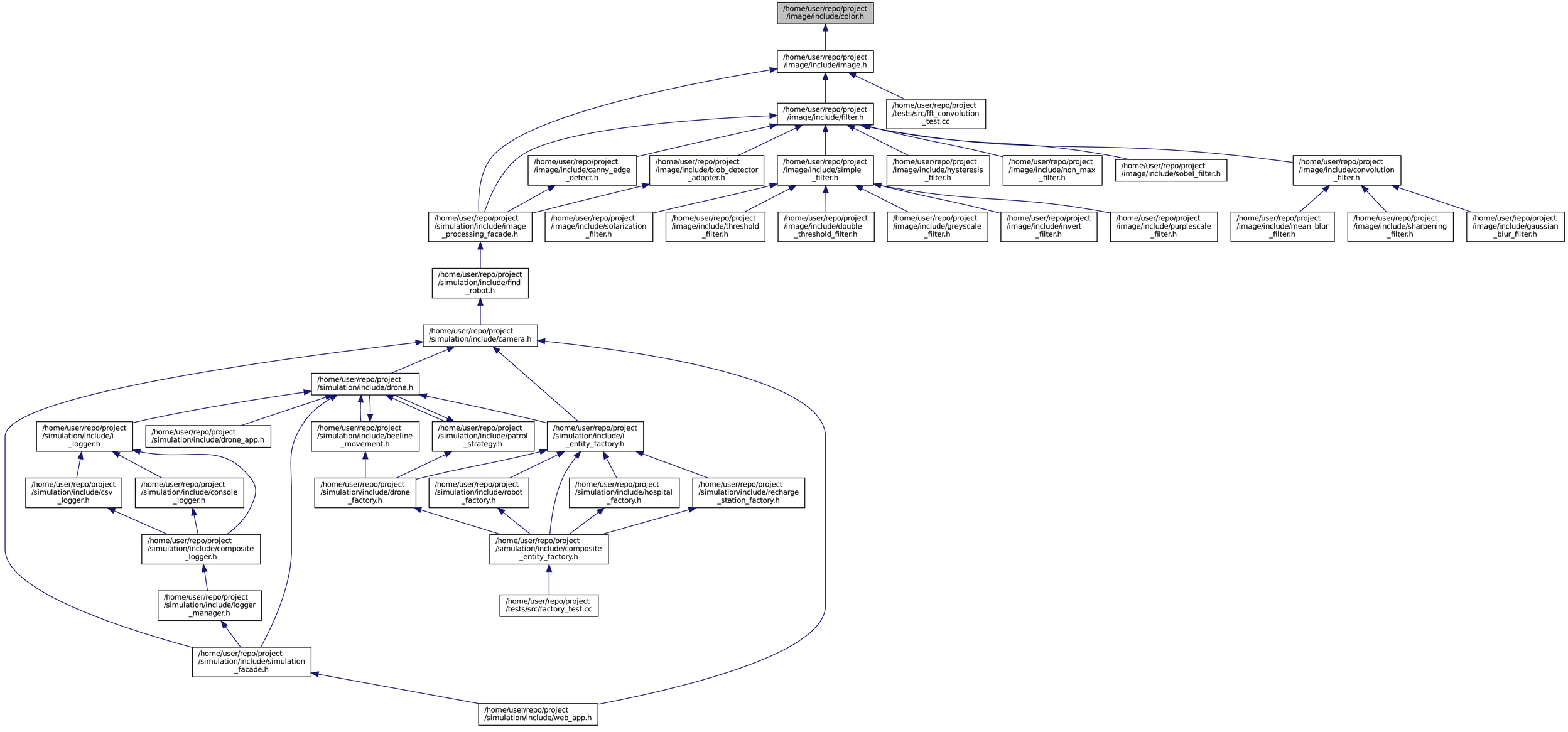
/home/user/repo/project/image/include/color.h
/home/user/repo/project/image/include/image.h
/home/user/repo/project/image/include/filter.h
/home/user/repo/project/tests/src/fft_convolution_test.cc
/home/user/repo/project/image/include/canny_edge_detect.h
/home/user/repo/project/image/include/blob_detector_adapter.h
/home/user/repo/project/image/include/simple_filter.h
/home/user/repo/project/image/include/hysteresis_filter.h
/home/user/repo/project/image/include/non_max_filter.h
/home/user/repo/project/image/include/sobel_filter.h
/home/user/repo/project/image/include/convolution_filter.h
/home/user/repo/project/simulation/include/image_processing_facade.h
/home/user/repo/project/image/include/solarization_filter.h
/home/user/repo/project/image/include/threshold_filter.h
/home/user/repo/project/image/include/double_threshold_filter.h
/home/user/repo/project/image/include/greyscale_filter.h
/home/user/repo/project/image/include/invert_filter.h
/home/user/repo/project/image/include/purplescale_filter.h
/home/user/repo/project/image/include/mean_blur_filter.h
/home/user/repo/project/image/include/sharpening_filter.h
/home/user/repo/project/image/include/gaussian_blur_filter.h
/home/user/repo/project/simulation/include/find_robot.h
/home/user/repo/project/simulation/include/camera.h
/home/user/repo/project/simulation/include/drone.h
/home/user/repo/project/simulation/include/i_logger.h
/home/user/repo/project/simulation/include/drone_app.h
/home/user/repo/project/simulation/include/beeline_movement.h
/home/user/repo/project/simulation/include/patrol_strategy.h
/home/user/repo/project/simulation/include/i_entity_factory.h
/home/user/repo/project/simulation/include/csv_logger.h
/home/user/repo/project/simulation/include/console_logger.h
/home/user/repo/project/simulation/include/drone_factory.h
/home/user/repo/project/simulation/include/robot_factory.h
/home/user/repo/project/simulation/include/hospital_factory.h
/home/user/repo/project/simulation/include/recharge_station_factory.h
/home/user/repo/project/simulation/include/composite_logger.h
/home/user/repo/project/simulation/include/composite_entity_factory.h
/home/user/repo/project/simulation/include/logger_manager.h
/home/user/repo/project/tests/src/factory_test.cc
/home/user/repo/project/simulation/include/simulation_facade.h
/home/user/repo/project/simulation/include/web_app.h