iMovementStrategy

- + ~iMovementStrategy()
- + GetPosition()
- + GetVelocity()
- + UpdateVelocity()
- + isMoving()



BeelineMovement

- current
- target
- velocityspeed
- distanceTraveled
- + BeelineMovement()
- + GetPosition()
- + GetVelocity()
- + UpdateVelocity()
- + isMoving()

PatrolStrategy

- current
- velocityspeed
- speed - period
- amplitude
- distanceTraveled
- + PatrolStrategy()
- + GetPosition()
- + GetNextPosition() + GetVelocity()
- + UpdateVelocity()
- + isMoving()
- + seesRobot()