

# AUTOPREP: Natural Language Question-Aware Data Preparation with a Multi-Agent Framework

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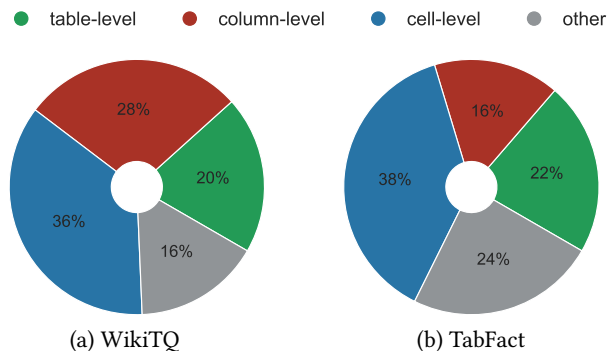
## ABSTRACT

Answering natural language (NL) questions about tables, known as Tabular Question Answering (TQA), is crucial because it allows users to quickly and efficiently extract meaningful insights from structured data, effectively bridging the gap between human language and machine-readable formats. Many of these tables are derived from web sources or real-world scenarios, which require meticulous data preparation (or data prep) to ensure accurate responses. However, preparing such tables for NL questions introduces new requirements that extend beyond traditional data preparation. This question-aware data preparation involves specific tasks such as column augmentation and filtering tailored to particular questions, as well as question-aware value normalization or conversion, highlighting the need for a more nuanced approach in this context. Because each of the above tasks is unique, a single model (or agent) may not perform effectively across all scenarios. In this paper, we propose **AUTOPREP**, a large language model (LLM)-based multi-agent framework that leverages the strengths of multiple agents, each specialized in a certain type of data prep, ensuring more accurate and contextually relevant responses. Given an NL question over a table, AUTOPREP performs data prep through three key components. **Planner**: Determines a logical plan, outlining a sequence of high-level operations. **Programmer**: Translates this logical plan into a physical plan by generating the corresponding low-level code. **Executor**: Executes the generated code to process the table. To support this multi-agent framework, we design a novel Chain-of-Clauses reasoning mechanism for high-level operation suggestion, and a tool-augmented method for low-level code generation. Extensive experiments on real-world TQA datasets demonstrate that AUTOPREP can significantly improve the state-of-the-art TQA solutions through question-aware data preparation.

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**Figure 1: An error analysis of LLM-based TQA (using GPT-4) on two well-adopted datasets, with statistics calculated from a sample of 500 instances from each dataset.**

## PVLDB Artifact Availability:

The source code, data, and/or other artifacts have been made available at <https://github.com/fmh1art/AutoPrep>.

## 1 INTRODUCTION

Tabular Question Answering (TQA) refers to the task of answering natural language (NL) questions based on provided tables [13, 14, 24, 28]. TQA empowers non-technical users such as domain scientists to easily analyze tabular data and has a wide range of applications, including table-based fact verification [6, 12] and table-based question answering [26, 29]. As TQA requires NL understanding and reasoning over tables, state-of-the-art solutions [14, 37, 38, 42–44] rely on large language models (LLMs), either utilizing LLMs as black-boxes or leveraging them for code generation.

**Question-Aware Data Preparation.** As many tables in TQA originate from web sources or real-world data, they demand meticulous *data preparation* (or data prep) to produce accurate answers. Figure 1 shows an error analysis of an LLM-based approach (using GPT-4) across two TQA tasks: table-based question answering on the WikiTQ dataset [29] and table-based fact verification on the TabFact dataset [12]. The results show that 84% and 76% of the errors arise from insufficiently addressing the data problems at various granularities (table-level, column-level, and cell-level) in relation to the NL questions. This highlights the critical role of thorough data prep in ensuring accurate responses for TQA.

Figure 2 shows several typical data problems critical to the quality of TQA, which in turn motivate the need of *question-aware data preparation*.

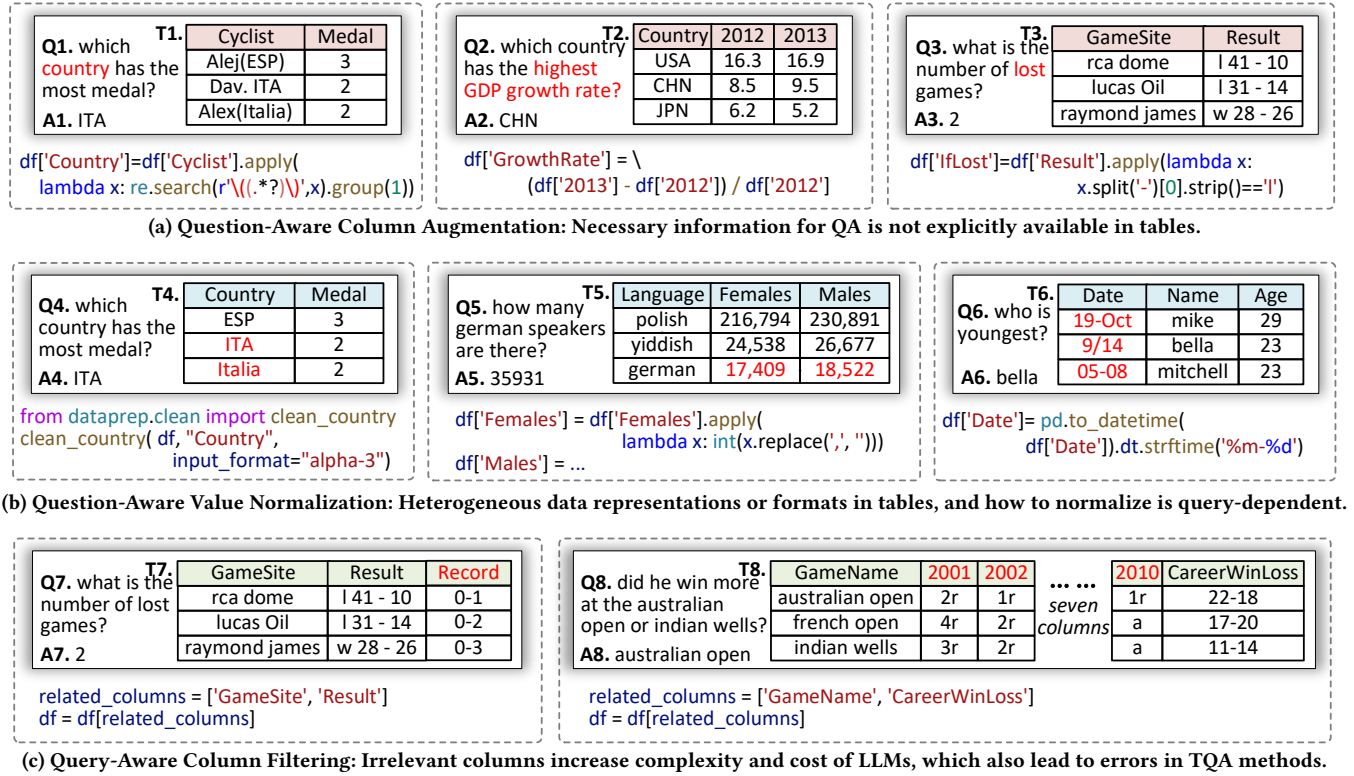


Figure 2: Examples of Question-Aware Data Preparation.

EXAMPLE 1. (a) **Column-Level: Missing Column.** The example in Figure 2a shows the Country column that the NL question Q<sub>1</sub> requires is not explicitly available.

In this case, an appropriate data prep could address this problem by extracting country information from Cyclist, i.e., augmenting the tables with a new Country column. Clearly, this data augmentation is driven by the specific need of the individual query.

(b) **Cell-Level: Inconsistent Data Types or Formats.** Figure 2b highlights the inconsistency among the data in different columns (e.g., “ITA” vs. “Italia” in T<sub>4</sub>, and “19-Oct” vs. “9/14” in T<sub>6</sub>).

This essentially demands data normalization. This normalization has to be question-aware, because different questions may require different types of normalization. For example, as Q<sub>5</sub> asks for summing numbers in T<sub>5</sub> but the corresponding columns are of string type, we need to remove commas from numbers and convert strings to integers.

(c) **Table-Level: Irrelevant Columns.** As shown in Figure 2c, some columns in the tables are irrelevant to the questions. For example, Q<sub>7</sub> does not need the record column in table T<sub>7</sub>. On the other hand, although T<sub>8</sub> contains 12 columns, only two are relevant to Q<sub>8</sub>.

Filtering out the columns irrelevant to a question is important to TQA, as these irrelevant columns add complexity, potentially misleading LLMs to generate wrong answers. For example, the Result and Record columns in table T<sub>7</sub> have similar formats and ambiguous meanings, which may confuse the LLM when answering Q<sub>7</sub>. Moreover, this column filtering, avoiding feeding all columns to the LLM, effectively reduces LLM inference cost.

The above examples demonstrate the urgent need of data prep to ensure the quality of TQA. However, blindly applying the existing

data prep techniques to address all possible data problems tends to be neither effective nor efficient due to overlooking the specific needs of different NL questions.

In this work, we thus propose to study a new problem, namely **question-aware data preparation**. Unlike the conventional data prep which prepares tables once at an *offline stage* to serve many incoming analytics queries (questions), question-aware data prep addresses question specific data problems at *online query stage*. Once receiving a question, it *tailors the tables to the specific need of this question*, e.g., performing tasks such as question-specific column augmentation and filtering, as well as question-aware value normalization or conversion.

**Key Challenges.** Building a system to support question-aware data prep is challenging because of the diversity of both the data problems the tables encounter and the questions. As illustrated in the above examples, different questions may demand different types of data prep, e.g., augmentation, normalization, or filtering. Furthermore, even if facing the same type of data prep problem, different questions may require different ways to handle it. For example, the method that normalizes the date to a unified format is clearly different from that of normalizing strings to integers. Existing LLM-based TQA solutions do not explicitly consider the question-aware data prep problem, thus suffering from the data issues mentioned above. For a detailed analysis, please see Section 2.

**AUTOPREP: A Hierarchical, Multi-Stage Approach.** To address these challenges, we propose **AUTOPREP**, which features two key ideas. First, inspired by the design principles of modern DBMS, in particular the distinction between the logical operations and

their physical implementations, AUTOPREP separates the high level, logical data prep operations and the concrete data prep methods. That is, it introduces a planning stage to generate a *logical plan* for each question. The logical plan is composed of a sequence of high-level data prep operations needed by the corresponding questions, including column augmentation, value normalization, or filtering irrelevant data, as shown in Figure 2. AUTOPREP then introduces another stage to map the selected logical operations to the corresponding physical operations. In this way, AUTOPREP decomposes a data prep task into smaller sub-tasks which are easier to solve than the original complex task. Moreover, it makes AUTOPREP extensible, allowing us to easily develop new specialized implementations w.r.t. each type of data prep operations, or supporting new operation types.

Second, unlike conventional DBMS, in AUTOPREP the physical operators w.r.t. each logical operator are not developed beforehand. Instead, given a data prep operation in the logical plan, AUTOPREP generates a physical implementation specialized to the question *on the fly*. Taking the question specific need into consideration, this customized implementation thus tends to meet the unique need of different questions.

Driven by the above insight, we design the system into a multi-stage architecture.

**The Planning Stage:** Unlike DBMS where the logical operators are already available beforehand via SQL queries, AUTOPREP has to decide on the appropriate logical data prep operations and in turn form the logical plan by analyzing the NL question and the given table. This is done during the planning stage.

**The Programming Stage:** This stage translates the logical plan into a physical plan by generating low-level executable code, which is responsible for selecting the appropriate programming constructs (e.g., Python functions or APIs) for each operation, customizing the code to match the table’s structure and data formats, etc.

**The Executing Stage:** This stage executes the generated code for each operation and returning any errors encountered to the Programming stage for debugging.

We implements this AUTOPREP architecture with the popular LLM-based Multi-Agent framework, which uses multiple small, independent agents to collaboratively solve complex problems.

More specifically, we design a PLANNER agent. Corresponding to the Planning Stage, it suggests a tailored sequence of high-level operations that meet the specific needs of these questions, leveraging the semantics understanding and reasoning ability of LLMs. The key technical idea behind this PLANNER agent is a novel *Chain-of-Clauses (CoC) reasoning* method. This method translates the natural language question into an *Analysis Sketch*, outlining how the table should be transformed to produce the answer and guiding the agent’s reasoning based on this sketch. Compared with the popular Chain of Thoughts (CoT) methods [38], which decompose questions into sub-questions, our approach more effectively captures the relationships between questions and tables.

AUTOPREP also contains a set of PROGRAMMER agent, each of which synthesizes a question specific implementation w.r.t. one logical data prep operation. However, existing LLM-based code synthesis often produces overly generic code that fails to effectively address the *heterogeneity* challenges of tables. For example, values

may have diverse syntactic formats (e.g., “19-Oct” and “9/14” in  $T_6$ ) or or semantic representations (e.g., “ITA” and “Italia” in  $T_4$ ), making it difficult to generate code tailored to such variations. To address this, we develop a *tool-augmented* approach that improves the LLM’s code generation capabilities by utilizing predefined API functions. This approach effectively resolves the issue of overly generic code by allowing the LLM to leverage specialized functions tailored to variations in table values. Moreover, corresponding to the Executing stage, we design an EXECUTOR agent that executes the generated code to process the table.

**Contributions.** Our contributions are summarized as follows.

- (1) We introduce a novel problem of question-aware data preparation for TQA, which is formally defined in Section 2.
- (2) We propose AUTOPREP, an LLM-based multi-agent framework for question-aware data prep (Section 3). We develop effective techniques in AUTOPREP for the PLANNER agent (Section 4) and the PROGRAMMER agents (Section 5).
- (3) We conduct a thorough evaluation on data prep in TQA (Section 6). Extensive experiments show that AUTOPREP achieves new SOTA accuracy, outperforming existing TQA methods without data prep by 12.22 points on WikiTQ and 13.23 points on TabFact, and surpassing TQA methods with data prep by 3.05 points on WikiTQ and 1.96 points on TabFact.

## 2 QUESTION-AWARE DATA PREP FOR TQA

### 2.1 Tabular Question Answering

Let  $Q$  be a natural language (NL) question, and  $T$  a table consisting of  $m$  columns (i.e., attributes)  $A_1, A_2, \dots, A_m$  and  $n$  rows  $r_1, r_2, \dots, r_n$ , where  $v_{ij}$  denotes the value in the  $i$ -th row and  $j$ -th column of the table. The problem of **tabular question answering (TQA)** is to generate an answer, denoted as  $A$ , in response to question  $Q$  based on the information in table  $T$ . By the purposes of the questions, there are two main types of TQA problems: (1) table-based fact verification [6, 12], which determines whether  $Q$  can be *entailed* or *refuted* by  $T$ , and (2) table-based question answering [26, 29], which extracts or reasons the answer to  $Q$  from  $T$ .

**EXAMPLE 2.** Figure 2 provides several examples of TQA. For instance, consider table  $T_1$ , which contains medal information for cyclists from different countries, with two columns: Cyclist and Medal. Given the question  $Q_1$ , “Which **country** has the most medals?”, the answer  $A_1$  should be ITA, as two Italian cyclists, “Dav” and “Alex”, have won a total of 4 medals, more than the ESP cyclist “Alej”.

TQA often requires complex reasoning over tables. For instance, to answer question  $Q_2$ , we first need to calculate the “GDP growth rate” for all countries, then sort the countries by growth rate, and finally identify the country with the highest GDP growth rate, i.e., CHN.

### 2.2 Data Prep for TQA

Unlike traditional data prep, for **question-aware data prep for TQA**, we need to *tailor table  $T$  to specific needs of question  $Q$* .

**Data Prep Operations.** To meet the new requirements of data prep for TQA, this paper defines high-level, logical **data prep operations** (or *operations* for short) to formalize the *question-aware* data prep tasks, such as column augmentation, question-aware value

normalization or conversion, and column filtering. Formally, an operation, denoted as  $o$ , encapsulates a specific question-aware data prep task that transforms table  $T$  into another table  $T'$ , i.e.,  $T' = o(T)$ . Specifically, this paper considers the following three types of operations.

- **Augment**: a data prep task that augments a new column for table  $T$  based on existing columns, to better answer  $Q$ . This task typically involves column combinations via arithmetic operations, value extraction and inference, etc.
- **Normalize**: a data prep task that normalize types or formats of the values in a column of  $T$  based on the needs of  $Q$ . This task typically involves value representation or format normalization, type conversion, etc.
- **Filter**: A data prep task that filters out columns in  $T$  that are not relevant to answering question  $Q$ . This is crucial for handling large tables to address the input token limitations and challenges in long-context understanding of LLMs [25].

Given a high-level operation  $o_i$ , we define  $f_i$  as its low-level implementation, either by calling a well-established algorithm from a known Python library or using a customized Python program to meet the requirements of  $o_i$ .

**EXAMPLE 3.** Figure 2 shows examples of question-aware data prep operations for TQA, along with their implementations in Python.

(a) **The Augment operation**: Figure 2a shows three examples of Augment operations, i.e., extracting Country information from column Cyclist in  $T_1$ , computing new column GrowthRate using two columns in  $T_2$ , and inferring a status of IfLost by analyzing the scores in column Result. Note that the corresponding Python implementations are provided alongside the operations.

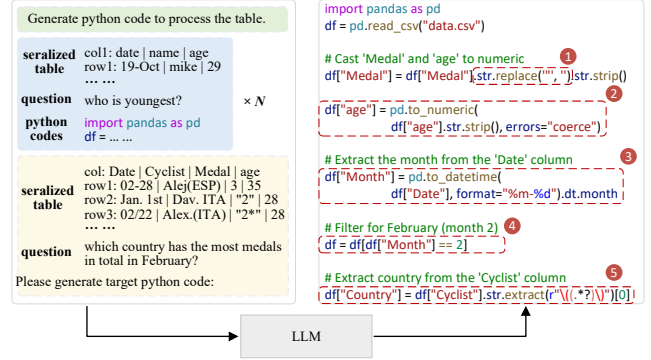
(b) **The Normalization operation**: Figure 2b shows three examples of Normalize operations, i.e., normalizing country formats in  $T_4$ , converting strings into integers in  $T_5$ , and normalizing value formats in Date in  $T_6$ . We can see that, to implement a specific operation (e.g., in  $T_4$ ), we sometimes need to call external tools, like a function clean\_country from an external library.

(c) **The Filter operation**: Figure 2c illustrates two examples of Filter operations in tables  $T_5$  and  $T_6$ . The Result and Record columns in table  $T_7$  have similar formats and ambiguous meanings, potentially misleading the LLM. Additionally, although  $T_8$  has 12 columns, only two are relevant to  $Q_8$ , and providing all columns may cause long-context understanding challenges of LLMs [25].

The above three types of operations address most of the errors caused by insufficient data prep, as shown in our error analysis in Figure 1. In fact, due to the separation of logical operations and physical implementations in AUTOPREP, the set of data prep operations can be easily extended to support new data prep tasks.

**Question-Aware Data Prep for TQA.** Given an NL question  $Q$  posed over table  $T$ , question-aware data prep for TQA is to generate a sequence of high-level operations  $O = \{o_1, o_2, \dots, o_{|O|}\}$  as a logical plan. Then, it generates a physical plan, where each operation  $o_i$  is implemented by low-level code  $f_i$ , such that these operations transform  $T$  into a new table  $T'$  that meets the needs of  $Q$ .

**EXAMPLE 4.** To better answer the example question  $Q_1$  over  $T_1$  in Figure 2a, we first generate an Augment operation to transform  $T_1$



**Figure 3: An LLM-based method with few-shot prompting for question-aware data prep.**

into  $T'_1$  with three columns: Cyclist, Medal, and Country. Next, we generate a Normalize operation, similar to the one in  $T_4$ , to standardize the values in Country into a unified format, producing table  $T'_1$ . Finally, we leverage LLMs, either as black-box or for code generation, to compute the answer  $A_1$  to  $Q_1$  from the prepared table  $T'_1$ .

### 2.3 Limitations of Existing LLM-Based Solutions

A straightforward solution to question-aware data prep is to prompt an LLM to prepare tables, leveraging its ability to interpret the specific requirements of NL questions. Specifically, given the input token constraints of LLMs, it is often infeasible to supply an entire table and request a fully prepared table as output. Therefore, a more effective strategy employs few-shot prompting to generate data prep programs. For instance, consider the table in Figure 3 with columns Date, Cyclist, Medal and Age, and question: "Which country has the most medals in total in February". The few-shot prompting strategy prompts an LLM with a task description and a few demonstrations, and requests the LLM to generate Python programs as shown in Figure 3.

However, this LLM-based solution may encounter the following limitations when performing question-aware data prep for TQA.

First, given the difficulties of understanding both NL questions and tables, it is challenging to determine which data prep operations are specifically required to meet the needs of each NL question, thus often resulting in false negatives (FNs) and false positives (FPs). Take the results in Figure 3 as an example: converting Age to a numerical format in code block ② is an FP, as it is irrelevant to the question. Conversely, the method fails to normalize the Date column before extracting the month in code block ③, which constitutes an FN, because it does not recognize the inconsistent Date formats.

Second, due to input token limitations and challenges in long-context understanding [25], it is not easy to fully understand all possible issues in a table, and thus may struggle to generate customized programs to correct issues. For example, in Figure 3, the normalization of Medal in code block ① overlooks certain corner cases (e.g., "2\*"), and the country extraction in code block ⑤ fails to handle "Dav.ITA", which is formatted differently from other values.




Recent methods, such as CoTable [37] and ReAcTable [44], can improve few-shot prompting by employing techniques like Chain-of-Thoughts (CoT) and ReAct. However, these methods remain insufficient to tackle the challenges, as they combine all diverse tasks, such as determining operations and implementing them at various




granularities (table-level, column-level, and cell-level), within a single LLM agent. Existing studies [22] have shown that a single LLM agent is often ineffective when tasked with handling a diverse range of operations, due to limited context length in LLMs and decreased inference performance with more input tokens.

### 3 AN OVERVIEW OF AUTOPREP

To address the limitations, we propose AUTOPREP, a *multi-agent* LLM framework that automatically prepares tables for given NL questions. Figure 4 provides an overview of our framework. Given an NL question  $Q$  posed over table  $T$ , AUTOPREP decomposes the data prep process into three stages:




- (1)  **PLANNER Agent**: the **Planning** stage. It guides the LLM to suggest *high-level* data prep operations  $O = \{o_1, o_2, \dots, o_{|O|}\}$ , which are tailored to specific question  $Q$ ,
- (2) Multiple **PROGRAMMER Agents** (i.e.,  **AUGMENTER**): the **Programming** stage. It directs the LLM to generate *low-level* implementation  $f_i$  (e.g., Python code) for each operation  $o_i$  customized for the table  $T$ . Besides, it is also tasked for code debugging if any execution errors occur.
- (3) An  **EXECUTOR Agent**: the **Executing** stage. It executes the given low-level code and reports error messages if any code bugs occur.

After that, an  **ANALYZER agent** extracts the answer from the prepared table. This agent can either use LLMs as black-boxes or leverage them for code generation, which is *orthogonal* to the question-aware data prep problem studied in this paper. For simplicity, we use a Text-to-SQL strategy that translates the question into an SQL query over the prepared table to obtain the final answer, as shown in Figure 4. Note that other strategies could also be used by the agent in a “plug-and-play” manner, which will be discussed in the experiments.

**EXAMPLE 5.** Figure 4 illustrates how AUTOPREP supports data prep for question “Which country has the most medals in total in February?” posed over a table with columns Date, Cyclist, Medal and Age.


(a) The Planning stage: The  **PLANNER** suggests the following high-level operations to address the specific NL question:

- $T'[\text{Country}] = \text{Augment}(\text{“Extract country code”}, \text{Cyclist})$  that extracts the country information from column Cyclist, producing a new Country column, in response to the “which country” part of the question.
- $\text{Normalize}(\text{“Case to INT”}, \text{Medal})$  that standardizes the value formats in the Medal column (e.g., removing quotation marks and asterisks) and then converts the strings to integers, as the question requires aggregating the “medals in total”;
- $\text{Normalize}(\text{“Format date as \%m-\%d”}, \text{Date})$  standardizes the values in the Date column into a unified format to support the ‘in February’ condition in the question.
- $T' = \text{Filter}(T, [\text{Date}, \text{Country}, \text{Medal}])$  that filters out column Age, which is irrelevant to the question;

(b) The Programming stage: AUTOPREP designs specialized **PROGRAMMER agents** for each operation type, i.e.,  **AUGMENT**,  **NORMALIZER** and  **FILTER**, corresponding to the Augment, Normalize

and Filter operations, respectively. Each specialized **PROGRAMMER** focuses on generating executable code for its assigned operations.

(c) The Executing stage: an **Executor agent** iteratively refines the generated code if any error occurs.

After these stages, AUTOPREP generates a prepared table  $T^*$ , which is then fed into an  **ANALYZER agent** to produce the answer ITA.

**The PLANNER Agent.** The key challenge here is how to suggest *question-aware operations* that address specific NL questions. Specifically, even for the same table, different NL questions may require not only different data prep operations but also varying sequences of those operations. For example, the second Normalize operation might not be necessary if “in February” is not part of the question. To address this challenge, we propose a novel *Chain-of-Clauses (CoC) reasoning* method for the PLANNER agent. This method translates the natural language question into an *Analysis Sketch*, outlining how the table should be transformed to produce the answer, thereby guiding the agent’s reasoning based on this sketch. Compared to existing CoT methods [38], which break down questions into sub-questions, our approach better captures the relationships between questions and tables. More details of the CoC method are given in Section 4.

**The PROGRAMMER Agents.** The key challenge is that a given high-level operation can have multiple executable code alternatives (e.g., Python functions), and the difference in outcomes between the best and worst options can be substantial. For example, the **AUGMENTER** agent may generate an overly generic regular expression that extracts countries based on parentheses. Unfortunately, this code fails to correctly process “Dav. ITA”, which is formatted differently from other values. To tackle this challenge, we develop a *tool-augmented* approach that enhances the LLM’s code generation capabilities by utilizing predefined API functions. We establish a search space of API functions for all high-level operations, create an algorithm to identify the most suitable function for a given operation, and optimize it using a trial-and-error mechanism. More details of our tool-augmented approach are discussed in Section 5.

Note that our proposed AUTOPREP framework is extensible. When additional question-aware data prep operations are required, more specialized **PROGRAMMER agents** can be designed to handle them. The central **PLANNER agent** can then determine which operations should be performed and assign them accordingly.

## 4 THE PLANNER

Given a question  $Q$  posed over a table  $T$ , **PLANNER** aims to generate a *logical plan* that outlines a sequence of high-level operations needed to prepare the table for answering the question.

### 4.1 A Direct Prompting Method

The most common way to generate a logical plan is to directly prompt an LLM using a typical in-context learning approach. The inputs are a question  $Q$ , a table  $T$ , a set  $\Sigma$  of specifications for each operation type, and an LLM  $\theta$ . Here, each specification  $\sigma \in \Sigma$  describes the purpose of an operation type, e.g., “an Augment operation augments a new column for a table based on existing columns, in response to the specific needs of a question”. The output of the

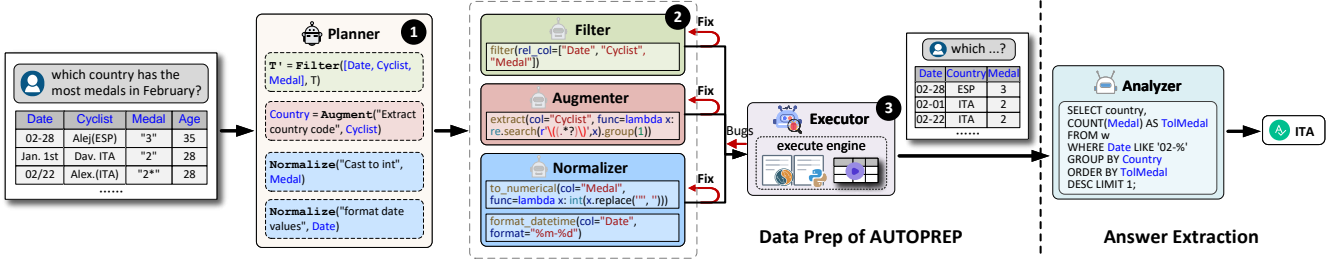


Figure 4: A Multi-agent Data Prep Framework for TQA (Left), which could be plugged to any other TQA methods (Right).

algorithm is a set  $O$  of high-level operations like those shown in Figure 4, e.g., `Normalize("Cast to INT", Medal)`.

EXAMPLE 6. Figure 5(a) shows an example of the aforementioned direct prompting method, which produces two high-level operations, `Filter` and `Normalize`. However, this logical plan might not be accurate as discussed as follows.

(a) Incorrect operations: The `Filter` operation incorrectly filters out the `Cyclist` column because the column is not explicitly mentioned in the question. This operation is clearly disastrous, as the country information is implicitly embedded in the `Cyclist` column.

(b) Missing operations: Observing the ground-truth in Figure 4, we see that the `Augment` operation on `Cyclist` is not generated, as the column has already been filtered out. Additionally, although the `Normalize` operation on `Medal` is generated, the `Normalize` operation on `Date` is missing. This is because the phrase "the most" in the question suggests the need for type conversion of `Medal`, but there are no clues from the question to normalize `Date`, unless we observe from the table that the values are inconsistent.

**Key Challenge.** The above example clearly demonstrates that the key challenge in designing the `PLANNER` agent, as discussed earlier, is to capture the relationships between different parts of question  $Q$  and the columns in table  $T$ . For instance, as shown in Figure 4, the `Normalize` operation on the `Date` column is generated by considering two key factors: (1) the question contains "in February", and (2) the values in the `Date` column are inconsistent.

## 4.2 A Chain-of-Clauses Method

To address this challenge, we propose a *Chain-of-Clauses (CoC) reasoning* method that decomposes the entire process of logical plan generation into two phases, as shown in Figure 5(b).

- The first phase leverages an LLM to generate an SQL-like *Analysis Sketch*, outlining how the table should be transformed to produce the answer.
- The second phase iteratively examines different clauses in the *Analysis Sketch*, e.g., `Date LIKE '02-%'`. For each clause, we associate the corresponding data in  $T$  (e.g., values in column `Date`) with it to prompt the LLM for generating possible high-level operations (e.g., `Normalize`).

Compared with existing CoT methods [38], which simply break down questions into sub-questions, our approach is more effective for logical plan generation. First, our method decomposes the question into a set of analysis steps over table, formalized as an SQL-like *Analysis Sketch*, which simplifies the task of logical plan

generation. More importantly, our method *jointly* considers each analysis step along with the corresponding relevant columns (instead of the whole table) to prompt the LLM, effectively capturing the relationships between the question and the data.

**SQL-like Analysis Sketch.** An *Analysis Sketch*  $S$  is an SQL-like statement, which can be represented as follows.

```
SELECT A | agg(A) | f({Ai}) FROM T
WHERE Pred(Ai) AND ... AND Pred(Aj)
GROUP BY A ORDER BY A LIMIT n
```

where  $agg(A)$  is an aggregation function (e.g., `SUM` and `AVG`) over column  $A$ ,  $Pred(A_i)$  denotes a predicate (i.e., filtering condition) over column  $A_i$ , such as `Date LIKE '02-%'`. Note that  $f(\{A_i\})$  is a user-defined function (UDF) that maps existing columns  $\{A_i\}$  in the table into a new column. Figure 5(b) shows an example *Analysis Sketch* with a UDF function that specifies a new column `Country`, i.e., `f(Cyclist) AS Country`. Obviously, this UDF is introduced because the *Analysis Sketch* contains a `GROUP BY Country` clause.

EXAMPLE 7. Figure 5(b) shows our proposed CoC reasoning method for the example question and table in Figure 4. Specifically, the method generate a set  $O$  of operations via the following two phases.

(a) Phase I - Analysis Sketch Generation: In this phase, the algorithm prompts the LLM  $\theta$  with several exemplars  $\{(Q_i, T_i, s_i)\}$  to generate an *Analysis Sketch*  $S$ , as shown in Figure 5(b).

(b) Phase II - Operation Generation: In this phase, the algorithm iteratively examines the clauses in *Analysis Sketch*  $S$  as follows.

- `f(Cyclist) AS Country`: this clause and relevant columns are used to prompt the LLM to generate an `Augment` operation.
- `SUM(Medal)`: this clause and the values in column `Medal` are used to prompt the LLM to generate a `Normalize` operation.
- `Date LIKE '02-%'`: this clause and the values in column `Date` are used to prompt the LLM to generate a `Normalize`.

Finally, the algorithm generates a `Filter` operation that only selects columns relevant to the *Analysis Sketch*.

## 5 THE PROGRAMMER & EXECUTOR

`PROGRAMMER` agents translate a high-level logical plan into a *physical plan* by generating low-level code, which is then passed to an `EXECUTOR` agent for code execution and interactive debugging. A straightforward approach is to prompt an LLM with the logical plan using in-context learning with several exemplars, asking the LLM to generate code for each high-level operation in the plan. The code

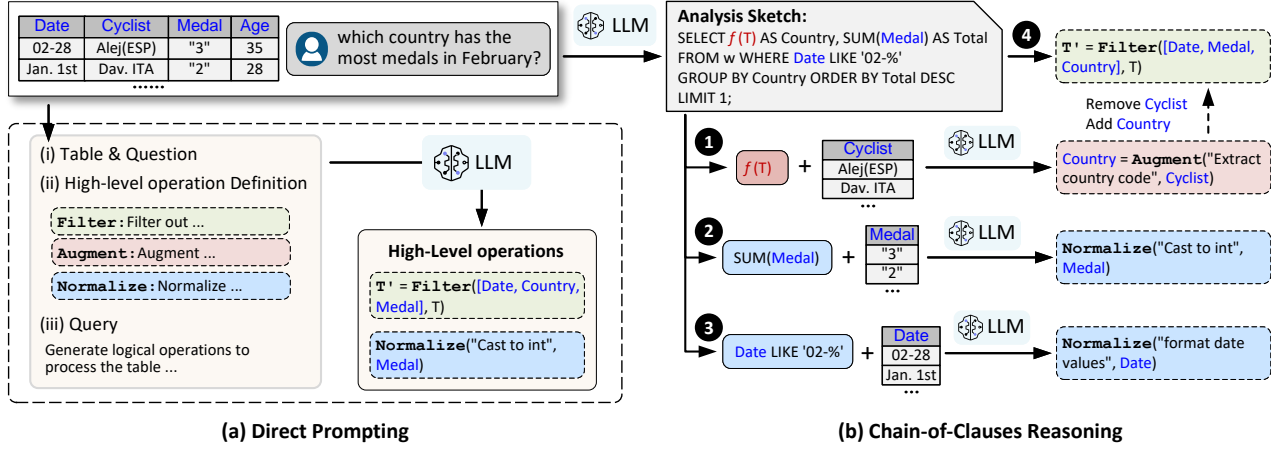


Figure 5: Our proposed approaches to logical plan generation in the PLANNER agent: (a) A straightforward direct prompting method, and (b) a more effective Chain-of-Clauses (CoC) reasoning method.

is then executed iteratively, and if any runtime errors occur, the PROGRAMMER is prompted with the error messages for debugging.

However, the above method may have limitations, as the generated code may be overly generic and unable to effectively address the *heterogeneity* challenge of the tables. Specifically, many tables originate from web sources or real-world scenarios, where values have diverse syntactic (e.g., “19-Oct” and “9/14” in  $T_6$ ) or semantic formats (e.g., “ITA” and “Italia” in  $T_4$ ), making it difficult to generate code customized to these tables. For example, consider table  $T_4$  in Figure 2b. Given a Normalize operation to standardize country formats, a generic function from an existing Python library may not be sufficient to transform country names (e.g., “Italia”) to their ISO codes (e.g., “ITA”). In such cases, customized functions, such as the `clean_country` function from an external library `dataprep` [30], are needed to address specific requirements of code generation.

To address these limitations, we introduce a *tool-augmented* method for the PROGRAMMER agents, enhancing the LLM’s code generation capabilities by utilizing pre-defined API functions, referred to as the *function pool* in this paper.

### 5.1 Tool-Augmented Method: Key Idea

Figure 6 provides an overview of our *tool-augmented* method for physical plan generation and execution. Given a table  $T$  and a set  $O = \{o_1, \dots, o_{|O|}\}$  of high-level operations, the method *iteratively* generates and executes low-level code for each individual operation  $o_i \in O$ , thus generating a sequence of intermediate tables  $T_1$  (i.e., the input  $T$ ),  $T_2, \dots, T_{|O|+1}$ .

Specifically, in the  $i$ -th iteration, given a high-level operation  $o_i$  (e.g., Augment) and an intermediate table  $T_i$ , the method generates low-level code and executes it to produce an updated table  $T_{i+1}$  through the following two steps.

**Function Selection and Argument Inference.** The method first prompts the LLM to select a specific function from a function pool  $\mathcal{F}$  corresponding to the operation type (e.g.,  $\mathcal{F}_{\text{Aug}}$ ) and infer the arguments (e.g., regular expression) for the selected function.

For instance, given the Augment operation over table  $T_i$  shown in Figure 6, the LLM selects a function from the pool  $\mathcal{F}_{\text{Aug}}$  designed specifically for Augment, obtaining an extract function with two

arguments: column and func. The LLM then generates preliminary code for these arguments, assigning Cyclist to the column argument and generating a lambda function with a specific regular expression for argument func.

Note that, in addition to selecting functions from the corresponding pool, our method may also prompt the LLM to write specific code for an operation if no existing function is suitable to meet the operation’s requirements.

**Code Execution and Debugging.** Given the function generated in the previous step, the EXECUTOR agent then applies the function over table  $T_i$ . If any bugs occur during execution, it captures and summarizes error messages and returns to corresponding PROGRAMMER agent. For instance, as shown in Figure 6, the first lambda function for the argument func only extracts countries based on parentheses, which may produce incorrect results for the value “Dav.ITA”, as it is formatted differently from other values. In this case, based on the execution results, the EXECUTOR agent records the error log and examines relevant data to summarize reasons, which will be passed to the corresponding PROGRAMMER to modify the code. After the execution and debugging process, the method produces a new intermediate table  $T_{i+1}$  and proceeds to the next operation,  $o_{i+1}$ , i.e., a Normalize operation in Figure 6.

### 5.2 Search Space of Function Pools

This section presents a search space of function pools for different types of high-level operations formalized in the current AUTOPREP. **Function pool for Augment.** We define a specific PROGRAMMER agent, i.e., Augmenter, to generate low-level code for the operation type Augment from the following function pool  $\mathcal{F}_{\text{Aug}}$ .

- **extract.** This function extracts a substring from a column to generate a new column. It has two arguments: column, representing the name of the source column, and func, representing the substring extraction function. Using table  $T_1$  from Figure 2a as an example, to extract the country code, we would set column to Cyclist and func to a lambda function `lambda x: re.search(r'(.*)', x).group(1)`.



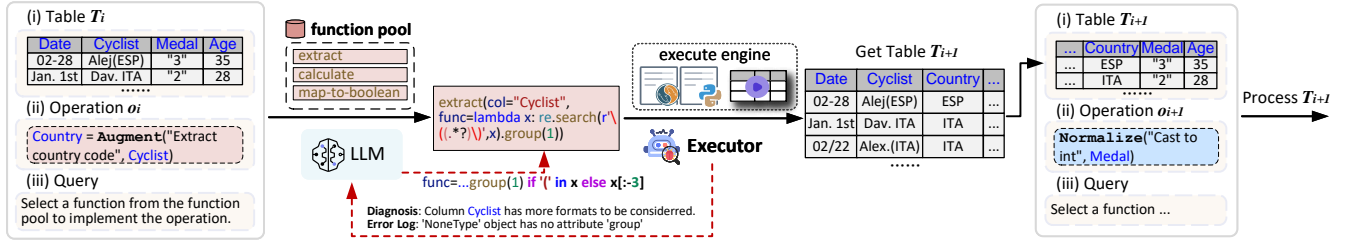


Figure 6: Our proposed tool-augmented method for physical plan generation and execution.

- **calculate.** The function generates a new column through arithmetic operations of existing columns. It has two arguments: columns, representing a list of source columns and func, representing a lambda function with input to be a dictionary of values, since we may perform calculations on multiple columns. For example, to generate a new column GrowthRate for  $T_2$  in Figure 2a, we set columns to `['2012', '2013']` and func to a lambda function `lambda x: (x['2013'] - x['2012']) / x['2012']`.
- **map-to-boolean and concatenate.** Both functions generate a new column from multiple columns. The difference is that one generates boolean values, while the other concatenates strings. Both operators take two arguments, columns and func, similar to those in the calculate operator.
- **infer.** This function directly uses LLMs to deduce values that could not be processed by the functions above. It takes a list of source columns and the failed target values as input, learning from demonstrations of successfully processed values to directly output the target values.

**Function pool for Normalize.** We define a specific PROGRAMMER agent, i.e., Normalizer, to generate low-level code for the operation type Normalize from the following function pool  $\mathcal{F}_{\text{Norm}}$ .

- **to-numerical.** This function standardizes a column to a numerical type, such as int or float. To use it, two arguments need to be specified: column, representing the source column, and func, representing a lambda function. For example, given the table  $T_5$  in Figure 2b, we use this function to standardize the Females column to integers, with column as Females and func as `lambda x: int(x.replace(',', ''))`.
- **format-datetime.** The function standardizes the format of columns with DateTime values. It has two arguments: column and format. The format argument specifies the desired format for standardization. Given the table  $T_6$  in Figure 2b, to make the values in the Date column comparable, we use the format-datetime function with column set to Date and format set to `"%m-%d"`.
- **clean-string.** To clean string values in tables, we define the function clean-string. It has two arguments: column and trans\_dict. The trans\_dict is a dictionary where each key  $k$  and its corresponding value  $v$  represent that  $k$  in column should be replaced with  $v$ . Given the original table  $T_4$  in Figure 2b, we set trans\_dict to `{ 'Italia': 'ITA' }`.
- **infer.** Similar to the one for the Augment operation, this function uses LLMs to deduce values that could not be processed by the functions above.

**Function pool for Filter.** We design the Normalizer agent to utilize a function pool  $\mathcal{F}_{\text{Filter}}$  with a single function, filter-columns. This function has one argument, rel\_columns, which represents a list of question-related column names.

**Discussions.** Our search space is extensible, allowing additional functions or external APIs to be easily incorporated into the function pools, such as specific data prep functions for various semantic types developed in the dataprep library [30].

## 6 EXPERIMENTS

### 6.1 Experimental Setup

**Datasets.** We evaluate our proposed framework AUTOPREP using two well-adopted benchmarking datasets WikiTQ [29] and TabFact [12] and a very recent benchmark TableBench [39]. The statistics of the datasets are shown in Table 1.

(1) **WikiTQ** contains complex questions annotated by crowd workers based on diverse Wikipedia tables. WikiTQ comprises 17,689 question-answer pairs in the training set and 4,344 in the test set with significant variation in table size. The answers in WikiTQ can be categorized into three forms: (i) string from a cell in the table, (ii) string from analyzing, and (iii) list of cells in the table.

(2) **TabFact** provides a collection of Wikipedia tables, along with manually annotated NL statements. One requires to deduce the relations between statements and tables as "true" (a statement is entailed by a table) or "false" (a statement if refuted by a table). To reduce the experimental cost without losing generality, we choose the small test set provided by [43] which contains 2024 table-statement pairs. The tables in TabFact are much smaller than those in WikiTQ. The answers are binary with nearly equal proportions.

(3) **TabBench** provides an evaluation of table question answering capabilities within four major categories, including multi-hop fact checking (FC), multi-hop Numerical Reasoning (NR), Trend Forecasting and Chart Generation. We evaluate AUTOPREP on TabBench-FC and TabBench-NR, where one requires to conduct more complex and multi-hop reasoning over tables for answering a question. The answers in TabBench could be a string or list of items.

**Baselines.** We consider the following two categories of baselines:

(1) **TQA Methods w/o Data Prep** directly generate the answer or utilize programs to extract the answer from the table without considering data prep. We implement four primary TQA baselines. **End2EndQA (End2End)** [11] utilizes the in-context learning abilities of LLMs to generate the answer for TQA task based on the supervision of human-designed demonstrations. We implement End2End method with prompt and demonstrations provided by [14].



**Table 1: Statistics of Datasets.**

Dataset	# Rec.	# Row.	# Col.	Ans. Types
WikiTQ	22,033	4~753	3~25	string / list (3.05%)
TabFact	2,024	5~47	5~14	true / false (49.60%)
TableBench	886	2~212	2~20	string / list (31.49%)

**Chain-of-Thought (CoT)** [38] prompts LLMs to generate the reasoning process step-by-step before generating the final answer. We implement CoT with the prompt provided by [11].

**NL2SQL** [32] first translates the question into a SQL program and then executes it to get the final answer from the table for the question. We use the prompt from [14] to implement NL2SQL.

**NL2Py** uses Python code to process and reason over the tables. To construct the prompt for NL2Py, we use TQA instances in NL2SQL prompt and manually write the Python code to process the table and generate the final answer.

(2) **TQA Methods with Data Prep.** We also investigate four SOTA TQA methods that consider data prep tasks in their question answering process.

**ICL-Prep.** uses few-shot in-context learning (ICL) demonstrations to guide LLMs in generating programs for data prep, as shown in Figure 3. Subsequently, we employ NL2SQL to extract answers from the cleaned tables.

**Dater** [43] addresses the TQA task by decomposing the table and question. It first selects relevant columns and rows to obtain a sub-table and then decomposes the origin question into sub-questions. Dater answers these sub-questions based on the sub-tables to generate the final answer. We use code in [2] for implementation.

**Binder** [14] enhances the NL2SQL method by integrating LLMs into SQL programs. It uses LLMs to incorporate external knowledge bases and directly answer questions that are difficult to resolve using SQL alone. We utilize the original code provided by [1].

**ReAcTable** [44] uses the ReAct paradigm to extract relevant data from the table using Python or SQL code generated by LLMs. Once all relevant data is gathered, it asks the LLMs to predict the answer. We run the original code from [4] and keep all settings as default. Notice that the original code does not include prompts for TabFact, we generate it based the WikiTQ prompt.

**Chain-of-Table (CoTable)** [37] enhances the table reasoning capabilities of LLMs by predefining several common atomic operations (including data prep operations) that can be dynamically selected by the LLM. These operations form an “operation chain” that represents the reasoning process over a table and can be executed either via Python code or by prompting the LLM. We implement CoTable using the original code from [3].

**Evaluation Metrics.** We adopt the evaluator in Binder [14] to avoid the situation where program executions are likely to be semantically correct but fail to match the golden answer exactly. For example, when the SQL outputs 1/0 for yes/no questions, the Binder evaluator will conduct a pre-matching check and translate it to boolean values first. It will avoid mismatches of correct prediction and golden answer, such as pairs like 7.45 and 7.4499, 4 years and 4. Afterwards, we adopt accuracy as our evaluation metric.

**Backbone LLMs.** We evaluate our method using representative

LLMs as backbones. For closed-source LLMs, we select DeepSeek [18] (DeepSeek-V2.5-Chat) and GPT3.5 [8] (GPT3.5-Turbo-0613). For open-source LLMs, we choose Llama3 [15] (Llama-3.1-70B-Instruct) and QWen2.5 [40] (QWen2.5-72B-Instruct) for evaluation.

**Experiment Settings.** We provide **detailed prompts** of each component in AUTOPREP in our technical report [5] due to the space limit. For a fair comparison, we set the maximum token input of all methods as 8192. Moreover, we set the temperature parameter of all methods to 0.01 for reproducibility.

## 6.2 Improvement of Data Prep for TQA

**Exp-1: Impact of question-aware data prep on TQA performance.** We integrate AUTOPREP into our four TQA baselines w/o data prep, in order to investigate the impact of question-aware data prep on TQA performance. The results are reported in Table 2.

As demonstrated, integrating AUTOPREP significantly improves the performance of all evaluated methods. Notably, NL2SQL shows the most substantial gains, achieving an average accuracy improvement of **12.22** on WikiTQ and **13.23** on TabFact across all LLM backbones. Similarly, NL2Py also shows notable improvements in its performance, after being integrated with AUTOPREP. This significant improvement is attributed to the sensitivity of NL2SQL and NL2Py to data incompleteness and inconsistency, which can lead to erroneous outcomes when performing operations on improperly formatted data. Thus, data prep operations, such as Augment and Normalize can solve these cases and improve the overall results.

Moreover, End2End and CoT methods also show considerable performance gains. For example, End2End shows an average accuracy gain of **5.27** and **1.35** on WikiTQ and TabFact respectively. These improvements are largely due to AUTOPREP’s filtering mechanism, which removes irrelevant columns, thereby simplifying the reasoning process for extracting answers directly from tables.

**Finding 1: The integration of AUTOPREP improves the accuracy of TQA methods w/o data prep by 12.22 points on WikiTQ and 13.23 points on TabFact, respectively.**

Since “NL2SQL + AUTOPREP” achieves the best accuracy in most cases, we take its results as default for further comparison.

## 6.3 Data Prep Method Comparison

**Exp-2: Comparison of AUTOPREP with previous SOTA TQA methods with data prep.** We compare AUTOPREP with TQA methods that consider data prep tasks in their question answering process, using a single LLM agent. The results are reported in Table 3.

The results clearly demonstrate that AUTOPREP achieves the new SOTA performance on both the WikiTQ and TabFact datasets across all LLM backbones. In particular, AUTOPREP outperforms ICL-Prep with a significant accuracy improvement by **11.00** and **8.33** on WikiTQ and TabFact on average, respectively. Other baselines, except Dater, generally outperform ICL-Prep by introducing specific technical optimizations to data prep. For instance, ReAcTable applies the ReAct paradigm to iteratively generate data prep operations rather than producing all code at once, and it explicitly considers data prep tasks (e.g., filtering and augmentation). Despite this, AUTOPREP still outperforms the second best method by considerable improvement.

Table 2: Improvement of data prep for TQA (the best results are in bold and the second-best are underlined).

Method	DeepSeek		GPT3.5		Llama3		QWen2.5	
	WikiTQ	TabFact	WikiTQ	TabFact	WikiTQ	TabFact	WikiTQ	TabFact
End2End	56.65	81.77	52.56	71.54	58.72	81.27	60.01	81.17
+ AUTOPREP	<b>63.14</b> $\uparrow$ 6.49	<b>82.11</b> $\uparrow$ 0.34	<b>61.21</b> $\uparrow$ 8.65	<b>71.79</b> $\uparrow$ 0.25	<b>61.23</b> $\uparrow$ 2.51	<b>84.19</b> $\uparrow$ 2.92	<b>63.42</b> $\uparrow$ 3.41	<b>83.05</b> $\uparrow$ 1.88
CoT	54.95	82.02	53.48	65.37	40.75	80.93	59.67	82.31
+ AUTOPREP	<b>61.12</b> $\uparrow$ 6.17	<b>82.26</b> $\uparrow$ 0.24	<b>60.01</b> $\uparrow$ 6.53	<b>74.36</b> $\uparrow$ 8.99	<b>56.01</b> $\uparrow$ 15.26	<b>83.65</b> $\uparrow$ 2.72	<b>62.02</b> $\uparrow$ 2.35	<b>85.67</b> $\uparrow$ 3.36
NL2Py	59.35	68.13	53.59	66.15	50.12	76.24	53.02	72.63
+ AUTOPREP	<b>65.86</b> $\uparrow$ 6.51	<b>87.35</b> $\uparrow$ 19.22	<b>64.69</b> $\uparrow$ 11.1	<b>84.83</b> $\uparrow$ 18.68	<b>62.55</b> $\uparrow$ 12.43	<b>85.42</b> $\uparrow$ 9.18	<b>68.65</b> $\uparrow$ 15.63	<b>85.72</b> $\uparrow$ 13.09
NL2SQL	52.83	70.21	52.90	64.71	51.80	75.15	56.86	80.09
+ AUTOPREP	<b>66.09</b> $\uparrow$ 13.26	<b>87.85</b> $\uparrow$ 17.64	<b>64.75</b> $\uparrow$ 11.85	<b>84.19</b> $\uparrow$ 19.48	<b>63.72</b> $\uparrow$ 11.92	<b>85.72</b> $\uparrow$ 10.57	<b>68.72</b> $\uparrow$ 11.86	<b>85.33</b> $\uparrow$ 5.24

Table 3: Experimental results of AUTOPREP and TQA methods with data prep.

Method	DeepSeek		GPT3.5		Llama3		QWen2.5	
	WikiTQ	TabFact	WikiTQ	TabFact	WikiTQ	TabFact	WikiTQ	TabFact
ICL-Prep	56.54	80.53	55.71	73.91	50.05	75.20	57.00	80.14
Dater	48.32	83.05	52.81	72.08	43.53	74.01	58.78	79.84
Binder	56.81	82.81	56.74	79.17	50.51	78.16	55.43	81.72
ReAcTable	64.13	85.71	51.80	72.80	58.01	80.00	60.15	81.67
CoTable	64.53	86.22	59.94	<u>80.20</u>	<u>62.22</u>	<u>85.62</u>	<u>64.41</u>	<u>83.20</u>
AUTOPREP	<b>66.09</b>	<b>87.85</b>	<b>64.75</b>	<b>84.19</b>	<b>63.72</b>	<b>85.72</b>	<b>68.72</b>	<b>85.33</b>

Specifically, when compared with CoTable, AUTOPREP achieves better performance, with an average accuracy improvement by **3.05** and **1.96** on WikiTQ and TabFact, respectively.

These improvements are primarily attributed to our multi-agent framework, which effectively tackles the question-aware data prep challenge. The experimental results indicate that data prep is inherently complex and is hard to be resolved by a single, one-size-fits-all solution; instead, a more effective approach is to develop specialized methods for each type. A centralized module can then determine which operations to perform and assign them accordingly. Moreover, AUTOPREP covers a broader range of data prep operations than these state-of-the-art TQA methods, thereby addressing gaps (e.g., normalization tasks) not fully explored by previous solutions.

**Finding 2: AUTOPREP outperforms the the previous SOTA TQA methods with data prep by 3.05 points on WikiTQ and 1.96 points on TabFact, respectively,**

In addition, we find that DeepSeek achieves the better overall performance at lower API costs. Thus, we select DeepSeek as our default backbone LLM for subsequent experiments.

**Exp-3: Evaluation of AUTOPREP on tables with various sizes.** To further investigate AUTOPREP, we analyze its performance across tables of varying sizes. While all tables in TabFact are small, we categorize the tables in WikiTQ into Small (fewer than 2048 tokens), Medium (2048 to 4096 tokens), and Large (more than 4096 tokens), resulting in 4040 Small tables, 200 Medium tables, and 104 Large tables. The results are reported in Figure 7.

We observe that all baselines exhibit unstable performance, particularly on larger tables. For instance, although CoTable achieves the highest average accuracy among previous SOTA methods, it suffers an accuracy drop of **11.78** when reasoning over large tables. Likewise, ReAcTable shows relatively stable performance on

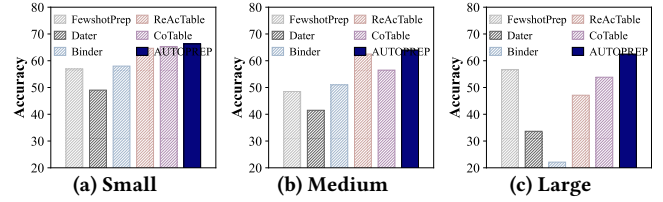


Figure 7: Comparison of AUTOPREP and other data prep methods on tables with different sizes on the WikiTQ dataset.

medium tables (dropping by 2.15), yet its performance on large tables remains unsatisfactory (dropping by 17.53).

In contrast, AUTOPREP achieves the highest and most stable performance across tables of varying sizes. When processing medium and large tables, the accuracy of AUTOPREP drops by 2.29 and 3.79. The key to its stability is that it employs specialized agents for each data prep task, mitigating the issue of exceeding prompt length limits. Furthermore, each agent generates program-based operators to handle data prep on the entire table, thereby avoiding information loss that occurs when large tables are cropped.

**Finding 3: By employing multiple agents and program-based operations, AUTOPREP maintains stable performance as table size grows, ensuring that each data prep task is handled effectively without overwhelming a single model.**

## 6.4 Evaluation on Generalization

**Exp-4: Evaluating generalization on unseen datasets.** As discussed previously, we evaluate the generalization capabilities of AUTOPREP on two TabBench datasets. Specifically, we directly use the designed prompting strategies on the WikiTQ dataset, and examine whether these strategies can be generalized to TabBench.

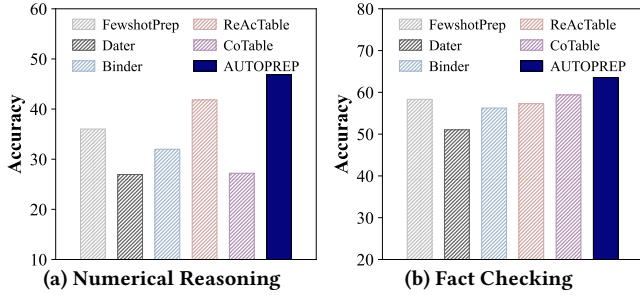


Figure 8: Evaluating Generalization on the TabBench dataset.

As shown in Figure 8, AUTOPREP achieves the highest overall accuracy among all methods. Specifically, compared with the second best method ReAcTable, AUTOPREP improves by 5.28, indicating the strong generalization capability of our method. The main reason is that AUTOPREP utilizes tool-augmented method for physical plan generation and execution, generalizing well on unseen datasets.

**Finding 4: Utilizing tool-augmented execution enhances the generalization capabilities of AUTOPREP on unseen datasets.**

## 6.5 Ablation Studies

**Exp-5: Evaluation on the Planner agent.** We compare two Planner variants with different high-level operation suggestion methods, namely Direct Prompting and our proposed Chain-of-Clauses method, and report the results in Table 4a.

We observe that Chain-of-Clauses outperforms Direct Prompting by 7.92, 4.50, 5.27 in accuracy on WikiTQ, TabFact and TabBench respectively. This indicates the superiority of our proposed method in generating more accurate high-level operations. Moreover, we find that the performance improvement on WikiTQ is more significant than that on other datasets. This is because the WikiTQ dataset has relatively large tables and complex questions, which could make the high-level operation suggestion problem more challenging to be solved using Direct Prompting.

**Finding 5: Our proposed Chain-of-Clauses method is more effective in suggesting high-level operations.**

**Exp-6: Evaluation on the Programmer Agents.** We change the low-level operation generation methods in the PROGRAMMER agents and keep other settings of AUTOPREP as default.

As illustrated in Table 4b, our proposed tool-augmented method achieves better performance compared with the code generation method. Considering the high-level operations input to the Programmer agents are the same, we can conclude that selecting a function from a function pool and then completing its arguments can generate more accurate and high-quality programs to implement the high-level operations. Moreover, when using demonstrations constructed from same table-question pairs for the prompt of programmer agents, Tool-augmented method can save 18.07% input tokens for low-level operation generation. We also record the error ratio of these two methods, as shown in Table 4b. The probability of bugs in our tool-augmented method is greatly reduced (e.g., from 4.51% to 1.50%), demonstrating its effectiveness.

**Finding 6: Our tool-augmented method performs better in both accuracy and cost, with fewer program errors.**

**Exp-7: Contribution of each agent in AUTOPREP.** We ablate

Table 4: Experimental Results of Ablation Studies.

(a) Evaluation on the PLANNER agent.

Method	WikiTQ	TabFact	TabBench
Direct Prompting	58.17	83.35	44.83
Chain-of-Clauses	<b>66.09</b>	<b>87.85</b>	<b>50.10</b>

(b) Evaluation on the PROGRAMMER Agents.

Method	Metric	WikiTQ	TabFact	TabBench
Code Generation	Acc ↑	62.82	81.97	47.26
	Err ↓	4.51%	4.50%	4.73%
Tool Augmented	Acc ↑	<b>66.09</b>	<b>87.85</b>	<b>50.10</b>
	Err ↓	<b>1.50%</b>	<b>0.05%</b>	<b>1.01%</b>

(c) Contribution of Each PROGRAMMER Agent in AUTOPREP.

Method	WikiTQ	TabFact	TabBench
AUTOPREP	<b>66.09</b>	<b>87.85</b>	<b>50.10</b>
- Filter	62.78 (-3.31)	84.98 (-2.87)	47.67 (-2.43)
- Augmenter	61.79 (-4.30)	85.67 (-2.18)	45.44 (-4.66)
- Normalizer	62.02 (-4.07)	83.79 (-4.06)	41.58 (-8.52)

each PROGRAMMER agent including FILTER, AUGMENTER and NORMALIZER and compare the performance with AUTOPREP.

As shown in Table 4c, for WikiTQ, without column augmentation, the accuracy drops the most (4.30). For TabFact and TabBench, the Normalizer matters the most with an accuracy drop by 4.06 and 8.52. This is because that WikiTQ has more instances requiring string extraction or calculation to generate new columns for answering the question, while normalization is a primary issue in TabFact and TabBench. Moreover, for all datasets, each agent plays an essential role in data preparation for TQA, which brings accuracy improvement by at least 2.43, 2.18 and 4.06.

**Finding 7: Solving three types of data preparation tasks in TQA methods in a specialized manner improves the downstream TQA performance.**

## 6.6 Case Studies

This section presents two illustrative examples from TabBench and WikiTQ to qualitatively analyze effectiveness of AUTOPREP.

To answer the question in Figure 9a, CoTable generates an operator chain with an “add\_col” operator, which is used to generate a new column Tol based on the division results of two existing columns Expense and Percent. This operator directly prompts an LLM to output a list containing all values of the new column, which is a challenging task for previous LLMs. Thus, CoTable generates a new column with two wrong values which leads to a wrong answer. For ReAcTable, although it generates a logically correct Python program, it ignores the types of existing columns which do not support for numerical calculation. Thus, ReAcTable also fails to augment the Tol column. AUTOPREP addresses this issue by first utilizing a PLANNER agent to generate logical operators specifying data prep requirements, i.e., two Normalize to normalize column Expense and Percent, a Augment to generate the overall expenses Tol and a Filter to select related columns Year and Tol. These logical operators are passed to PROGRAMMER agents to generate

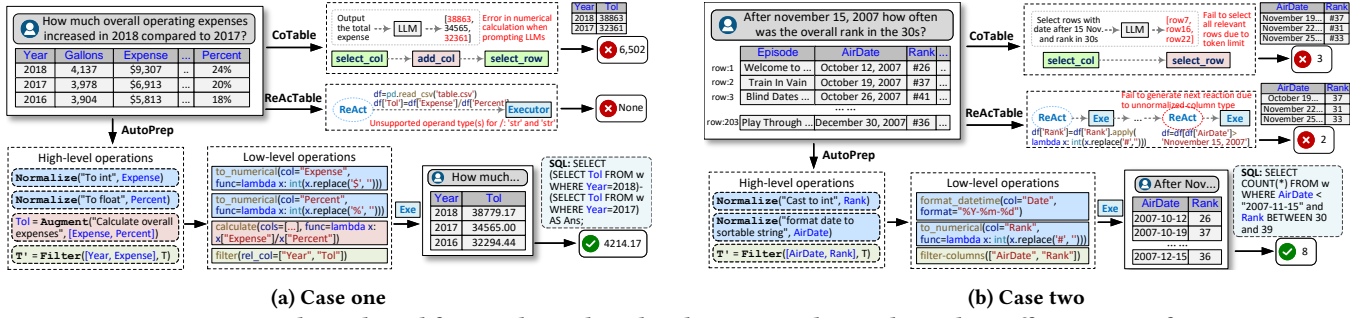


Figure 9: Two case studies selected from TabBench and WikiTQ to qualitatively analyze effectiveness of AUTOPREP.

physical operators consisting of a pre-defined Python function. For example, we call `to-numerical` function two times to cast `Expense` and `Percent` to numerical values. All physical operators are executed to process the original table and output a prepared table. Finally, an ANALYZER agent based on NL2SQL method generates a SQL query to extract the correct answer “4214.17”.

Figure 9b illustrates a TQA instance involving large tables and inconsistent values. AUTOPREP solves this by splitting the TQA question into two phases, i.e., data prep and data analysis. It first generates logical operators including two `Normalize` and one `Filter`. Next, the PROGRAMMER agents implement them with corresponding physical operators, which are executed to produce a prepared table. Based on this, the ANALYZER agent extracts the final answer “8”.

## 7 RELATED WORK

**Tabular Question Answering.** Most of the SOTA solutions for TQA rely on LLMs [8, 18], as TQA requires NL understanding and reasoning over tables. Specifically, direct Prompting approaches [11, 38], which prompt an LLM to directly generate answers through next token prediction, may struggle when processing large tables due to the input token limitation and long-context understanding challenges [25]. Code Generation approaches [32] leverage LLMs to generate programming code (e.g., Python) that extracts answers from tables, providing better explainability and adaptability.

Previous TQA methods, like Dater [43], Binder [14], CoTable [37] and ReAcTable [44], also consider data prep in their question answering process. Specifically, Dater [43] prompts LLMs to select relevant columns related to answering the question, targeted at solving filtering tasks. Binder [14] proposes to integrate SQL with an LLM-based API to incorporate external knowledge, which may partly address augmentation tasks. Similarly, CoTable [37] addresses the filtering tasks and augmentation tasks by designing operators which are implemented by LLM completion. ReAcTable [44] uses few-shot demonstrations to instruct LLMs to generate python code or SQL to address the augmentation and filtering tasks.

However, previous TQA methods have the following limitations when handling data prep. First, all these methods do not address the cell-level *normalization* tasks, which account for the most significant error types, as indicated in Figure 1. Second, all these methods utilize a single LLM agent for both data prep and answer reasoning. Given that data prep is a complex challenge, these one-size-fits-all solutions still fail to achieve satisfactory performance as demonstrated in our experiments.

**Traditional Data Preparation.** Data prep techniques have been

widely adopted in various tasks. Auto-Weka [35] leverages Bayesian optimization to identify data prep operations. Auto-Sklearn [17, 21] and TensorOBOE [41] apply meta-learning to discover promising operations. Alpine Meadow [33] introduces an exploration-exploitation strategy, while TPOT [27] uses a tree-based representation of data prep and genetic programming optimization techniques. Several studies [7, 16, 19] explore reinforcement learning techniques. HAIPipe [10] integrates both human-orchestrated and automatically generated data prep operations.

In this paper, we propose AUTOPREP to generate question-specific data prep operations for TQA tasks. The key difference between these methods and AUTOPREP is that the data prep operations generated by AUTOPREP are tailored to specific user questions and customized for the tables, as different questions may have different data prep requirements, even for the same table.

**LLMs-based Multi-Agent Framework.** A multi-agent LLM framework refers to a well-designed hierarchical structure consisting of multiple LLM-based agents and scheduling algorithms [36]. Compared with single-agent methods based on prompting techniques, such structures are better suited for handling complex tasks like software development, issue resolution, and code generation [9, 20, 22, 23, 31, 34]. AutoTQA [45] propose a multi-agent framework supporting Tabular Question Answering.

While AutoTQA improves table analysis, this paper focuses on the performance bottleneck caused by data prep issues in TQA. Our proposed framework, AUTOPREP, addresses question-aware data prep for TQA and can be integrated as a plugin into current TQA approaches to further improve the overall performance.

## 8 CONCLUSION

In this paper, we have introduced AUTOPREP, an LLM-based multi-agent framework designed to support automatic data prep for TQA tasks. AUTOPREP consists of three stages: (1) the Planning stage, which suggests high-level data prep operations; (2) the Programming stage, which generates low-level implementations for each high-level operation; and (3) the Executing stage, which runs the Python code and report error messages. We also propose a Chain-of-Clauses method to generate high-quality logical plans and a Tool-augmented method for effective physical plan generation. Additionally, we introduce an effective method to ensure successful execution of the physical plan. Extensive experiments on WikiTQ, TabFact and TabBench demonstrate that: (1) AUTOPREP achieves SOTA performance in data prep for TQA, and (2) integrating AUTOPREP’s data prep improves the performance of TQA methods.



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**Table 5: In-depth Analysis of AUTOPREP and all baselines when varying different table sizes on WikiTQ. AP represents our AUTOPREP method.**

Method	WikiTQ		
	Small (< 2048)	Medium (2048 < 4096)	Large (> 4096)
End2End	58.51	31.00	33.65
CoT	56.56	35.00	30.77
NL2Py	60.02	51.00	49.04
NL2SQL	52.97	48.00	56.73
ICL-Prep	56.93	48.50	56.73
Dater	49.03	41.50	33.65
Binder	58.00	51.00	22.12
ReAcTable	64.65	62.50	47.12
CoTable	65.32	56.50	53.85
AP + End2End	63.86 (+5.35)	53.00 (+22.00)	54.81 (+21.16)
+ CoT	62.22 (+5.66)	45.00 (+10.00)	49.04 (+18.27)
+ NL2Py	66.01 (+5.99)	67.50 (+16.50)	56.73 (+7.69)
+ NL2SQL	66.29 (+13.32)	64.00 (+16.00)	62.50 (+5.77)

**Table 6: In-depth Analysis of AUTOPREP and all baselines on TabBench. AP represents our AUTOPREP method.**

Method	TabBench		
	NR	FC	Overall
End2End	32.24	50.00	35.70
CoT	23.68	44.79	27.79
NL2Py	40.30	44.79	41.17
NL2SQL	37.53	55.21	40.97
ICL-Prep	36.02	58.33	40.36
Dater	26.95	51.04	30.43
Binder	31.99	56.25	36.71
ReAcTable	41.81	57.29	44.82
CoTable	27.20	59.38	33.47
AP + End2End	39.80 (+7.56)	54.17 (+4.17)	42.60 (+6.90)
+ CoT	37.28 (+13.60)	50.00 (+5.21)	39.76 (+11.97)
+ NL2Py	44.84 (+4.54)	60.42 (+15.63)	47.87 (+6.70)
+ NL2SQL	46.85 (+9.32)	63.54 (+8.33)	50.10 (+9.13)

## A STATISTICS OF IN-DEPTH ANALYSIS

### A.1 In-depth Analysis on Table Size

We provide detailed statistics of the in-depth analysis in Section 6.2. We report the results of all baselines integrated with data prep of AUTOPREP in addition to the default NL2SQL with AUTOPREP, as shown in Table 5.

### A.2 In-depth Analysis on Question Difficulty

Also, following previous work [37, 43], we conduct **Exp-8** to evaluate the performance of AUTOPREP and all baseline models on questions with different difficulties.

**Exp-8: How does AUTOPREP and other baselines perform on question with different difficulties?** We divide the TabFact dataset based on officially provided question difficulty labels. Since WikiTQ does not provide difficulty labels, we divide the dataset based on question length following previous work [43].

**Table 7: In-depth Analysis of AUTOPREP and all baselines when varying question difficulties on WikiTQ and TabFact.**

Method	WikiTQ		TabFact	
	Simple	Complex	Simple	Complex
End2End	57.80	55.68	86.51	77.07
CoT	56.85	55.33	84.92	79.13
NL2Py	61.87	57.21	70.83	65.45
NL2SQL	57.02	49.13	70.83	69.59
ICL-Prep	59.51	54.02	82.64	78.44
Dater	51.33	45.77	88.39	77.76
Binder	62.02	52.04	89.29	76.38
ReAcTable	66.98	61.71	90.48	79.72
CoTable	66.88	62.53	90.58	81.89
AP + End2End	66.58 (+8.78)	60.23 (+4.55)	87.20 (+0.69)	77.07 (+0.00)
+ CoT	64.12 (+7.27)	58.57 (+5.24)	84.52 (-0.40)	80.02 (+0.89)
+ NL2Py	68.09 (+6.22)	63.97 (+6.76)	90.77 (+19.94)	83.96 (+18.51)
+ NL2SQL	69.17 (+11.97)	63.50 (+14.37)	90.77 (+19.94)	84.94 (+15.35)

As shown in Table 7, CoTable achieves the best performance among all baselines on both Simple and Complex questions, indicating its abilities of complex reasoning abilities over tables. While AUTOPREP still outperforms CoTable, especially on Complex questions. Specifically, AUTOPREP outperforms CoTable by 0.21% on Simple questions and 3.72% on Complex questions.

Moreover, notice that trivial performance improvement is achieved by AUTOPREP for Direct Prompting methods, especially for CoT on Simple questions where the performance of CoT on Simple questions has dropped by 0.47%. This is because tables of TabFact are all small tables, data prep operation of AUTOPREP fail to bring obvious benefit for Direct Prompting methods. While for Code Generation methods, data quality is a critical problem. Thus, NL2Code and NL2SQL have achieved obvious performance gains.

**Finding 5: AUTOPREP achieves best performance compared with all SOTA TQA methods on both Simple and Complex questions, showing remarkable abilities of complex reasoning over tables.**

## B PROMPTS IN AUTOPREP

We illustrate the representative demonstration examples and prompts used by PLANNER and PROGRAMMER agents in AUTOPREP. We also provide the prompts of implemented baselines, including End2End, CoT, NL2SQL, NL2Py and ICL-Prep. The prompts are shown in Figures 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23.

You are a agent to generate a new column. You Can use Operators from one of the following: {NAMES['EXT\_COL']}, {NAMES['CAL\_COL']}, {NAMES['BOOL\_COL']}, {NAMES['COMB\_COL']}.

Here are example of using the operators,

```
/*
"career_win_loss": "22-88" | "nan" | "17-20" | "11-14"
*/
Given the column `career_win_loss` please generate a new column to answer: how many wins?
Operator: ```{NAMES['EXT_COL']}(df, new_column="win_number", func=lambda x: int(str(x['career_win_loss']).split('-')[0]) if '-' in str(x['career_win_loss']) else '{n.a.}')```

/*
"enter_office": "1996-99" | "1998-2002" | "2000-04" | "2002-06" | "2004-08"
*/
Given the column `enter_office` please generate a new column to answer: how many years in office?
Operator: ```{NAMES['CAL_COL']}(df, new_column="years_in_office", func=lambda x: (int(str(x['enter_office']).split('-')[1][-2:]) - int(str(x['enter_office']).split('-')[0][-2:]))%100)```

/*
"year": 2005 | 2010 | 2007 | 2009
"month": 5 | 5 | {n.a.} | 12
"day": 4 | 22 | 1 | 31
*/
Given the column `year`, `month`, `day` please generate a new column to answer: what is the date?
Operator: ```{NAMES['COMB_COL']}(df, new_column="date", func=lambda x: str(x['year']) + '-' + str(x['month']) + '-' + str(x['day']))```

/*
"term": "1859-1864" | "?-1880" | "1864-1869" | "1869-1880"
*/
Given the column `term` please generate a new column to answer: how long does it last?
Operator: ```{NAMES['CAL_COL']}(df, new_column="duration", func=lambda x: int(str(x['term']).split('-')[1]) - int(str(x['term']).split('-')[0]))```

/*
"prominence": "10080 ft; 3072 m" | "1677 ft; 511 m" | "7196 ft; 2193 m" | 10000 | 10000 | 10000
*/
Given the column `prominence` please generate a new column to answer: prominence in ft?
Operator: ```{NAMES['EXT_COL']}(df, new_column="prominence_ft", func=lambda x: int(str(x['prominence']).split(';')[0].split(' ')[0]) if ';' in str(x['prominence']) else '{n.a.}')```

/*
"place": "søfteland , norway" | "nan" | "york , united kingdom" | "burrator , united kingdom"
*/
Given the column `place` please generate a new column to answer: is it in united kingdom?
Operator: ```{NAMES['BOOL_COL']}(df, new_column="in_uk", func=lambda x: 'united kingdom' in str(x['place']))```
... ..
```

Please complete the following prompt.

```
/*
{table}
*/
Given the column {col} please generate a new column to answer: {question}
Operator:
```

Figure 10: Prompt of Augmenter.



If some values can not be deduced, please keep the original value. If some values are ambiguous, please deduce a reasonable value to try not to affect the execution of the SQL query.

Please deduce the unstandardized values in the column `rank` to numerical format.

```
/*
{
  1: {"rank": "nan", "rank_cleaned": "[?]"},
  2: {"rank": "nan", "rank_cleaned": "[?]"},
  3: {"rank": "nan", "rank_cleaned": "[?]"},
  4: {"rank": "4.0", "rank_cleaned": 4},
  5: {"rank": "5.0", "rank_cleaned": 5},
  6: {"rank": "6.0", "rank_cleaned": 6},
}
*/
```

Requirement: please standardize the column `rank` to numerical format and fill the token [?] of row(1, 2, 3).

SQL: SELECT rank FROM table WHERE rank < 10

Output: ``{1: {'rank': 'nan', 'rank\_cleaned': '[n.a.]'}, 2: {'rank': 'nan', 'rank\_cleaned': 2}, 3: {'rank': 'nan', 'rank\_cleaned': 3}}``

```
/*
{
  1: {'year_built': 1966, 'year_built_cleaned': 1966},
  2: {'year_built': 1984, 'year_built_cleaned': 1984},
  3: {'year_built': 1931, 'year_built_cleaned': 1931},
  4: {'year_built': 'Early 2012', 'year_built_cleaned': '[?]'},
  5: {'year_built': '194?', 'year_built_cleaned': '[?]'},
}
*/
```

Requirement: please standardize the column `year\_built` to numerical format and fill the token [?] of row(4, 5).

SQL: SELECT year\_built FROM table WHERE year\_built > 1935

Output: ``{4: {'year\_built': 'Early 2012', 'year\_built\_cleaned': 2012}, 5: {'year\_built': '194?', 'year\_built\_cleaned': 1940}}``

Please deduce the unstandardized values in the column `date` to datetime format.

```
/*
{
  1: {'elected_date': 'March 22, 1954', 'elected_date_cleaned': '1954-03-22'},
  2: {'elected_date': 'March 31, 1958', 'elected_date_cleaned': 4},
  3: {'elected_date': 'March 28, 1958 entered', 'elected_date_cleaned': '[?]'},
  4: {'elected_date': 'March 5, 1891', 'elected_date_cleaned': '1891-03-05'},
  5: {'elected_date': '-', 'elected_date_cleaned': '[?]'},
}
*/
```

Requirement: please standardize the column `elected\_date` to datetime format and fill the token [?] of row(3, 5).

SQL: SELECT COUNT(\*) FROM w WHERE `elected\_date` < '1950-01-01'

Output: ``{3: {'elected\_date': 'March 28, 1958 entered', 'elected\_date\_cleaned': '1958-03-28'}, 5: {'elected\_date': '-', 'elected\_date\_cleaned': '[n.a.]'}}``

Please complete the following prompt.

```
/*
{table}
*/
Requirement: please generate a new column `new_col` based on the {column_flag} `{column_str}` and fill the token [?] of row({rows}).
SQL: {sql}
Please output json format as above. If the value cannot be deduced, output [n.a.].
Output:
```

Figure 11: Prompt of Imputater on WikiTQ dataset.

You are a agent to use operators to clean the table. If nothing needs to be cleaned, return {NAMES['END']}.

Here are some examples of using the operator `{NAMES['STAND\_DATETIME']}`,

```
/*
"date": "october 19" | "july 13 2009" | "september 23 governor's cup"
*/
Requirement: please standardize the column `date` to datetime format.
Operator: ``{NAMES['STAND_DATETIME']}(df, column='date', format='%B %d %Y')``
```

```
/*
"kickoff": "7:05pm" | "3:05pm" | "7:35pm" | "7:05pm" | "7:05pm"
*/
Requirement: please standardize the column `kickoff` to datetime format.
Operator: ``{NAMES['STAND_DATETIME']}(df, column='kickoff', format='%l:%M%p')``
```

```
/*
"date": "1958" | "july 20, 1953" | "1950" | "1950" | "1948" | "1948"
*/
Requirement: please standardize the column `date` to datetime format.
Operator: ``{NAMES['STAND_DATETIME']}(df, column='date', format='%B %d %Y')``
```

Here are some examples of using the operator `{NAMES['STAND\_NUMERICAL']}`,

```
/*
"notes": "5000" | "5000" | "10,000" | "10,000" | "10000" | "10,000"
*/
Requirement: please standardize the column `notes` to numerical format.
Operator: ``{NAMES['STAND_NUMERICAL']}(df, column='notes', func=lambda x: int(x.replace(',', '')))``
```

```
/*
"score": "25 pt" | "30 pt" | "20 pt" | "15 pt" | "10 pt"
*/
Requirement: please standardize the column `score` to numerical format.
Operator: ``{NAMES['STAND_NUMERICAL']}(df, column='score', func=lambda x: int(x.replace('pt', '').strip()))``
```

```
/*
"notes": 1 episode | 1 episode | 119 episodes | 13 episodes | voice<br>3 episodes
*/
Requirement: please standardize the column `notes` to numerical format.
Operator: ``{NAMES['STAND_NUMERICAL']}(df, column='notes', func=lambda x: int(re.search(r'\d+', x).group()) if 'episodes' in x
else 1 if 'episode' in x else '[n.a.]')``
... ..
```

Given the column and the requirement, please use the operator `{op\_name}` to standardize the column to the required format.

```
/*
{cot_tbl}
*/
Requirement: please standardize the column `{column}` to {format} format.
Output ``operator_with_args`` with NO other texts.
Operator:
```

Figure 12: Prompt of Normalizer.

Generate SQL given the question and table to answer the question correctly.

If question-relevant column(s) contents are not suitable for SQL comparisons or calculations, map it to a new column with clean content by a new grammar MAP("").

```
CREATE TABLE w(  
    row_id int,  
    draw int,  
    ...  
    place text)
```

/\*

Title: Portugal in the Eurovision Song Contest 1979

3 example rows:

```
SELECT * FROM w LIMIT 3;
```

row_id	draw	artist	song	points	place
0	1	gonzaga coutinho	"tema para um homem só"	102	5th
1	2	pedro osório s.a.r.l.	"uma canção comercial"	123	3rd
2	3	concha	"qualquer dia, quem diria"	78	6th

\*/

Q: who was the last draw?

NeuralSQL: ``SELECT `artist` FROM w ORDER by `draw` desc LIMIT 1``

```
CREATE TABLE w(  
    date text,  
    team_a int,  
    team_b int,  
    place text)
```

/\*

Title: 2007–08 NHL season

3 example rows:

```
SELECT * FROM w LIMIT 3;
```

date	team_a	team_b	place
2007-10-41		2	home
2008-1-1	1	3	home
2013-5-1	1	4	home

\*/

Q: which game have the largest score difference?

NeuralSQL: ``SELECT `date` FROM w ORDER BY MAP("what is the score difference?"; `team\_a`, `team\_b`) DESC LIMIT 1``

{create\_table\_text}

/\*

Title: {title}

example rows:

```
SELECT * FROM w;
```

{table}

\*/

Q: {question}

Output ``your\_NeuralSQL\_here`` with no other texts.

NeuralSQL:

Figure 13: Prompt of Planner on generating Analysis Sketch.

Read the table below regarding "2008 Clásica de San Sebastián" to answer the following questions.

col:	Rank	Cyclist	Team	Time	UCI ProTour Points
row1:	1	Alejandro Valverde (ESP)	Caisse d'Epargne	5h 29' 10	40
row2:	2	Alexandr Kolobnev (RUS)	Team CSC Saxo Bank	s.t.	30
row3:	3	Davide Rebellin (ITA)	Gerolsteiner	s.t.	25
row4:	4	Paolo Bettini (ITA)	Quick Step	s.t.	20
row5:	5	Franco Pellizotti (ITA)	Liquigas	s.t.	15
row6:	6	Denis Menchov (RUS)	Rabobank	s.t.	11
row7:	7	Samuel Sánchez (ESP)	Euskaltel-Euskadi	s.t.	7
row8:	8	Stéphane Goubert (FRA)	Ag2r-La Mondiale	+ 2	5
row9:	9	Haimar Zubeldia (ESP)	Euskaltel-Euskadi	+ 2	3
row10:	10	David Moncoutié (FRA)	Cofidis	+ 2	1

Question: which country had the most cyclists finish within the top 10?

Explanation: ITA occurs three times in the table, more than any others. Therefore, the answer is Italy.

Question: how many players got less than 10 points?

Explanation: Samuel Sánchez, Stéphane Goubert, Haimar Zubeldia and David Moncoutié received less than 10 points. Therefore, the answer is 4.

Question: how many points does the player from rank 3, rank 4 and rank 5 combine to have?

Explanation: rank 3 has 25 points, rank 4 has 20 points, rank 5 has 15 points, they combine to have a total of 60 points. Therefore, the answer is 60.

Question: who spent the most time in the 2008 Clásica de San Sebastián?

Explanation: David Moncoutié spent the most time to finish the game and ranked the last. Therefore, the answer is David Moncoutié.

Read the table below regarding "{title}" to answer the following questions.

/\*

{table}

\*/

Question: {question}

Answer the question based on the table with the format as above.

Explanation:

Figure 14: Prompt of Chain-of-Thought method on WikiTQ dataset.



Here is the table to answer this question. Answer the question.

/\*

col	Rank	Cyclist	Team	Time	UCI ProTour; Points
row 1	1	Alejandro Valverde (ESP)	Caisse d'Epargne	5h 29' 10"	40
row 2	2	Alexandr Kolobnev (RUS)	Team CSC Saxo Bank	s.t.	30
row 3	3	Davide Rebellin (ITA)	Gerolsteiner	s.t.	25
row 4	4	Paolo Bettini (ITA)	Quick Step	s.t.	20
row 5	5	Franco Pellizotti (ITA)	Liquigas	s.t.	15
row 6	6	Denis Menchov (RUS)	Rabobank	s.t.	11
row 7	7	Samuel Sánchez (ESP)	Euskaltel-Euskadi	s.t.	7
row 8	8	Stéphane Goubert (FRA)	Ag2r-La Mondiale	+ 2"	5
row 9	9	Haimar Zubeldia (ESP)	Euskaltel-Euskadi	+ 2"	3
row 10	10	David Moncoutié (FRA)	Cofidis	+ 2"	1

\*/

Question: which country had the most cyclists finish within the top 10?

The answer is: Italy.

Here is the table to answer this question. Please provide your explanation first, then answer the question in a short phrase starting by 'therefore, the answer is:'

/\*

col	Rank	Cyclist	Team	Time	UCI ProTour; Points
row 1	1	Alejandro Valverde (ESP)	Caisse d'Epargne	5h 29' 10"	40
row 2	2	Alexandr Kolobnev (RUS)	Team CSC Saxo Bank	s.t.	30
row 3	3	Davide Rebellin (ITA)	Gerolsteiner	s.t.	25
row 4	4	Paolo Bettini (ITA)	Quick Step	s.t.	20
row 5	5	Franco Pellizotti (ITA)	Liquigas	s.t.	15
row 6	6	Denis Menchov (RUS)	Rabobank	s.t.	11
row 7	7	Samuel Sánchez (ESP)	Euskaltel-Euskadi	s.t.	7
row 8	8	Stéphane Goubert (FRA)	Ag2r-La Mondiale	+ 2"	5
row 9	9	Haimar Zubeldia (ESP)	Euskaltel-Euskadi	+ 2"	3
row 10	10	David Moncoutié (FRA)	Cofidis	+ 2"	1

\*/

Question: how many players got less than 10 points?

The answer is: 4.

Here is the table to answer this question. Answer the question.'

Title: {title}

/\*

{table}

\*/

Question: {question}

The answer is:

Figure 15: Prompt of End2End method on WikiTQ dataset.

You are a agent to generate code for table question answering tasks. Given a table along with its title and a question, please generate code to generate the answer. The code should process the table stored in a pandas.DataFrame Object 'df' and the final result should be a numerical value or a string or a list stored in the variable 'result'.

Title: 2007 New Orleans Saints season

```
/*
row_id  week   date      opponent time   game site tv      result/score      record
0        1     2007-9-6 indianapolis colts  t20:30 edtrca dome nbc      l 41 - 10  0-1
1        2     2007-9-16 tampa bay buccaneers      t13:00 edt raymond james stadium fox      l 31 - 14  0-2
2        3     2007-9-24 tennessee titans    t20:30 edtlouisiana superdomeespn l 31 - 14  0-3
*/
```

Q: what number of games were lost at home?

```
Code: ``home_losses = df[df['game site'] != 'away']
result = len(home_losses[home_losses['result/score'].str.startswith('l')])``
```

Title: 2007-08 NHL season

```
/*
3 example rows:
SELECT * FROM w LIMIT 3;
date      team_a  team_b  place
2007-10-4 1      2      home
2008-1-1  1      3      home
2013-5-1  1      4      home
*/
```

Q: which game have the largest score difference?

```
Code: ``df['score_difference'] = abs(df['score_a'] - df['score_b'])
max_difference_index = df['score_difference'].idxmax()
result = df.loc[max_difference_index, ['date', 'team_a', 'team_b', 'score_a', 'score_b']].tolist()``
... ..
```

Please complete the prompt following the format above.

Title: {title}

/\*

{table}

\*/

Q: {question}

Output ``your\_code\_here`` with no other texts.

Code:

Figure 16: Prompt of NL2Py on WikiTQ dataset.

Generate SQL given the question and table to answer the question correctly.

```
CREATE TABLE w(
    row_id int,
    week int,
    date text,
    opponent text,
    time text,
    game_site text,
    tv text,
    result_score text,
    record text)
/*
Title: 2007 New Orleans Saints season
3 example rows:
SELECT * FROM w LIMIT 3;
row_id  week  date      opponent  time      game_site tv  result_score  record
0       1       2007-9-6  indianapolis colts  t20:30 edt away  nbc  loss  0-1
1       2       2007-9-16 tampa bay buccaneers  t13:0 edt home  fox  win  1-1
2       3       2007-9-24 tennessee titans  t20:30 edt away  espn  loss  1-2
*/
Q: what number of games were lost at home?
SQL: SELECT COUNT(*) FROM w WHERE `result_score` = 'loss' AND `game_site` = 'home'
```

```
CREATE TABLE w(
    row_id int,
    filledcolumnname text,
    2005 int,
    2006 int,
    2007 int,
    2008 int,
    2009 int,
    2010 int,
    2011 int,
    2012 int)
/*
Title: Electricity in Sri Lanka
3 example rows:
SELECT * FROM w LIMIT 3;
row_id  filledcolumnname  2005  2006  2007  2008  2009  2010  2011  2012
0       hydro power    1293  1316  1326  1357  1379  1382  1401  1584
1       thermal 1155  1155  1155  1285  1290  1390  1690  1638
2       other renewables 3      3      3      3      15    45    50    90
*/
Q: did the hydro power increase or decrease from 2010 to 2012?
SQL: SELECT CASE WHEN (SELECT `2010` FROM w WHERE filledcolumnname = 'hydro power') < (SELECT `2012` FROM w WHERE filledcolumnname = 'hydro power') THEN 'increase' ELSE 'decrease' END
```

```
{create_table_text}
/*
Title: {title}
example rows:
SELECT * FROM w;
{table}
*/
Q: {question}
SQL:
```

Figure 17: Prompt of NL2SQL on WikiTQ dataset.

You are a agent to generate code to prepare the table based on the original table and question. Given a table along with its title and a question, please generate code to address data quality issues from three aspects: (1) redundancy: the table have irrelevant columns that could be distracting information. This requires to select relevant columns. But do not select relevant rows. (2) inconsistency: the table have inconsistent data format that is not conducive to table analysis. (3) incompleteness: the table have missing columns to get the final result, which could be generated from the existing columns. The code should process the table stored in a pandas.DataFrame Object `df` and the final result should be a cleaned table stored in the variable `df`.

Title: 2007 New Orleans Saints season

```
/*
row_id  week   date      opponent time   game site tv      result/score      record
0        1     2007-9-6 indianapolis colts  t20:30 edtrca dome nbc l 41 - 10      0-1
1        2     2007-9-16 tampa bay buccaneers      t13:0 edt raymond james stadium      fox 31 - 14      0-2
2        3     2007-9-24 tennessee titans    t20:30 edtlouisiana superdomeespn      l 31 - 14      0-3
*/
```

Q: how many games were lost at home?

Requirements: (1) related columns: game site, result/score; (2) generate a column about the loss from the column result/score; generate a column describing whether it is the home court of New Orleans Saints; (3) please normalize the column result/score to int format

Code: ``# we have already input a pd.DataFrame object named `df`  
df = df[['game site', 'result/score']]  
df[['result', 'score']] = df['result/score'].str.split(' ', 1, expand=True)  
df[['saints\_score', 'opponent\_score']] = df['score'].str.split(' - ', expand=True)  
df['saints\_score'] = pd.to\_numeric(df['saints\_score'])  
df['opponent\_score'] = pd.to\_numeric(df['opponent\_score'])``

Title: 2007-08 NHL season

```
/*
date      team_a  team_b  place
4th Oct 2007      1      2.      home
2008-1-1  1      3      home
2013/5/1 -      4      home
*/
```

Q: when is the game have the largest score difference?

Requirements: (1) related columns: team\_a, team\_b; (2) generate a column about the score difference from the columns team\_a, team\_b; (3) please normalize the columns team\_a to int format; please normalize the columns team\_b to int format; normalize the column date into unified format

Code: ``# we have already input a pd.DataFrame object named `df`  
df = df[['date', 'team\_a', 'team\_b']]  
df['date'] = pd.to\_datetime(df['date'], errors='coerce')  
df['team\_a'] = pd.to\_numeric(df['team\_a'].replace('-', '0'), errors='coerce')  
df['team\_b'] = pd.to\_numeric(df['team\_b'].replace('-', '0'), errors='coerce')  
df['score\_difference'] = abs(df['team\_a'] - df['team\_b'])  
df = df.dropna(subset=['score\_difference'])``

Please complete the prompt following the format above.

Title: {title}

/\*

{table}

\*/

Q: {question}

Do not define the object `df` in your code, because this object will be directly input.

Code:

Figure 18: Prompt of ICL-Prep on WikiTQ dataset.



Read the table below regarding "2002 u.s. open (golf)" to verify whether the provided claims are true or false.

place | player | country | score | to par

1 | tiger woods | united states |  $67 + 68 + 70 = 205$  | - 5  
2 | sergio garcía | spain |  $68 + 74 + 67 = 209$  | - 1  
t3 | jeff maggert | united states |  $69 + 73 + 68 = 210$  | e  
t3 | phil mickelson | united states |  $70 + 73 + 67 = 210$  | e  
t5 | robert allenby | australia |  $74 + 70 + 67 = 211$  | + 1  
t5 | pádraig harrington | ireland |  $70 + 68 + 73 = 211$  | + 1  
t5 | billy mayfair | united states |  $69 + 74 + 68 = 211$  | + 1  
t8 | nick faldo | england |  $70 + 76 + 66 = 212$  | + 2  
t8 | justin leonard | united states |  $73 + 71 + 68 = 212$  | + 2  
t10 | tom byrum | united states |  $72 + 72 + 70 = 214$  | + 4  
t10 | davis love iii | united states |  $71 + 71 + 72 = 214$  | + 4  
t10 | scott mccarron | united states |  $72 + 72 + 70 = 214$  | + 4

Claim: nick faldo is the only player from england.

Explanation: no other player is from england, therefore, the claim is true.

Claim: justin leonard score less than 212 which put him tied for the 8th place.

Explanation: justin leonard scored exactly 212, therefore, the claim is false.

date | result | score | brazil scorers | competition

may 11 , 1919 | w | 6 - 0 | friedenreich (3) , neco (2) , haroldo | south american championship  
may 18 , 1919 | w | 6 - 1 | heitor , amílcar (4), millon | south american championship  
may 26 , 1919 | w | 5 - 2 | neco (5) | south american championship  
may 30 , 1919 | l | 1 - 2 | jesus (1) | south american championship  
june 2nd , 1919 | l | 0 - 2 | - | south american championship

Claim: neco has scored a total of 7 goals in south american championship.

Explanation: neco has scored 2 goals on may 11 and 5 goals on may 26. neco has scored a total of 7 goals, therefore, the claim is true.

Claim: jesus has scored in two games in south american championship.

Explanation: jesus only scored once on the may 30 game, but not in any other game, therefore, the claim is false.

Claim: brazilian football team has scored six goals twice in south american championship.

Explanation: brazilian football team scored six goals once on may 11 and once on may 18, twice in total, therefore, the claim is true.

Claim: brazilian football has participated in five games in may, 1919.

Explanation: brazilian football only participated in four games rather than five games, therefore, the claim is false.

Claim: brazilian football played games between may and july.

Explanation: brazilian football played on june 2nd, which is between may and july, therefore, the claim is true

Claim: brazilian football team scored at least 1 goals in all the 1919 matches.

Explanation: the team scored zero goal on june 2nd, which is less than 1 goals, therefore, the claim is false.

Claim: brazilian football team has won 2 games and lost 3 games.

Explanation: the team only lost 2 games instead of 3 games, therefore, the claim is false.

Read the table below regarding "{title}" to answer the following questions.

/\*  
{table}  
\*/

Question: {question}

Answer the question based on the table with the format as above.<sup>25</sup>

Explanation:

Figure 19: Prompt of Chain-of-Thought method on TabFact dataset.

Please deduce whether the statement is true or false based on the table.

```
/*
row number | opponent | result | hurricanes points | opponents
---|---|---|---|---
1 | colorado | win | 24 | 3
2 | louisiana state | loss | 8 | 10
3 | florida state | loss | 20 | 23
4 | georgia | win | 7 | 6
*/
Statement: the hurricane win less than 10 point against louisiana and georgia
The answer is: true.
```

```
/*
row number | league | year
---|---|---
1 | usl a-league | 2001
2 | usl a-league | 2002
3 | usl first division | 2005
*/
Statement: usl a-league and usl first division both exist in 2005
The answer is: false.
```

Here is the table to answer this question. Answer the question.'

Title: {title}

```
/*
```

{table}

```
*/
```

Question: {question}

The answer is:

Figure 20: Prompt of End2End method on TabFact dataset.

You are a agent to generate code for table fact verification tasks. Given a table along with its title and a statement, please generate code to deduce whether the statement is True or False. The code should process the table stored in a pandas.DataFrame Object 'df' and the final result should be a boolean value stored in the variable 'result'.

Title: jeev milkha singh

```
/*
row_id  tournament      wins    top - 10  top - 25  events  cuts made
0       masters tournament 0      0        1        3        2
1       us open      0      0        4        3
2       the open championship 0      0        0        2        1
*/
```

Statement: the number of cut made in the pga championship tournament be smaller than the number of event

Code: ``pga\_championship = df[df['tournament'] == 'pga championship']

if not pga\_championship.empty:

cuts\_made = pga\_championship['cuts made'].values[0]

events = pga\_championship['events'].values[0]

result = (cuts\_made < events)

else:

result = False``

Title: 2008 women 's british open

```
/*
row_id  place  player  country  score  to par
0       t1     yuri fudo japan  66 + 68 = 134  10
1       t1     jiyai shin  south korea  66 + 68 = 134  10
2       3      juli inkster united states  65 + 70 = 135  9
*/
```

Statement: kristie kerr , tie for 4th place , finish the round 1 stroke under lorena ochoa of mexico

Code: ``kerr\_ochoa = df[df['player'].isin(['kristie kerr', 'lorena ochoa'])]

# Check if both players are present in the DataFrame

if len(kerr\_ochoa) == 2:

kerr\_to\_par = kerr\_ochoa[kerr\_ochoa['player'] == 'kristie kerr']['to par'].values[0]

ochoa\_to\_par = kerr\_ochoa[kerr\_ochoa['player'] == 'lorena ochoa']['to par'].values[0]

kerr\_place = kerr\_ochoa[kerr\_ochoa['player'] == 'kristie kerr']['place'].values[0]

is\_kerr\_tied\_for\_4th = 't4' in kerr\_place

result = is\_kerr\_tied\_for\_4th and (kerr\_to\_par == ochoa\_to\_par - 1)

else:

result = False``

Please complete the prompt following the format above.

Title: {title}

/\*

{table}

\*/

Statement: {question}

Output ``your\_code\_here`` with no other texts.

Code:

Figure 21: Prompt of NL2Py on TabFact dataset.

Generate SQL given the statement and table to verify the statement correctly.

```
CREATE TABLE w(
    row_id int,
    letters text,
    organization text,
    nickname text,
    founding_time text,
    founding_university text,
    type text)
/*
Title: cultural interest fraternities and sororities
3 example rows:
SELECT * FROM w LIMIT 3;
row_id  letters  organization  nickname  founding_time  founding_university  type
0       αεπ    alpha epsilon pi 1  aepe  1913-11-07 00:00:00new york university  fraternity
1       αεφ    alpha epsilon phi 2  aepe  1909-10-24 00:00:00barnard college  sorority
2       σαεπ  sigma alpha epsilon pi 3  sigma  1998-10-01 00:00:00university of california , davis  sorority
*/
Statement: 4 of the cultural interest fraternity and sorority be fraternity while 3 be a sorority
SQL: SELECT (SELECT (SELECT COUNT(*) FROM w WHERE type = 'fraternity') = 4) AND (SELECT (SELECT COUNT(*) FROM w WHERE
type = 'sorority') = 3)

CREATE TABLE w(
    row_id int,
    event text,
    data text,
    athlete text,
    date text,
    place text)
/*
Title: british records in athletics
3 example rows:
SELECT * FROM w LIMIT 3;
row_id  event  data  athlete  date  place
0       5 km  t19:29  andi drake  1990-05-27 00:00:00norway
1       5 miles  32:38 +  ian mcombie  1985-03-23 00:00:00united kingdom
2       10 km  40:17  chris maddocks  1989-04-30 00:00:00united kingdom
*/
Statement: there be 8 different event that take place within the united kingdom
SQL: SELECT (SELECT COUNT(place) FROM w WHERE place = 'united kingdom') = 8
... ..
```

```
{create_table_text}
/*
Title: {title}
example rows:
SELECT * FROM w;
{table}
*/
Statement: {question}
SQL:
```

Figure 22: Prompt of NL2SQL on TabFact dataset.

You are a agent to generate code to prepare the table based on the original table and statement. Given a table along with its title and a statement, please generate code to address data quality issues from three aspects: (1) redundancy: the table have irrelevant columns that could be distracting information. This requires to select relevant columns. But do not select relevant rows. (2) inconsistency: the table have inconsistent data format that is not conducive to table analysis. (3) incompleteness: the table have missing columns to get the final result, which could be generated from the existing columns. The code should process the table stored in a pandas.DataFrame Object `df` and the final result should be a cleaned table stored in the variable `df`.

Title: 2007 New Orleans Saints season

```
/*
row_id  week   date      opponent time   game site tv      result/score      record
0        1     2007-9-6 indianapolis colts  t20:30 edtrca dome nbc l 41 - 10      0-1
1        2     2007-9-16 tampa bay buccaneers      t13:0 edt raymond james stadium      fox 31 - 14      0-2
2        3     2007-9-24 tennessee titans    t20:30 edtlouisiana superdomeespn      l 31 - 14      0-3
*/
```

Statement: 3 games were lost at home.

Requirements: (1) related columns: game site, result/score; (2) generate a column about the loss from the column result/score; generate a column describing whether it is the home court of New Orleans Saints; (3) please normalize the column result/score to int format

```
Code: ```# we have already input a pd.DataFrame object named `df`
df = df[['game site', 'result/score']]
df[['result', 'score']] = df['result/score'].str.split(' ', 1, expand=True)
df[['saints_score', 'opponent_score']] = df['score'].str.split(' - ', expand=True)
df['saints_score'] = pd.to_numeric(df['saints_score'])
df['opponent_score'] = pd.to_numeric(df['opponent_score'])````
```

Title: 2007-08 NHL season

```
/*
date      team_a  team_b  place
4th Oct 2007      1      2.      home
2008-1-1  1      3      home
2013/5/1 -      4      home
*/
```

Statement: game in 1st Jan has the largest score difference.

Requirements: (1) related columns: team\_a, team\_b; (2) generate a column about the score difference from the columns team\_a, team\_b; (3) please normalize the columns team\_a to int format; please normalize the columns team\_b to int format; normalize the column date into unified format

```
Code: ```# we have already input a pd.DataFrame object named `df`
df = df[['date', 'team_a', 'team_b']]
df['date'] = pd.to_datetime(df['date'], errors='coerce')
df['team_a'] = pd.to_numeric(df['team_a'].replace('-', '0'), errors='coerce')
df['team_b'] = pd.to_numeric(df['team_b'].replace('-', '0'), errors='coerce')
df['score_difference'] = abs(df['team_a'] - df['team_b'])
df = df.dropna(subset=['score_difference'])````
```

Please complete the prompt following the format above.

Title: {title}

```
/*
```

{table}

```
*/
```

Statement: {question}

Do not define the object `df` in your code, because this object will be directly input.

Code:

Figure 23: Prompt of ICL-Prep on TabFact dataset.