**Feu Matthew Her**

**Front Stack Engineer**

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I am a software Engineer fellow that will be the missing piece to your engineering team. I want to bring more movement to the future team that I will be joining. Movement as in tackling daily objectives, work goals, and bring an open mind with the willingness to learn how to be a better software than what I was yesterday.

**SKILLS**

Node.js, JavaScript, Embedded JavaScript, HTML (HyperText Markup Language), NoSQL, Git, SQL (Structured Query Language), MongoDB, Django, React

**RELEVANT EXPERIENCE**

**Software Engineering Immersive Fellow | General Assembly** | Remote | Nov 2022 - Feb 2023

Successfully completed 430+ hours of expert led instruction in Software Engineering and hands-on learning in programming. Developed projects, including:

* **Click Faster -** [**https://github.com/fmher/click-faster**](https://github.com/fmher/click-faster) **:** This project helps you react faster. It helps you react faster by moving your cursor and clicking on red dots. These red dots appear and reappear within a set area. Each time you click on the red dot you increase your score. This project uses vanilla JS with a decent understanding of DOM.
* **Pokemon Fandom -** [**https://github.com/fmher/project-2**](https://github.com/fmher/project-2) **:** This project is a little group page that allows people who love pokemon to come together to talk about what they love about pokemon. This project is a full stack project that uses ejs, html, css, noSQL.
* **Group Project -** [**https://github.com/fmher/project-3-client**](https://github.com/fmher/project-3-client) **:** A group project where I learned more about implementing git. Everyone worked on the backend together to ensure that it functioned correctly. Afterwards we separated the front end work. We all worked on each corresponding page that we were assigned to. I worked on a page that displayed all that data from our database. Then styled with Bulma to make it user friendly.

**EDUCATION**

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