



# Intro. Comp. for Data Science (FMI08)

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# Course plan

- 1. Functions in Python
- 2. Complexity of algorithms
- 3. Time complexity in **Python**.
- 4. NumPy Basics
- 5. NumPy numerics
- 6. Homework 2

#### Function: basic functions

Functions are defined using **def**, and arguments can be defined with or without default values.

```
def printXYZ(x, y=2, z=1):
    print("x={x}, y={y} and z={z}")
```

```
printXYZ(1)

## x=1, y=2, z=3

printXYZ(1, z=-1)

## x=1, y=2, z=-1

printXYZ("abc", y=True)

## Will this work?
```

```
printXYZ(z=-1, x=0)
## x=0, y=2, z=-1
printXYZ()
## ??
```

#### Functions: return statements

Functions must explicitly include a **return** statement to return a value.

```
def f(x):
                                         def g(x):
           x**2
                                           return x**2
         f(2)
                                         g(2)
          ##
                                         ## 4
       type(f(2))
                                         type(g(2))
         ## <class 'NoneType'>
                                         ## <class 'int'>
       def is odd(x):
         if x % 2 == 0: return False
       else: return True
       is odd(2)
       ## False
       is odd(3)
6
      ## True
```

## Functions: multiple return values

Functions can return several values using a tuple or list.

If multiple values are present and not in a sequence, then it will default to a tuple,

```
def h():
    return 1,2,3

h()
## (1, 2, 3)

def i():
    return 1, [2, 3]

i()
## ?

## ?
```

## Function: doc strings

A doc string is a short, concise summary of the object's purpose. Doc strings are specified by supplying a **string** as the very line in the function definition.

```
def f():
          "Hello."
          pass
        f. doc
        ## 'Hello.'
        def g():
          """This function does
          absolutely nothing.
10
          pass
        g. doc
        ## 'This function does\n
                                    absolutely nothing.\n
```

# **Function: Variadic arguments**

If the number of arguments is unknown, it is possible to define variadic functions

```
def paste(*args, sep=" "):
    return sep.join(args)

paste("A")
## 'A'

paste("A","B","C")
## 'A B C'

paste("1","2","3",sep=",")
## '1,2,3'
```

## Function: variadic arguments

#### Positional and/or keyword arguments

#### Example:

```
def f(x, /, y, *, z):
    print(f"x={x}, y={y}, z={z}")

f(1,1,1)
## Error in py_call_impl(callable, dots$args, dots$keywords)
: TypeError: f() takes 2 positional arguments but 3 were
given
##
## Detailed traceback:
## File "<string>", line 1, in <module>
```

## Functions: anonymous and annotations

### **Anonymous functions**

```
def f(x,y):
    return x**2 + y**2
    f(2,3)
    ## 13
    type(f)
    ## <class 'function'>
    def f(x,y):
        g = lambda x, y: x**2 + y**2
        g(2,3)
    ## 13
    type(g)
    ## <class 'function'>
```

#### Function annotations (type hinting)

```
def f(x: str, y: str, z: str) -> str:
    return x + y + z

f.__annotations__
## {'x': <class 'str'>, 'y': <class 'str'>, 'z': <class 'str'>, 'return': <class 'str'>}
```

### Functions: small exercises

- 1. Write a function, kg\_to\_lb, that converts a list of weights in kilograms to a list of weights in pounds (there a 1 kg = 2.20462 lbs). Include a doc string and function annotations.
- Write a second function, total\_lb, that calculates the total
  weight in pounds of an order, the input arguments should be a
  list of item weights in kilograms and a list of the number of each
  item ordered.

- Tool describes an algorithm's complexity, usually in time but also in space/memory.
- The largest term involving n in that function.
- Different notations: worst-case or upper bound: Big-O (O(n)), best-case or lower bound: Big-Omega ( $\Omega(n)$ ), average-case: Big-Theta ( $\Theta(n)$ )
- complexity ignores constants and scaling factors

Complexity	Big-O
Contant	O(1)
Logarithmic	$O(\log n)$
Linear	O(n)
Quasilinear	$O(n \log n)$
Quadratic	$O(n^2)$
Cubic	$O(n^3)$
Exponential	$O(2^n)$

### ...but processors are getting faster and memories cheaper...

- 1. Complexity is different to the actual execution time.
- 2. The execution time depends on processor speed, instruction set, disk speed, compiler, etc.
- 3. Complexity is about the algorithm, the way it processes the data to solve a given problem. It's a software design concern at the "idea level."
- 4. An inefficient algorithm may seem efficient on high-end hardware. With a large input, the limitations of the hardware will become apparent.

### Are there techniques to figure out the complexity of algorithms?

- Instead of looking for exact execution times, we should evaluate the number of high-level instructions with respect to the input size.
- · A single loop that iterates through the input is linear.
- A loop within a loop, with each loop iterating through the input, is quadratic.
- A recursive function that calls itself n times is linear, provided other operations within the function don't depend on input size.
- A search algorithm that partitions the input into two parts and discards one at each iteration is logarithmic.

# Time complexity in Python

Operation	list	<pre>dict(or set)</pre>	deque
Append	0(1)	_	0(1)
Insert	O(n)	O(1)	O(n)
Get item	0(1)	O(1)	O(n)
Set item	0(1)	O(1)	O(n)
Delete item	O(n)	O(1)	O(n)
x in S	O(n)	O(1)	O(n)
pop	0(1)	_	0(1)
pop(0)	O(n)	_	0(1)

Exercise: Which is the most appropriate data structure for each scenario and why?

- 1. A fixed collection of 100 integers.
- 2. A stack (first in, last out) of customer records.
- 3. A queue (first in, first out) of customer records.
- 4. A count of word occurrences within a document.

### Complexity of certain important algorithms?

- Fast Fourier Transform:  $O(n \log n)$
- Multiply two n-digit numbers using Karatsuba algorithm:  $O(n^{1.59})$
- Matrix multiplication due to Coppersmith and Winograd:  $O(n^{2.496})$
- Prime recognition of an n-digit integer due to Adleman,
   Pomerance and Rumley: n<sup>O(log log n)</sup>
- Gaussian elimination:  $O(n^3)$

#### Exercise

- 1. What is the complexity of a recursive implementation of the Fibonacci series?
- 2. What about our square root algorithm?

## NumPy basics: importing a module/package in Python

#### What is NumPy?

NumPy is the fundamental package for scientific computing in Python. It is a Python library that provides a multidimensional array object, various derived objects (such as masked arrays and matrices), and an assortment of routines for fast operations on arrays, including mathematical, logical, shape manipulation, sorting, selecting, I/O, discrete Fourier transforms, basic linear algebra, basic statistical operations, random simulation and much more.

```
import numpy as np
```

# NymPy: array typing

In general, NumPy arrays are constructed from sequences (e.g. lists), nesting as necessary for the number of desired dimensions.

Some properties of arrays:

- · Arrays have a fixed size at creation
- · All data must be homogeneous (consistent type)
- · Built to support vectorized operations
- · Avoids copying whenever possible

#### Examples

```
np.array([1,2,3])
## array([1, 2, 3])

np.array([[1,2],[3,4]])
## array([[1, 2],
## [3, 4]])

np.array([[[1,2],[3,4]], [[5,6],[7,8]]])
```

# NumPy: dtype

**NumPy** arrays will have a specific type used for storing their data, called their **dtype**. This is accessible via the .**dtype** attribute and can be set at creation using the **dtype** argument.

```
np.array([1,1]).dtype
## dtype('int64')

np.array([1.1, 2.2]).
    dtype
## dtype('float64')

np.array([True, False]).
    dtype
## dtype('bool')
```

```
np.array([1,2,3], dtype = np.
  uint8)
## array([1, 2, 3], dtype=uint8)
np.array([1,2,1000], dtype = np.
  uint8)
## array([ 1, 2, 232], dtype=
  uint8)
np.array([3.14159, 2.33333],
  dtype = np.double)
## array([3.14159, 2.33333])
```

See here for more detailed description.

# NumPy: creating 1d arrays

Some common tools for creating useful 1d arrays:

```
np.arange(10)
     ## array([0, 1, 2, 3, 4,
     5, 6, 7, 8, 9])
     np.arange(3, 5, 0.25)
     ## array([3. , 3.25, 3.5
       , 3.75, 4. , 4.25, 4.5
      .4.751
6
     np.linspace(0, 1, 11)
     ## array([0. , 0.1, 0.2,
     0.3, 0.4, 0.5, 0.6, 0.7,
     0.8, 0.9, 1.
```

```
np.ones(4)
## array([1., 1., 1.,
1.1)
np.zeros(6)
## array([0., 0., 0., 0.,
 0..0.1
np.full(3, False)
## array([False, False,
False])
np.emptv(4)
## array([1., 1., 1., 1.]
```

For the full list of creation, functions see here.

# NumPy: creating 2d arrays (matrices)

Many of the same functions exist with some additional useful tools for common matrices,

```
np.eye(3)

## array([[1., 0., 0.],

## [0., 1., 0.],

## [0., 0., 1.]])

np.identity(2)

## array([[1., 0.],

## [0., 1.]])

np.zeros((2,2))

## array([[0., 0.],

## [0., 0.]])
```

np.matrix is no longer recommended; use the ndarray class instead.

## NumPy: subsetting an array

Arrays are subsetted using the standard Python syntax with either indexes or slices. Commas separate different dimensions.

```
x = np.array([[1,2,3],[4,5,6],[7,8,9]])
      Х
      ## array([[1, 2, 3],
                [4, 5, 6], [7, 8, 9]])
      ##
      x[0]
6
      ## array([1, 2, 3])
8
      x[0,0]
      ## 1
10
      [0][0]x
      ## 1
      x[0:3:2, :]
14
      ## array([[1, 2, 3], [7, 8, 9]])
16
```

## NumPy: views and copies

Basic subsetting of ndarray objects does not result in a new object but instead a "view" of the original object. There are a couple of ways that we can investigate this behaviour

```
x = np.arange(10)
      v = x[2:5]
      z = x[2:5].copv()
      print("x =", x, ", x.base =", x.base)
4
      ## x = [0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9] , x.base = None
6
      print("y =", y, ", y.base =", y.base)
      ## v = [2 3 4], v.base = [0 1 2 3 4 5 6 7 8 9]
8
      print("z =", z, ", z.base =", z.base)
10
      ## z = [2 \ 3 \ 4] , z.base = None
      type(x); type(y); type(z)
      ## <class 'numpy.ndarray'>
14
      ## <class 'numpy.ndarray'>
      ## <class 'numpy.ndarray'>
16
```

# NumPy: subsetting with ...

There is some special syntax available using ... which expands to the number of: needed to account for all dimensions,

## NumPy: subsetting with tuples or list

Unlike lists, a ndarray can be subset by a tuple containing integers

```
x = np.arange(6)
      Х
      ## array([0, 1, 2, 3, 4, 5])
4
      x[(0.1.3).]
      ## array([0, 1, 3])
8
      x[(0,1,3)]
10
      ## Traceback (most recent call last):
      File "<stdin>", line 1, in <module>
      IndexError: too many indices for array: array is 1-
      dimensional, but 3 were indexed
```

#### Exercise

Check NumPy's documentation to understand why the previous error occurs.

## NumPy: subsetting assignment

Most of the subsetting approaches we've just seen can also be used for assignments. Just remember that we cannot change the size or type of the ndarray.

```
x = np.arange(9).reshape((3,3)); x
     ## array([[0, 1, 2],
     ## [3, 4, 5].
     ## [6, 7, 8]])
     x[0,0] = -1
6
     Х
     ## array([[-1, 1, 2],
     ## [3, 4, 5].
     ## [6, 7, 8]])
     x[0, :] = -2
     Х
     ## array([[-2, -2, -2],
14
     ## [3, 4, 5],
             [6, 7, 8]])
     ##
16
```

# NumPy: subsetting assignment

### More examples....

```
x[0:2,1:3] = -3
      Х
      ## array([[-2, -3, -3],
      ## [3, -3, -3],
      ## [6, 7, 8]])
      x[(0,1,2), (0,1,2)] = -4
      Χ
8
      ## array([[-4, -3, -3],
9
       ## [3, -4, -3],
10
      ## [6, 7, -4]])
```

# NumPy: reshaping arrays

The dimensions of an array can be retrieved via the .shape attribute, and these values can be changed using the followings:

```
x = np.arange(6)
 ## array([0, 1, 2, 3,
4, 5])
 v = x.reshape((2,3))
 У
 ## array([[0, 1, 2],
 ##
           [3, 4, 5]])
 np.shares_memory(x,y)
 ## True
```

```
7 = X
z.shape = (2.3)
7
## array([[0, 1, 2],
         [3, 4, 5]])
##
Х
## array([[0, 1, 2],
         [3, 4, 5]])
##
np.shares_memory(x,z)
## True
```

Check the NumPy doc for more examples and exercises.

# NumPy: implicit dimensions

When reshaping an array, the value -1 can be used to calculate a dimension automatically.

```
x = np.arange(6)
      ## array([0, 1, 2, 3, 4, 5])
      x.reshape((2,-1))
      ## array([[0, 1, 2],
                [3.4, 5]])
      ##
      x.reshape((-1,3,2))
      ## array([[[0, 1],
                 [2, 3].
      ##
                 [4, 5]]])
      ##
      x.reshape(-1)
      ## array([0, 1, 2, 3, 4, 5])
      x.reshape((-1,4))
16
      ## output = ??
```

# NumPy: flattening arrays

We have just seen the most common approach to flattening an array (.reshape(-1)). There are two additional methods/functions:

- 1. ravel creates a flattened view of the array
- 2. **flatten** creates a flattened copy of the array

```
x = np.arange(6).reshape((2,3))
     ## array([[0, 1, 2],
                [3.4.5]
     ##
     v = x.ravel()
     ## array([0, 1, 2, 3, 4, 5])
6
     np.shares_memory(x,y)
     ## True
     z = x.flatten()
     np.shares_memory(x,z)
     ## False
```

# NumPy: joining arrays

concatenate() is a general purpose function for this, with specialized versions hstack(), vstack(), and dstack().

```
x = np.arange(4).reshape((2,2));
      ## array([[0, 1],[2, 3]])
      y = np.arange(4,8).reshape((2,2));
      ## array([[4, 5],[6, 7]])
      np.concatenate((x,y), axis=0)
      ## array([[0, 1],[2, 3],
              [4, 5], [6, 7]])
      ##
9
      np.concatenate((x,y), axis=1)
      ## array([[0, 1, 4, 5], [2, 3, 6, 7]])
      ## What about concatenate((x,y), axis=2)?
      np.concatenate((x,y), axis=None)
      ## array([0, 1, 2, 3, 4, 5, 6, 7]), try np.vstack()
16
```