

Verifying Recursive Programs using Verifiers for Non-recursive Programs

Project Progress Report
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Outline

- Introduction
- Overview
- Experiment Result
- Discussion

Introduction

From WAVAS

Background & Our Goal

- Established Tools
 - Predator, UFO, CPAChecker, Blast, etc.
 - Handle non-recursive programs efficiently
 - Limited support on recursion for most verifiers
- Light-weight extensions to handle recursion
 - Based on established verifiers
 - Minimize efforts on implementation

Overview

From WAVAS

Sample

```
/* Original */  
int main()  
{  
    if (y < 0)  
        y = rec(x);  
    assert(y >= 0);  
    return 0;  
}
```

How to verify?

Sample

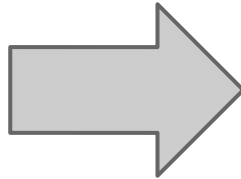
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int main()  
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    if (y < 0)  
        y = rec(x);  
    assert(y >= 0);  
    return 0;  
}
```

How to verify?

Find assertion violation that
rec() is not involved

Under-approximation

```
/* Original */  
int main()  
{  
    if (y < 0)  
        y = rec(x);  
    assert(y >= 0);  
    return 0;  
}
```



```
/* Under-approx. */  
int main()  
{  
    if (y < 0)  
        /* y = rec(x); */  
        assume(false);  
    assert(y >= 0);  
    return 0;  
}
```

How to verify?

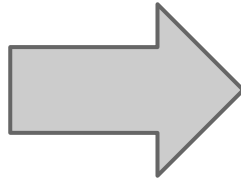
Find assertion violation that
rec() is not involved

Consider executions without
calling rec() only

Replace all function calls with **assume(false)**

Under-approximation~

```
/* Original */  
int main()  
{  
    if (y < 0)  
        y = rec(x);  
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    return 0;  
}
```

How to verify?

Find assertion violation that
rec() is not involved

Consider executions without
calling rec() only

What if all such executions
are safe?

Sample ~ with assumption

```
/* Original */  
int main()  
{  
    if (y < 0)  
        y = rec(x);  
    assert(y >= 0);  
    return 0;  
}
```

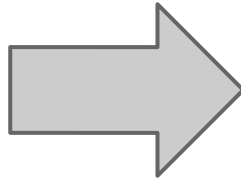
How to verify?

Assume we have

{true} y=rec(x) {y >= 0}

Over-approximation

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/* Original */  
int main()  
{  
    if (y < 0)  
        y = rec(x);  
    assert(y >= 0);  
    return 0;  
}
```



```
/* Over-approx. */  
int main()  
{  
    if (y < 0)  
        /* y = rec(x); */  
        assume(y >= 0);  
    assert(y >= 0);  
    return 0;  
} SAFE
```

How to verify?

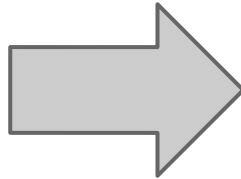
Assume we have

{true} y=rec(x) {y >= 0}

Replace all function calls with **assume(summary)**

Over-approximation~

```
/* Original */  
int main()  
{  
    if (y<0)  
        y = rec(x);  
    assert(y >= 0);  
    return 0;  
}
```



```
/* Over-approx. */  
int main()  
{  
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        assume(y>=0);  
    assert(y >= 0);  
    return 0;  
} SAFE
```

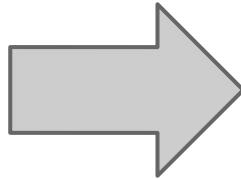
How to verify?

Assume we have
{true} y=rec(x) {y >= 0}

How to find reasonable
function summaries?

Over-approximation~~

```
/* Original */  
int main()  
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    if (y<0)  
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```

How to verify?

Assume we have
{true} y=rec(x) {y >= 0}

How to find reasonable
function summaries?

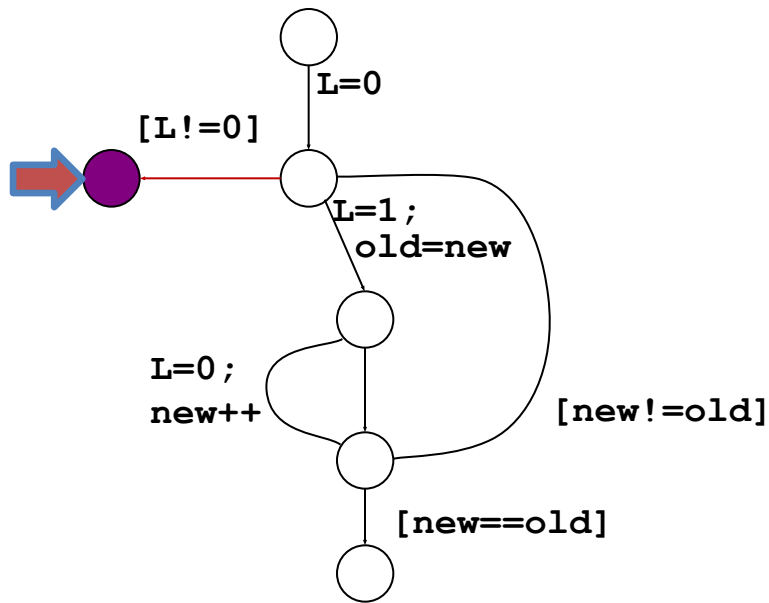
We guess

Guess Summary

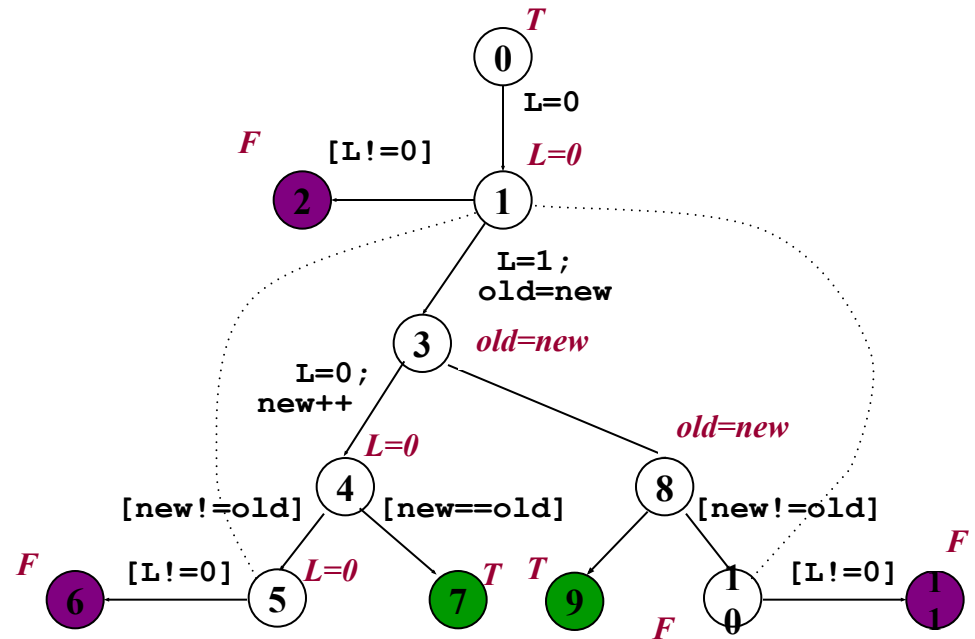
Preliminary

- Lazy Abstraction
 - Abstract Reachable Tree/Graph
- Handle Function Call
 - Unwind all function calls
 - Not work for recursive function
 - Recursive call remains
- Handle Recursive Function Call
 - Use aforementioned Under-approximations of recursive functions

Unwinding the CFG



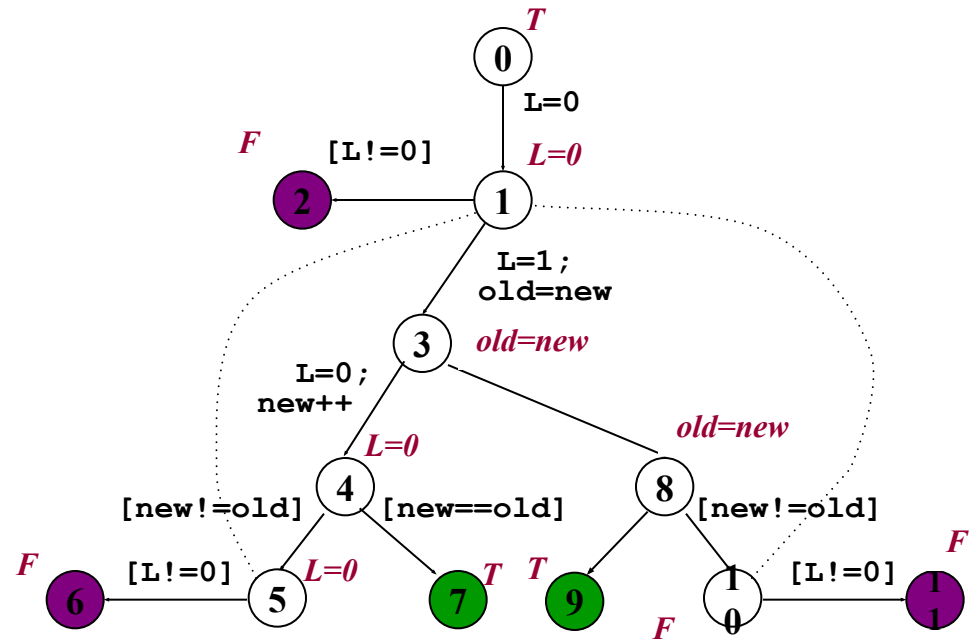
control-flow graph



Error Node Unreachable
SAFE and complete ARG

Unwinding the CFG

- Label on Node
 - Approximation of reachable states at that location
- Approximate a Function Call
 - Select labels at begin and end of a function call

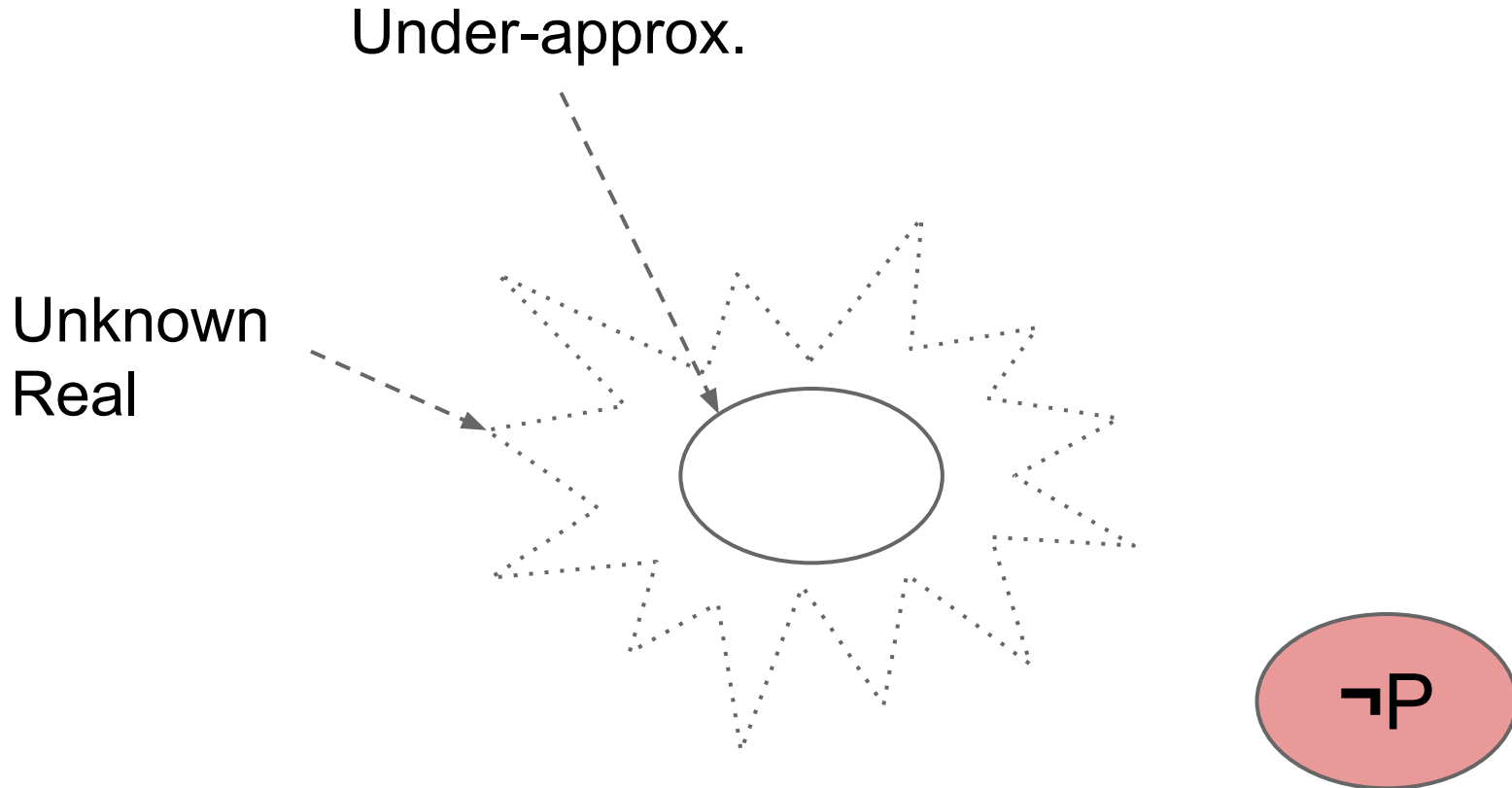


Error Node Unreachable
SAFE and complete ARG

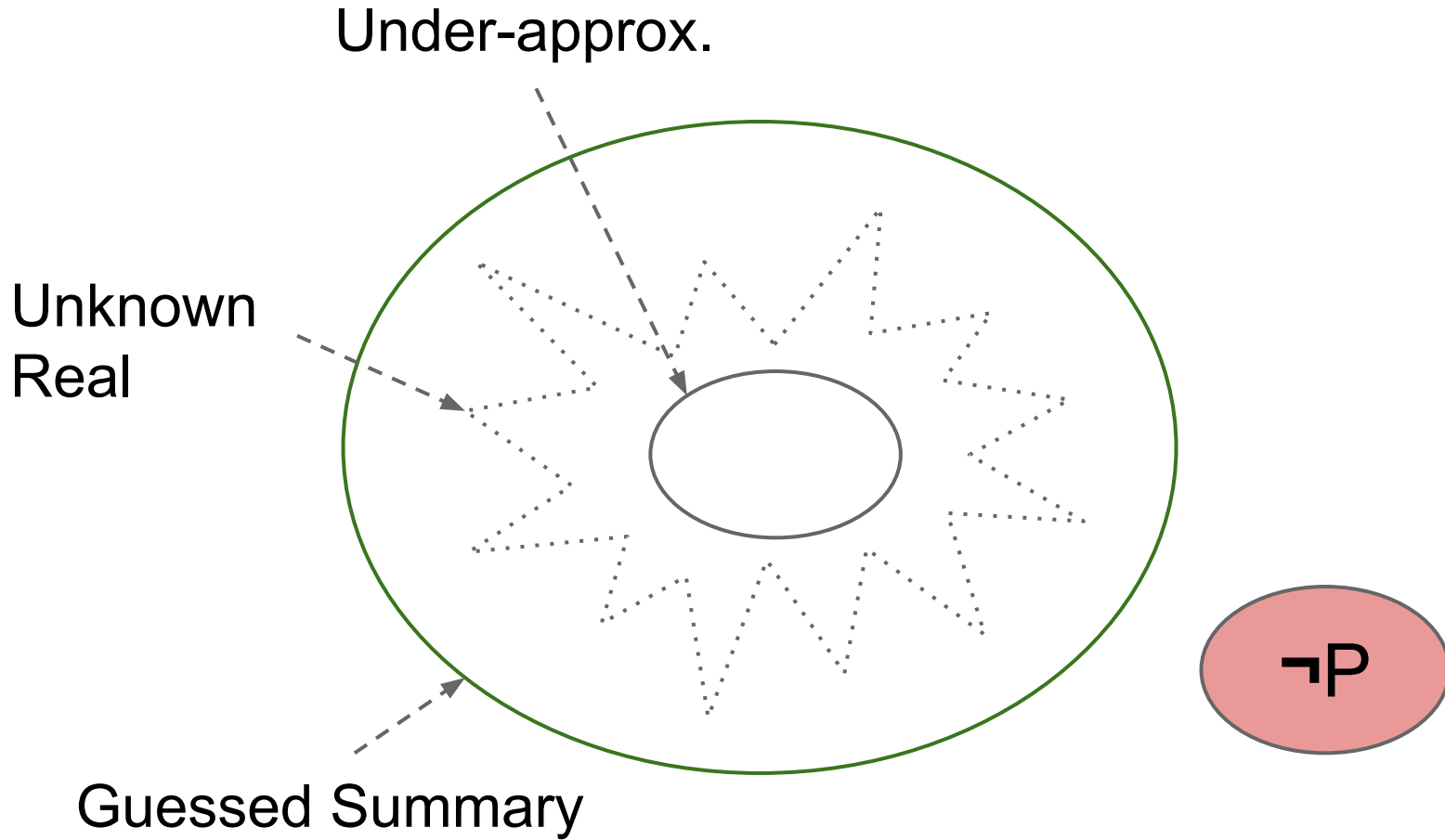
Generate Summary for function

- Pre-Condition *Pre-CON*
 - Given some labels mapped to begin of an unwinded function call, pre_1, \dots, pre_k
 - $Pre-CON = pre_1 \vee \dots \vee pre_k$
- Post-Condition *Post-CON*
 - Given some labels mapped to end of the function call
 $post_1, \dots, post_n$
 - $Post-CON = post_1 \vee \dots \vee post_n$
- Summary *SUM*
 - $SUM = (Pre-CON \Rightarrow Post-CON)$
 $= (\neg Pre-CON \vee Post-CON)$

A SAFE design



Valid Guess



Question

- Summary is an over-approximation of ?
 - Overapproximate the unwinded function call
 - But we use under-approximation of recursive call.
 - What does it over-approximate?
 - Under-approximation
- Generated summary is a guess
 - How to validate?

Check Guessed Summary

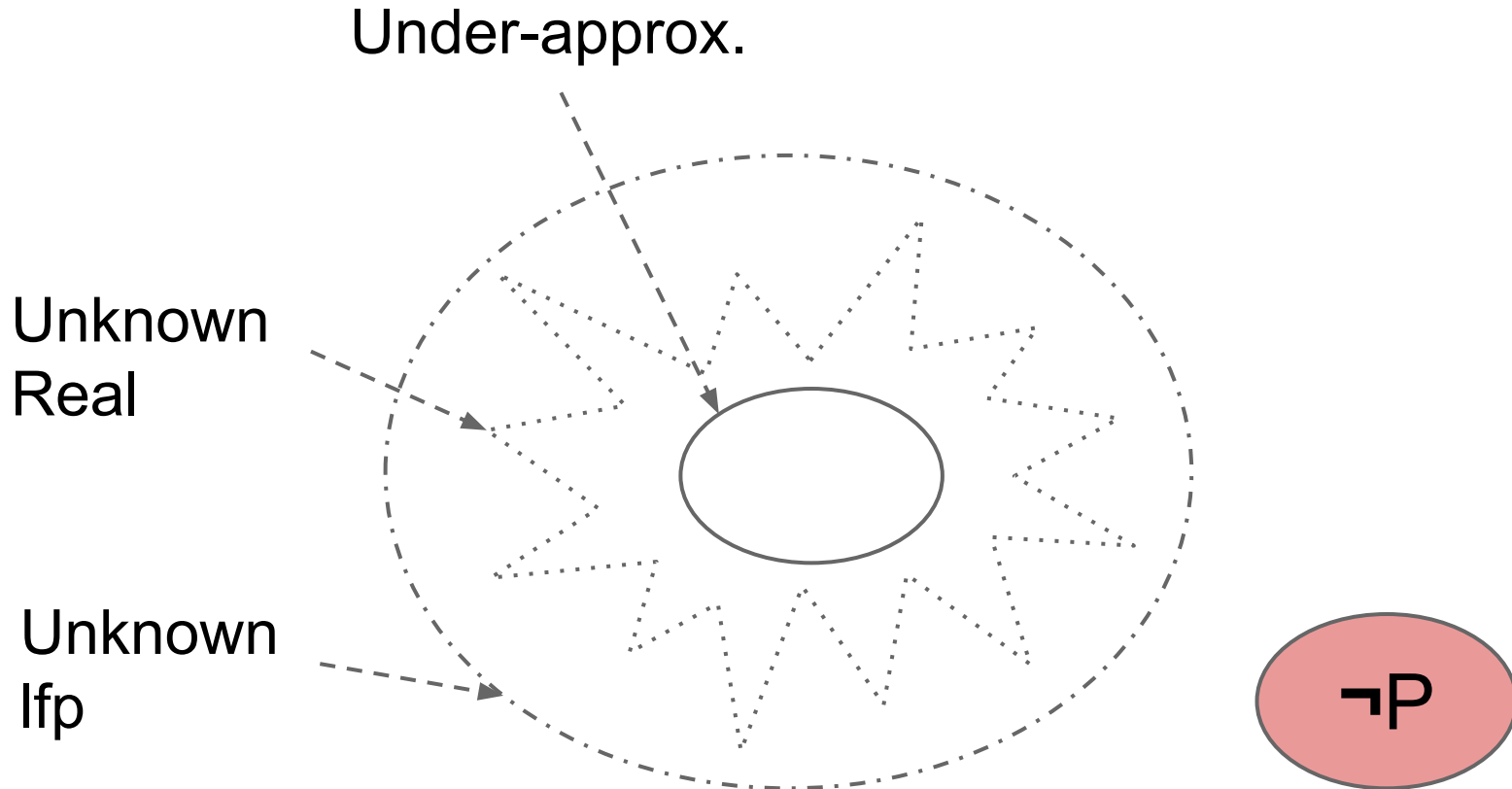
Preliminary

- Least Fixedpoint (lfp)
 - Tarski's fixed point theorem

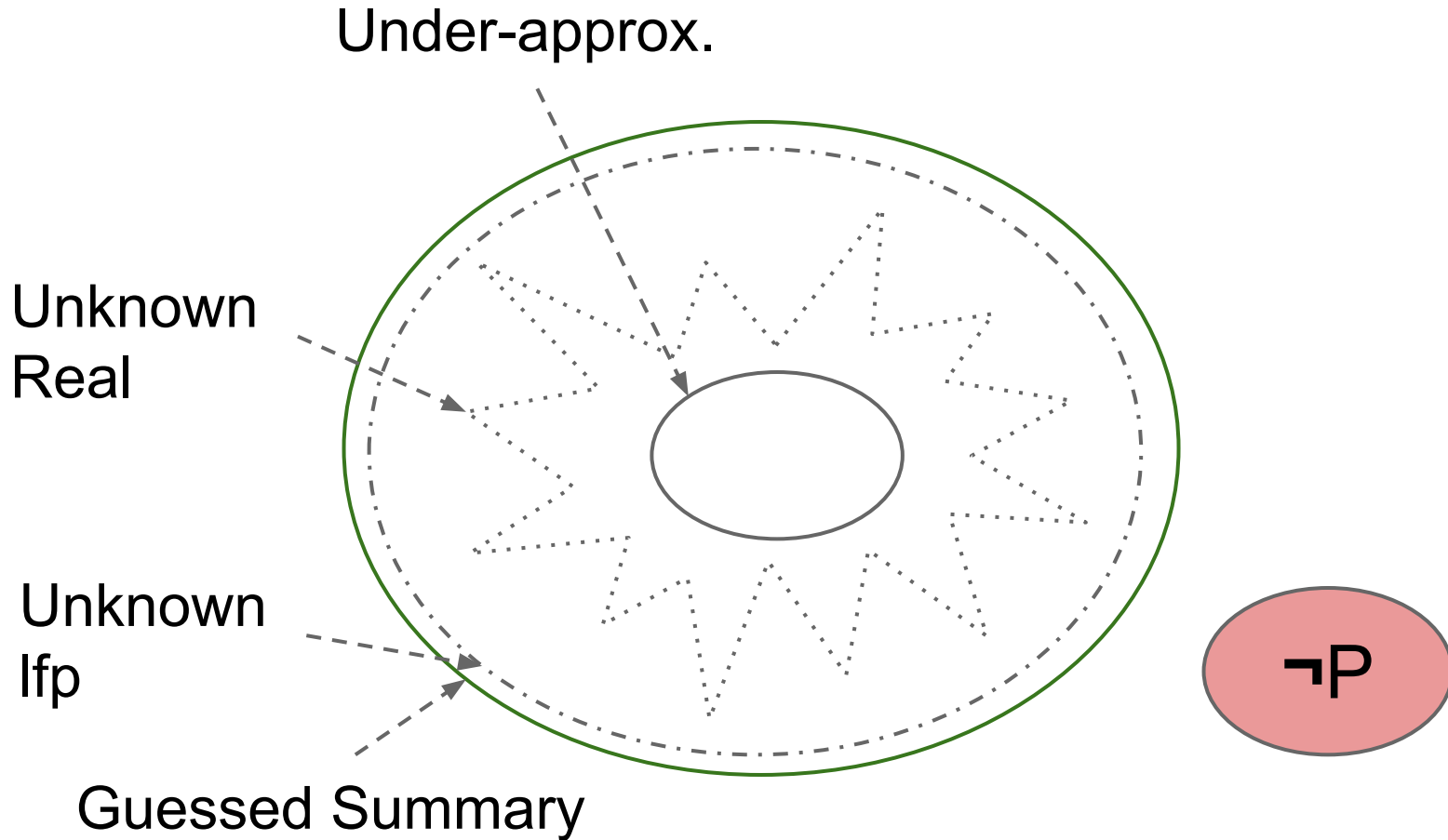
$$\bigwedge P = \bigwedge \{x \in L \mid x \geq f(x)\}$$

- Result
 - f as recursive function, x as guessed summary
 - If x contains $f(x)$
 - We develop a method to check this
 - x must contain least fixedpoint

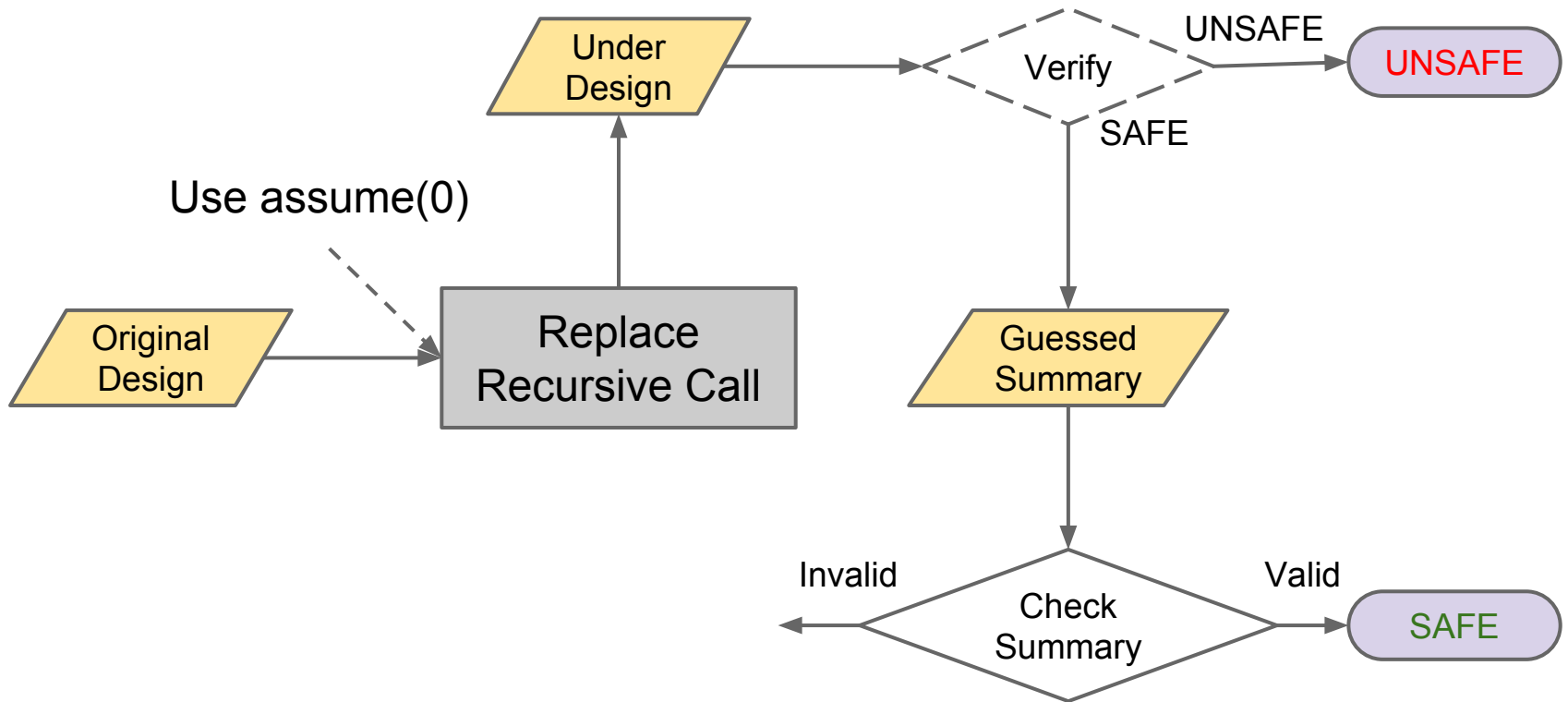
Least Fixedpoint for SAFE design



Valid Guess



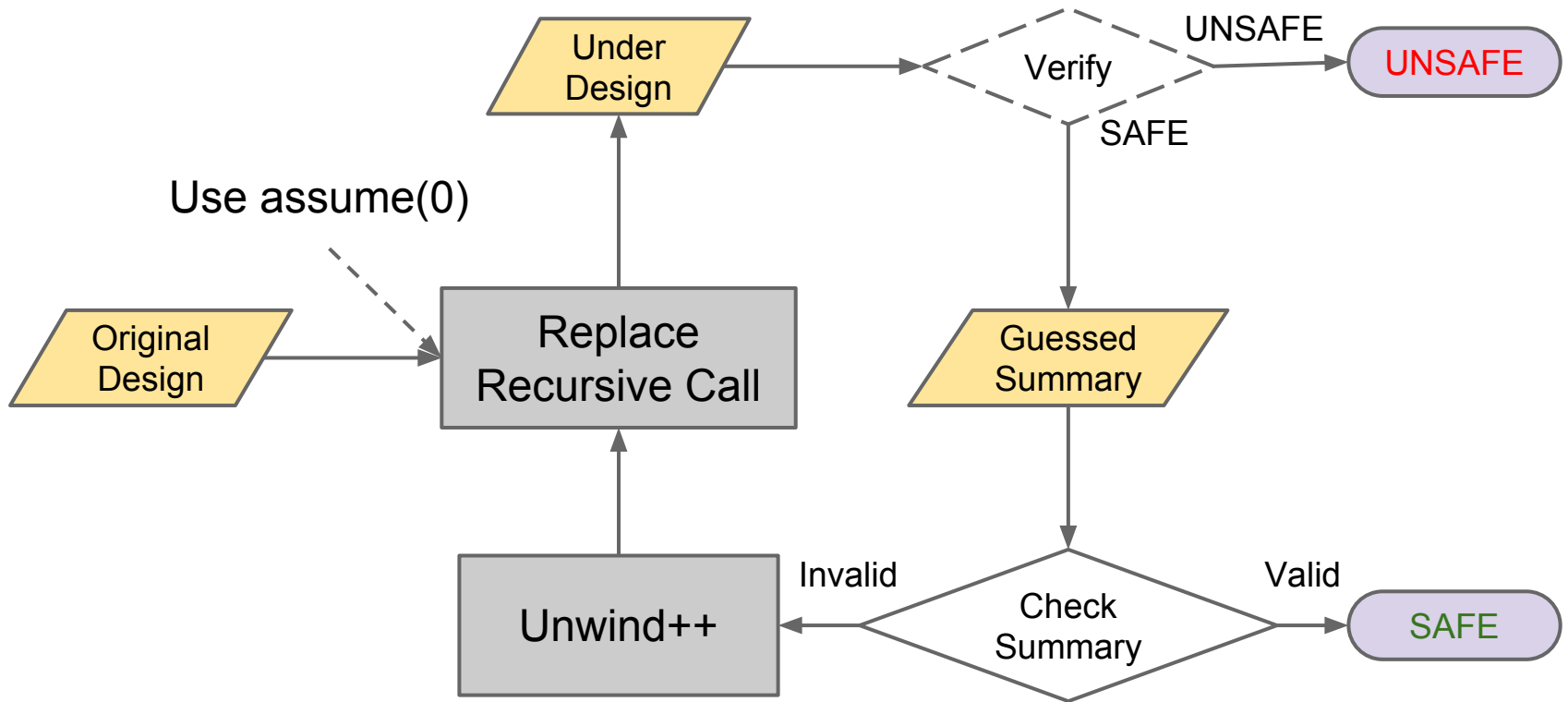
Flow



Invalid Guessed Summary

- What if this guess is invalid?
- Guess another summary
 - From another under-approximation
 - Produced new under-approximation by further unwinding recursive call
- Refine current guess
 - Currently working on this

Flow



Experiment Result

- Benchmarks from SVCOMP 14
 - Category “recursive”
 - 23 cases in total with each case an assertion
 - Timeout: 900 sec. for a case
- Second Place Winner, Ultimate
 - Because 1st place winner is a little controversial
 - Solved: 8 cases
- Our Result
 - Solved: 10 cases
 - Solved after timeout: 2

Discussion

- **Correctness**
 - For UNSAFE design
 - A bug must be found after enough unwinding.
 - For SAFE design
 - Find a summary for recursive function
 - Provide a check method to validate its correctness
- **Effectiveness on SAFE design**
 - Assertion is usually an over-approximation of the recursive function being verified.
 - Our approach will frequently choose the assertion as our guessed summary.

Discussion~

- Inefficiency on UNSAFE design
 - Depend on unwinding enough times
 - Cause exponential growth of verified design size
- Case Study on unsolved cases
 - Assertion is a nonlinear property
 - Limited by the capability of chosen verifier

Thank you.