Still not resolved from your reply to the PDF named 'Issues needing to be solved' and the Question below.

3. Okay, I will set the following message - "Sorry there are not enough funds to continue to give rewards at this Music Stand, please locate another Music Stand…" – no message output – I need to double check this.

6. Is it necessary for player to click on a Music Stand on each visit to begin play?

If 6. Is required then a message in white text below other white text on MS needs to be displayed notifying user to click MS to begin – no message on MS

Example message: Please click Music Stand to begin play….

7. I realise that this was not in the original requirements, but I would like a message added to notify user when Baton or Conduct on HUD is clicked when a user is more than 30 metres away from any MS

Example message: Sorry you are too far from any Music Stand – please move closer to the Music Stand…

Users still appear to get different amounts of maximum clicks. On one occasion, a user only achieved 1 click before return in 24 hours message was output.

Sometimes users get 35 clicks.

However, last 2 tests did achieve the 36 maximum clicks.

<u>Question</u>

I noted that the Leader boards are now visible on a live web site
https://thesecondlife.herokuapp.com

Also, the LSL scripts like the EBC kiosks contain the above web address

Why is this please?