Issue 3

EBC supply to Apprentice Baton

Sometimes the EBC is implemented from the Apprentice and Maestro kiosk and other times it is not implemented.

Examples.

When using Free Apprentice EBC and user purchased 8 additional Apprentice EBC, the countdown was implemented reverting to the remaining free EBC.

We possibly need to meet on SL to demonstrate this.

It is appears that that users can only purchase Maestro EBC first.

Testing on 24.4.22 Example.

Apprentice:0 - Professional:0 - Maestro:0

[01:13] *Apprentice* Kiosk 1.10.11: 8 Apprentice boosters were added to your account. Thank you..

Your stats are - Registration: 2022-01-17 - L\$: 0.243 - XP: 721 / Boosters:

Apprentice:8 - Professional:0 - Maestro:0

[01:15] *Apprentice* Baton (Wear) - 1.10.20 LSL Updated 21/4/22: Your Baton is in use, please wait a moment...

Your Baton is in use, please wait a moment...

[01:16] Maestro's Music Symbols Music Stand - 2.0.9 Updated LSL 21.4.22: You just got music knowledge 'Quarter Note Rest' with reward of 0.090000 L\$ and 3 XP. Your account was updated.

*[01:16] *Apprentice* Baton (Wear) - 1.10.20 LSL Updated 21/4/22: You have clicked your Baton, please wait and see what your rewards will be...
You will receive your rewards in 176 Seconds...

^{*} Countdown activated at 176 Seconds despite user purchase of 8 Apprentice EBC