



## Chapter 2

### Conceptual Modeling

#### Basic Entity Relationship Diagrams



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### Objectives

- Definition of terms
- Importance of data modeling
- Write good names and definitions for entities, relationships, and attributes
- Model attributes, entities, binary relationships and cardinalities
- Draw basic E-R diagrams for common business situations

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## Business Rules

- Statements that define or constrain some aspect of the business
- Assert business structure
- Control/influence business behavior
- Are expressed in terms familiar to end users
- Govern how data are stored and handled.
- Our DB app will (hopefully) automate business rules

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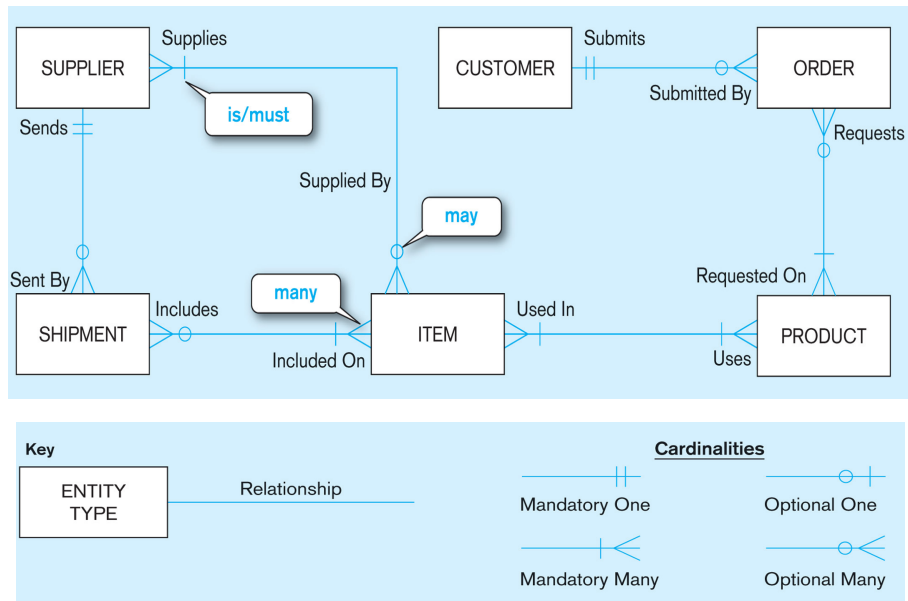
## E/R Modeling



- The E/R model is used to construct a conceptual data model – a representation of the **structure** and **constraints** of a database and is the technology independent.

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Sample E-R Diagram (Figure 2-1)



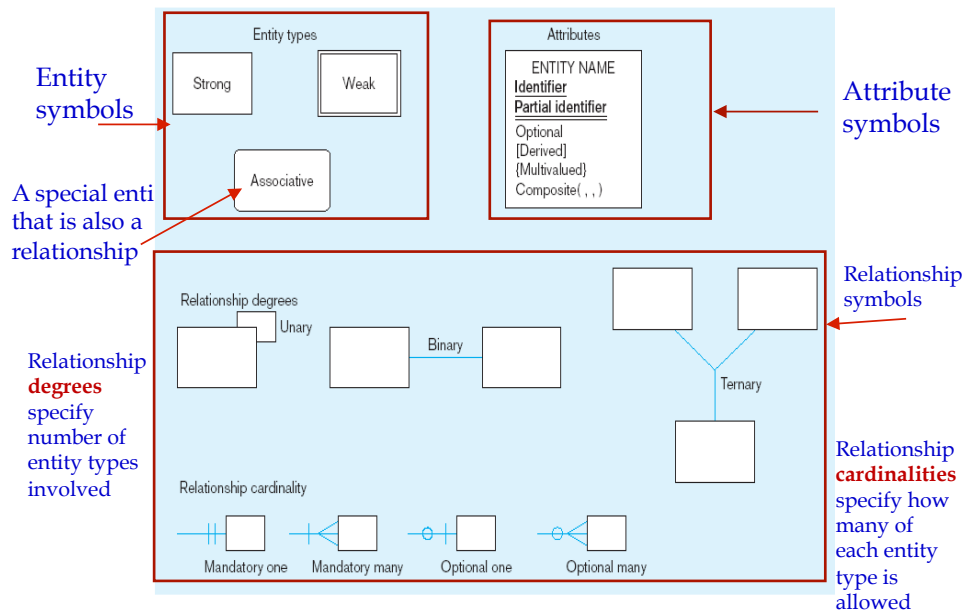
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## E-R Modeling

- An **E-R model** is based on:
  - **Entities**
  - **Relationships** between entities
  - **Attributes** of entities and relationships
- **E-R diagram**
  - a graphical representation of an E-R model

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Basic E-R notation (Figure 2-2)



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## Modeling Business Rules

- Business rules
  - Statements that define the business
  - Derived from policies and procedures
  - Expressed in natural language for end users
  - Expressed in data models for system developers
- A Good Business Rule is: (Table 2-1)
  - **Declarative** – what, not how
  - **Precise** – clear, agreed-upon meaning
  - **Atomic** – one statement
  - **Consistent** – internally and externally
  - **Expressible** – structured, natural language
  - **Distinct** – non-redundant
  - **Business-oriented** – understood by business people

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## A Good Data Name is:

- Related to business, not technical
- Meaningful and self-documenting
- Unique
- Readable
- Composed of words from an approved list
- Repeatable
- Written in standard syntax

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## Modeling Entities and Attributes

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# Entities

- Things in the real world, physical or not: person, place, object, event, concept

- **Entity Type**

- collection of entities that share properties or characteristics
- Entity type is always **SINGULAR**
- Represented by a rectangle

Student

- **Entity Instance**

- each of the instances of an entity type

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## Entity Types and Instances

| Entity type: EMPLOYEE |                     |                    |                   |
|-----------------------|---------------------|--------------------|-------------------|
| Attributes            | Attribute Data Type | Example Instance   | Example Instance  |
| Employee Number       | CHAR (10)           | 642-17-8360        | 534-10-1971       |
| Name                  | CHAR (25)           | Michelle Brady     | David Johnson     |
| Address               | CHAR (30)           | 100 Pacific Avenue | 450 Redwood Drive |
| City                  | CHAR (20)           | San Francisco      | Redwood City      |
| State                 | CHAR (2)            | CA                 | CA                |
| Zip Code              | CHAR (9)            | 98173              | 97142             |
| Date Hired            | DATE                | 03-21-1992         | 08-16-1994        |
| Birth Date            | DATE                | 06-19-1968         | 09-04-1975        |

**FIGURE 2-3** Entity type EMPLOYEE with two instances

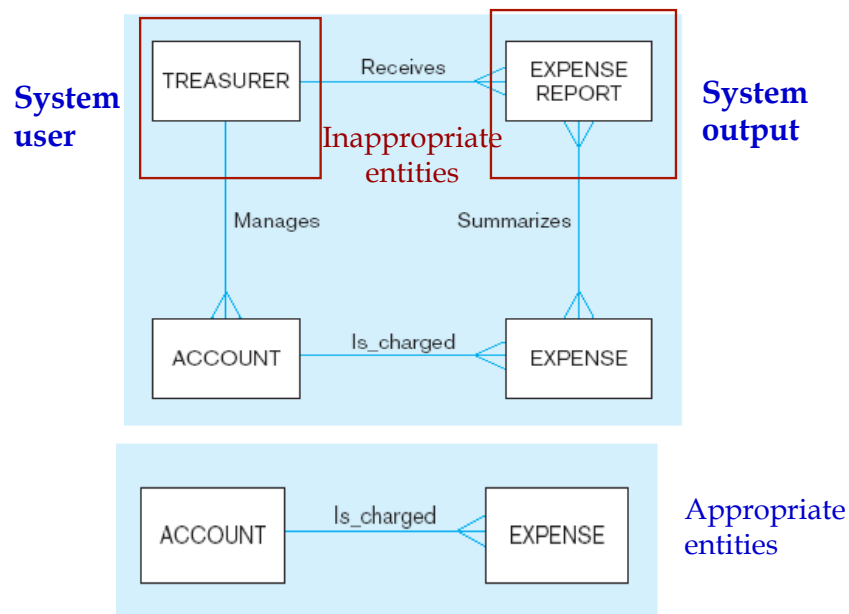
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## What Should an Entity Be?

- SHOULD BE:
  - An object that we are trying to model
  - An object that will have many instances in the database
- SHOULD NOT BE:
  - A user of the database system
  - An output of the database system (e.g. a report)

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Figure 2-4 Example of inappropriate entities



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## Attributes

- Attribute - property or characteristic of an entity type that is of interest to the organization.
- Classifications of attributes:
  - Required versus Optional Attributes
  - Simple versus Composite Attribute
  - Single-Valued versus Multi-valued Attribute
  - Stored versus Derived Attributes
  - Identifier Attributes

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## Required vs. Optional Attributes

| Entity type: STUDENT |                     |                      |                  |                  |
|----------------------|---------------------|----------------------|------------------|------------------|
| Attributes           | Attribute Data Type | Required or Optional | Example Instance | Example Instance |
| Student ID           | CHAR (10)           | Required             | 876-24-8217      | 822-24-4456      |
| Student Name         | CHAR (40)           | Required             | Michael Grant    | Melissa Kraft    |
| Home Address         | CHAR (30)           | Required             | 314 Baker St.    | 1422 Heft Ave    |
| Home City            | CHAR (20)           | Required             | Centerville      | Miami            |
| Home State           | CHAR (2)            | Required             | OH               | FL               |
| Home Zip Code        | CHAR (9)            | Required             | 45459            | 33321            |
| Major                | CHAR (3)            | Optional             | MIS              |                  |

**Required** – must have a value for every entity (or relationship) instance with which it is associated

**Optional** – may not have a value for every entity (or relationship) instance with which it is associated

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Figure 2-7 A **composite** attribute

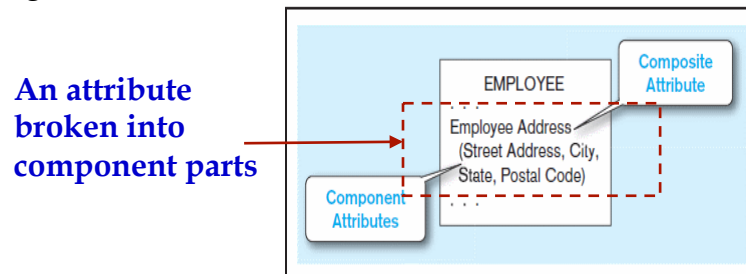
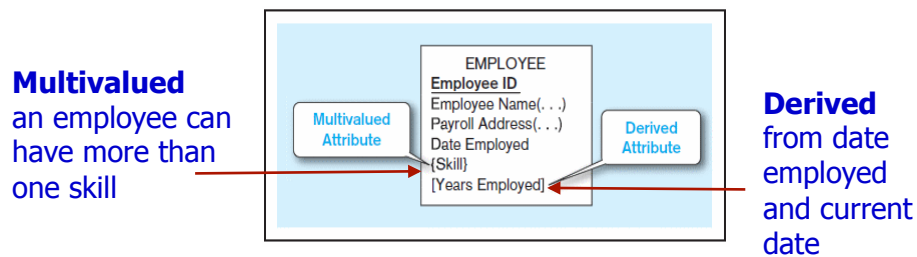


Figure 2-8 Entity with **multivalued** attribute (Skill) and **derived** attribute (Years Employed)



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## Identifiers (Keys)

- **Identifier (Key)** - an attribute (or combination of attributes) that uniquely identifies individual instances of an entity type
- **Simple Key** versus **Composite Key**
- **Candidate Key** – an attribute that could be a key... satisfies the requirements for being a key

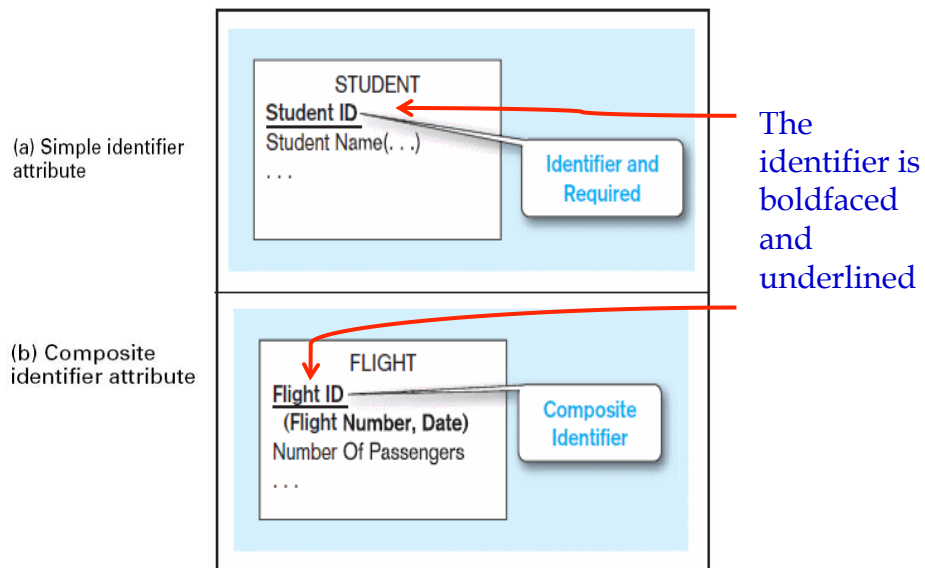
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## Criteria for Selecting Identifiers

- Will not change in value over the life of each instance of the entity type.
- Will not be **NULL**.
- No intelligent identifiers (containing e.g. locations or people that might change)
- Substitute new, simple (e.g., *surrogate* attribute) keys for long, composite keys (e.g., entity type of Game: Game# instead of Home\_Team and Visitor\_Team)

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Figure 2-9 Simple and composite identifier attributes

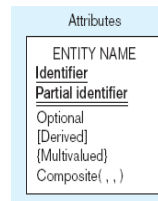


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## Practice: Person

- Produce an E-R diagram for the following situation:

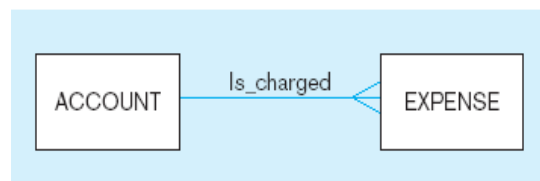
We have one entity, called Person, with the following attributes: ID (the identifier); Name, which is composed of one or more given names and one or more family names; one or more aliases; an address (composed of street, city, state, zip); date of birth; and age, which can be calculated from the date of birth.



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## Relationships

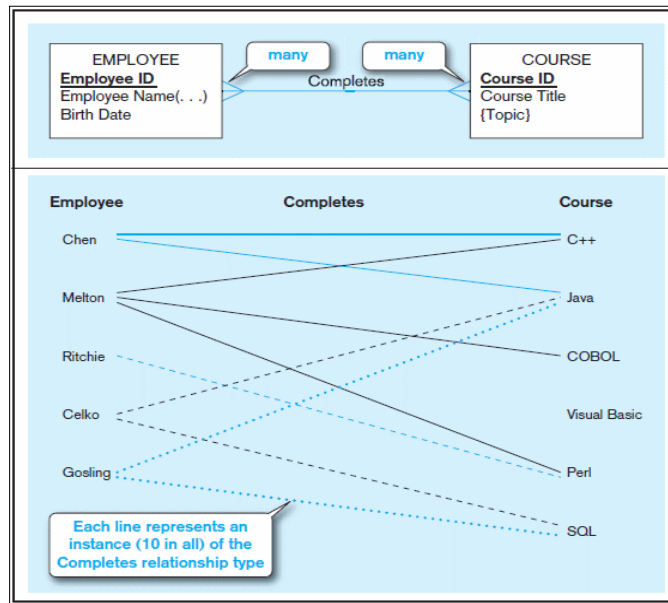
- Association between two or more entities
- Represented by connecting lines



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Figure 2-10 Relationship types and instances

a) Relationship type (Completes)



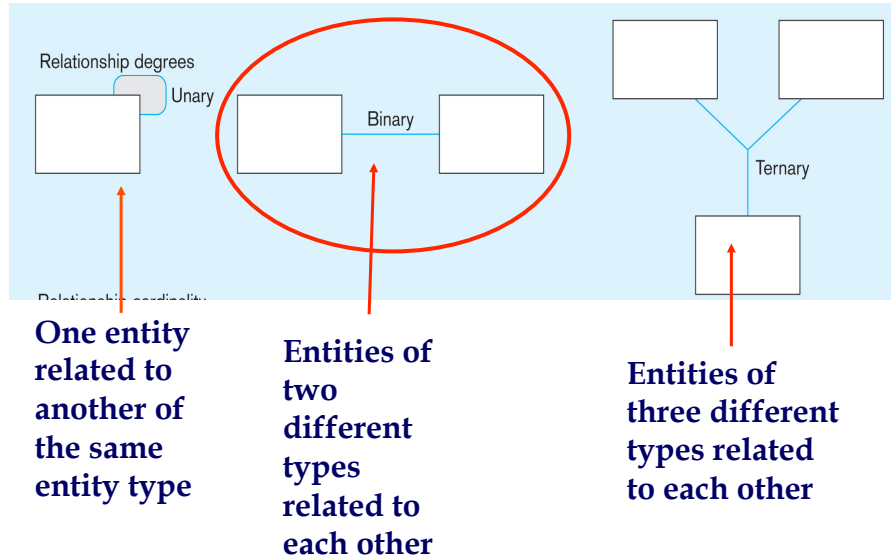
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## Relationships

- Degree
  - Unary (next lecture)
  - **Binary**
  - Ternary (next lecture)
- Cardinality constraints
  - One-to-One
  - One-to-Many
  - Many-to-Many

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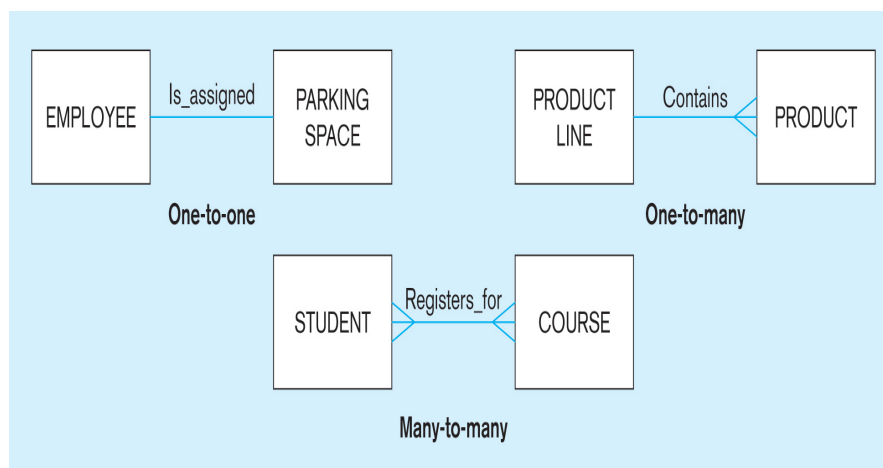
## Degree of relationships – from Figure 2-2



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Figure 2-12 Examples of relationships of different degrees

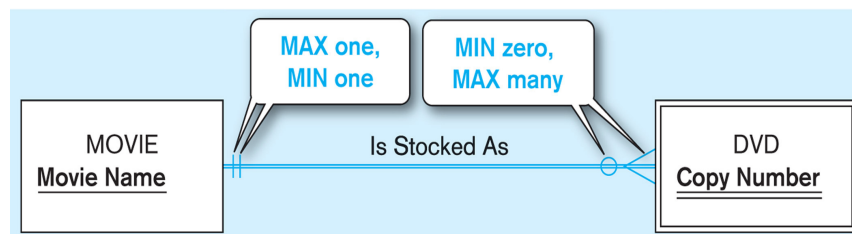
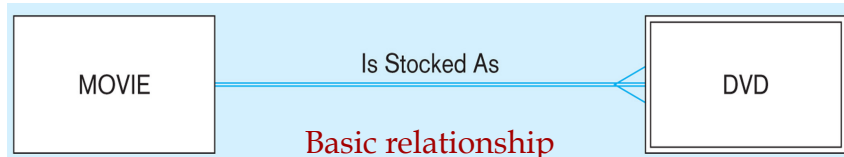
### Binary relationships



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## Cardinality Constraints

- The number of instances of one entity that can/must be associated with each instance of another entity



Relationship with cardinality constraints

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## Cardinality Constraints

- **Minimum** Cardinality
  - If zero, then optional
  - If one or more, then mandatory
- **Maximum** Cardinality
  - The maximum number

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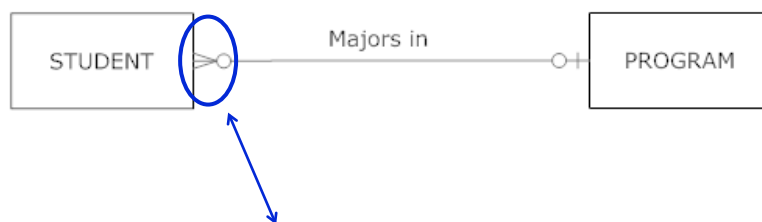
## Interpreting Cardinalities



A student majors in zero or one programs.

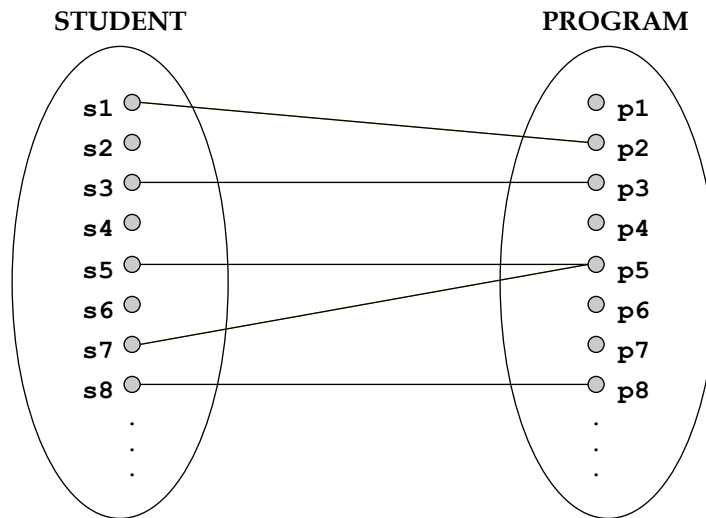
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## Interpreting Cardinalities



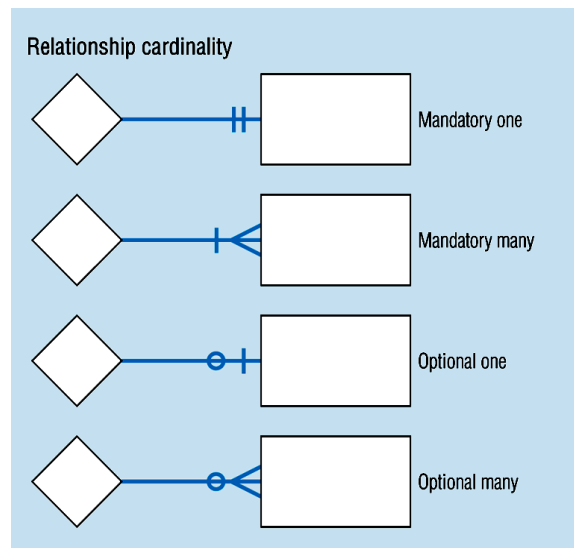
A program has zero or more students.

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## Cardinality Constraints



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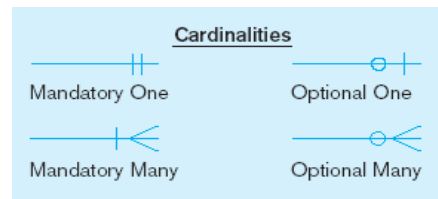
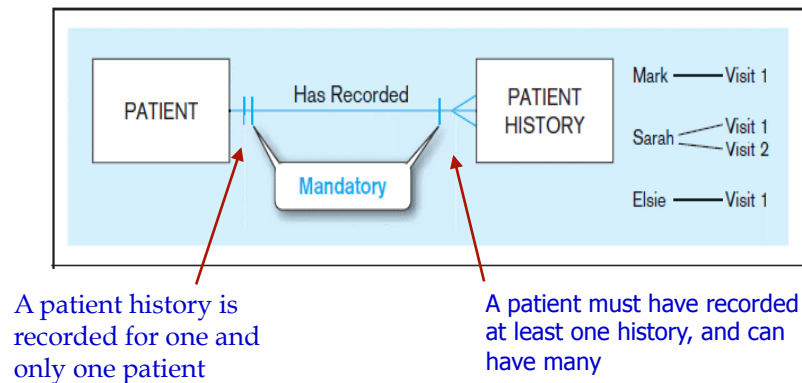


Figure 2-17 Examples of **mandatory** cardinalities



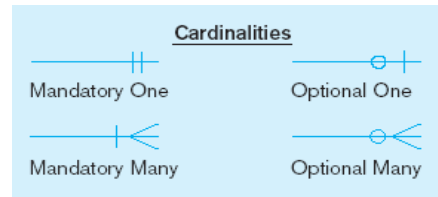
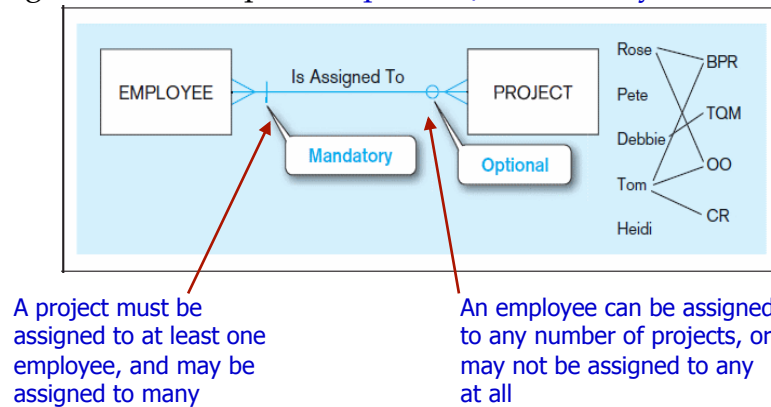


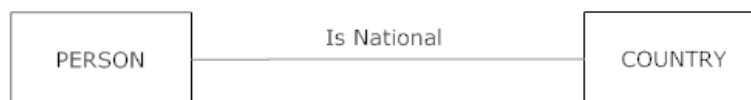
Figure 2-17 Examples of **optional / mandatory** cardinalities



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## Quick Check

- So now you try it. Add cardinality constraints to the following diagram
  - A person is national of zero or more countries
  - A country has one or more people ....

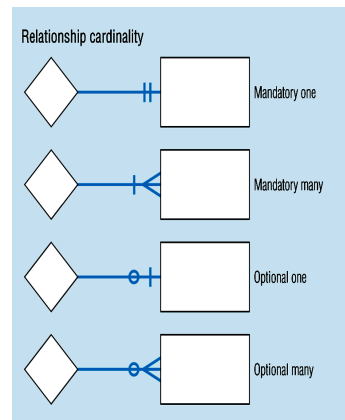


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## Practice Cardinality Constraints

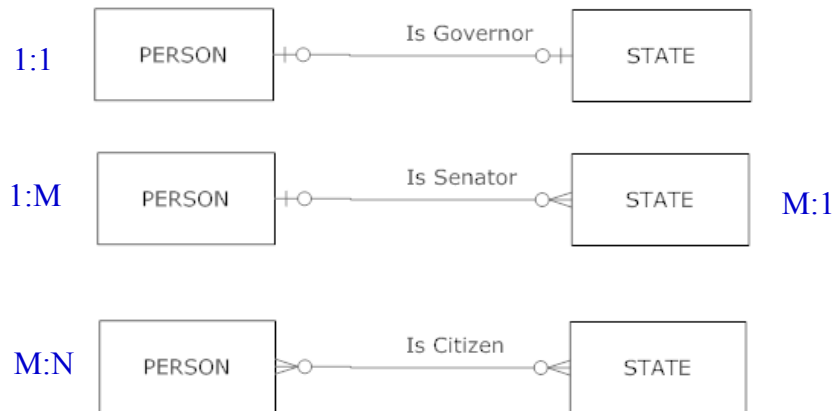
Draw an example for each type of cardinality constraint:

1. Mandatory one
2. Mandatory many
3. Optional one
4. Optional many



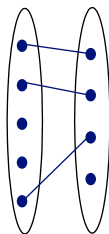
# Maximum Cardinalities

- Looking at the MAXIMUM cardinality on BOTH sides, we classify relationships as:

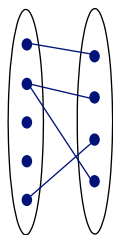


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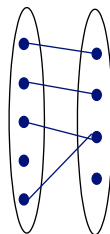
1-to-1



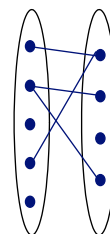
1-to Many



Many-to-1



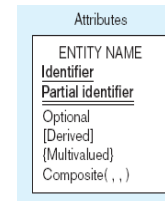
Many-to-Many



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## Practice: Products

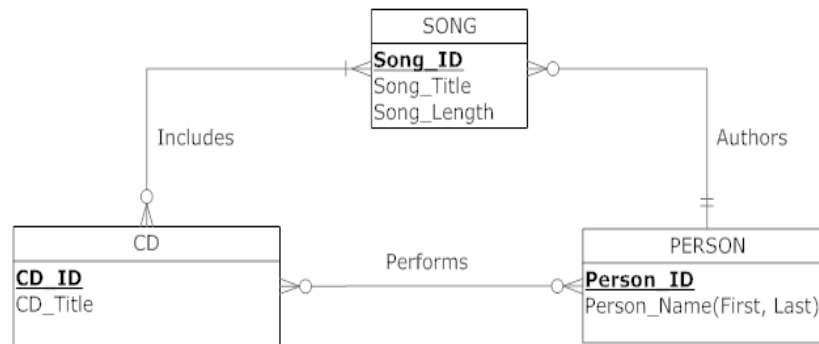
- We have two kinds of entities: Products and Categories.
- For each product we keep its identifier, name, price, wholesale price, and profit margin, which is calculated from the price and the wholesale price.
- For each category we keep its identifier and its name.
- Each product belongs to zero or more categories and each category can have zero or more products.



## Practice : CD

- We have three entities: CD, PERSON and SONG.
  - A CD has a number, which is its identifier, and a title
  - A person has an ID and a name, divided into first, last
  - A song has an ID, a title and a length
  - We keep track of which person is a song's author. A person can author many songs and a song has exactly one author.
  - We keep track of which people perform on a CD. Zero or more people can perform on a CD, and people can perform on zero or more CDs.
  - We keep track of which songs are included on a CD. One or more songs are included on a CD, and a song is included in zero or more CDs.

## Practice : CD



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## Review

- Conceptual modeling
- Business rules
- E-R Model
- Entity
- Entity Identifier
- Relationship
- Degree
- Cardinality
- One-to-Many Relationship

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## Relevant Textbook Exercises

- Exercise #1, page 101
- Exercise #2 (a, b, e, h), pages 101-102
- Exercise #17 (a, e, f, g), pages 105-106
- Exercise #19