

Lecture 7: Cellular Network

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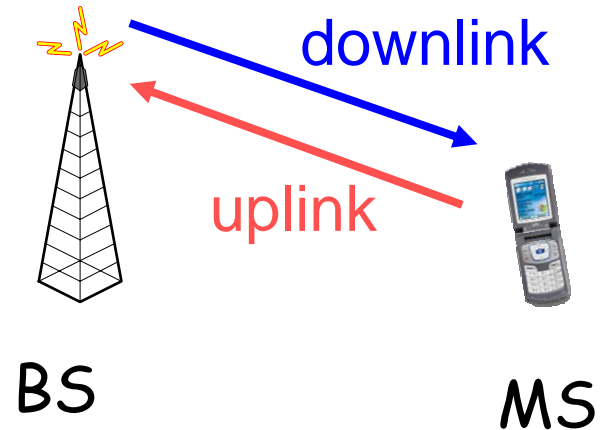
Announcement

- 11/30 midterm
- 11/23, 11/16 project proposal presentation
 - 2~3 people
 - 12 minutes
- 11/16, 11/9
 - Transport layer
 - Case study: multimedia over wireless
- Email me your group members by next Friday
 - hywei@cc.ee.ntu.edu.tw

Cellular Basics

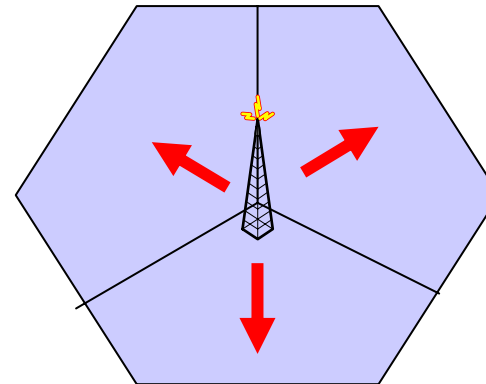
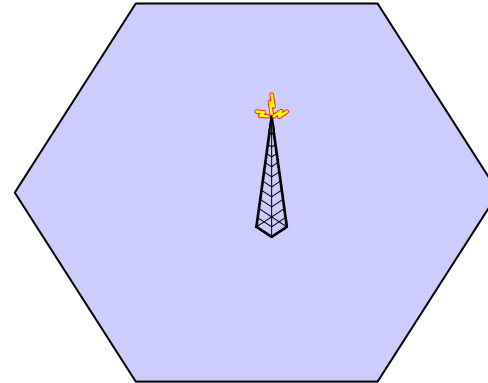
Terminologies: BS & MS

- Base station (BS)
 - Access point (AP)
- Mobile station (MS)
 - SS (Subscriber station)
 - MT (mobile terminal)
 - MN (mobile node)
- Downlink
 - Forward link
 - BS → MS
- Uplink
 - Reverse link
 - MS → BS



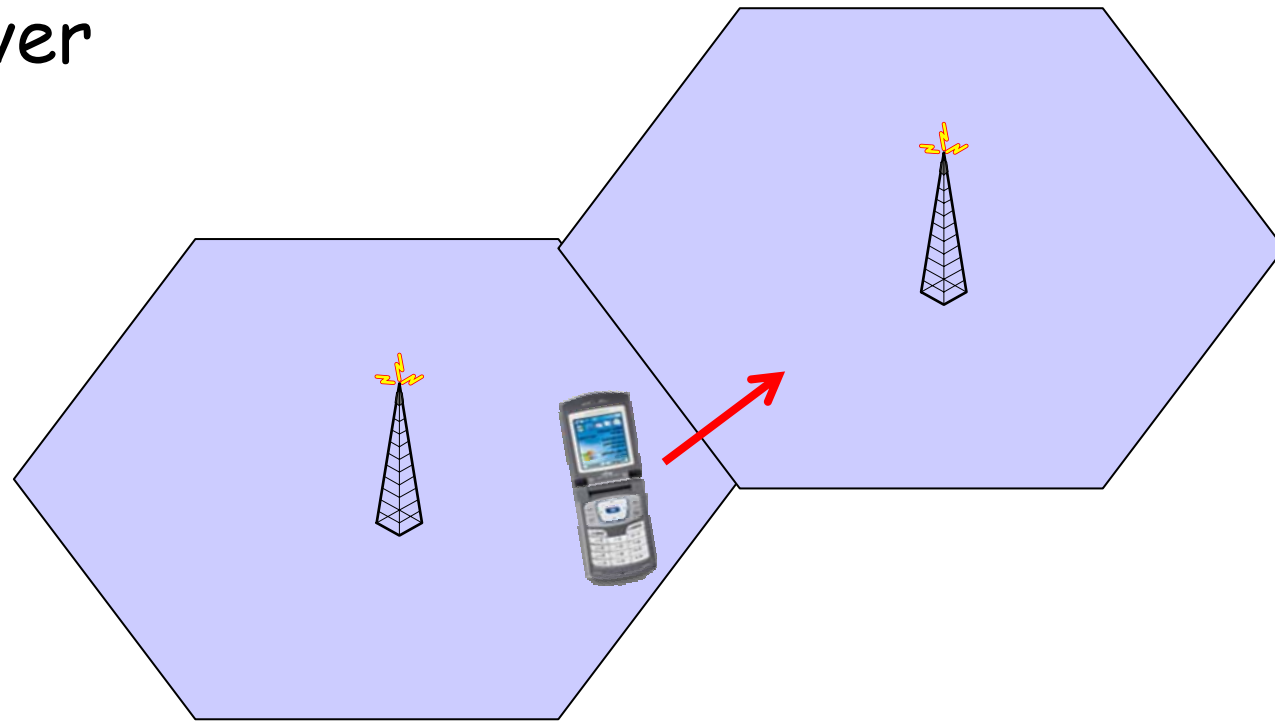
Terminologies: cell and sector

- Cell
 - Coverage area of a BS
- Sector
 - Partial area of a cell that is served by a directional antenna



Terminology: handoff

- Handoff
 - MS changes serving BS due to movement or radio channel variation
 - handover

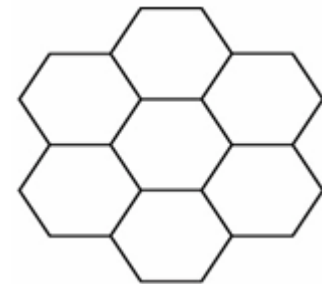


1G and 2G cellular systems

- 1st generation
 - AMPS
 - Analog
 - Analog FM modulation
 - FDMA
- 2nd generation
 - DAMPS(IS-54)
 - U.S.
 - Digital PSK modulation
 - FDM/TDMA
 - GSM
 - Europe, Asia
 - Digital PSK modulation
 - FDM/TDMA
 - IS-95 CDMA
 - U.S.
 - Digital PSK modulation
 - FDM/CDMA

Basic Cellular Concept

- "Cell"
 - Typically, cells are hexagonal
 - In practice, it depends on available cell sites and radio propagation conditions
- Spectrum reuse
 - Reuse the same EM spectrum in other geographical location
 - Frequency reuse factor



Frequency Reuse

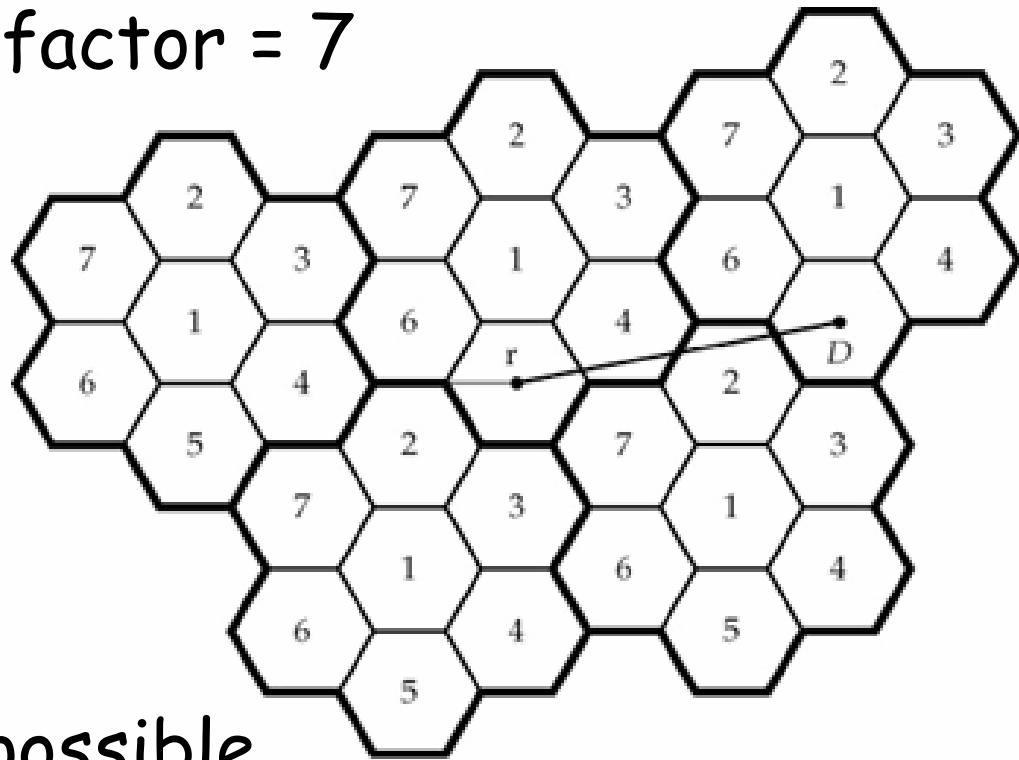
- Cluster
 - A group of cells
- Frequency reuse factor
 - $(\text{Total \# of channels in a cluster}) / (\text{Total \# of channels in a cell})$

TDMA/FDMA Spatial Reuse

A frequency reuse example

- Example

- Frequency reuse factor = 7
- Cluster size = 7



- Question

- What are other possible frequency reuse patterns?

Cluster

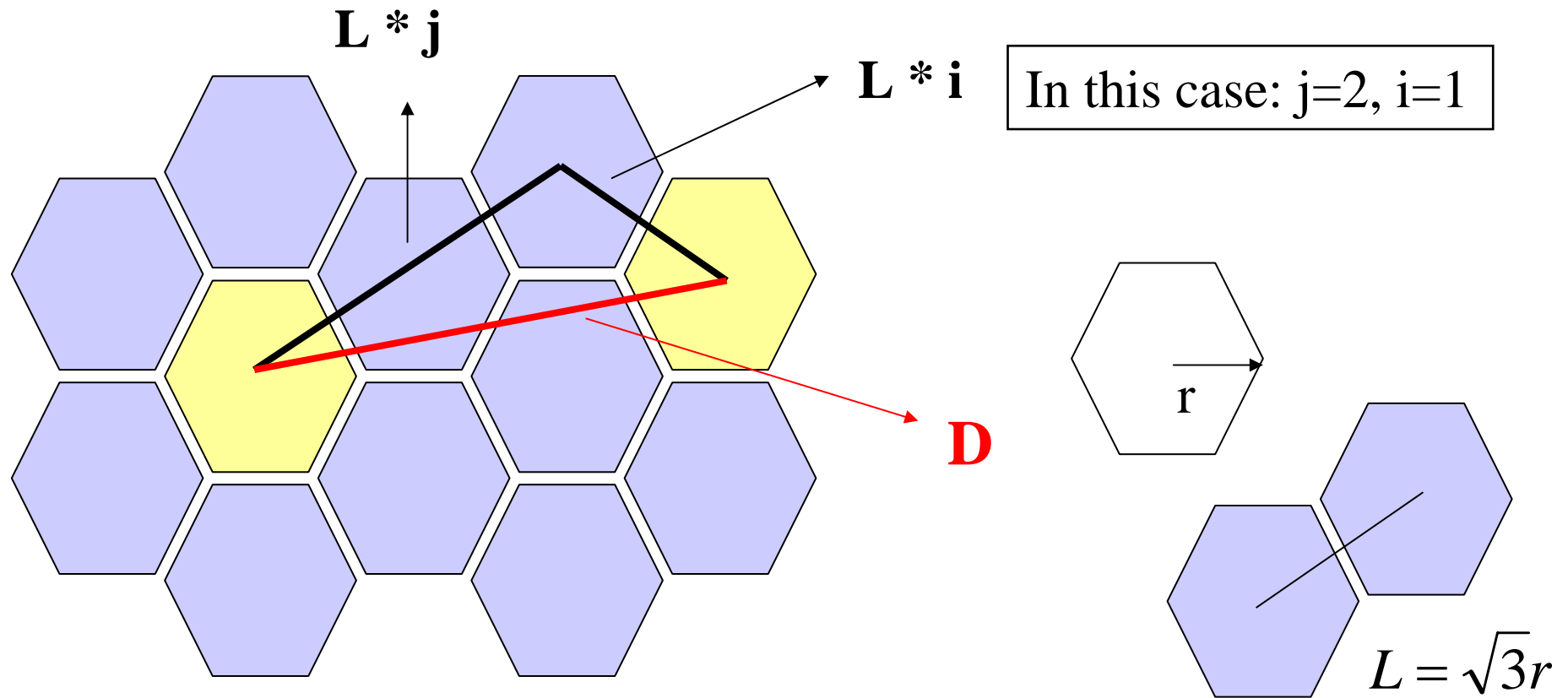
- The hexagon is an ideal choice for macrocellular coverage areas, because it closely approximates a circle and offers a wide range of tessellating reuse cluster sizes.
- A cluster of size N can be constructed if,
 - $N = i^2 + ij + j^2$.
 - i, j are positive integer
- Allowable cluster sizes are
 - $N = 1, 3, 4, 7, 9, 12, \dots$

Determine frequency reuse pattern

- Co-channel interference [CCI]
 - one of the major factors that limits cellular system capacity
 - CCI arises when the same carrier frequency is used in different cells.
- Determine frequency reuse factor
 - Propagation model
 - Sensitivity to CCI

Reuse distance

- Notations
 - D : Reuse distance
 - Distance to cell using the same frequency
 - r : Cell radius
 - N : Frequency reuse factor
- Relationship between D and r
 - $D/r = (3N)^{0.5}$
 - $N = i^2 + ij + j^2$
- Proof?



$$D^2 = (L \cdot i)^2 + (L \cdot j)^2 - 2(L \cdot i)(L \cdot j) \cos(2\pi / 3)$$

$$D^2 = L^2 \cdot i^2 + L^2 \cdot j^2 - 2L^2 \cdot i \cdot j \cdot (-0.5)$$

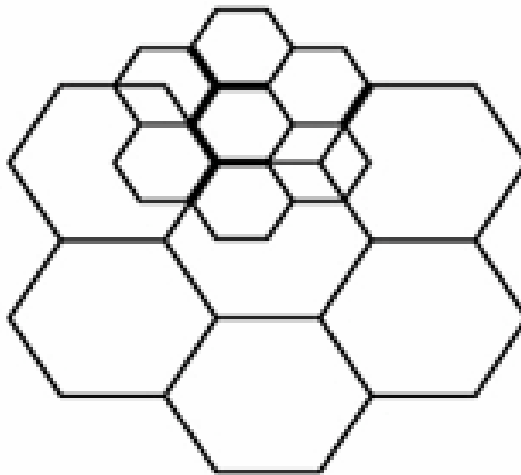
$$D^2 = L^2 (i^2 + j^2 + ij)$$

$$D / r = \sqrt{3(i^2 + j^2 + ij)} = \sqrt{3N}$$

Compute D based on
“law of cosine”

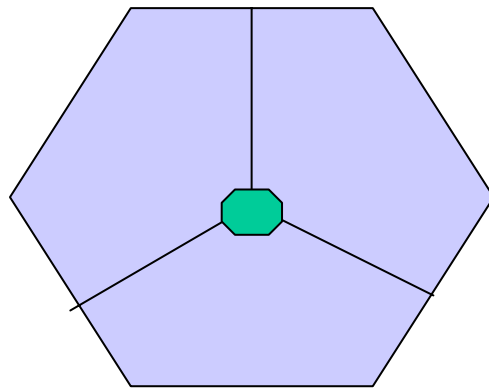
Cell splitting

- Smaller cells have greater system capacity
 - Better spatial reuse
- As traffic load grows, larger cells could split into smaller cells



Sectors

- Use directional antenna reduces CCI
 - Why? Think about it!
- 1 base station could apply several directional antennas to form several sectors
- 3-sector cell



Forward link and reverse link

- Forward link
 - Also called downlink
 - $BS \rightarrow MS$
- Reverse link
 - Also called uplink
 - $MS \rightarrow BS$
- How forward link and reverse link are separated?
 - FDD (more often)
 - Frequency Division Duplex
 - TDD
 - Time Division Duplex
 - Why is it more difficult to engineer a TDD system?

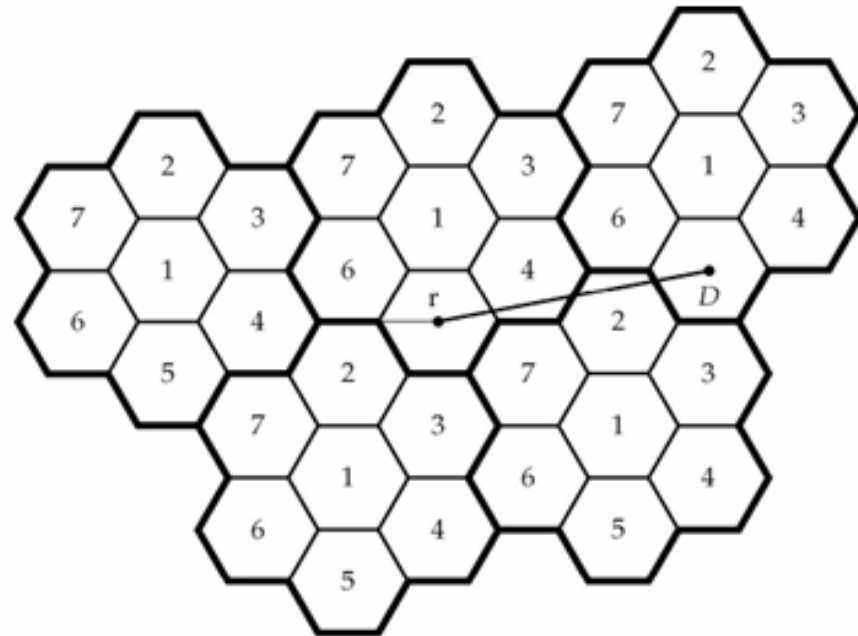
More about cellular

Cell size & FRF

- Cell size should be proportional to $1/(\text{subscriber density})$
- Co-channel interference is proportional to
 - $1/D$
 - r
 - $1/N^{0.5}$
 - Path-loss model
- Total system capacity is proportional to
 - $1/N$
 - N : Frequency reuse factor

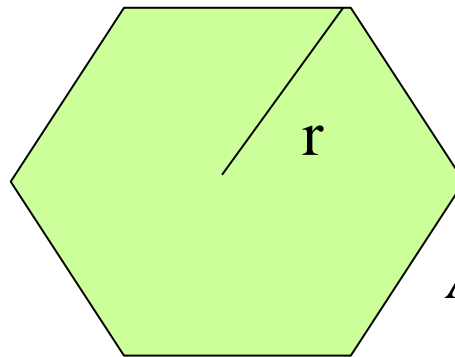
Example: N=7

- Frequency reuse factor N=7
 - $N = i^2 + ij + j^2$
 - $(i,j)=(1,2)$ or $(2,1)$
- Other commonly used patterns
 - N=3
 - (1,1)
 - N=4
 - (2,0); (0,2)
- N=1 is possible
 - CDMA



Compute total system capacity

- Example 11-1
 - Total coverage area = 100 mile² = 262.4 km²
 - Total 1000 duplex channels
 - Cell radius = 1km
 - N=4 or N=7
- What's the total system capacity for N=4 and N=7?

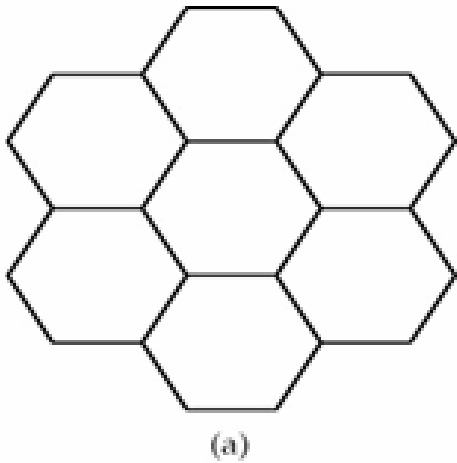


$$A = \frac{3\sqrt{3}}{2} r^2 = 2.6r^2$$

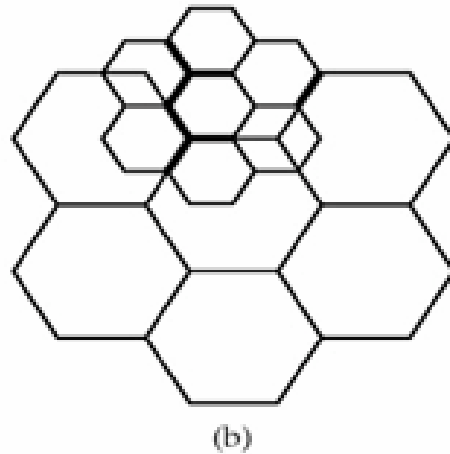
Compute total system capacity

- # of cells = $262.4/2.6=100$ cells
- # of usable duplex channels/cell
 - $S=(\text{\# of channels})/(\text{reuse factor})$
 - $S_4=1000/4=250$
 - $S_7=1000/7=142$
- Total system capacity (# of users could be accommodated simultaneously)
 - $C=S*(\text{\# of cells})$
 - $C_4=250*100=25000$
 - $C_7=142*100=14200$

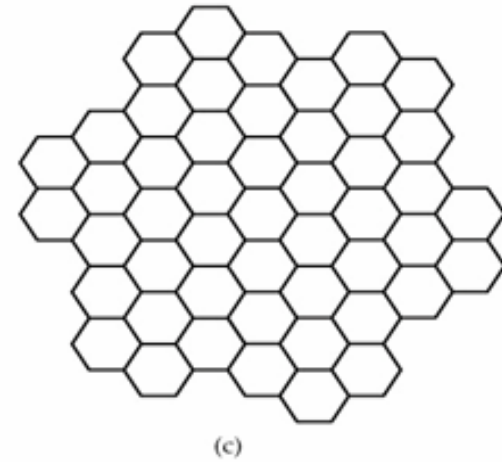
Evolving deployment



Early stage



Intermediate stage



Late stage

- Multiple stages of deployment
- Deployment evolves with subscriber growth

Practical deployment issues

- Location to setup antenna
 - Antenna towers are expensive
 - Local people do not like BSs
 - Antenna/BS does not look like antenna/BS
- Antenna
 - Omni-directional
 - Directional antenna

Wireless QoS

- Quality of Service (QoS)
 - Achieving satisfactory wireless QoS is an important design objective
- Quality measures
 - Channel availability (wireless network is available when users need it)
 - Blocking probability
 - Dropping probability
 - Coverage: probability of receiving adequate signal level at different locations
 - Transmission quality: fidelity/quality of received signals
 - BER
 - FER
- Application-dependent
 - Voice
 - Data
 - Multimedia

Wireless QoS

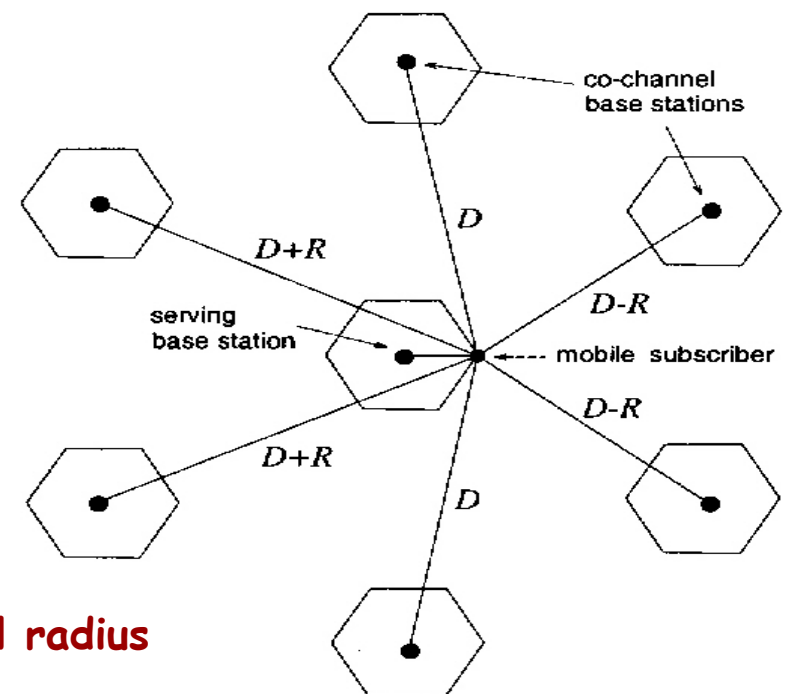
- Admission control
 - Blocking
 - Poor reception quality
- Co-channels
 - Frequency reuse factor
 - Cell planning
 - Frequency planning

Worst-Case CCI on the Forward Channel

- Co channel interference [CCI] is one of the prime limitations on system capacity. We use the propagation model to calculate CCI.
- There are six first-tier, co-channel BSs, two each at (approximate) distances of $D-R$, D , and $D+R$ and the worst case (average) Carrier-to-(Co-Channel) Interference [CCI] is

$$\Lambda = \frac{1}{2} \frac{R^{-\beta}}{(D-R)^{-\beta} + D^{-\beta} + (D+R)^{-\beta}}$$

**Worst case CCI
on the forward channel**

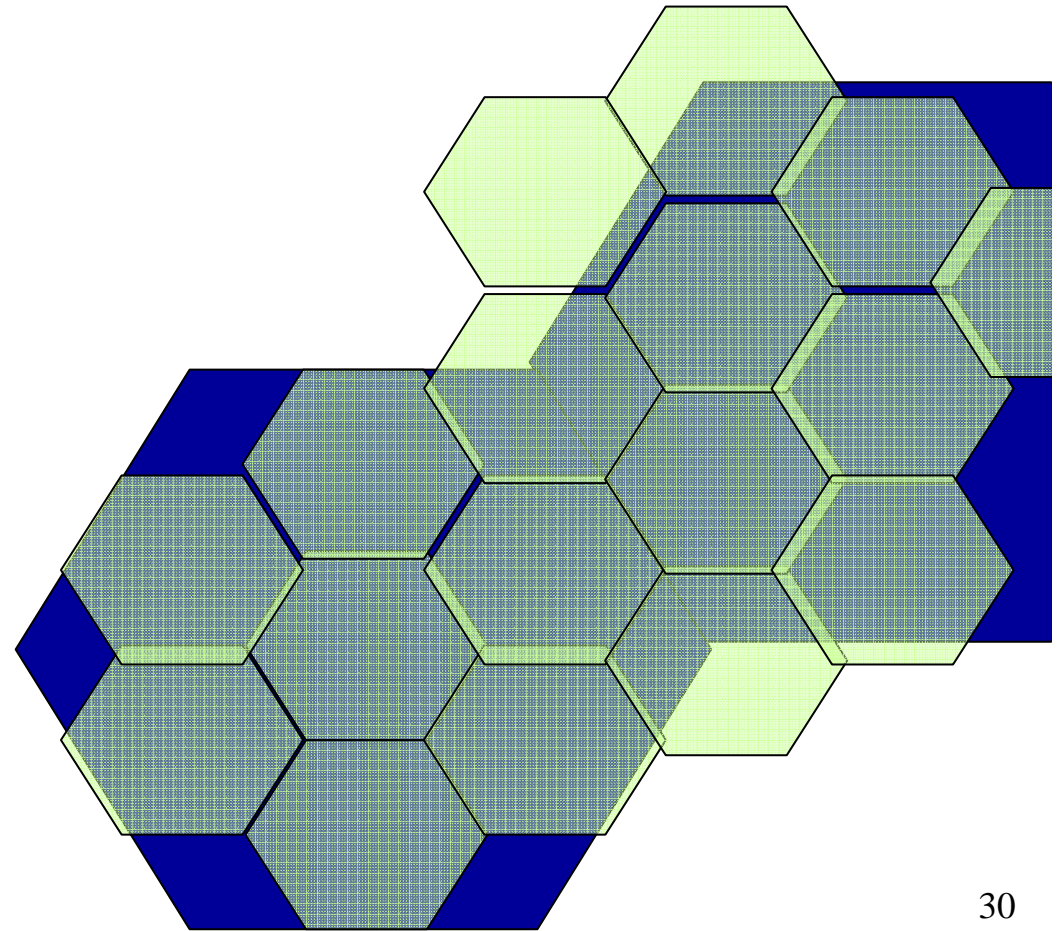
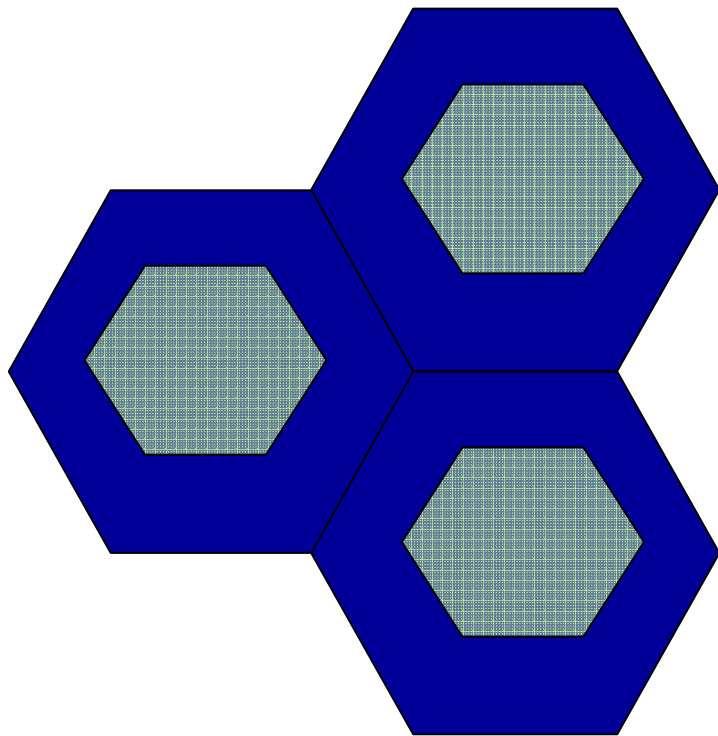


R = cell radius

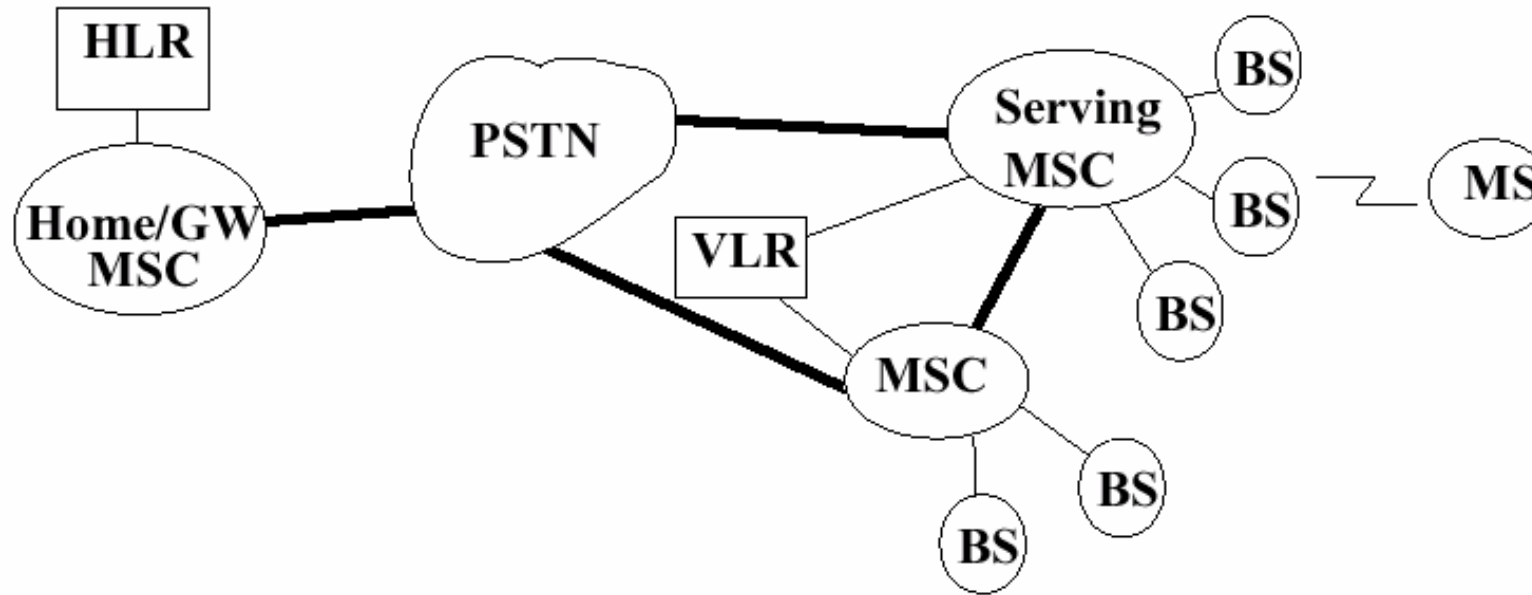
Overlay

- Dual-mode or dual-frequency phones
 - Overlay different wireless access technologies
 - Different technologies
 - Same technology operating in different bands
- Increase system capacity
 - Reduce blocking
- Example:
 - GSM 900/1800
 - TDMA+CDMA

Overlaid cells



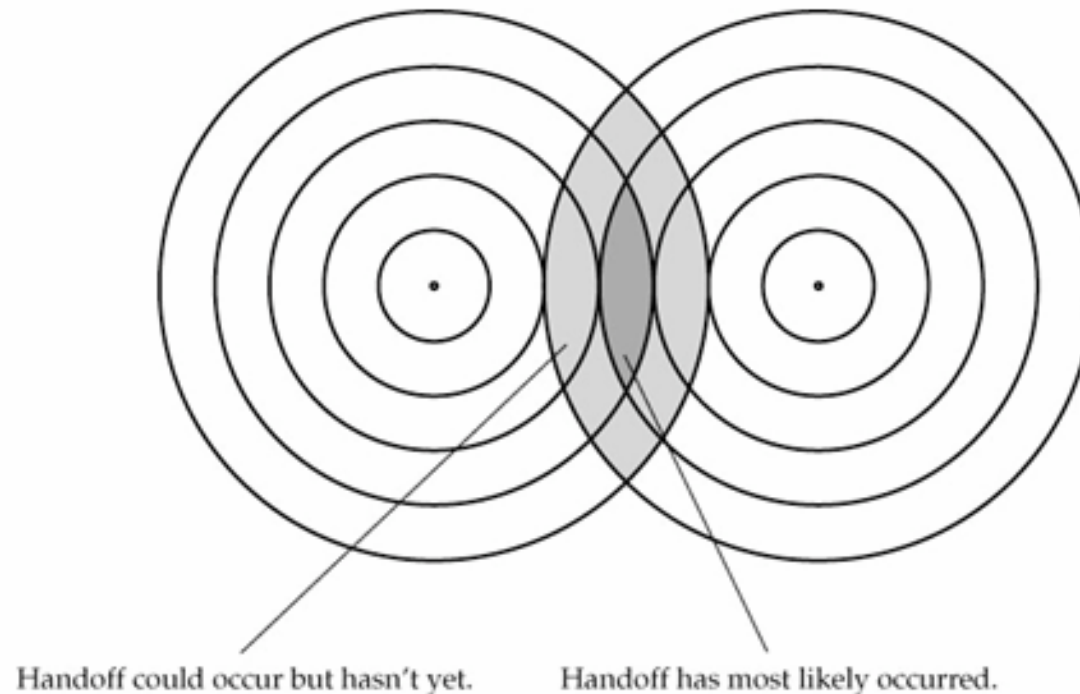
Basic Cellular Network Architecture



- Home/ Gateway MSC: receives incoming calls for mobiles
 - if using a home MSC, it is permanently assigned
- Serving MSC: is assigned based on location of MS
- HLR: permanent repository for service profiles, pointer to VLR
- VLR: temporary repository for profile information and pointer to serving MSC

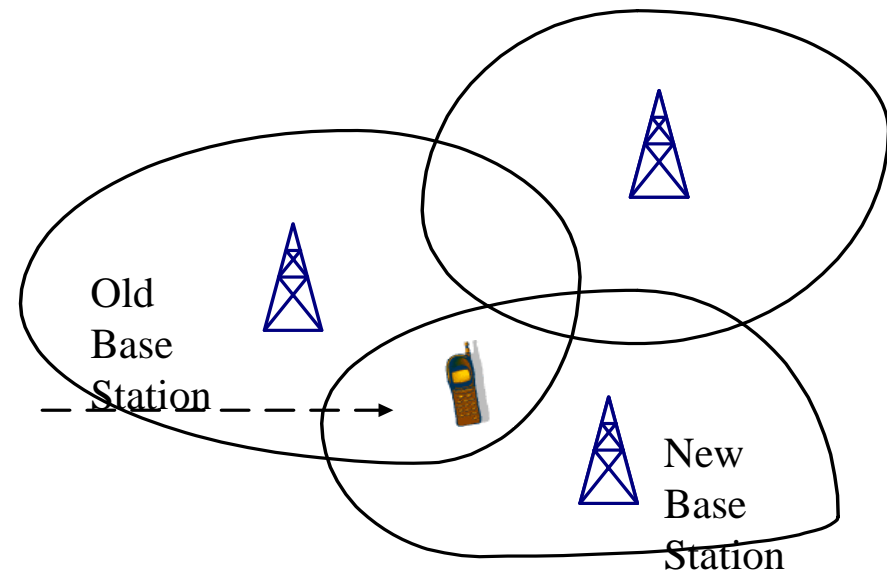
Handoff

- Handoff threshold: typically, $-90 \sim -100$ dBm ($1 \sim 10 \mu\text{W}$)
- Need to prevent from "ping-pong" effect



Handoff Management

- the new BS before the link between the old BS and the MS becomes unusable
- There are three primary issues that need to be considered for handoff management
 - Handoff detection
 - Channel assignment
 - Radio link transfer



Cell Crossing Rate: Fluid Flow Mobility Model [for Handoffs]

- Model Assumptions
 - Mobile nodes move at constant rate v
 - Mobile nodes move in random direction, which is uniformly-distributed over $[0, 2\pi]$
 - Mobile nodes are uniformly-distributed in the cells.
- The cell crossing rate is given by

$$r_c = \frac{\rho v l}{\pi}$$

r_c : cell boundary cross rate (1/sec)

ρ : active mobile node density ($1/m^2$)

v : mobile velocity (m/sec)

l : cell perimeter (m)

Handoff Modes

- Handoff algorithms can be characterized into forward and backward types
 - **Backward handoff**
 - Initiate the handoff process through the serving BS
 - Access to the new channel is not made until the control entity of the new channel has confirmed the allocation of resources.
 - Advantage : signaling information is through an existing radio link
 - The establishment of a new signaling channel is not required during the initial stages of the handoff process.
 - Disadvantage: may fail in conditions where the link quality with the serving BS is rapidly deteriorating.
 - Used in GSM and most TDMA systems.
 - **Forward handoff**
 - initiate the handoff process via a channel to the target BS without relying on the “old” channel during the initial phase of the handoff.
 - Advantage is a faster handoff
 - Disadvantage is a reduction in handoff reliability
 - Used in DECT
- Handoffs can also be either **hard** or **soft** handoffs

Link Quality Monitoring

- To initiate a handoff, two issues must be considered
 - Who initiates the handoff process?
 - How is the need for the handoff detected?
- Various parameters for link quality evaluation
 - Bit error rate [BER]
 - Carrier-to-interference ratio [CIR]
 - Distance
 - Traffic load
 - Signal strength
- Temporal averaging of the received carrier plus interference [C+I]
 - Advantages
 - Simplicity
 - Good performance in macrocellular systems.
 - Disadvantages
 - Efficient systems are interference [CCI] limited(a good C+I does not necessarily imply a large C/I)

3 Types of Handoff Algorithms

- **Network Controlled Handoff [NCHO]:**
 - Link quality is only monitored by the serving BS and the surrounding BSs.
 - The handoff decision is made under the centralized control of a mobile telephone switch
- **Mobile Assisted Handoff [MAHO]: Network Control with MS assisting**
 - Both the serving BS and MS measure link quality
 - Link quality measurements of the alternate BSs are only obtained by the MSs
 - The MS periodically relays the link quality measurements back to the serving BS
- **Mobile Controlled Handoff [MCHO]:**
 - link quality is measured by both BS and the MS.
 - Like MAHO, the measurements of link quality for alternate BSs are done at the MS, and both inter and intracell handoffs are supported
 - Unlike MAHO, the link measurements at the serving BS are relayed to the MS, and the handoff decision is made by the MS.

Link Quality Measurement and Handoff Initiation

- When a new call arrives, the MS must be connected to a suitable BS.
- Also, when a MS traverses a cell boundary → intercell handoff
 - Sometimes an intracell handoff is desirable when the link with the serving BSs is affected by excessive interference
- The handoff process consists of two stages
 - Link quality evaluation and handoff initiation
 - Allocation of radio and network resources
- Cellular systems with smaller cell sizes require faster and more reliable link quality evaluation and handoff algorithms
 - The handoff rate increases with only the square root of the call density in macrocells, but linearly with the call density in microcells.
 - Since the MS has a certain probability of handoff failure, handoff algorithms must become more robust and reliable as the cell size decreases.

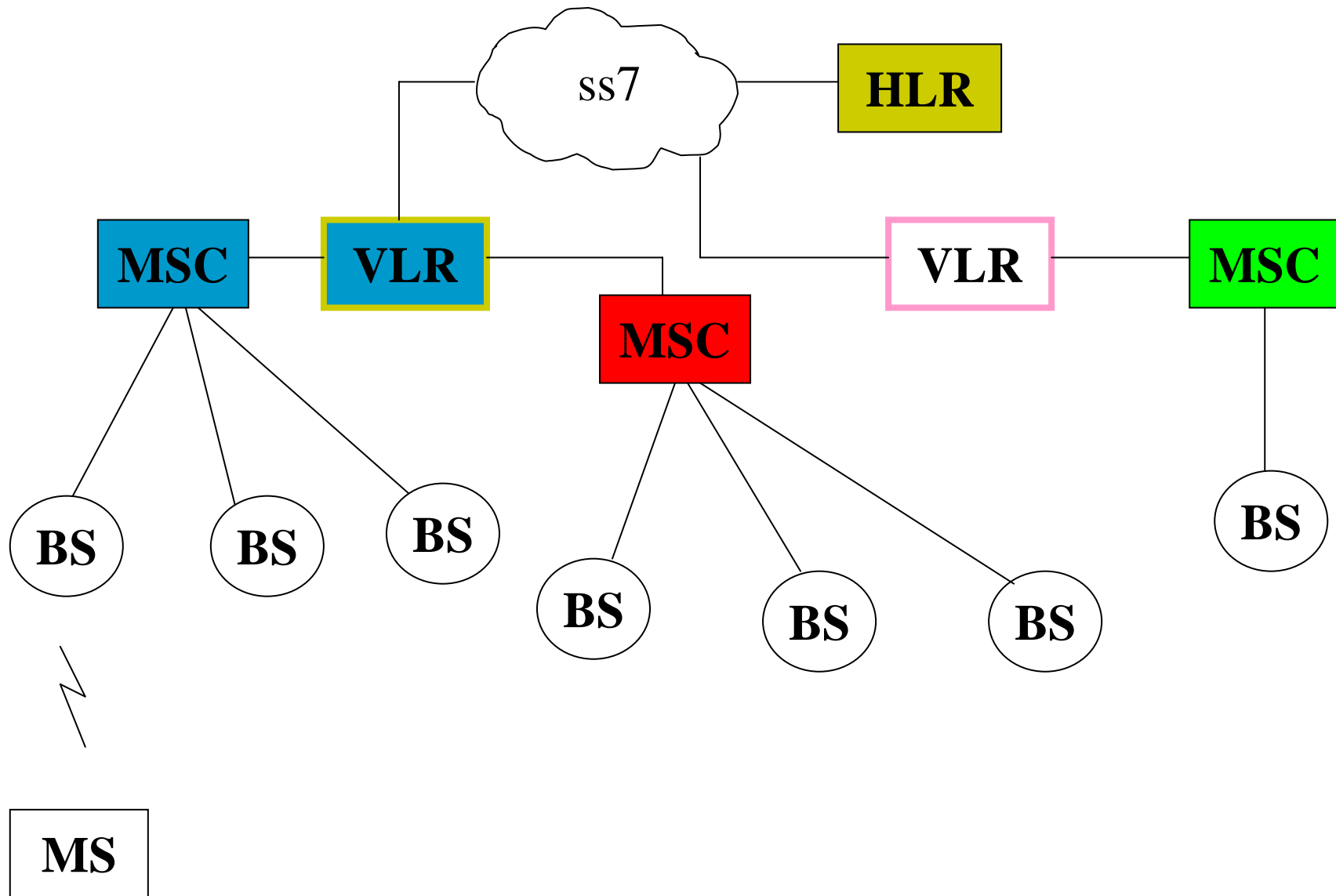
Handoff Failures

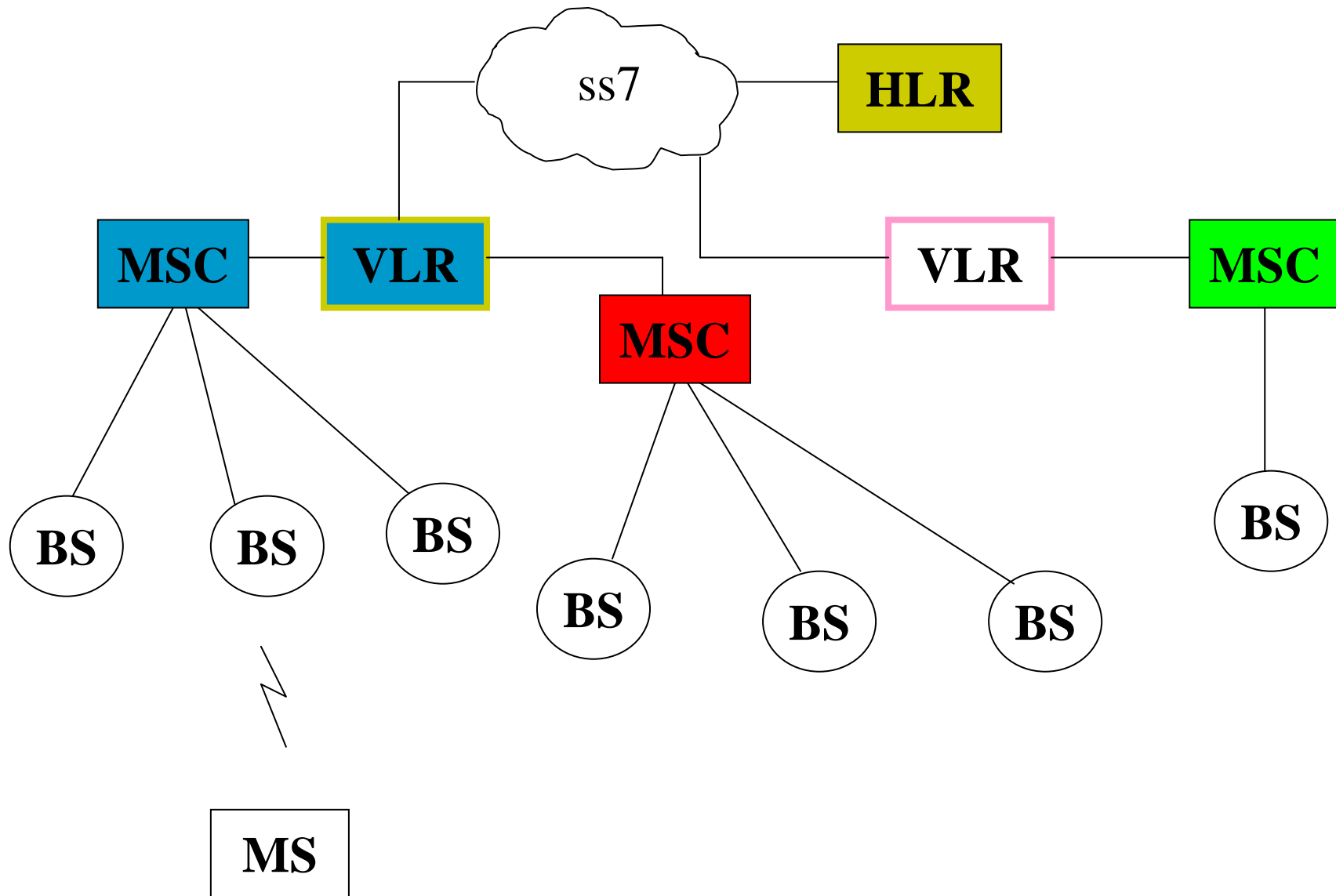
- In the link transfer procedure, there are several reasons why handoff failures occur:
 - No channel is available on the selected BS
 - Handoff is denied by the network for reasons such as lack of resources [e.g., the MS has exceeded some limit on the number of handoffs that may be attempted in a period of time].
 - It takes the network too long to set up the handoff after it has been initiated.
 - The target link fails in some way during the execution of the handoff
- The effect of network response time on the call completion probability can be significant; especially in the following cases
 - small offered load
 - mobile residence time distribution at a cell has a small variance

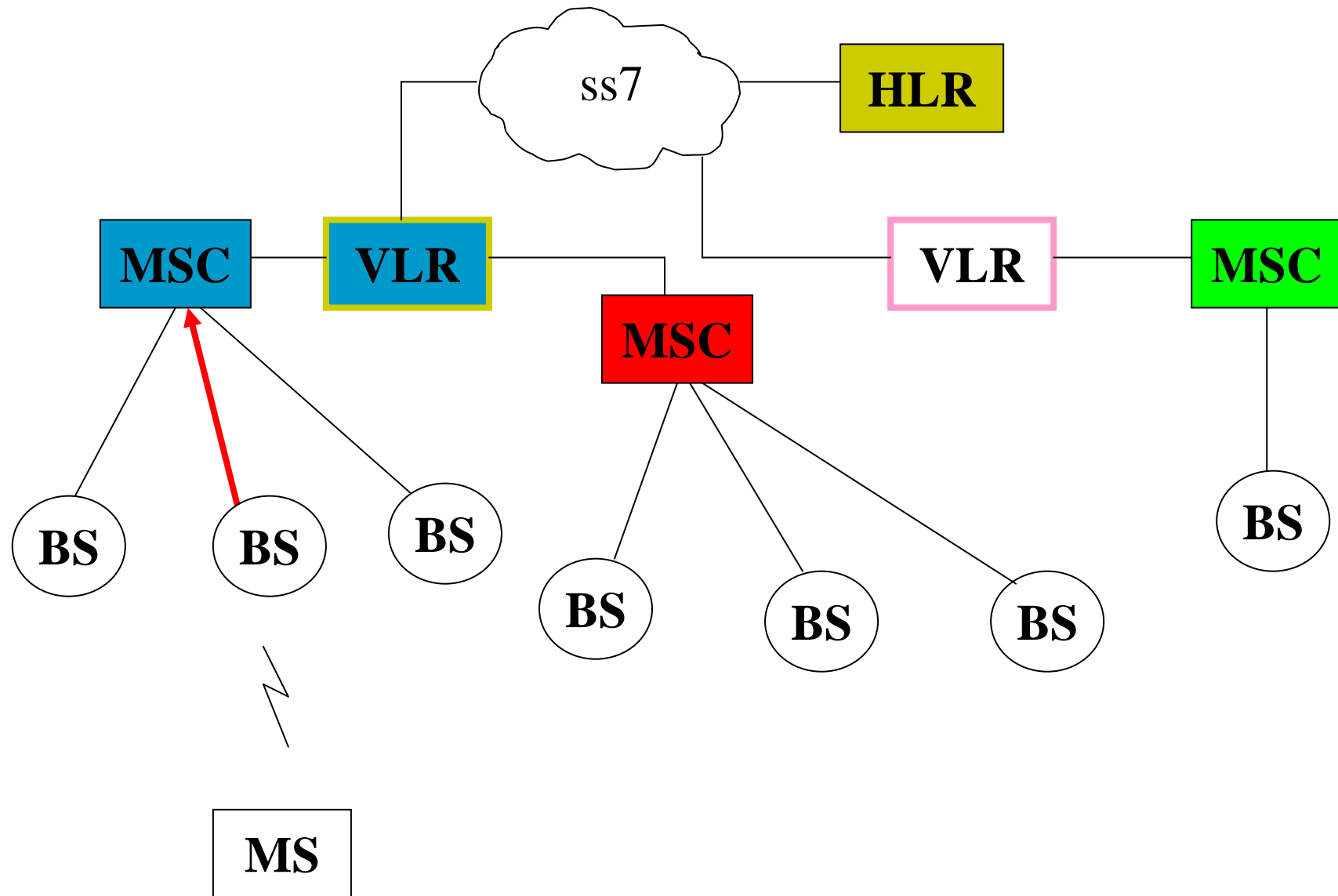
Channel Assignment

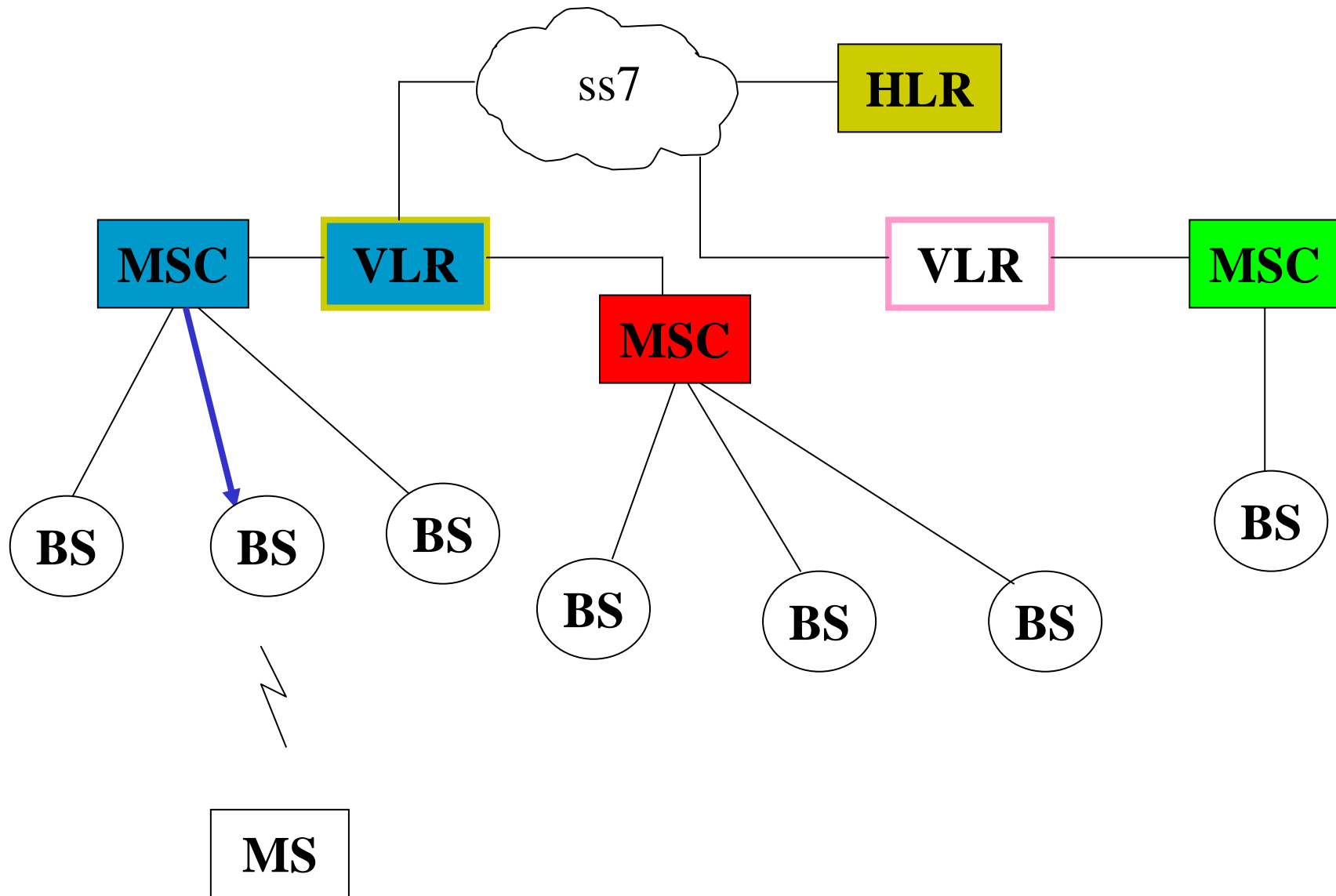
- Goals:
 - Service quality
 - Implementation complexity of the channel assignment algorithm
 - Number of database lookups
 - Spectrum utilization
- Handoff requests and initial access attempts compete for radio resources.
 - At a busy BS, call attempts that fail because there are no available channels are called *blocked calls*.
 - Handoff requests for existing calls that must be turned down because there are no available channels are called *forced terminations*.
 - In general, *forced terminations* are less desirable than *blocked call*
- Successful handoff access is intimately tied to the radio technology of the channel assignment algorithm
 - The *nonprioritized* scheme
 - The *reserved channel* scheme
 - The *queueing priority* scheme
 - The *subrating* scheme

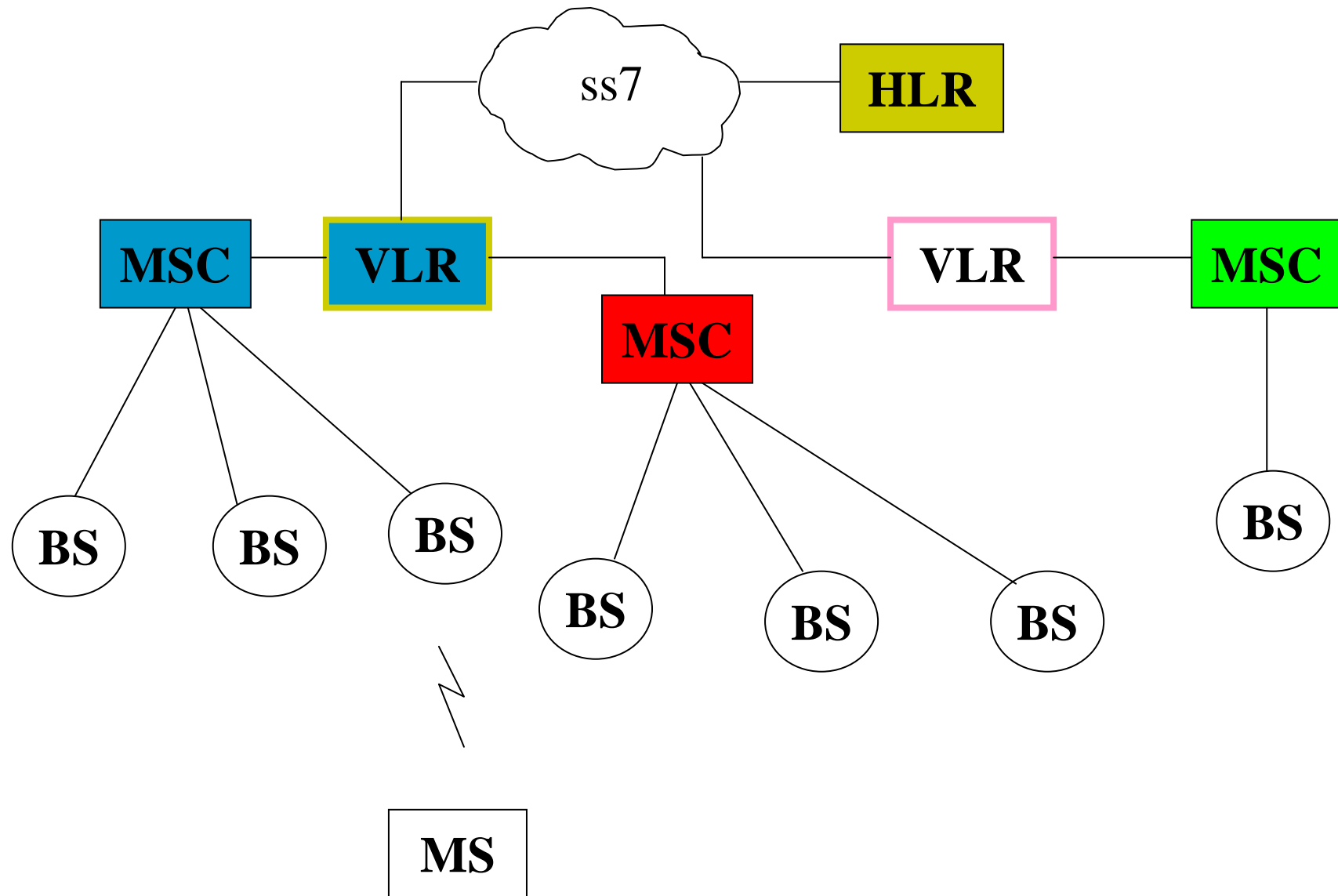
Handoff Procedure

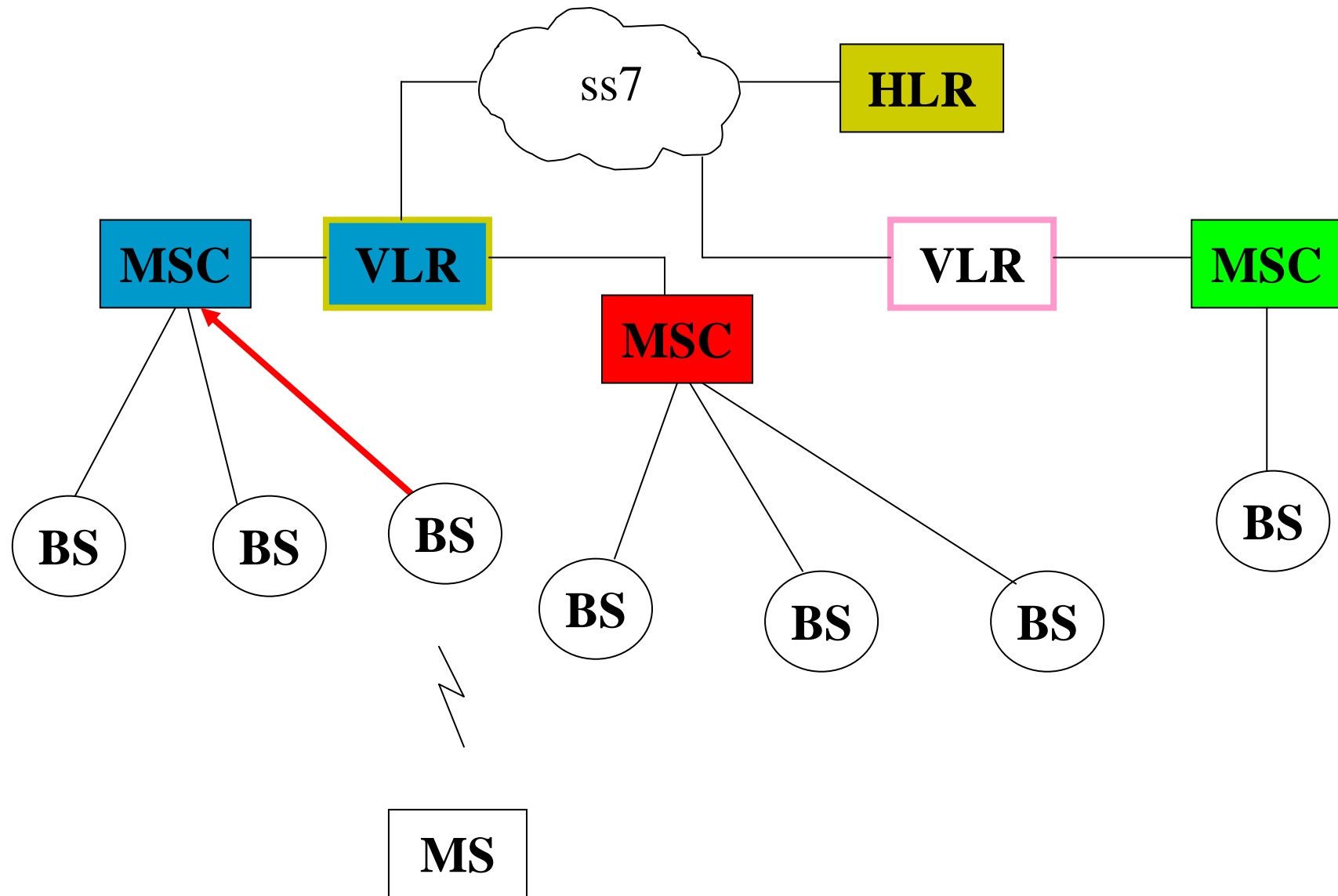


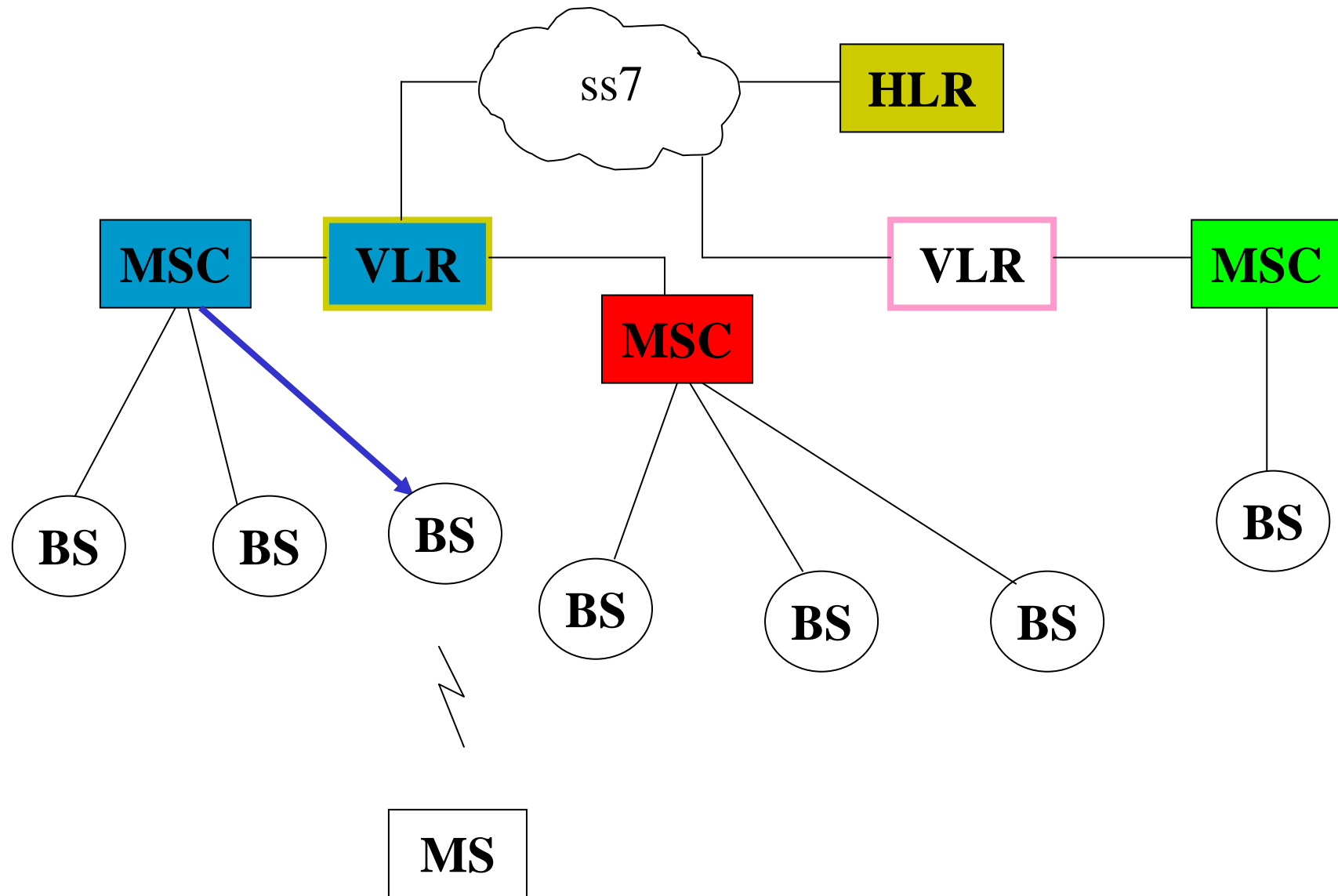


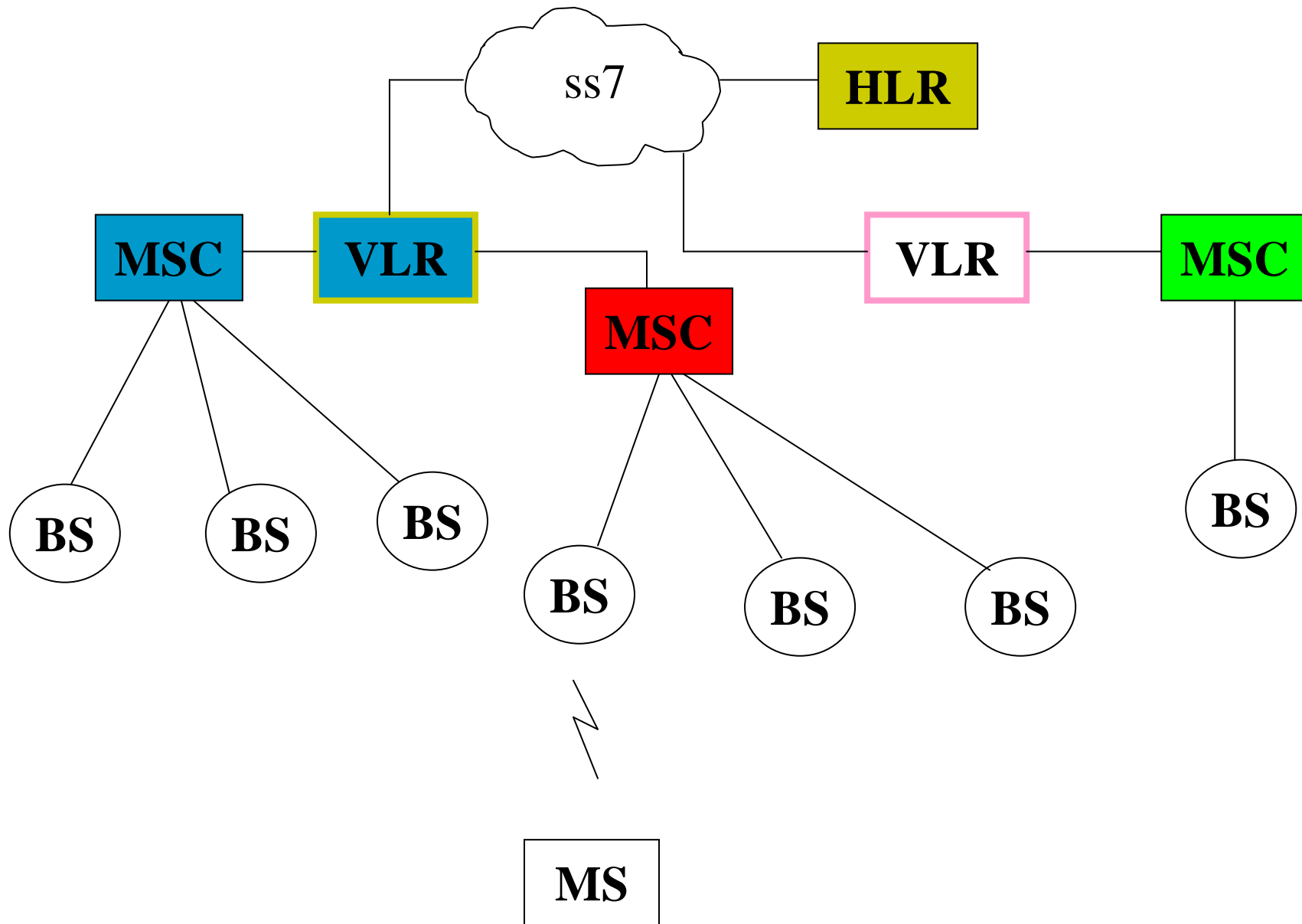


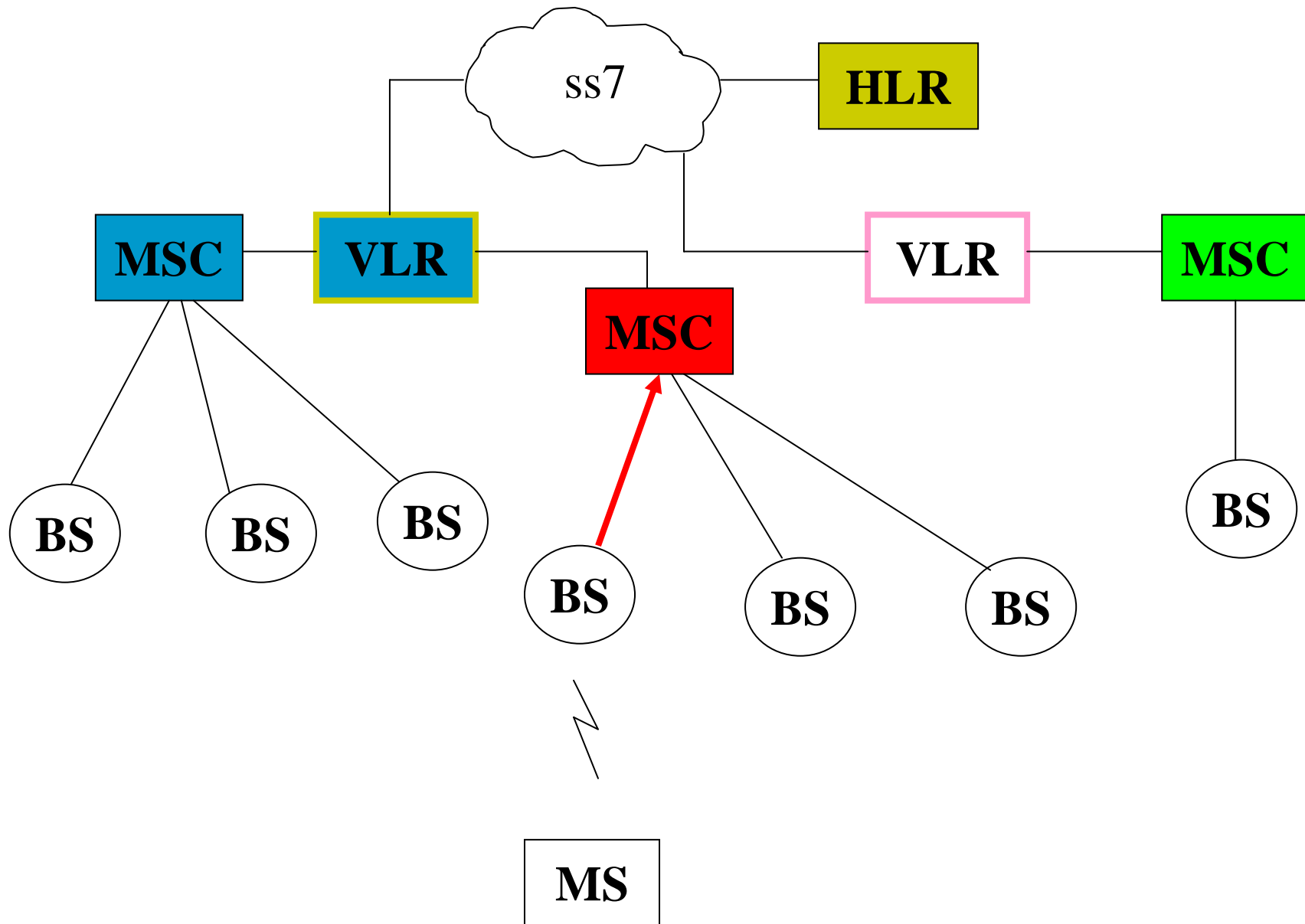


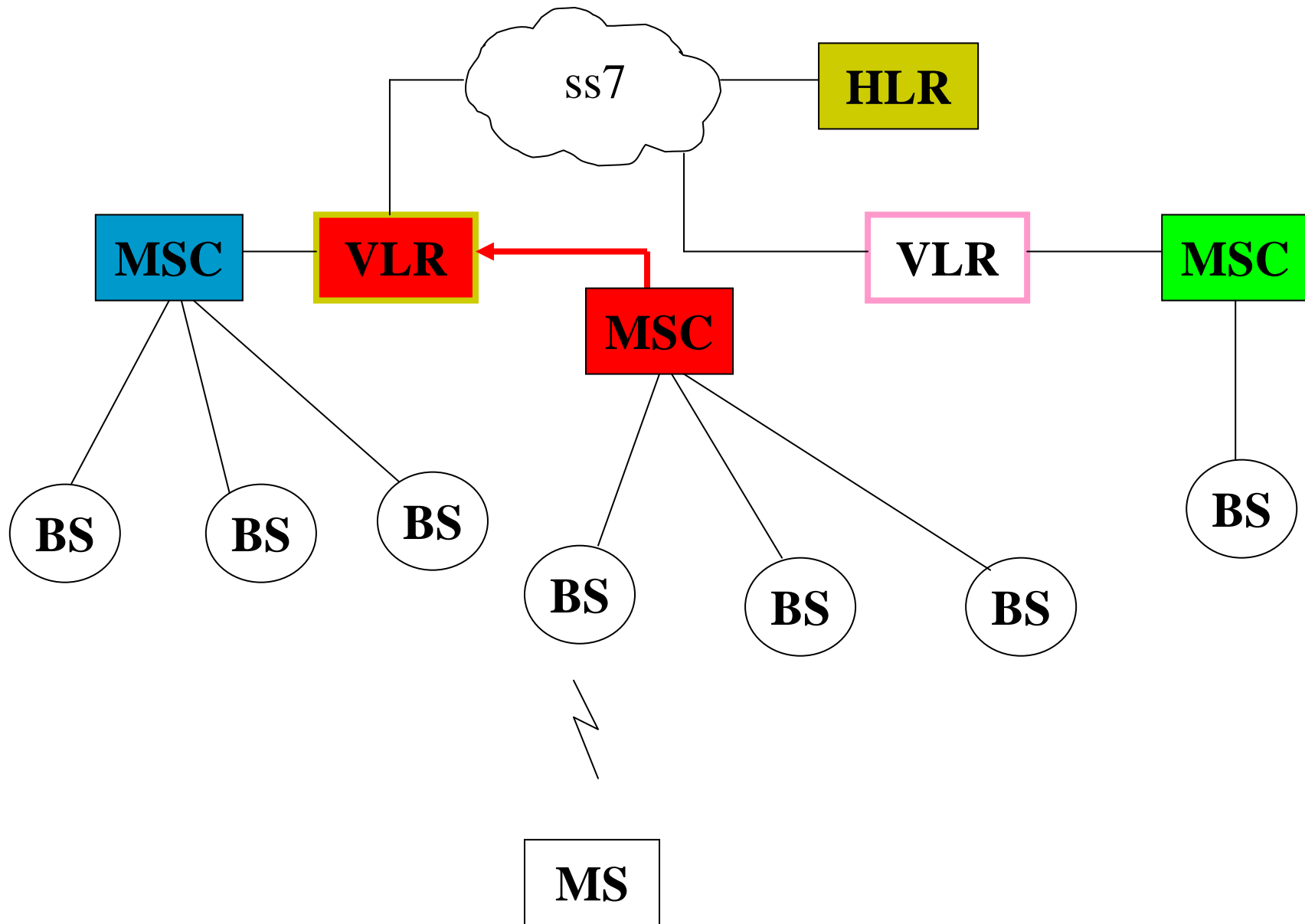


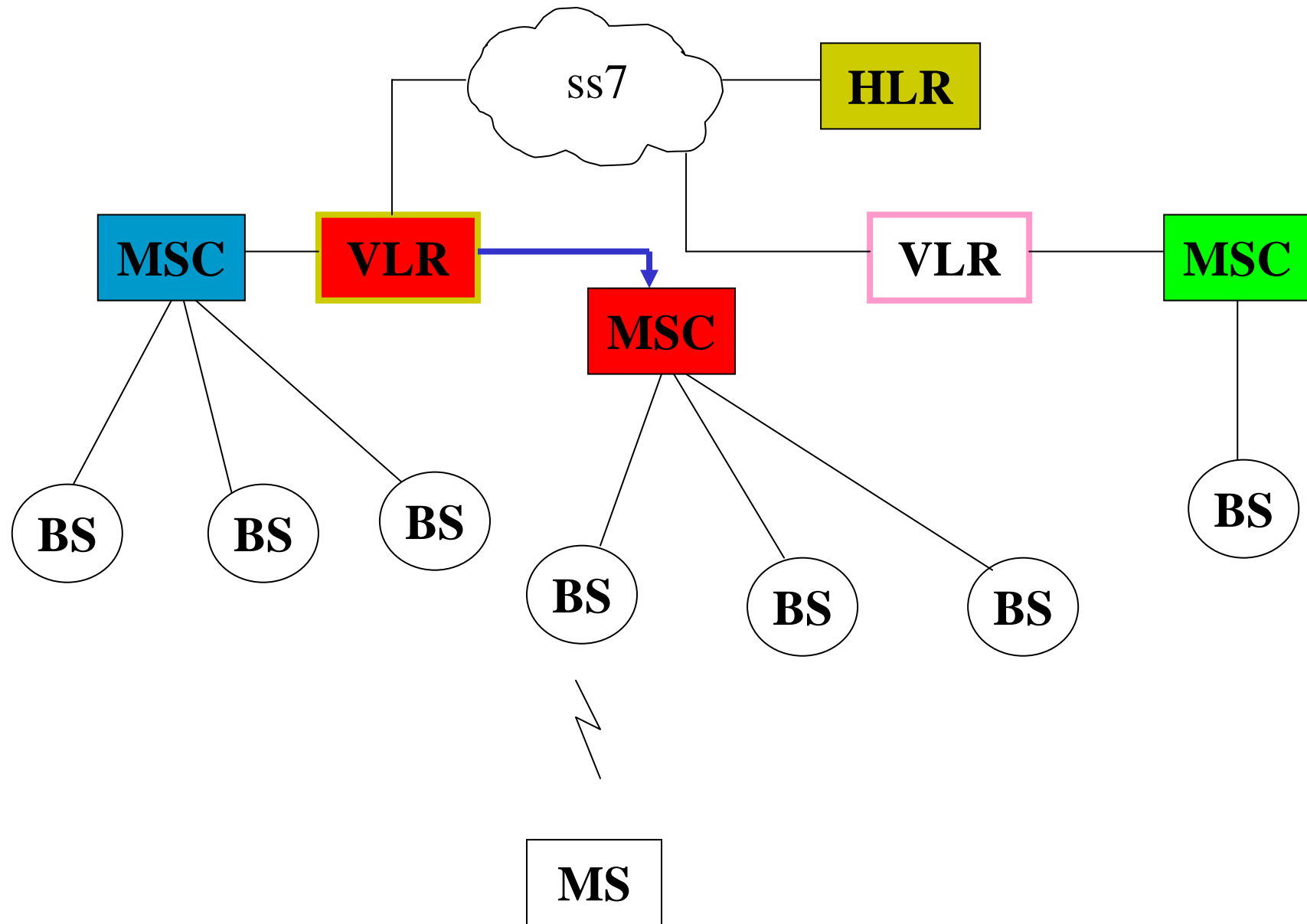


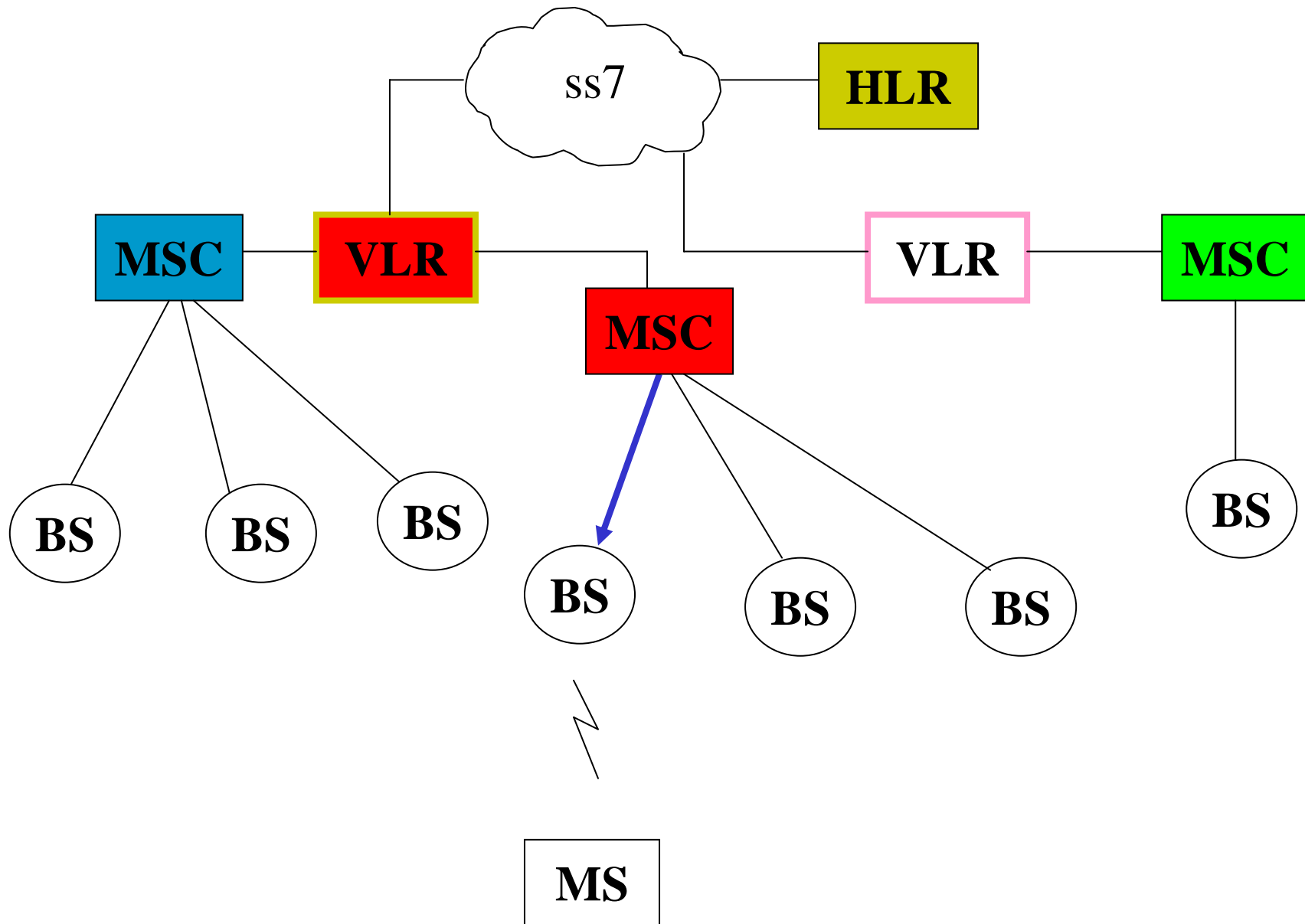


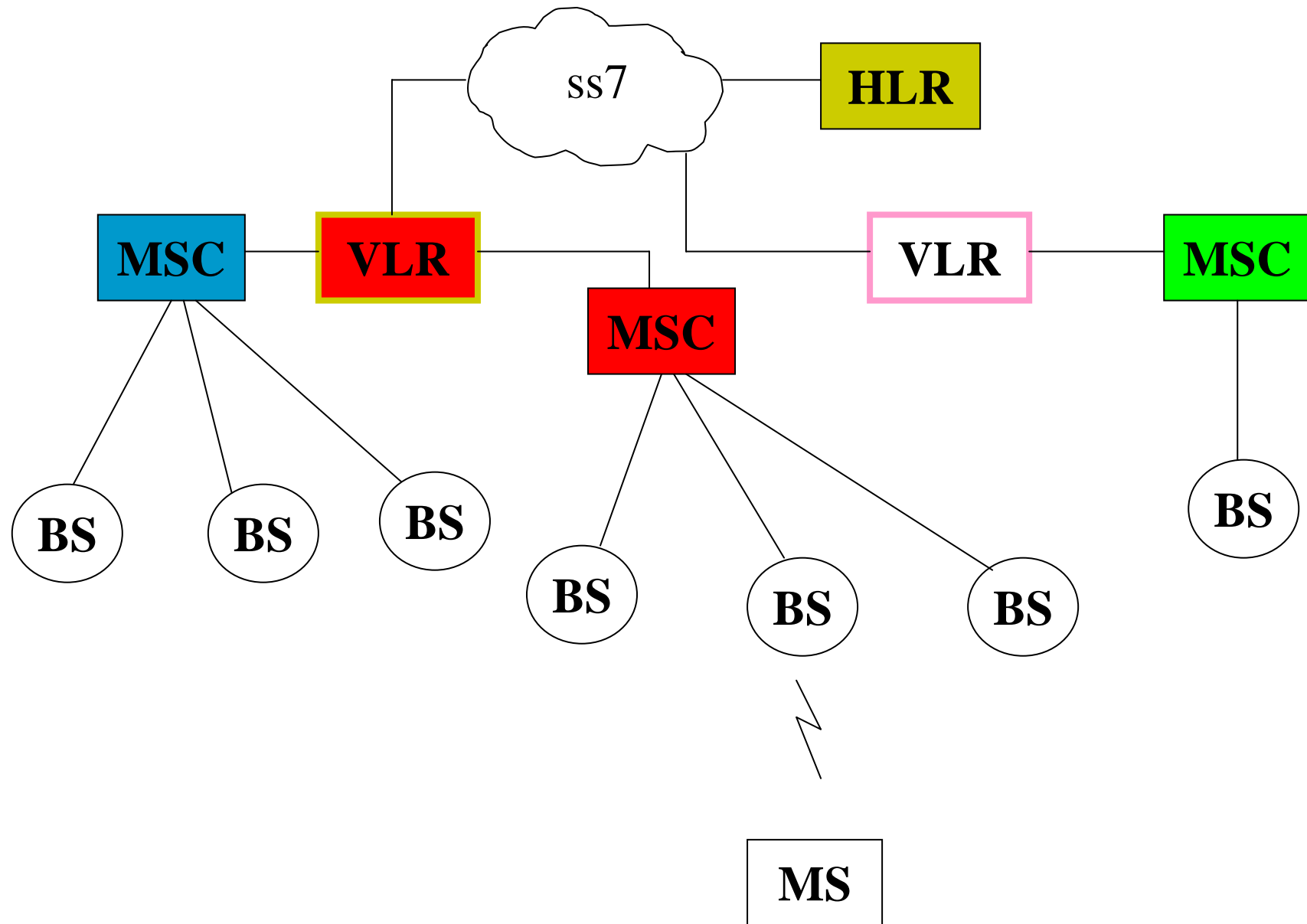


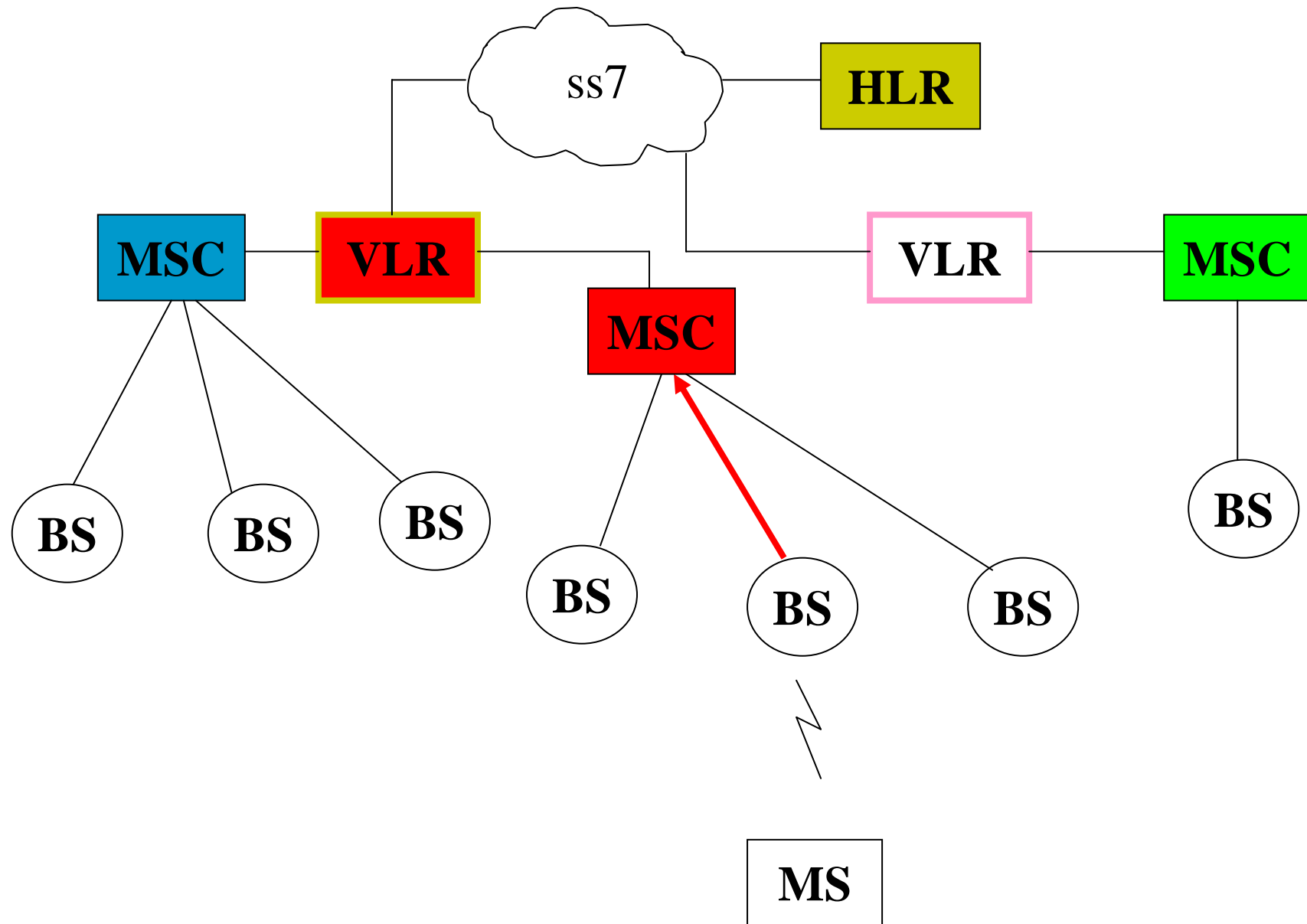


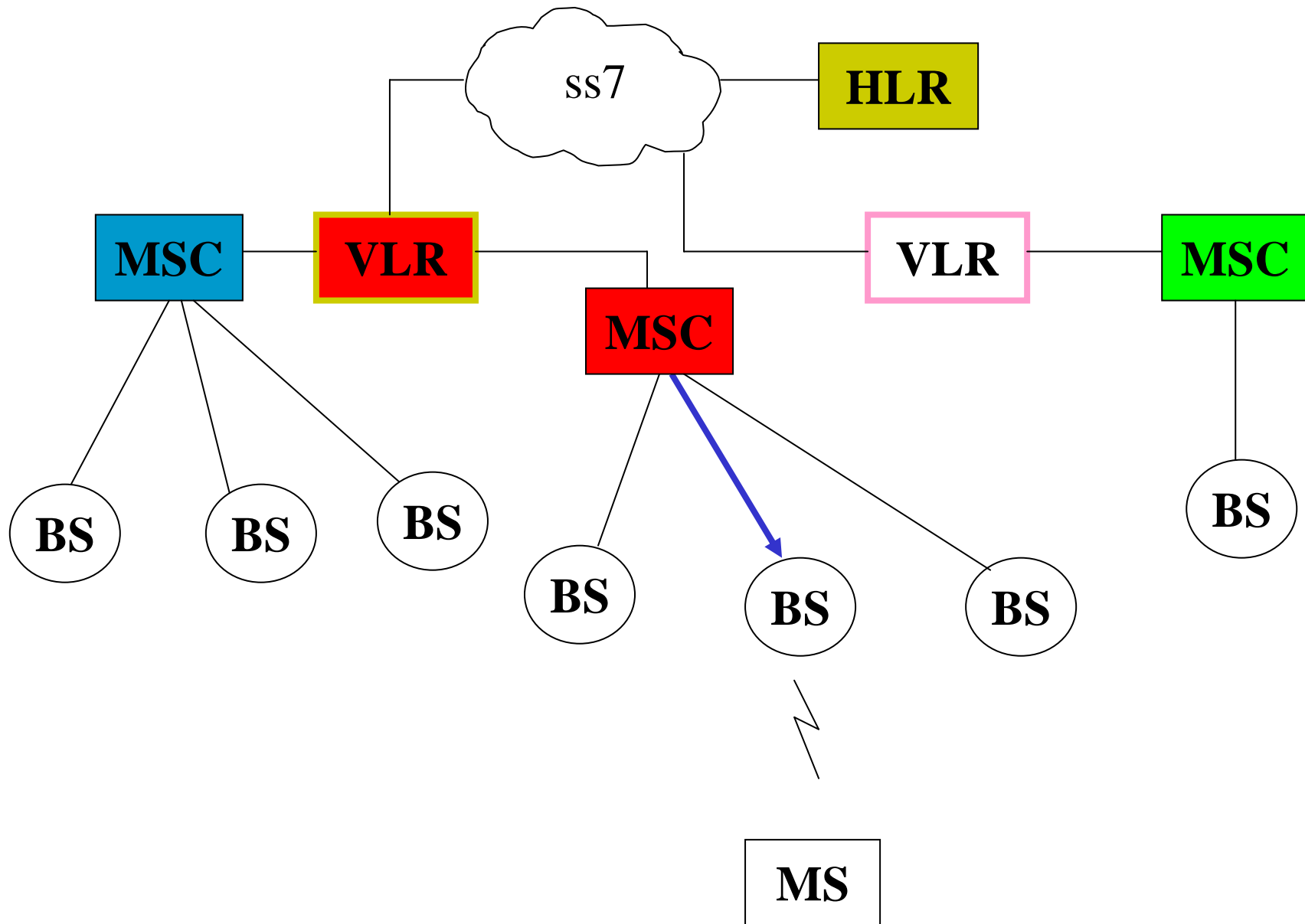


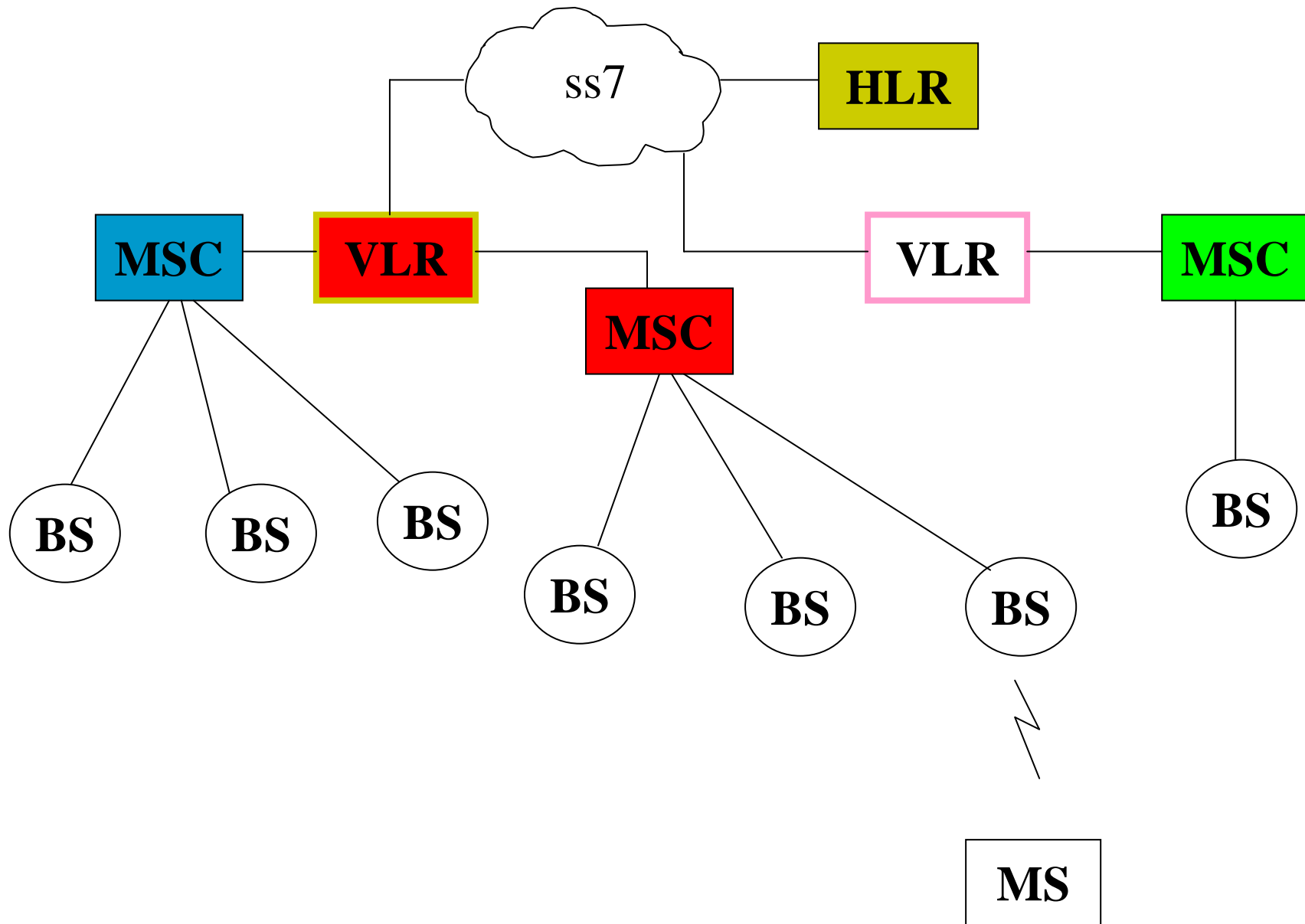


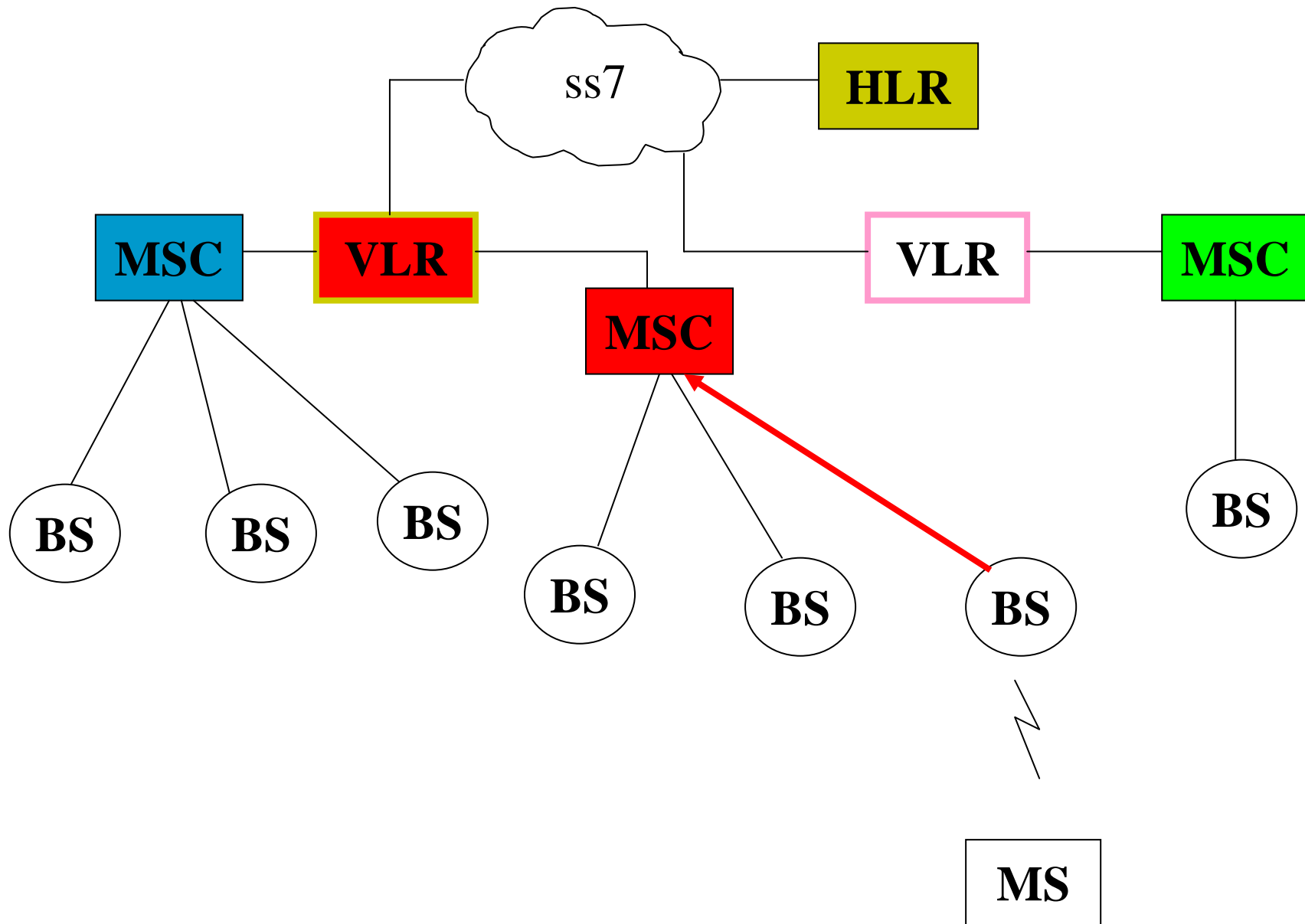


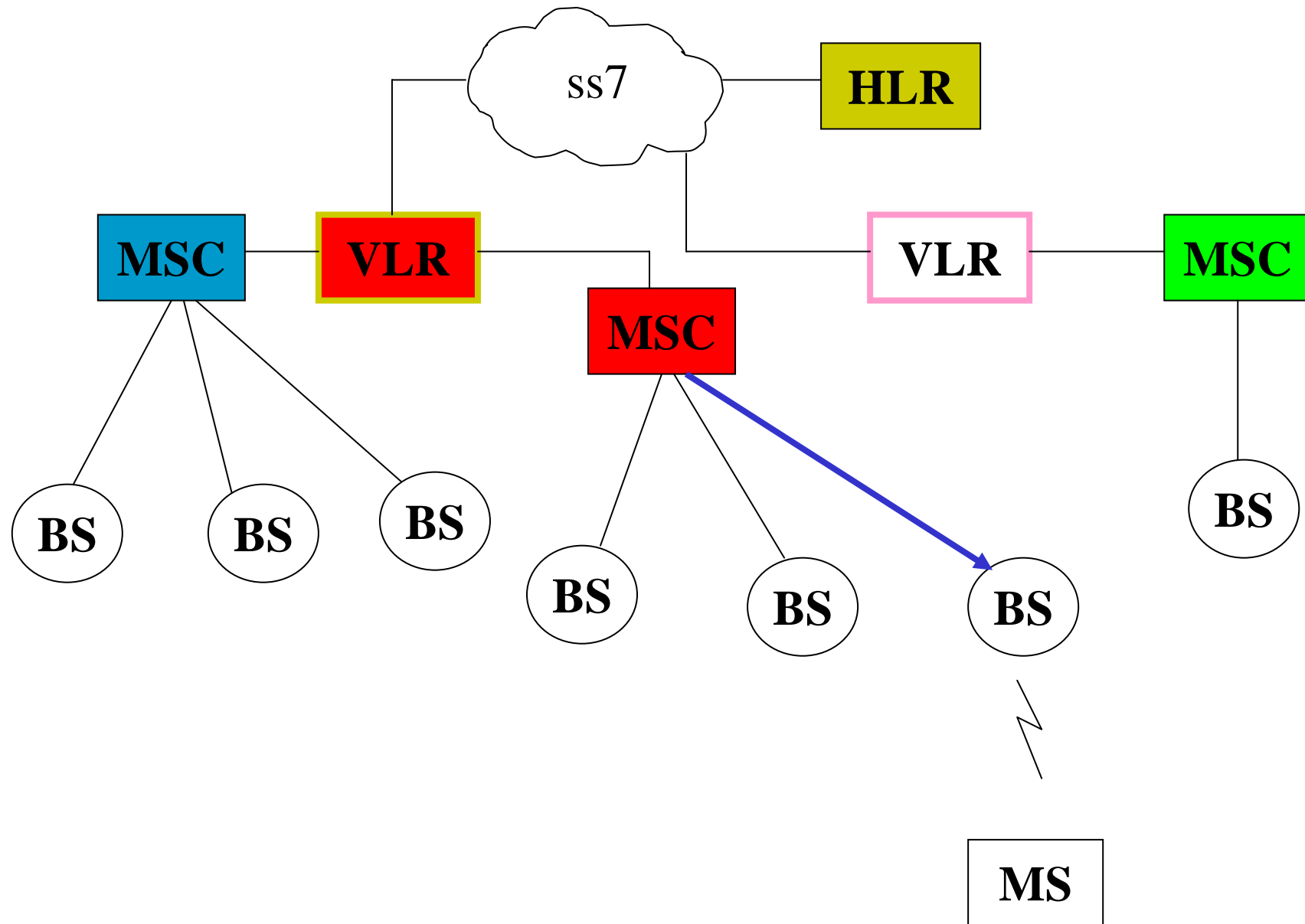


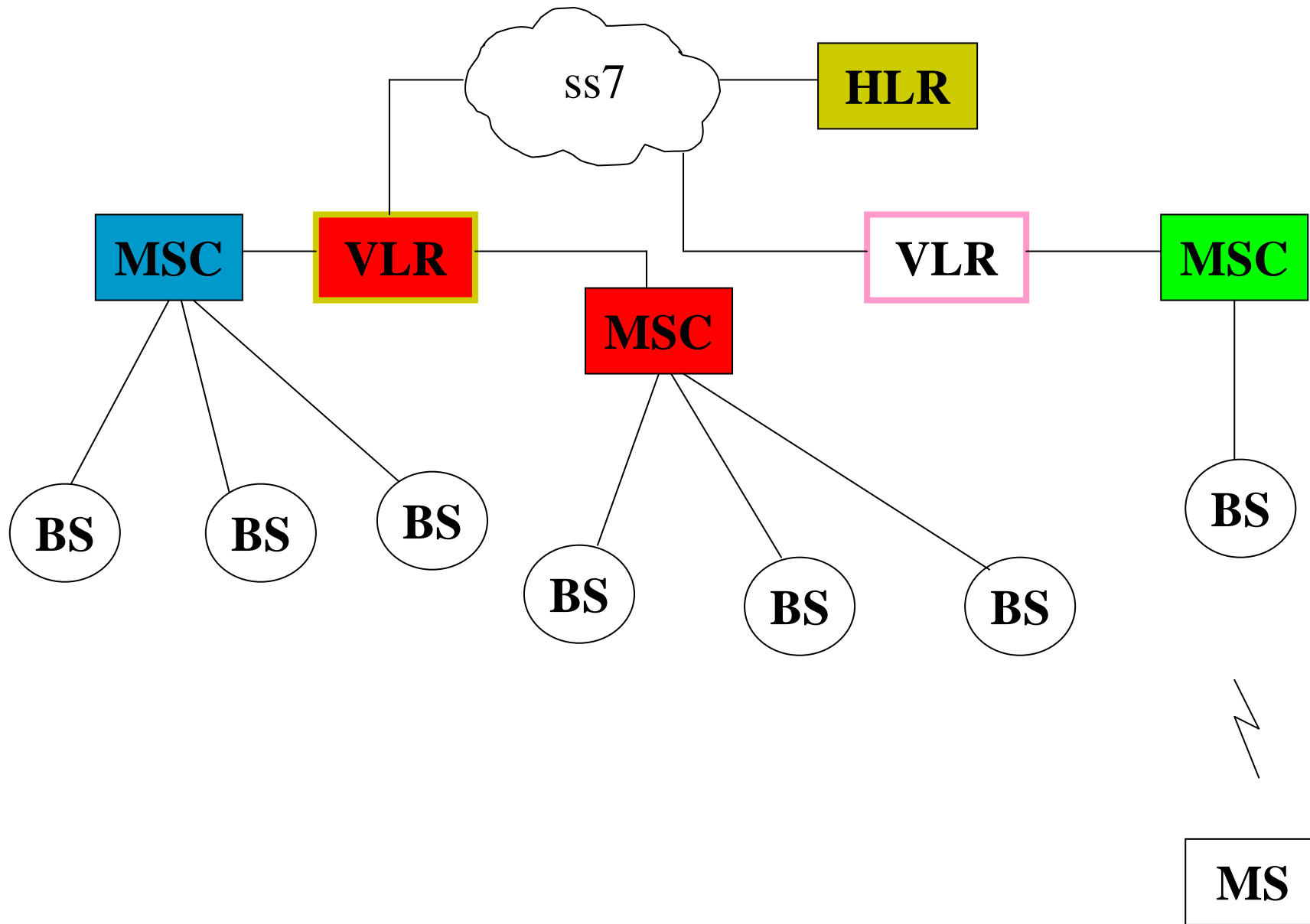


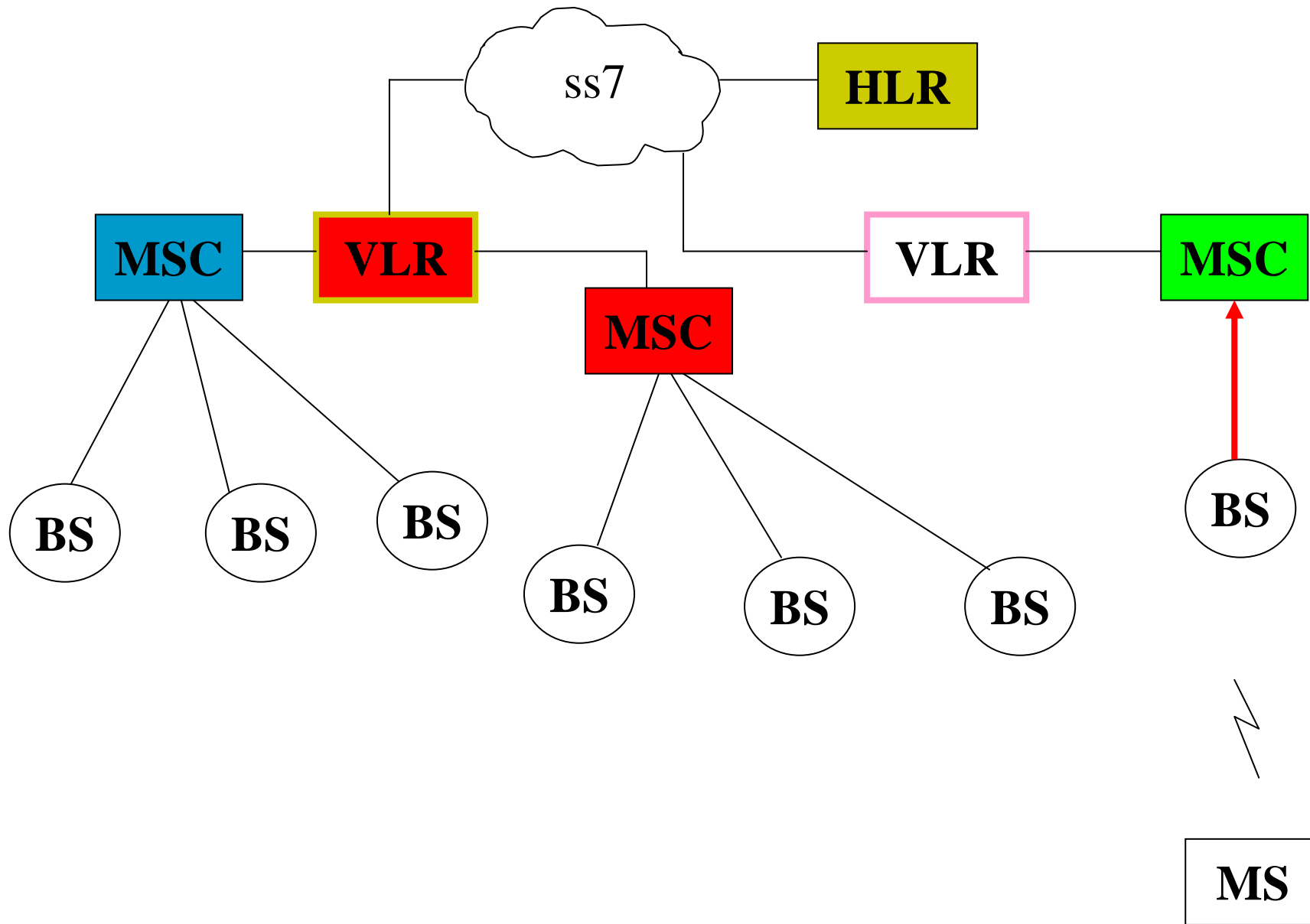


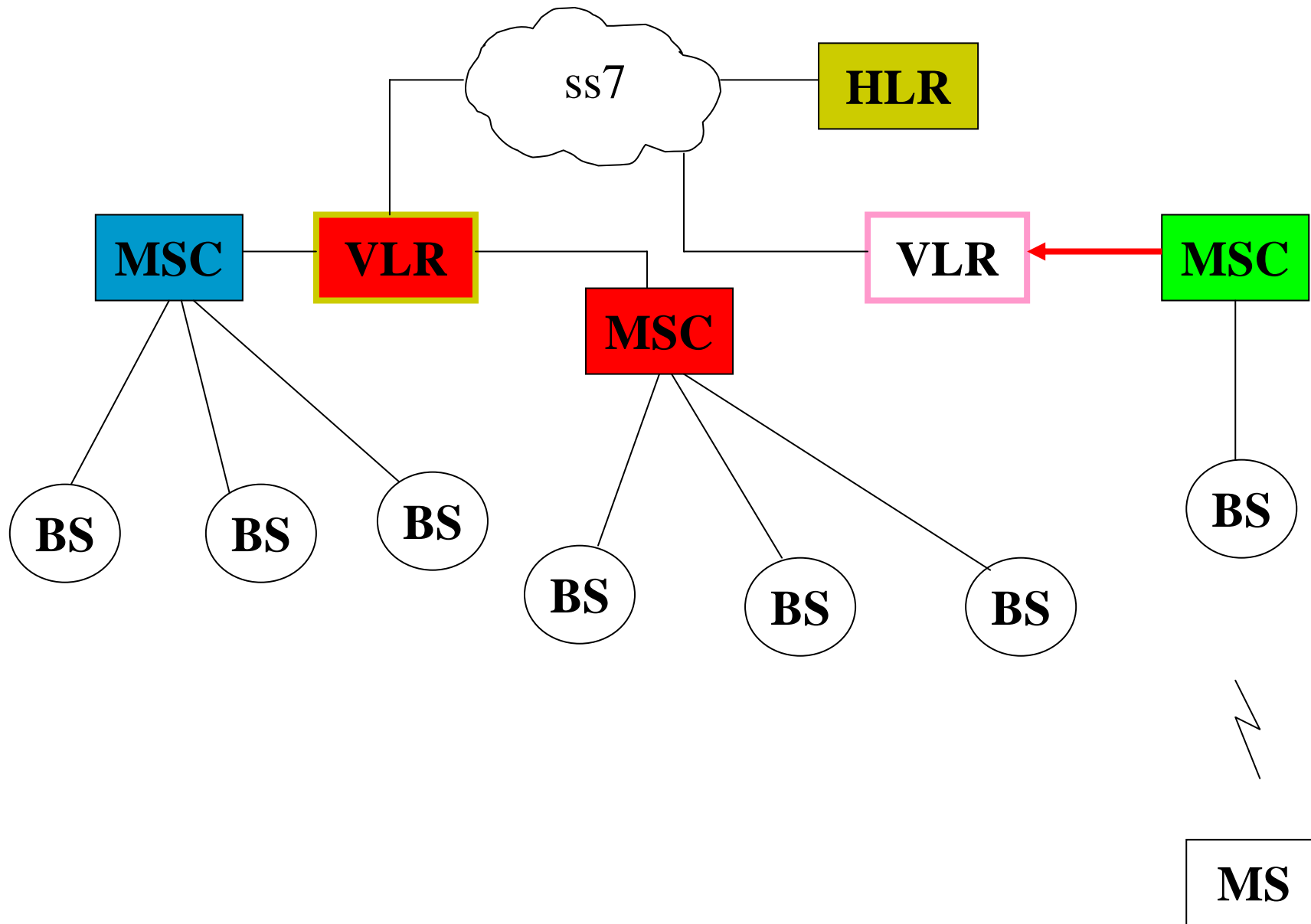


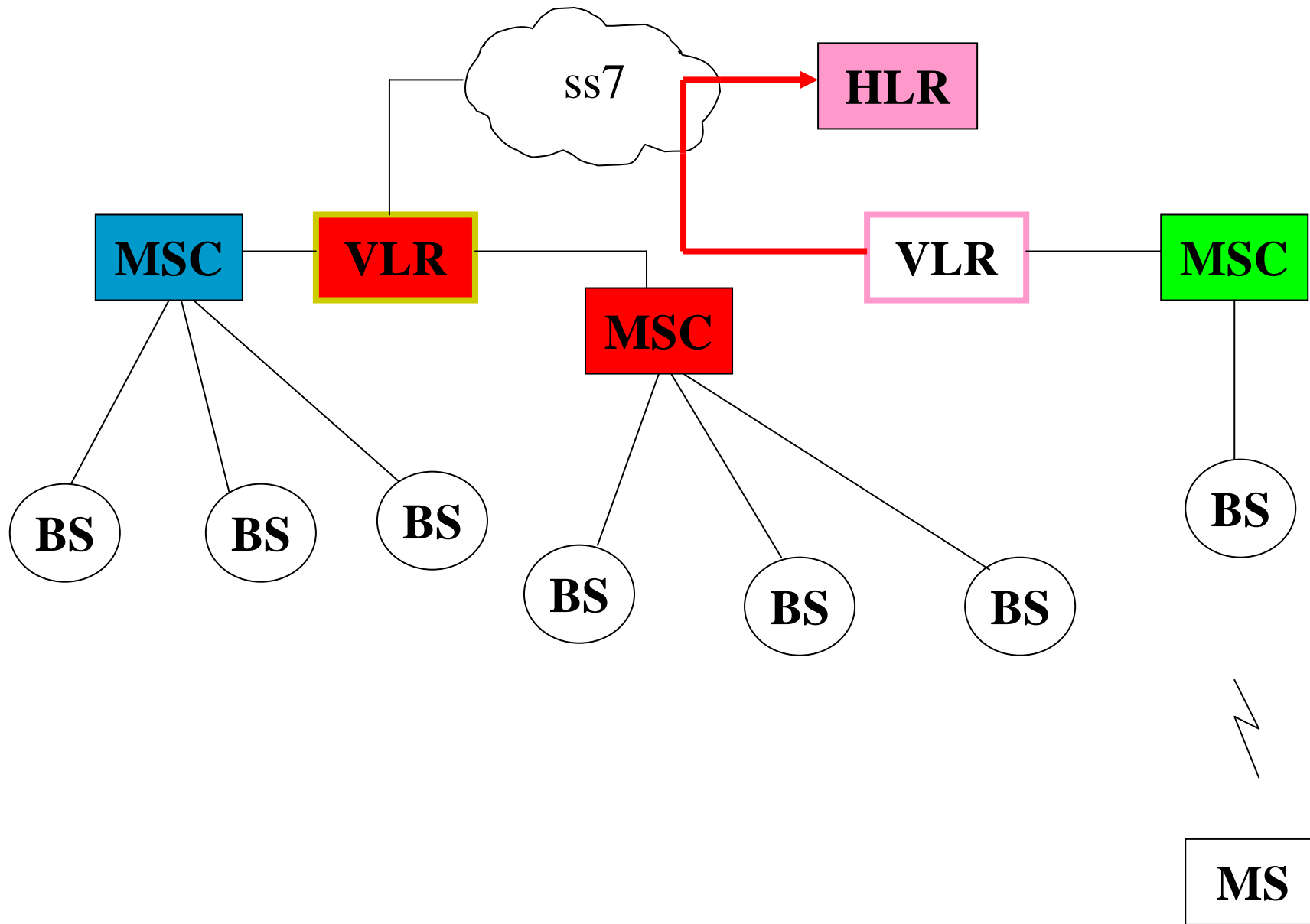


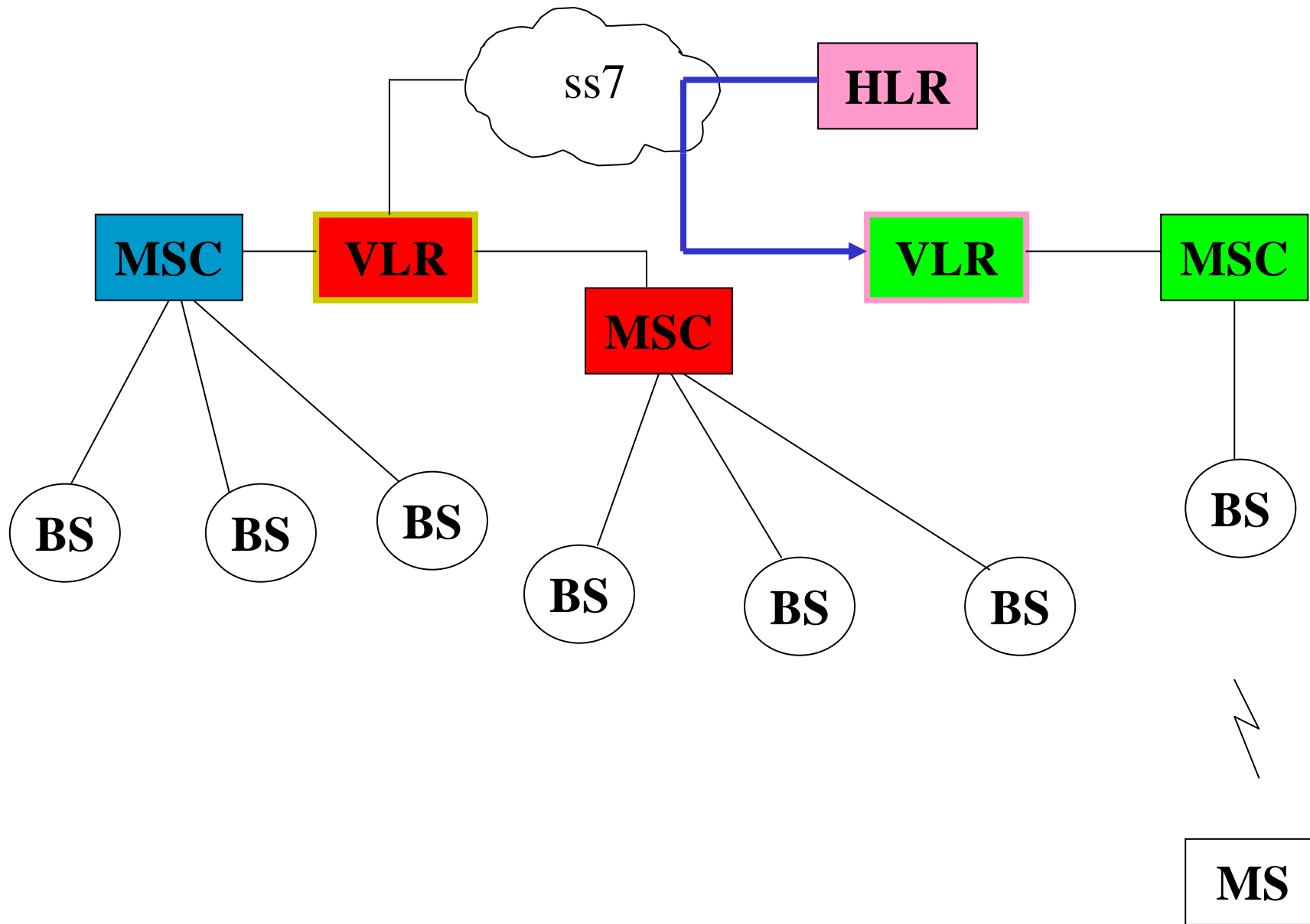


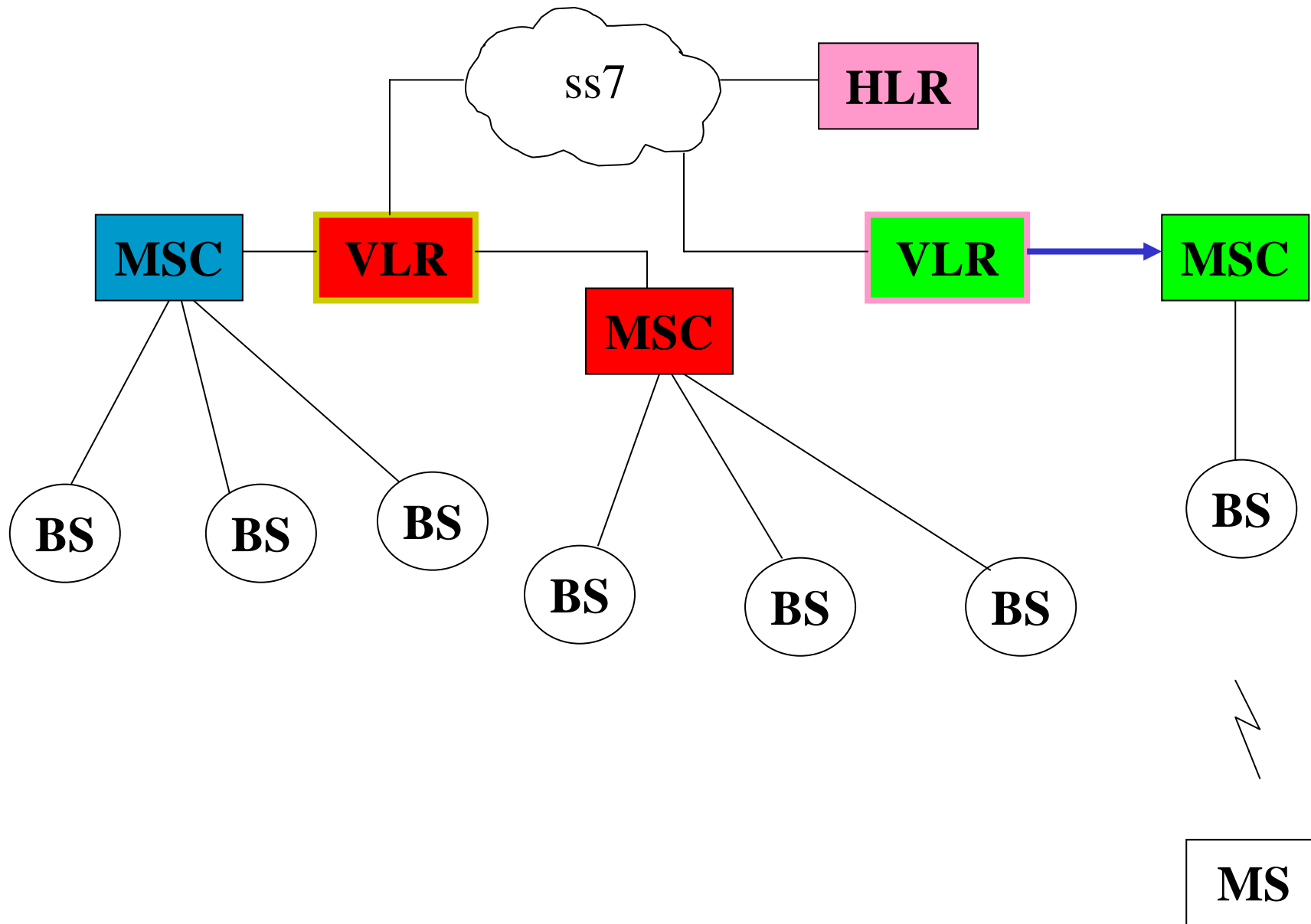


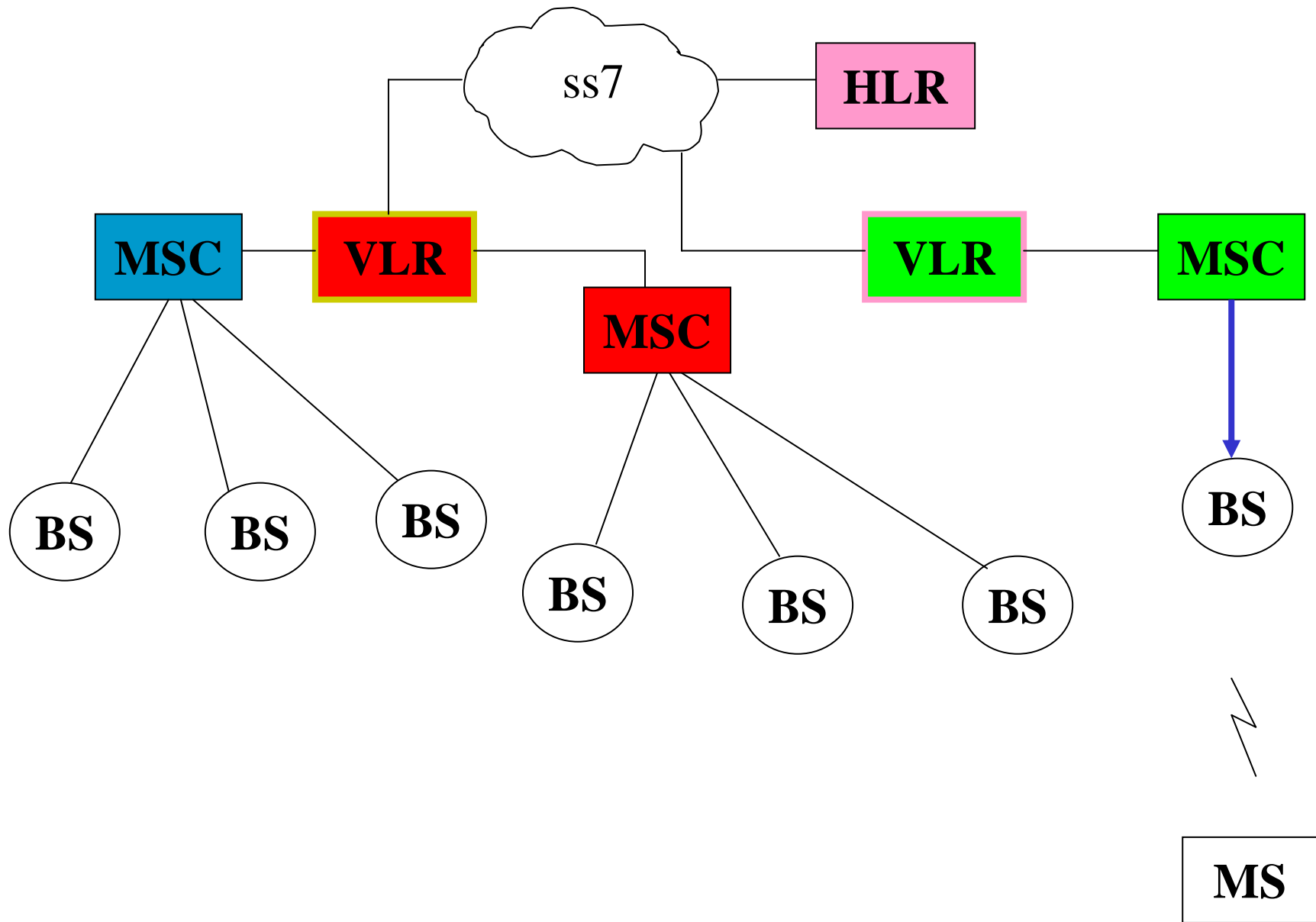


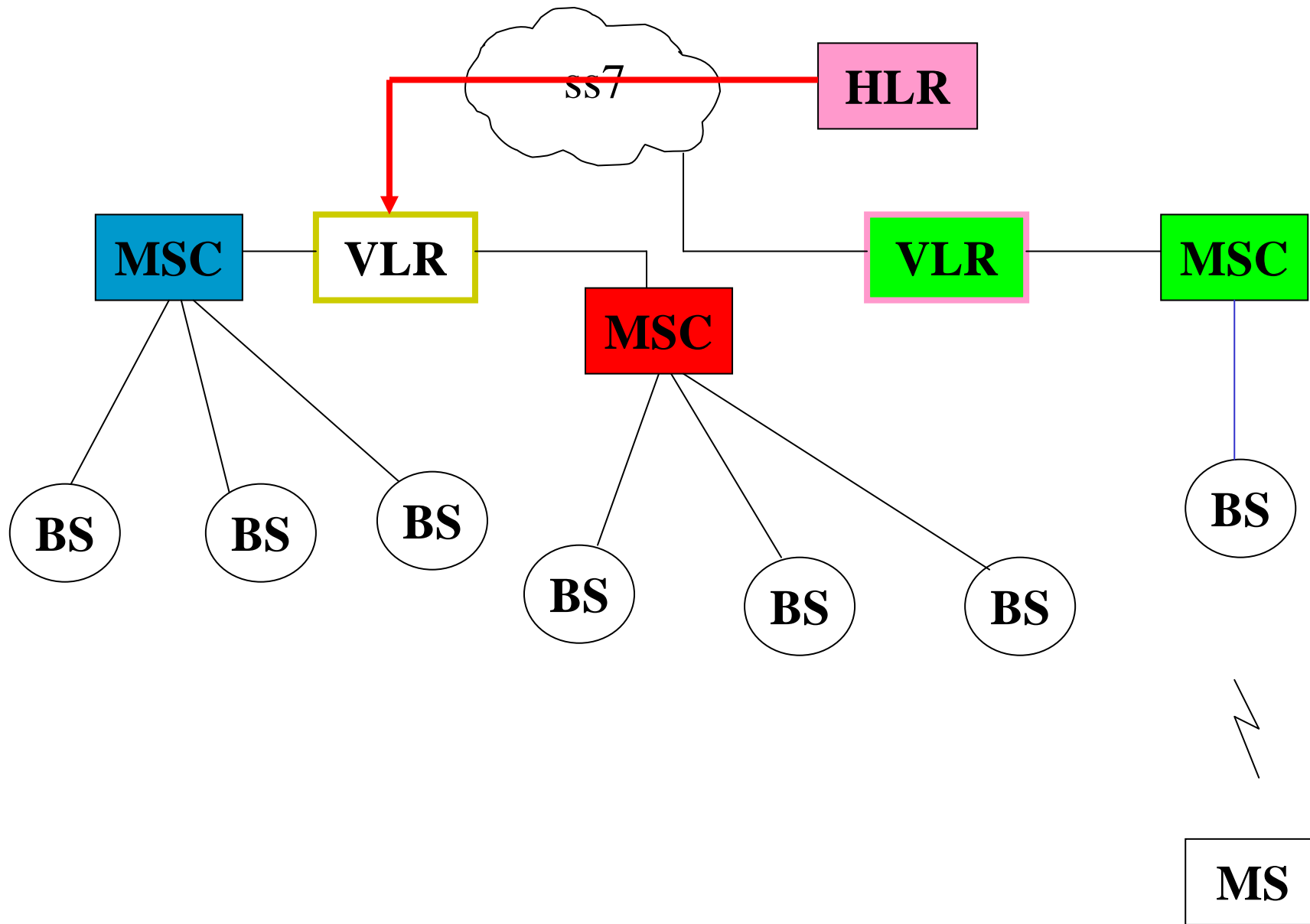


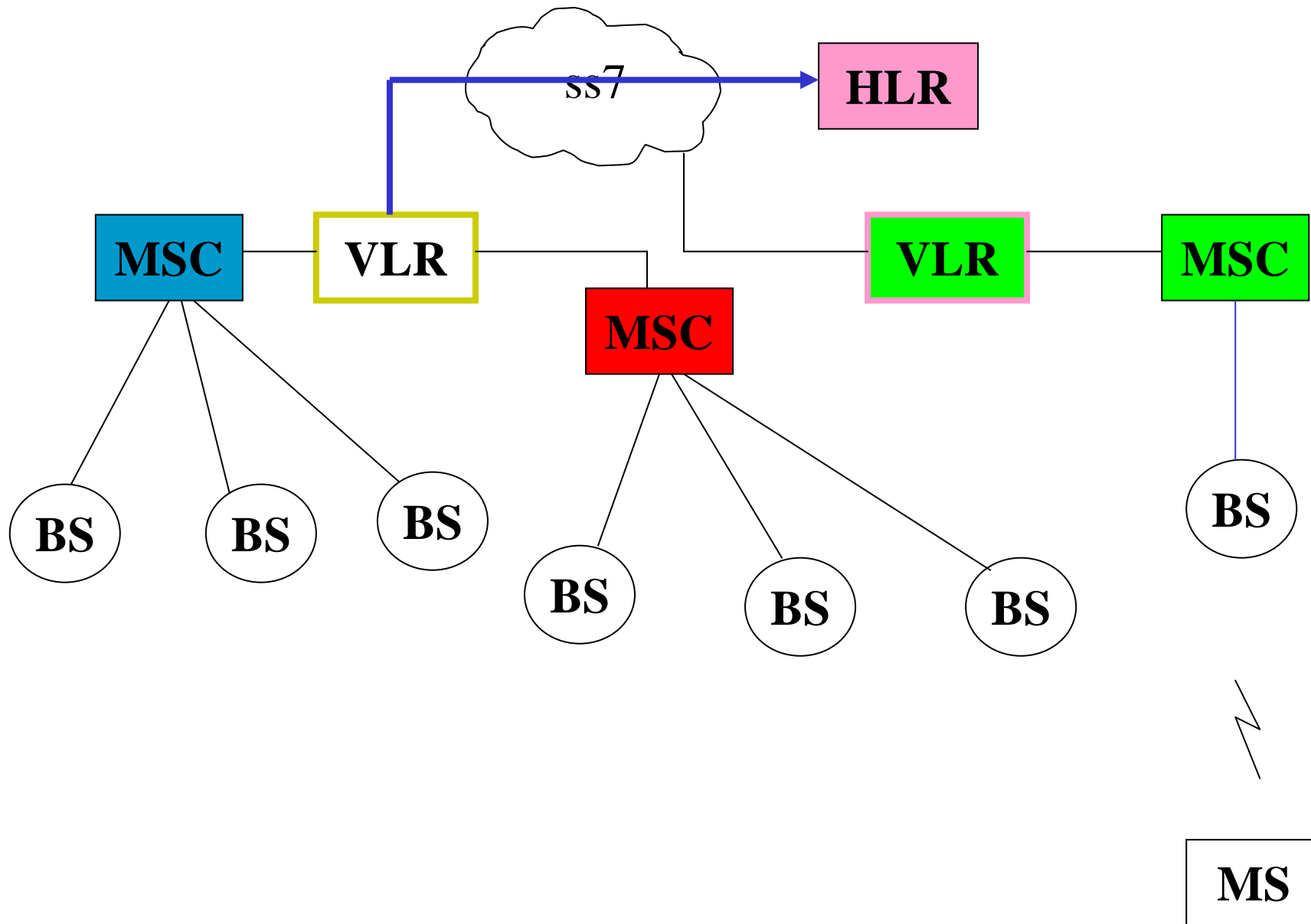








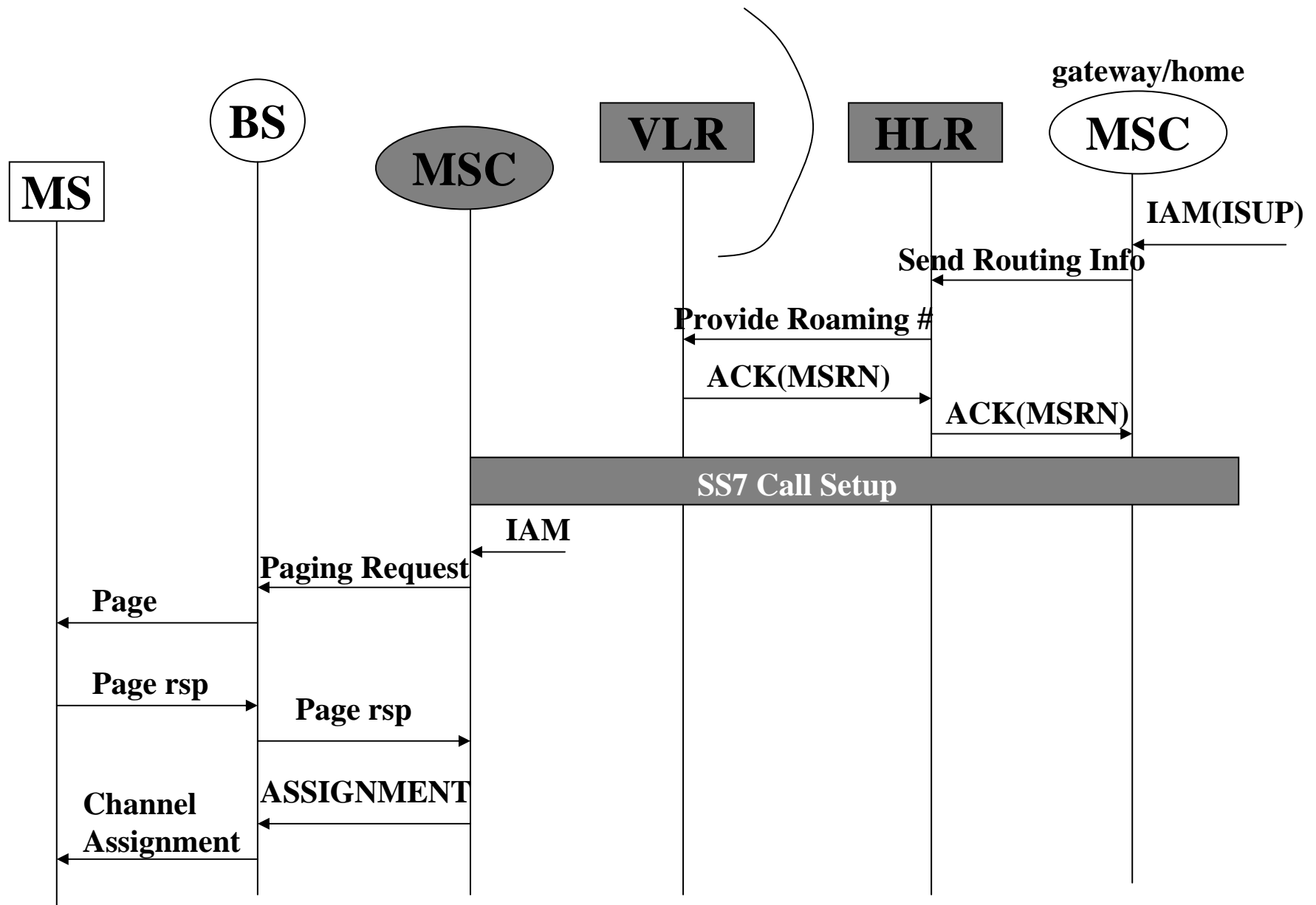




Call Delivery

Call Delivery

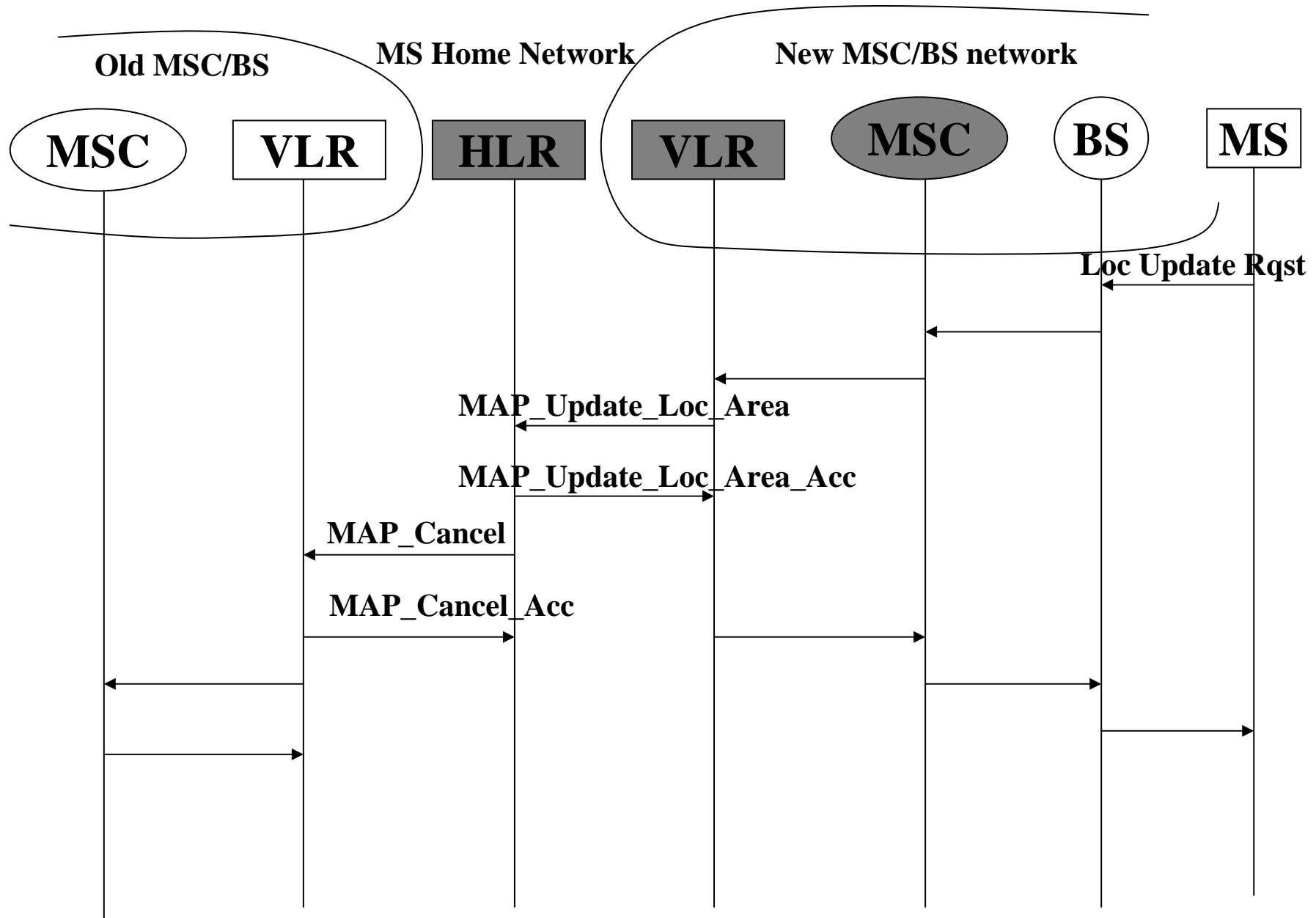
- The other user call the mobile
 - Find out where is the mobile
 - Establish the call



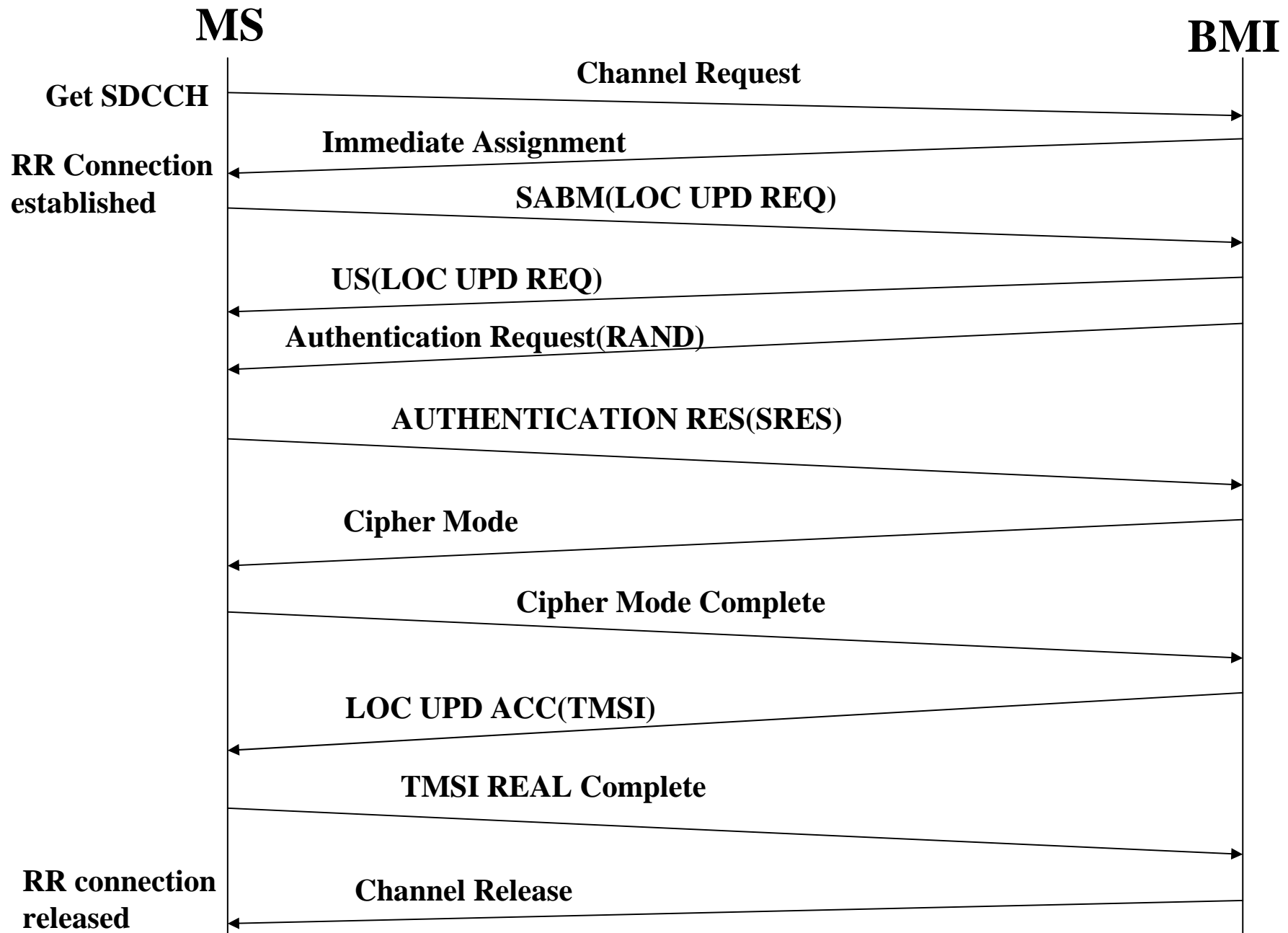
Registration (Network)

Registration

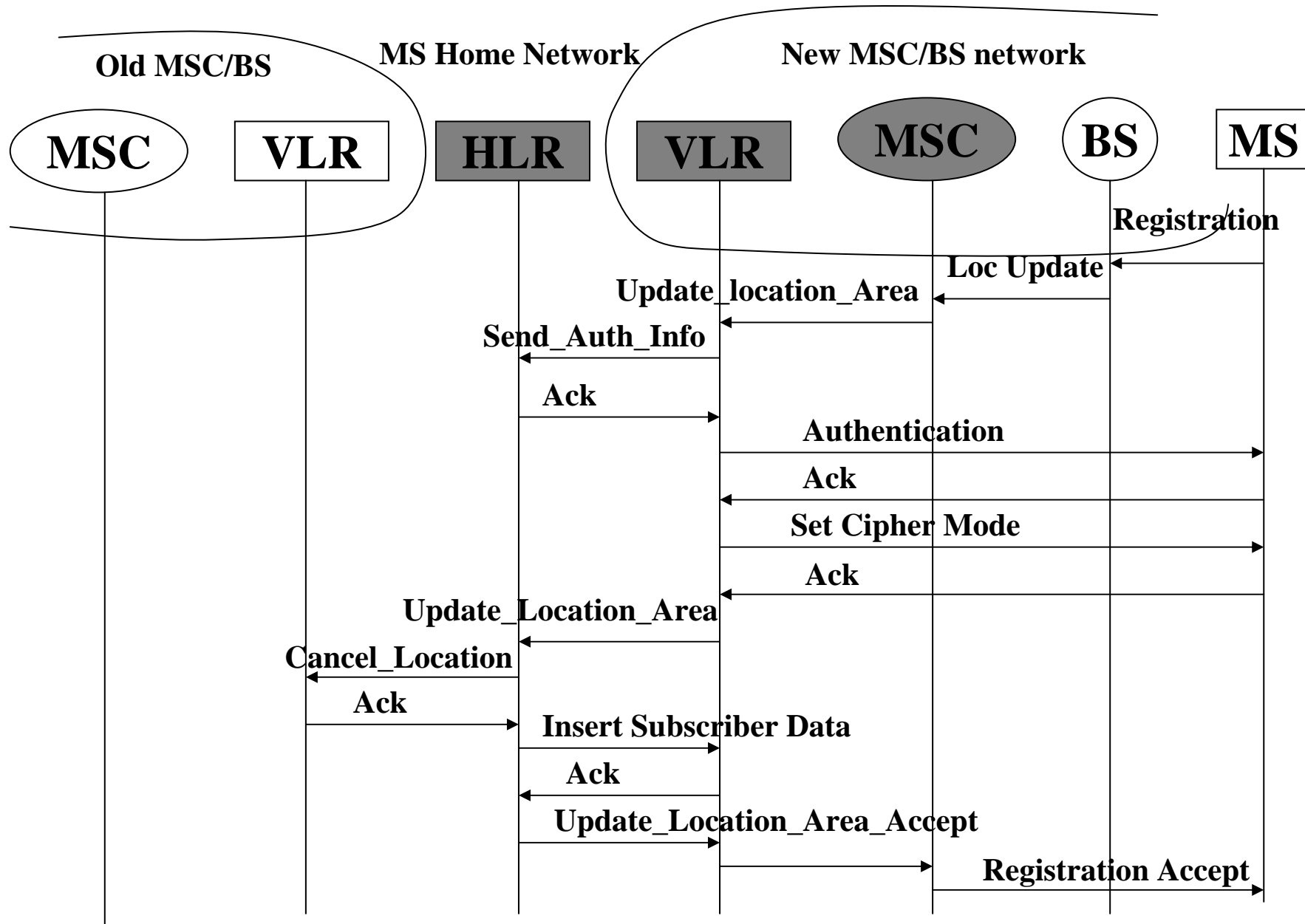
- Mobile register from the new location
 - Mobile moves to a new place
 - Register the new location
 - Update new foreign network
 - Update home network
 - Update (remove old info) old foreign network



GSM Registration (Air Interface)



GSM Location Area(LA)Registration



GSM Call Termination
(call termination = call delivery)

Call termination

- 2 sets of procedure
 - Different initiators
 - BS pages MS
 - MS request channel first

