

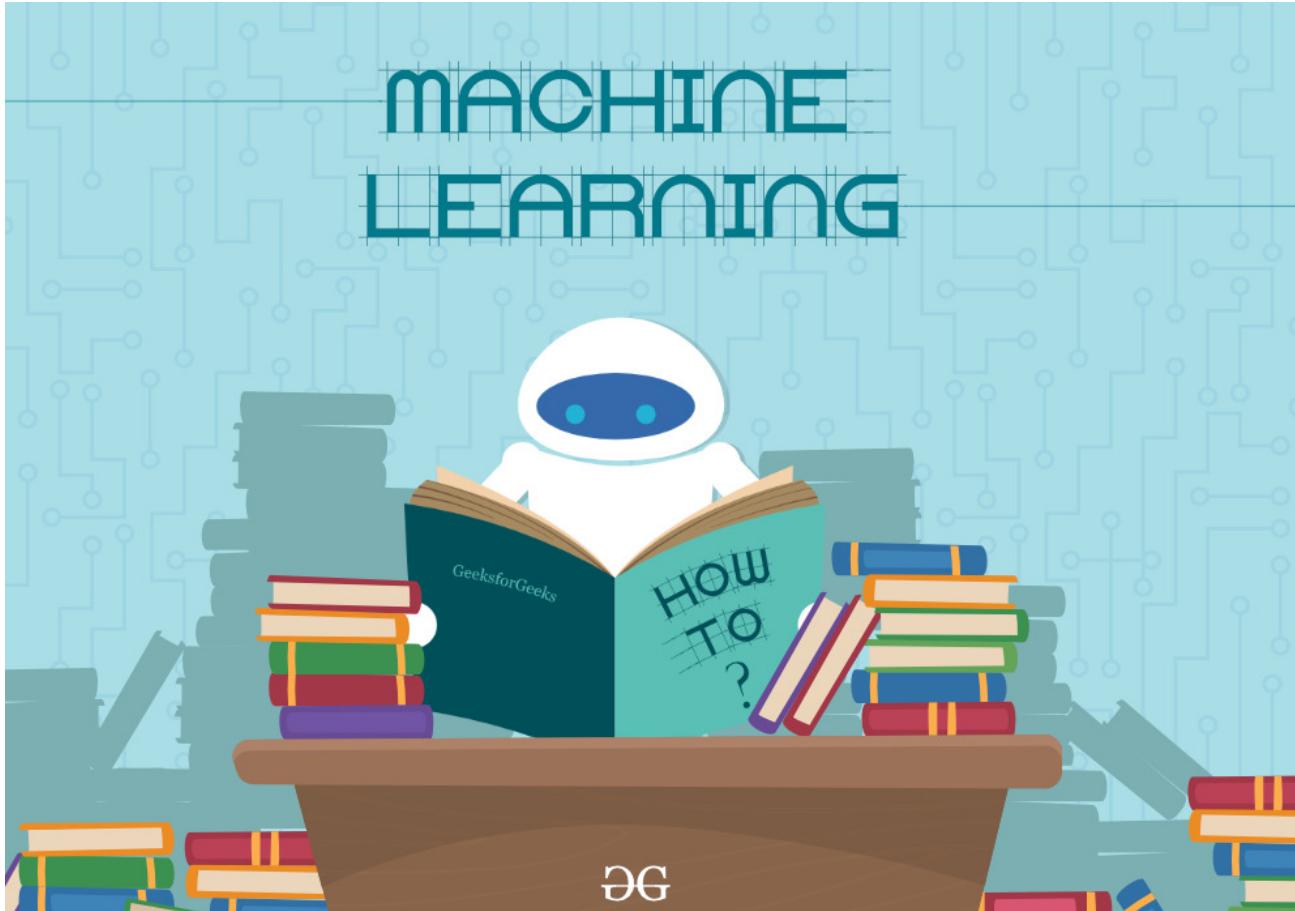
Multilayer perceptron Neural Networks

"...the second best way to solve any problem"
(Anonymous)

Francesco Maria Sabatini, PhD
26.06.2020



Machine learning



...provides systems the ability to automatically learn and improve from experience without being explicitly programmed...
(Source Wikipedia.com)

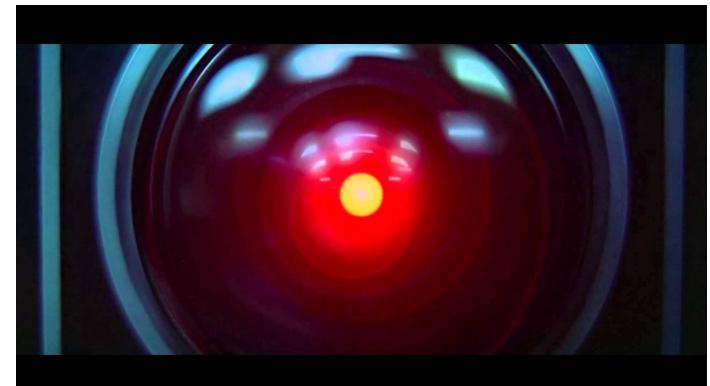
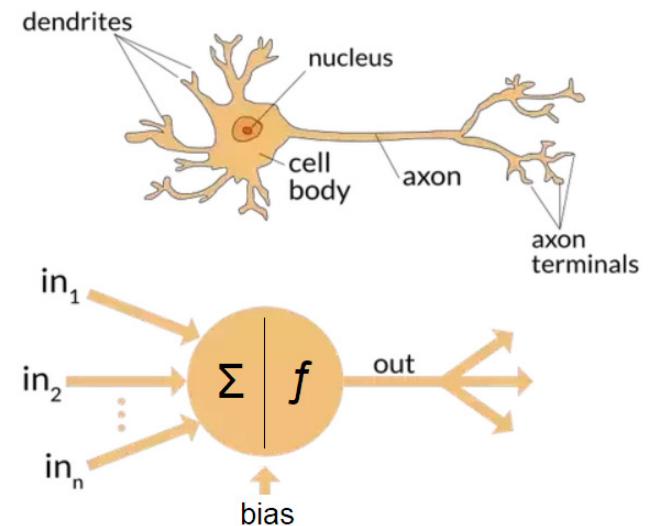
Artificial Neural Networks

1943: Warren McCulloch and Walter Pitts wrote a paper on how neurons might work. They modeled a simple neural network with electrical circuits.

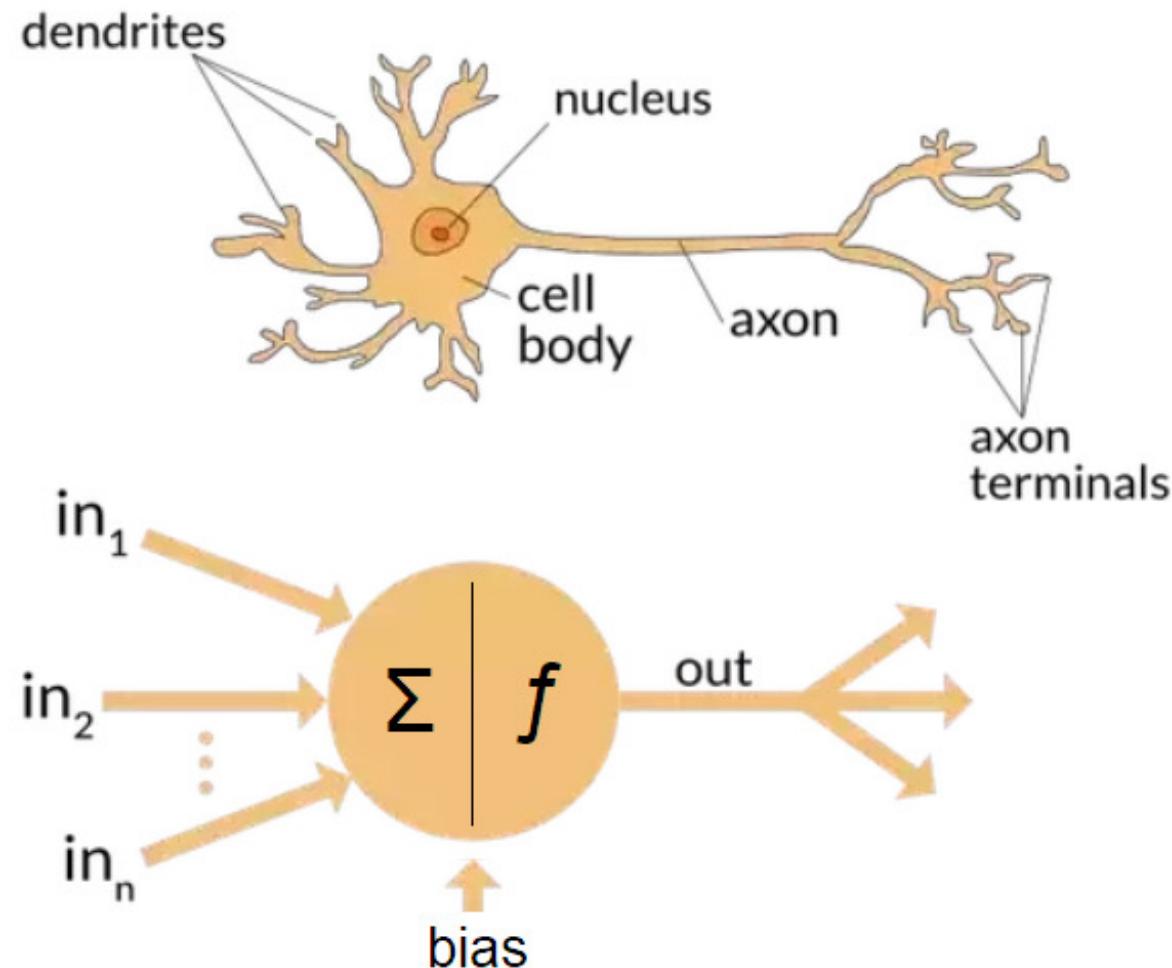
1957: Frank Rosenblatt – Cornell Aeronautical Laboratory began his work on perceptrons

1969: Marvin Minsky and Seymour Papert write the book *Perceptrons*.

1970-1980: Disillusioned years follow a big hype on AI in general. Critiques and fears halt research until 1981 when new interest raises almost everywhere

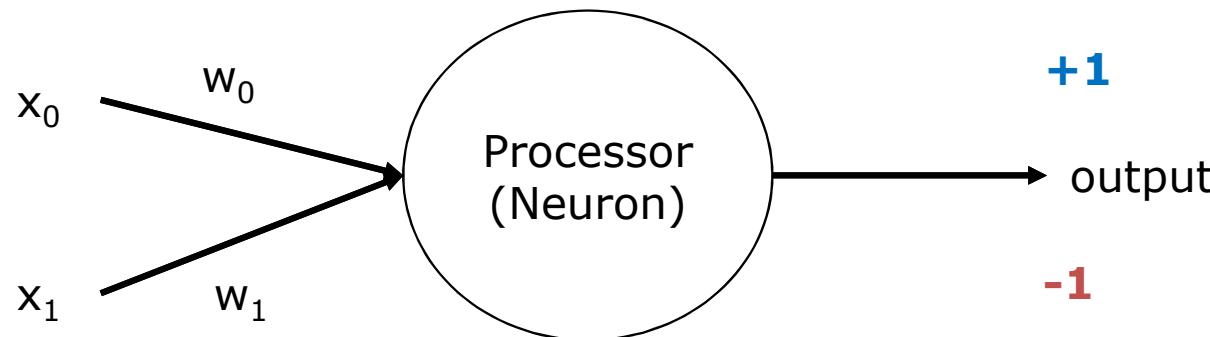


Single Perceptron



Single Perceptron

Feedforward

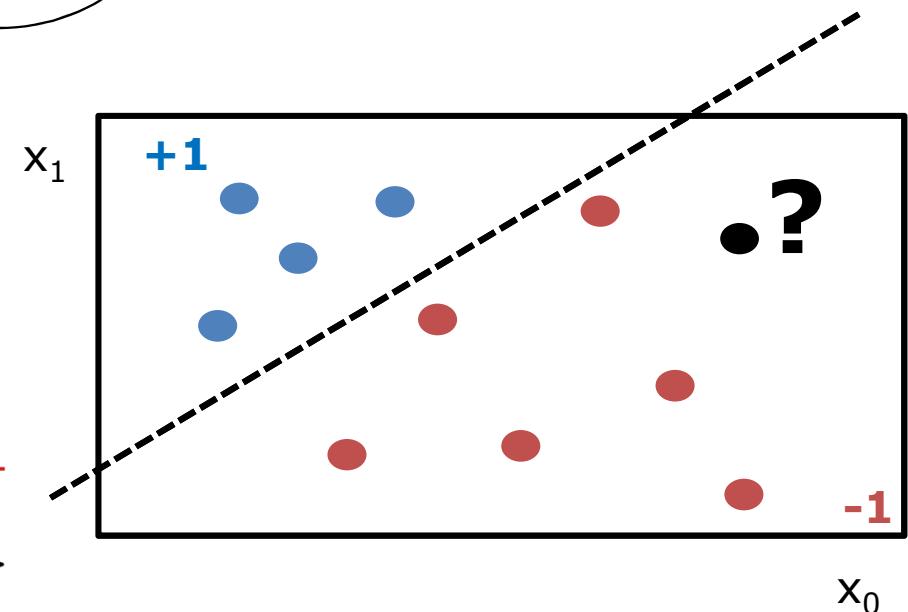
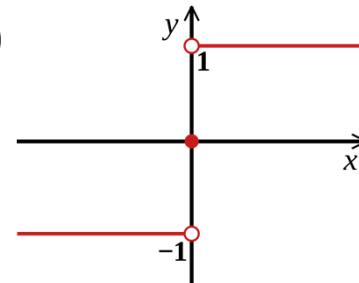


Step 1 – Weighted sum of inputs

$$x_0 * w_0 + x_1 * w_1$$

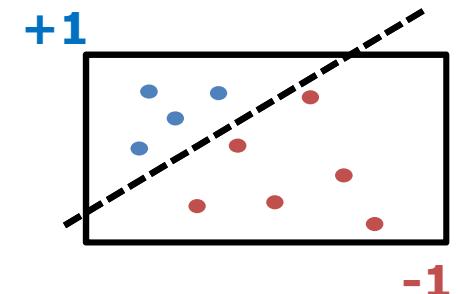
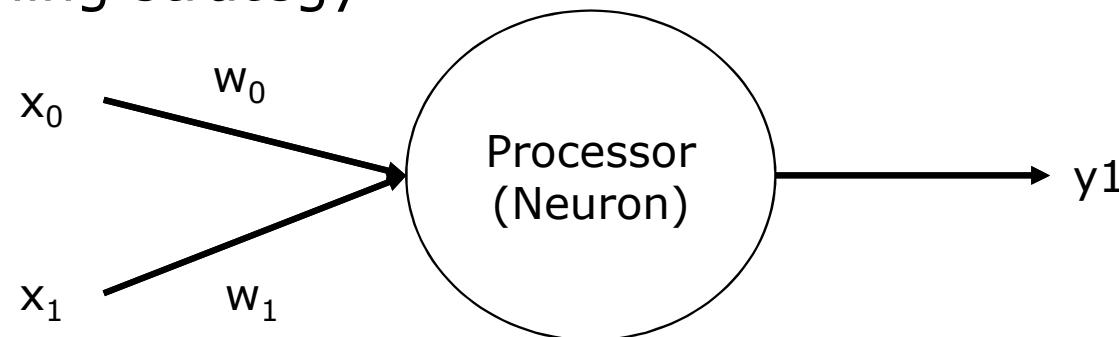
Step 2 – Activation function

e.g., $\text{sign}(x) \begin{cases} -1 & \text{if } x < 0 \\ +1 & \text{if } x \geq 0 \end{cases}$



Single Perceptron

Supervised learning strategy



How to determine the weights?

Trial and error!!

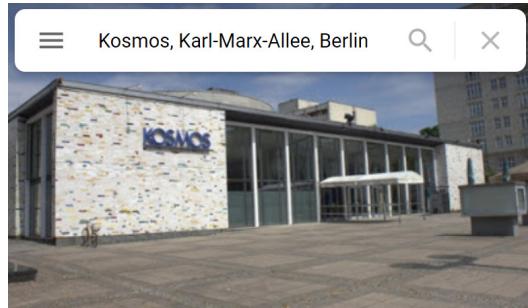
x_0	x_1	Expected outcome	Observed outcome	Error (Exp-Obs)
4	1.5	-1	+1	-1-1=-2
1	3	+1	+1	+1-1=0
2	3.7	+1	-1	+1-(-1)=+2
8.9	6	-1	-1	-1-(-1)=0
5	5	-1	-1	-1-(-1)=0

$$\begin{cases} w_0 = w_0 + \Delta w_0 \\ w_1 = w_1 + \Delta w_1 \end{cases}$$

$$\Delta w_0 = \varepsilon * x_0$$

$$\Delta w_1 = \varepsilon * x_1$$

Single Perceptron



Kosmos

4.1 ★★★★☆ (630)

Event venue

Temporarily closed



Directions



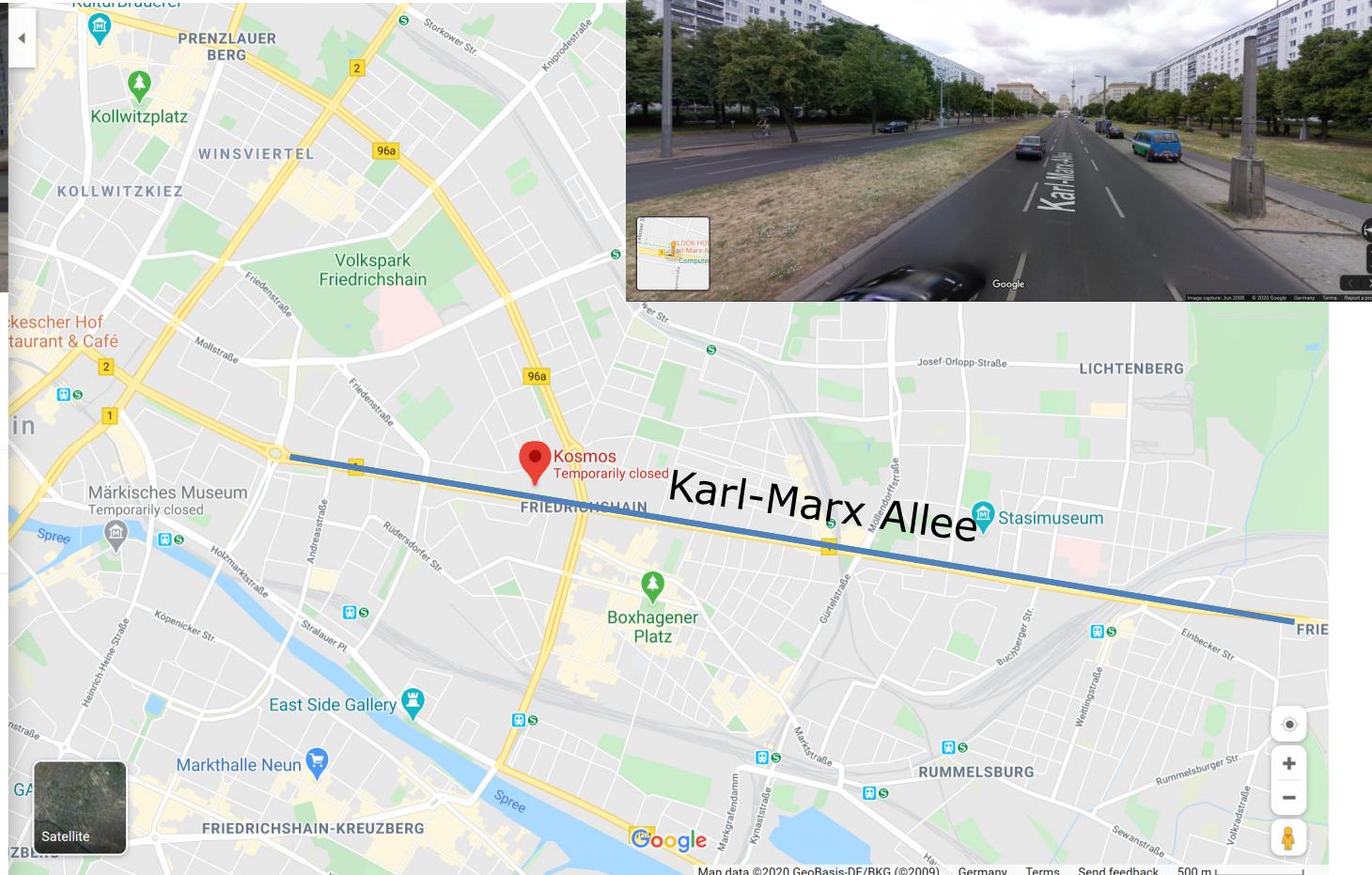
Save



Nearby
Send to your phone

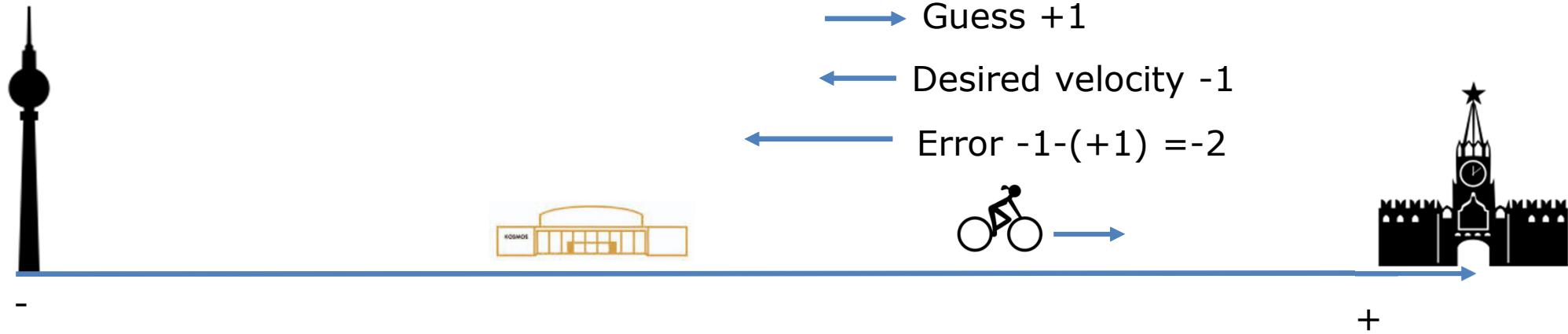


Share

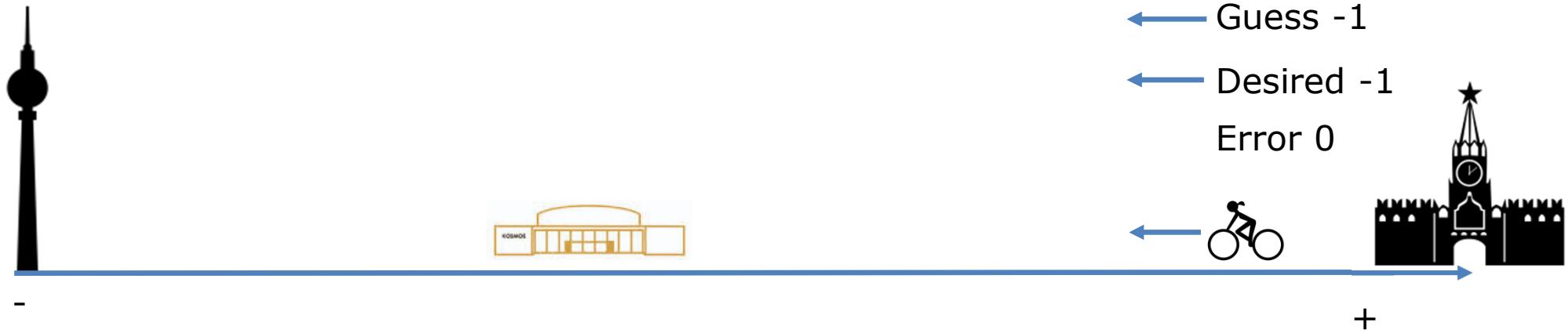


Single Perceptron

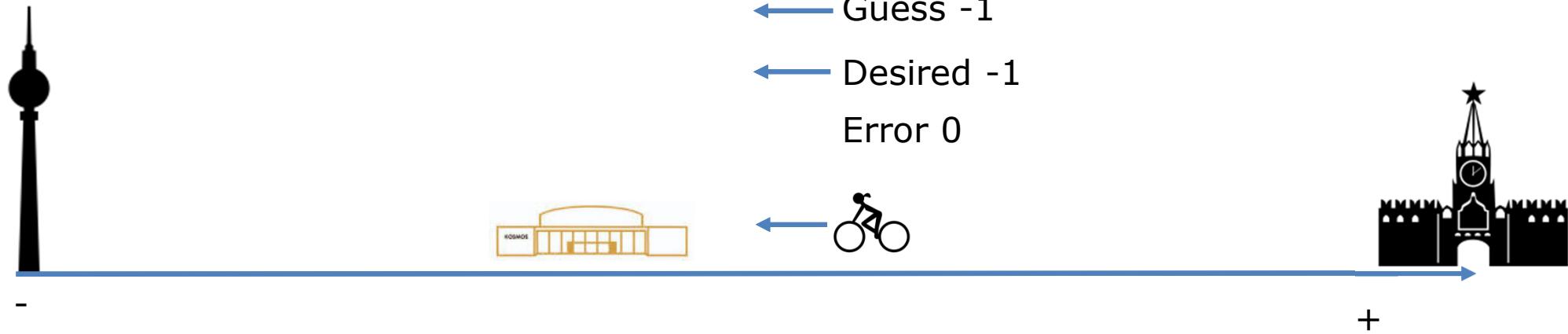
A Silly example



Single Perceptron



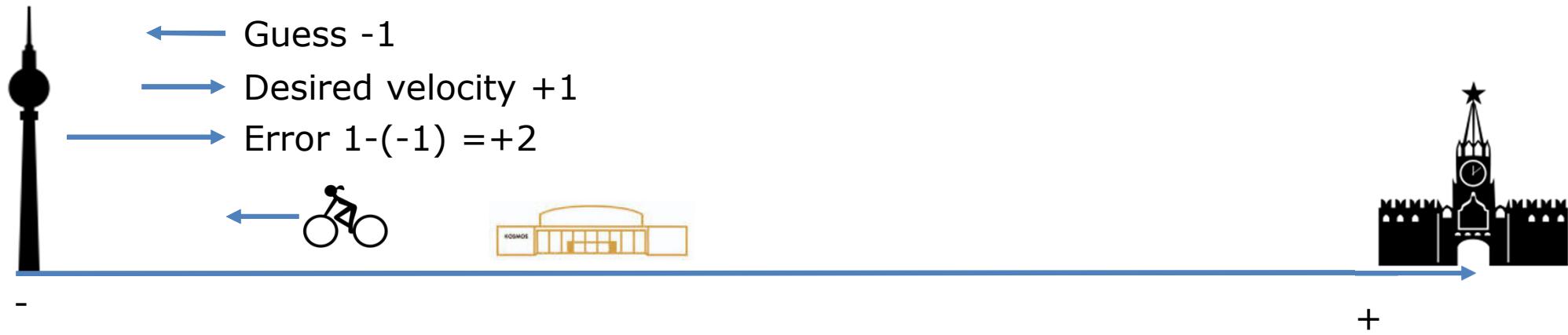
Single Perceptron



Single Perceptron

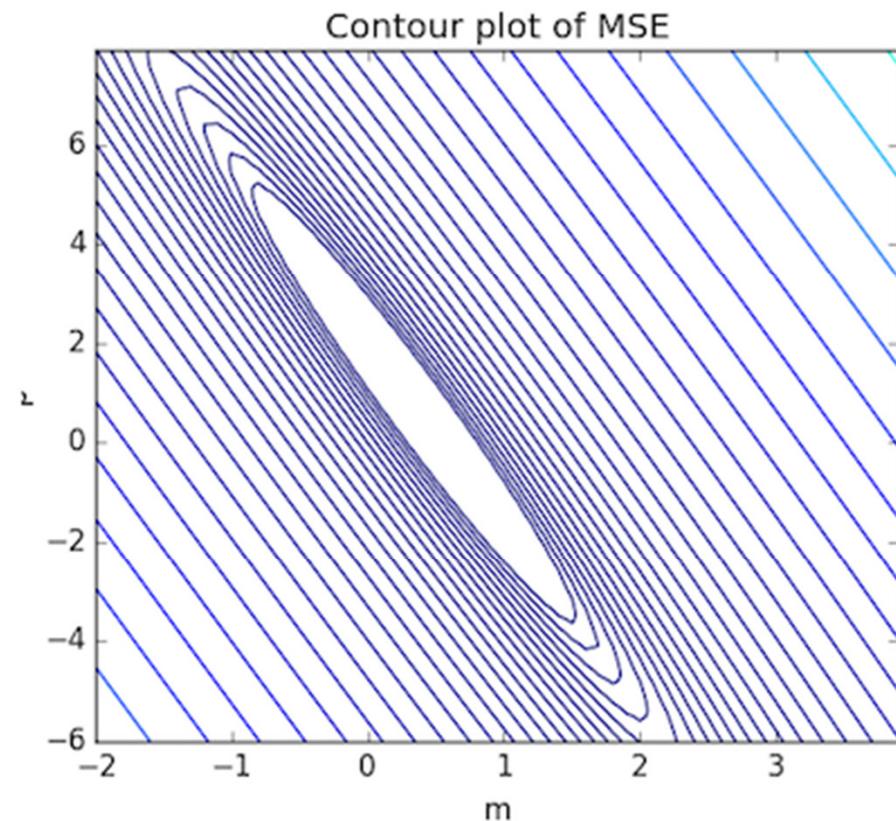
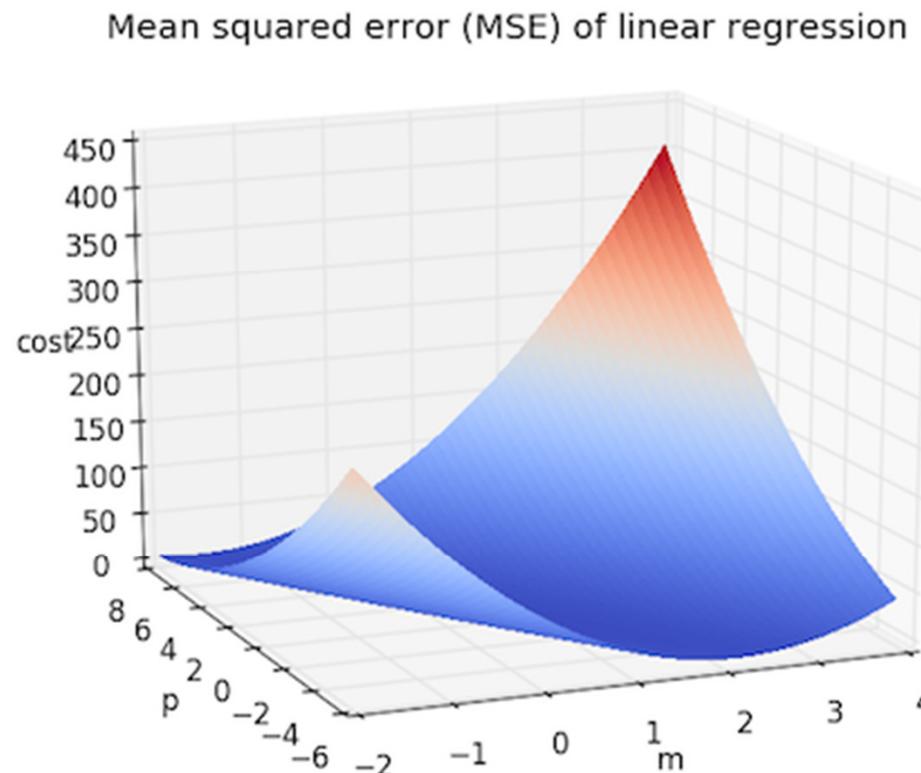


Single Perceptron



Single Perceptron

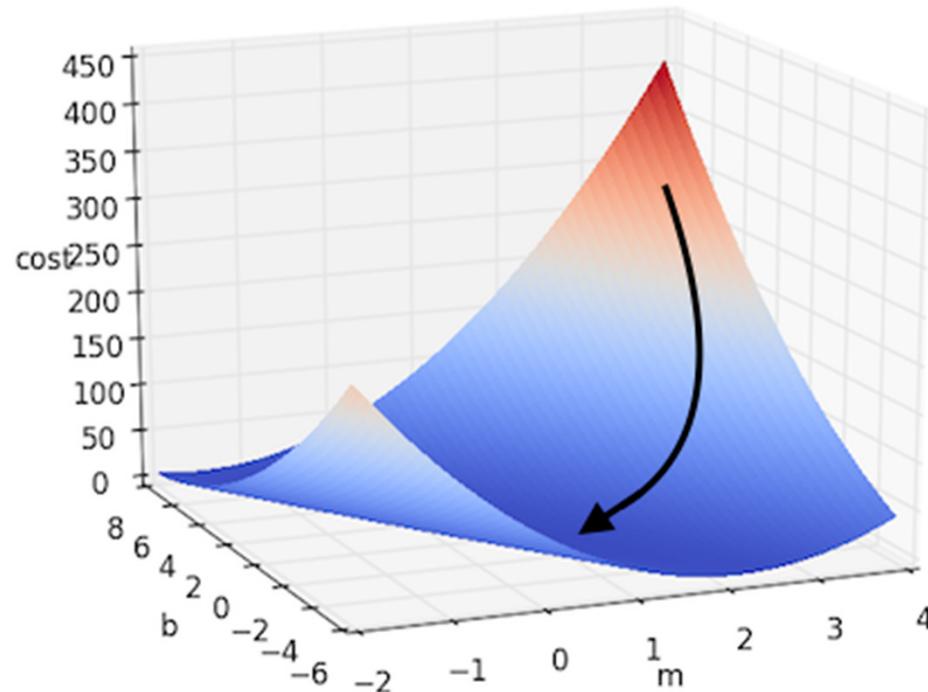
Gradient descent



Source: <https://ml4a.github.io>

Single Perceptron

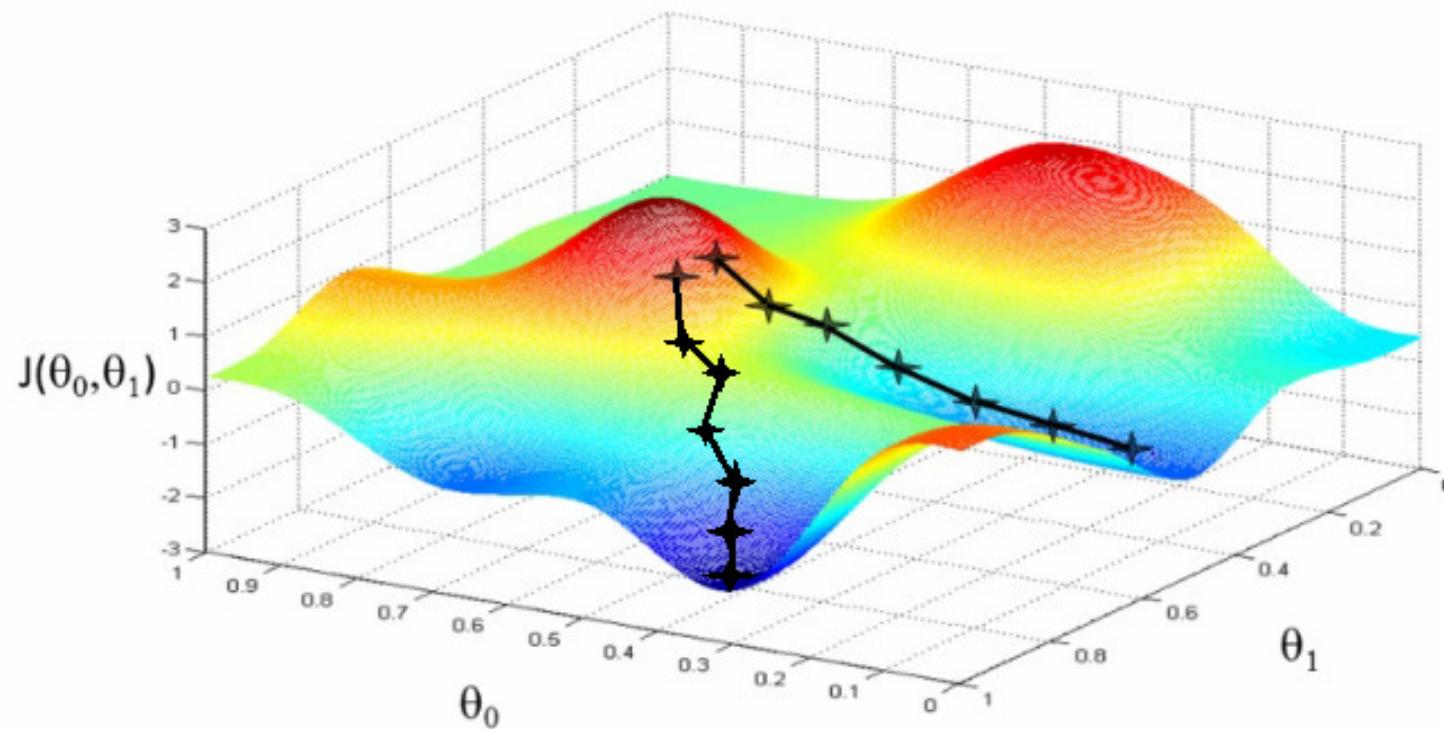
Gradient descent



Source: <https://ml4a.github.io>

Single Perceptron

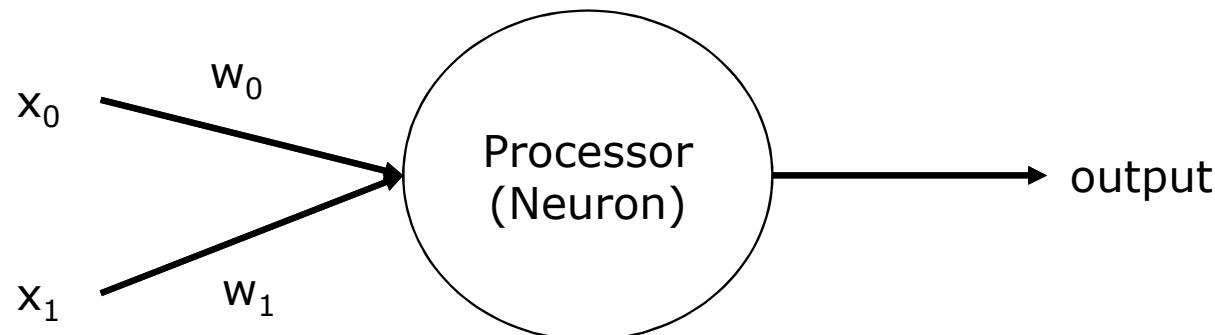
Gradient descent



Source: <https://ml4a.github.io>

Single Perceptron

Learning rate



How to determine the weights?

x_0	x_1	Expected outcome	Observed outcome	Error (Exp-Obs)
4	1.5	-1	+1	-1-1=-2
1	3	+1	+1	+1-1=0
2	3.7	+1	-1	+1-(-1)=+2
8.9	6	-1	-1	-1-(-1)=0
5	5	-1	-1	-1-(-1)=0

Trial and error!

$$w_0 = w_0 + \Delta w_0$$

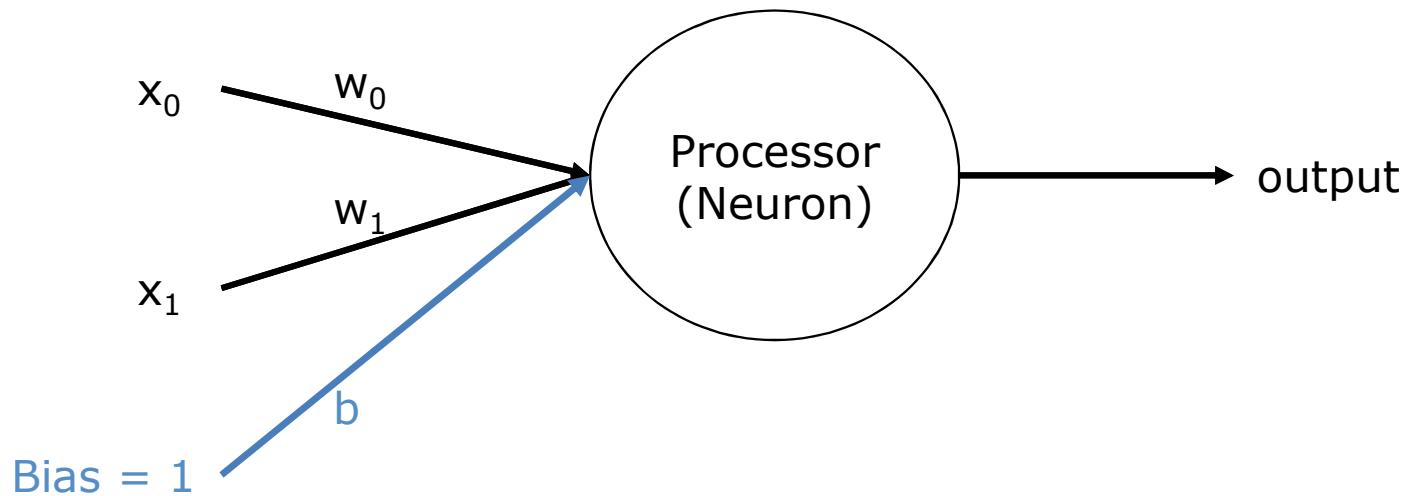
$$w_1 = w_1 + \Delta w_1$$

$$\Delta w_0 = \varepsilon * x_0 * lr$$

$$\Delta w_1 = \varepsilon * x_1 * lr$$

To avoid overshooting
we add a learning
rate $0 < lr < 1$

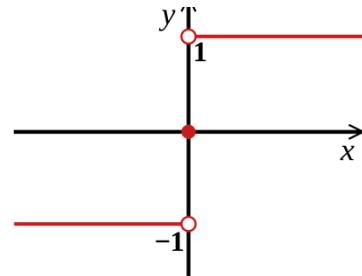
Single Perceptron



When all inputs are zero, the weighted sum of inputs is zero!

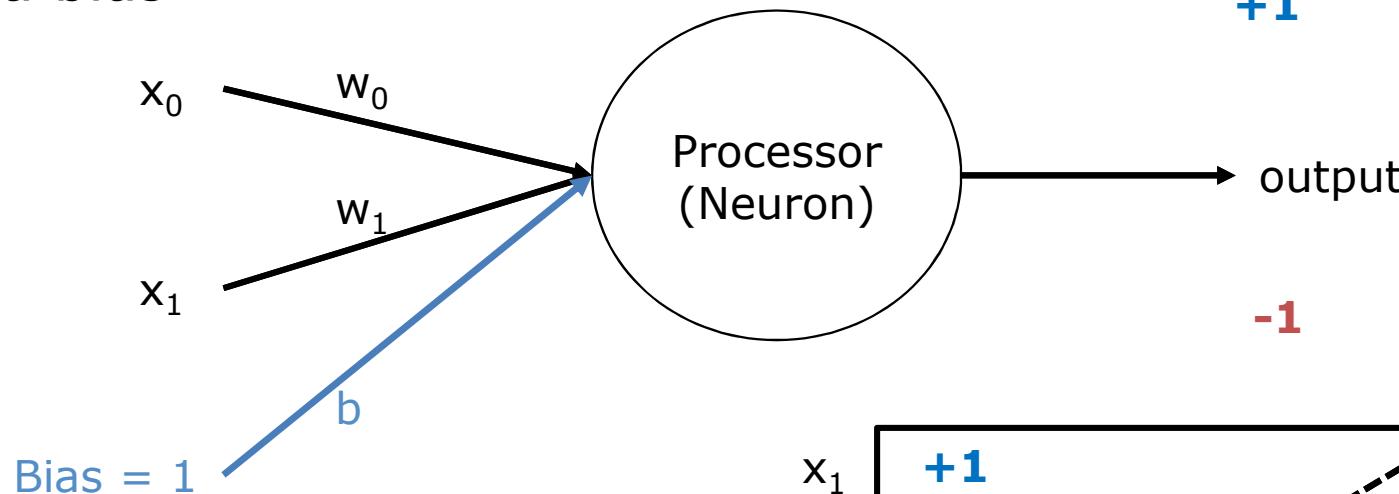
We need a bias

$$b + x_0 * w_0 + x_1 * w_1$$



Single Perceptron

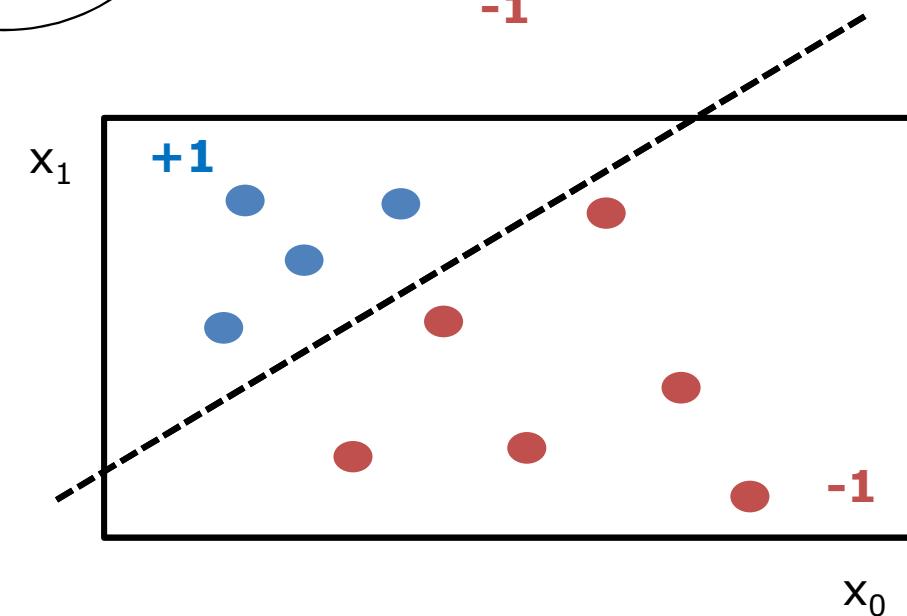
We need a bias



$$b + x_0 * w_0 + x_1 * w_1 = 0$$

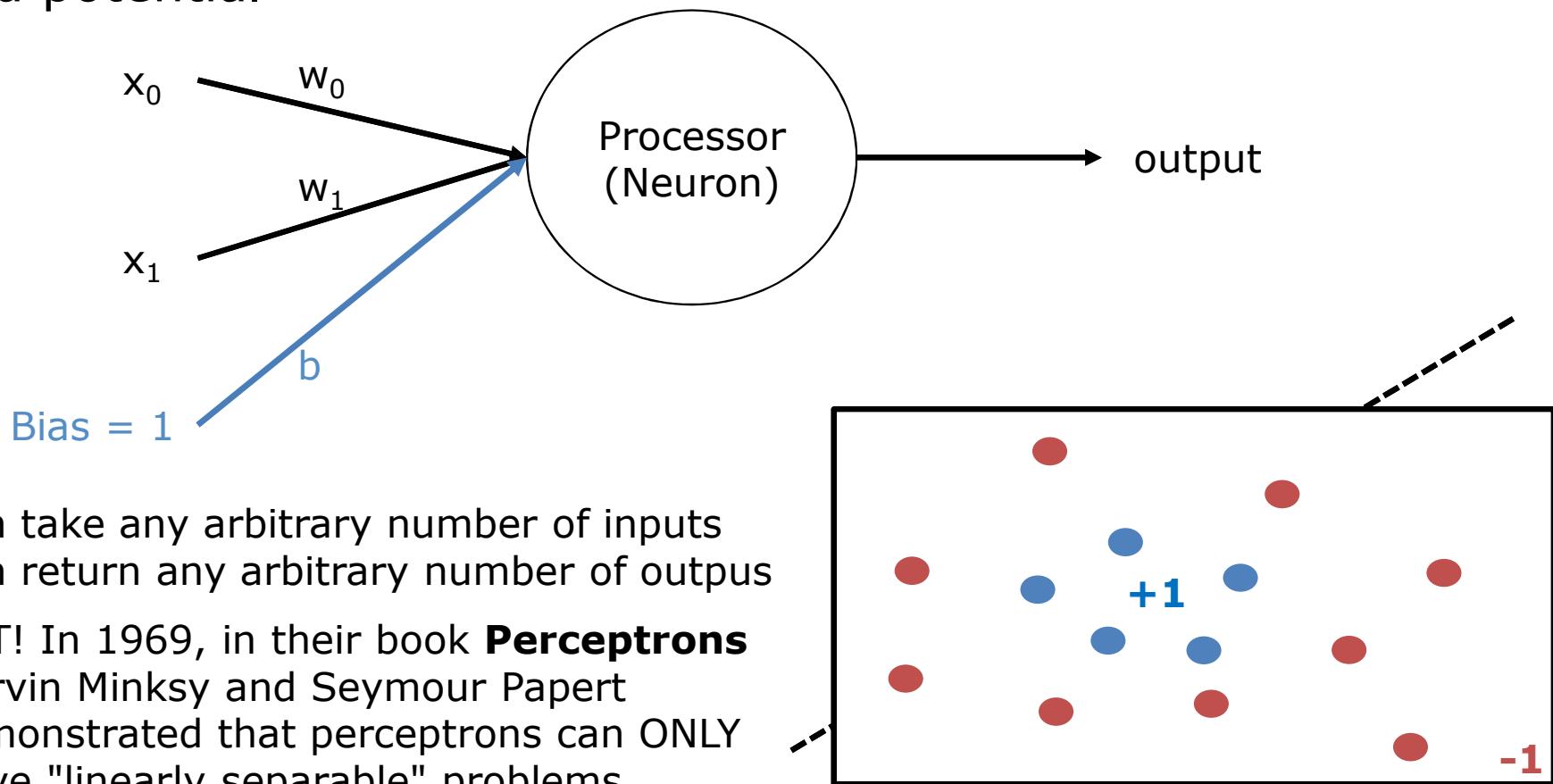
$$x_1 = \frac{w_0}{w_1} * x_0 + bias$$

$$y = mx + b$$

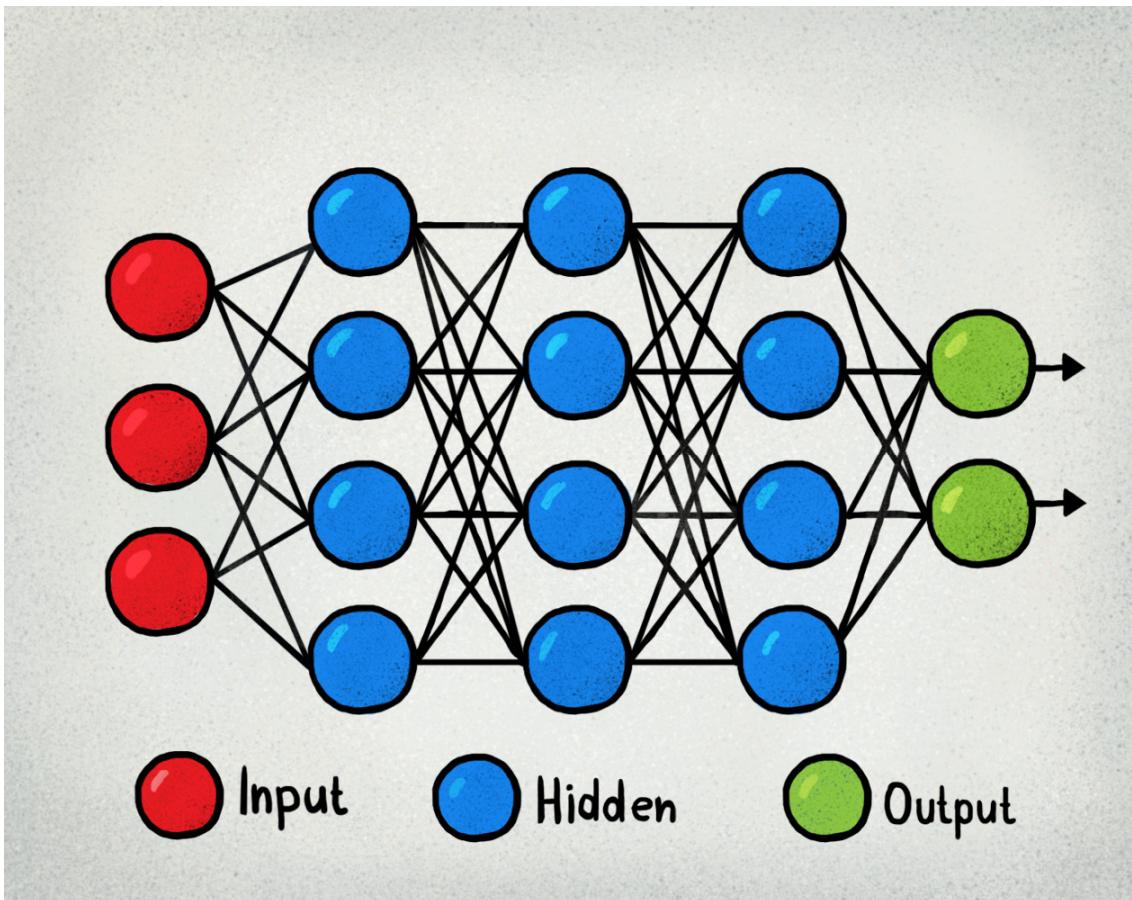


Single Perceptron

Limits and potential



Multilayer perceptrons



Can be used to address **any** classification problem!

They are Universal, i.e., with the right choice of weights, and with the right number of the hidden neurons a multilayer NN can approximate with arbitrary accuracy any realistic function.

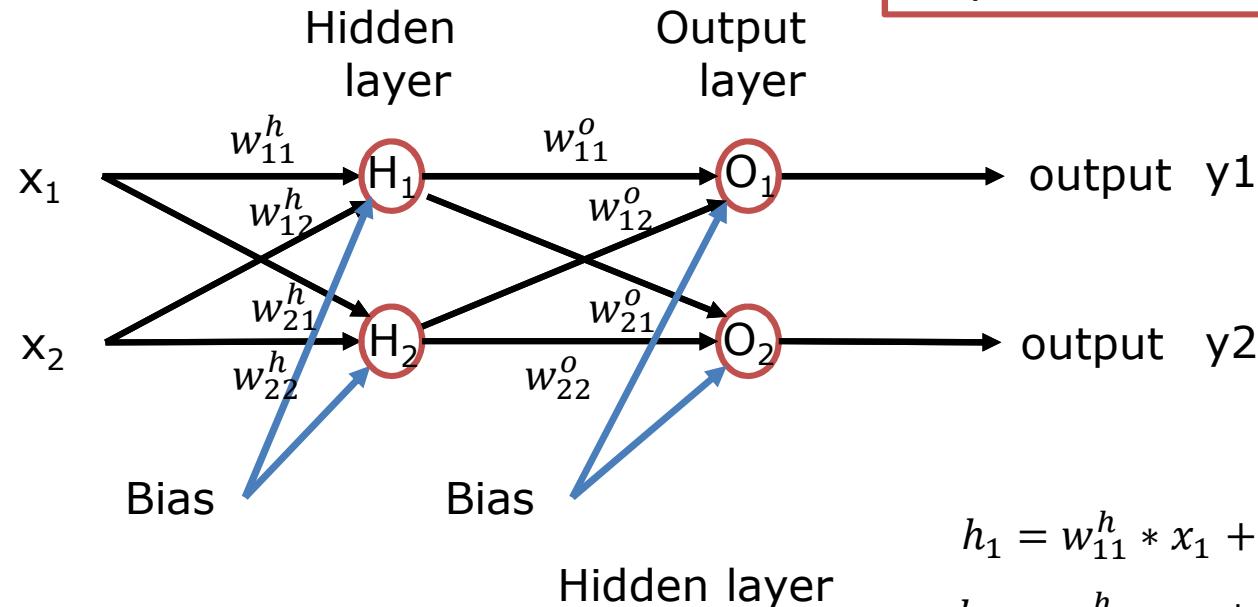
The Universality theorem doesn't say

- how many hidden neurons, nor
- How many layers should be there

In other words a solution does exists, yet there is no guarantee we will ever find it

Multilayer perceptrons

Feeling shaky on your matrix algebra?
Check:
<http://matrixmultiplication.xyz/>



Step 1 – Weighted sum of inputs

$$h_1 = w_{11}^h * x_1 + w_{12}^h * x_2$$

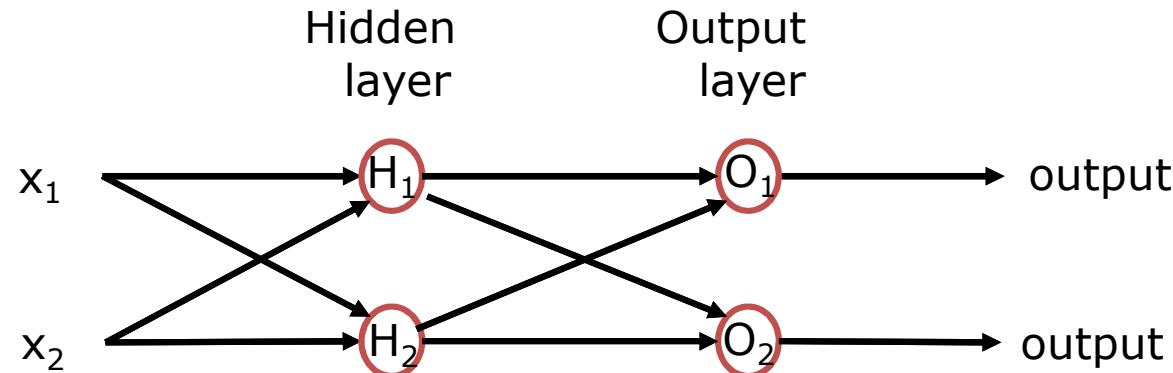
$$h_2 = w_{21}^h * x_1 + w_{22}^h * x_2$$

$$\begin{bmatrix} w_{11}^h & w_{12}^h \\ w_{21}^h & w_{22}^h \end{bmatrix} * \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} w_{11}^h * x_1 + w_{12}^h * x_2 \\ w_{21}^h * x_1 + w_{22}^h * x_2 \end{bmatrix}$$

$$W * I = H$$

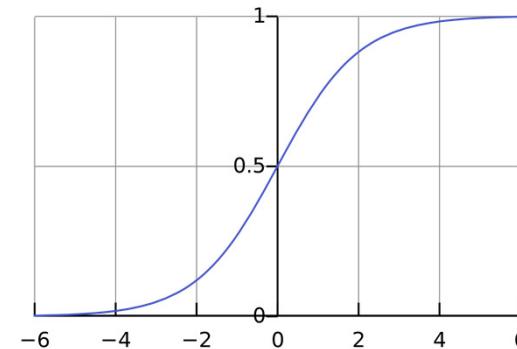
Analogous for the output layer

Multilayer perceptrons



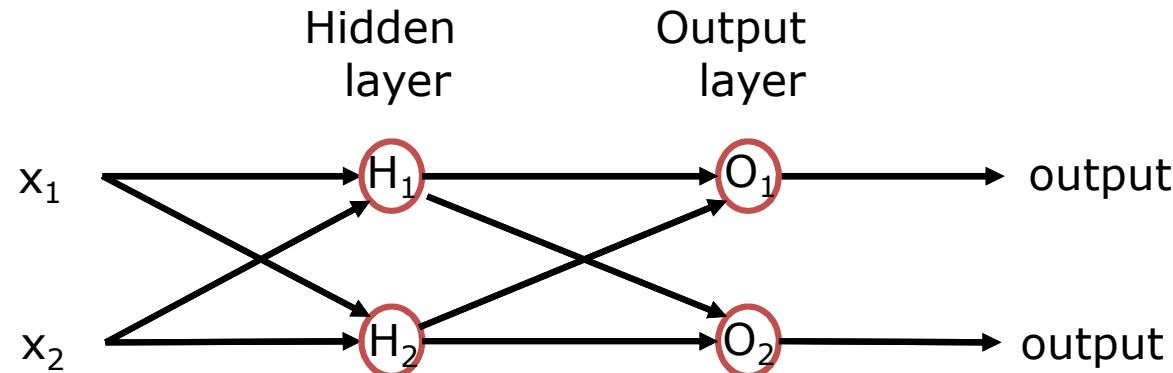
Step 1 – Weighted sum of inputs

Step 2 – Activation function



$$y = \frac{1}{1 + e^{-x}}$$

Multilayer perceptrons



Quantifying the error at the level of the output layer is relatively straightforward

Step 1 – Weighted sum of inputs

$$\varepsilon_1^o = Exp - Obs$$

Step 2 – Activation function

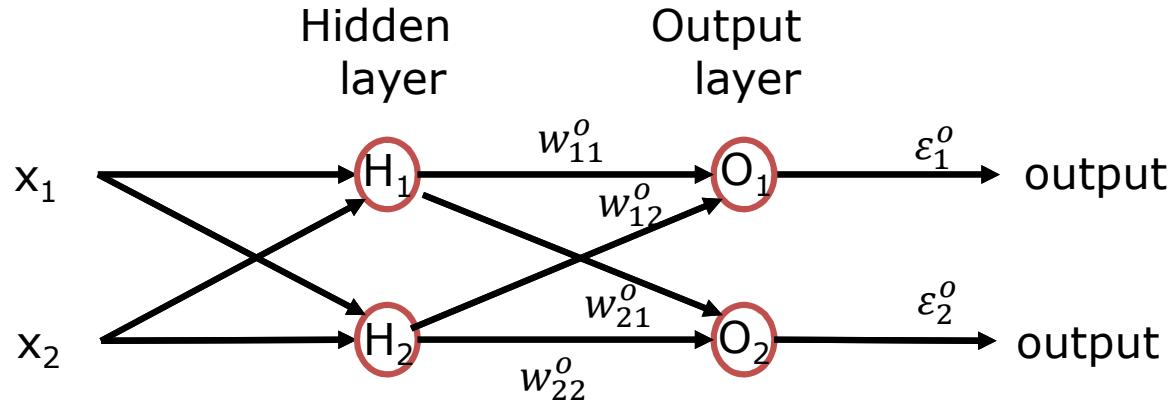
Quantifying the error at the level of the hidden layer is tricky

$$\varepsilon_1^h = ?$$

$$\varepsilon_2^h = ?$$

Step 3 – Calculate the errors

Multilayer perceptrons



We need to calculate in what proportion ε_1^o and ε_2^o depend on H_1 and H_2

Backpropagation of errors

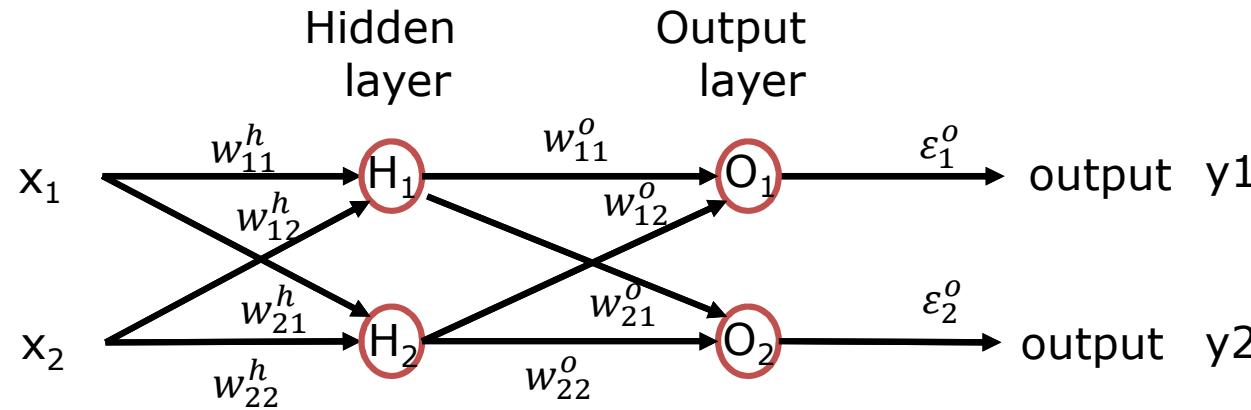
$$\varepsilon_1^h = \frac{w_{11}^o}{w_{11}^o + w_{21}^o} * \varepsilon_1^o + \frac{w_{21}^o}{w_{11}^o + w_{21}^o} * \varepsilon_2^o$$

$$\varepsilon_2^h = \frac{w_{21}^o}{w_{21}^o + w_{22}^o} * \varepsilon_1^o + \frac{w_{22}^o}{w_{21}^o + w_{22}^o} * \varepsilon_2^o$$

$$\begin{bmatrix} w_{11}^o & w_{12}^o \\ w_{21}^o & w_{22}^o \end{bmatrix}^T * \begin{bmatrix} \varepsilon_1^o \\ \varepsilon_2^o \end{bmatrix} = \begin{bmatrix} w_{11}^o * \varepsilon_1^o + w_{12}^o * \varepsilon_2^o \\ w_{21}^o * \varepsilon_1^o + w_{22}^o * \varepsilon_2^o \end{bmatrix}$$

The terms $w_{11}^o + w_{21}^o$ and $w_{21}^o + w_{22}^o$ are constant in their respective equations, and can be ignored!

Multilayer perceptrons



Maximum when
 $y_i=0.5$, i.e., when
uncertainty is
maximum

Step 1 – Weighted sum of inputs

Step 2 – Activation function

Step 3 – Calculate the errors

Step 4 – Adjust the errors

New weights of the output layer:

$$w_{ij}^o = w_{ij}^o + lr * \Delta w_{ij}^o$$

$$\Delta w_{ij}^o = y_i(1 - y_i) * \varepsilon_i^o$$

New weights of the hidden layer:

$$w_{ij}^h = w_{ij}^h + lr * \Delta w_{ij}^h$$

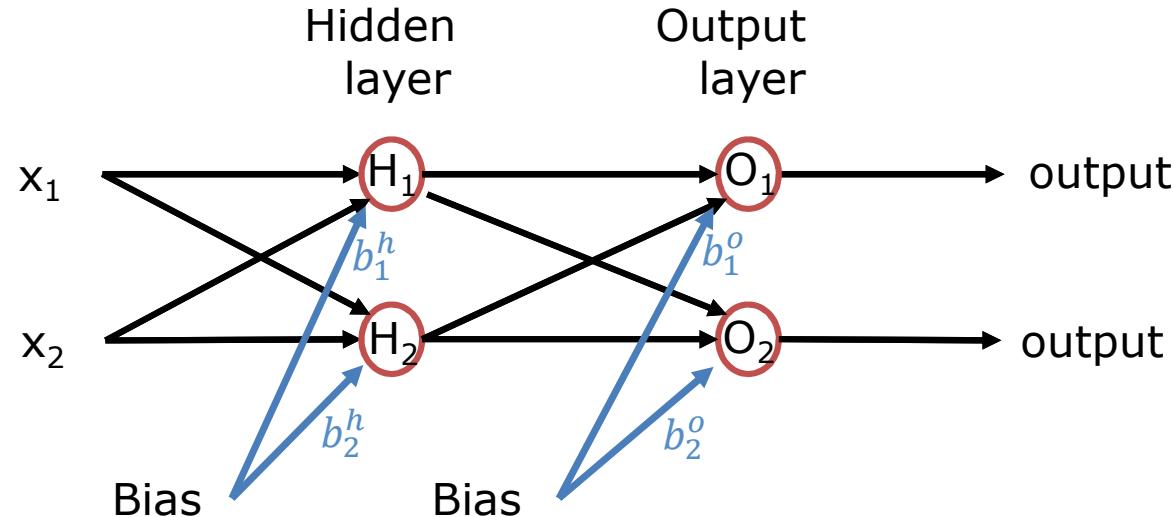
$$\Delta w_{ij}^h = h_i(1 - h_i) * \varepsilon_i^h$$

Same in matrix notation

$$\Delta W^o = lr * E^o \cdot Y(1 - Y) * H^T$$

$$\Delta W^h = lr * E^h \cdot H(1 - H) * I^T$$

Multilayer perceptrons



Don't Forget your Bias!

Example: Step 1 – Weighted sum of inputs

$$\begin{bmatrix} w_{11}^h & w_{12}^h & b_1^h \\ w_{21}^h & w_{22}^h & b_2^h \end{bmatrix} * \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix} = \begin{bmatrix} w_{11}^h * x_1 + w_{12}^h * x_2 + b_1^h \\ w_{21}^h * x_1 + w_{22}^h * x_2 + b_2^h \end{bmatrix}$$

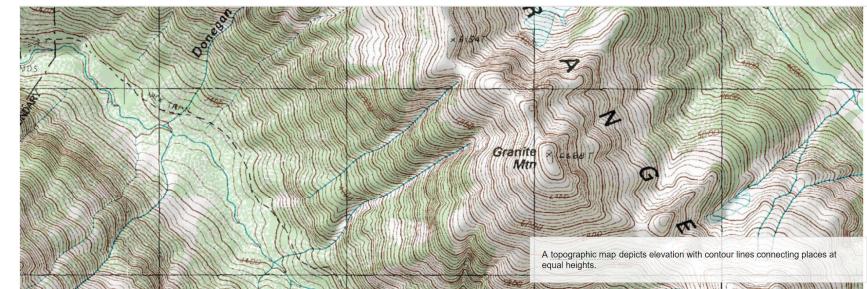
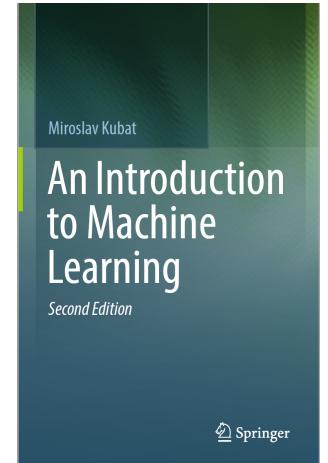
Resources



Daniel Shiffman
The Nature of Code

Miroslav Kubat

[https://www.springer.com/
gp/book/9783319348865](https://www.springer.com/gp/book/9783319348865)



comp.ai.neural-nets FAQ, Part 1 of 7: Introduction

([Part 1](#) - [Part 2](#) - [Part 3](#) - [Part 4](#) - [Part 5](#) - [Part 6](#) - [Part 7](#) - [Single Page](#))

Warren S. Sarle

<http://www.faqs.org/faqs/ai-faq/neural-nets/part1/preamble.html>



How neural networks are trained

日本語

[https://ml4a.github.io/ml4a/how_neural
networks are trained/](https://ml4a.github.io/ml4a/how_neural_networks_are_trained/)