

INTERNET MESSAGE ACCESS PROTOCOL - VERSION 4rev1

is Memo

ment specifies an Internet standards track protocol for the community, and requests discussion and suggestions for nts. Please refer to the current edition of the "Internet Protocol Standards" (STD 1) for the standardization state s of this protocol. Distribution of this memo is unlimited.

net Message Access Protocol, Version 4rev1 (IMAP4rev1) client to access and manipulate electronic mail messages on IMAP4rev1 permits manipulation of remote message folders, "mailboxes", in a way that is functionally equivalent to local . IMAP4rev1 also provides the capability for an offline resynchronize with the server (see also [[IMAP-DISC](#)]).

includes operations for creating, deleting, and renaming ; checking for new messages; permanently removing messages; and clearing flags; [[RFC-822](#)] and [[MIME-IMB](#)] parsing; ; and selective fetching of message attributes, texts, and thereof. Messages in IMAP4rev1 are accessed by the use of These numbers are either message sequence numbers or unique rs.

supports a single server. A mechanism for accessing tion information to support multiple IMAP4rev1 servers is in [[ACAP](#)].

does not specify a means of posting mail; this function is y a mail transfer protocol such as [[SMTP](#)].

is designed to be upwards compatible from the [[IMAP2](#)] and ed IMAP2bis protocols. In the course of the evolution of , some aspects in the earlier protocol have become obsolete. commands, responses, and data formats which an IMAP4rev1 ation may encounter when used with an earlier implementation ibed in [[IMAP-OBSOLETE](#)].

patibility issues with IMAP2bis, the most common variant of the protocol, are discussed in [[IMAP-COMPAT](#)]. A full list of compatibility issues with rare (and presumed extinct) variants of [[IMAP2](#)] is in [[IMAP-HISTORICAL](#)]; this document is of historical interest.

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Protocol Specification

to Read This Document

Organization of This Document

ment is written from the point of view of the implementor of rev1 client or server. Beyond the protocol overview in ., it is not optimized for someone trying to understand the of the protocol. The material in sections [3](#) through [5](#) the general context and definitions with which IMAP4rev1

[6](#), [7](#), and [9](#) describe the IMAP commands, responses, and respectively. The relationships among these are such that it impossible to understand any of them separately. In r, do not attempt to deduce command syntax from the command lone; instead refer to the Formal Syntax section.

Conventions Used in This Document

es, "C:" and "S:" indicate lines sent by the client and spectively.

wing terms are used in this document to signify the nts of this specification.

or the adjective REQUIRED, means that the definition is

olute requirement of the specification.

NOT that the definition is an absolute prohibition of the
ication.

means that there may exist valid reasons in particular instances to ignore a particular item, but the full implications MUST be understood and carefully weighed before taking a different course.

NOT means that there may exist valid reasons in particular circumstances when the particular behavior is advisable or even useful, but the full implications SHOULD be understood and the case carefully weighed before implementing behavior described with this label.

For the adjective OPTIONAL, means that an item is truly optional. One vendor may choose to include the item because a particular marketplace requires it or because the vendor feels it enhances the product while another vendor may omit the item. An implementation which does not include a particular option MUST be prepared to interoperate with another implementation which does include the option.

is used instead of "may" when referring to a possible instance or situation, as opposed to an optional facility of a protocol.

is used to refer to a human user, whereas "client" refers to software being run by the user.

"Session" refers to the entire sequence of client/server interaction from the initial establishment of the network connection until its termination. "Session" refers to the period of client/server interaction from the time that a mailbox is selected (SELECT or EXAMINE command) until the time that the session ends (SELECT or EXAMINE of another mailbox, CLOSE command, or connection termination).

Characters are 7-bit US-ASCII unless otherwise specified. Other character sets are indicated using a "CHARSET", as described in [\[IMT\]](#) and defined in [\[CHARSET\]](#). CHARSETS have important additional semantics in addition to defining character set; refer to these documents for more detail.

Protocol Overview

Level

rev1 protocol assumes a reliable data stream such as
by TCP. When TCP is used, an IMAP4rev1 server listens on

Commands and Responses

An IMAP4rev1 connection consists of the establishment of a server network connection, an initial greeting from the server, and client/server interactions. These client/server interactions consist of a client command, server data, and a server response or result response.

Actions transmitted by client and server are in the form of text, that is, strings that end with a CRLF. The protocol receiver of an IMAP4rev1 client or server is either reading a line, or is reading a sequence of octets with a known count followed by a line.

Client Protocol Sender and Server Protocol Receiver

A client command begins an operation. Each client command is preceded by an identifier (typically a short alphanumeric string, such as 1, A0002, etc.) called a "tag". A different tag is used by the client for each command.

There are two cases in which a line from the client does not constitute a complete command. In one case, a command argument is preceded by an octet count (see the description of literal in String and Data Formats); in the other case, the command arguments require a response (see the AUTHENTICATE command). In either case, the server sends a command continuation request response if it is ready to receive more octets (if appropriate) and the remainder of the command. The response is prefixed with the token "+".

If, instead, the server detected an error in the command, it sends a BAD completion response with tag matching the command (as described below) to reject the command and prevent the client from sending any more of the command.

It is also possible for the server to send a completion response to some other command (if multiple commands are in progress), or to send other data. In either case, the command continuation request remains pending; the client takes the appropriate action for the response, and reads another response from the server. In all cases, the client MUST send a complete command (including all command continuation request responses and command continuations for the command) before initiating a new command.

col receiver of an IMAP4rev1 server reads a command line client, parses the command and its arguments, and transmits ta and a server command completion result response.

Server Protocol Sender and Client Protocol Receiver

Submitted by the server to the client and status responses that do not indicate command completion are prefixed with the token `+` and are called untagged responses.

A response MAY be sent as a result of a client command, or MAY be sent unilaterally by the server. There is no syntactic difference between server data that resulted from a specific command and server data that were sent unilaterally.

A server completion result response indicates the success or failure of the operation. It is tagged with the same tag as the command which began the operation. Thus, if more than one command is in progress, the tag in a server completion response identifies the command to which the response applies. There are three possible server completion responses: OK (indicating success), NO (indicating failure), or BAD (indicating protocol error such as unrecognized command or command syntax error).

A client receiver of an IMAP4rev1 client reads a response line from the server. It then takes action on the response based upon the content of the response, which can be a tag, a "*", or a "+".

A client MUST be prepared to accept any server response at all times. A client SHOULD record server data that was not requested. Server data SHOULD be recorded, so that the client can reference its recorded copy without sending a command to the server to request the data. In the case of certain server data, the data MUST be recorded.

This section is discussed in greater detail in the Server Responses section.

Message Attributes

In addition to message text, each message has several attributes associated with it. These attributes may be retrieved individually or in conjunction with other attributes or message texts.

Message Numbers

Messages in IMAP4rev1 are accessed by one of two numbers; the unique identifier and the message sequence number.

Unique Identifier (UID) Message Attribute

value assigned to each message, which when used with the identifier validity value (see below) forms a 64-bit value

permanently guaranteed not to refer to any other message in the mailbox. Unique identifiers are assigned in a strictly ascending order in the mailbox; as each message is added to the mailbox it is assigned a higher UID than the message(s) which were added previously.

Message sequence numbers, unique identifiers are not necessarily contiguous. Unique identifiers also persist across sessions.

This permits a client to resynchronize its state from a session with the server (e.g. disconnected or offline access) and this is discussed further in [\[IMAP-DISC\]](#).

Associated with every mailbox is a unique identifier validity value, sent in an UIDVALIDITY response code in an OK untagged response at mailbox selection time. If unique identifiers from an earlier session fail to persist to this session, the unique identifier validity value MUST be greater than the one used in the earlier session.

Unique identifiers MUST be strictly ascending in the mailbox at all times. If the physical message store is re-ordered by an IMAP agent, this requires that the unique identifiers in the mailbox be regenerated, since the former unique identifiers are no longer strictly ascending as a result of the re-ordering. Another circumstance in which unique identifiers are regenerated is if the message store has no mechanism to store unique identifiers. Although this specification recognizes that this may be unavoidable in certain server environments, it STRONGLY ENCOURAGES the message store implementation techniques that avoid this problem.

One cause of non-persistence is if the mailbox is deleted and a new mailbox with the same name is created at a later date. Since the mailbox name is the same, a client may not know that this is a new mailbox unless the unique identifier validity is different. A recommended value to use for the unique identifier validity value is a numeric representation of the creation date/time of the mailbox. It is alright to use a constant such as 1, but only if it is guaranteed that unique identifiers will never be reused, even in the case of a mailbox being deleted (or renamed) and a new mailbox with the same name created at some future time.

The identifier of a message MUST NOT change during the session and SHOULD NOT change between sessions. However, if it is

ble to preserve the unique identifier of a message in a
t session, each subsequent session MUST have a new unique
r validity value that is larger than any that was used
y.

Message Sequence Number Message Attribute

the position from 1 to the number of messages in the mailbox. The sequence numbers MUST be ordered by ascending unique identifier. As a new message is added, it is assigned a message sequence number higher than the number of messages in the mailbox before the message was added.

Sequence numbers can be reassigned during the session. For example, when a message is permanently removed (expunged) from the mailbox, the message sequence number for all subsequent messages is incremented. Similarly, a new message can be assigned a message sequence number that was once held by some other message prior to an

expunge operation. In addition to accessing messages by relative position in the mailbox, message sequence numbers can be used in mathematical operations. For example, if an untagged "EXISTS 11" is received, and then subsequently an untagged "8 EXISTS" was received, three new messages have arrived with message sequence numbers of 9, 10, and 11. For example; if message 287 in a 523 message mailbox has UID 1234, there are exactly 286 messages which have lesser UIDs and 236 messages which have greater UIDs.

Flags Message Attribute

A flag is zero or more named tokens associated with the message. A flag is set by its addition to this list, and is cleared by its removal. There are two types of flags in IMAP4rev1. A flag of type "permanent" may be permanent or session-only.

A flag name is a flag name that is pre-defined in this specification. All system flags begin with "\". Certain system flags (\Deleted and \Seen) have special semantics described in Section 4.1. The currently-defined system flags are:

- `\Seen` Message has been read
- `\Answered` Message has been answered
- `\Flagged` Message is "flagged" for urgent/special attention
- `\Deleted` Message is "deleted" for removal by later EXPUNGE

ft Message has not completed composition (marked as a draft).

ent Message is "recently" arrived in this mailbox. This session is the first session to have been notified about this message; subsequent sessions will not see \Recent set for this message. This flag can not be altered by the client.

If it is not possible to determine whether or not this session is the first session to be notified about a message, then that message SHOULD be considered recent.

If multiple connections have the same mailbox selected simultaneously, it is undefined which of these connections will see newly-arrives messages with \Recent set and which will see it without \Recent set.

word is defined by the server implementation. Keywords do begin with "\". Servers MAY permit the client to define new words in the mailbox (see the description of the UNSETFLAGS response code for more information).

may be permanent or session-only on a per-flag basis. Permanent flags are those which the client can add or remove to the message flags permanently; that is, subsequent sessions see any change in permanent flags. Changes to session flags are valid only in that session.

The \Recent system flag is a special case of a permanent flag. \Recent can not be used as an argument in a command, and thus can not be changed at all.

Internal Date Message Attribute

Internal date and time of the message on the server. This is not the date and time in the [RFC-822] header, but rather a date and time which reflects when the message was received. In the case of a message delivered via [SMTP], this SHOULD be the date and time of delivery of the message as defined by [SMTP]. In the case of a message delivered by the IMAP4rev1 COPY command, this SHOULD be the date and time of the source message. In the case of a message delivered by the IMAP4rev1 APPEND command, this SHOULD be the date and time as specified in the APPEND command description.

· cases are implementation defined.

[RFC-822] Size Message Attribute

number of octets in the message, as expressed in [RFC-822]

Envelope Structure Message Attribute

representation of the [RFC-822] envelope information (not to be confused with an [SMTP] envelope) of the message.

Body Structure Message Attribute

representation of the [MIME-IMB] body structure information of the message.

Message Texts

In addition to being able to fetch the full [RFC-822] text of a message, IMAP4rev1 permits the fetching of portions of the full message text. Specifically, it is possible to fetch the [RFC-822] message header, [RFC-822] message body, a [MIME-IMB] body part, or a [RFC-822] header.

States and Flow Diagram

IMAP4rev1 server is in one of four states. Most commands are only permitted in certain states. It is a protocol error for the client to issue a command while the server is in an inappropriate state. In such a case, a server will respond with a BAD or NO (depending upon implementation) command completion result.

Authenticated State

In the authenticated state, the client MUST supply authentication credentials before most commands will be permitted. This state is entered when a connection starts unless the connection has been pre-authenticated.

Authenticated State

In the authenticated state, the client is authenticated and MUST select a mailbox before access before commands that affect messages will be permitted. This state is entered when a pre-authenticated connection

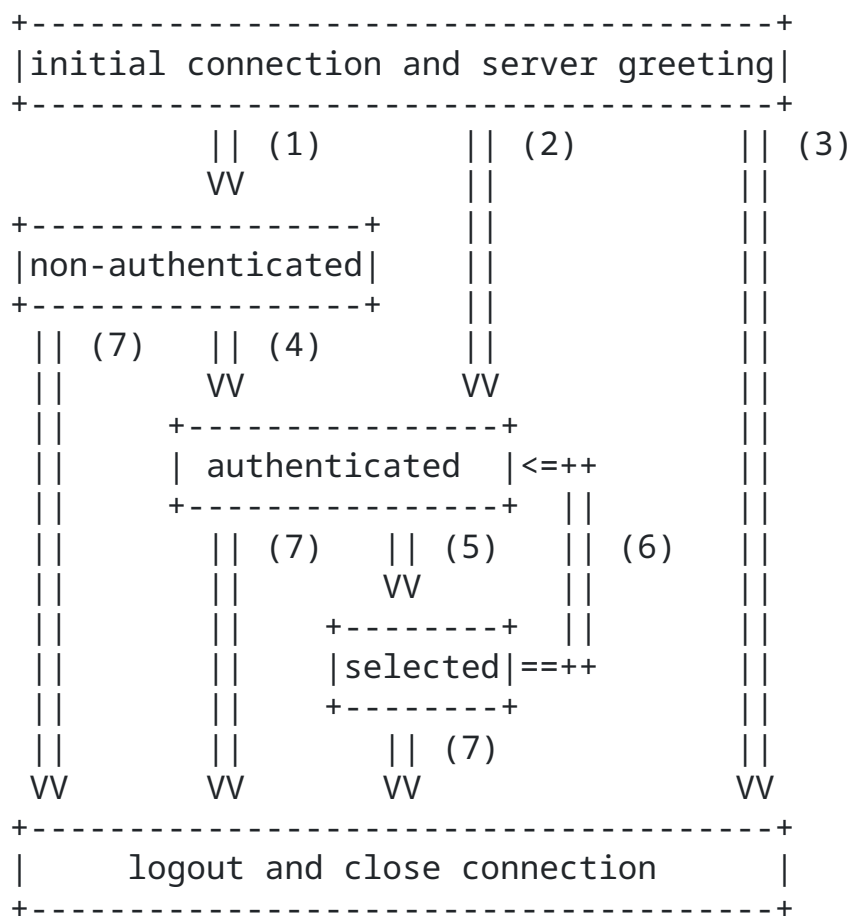
When acceptable authentication credentials have been
or after an error in selecting a mailbox.

ected State

ed state, a mailbox has been selected to access. This state
d when a mailbox has been successfully selected.

ut State

state, the connection is being terminated, and the server
e the connection. This state can be entered as a result of
request or by unilateral server decision.



connection without pre-authentication (OK greeting)

pre-authenticated connection (PREAUTH greeting)

rejected connection (BYE greeting)

successful LOGIN or AUTHENTICATE command

successful SELECT or EXAMINE command

CLOSE command, or failed SELECT or EXAMINE command

LOGOUT command, server shutdown, or connection closed

Formats

uses textual commands and responses. Data in IMAP4rev1 can be of several forms: atom, number, string, parenthesized list,

consists of one or more non-special characters.

er

consists of one or more digit characters, and represents a value.

ng

is in one of two forms: literal and quoted string. The form is the general form of string. The quoted string form is an alternative that avoids the overhead of processing a literal at the expense of limitations of characters that can be used in a quoted

is a sequence of zero or more octets (including CR and LF), preceded with an octet count in the form of an open brace ("{"), followed by a sequence of octets, close brace ("}"), and CRLF. In the case of a quoted string transmitted from server to client, the CRLF is immediately followed by the octet data. In the case of literals transmitted from server, the client MUST wait to receive a command continuation request (described later in this document) before receiving the octet data (and the remainder of the command).

string is a sequence of zero or more 7-bit characters, including CR and LF, with double quote (<">) characters at each end.

A quoted string is represented as either "" (a quoted string with characters between double quotes) or as {0} followed by CRLF (a quoted string with an octet count of 0).

Even if the octet count is 0, a client transmitting a command MUST wait to receive a command continuation request.

Text and Binary Strings

Textual and binary mail is supported through the use of a [RFC2047] content transfer encoding. IMAP4rev1 implementations MAY use 8-bit or multi-octet characters in literals, but SHOULD do so when the [CHARSET] is identified.

a BINARY body encoding is defined, unencoded binary strings are permitted. A "binary string" is any string with NUL characters. Implementations MUST encode binary data into a textual form as BASE64 before transmitting the data. A string with an amount of CTL characters MAY also be considered to be

parenthesized List

structures are represented as a "parenthesized list"; a sequence of items, delimited by space, and bounded at each end by parentheses. A parenthesized list can contain other parenthesized lists, indicating multiple levels of parentheses to indicate nesting.

An empty list is represented as () -- a parenthesized list with no

A special atom "NIL" represents the non-existence of a particular item that is represented as a string or parenthesized list, as distinguished from the empty string "" or the empty parenthesized list ().

Additional Considerations

Mailbox Naming

The interpretation of mailbox names is implementation-dependent. The case-insensitive mailbox name INBOX is a special name used to mean "the primary mailbox for this user on this server".

Mailbox Hierarchy Naming

In order to export hierarchical mailbox names, mailbox names are represented left-to-right hierarchical using a single character to separate levels of hierarchy. The same hierarchy separator character is used for all levels of hierarchy within a single name.

Mailbox Namespace Naming Convention

In addition, the first hierarchical element of any mailbox name is distinguished by a hash sign. A mailbox name beginning with "#" identifies the "namespace" of the remainder of the name. This makes it possible to disambiguate between different

mailbox stores, each of which have their own namespaces.

ample, implementations which offer access to USENET groups MAY use the "#news" namespace to partition the USENET group namespace from that of other mailboxes. Thus, the mail.misc newsgroup would have an mailbox name of "comp.mail.misc", and the name "comp.mail.misc" could refer to a different object (e.g. a user's private mailbox).

box International Naming Convention

tion, international mailbox names are specified using a version of the UTF-7 encoding described in [\[UTF-7\]](#). The purpose of these modifications is to correct the following problems:

- 7 uses the "+" character for shifting; this conflicts with the common use of "+" in mailbox names, in particular USENET newsgroup names.

- 7's encoding is BASE64 which uses the "/" character; this conflicts with the use of "/" as a popular hierarchy delimiter.

- 7 prohibits the unencoded usage of "\"; this conflicts with the use of "\" as a popular hierarchy delimiter.

- 7 prohibits the unencoded usage of "~"; this conflicts with the use of "~" in some servers as a home directory indicator.

- 7 permits multiple alternate forms to represent the same thing; in particular, printable US-ASCII characters can be represented in encoded form.

ed UTF-7, printable US-ASCII characters except for "&" themselves; that is, characters with octet values 0x20-0x25 and 0x7e. The character "&" (0x26) is represented by the two-character sequence "&-".

- characters (octet values 0x00-0x1f, 0x7f-0xff, and all 6-bit octets) are represented in modified BASE64, with a modification from [\[UTF-7\]](#) that "," is used instead of "/". BASE64 MUST NOT be used to represent any printing US-ASCII character which can represent itself.

ed to shift to modified BASE64 and "-" to shift back to US-

.ll names start in US-ASCII, and MUST end in US-ASCII (that
e that ends with a Unicode 16-bit octet MUST end with a "-

ample, here is a mailbox name which mixes English, Japanese, Chinese text: ~peter/mail/&ZeVnLIqe-/&U,BTFw-

Mailbox Size and Message Status Updates

For example, a server can send data that the client did not request. This behavior is REQUIRED. For example, agents other than the client MAY add messages to the mailbox (e.g. new mail delivery), change flags of message in the mailbox (e.g. simultaneous access to mailbox by multiple agents), or even remove messages from the mailbox. A server MUST send mailbox size updates automatically whenever a mailbox size change is observed during the processing of a command.

A server SHOULD send message flag updates automatically, requiring the client to request such updates explicitly. Rules exist for server notification of a client about the removal of messages to prevent synchronization errors; see the definition of the EXPUNGE response for more detail.

Regardless of what implementation decisions a client makes on receiving data from the server, a client implementation MUST record mailbox size updates. It MUST NOT assume that any command after mailbox selection will return the size of the mailbox.

Response when no Command in Progress

Implementations are permitted to send an untagged response (other than NOOP or EXPUNGE) while there is no command in progress. Server implementations that send such responses MUST deal with flow control issues. Specifically, they MUST either (1) verify that the amount of data does not exceed the underlying transport's available buffer size, or (2) use non-blocking writes.

Logout Timer

A server has an inactivity autologout timer, that timer MUST be of 30 minutes' duration. The receipt of ANY command from the client during that interval SHOULD suffice to reset the autologout timer.

Simple Commands in Progress

A client MAY send another command without waiting for the final result response of a command, subject to ambiguity rules (section 4.1.2) and flow control constraints on the underlying data transport. Similarly, a server MAY begin processing another command while processing the current command to completion, subject to the same rules. However, any command continuation request responses and continuations MUST be negotiated before any subsequent commands are initiated.

A situation is if an ambiguity would result because of a command that would affect the results of other commands. Clients MUST NOT issue multiple commands without waiting if an ambiguity would result. If a server detects a possible ambiguity, it MUST execute commands in the order given by the client.

An obvious example of ambiguity is when a command would affect the results of another command; for example, a FETCH of a message's flags followed by a STORE of that same message's flags.

A serious ambiguity occurs with commands that permit an untagged response (commands other than FETCH, STORE, and SEARCH). An untagged EXPUNGE response can invalidate sequence numbers in the current command. This is not a problem for FETCH, STORE, or SEARCH commands because servers are prohibited from sending EXPUNGE while any of those commands are in progress. Therefore, if a client sends any command other than FETCH, STORE, or SEARCH, it must wait for a response before sending a command with message sequence numbers.

For example, the following non-waiting command sequences are invalid:

- + NOOP + STORE
- + COPY + FETCH
- COPY
- + FETCH

Following are examples of valid non-waiting command sequences:

- + STORE + SEARCH + CHECK
- + COPY + EXPUNGE

nt Commands

commands are described in this section. Commands are by the state in which the command is permitted. Commands permitted in multiple states are listed in the minimum

state (for example, commands valid in authenticated and state are listed in the authenticated state commands).

arguments, identified by "Arguments:" in the command descriptions below, are described by function, not by syntax. The syntax of command arguments is described in the Formal Syntax

Commands cause specific server responses to be returned; these are identified by "Responses:" in the command descriptions below. The response descriptions in the Responses section for each command provide information on these responses, and the Formal Syntax section for the syntax of these responses. It is possible for server data to be returned as a result of any command; thus, commands that do not normally require server data specify "no specific responses for command" instead of "none".

The "tag:" in the command description refers to the possible status responses to a command, and any special interpretation of status responses.

Any State Commands - Any State

The following commands are valid in any state: CAPABILITY, NOOP, and

CAPABILITY Command

Responses:

REQUIRED untagged response: CAPABILITY

OK - capability completed

BAD - command unknown or arguments invalid

The CAPABILITY command requests a listing of capabilities that the server supports. The server MUST send a single untagged CAPABILITY response with "IMAP4rev1" as one of the listed capabilities before the (tagged) OK response. This listing of capabilities is not dependent upon connection state or user. It is therefore not necessary to issue a CAPABILITY command more than once in a connection.

bility name which begins with "AUTH=" indicates that the supports that particular authentication mechanism. All names are, by definition, part of this specification. For e, the authorization capability for an experimental ybloop" authenticator would be "AUTH=XBLURDYBLOOP" and not =BLURDYBLOOP" or "XAUTH=XBLURDYBLOOP".

capability names refer to extensions, revisions, or ents to this specification. See the documentation of the LITY response for additional information. No capabilities, the base IMAP4rev1 set defined in this specification, are d without explicit client action to invoke the capability.

e section entitled "Client Commands - mental/Expansion" for information about the form of site or entation-specific capabilities.

```
C: abcd CAPABILITY
S: * CAPABILITY IMAP4rev1 AUTH=KERBEROS_V4
S: abcd OK CAPABILITY completed
```

Command

: none

: no specific responses for this command (but see below)

```
OK - noop completed
BAD - command unknown or arguments invalid
```

OP command always succeeds. It does nothing.

any command can return a status update as untagged data, the ommand can be used as a periodic poll for new messages or e status updates during a period of inactivity. The NOOP d can also be used to reset any inactivity autologout timer server.

```
C: a002 NOOP
S: a002 OK NOOP completed
. . .
C: a047 NOOP
S: * 22 EXPUNGE
```

S: * 23 EXISTS
S: * 3 RECENT
S: * 14 FETCH (FLAGS (\Seen \Deleted))
S: a047 OK NOOP completed

LOGOUT Command

: none

: REQUIRED untagged response: BYE

OK - logout completed

BAD - command unknown or arguments invalid

LOGOUT command informs the server that the client is done with the connection. The server MUST send a BYE untagged response after the (tagged) OK response, and then close the network connection.

C: A023 LOGOUT

S: * BYE IMAP4rev1 Server logging out

S: A023 OK LOGOUT completed

(Server and client then close the connection)

Non-Authenticated Commands - Non-Authenticated State

In the non-authenticated state, the AUTHENTICATE or LOGIN command enables authentication and enter authenticated state. The AUTHENTICATE command provides a general mechanism for a variety of authentication techniques, whereas the LOGIN command uses the traditional user name and plaintext password pair.

Implementations MAY allow non-authenticated access to certain features. The convention is to use a LOGIN command with the userid as the user name and a password as the password. A password is REQUIRED. It is implementation-dependent what requirements, if any, are placed on the password and what access restrictions are placed on anonymous users.

In the non-authenticated state (including as anonymous), it is not possible to enter the authenticated state.

In addition to the universal commands (CAPABILITY, NOOP, and LOGOUT), the following commands are valid in non-authenticated state: AUTHENTICATE and LOGIN.

Authenticate Command

: authentication mechanism name

: continuation data can be requested

OK - authenticate completed, now in authenticated state

NO - authenticate failure: unsupported authentication mechanism, credentials rejected

BAD - command unknown or arguments invalid, authentication exchange cancelled

The **AUTHENTICATE** command indicates an authentication mechanism, as described in [\[IMAP-AUTH\]](#), to the server. If the server supports the requested authentication mechanism, it performs an authentication protocol exchange to authenticate and identify the client. It MAY also negotiate an OPTIONAL protection mechanism for subsequent protocol interactions. If the requested authentication mechanism is not supported, the server SHOULD reject the **AUTHENTICATE** command by sending a tagged NO response.

The authentication protocol exchange consists of a series of challenges and client answers that are specific to the authentication mechanism. A server challenge consists of a tagged continuation request response with the "+" token followed by a BASE64 encoded string. The client answer consists of a line starting with a BASE64 encoded string. If the client wishes to continue an authentication exchange, it issues a line with a single "+" token. If the server receives such an answer, it MUST reject the **AUTHENTICATE** command by sending a tagged BAD response.

If a protection mechanism provides integrity and privacy protection for the connection. If a protection mechanism is negotiated, it is applied to all subsequent data sent over the connection. The protection mechanism takes effect immediately following the CRLF that concludes the authentication exchange for the client, and the first line of the tagged OK response for the server. Once the protection mechanism is in effect, the stream of command and response octets is processed into buffers of ciphertext. Each buffer is transferred over the connection as a stream of octets preceded with a four octet field in network byte order that indicates the length of the following data. The maximum ciphertext buffer length is defined by the protection mechanism.

Authentication mechanisms are OPTIONAL. Protection mechanisms are OPTIONAL; an authentication mechanism MAY be implemented without any protection mechanism. If an AUTHENTICATE command is received with a NO response, the client MAY try another

authentication mechanism by issuing another AUTHENTICATE command, attempt to authenticate by using the LOGIN command. In words, the client MAY request authentication types in sing order of preference, with the LOGIN command as a last .

```
S: * OK KerberosV4 IMAP4rev1 Server
C: A001 AUTHENTICATE KERBEROS_V4
S: + AmFYig==
C: BAcAQU5EUkVXLkNNVS5FRFUA0CAsho84kLN3/IJmrMG+25a4DT
+nZImJjnTNHJUtxAA+o0KPKfHEcAFs9a3CL50ebe/ydHJUwYFd
WwuQ1MWiy6IesKvjL5rL9WjXUb9MwT9bp0bYLG0Ki1Qh
S: + or//EoAADZI=
C: DiAF5A4gA+o0IALuBkAAmw==
S: A001 OK Kerberos V4 authentication successful
```

the line breaks in the first client answer are for editorial y and are not in real authenticators.

N Command

```
: user name
password

: no specific responses for this command
```

```
OK - login completed, now in authenticated state
NO - login failure: user name or password rejected
BAD - command unknown or arguments invalid
```

GIN command identifies the client to the server and carries aintext password authenticating this user.

```
C: a001 LOGIN SMITH SESAME
S: a001 OK LOGIN completed
```

nt Commands - Authenticated State

enticated state, commands that manipulate mailboxes as atomic are permitted. Of these commands, the SELECT and EXAMINE will select a mailbox for access and enter selected state.

on to the universal commands (CAPABILITY, NOOP, and LOGOUT),

wing commands are valid in authenticated state: SELECT, CREATE, DELETE, RENAME, SUBSCRIBE, UNSUBSCRIBE, LIST, LSUB, and APPEND.

CT Command

: mailbox name

: REQUIRED untagged responses: FLAGS, EXISTS, RECENT
 OPTIONAL OK untagged responses: UNSEEN, PERMANENTFLAGS

OK - select completed, now in selected state

NO - select failure, now in authenticated state: no
 such mailbox, can't access mailbox

BAD - command unknown or arguments invalid

The command selects a mailbox so that messages in the mailbox can be accessed. Before returning an OK to the client, the server MUST send the following untagged data to the client:

Defined flags in the mailbox. See the description of the FLAGS response for more detail.

EXISTS The number of messages in the mailbox. See the description of the EXISTS response for more detail.

RECENT The number of messages with the \Recent flag set. See the description of the RECENT response for more detail.

UIDVALIDITY <n>]

The unique identifier validity value. See the description of the UID command for more detail.

The initial state of the mailbox at the client.

The server SHOULD also send an UNSEEN response code in an OK untagged response, indicating the message sequence number of the first unseen message in the mailbox.

The client can not change the permanent state of one or more of the flags listed in the FLAGS untagged response, the server SHOULD return a PERMANENTFLAGS response code in an OK untagged response, indicating the flags that the client can change permanently.

A mailbox can be selected at a time in a connection; simultaneous access to multiple mailboxes requires multiple connections.

ns. The SELECT command automatically deselects any
selected mailbox before attempting the new selection.
tly, if a mailbox is selected and a SELECT command that
attempted, no mailbox is selected.

ient is permitted to modify the mailbox, the server
 prefix the text of the tagged OK response with the
 "READ-WRITE]" response code.

If a client is not permitted to modify the mailbox but is
 granted read access, the mailbox is selected as read-only, and
 the server MUST prefix the text of the tagged OK response to
 with the "[READ-ONLY]" response code. Read-only access
 with SELECT differs from the EXAMINE command in that certain
 mailboxes MAY permit the change of permanent state on a
 per-user (as opposed to global) basis. Netnews messages marked in
 the user-based .newsrsrc file are an example of such per-user
 permanent state that can be modified with read-only mailboxes.

```
C: A142 SELECT INBOX
S: * 172 EXISTS
S: * 1 RECENT
S: * OK [UNSEEN 12] Message 12 is first unseen
S: * OK [UIDVALIDITY 3857529045] UIDs valid
S: * FLAGS (\Answered \Flagged \Deleted \Seen \Draft)
S: * OK [PERMANENTFLAGS (\Deleted \Seen \*)] Limited
S: A142 OK [READ-WRITE] SELECT completed
```

EXAMINE Command

```
: mailbox name

: REQUIRED untagged responses: FLAGS, EXISTS, RECENT
  OPTIONAL OK untagged responses: UNSEEN, PERMANENTFLAGS

OK - examine completed, now in selected state
NO - examine failure, now in authenticated state: no
    such mailbox, can't access mailbox
BAD - command unknown or arguments invalid
```

The EXAMINE command is identical to SELECT and returns the same
 ; however, the selected mailbox is identified as read-only.
 Changes to the permanent state of the mailbox, including
 per-user state, are permitted.

xt of the tagged OK response to the EXAMINE command MUST with the "[READ-ONLY]" response code.

```
C: A932 EXAMINE blurrybloop
S: * 17 EXISTS
S: * 2 RECENT
S: * OK [UNSEEN 8] Message 8 is first unseen
S: * OK [UIDVALIDITY 3857529045] UIDs valid
S: * FLAGS (\Answered \Flagged \Deleted \Seen \Draft)
S: * OK [PERMANENTFLAGS ()] No permanent flags permitted
S: A932 OK [READ-ONLY] EXAMINE completed
```

CREATE Command

: mailbox name

: no specific responses for this command

OK - create completed

NO - create failure: can't create mailbox with that name

BAD - command unknown or arguments invalid

CREATE command creates a mailbox with the given name. An OK response is returned only if a new mailbox with that name has been created. It is an error to attempt to create INBOX or a mailbox name that refers to an extant mailbox. Any error in execution will return a tagged NO response.

If mailbox name is suffixed with the server's hierarchy separator character (as returned from the server by a LIST command), this is a declaration that the client intends to create sub-mailbox names under this name in the hierarchy. Server implementations that do not require this declaration MUST ignore

If the server's hierarchy separator character appears elsewhere in the name, the server SHOULD create any superior hierarchical names that are needed for the CREATE command to complete successfully. In other words, an attempt to create "foo/bar/zap" on a server in which "/" is the hierarchy separator character SHOULD create foo/bar/ if they do not already exist.

A new mailbox is created with the same name as a mailbox which

deleted, its unique identifiers MUST be greater than any
identifiers used in the previous incarnation of the mailbox
the new incarnation has a different unique identifier
ity value. See the description of the UID command for more
..

```
C: A003 CREATE owatagusiam/  
S: A003 OK CREATE completed  
C: A004 CREATE owatagusiam/blurdybloop  
S: A004 OK CREATE completed
```

the interpretation of this example depends on whether "/" turned as the hierarchy separator from LIST. If "/" is the hierarchy separator, a new level of hierarchy named "owatagusiam" member called "blurdybloop" is created. Otherwise, two boxes at the same hierarchy level are created.

DELETE Command

: mailbox name

: no specific responses for this command

OK - delete completed

NO - delete failure: can't delete mailbox with that name

BAD - command unknown or arguments invalid

DELETE command permanently removes the mailbox with the given name. A tagged OK response is returned only if the mailbox has been deleted. It is an error to attempt to delete INBOX or a mailbox name that does not exist.

DELETE command MUST NOT remove inferior hierarchical names. For example, if a mailbox "foo" has an inferior "foo.bar" (where "." is the hierarchy delimiter character), removing "foo" MUST NOT remove "foo.bar". It is an error to attempt to delete a name that has inferior hierarchical names and also has the \Noselect mailbox name attribute (see the description of the response for more details).

It is not permitted to delete a name that has inferior hierarchical names and does not have the \Noselect mailbox name attribute. In this case, all messages in that mailbox are removed, and the name must acquire the \Noselect mailbox name attribute.

The value of the highest-used unique identifier of the deleted mailbox MUST be preserved so that a new mailbox created with the same name will not reuse the identifiers of the former mailbox. However, if the mailbox is deleted, the new incarnation, UNLESS the new incarnation has a different unique

fier validity value. See the description of the UID command
re detail.

```
C: A682 LIST "" *
S: * LIST () "/" blurrybloop
S: * LIST (\Noselect) "/" foo
S: * LIST () "/" foo/bar
S: A682 OK LIST completed
C: A683 DELETE blurrybloop
S: A683 OK DELETE completed
C: A684 DELETE foo
S: A684 NO Name "foo" has inferior hierarchical names
C: A685 DELETE foo/bar
S: A685 OK DELETE Completed
C: A686 LIST "" *
S: * LIST (\Noselect) "/" foo
S: A686 OK LIST completed
C: A687 DELETE foo
S: A687 OK DELETE Completed
```

```
C: A82 LIST "" *
S: * LIST () "." blurrybloop
S: * LIST () "." foo
S: * LIST () "." foo.bar
S: A82 OK LIST completed
C: A83 DELETE blurrybloop
S: A83 OK DELETE completed
C: A84 DELETE foo
S: A84 OK DELETE Completed
C: A85 LIST "" *
S: * LIST () "." foo.bar
S: A85 OK LIST completed
C: A86 LIST "" %
S: * LIST (\Noselect) "." foo
S: A86 OK LIST completed
```

.ME Command

```
: existing mailbox name
  new mailbox name
```

```
: no specific responses for this command
```

OK - rename completed

NO - rename failure: can't rename mailbox with that name,

can't rename to mailbox with that name
BAD - command unknown or arguments invalid

NAME command changes the name of a mailbox. A tagged OK
is returned only if the mailbox has been renamed. It is

or to attempt to rename from a mailbox name that does not
or to a mailbox name that already exists. Any error in
ng will return a tagged NO response.

name has inferior hierarchical names, then the inferior
hierarchical names MUST also be renamed. For example, a rename of
to "zap" will rename "foo/bar" (assuming "/" is the
hierarchy delimiter character) to "zap/bar".

lue of the highest-used unique identifier of the old mailbox
MUST be preserved so that a new mailbox created with the same
will not reuse the identifiers of the former incarnation,
the new incarnation has a different unique identifier
ity value. See the description of the UID command for more
..

ng INBOX is permitted, and has special behavior. It moves
ssages in INBOX to a new mailbox with the given name,
g INBOX empty. If the server implementation supports
or hierarchical names of INBOX, these are unaffected by a
of INBOX.

```
C: A682 LIST "" *
S: * LIST () "/" blurrybloop
S: * LIST (\Noselect) "/" foo
S: * LIST () "/" foo/bar
S: A682 OK LIST completed
C: A683 RENAME blurrybloop sarasoop
S: A683 OK RENAME completed
C: A684 RENAME foo zowie
S: A684 OK RENAME Completed
C: A685 LIST "" *
S: * LIST () "/" sarasoop
S: * LIST (\Noselect) "/" zowie
S: * LIST () "/" zowie/bar
S: A685 OK LIST completed
```



```
C: Z432 LIST "" *
S: * LIST () "." INBOX
S: * LIST () "." INBOX.bar
S: Z432 OK LIST completed
C: Z433 RENAME INBOX old-mail
S: Z433 OK RENAME completed
C: Z434 LIST "" *
S: * LIST () "." INBOX
S: * LIST () "." INBOX.bar
S: * LIST () "." old-mail
S: Z434 OK LIST completed
```

CRIBE Command

: mailbox

: no specific responses for this command

OK - subscribe completed

NO - subscribe failure: can't subscribe to that name

BAD - command unknown or arguments invalid

BSCRIBE command adds the specified mailbox name to the
's set of "active" or "subscribed" mailboxes as returned by
UB command. This command returns a tagged OK response only
subscription is successful.

er MAY validate the mailbox argument to SUBSCRIBE to verify
t exists. However, it MUST NOT unilaterally remove an
ng mailbox name from the subscription list even if a mailbox
t name no longer exists.

this requirement is because some server sites may routinely
a mailbox with a well-known name (e.g. "system-alerts")
its contents expire, with the intention of recreating it
ew contents are appropriate.

```
C: A002 SUBSCRIBE #news.comp.mail.mime
S: A002 OK SUBSCRIBE completed
```


UNSUBSCRIBE Command

: mailbox name

: no specific responses for this command

OK - unsubscribe completed

NO - unsubscribe failure: can't unsubscribe that name

BAD - command unknown or arguments invalid

UNSUBSCRIBE command removes the specified mailbox name from the server's set of "active" or "subscribed" mailboxes as returned by the LSUB command. This command returns a tagged OK response if the unsubscription is successful.

C: A002 UNSUBSCRIBE #news.comp.mail.mime

S: A002 OK UNSUBSCRIBE completed

LIST Command

: reference name

mailbox name with possible wildcards

: untagged responses: LIST

OK - list completed

NO - list failure: can't list that reference or name

BAD - command unknown or arguments invalid

LIST command returns a subset of names from the complete set of names available to the client. Zero or more untagged LIST responses are returned, containing the name attributes, hierarchy character, and name; see the description of the LIST reply for detail.

LIST command SHOULD return its data quickly, without undue

For example, it SHOULD NOT go to excess trouble to calculate \Marked or \Unmarked status or perform other processing; if each name requires 1 second of processing, then a list of 1200 names would take 20 minutes!

If the reference name argument indicates that the mailbox name is interpreted as by SELECT. The returned mailbox

MUST match the supplied mailbox name pattern. A non-empty
nce name argument is the name of a mailbox or a level of
x hierarchy, and indicates a context in which the mailbox
s interpreted in an implementation-defined manner.

ty (" " string) mailbox name argument is a special request to the hierarchy delimiter and the root name of the name given reference. The value returned as the root MAY be null if reference is non-rooted or is null. In all cases, the hierarchy delimiter is returned. This permits a client to get the hierarchy delimiter even when no mailboxes by that name currently

reference and mailbox name arguments are interpreted, in an implementation-dependent fashion, into a canonical form that presents an unambiguous left-to-right hierarchy. The returned mailbox names will be in the interpreted form.

part of the reference argument that is included in the interpreted form SHOULD prefix the interpreted form. It SHOULD be in the same form as the reference name argument. This permits the client to determine if the returned mailbox name is in the context of the reference argument, or if something about the mailbox argument overrode the reference argument. Without this rule, the client would have to have knowledge of the server's semantics including what characters are "breakouts" that indicate a naming context.

For example, here are some examples of how references and mailbox names might be interpreted on a UNIX-based server:

Reference	Mailbox Name	Interpretation
-----	-----	-----
~smith/Mail/	foo.*	~smith/Mail/foo.*
archive/	%	archive/%
#news.	comp.mail.*	#news.comp.mail.*
~smith/Mail/	/usr/doc/foo	/usr/doc/foo
archive/	~fred/Mail/*	~fred/Mail/*

The first three examples demonstrate interpretations in the context of the reference argument. Note that "~smith/Mail" SHOULD be transformed into something like "/u2/users/smith/Mail", or it would be impossible for the client to determine that the interpretation was in the context of the reference.

The character "*" is a wildcard, and matches zero or more characters at this position. The character "%" is similar to "*", but does not match a hierarchy delimiter. If the "%" wildcard

· last character of a mailbox name argument, matching levels of hierarchy are also returned. If these levels of hierarchy are also selectable mailboxes, they are returned with the correct mailbox name attribute (see the description of the LIST command for more details).

implementations are permitted to "hide" otherwise visible mailboxes from the wildcard characters, by preventing characters or names from matching a wildcard in certain situations. For example, a UNIX-based server might restrict the retention of "*" so that an initial "/" character does not

Special name INBOX is included in the output from LIST, if it is supported by this server for this user and if the case string "INBOX" matches the interpreted reference and mailbox name arguments with wildcards as described above. The criteria for omitting INBOX is whether SELECT INBOX will return success; it is not relevant whether the user's real INBOX resides on this or some other server.

```
C: A101 LIST "" ""
S: * LIST (\Noselect) "/" ""
S: A101 OK LIST Completed
C: A102 LIST #news.comp.mail.misc ""
S: * LIST (\Noselect) "." #news.
S: A102 OK LIST Completed
C: A103 LIST /usr/staff/jones ""
S: * LIST (\Noselect) "/" /
S: A103 OK LIST Completed
C: A202 LIST ~/Mail/ %
S: * LIST (\Noselect) "/" ~/Mail/foo
S: * LIST () "/" ~/Mail/meetings
S: A202 OK LIST completed
```

Command

```
: reference name
   mailbox name with possible wildcards
```

```
: untagged responses: LSUB
```

```
OK - lsub completed
NO - lsub failure: can't list that reference or name
BAD - command unknown or arguments invalid
```

UB command returns a subset of names from the set of names the user has declared as being "active" or "subscribed". One or more untagged LSUB replies are returned. The arguments to

re in the same form as those for LIST.

er MAY validate the subscribed names to see if they still

If a name does not exist, it SHOULD be flagged with the
ect attribute in the LSUB response. The server MUST NOT

erally remove an existing mailbox name from the subscription
even if a mailbox by that name no longer exists.

```
C: A002 LSUB "#news." "comp.mail.*"
S: * LSUB () "." #news.comp.mail.mime
S: * LSUB () "." #news.comp.mail.misc
S: A002 OK LSUB completed
```

US Command

```
: mailbox name
   status data item names
```

```
: untagged responses: STATUS
```

```
OK - status completed
NO - status failure: no status for that name
BAD - command unknown or arguments invalid
```

STATUS command requests the status of the indicated mailbox.
It does not change the currently selected mailbox, nor does it
change the state of any messages in the queried mailbox (in
particular, STATUS MUST NOT cause messages to lose the \Recent

STATUS command provides an alternative to opening a second
IMAP4rev1 connection and doing an EXAMINE command on a mailbox to
obtain that mailbox's status without deselecting the current
mailbox in the first IMAP4rev1 connection.

Unlike the LIST command, the STATUS command is not guaranteed to
include all status data in its response. In some implementations, the server is
required to open the mailbox read-only internally to obtain certain
information. Also unlike the LIST command, the STATUS
command does not accept wildcards.

Currently defined status data items that can be requested are:

```
MESSAGES      The number of messages in the mailbox.
```

```
RECENT        The number of messages with the \Recent flag set.
```

```
NEXTUID       The next UID value that will be assigned to a new
```

message in the mailbox. It is guaranteed that this value will not change unless new messages are added to the mailbox; and that it will change when new messages are added even if those new messages are subsequently expunged.

IDENTITY The unique identifier validity value of the mailbox.

 The number of messages which do not have the \Seen flag set.

```
e:     C: A042 STATUS blurrybloop (UIDNEXT MESSAGES)
       S: * STATUS blurrybloop (MESSAGES 231 UIDNEXT 44292)
       S: A042 OK STATUS completed
```

ND Command

: mailbox name
 OPTIONAL flag parenthesized list
 OPTIONAL date/time string
 message literal

: no specific responses for this command

OK - append completed

NO - append error: can't append to that mailbox, error
 in flags or date/time or message text

BAD - command unknown or arguments invalid

PEND command appends the literal argument as a new message
end of the specified destination mailbox. This argument
be in the format of an [\[RFC-822\]](#) message. 8-bit characters
mitted in the message. A server implementation that is
to preserve 8-bit data properly MUST be able to reversibly
t 8-bit APPEND data to 7-bit using a [\[MIME-IMB\]](#) content
er encoding.

There MAY be exceptions, e.g. draft messages, in which
ed [\[RFC-822\]](#) header lines are omitted in the message literal
nt to APPEND. The full implications of doing so MUST be
told and carefully weighed.

If parenthesized list is specified, the flags SHOULD be set in
ting message; otherwise, the flag list of the resulting
s set empty by default.

If _time is specified, the internal date SHOULD be set in the

| message; otherwise, the internal date of the resulting
s set to the current date and time by default.

pend is unsuccessful for any reason, the mailbox MUST be returned to its state before the APPEND attempt; no partial appending is allowed.

If the destination mailbox does not exist, a server MUST return an error and MUST NOT automatically create the mailbox. Unless it is known that the destination mailbox can not be created, the server MUST return the response code "[TRYCREATE]" as the prefix of the text of the tagged NO response. This gives a hint to the client that it might attempt a CREATE command and retry the APPEND if the CREATE is successful.

If the mailbox is currently selected, the normal new mail actions apply. Specifically, the server SHOULD notify the client immediately via an untagged EXISTS response. If the server does not notify the client MAY issue a NOOP command (or failing that, a CHECK command) after one or more APPEND commands.

```
C: A003 APPEND saved-messages (\Seen) {310}
C: Date: Mon, 7 Feb 1994 21:52:25 -0800 (PST)
C: From: Fred Foobar <foobar@Blurdybloop.COM>
C: Subject: afternoon meeting
C: To: mooch@owatagu.siam.edu
C: Message-Id: <B27397-01000000@Blurdybloop.COM>
C: MIME-Version: 1.0
C: Content-Type: TEXT/PLAIN; CHARSET=US-ASCII
C:
C: Hello Joe, do you think we can meet at 3:30 tomorrow?
C:
S: A003 OK APPEND completed
```

Since the APPEND command is not used for message delivery, because it does not provide a mechanism to transfer [SMTP] envelope information.

Internet Commands - Selected State

In the selected state, commands that manipulate messages in a mailbox are allowed.

In addition to the universal commands (CAPABILITY, NOOP, and LOGOUT), the authenticated state commands (SELECT, EXAMINE, CREATE, RENAME, SUBSCRIBE, UNSUBSCRIBE, LIST, LSUB, STATUS, and

the following commands are valid in the selected state:
OSE, EXPUNGE, SEARCH, FETCH, STORE, COPY, and UID.

K Command

: none

: no specific responses for this command

OK - check completed

BAD - command unknown or arguments invalid

CHECK command requests a checkpoint of the currently selected mailbox. A checkpoint refers to any implementation-dependent housekeeping associated with the mailbox (e.g. resolving the server's in-memory state of the mailbox with the state on its disk) that is not normally executed as part of each command. A checkpoint MAY take a non-instantaneous amount of real time to complete. If a server implementation has no such housekeeping operations, CHECK is equivalent to NOOP.

There is no guarantee that an EXISTS untagged response will happen as a result of CHECK. NOOP, not CHECK, SHOULD be used for new mail polling.

C: FXXZ CHECK

S: FXXZ OK CHECK Completed

E Command

: none

: no specific responses for this command

OK - close completed, now in authenticated state

NO - close failure: no mailbox selected

BAD - command unknown or arguments invalid

EXPUNGE command permanently removes from the currently selected mailbox all messages that have the \Deleted flag set, and returns the mailbox to the authenticated state from selected state. No untagged EXPUNGE responses are sent.

Messages are removed, and no error is given, if the mailbox is not selected by an EXAMINE command or is otherwise selected read-only.

If a mailbox is selected, a SELECT, EXAMINE, or LOGOUT command MAY be issued without previously issuing a CLOSE command. SELECT, EXAMINE, and LOGOUT commands implicitly close the currently selected mailbox without doing an expunge. However, if any messages are deleted, a CLOSE-LOGOUT or CLOSE-SELECT

ce is considerably faster than an EXPUNGE-LOGOUT or E-SELECT because no untagged EXPUNGE responses (which the would probably ignore) are sent.

```
C: A341 CLOSE
S: A341 OK CLOSE completed
```

EXPUNGE Command

: none

: untagged responses: EXPUNGE

```
OK - expunge completed
NO - expunge failure: can't expunge (e.g. permission
    denied)
BAD - command unknown or arguments invalid
```

EXPUNGE command permanently removes from the currently selected mailbox all messages that have the \Deleted flag set. When returning an OK to the client, an untagged EXPUNGE response is sent for each message that is removed.

```
C: A202 EXPUNGE
S: * 3 EXPUNGE
S: * 3 EXPUNGE
S: * 5 EXPUNGE
S: * 8 EXPUNGE
S: A202 OK EXPUNGE completed
```

In this example, messages 3, 4, 7, and 11 had the \Deleted flag set. See the description of the EXPUNGE command for further explanation.

SEARCH Command

: OPTIONAL [[CHARSET](#)] specification
searching criteria (one or more)

: REQUIRED untagged response: SEARCH

```
OK - search completed
NO - search error: can't search that [CHARSET] or
```

criteria

BAD - command unknown or arguments invalid

ARCH command searches the mailbox for messages that match given searching criteria. Searching criteria consist of one or more search keys. The untagged SEARCH response from the server contains a listing of message sequence numbers corresponding to messages that match the searching criteria.

If multiple keys are specified, the result is the intersection (function) of all the messages that match those keys. For example, the criteria DELETED FROM "SMITH" SINCE 1-Feb-1994 refers to deleted messages from Smith that were placed in the mailbox on or after February 1, 1994. A search key can also be a parenthesized list of one or more search keys (e.g. for use with the OR and NOT

implementations MAY exclude [MIME-IMB] body parts with all content media types other than TEXT and MESSAGE from consideration in SEARCH matching.

OPTIONAL [CHARSET] specification consists of the word "CHARSET" followed by a registered [CHARSET]. It indicates the [CHARSET] of the strings that appear in the search criteria. [MIME-IMB] content transfer encodings, and [MIME-HDRS] strings in [MIME-IMB] headers, MUST be decoded before comparing them to a [CHARSET] other than US-ASCII. US-ASCII MUST be supported; other [CHARSET]s MAY be supported. If the server does not support the specified [CHARSET], it MUST return a tagged NO response (not a BAD).

For search keys that use strings, a message matches the key if the string is a substring of the field. The matching is case-insensitive.

Defined search keys are as follows. Refer to the Formal Syntax section for the precise syntactic definitions of the search keys.

ge set> Messages with message sequence numbers corresponding to the specified message sequence number set

All messages in the mailbox; the default initial key for ANDing.

.ED Messages with the \Answered flag set.

tring> Messages that contain the specified string in the
envelope structure's BCC field.

- <date> Messages whose internal date is earlier than the specified date.
- string> Messages that contain the specified string in the body of the message.
- ring> Messages that contain the specified string in the envelope structure's CC field.
- D Messages with the \Deleted flag set.
- Messages with the \Draft flag set.
- D Messages with the \Flagged flag set.
- string> Messages that contain the specified string in the envelope structure's FROM field.
- . <field-name> <string>
Messages that have a header with the specified field-name (as defined in [[RFC-822](#)]) and that contains the specified string in the [[RFC-822](#)] field-body.
- D <flag> Messages with the specified keyword set.
- . <n> Messages with an [[RFC-822](#)] size larger than the specified number of octets.
- Messages that have the \Recent flag set but not the \Seen flag. This is functionally equivalent to "(RECENT UNSEEN)".
- earch-key>
Messages that do not match the specified search key.
- Messages that do not have the \Recent flag set. This is functionally equivalent to "NOT RECENT" (as opposed to "NOT NEW").
- te> Messages whose internal date is within the specified date.

arch-key1> <search-key2>

Messages that match either search key.

Messages that have the \Recent flag set.

Messages that have the \Seen flag set.

FORE <date>

Messages whose [[RFC-822](#)] Date: header is earlier than the specified date.

| <date> Messages whose [[RFC-822](#)] Date: header is within the specified date.

NCE <date>

Messages whose [[RFC-822](#)] Date: header is within or later than the specified date.

<date> Messages whose internal date is within or later than the specified date.

R <n> Messages with an [[RFC-822](#)] size smaller than the specified number of octets.

T <string>

Messages that contain the specified string in the envelope structure's SUBJECT field.

string> Messages that contain the specified string in the header or body of the message.

ring> Messages that contain the specified string in the envelope structure's TO field.

message set>

Messages with unique identifiers corresponding to the specified unique identifier set.

UNANSWERED Messages that do not have the \Answered flag set.

UNDELETED Messages that do not have the \Deleted flag set.

UNDRAFT Messages that do not have the \Draft flag set.

UNFLAGGED Messages that do not have the \Flagged flag set.

UNKEYWORD <flag>

Messages that do not have the specified keyword

set.

Messages that do not have the \Seen flag set.


```
C: A282 SEARCH FLAGGED SINCE 1-Feb-1994 NOT FROM "Smith"
S: * SEARCH 2 84 882
S: A282 OK SEARCH completed
```

H Command

```
: message set
   message data item names
```

```
: untagged responses: FETCH
```

```
OK - fetch completed
NO - fetch error: can't fetch that data
BAD - command unknown or arguments invalid
```

TCH command retrieves data associated with a message in the x. The data items to be fetched can be either a single atom or a parenthesized list.

Currently defined data items that can be fetched are:

Macro equivalent to: (FLAGS INTERNALDATE
[RFC822](#).SIZE ENVELOPE)

Non-extensible form of BODYSTRUCTURE.

section>]<<partial>>

The text of a particular body section. The section specification is a set of zero or more part specifiers delimited by periods. A part specifier is either a part number or one of the following: HEADER, HEADER.FIELDS, HEADER.FIELDS.NOT, MIME, and TEXT. An empty section specification refers to the entire message, including the header.

Every message has at least one part number. Non-[\[MIME-IMB\]](#) messages, and non-multipart [\[MIME-IMB\]](#) messages with no encapsulated message, only have a part 1.

Multipart messages are assigned consecutive part numbers, as they occur in the message. If a particular part is of type message or multipart,

its parts MUST be indicated by a period followed by the part number within that nested multipart part.

A part of type MESSAGE/RFC822 also has nested part numbers, referring to parts of the MESSAGE part's body.

The HEADER, HEADER.FIELDS, HEADER.FIELDS.NOT, and TEXT part specifiers can be the sole part specifier or can be prefixed by one or more numeric part specifiers, provided that the numeric part specifier refers to a part of type MESSAGE/RFC822. The MIME part specifier MUST be prefixed by one or more numeric part specifiers.

The HEADER, HEADER.FIELDS, and HEADER.FIELDS.NOT part specifiers refer to the [[RFC-822](#)] header of the message or of an encapsulated [[MIME-IMT](#)] MESSAGE/RFC822 message. HEADER.FIELDS and HEADER.FIELDS.NOT are followed by a list of field-name (as defined in [[RFC-822](#)]) names, and return a subset of the header. The subset returned by HEADER.FIELDS contains only those header fields with a field-name that matches one of the names in the list; similarly, the subset returned by HEADER.FIELDS.NOT contains only the header fields with a non-matching field-name. The field-matching is case-insensitive but otherwise exact. In all cases, the delimiting blank line between the header and the body is always included.

The MIME part specifier refers to the [[MIME-IMB](#)] header for this part.

The TEXT part specifier refers to the text body of the message, omitting the [[RFC-822](#)] header.

Here is an example of a complex message with some of its part specifiers:

```

HEADER      ([RFC-822] header of the message)
TEXT        MULTIPART/MIXED
1           TEXT/PLAIN
2           APPLICATION/OCTET-STREAM
3           MESSAGE/RFC822
3.HEADER    ([RFC-822] header of the message)
3.TEXT      ([RFC-822] text body of the message)
3.1         TEXT/PLAIN
3.2         APPLICATION/OCTET-STREAM
4           MULTIPART/MIXED
4.1         IMAGE/GIF
4.1.MIME    ([MIME-IMB] header for the IMAGE/GIF)
4.2         MESSAGE/RFC822
4.2.HEADER  ([RFC-822] header of the message)
4.2.TEXT    ([RFC-822] text body of the message)
4.2.1       TEXT/PLAIN
4.2.2       MULTIPART/ALTERNATIVE
4.2.2.1     TEXT/PLAIN
4.2.2.2     TEXT/RICHTEXT

```

It is possible to fetch a substring of the designated text. This is done by appending an open angle bracket (" $<$ "), the octet position of the first desired octet, a period, the maximum number of octets desired, and a close angle bracket (" $>$ ") to the part specifier. If the starting octet is beyond the end of the text, an empty string is returned.

Any partial fetch that attempts to read beyond the end of the text is truncated as appropriate. A partial fetch that starts at octet 0 is returned as a partial fetch, even if this truncation happened.

Note: this means that BODY[] $<$ 0.2048 $>$ of a 1500-octet message will return BODY[] $<$ 0 $>$ with a literal of size 1500, not BODY[].

Note: a substring fetch of a

HEADER.FIELDS or HEADER.FIELDS.NOT part specifier is calculated after subsetting the header.

The \Seen flag is implicitly set; if this causes the flags to change they SHOULD be included as part of the FETCH responses.

EEK[<section>]<<partial>>

An alternate form of BODY[<section>] that does not implicitly set the \Seen flag.

STRUCTURE The [\[MIME-IMB\]](#) body structure of the message. This is computed by the server by parsing the [\[MIME-IMB\]](#) header fields in the [\[RFC-822\]](#) header and [\[MIME-IMB\]](#) headers.

PE The envelope structure of the message. This is computed by the server by parsing the [\[RFC-822\]](#) header into the component parts, defaulting various fields as necessary.

Macro equivalent to: (FLAGS INTERNALDATE [RFC822](#).SIZE)

The flags that are set for this message.

Macro equivalent to: (FLAGS INTERNALDATE [RFC822](#).SIZE ENVELOPE BODY)

ALDATE The internal date of the message.

. Functionally equivalent to BODY[], differing in the syntax of the resulting untagged FETCH data ([RFC822](#) is returned).

.HEADER Functionally equivalent to BODY.PEEK[HEADER], differing in the syntax of the resulting untagged FETCH data ([RFC822](#).HEADER is returned).

.SIZE The [\[RFC-822\]](#) size of the message.

.TEXT Functionally equivalent to BODY[TEXT], differing in the syntax of the resulting untagged FETCH data ([RFC822](#).TEXT is returned).

The unique identifier for the message.


```

C: A654 FETCH 2:4 (FLAGS BODY[HEADER.FIELDS (DATE FROM)])
S: * 2 FETCH ....
S: * 3 FETCH ....
S: * 4 FETCH ....
S: A654 OK FETCH completed

```

E Command

```

: message set
  message data item name
  value for message data item

```

```

: untagged responses: FETCH

```

```

OK - store completed
NO - store error: can't store that data
BAD - command unknown or arguments invalid

```

STORE command alters data associated with a message in the mailbox. Normally, STORE will return the updated value of the data item with an untagged FETCH response. A suffix of ".SILENT" in the data item name prevents the untagged FETCH, and the server should assume that the client has determined the updated value or does not care about the updated value.

Regardless of whether or not the ".SILENT" suffix was used, the server SHOULD send an untagged FETCH response if a change to a message's flags from an external source is observed. The intent is that the status of the flags is determined without a race condition.

Currently defined data items that can be stored are:

```

<flag list>
    Replace the flags for the message with the
    argument. The new value of the flags are returned
    as if a FETCH of those flags was done.

```

```

SILENT <flag list>
    Equivalent to FLAGS, but without returning a new
    value.

```

```

<flag list>

```

Add the argument to the flags for the message. The new value of the flags are returned as if a FETCH of those flags was done.

.SILENT <flag list>

Equivalent to +FLAGS, but without returning a new value.

. <flag list>

Remove the argument from the flags for the message. The new value of the flags are returned as if a FETCH of those flags was done.

.SILENT <flag list>

Equivalent to -FLAGS, but without returning a new value.

```
C: A003 STORE 2:4 +FLAGS (\Deleted)
S: * 2 FETCH FLAGS (\Deleted \Seen)
S: * 3 FETCH FLAGS (\Deleted)
S: * 4 FETCH FLAGS (\Deleted \Flagged \Seen)
S: A003 OK STORE completed
```

Command

: message set
mailbox name

: no specific responses for this command

OK - copy completed

NO - copy error: can't copy those messages or to that name

BAD - command unknown or arguments invalid

COPY command copies the specified message(s) to the end of the specified destination mailbox. The flags and internal date of the message(s) SHOULD be preserved in the copy.

If the destination mailbox does not exist, a server SHOULD return BAD or NO. It SHOULD NOT automatically create the mailbox. Unless the server is certain that the destination mailbox can not be created, the server MUST send the response code "[TRYCREATE]" as the prefix of the next of the tagged NO response. This gives a hint to the client that it can attempt a CREATE command and retry the COPY if TRYCREATE is successful.

· COPY command is unsuccessful for any reason, server implementations MUST restore the destination mailbox to its state after the COPY attempt.

```
C: A003 COPY 2:4 MEETING
S: A003 OK COPY completed
```

Command

```
: command name
   command arguments
```

```
: untagged responses: FETCH, SEARCH
```

```
OK - UID command completed
NO - UID command error
BAD - command unknown or arguments invalid
```

The COPY command has two forms. In the first form, it takes as its arguments a COPY, FETCH, or STORE command with arguments appropriate for the associated command. However, the numbers in the message set argument are unique identifiers instead of message sequence numbers.

In the second form, the UID command takes a SEARCH command with command arguments. The interpretation of the arguments is the same as with SEARCH; however, the numbers returned in a SEARCH response for a UID SEARCH command are unique identifiers instead of message sequence numbers. For example, the command UID SEARCH UID 443:557 returns the unique identifiers corresponding to the intersection of the message sequence number set 1:100 and the set 443:557.

Large set ranges are permitted; however, there is no guarantee that unique identifiers be contiguous. A non-existent unique identifier within a message set range is ignored without any error being generated.

The number after the "*" in an untagged FETCH response is always a message sequence number, not a unique identifier, even for a UID response. However, server implementations MUST implicitly include the UID message data item as part of any FETCH response triggered by a UID command, regardless of whether a UID was specified

message data item to the FETCH.

```

C: A999 UID FETCH 4827313:4828442 FLAGS
S: * 23 FETCH (FLAGS (\Seen) UID 4827313)
S: * 24 FETCH (FLAGS (\Seen) UID 4827943)
S: * 25 FETCH (FLAGS (\Seen) UID 4828442)
S: A999 UID FETCH completed

```

nt Commands - Experimental/Expansion

om> Command

: implementation defined

: implementation defined

OK - command completed

NO - failure

BAD - command unknown or arguments invalid

Command prefixed with an X is an experimental command. Commands which are not part of this specification, a standard or standards-track revision of this specification, or an IESG-endorsed experimental protocol, MUST use the X prefix.

Untagged responses issued by an experimental command must also be prefixed with an X. Server implementations MUST NOT issue such untagged responses, unless the client requested it using the associated experimental command.

```

C: a441 CAPABILITY
S: * CAPABILITY IMAP4rev1 AUTH=KERBEROS_V4 XPIG-LATIN
S: a441 OK CAPABILITY completed
C: A442 XPIG-LATIN
S: * XPIG-LATIN ow-nay eaking-spay ig-pay atin-lay
S: A442 OK XPIG-LATIN ompleted-cay

```

er Responses

Responses are in three forms: status responses, server data, and continuation request. The information contained in a response, identified by "Contents:" in the response sections below, is described by function, not by syntax. The syntax of server responses is described in the Formal Syntax

it MUST be prepared to accept any response at all times.

sponses can be tagged or untagged. Tagged status responses indicate the completion result (OK, NO, or BAD status) of a client command and have a tag matching the command.

untagged responses, and all server data, are untagged. An untagged response is indicated by the token "*" instead of a tag. Status responses indicate server greeting, or server status, but do not indicate the completion of a command (for example, an authentication system shutdown alert). For historical reasons, untagged status responses are also called "unsolicited data", although speaking only unilateral server data is truly "unsolicited".

Server data MUST be recorded by the client when it is critical information which affects the interpretation of all subsequent commands and responses (e.g. updates reflecting the creation or destruction of messages).

Server data SHOULD be recorded for later reference; if the client does not need to record the data, or if recording the data has no purpose (e.g. a SEARCH response when no SEARCH command is issued), the data SHOULD be ignored.

The occurrence of unilateral untagged server data occurs when the IMAP client is in selected state. In selected state, the server updates the mailbox for new messages as part of command execution.

This is part of the execution of every command; hence, a single command suffices to check for new messages. If new messages are added, the server sends untagged EXISTS and RECENT responses indicating the new size of the mailbox. Server implementations that support multiple simultaneous access to the same mailbox SHOULD also send appropriate unilateral untagged FETCH and EXPUNGE responses if a command changes the state of any message flags or expunges any messages.

Continuation request responses use the token "+" instead of a space. These responses are sent by the server to indicate acceptance of a complete client command and readiness for the remainder of the command.

Server Responses - Status Responses

Status responses are OK, NO, BAD, PREAUTH and BYE. OK, NO, and BAD

gged or untagged. PREAUTH and BYE are always untagged.

sponses MAY include an OPTIONAL "response code". A response
ists of data inside square brackets in the form of an atom,
followed by a space and arguments. The response code

additional information or status codes for client software
e OK/NO/BAD condition, and are defined when there is a
action that a client can take based upon the additional
on.

ntly defined response codes are:

The human-readable text contains a special alert
that MUST be presented to the user in a fashion
that calls the user's attention to the message.

IE Followed by a mailbox name and a new mailbox name.
A SELECT or EXAMINE is failing because the target
mailbox name no longer exists because it was
renamed to the new mailbox name. This is a hint to
the client that the operation can succeed if the
SELECT or EXAMINE is reissued with the new mailbox
name.

The human-readable text represents an error in
parsing the [[RFC-822](#)] header or [[MIME-IMB](#)] headers
of a message in the mailbox.

ENTFLAGS Followed by a parenthesized list of flags,
indicates which of the known flags that the client
can change permanently. Any flags that are in the
FLAGS untagged response, but not the PERMANENTFLAGS
list, can not be set permanently. If the client
attempts to STORE a flag that is not in the
PERMANENTFLAGS list, the server will either reject
it with a NO reply or store the state for the
remainder of the current session only. The
PERMANENTFLAGS list can also include the special
flag *, which indicates that it is possible to
create new keywords by attempting to store those
flags in the mailbox.

NLY The mailbox is selected read-only, or its access
while selected has changed from read-write to
read-only.

RITE The mailbox is selected read-write, or its access
while selected has changed from read-only to

read-write.

- ATE An APPEND or COPY attempt is failing because the target mailbox does not exist (as opposed to some other reason). This is a hint to the client that the operation can succeed if the mailbox is first created by the CREATE command.
- IDITY Followed by a decimal number, indicates the unique identifier validity value.
- Followed by a decimal number, indicates the number of the first message without the \Seen flag set.

onal response codes defined by particular client or server implementations SHOULD be prefixed with an "X" until they are to a revision of this protocol. Client implementations ignore response codes that they do not recognize.

response

OPTIONAL response code
human-readable text

A response indicates an information message from the server. Tagged, it indicates successful completion of the associated command. The human-readable text MAY be presented to the user as an information message. The untagged form indicates an information-only message; the nature of the information MAY be indicated by a response code.

The tagged form is also used as one of three possible greetings at connection startup. It indicates that the connection is not authenticated and that a LOGIN command is needed.

```
S: * OK IMAP4rev1 server ready
C: A001 LOGIN fred blurrybloop
S: * OK [ALERT] System shutdown in 10 minutes
S: A001 OK LOGIN Completed
```

response

ts: OPTIONAL response code
 human-readable text

response indicates an operational error message from the
. When tagged, it indicates unsuccessful completion of the
ated command. The untagged form indicates a warning; the
d can still complete successfully. The human-readable text
bes the condition.

```
C: A222 COPY 1:2 owatagusiam
S: * NO Disk is 98% full, please delete unnecessary data
S: A222 OK COPY completed
C: A223 COPY 3:200 blurdybloop
S: * NO Disk is 98% full, please delete unnecessary data
S: * NO Disk is 99% full, please delete unnecessary data
S: A223 NO COPY failed: disk is full
```

Response

OPTIONAL response code
human-readable text

D response indicates an error message from the server. When
|, it reports a protocol-level error in the client's command;
g indicates the command that caused the error. The untagged
ndicates a protocol-level error for which the associated
d can not be determined; it can also indicate an internal
failure. The human-readable text describes the condition.

```
C: ...very long command line...
S: * BAD Command line too long
C: ...empty line...
S: * BAD Empty command line
C: A443 EXPUNGE
S: * BAD Disk crash, attempting salvage to a new disk!
S: * OK Salvage successful, no data lost
S: A443 OK Expunge completed
```

AUTH Response

OPTIONAL response code
human-readable text

EAUTH response is always untagged, and is one of three
le greetings at connection startup. It indicates that the
tion has already been authenticated by external means and
o LOGIN command is needed.

```
S: * PREAUTH IMAP4rev1 server logged in as Smith
```

Response

OPTIONAL response code
human-readable text

The response is always untagged, and indicates that the server wants to close the connection. The human-readable text MAY be displayed to the user in a status report by the client. The BYE response is sent under one of four conditions:

- as part of a normal logout sequence. The server will close the connection after sending the tagged OK response to the LOGOUT command.

- as a panic shutdown announcement. The server closes the connection immediately.

- as an announcement of an inactivity autologout. The server closes the connection immediately.

- as one of three possible greetings at connection startup, indicating that the server is not willing to accept a connection from this client. The server closes the connection immediately.

The difference between a BYE that occurs as part of a normal sequence (the first case) and a BYE that occurs because of failure (the other three cases) is that the connection closes gracefully in the failure case.

S: * BYE Autologout; idle for too long

Server Responses - Server and Mailbox Status

Responses are always untagged. This is how server and mailbox status are transmitted from the server to the client. Many of the responses typically result from a command with the same name.

CAPABILITY Response

capability listing

The CAPABILITY response occurs as a result of a CAPABILITY command. The capability listing contains a space-separated list of capability names that the server supports. The capability listing MUST include the atom "IMAP4rev1".

A capability name which begins with "AUTH=" indicates that the

· supports that particular authentication mechanism.

capability names indicate that the server supports an extension, revision, or amendment to the IMAP4rev1 protocol. Responses MUST conform to this document until the client issues a command that uses the associated capability.

Capability names MUST either begin with "X" or be standard or registered with IANA. A server MUST NOT offer unregistered or standard capability names, unless such names are prefixed with "X".

Implementations SHOULD NOT require any capability name other than "IMAP4rev1", and MUST ignore any unknown capability names.

```
S: * CAPABILITY IMAP4rev1 AUTH=KERBEROS_V4 XPIG-LATIN
```

Response

```
name attributes
hierarchy delimiter
name
```

A LIST response occurs as a result of a LIST command. It contains a single name that matches the LIST specification. There can be multiple LIST responses for a single LIST command.

Mailbox attributes are defined:

- | | |
|--------|--|
| Prefix | It is not possible for any child levels of hierarchy to exist under this name; no child levels exist now and none can be created in the future. |
| Select | It is not possible to use this name as a selectable mailbox. |
| Recent | The mailbox has been marked "interesting" by the server; the mailbox probably contains messages that have been added since the last time the mailbox was selected. |
| Unseen | The mailbox does not contain any additional messages since the last time the mailbox was selected. |

selected.

is not feasible for the server to determine whether the
x is "interesting" or not, or if the name is a \Noselect
the server SHOULD NOT send either \Marked or \Unmarked.

erarchy delimiter is a character used to delimit levels of hierarchy in a mailbox name. A client can use it to create children, and to search higher or lower levels of naming hierarchy. All children of a top-level hierarchy node MUST use the same separator character. A NIL hierarchy delimiter means no hierarchy exists; the name is a "flat" name.

me represents an unambiguous left-to-right hierarchy, and is valid for use as a reference in LIST and LSUB commands.

\Noselect is indicated, the name MUST also be valid as an argument for commands, such as SELECT, that accept mailbox

```
S: * LIST (\Noselect) "/" ~/Mail/foo
```

Response

```
name attributes
hierarchy delimiter
name
```

UB response occurs as a result of an LSUB command. It is a single name that matches the LSUB specification. There are multiple LSUB responses for a single LSUB command. The response is identical in format to the LIST response.

```
S: * LSUB () "." #news.comp.mail.misc
```

US Response

```
name
status parenthesized list
```

ATUS response occurs as a result of an STATUS command. It is the mailbox name that matches the STATUS specification and requested mailbox status information.

```
S: * STATUS blurrybloop (MESSAGES 231 UIDNEXT 44292)
```

CH Response

```
zero or more numbers
```


ARCH response occurs as a result of a SEARCH or UID SEARCH command. The number(s) refer to those messages that match the criteria. For SEARCH, these are message sequence numbers; for UID SEARCH, these are unique identifiers. Each number is separated by a space.

```
S: * SEARCH 2 3 6
```

Flags Response

flag parenthesized list

FLAGS response occurs as a result of a SELECT or EXAMINE command. The flag parenthesized list identifies the flags (at a minimum, the system-defined flags) that are applicable for this mailbox. Flags other than the system flags can also exist, depending on server implementation.

The date from the FLAGS response MUST be recorded by the client.

```
S: * FLAGS (\Answered \Flagged \Deleted \Seen \Draft)
```

Server Responses - Mailbox Size

Mailbox size responses are always untagged. This is how changes in the size of the mailbox are transmitted from the server to the client. Immediately following the "*" token is a number that represents a count.

EXISTS Response

none

EXISTS response reports the number of messages in the mailbox. The response occurs as a result of a SELECT or EXAMINE command, and the size of the mailbox changes (e.g. new mail).

The date from the EXISTS response MUST be recorded by the client.

```
S: * 23 EXISTS
```


NT Response

ts: none

RECENT response reports the number of messages with the RECENT flag set. This response occurs as a result of a SELECT or EXAMINE command, and if the size of the mailbox changes (e.g. new messages are added).

NOTE: It is not guaranteed that the message sequence numbers of recent messages will be a contiguous range of the highest n messages in the mailbox (where n is the value reported by the RECENT response). Examples of situations in which this is not the case are: multiple clients having the same mailbox open during the first session to be notified will see it as recent, others will probably see it as non-recent), and when the mailbox is ordered by a non-IMAP agent.

The only reliable way to identify recent messages is to look at message flags to see which have the \Recent flag set, or to do SEARCH RECENT.

The update from the RECENT response MUST be recorded by the client.

S: * 5 RECENT

Server Responses - Message Status

Server responses are always untagged. This is how message data are returned from the server to the client, often as a result of a command with the same name. Immediately following the "*" token is a message number that represents a message sequence number.

EXPUNGE Response

none

The EXPUNGE response reports that the specified message sequence number has been permanently removed from the mailbox. The message sequence number for each successive message in the mailbox is immediately decremented by 1, and this decrement is reflected in the message sequence numbers in subsequent responses (including other

ed EXPUNGE responses).

result of the immediate decrement rule, message sequence
s that appear in a set of successive EXPUNGE responses
upon whether the messages are removed starting from lower

s to higher numbers, or from higher numbers to lower s. For example, if the last 5 messages in a 9-message x are expunged; a "lower to higher" server will send five ed EXPUNGE responses for message sequence number 5, whereas her to lower server" will send successive untagged EXPUNGE ses for message sequence numbers 9, 8, 7, 6, and 5.

UNGE response MUST NOT be sent when no command is in ss; nor while responding to a FETCH, STORE, or SEARCH d. This rule is necessary to prevent a loss of onization of message sequence numbers between client and .

date from the EXPUNGE response MUST be recorded by the .

S: * 44 EXPUNGE

H Response

message data

TCH response returns data about a message to the client. ta are pairs of data item names and their values in heses. This response occurs as the result of a FETCH or command, as well as by unilateral server decision (e.g. flag s).

rrent data items are:

A form of BODYSTRUCTURE without extension data.

section>]<<origin_octet>>

A string expressing the body contents of the specified section. The string SHOULD be interpreted by the client according to the content transfer encoding, body type, and subtype.

If the origin octet is specified, this string is a substring of the entire body contents, starting at that origin octet. This means that BODY[]<0> MAY be truncated, but BODY[] is NEVER truncated.

8-bit textual data is permitted if a [[CHARSET](#)] identifier is part of the body parameter parenthesized list for this section. Note that headers (part specifiers HEADER or MIME, or the header portion of a MESSAGE/RFC822 part), MUST be

7-bit; 8-bit characters are not permitted in headers. Note also that the blank line at the end of the header is always included in header data.

Non-textual data such as binary data **MUST** be transfer encoded into a textual form such as BASE64 prior to being sent to the client. To derive the original binary data, the client **MUST** decode the transfer encoded string.

STRUCTURE A parenthesized list that describes the [\[MIME-IMB\]](#) body structure of a message. This is computed by the server by parsing the [\[MIME-IMB\]](#) header fields, defaulting various fields as necessary.

For example, a simple text message of 48 lines and 2279 octets can have a body structure of: ("TEXT" "PLAIN" ("CHARSET" "US-ASCII") NIL NIL "7BIT" 2279 48)

Multiple parts are indicated by parenthesis nesting. Instead of a body type as the first element of the parenthesized list there is a nested body. The second element of the parenthesized list is the multipart subtype (mixed, digest, parallel, alternative, etc.).

For example, a two part message consisting of a text and a BASE64-encoded text attachment can have a body structure of: (("TEXT" "PLAIN" ("CHARSET" "US-ASCII") NIL NIL "7BIT" 1152 23)("TEXT" "PLAIN" ("CHARSET" "US-ASCII" "NAME" "cc.diff") "<960723163407.20117h@cac.washington.edu>" "Compiler diff" "BASE64" 4554 73) "MIXED"))

Extension data follows the multipart subtype. Extension data is never returned with the BODY fetch, but can be returned with a BODYSTRUCTURE fetch. Extension data, if present, **MUST** be in the defined order.

The extension data of a multipart body part are in the following order:

body parameter parenthesized list

A parenthesized list of attribute/value pairs
[e.g. ("foo" "bar" "baz" "rag") where "bar" is
the value of "foo" and "rag" is the value of

"baz"] as defined in [[MIME-IMB](#)].

body disposition

A parenthesized list, consisting of a disposition type string followed by a parenthesized list of disposition attribute/value pairs. The disposition type and attribute names will be defined in a future standards-track revision to [[DISPOSITION](#)].

body language

A string or parenthesized list giving the body language value as defined in [[LANGUAGE-TAGS](#)].

Any following extension data are not yet defined in this version of the protocol. Such extension data can consist of zero or more NILs, strings, numbers, or potentially nested parenthesized lists of such data. Client implementations that do a BODYSTRUCTURE fetch MUST be prepared to accept such extension data. Server implementations MUST NOT send such extension data until it has been defined by a revision of this protocol.

The basic fields of a non-multipart body part are in the following order:

body type

A string giving the content media type name as defined in [[MIME-IMB](#)].

body subtype

A string giving the content subtype name as defined in [[MIME-IMB](#)].

body parameter parenthesized list

A parenthesized list of attribute/value pairs [e.g. ("foo" "bar" "baz" "rag") where "bar" is the value of "foo" and "rag" is the value of "baz"] as defined in [[MIME-IMB](#)].

body id

A string giving the content id as defined in

[[MIME-IMB](#)].

body description

A string giving the content description as defined in [[MIME-IMB](#)].

body encoding

A string giving the content transfer encoding as defined in [[MIME-IMB](#)].

body size

A number giving the size of the body in octets. Note that this size is the size in its transfer encoding and not the resulting size after any decoding.

A body type of type MESSAGE and subtype [RFC822](#) contains, immediately after the basic fields, the envelope structure, body structure, and size in text lines of the encapsulated message.

A body type of type TEXT contains, immediately after the basic fields, the size of the body in text lines. Note that this size is the size in its content transfer encoding and not the resulting size after any decoding.

Extension data follows the basic fields and the type-specific fields listed above. Extension data is never returned with the BODY fetch, but can be returned with a BODYSTRUCTURE fetch. Extension data, if present, MUST be in the defined order.

The extension data of a non-multipart body part are in the following order:

body MD5

A string giving the body MD5 value as defined in [[MD5](#)].

body disposition

A parenthesized list with the same content and function as the body disposition for a multipart body part.

body language

A string or parenthesized list giving the body language value as defined in [[LANGUAGE-TAGS](#)].

Any following extension data are not yet defined in this version of the protocol, and would be as described above under multipart extension data.

- PE A parenthesized list that describes the envelope structure of a message. This is computed by the server by parsing the [[RFC-822](#)] header into the component parts, defaulting various fields as necessary.
- The fields of the envelope structure are in the following order: date, subject, from, sender, reply-to, to, cc, bcc, in-reply-to, and message-id. The date, subject, in-reply-to, and message-id fields are strings. The from, sender, reply-to, to, cc, and bcc fields are parenthesized lists of address structures.
- An address structure is a parenthesized list that describes an electronic mail address. The fields of an address structure are in the following order: personal name, [[SMTP](#)] at-domain-list (source route), mailbox name, and host name.
- [RFC-822] group syntax is indicated by a special form of address structure in which the host name field is NIL. If the mailbox name field is also NIL, this is an end of group marker (semi-colon in [RFC 822](#) syntax). If the mailbox name field is non-NIL, this is a start of group marker, and the mailbox name field holds the group name phrase.
- Any field of an envelope or address structure that is not applicable is presented as NIL. Note that the server MUST default the reply-to and sender fields from the from field; a client is not expected to know to do this.
- A parenthesized list of flags that are set for this message.
- ALDATE A string representing the internal date of the message.
- . Equivalent to BODY[.].
- .HEADER Equivalent to BODY.PEEK[HEADER].

- .SIZE A number expressing the [[RFC-822](#)] size of the message.
- .TEXT Equivalent to BODY[TEXT].

A number expressing the unique identifier of the message.

```
S: * 23 FETCH (FLAGS (\Seen) RFC822.SIZE 44827)
```

Server Responses - Command Continuation Request

A command continuation request response is indicated by a "+" token after a tag. This form of response indicates that the server is accepting the continuation of a command from the client. The body of this response is a line of text.

A "+" response is used in the AUTHORIZATION command to transmit server data to the client, and request additional client data. This response is also used if an argument to any command is a literal.

A "+" is not permitted to send the octets of the literal unless the server indicates that it expects it. This permits the server to accept commands and reject errors on a line-by-line basis. The body of the command, including the CRLF that terminates a line, follows the octets of the literal. If there are any additional command arguments the literal octets are followed by a space and those arguments.

```
C: A001 LOGIN {11}
S: + Ready for additional command text
C: FRED FOOBAR {7}
S: + Ready for additional command text
C: fat man
S: A001 OK LOGIN completed
C: A044 BLURDYBLOOP {102856}
S: A044 BAD No such command as "BLURDYBLOOP"
```

Sample IMAP4rev1 connection

The following is a transcript of an IMAP4rev1 connection. A long sample is broken for editorial clarity.

```
IMAP4rev1 Service Ready
login mrc secret
LOGIN completed
select inbox
```

ISTS

(\Answered \Flagged \Deleted \Seen \Draft)

ENT

NSEEN 17] Message 17 is the first unseen message

IDVALIDITY 3857529045] UIDs valid

```

[READ-WRITE] SELECT completed
fetch 12 full
TCH (FLAGS (\Seen) INTERNALDATE "17-Jul-1996 02:44:25 -0700"
.SIZE 4286 ENVELOPE ("Wed, 17 Jul 1996 02:23:25 -0700 (PDT)"
rev1 WG mtg summary and minutes"
ry Gray" NIL "gray" "cac.washington.edu"))
ry Gray" NIL "gray" "cac.washington.edu"))
ry Gray" NIL "gray" "cac.washington.edu"))
NIL "imap" "cac.washington.edu"))
NIL "minutes" "CNRI.Reston.VA.US")
Klensin" NIL "KLENSIN" "INFOODS.MIT.EDU")) NIL NIL
97-01000000@cac.washington.edu>")
("TEXT" "PLAIN" ("CHARSET" "US-ASCII") NIL NIL "7BIT" 3028 92))
K FETCH completed
fetch 12 body[header]
ETCH (BODY[HEADER] {350}
Wed, 17 Jul 1996 02:23:25 -0700 (PDT)
Terry Gray <gray@cac.washington.edu>
t: IMAP4rev1 WG mtg summary and minutes
ap@cac.washington.edu
minutes@CNRI.Reston.VA.US, John Klensin <KLENSIN@INFOODS.MIT.EDU>
e-Id: <B27397-01000000@cac.washington.edu>
ersion: 1.0
t-Type: TEXT/PLAIN; CHARSET=US-ASCII

```

```

K FETCH completed
store 12 +flags \deleted
ETCH (FLAGS (\Seen \Deleted))
K +FLAGS completed
logout
IMAP4rev1 server terminating connection
K LOGOUT completed

```

ial Syntax

wing syntax specification uses the augmented Backus-Naur
) notation as specified in [\[RFC-822\]](#) with one exception; the
 used with the "#" construct is a single space (SPACE) and
 or more commas.

se of alternative or optional rules in which a later rule
 an earlier rule, the rule which is listed earlier MUST take

For example, "\Seen" when parsed as a flag is the \Seen and not a flag_extension, even though "\Seen" could be a flag_extension. Some, but not all, instances of this noted below.

noted otherwise, all alphabetic characters are case-insensitive. The use of upper or lower case characters to define tokens is for editorial clarity only. Implementations MUST parse these strings in a case-insensitive fashion.

```
::= "(" addr_name SPACE addr_adl SPACE addr_mailbox
    SPACE addr_host ")"
```

```
::= nstring
    ;; Holds route from [RFC-822] route-addr if
    ;; non-NIL
```

```
::= nstring
    ;; NIL indicates [RFC-822] group syntax.
    ;; Otherwise, holds [RFC-822] domain name
```

```
::= nstring
    ;; NIL indicates end of [RFC-822] group; if
    ;; non-NIL and addr_host is NIL, holds
    ;; [RFC-822] group name.
    ;; Otherwise, holds [RFC-822] local-part
```

```
::= nstring
    ;; Holds phrase from [RFC-822] mailbox if
    ;; non-NIL
```

```
::= "A" / "B" / "C" / "D" / "E" / "F" / "G" / "H" /
    "I" / "J" / "K" / "L" / "M" / "N" / "O" / "P" /
    "Q" / "R" / "S" / "T" / "U" / "V" / "W" / "X" /
    "Y" / "Z" /
    "a" / "b" / "c" / "d" / "e" / "f" / "g" / "h" /
    "i" / "j" / "k" / "l" / "m" / "n" / "o" / "p" /
    "q" / "r" / "s" / "t" / "u" / "v" / "w" / "x" /
    "y" / "z"
    ;; Case-sensitive
```

```
::= "APPEND" SPACE mailbox [SPACE flag_list]
    [SPACE date_time] SPACE literal
```

```
::= atom / string
```

```
::= 1*ATOM_CHAR
```

::= <any CHAR except atom_specials>

s ::= "(" / ")" / "{" / SPACE / CTL / list_wildcards /
quoted_specials

```

 ::= "AUTHENTICATE" SPACE auth_type *(CRLF base64)

 ::= atom
    ;; Defined by [IMAP-AUTH]

 ::= *(4base64_char) [base64_terminal]

 ::= alpha / digit / "+" / "/"

nal ::= (2base64_char "==") / (3base64_char "=")

 ::= "(" body_type_1part / body_type_mpart ")"

on  ::= nstring / number / "(" 1#body_extension ")"
    ;; Future expansion. Client implementations
    ;; MUST accept body_extension fields. Server
    ;; implementations MUST NOT generate
    ;; body_extension fields except as defined by
    ;; future standard or standards-track
    ;; revisions of this specification.

rt  ::= body_fld_md5 [SPACE body_fld_dsp
    [SPACE body_fld_lang
    [SPACE 1#body_extension]]]
    ;; MUST NOT be returned on non-extensible
    ;; "BODY" fetch

rt  ::= body_fld_param
    [SPACE body_fld_dsp SPACE body_fld_lang
    [SPACE 1#body_extension]]
    ;; MUST NOT be returned on non-extensible
    ;; "BODY" fetch

 ::= body_fld_param SPACE body_fld_id SPACE
    body_fld_desc SPACE body_fld_enc SPACE
    body_fld_octets

c   ::= nstring

 ::= "(" string SPACE body_fld_param ")" / nil

 ::= (<"> ("7BIT" / "8BIT" / "BINARY" / "BASE64"/
    "QUOTED-PRINTABLE") <">) / string

```

```
 ::= nstring  
g  ::= nstring / "(" 1#string ")"
```

```
es ::= number

 ::= nstring

ets ::= number

am ::= "(" 1#(string SPACE string) ")" / nil

art ::= (body_type_basic / body_type_msg / body_type_text)
       [SPACE body_ext_1part]

sic ::= media_basic SPACE body_fields
       ;; MESSAGE subtype MUST NOT be "RFC822"

art ::= 1*body SPACE media_subtype
       [SPACE body_ext_mpart]

g ::= media_message SPACE body_fields SPACE envelope
   SPACE body SPACE body_fld_lines

xt ::= media_text SPACE body_fields SPACE body_fld_lines

 ::= "AUTH=" auth_type / atom
   ;; New capabilities MUST begin with "X" or be
   ;; registered with IANA as standard or
   ;; standards-track

ata ::= "CAPABILITY" SPACE [1#capability SPACE] "IMAP4rev1"
      [SPACE 1#capability]
      ;; IMAP4rev1 servers which offer RFC 1730
      ;; compatibility MUST list "IMAP4" as the first
      ;; capability.

 ::= <any 7-bit US-ASCII character except NUL,
      0x01 - 0x7f>

 ::= <any 8-bit octet except NUL, 0x01 - 0xff>

 ::= tag SPACE (command_any / command_auth /
               command_nonauth / command_select) CRLF
      ;; Modal based on state

 ::= "CAPABILITY" / "LOGOUT" / "NOOP" / x_command
```

;; Valid in all states

::= append / create / delete / examine / list / lsub /
 rename / select / status / subscribe / unsubscribe
 ;; Valid only in Authenticated or Selected state

```
uth ::= login / authenticate
      ;; Valid only when in Non-Authenticated state

ct  ::= "CHECK" / "CLOSE" / "EXPUNGE" /
        copy / fetch / store / uid / search
      ;; Valid only when in Selected state

|   ::= "+" SPACE (resp_text / base64)

    ::= "COPY" SPACE set SPACE mailbox

    ::= <ASCII CR, carriage return, 0x0D>

    ::= "CREATE" SPACE mailbox
      ;; Use of INBOX gives a NO error

    ::= CR LF

    ::= <any ASCII control character and DEL,
        0x00 - 0x1f, 0x7f>

    ::= date_text / "<" date_text "<"

    ::= 1*2digit
      ;; Day of month

ed  ::= (SPACE digit) / 2digit
      ;; Fixed-format version of date_day

    ::= "Jan" / "Feb" / "Mar" / "Apr" / "May" / "Jun" /
        "Jul" / "Aug" / "Sep" / "Oct" / "Nov" / "Dec"

    ::= date_day "-" date_month "-" date_year

    ::= 4digit

    ::= "<" date_day_fixed "-" date_month "-" date_year
        SPACE time SPACE zone "<"

    ::= "DELETE" SPACE mailbox
      ;; Use of INBOX gives a NO error

    ::= "0" / digit_nz
```

::= "1" / "2" / "3" / "4" / "5" / "6" / "7" / "8" /
"9"


```

::= "(" env_date SPACE env_subject SPACE env_from
    SPACE env_sender SPACE env_reply_to SPACE env_to
    SPACE env_cc SPACE env_bcc SPACE env_in_reply_to
    SPACE env_message_id ")"

::= "(" 1*address ")" / nil

::= "(" 1*address ")" / nil

::= nstring

::= "(" 1*address ")" / nil

_to ::= nstring

_id ::= nstring

::= "(" 1*address ")" / nil

::= "(" 1*address ")" / nil

::= nstring

::= "(" 1*address ")" / nil

::= "EXAMINE" SPACE mailbox

::= "FETCH" SPACE set SPACE ("ALL" / "FULL" /
    "FAST" / fetch_att / "(" 1#fetch_att ")")

::= "ENVELOPE" / "FLAGS" / "INTERNALDATE" /
    "RFC822" [".HEADER" / ".SIZE" / ".TEXT"] /
    "BODY" ["STRUCTURE"] / "UID" /
    "BODY" [".PEEK"] section
    ["<" number "." nz_number ">"]

::= "\Answered" / "\Flagged" / "\Deleted" /
    "\Seen" / "\Draft" / flag_keyword / flag_extension

on ::= "\" atom
    ;; Future expansion.  Client implementations
    ;; MUST accept flag_extension flags.  Server
    ;; implementations MUST NOT generate

```

```
;; flag_extension flags except as defined by  
;; future standard or standards-track  
;; revisions of this specification.
```

```
::= atom
```

```

::= "(" #flag ")"

::= "*" SPACE (resp_cond_auth / resp_cond_bye) CRLF

name ::= astring

::= "(" 1#header_fld_name ")"

::= <ASCII LF, line feed, 0x0A>

::= "LIST" SPACE mailbox SPACE list_mailbox

::= 1*(ATOM_CHAR / list_wildcards) / string

ids ::= "%" / "*"

::= "{" number "}" CRLF *CHAR8
    ;; Number represents the number of CHAR8 octets

::= "LOGIN" SPACE userid SPACE password

::= "LSUB" SPACE mailbox SPACE list_mailbox

::= "INBOX" / astring
    ;; INBOX is case-insensitive. All case variants of
    ;; INBOX (e.g. "iNb0x") MUST be interpreted as INBOX
    ;; not as an astring. Refer to section 5.1 for
    ;; further semantic details of mailbox names.

::= "FLAGS" SPACE flag_list /
    "LIST" SPACE mailbox_list /
    "LSUB" SPACE mailbox_list /
    "MAILBOX" SPACE text /
    "SEARCH" [SPACE 1#nz_number] /
    "STATUS" SPACE mailbox SPACE
    "(" #<status_att number ")" /
    number SPACE "EXISTS" / number SPACE "RECENT"

::= "(" #("\Marked" / "\Noinferiors" /
    "\Noselect" / "\Unmarked" / flag_extension) ")"
    SPACE (<"> QUOTED_CHAR <"> / nil) SPACE mailbox

::= (<"> ("APPLICATION" / "AUDIO" / "IMAGE" /

```

```
"MESSAGE" / "VIDEO") <">) / string)
SPACE media_subtype
;; Defined in [MIME-INT]
```

```
e ::= <"> "MESSAGE" <"> SPACE <"> "RFC822" <">
```

```

    ;; Defined in [MIME-IMT]

e ::= string
    ;; Defined in [MIME-IMT]

::= <"> "TEXT" <"> SPACE media_subtype
    ;; Defined in [MIME-IMT]

::= nz_number SPACE ("EXPUNGE" /
                     ("FETCH" SPACE msg_att))

::= "(" 1#("ENVELOPE" SPACE envelope /
          "FLAGS" SPACE "(" #("flag / "\Recent") ")") /
    "INTERNALDATE" SPACE date_time /
    "RFC822" [".HEADER" / ".TEXT"] SPACE nstring /
    "RFC822.SIZE" SPACE number /
    "BODY" ["STRUCTURE"] SPACE body /
    "BODY" section ["<" number ">"] SPACE nstring /
    "UID" SPACE uniqueid) ")"

::= "NIL"

::= string / nil

::= 1*digit
    ;; Unsigned 32-bit integer
    ;; (0 <= n < 4,294,967,296)

::= digit_nz *digit
    ;; Non-zero unsigned 32-bit integer
    ;; (0 < n < 4,294,967,296)

::= astring

::= <"> *QUOTED_CHAR <">

::= <any TEXT_CHAR except quoted_specials> /
    "\" quoted_specials

als ::= <"> / "\"

::= "RENAME" SPACE mailbox SPACE mailbox
    ;; Use of INBOX as a destination gives a NO error

```

```
 ::= *(continue_req / response_data) response_done  
a  ::= "*" SPACE (resp_cond_state / resp_cond_bye /  
      mailbox_data / message_data / capability_data)
```

CRLF

```

e ::= response_tagged / response_fatal

al ::= "*" SPACE resp_cond_bye CRLF
      ;; Server closes connection immediately

ged ::= tag SPACE resp_cond_state CRLF

th ::= ("OK" / "PREAUTH") SPACE resp_text
      ;; Authentication condition

e ::= "BYE" SPACE resp_text

ate ::= ("OK" / "NO" / "BAD") SPACE resp_text
      ;; Status condition

      ::= "[" resp_text_code "]" SPACE (text_mime2 / text)
      ;; text SHOULD NOT begin with "[" or "="

de ::= "ALERT" / "PARSE" /
      "PERMANENTFLAGS" SPACE "(" #(flag / "\*") ")" /
      "READ-ONLY" / "READ-WRITE" / "TRYCREATE" /
      "UIDVALIDITY" SPACE nz_number /
      "UNSEEN" SPACE nz_number /
      atom [SPACE 1*<any TEXT_CHAR except ">"]

      ::= "SEARCH" SPACE ["CHARSET" SPACE astring SPACE]
      1#search_key
      ;; [CHARSET] MUST be registered with IANA

      ::= "ALL" / "ANSWERED" / "BCC" SPACE astring /
      "BEFORE" SPACE date / "BODY" SPACE astring /
      "CC" SPACE astring / "DELETED" / "FLAGGED" /
      "FROM" SPACE astring /
      "KEYWORD" SPACE flag_keyword / "NEW" / "OLD" /
      "ON" SPACE date / "RECENT" / "SEEN" /
      "SINCE" SPACE date / "SUBJECT" SPACE astring /
      "TEXT" SPACE astring / "TO" SPACE astring /
      "UNANSWERED" / "UNDELETED" / "UNFLAGGED" /
      "UNKEYWORD" SPACE flag_keyword / "UNSEEN" /
      ;; Above this line were in [IMAP2]
      "DRAFT" /

```

"HEADER" SPACE header_fld_name SPACE astring /
"LARGER" SPACE number / "NOT" SPACE search_key /
"OR" SPACE search_key SPACE search_key /
"SENTBEFORE" SPACE date / "SENTON" SPACE date /
"SENTSINCE" SPACE date / "SMALLER" SPACE number /


```

"UID" SPACE set / "UNDRAFT" / set /
 "(" 1#search_key ")"

 ::= "[" [section_text / (nz_number *["." nz_number]
   ["." (section_text / "MIME"))]] "]"

 ::= "HEADER" / "HEADER.FIELDS" [".NOT"]
   SPACE header_list / "TEXT"

 ::= "SELECT" SPACE mailbox

 ::= nz_number / "*"
   ;; * is the largest number in use. For message
   ;; sequence numbers, it is the number of messages
   ;; in the mailbox. For unique identifiers, it is
   ;; the unique identifier of the last message in
   ;; the mailbox.

 ::= sequence_num / (sequence_num ":" sequence_num) /
   (set "," set)
   ;; Identifies a set of messages. For message
   ;; sequence numbers, these are consecutive
   ;; numbers from 1 to the number of messages in
   ;; the mailbox
   ;; Comma delimits individual numbers, colon
   ;; delimits between two numbers inclusive.
   ;; Example: 2,4:7,9,12:* is 2,4,5,6,7,9,12,13,
   ;; 14,15 for a mailbox with 15 messages.

 ::= <ASCII SP, space, 0x20>

 ::= "STATUS" SPACE mailbox SPACE "(" 1#status_att ")"

 ::= "MESSAGES" / "RECENT" / "UIDNEXT" / "UIDVALIDITY" /
   "UNSEEN"

 ::= "STORE" SPACE set SPACE store_att_flags

ags ::= (["+ " / "- "] "FLAGS" [".SILENT"]) SPACE
   (flag_list / #flag)

 ::= quoted / literal

```

::= "SUBSCRIBE" SPACE mailbox

::= 1*<any ATOM_CHAR except "+">

::= 1*TEXT_CHAR

```
::= "=?" <charset> "?" <encoding> "?"  
    <encoded-text> "?="  
    ;; Syntax defined in [MIME-HDRS]  
  
::= <any CHAR except CR and LF>  
  
::= 2digit ":" 2digit ":" 2digit  
    ;; Hours minutes seconds  
  
::= "UID" SPACE (copy / fetch / search / store)  
    ;; Unique identifiers used instead of message  
    ;; sequence numbers  
  
::= nz_number  
    ;; Strictly ascending  
  
::= "UNSUBSCRIBE" SPACE mailbox  
  
::= astring  
  
::= "X" atom <experimental command arguments>  
  
::= ("+" / "-") 4digit  
    ;; Signed four-digit value of hmmm representing  
    ;; hours and minutes west of Greenwich (that is,  
    ;; (the amount that the given time differs from  
    ;; Universal Time). Subtracting the timezone  
    ;; from the given time will give the UT form.  
    ;; The Universal Time zone is "+0000".
```

Editor's Note

This document is a revision or rewrite of earlier documents, and supersedes the protocol specification in those documents: [RFC 1730](#), the original IMAP2bis.TXT document, [RFC 1176](#), and [RFC 1064](#).

Privacy Considerations

IMAP protocol transactions, including electronic mail data, are sent in the clear over the network unless privacy protection is implemented in the AUTHENTICATE command.

This document defines an error message for an AUTHENTICATE command which fails due to

redentials SHOULD NOT detail why the credentials are

e LOGIN command sends passwords in the clear. This can be
y using the AUTHENTICATE command instead.

error message for a failing LOGIN command SHOULD NOT specify user name, as opposed to the password, is invalid.

l security considerations are discussed in the section
g the AUTHENTICATE and LOGIN commands.

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reed, N., and N. Borenstein, "MIME (Multipurpose
1 Extensions) Part Two: Media Types", [RFC 2046](#),
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Rockner, D., "Standard for the Format of ARPA Internet Text Documents", STD 11, [RFC 822](#), University of Delaware, August 1982.

Reagle, J., "Simple Mail Transfer Protocol", STD 10, Internet Engineering Task Force/Information Sciences Institute, August 1982.

Rubens, D., and Davis, M., "UTF-7: A Mail-Safe Unicode Conversion Format of Unicode", [RFC 1642](#), July 1994.

Changes from [RFC 1730](#)

The S command has been added.

In the formal syntax that the "#" construct can never contain multiple spaces.

The syntax has been moved to a separate document.

The AL command has been obsoleted.

The [2](#).HEADER.LINES, [RFC822](#).HEADER.LINES.NOT, [RFC822](#).PEEK, and PEEK fetch attributes have been obsoleted.

The origin "." size ">" suffix for BODY text attributes has

been removed. R, HEADER.FIELDS, HEADER.FIELDS.NOT, MIME, and TEXT part have been added.

The Content-Disposition and Content-Language has been

added. The restriction on fetching nested MULTIPART parts has been

added. The number 0 has been obsoleted.

The supported authenticators are now identified by

.

bility that identifies this protocol is now called

A server that provides backwards support for [RFC 1730](#) the "IMAP4" capability in addition to "IMAP4rev1" in its response. Because [RFC-1730](#) required "IMAP4" to appear as pability, it MUST listed first in the response.

ption of the mailbox name namespace convention has been

ption of the international mailbox name convention has

NEXT and UID-VALIDITY status items are now called UIDNEXT ITY. This is a change from the IMAP STATUS res and not from [RFC-1730](#)

arification that a null mailbox name argument to the LIST rns an untagged LIST response with the hierarchy d root of the reference argument.

erms such as "MUST", "SHOULD", and "MUST NOT".

ction which defines message attributes and more etails the semantics of message sequence numbers, UIDs,

arification detailing the circumstances when a client may e commands without waiting for a response, and the s in which ambiguities may result.

commendation on server behavior for DELETE and RENAME r hierarchical names of the given name exist.

arification that a mailbox name may not be unilaterally | by the server, even if that mailbox name no longer

arification that LIST should return its results quickly e delay.

arification that the date_time argument to APPEND sets . date of the message.

arification on APPEND behavior when the target mailbox is
y selected mailbox.

arification that external changes to flags should be
 nced via an untagged FETCH even if the current command is
 the ".SILENT" suffix.

arification that COPY appends to the target mailbox.

NEWNAME response code.

the description of the untagged BYE response to clarify
 s.

he reference for the body MD5 to refer to the proper RFC.

that the formal syntax contains rules which may overlap,
 the event of such an overlap the rule which occurs first
 ence.

the definition of body_fld_param.

mal syntax for capability_data.

that any case variant of "INBOX" must be interpreted as

that the human-readable text in resp_text should not
 [" or "=".

IME references to Draft Standard documents.

\Recent semantics.

al examples.

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