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M. Crispin  
University of Washington  
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## INTERNET MESSAGE ACCESS PROTOCOL - VERSION 4rev1

This Memo

ment specifies an Internet standards track protocol for the community, and requests discussion and suggestions for comments. Please refer to the current edition of the "Internet Protocol Standards" (STD 1) for the standardization status of this protocol. Distribution of this memo is unlimited.

The Internet Message Access Protocol, Version 4rev1 (IMAP4rev1) client to access and manipulate electronic mail messages on IMAP4rev1 permits manipulation of remote message folders, "mailboxes", in a way that is functionally equivalent to local . IMAP4rev1 also provides the capability for an offline resynchronize with the server (see also [[IMAP-DISC](#)]).

includes operations for creating, deleting, and renaming ; checking for new messages; permanently removing messages; and clearing flags; [[RFC-822](#)] and [[MIME-IMB](#)] parsing; ; and selective fetching of message attributes, texts, and thereof. Messages in IMAP4rev1 are accessed by the use of These numbers are either message sequence numbers or unique .

supports a single server. A mechanism for accessing tion information to support multiple IMAP4rev1 servers is in [[ACAP](#)].

does not specify a means of posting mail; this function is by a mail transfer protocol such as [[SMTP](#)].

is designed to be upwards compatible from the [[IMAP2](#)] and ed IMAP2bis protocols. In the course of the evolution of , some aspects in the earlier protocol have become obsolete. commands, responses, and data formats which an IMAP4rev1 ation may encounter when used with an earlier implementation ibed in [[IMAP-OBSOLETE](#)].

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patibility issues with IMAP2bis, the most common variant of  
er protocol, are discussed in [[IMAP-COMPAT](#)]. A full  
n of compatibility issues with rare (and presumed extinct)  
of [[IMAP2](#)] is in [[IMAP-HISTORICAL](#)]; this document is  
of historical interest.

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## Protocol Specification

### **to Read This Document**

#### **Organization of This Document**

ment is written from the point of view of the implementor of rev1 client or server. Beyond the protocol overview in , it is not optimized for someone trying to understand the of the protocol. The material in sections [3](#) through [5](#) the general context and definitions with which IMAP4rev1

[6](#), [7](#), and [9](#) describe the IMAP commands, responses, and respectively. The relationships among these are such that it impossible to understand any of them separately. In r, do not attempt to deduce command syntax from the command lone; instead refer to the Formal Syntax section.

#### **Conventions Used in This Document**

es, "C:" and "S:" indicate lines sent by the client and respectively.

wing terms are used in this document to signify the ents of this specification.

or the adjective REQUIRED, means that the definition is

olute requirement of the specification.

OT that the definition is an absolute prohibition of the  
ication.

' means that there may exist valid reasons in particular instances to ignore a particular item, but the full implications MUST be understood and carefully weighed before taking a different course.

' NOT means that there may exist valid reasons in particular circumstances when the particular behavior is desirable or even useful, but the full implications SHOULD be understood and the case carefully weighed before implementing the behavior described with this label.

' or the adjective OPTIONAL, means that an item is truly optional. One vendor may choose to include the item because a particular marketplace requires it or because the vendor feels it enhances the product while another vendor may omit the item. An implementation which does not include a particular option MUST be prepared to interoperate with another implementation which does include the option.

' is used instead of "may" when referring to a possible instance or situation, as opposed to an optional facility of the protocol.

' is used to refer to a human user, whereas "client" refers to software being run by the user.

' ction" refers to the entire sequence of client/server connection from the initial establishment of the network connection until its termination. "Session" refers to the sequence of client/server interaction from the time that a mailbox is selected (SELECT or EXAMINE command) until the time that the session ends (SELECT or EXAMINE of another mailbox, CLOSE command, or connection termination).

' cters are 7-bit US-ASCII unless otherwise specified. Other character sets are indicated using a "CHARSET", as described in [\[IMT\]](#) and defined in [\[CHARSET\]](#). CHARSETS have important functional semantics in addition to defining character set; refer to these documents for more detail.

## Protocol Overview

### Protocol Level

.rev1 protocol assumes a reliable data stream such as by TCP. When TCP is used, an IMAP4rev1 server listens on

## Commands and Responses

A rev1 connection consists of the establishment of a client/server network connection, an initial greeting from the client and client/server interactions. These client/server interactions consist of a client command, server data, and a server in result response.

Actions transmitted by client and server are in the form of what is, strings that end with a CRLF. The protocol receiver in a P4rev1 client or server is either reading a line, or is reading a sequence of octets with a known count followed by a line.

## Client Protocol Sender and Server Protocol Receiver

A command begins an operation. Each client command is associated with an identifier (typically a short alphanumeric string, "A0001, A0002, etc.) called a "tag". A different tag is used by the client for each command.

There are two cases in which a line from the client does not represent a complete command. In one case, a command argument is preceded by an octet count (see the description of literal in String and a Formats); in the other case, the command arguments require a feedback (see the AUTHENTICATE command). In either case, the server sends a command continuation request response if it is ready to receive more octets (if appropriate) and the remainder of the command. The response is prefixed with the token "+".

If, instead, the server detected an error in the command, it sends a BAD completion response with tag matching the command (as defined below) to reject the command and prevent the client from sending any more of the command.

It is also possible for the server to send a completion response to some other command (if multiple commands are in progress), or to send data. In either case, the command continuation request will still be pending; the client takes the appropriate action for the command, and reads another response from the server. In all cases, the client MUST send a complete command (including reading all command continuation request responses and command completions for the command) before initiating a new command.

col receiver of an IMAP4rev1 server reads a command line client, parses the command and its arguments, and transmits ta and a server command completion result response.

## Server Protocol Sender and Client Protocol Receiver

Responses transmitted by the server to the client and status responses that indicate command completion are prefixed with the token `untagged`. Responses that are called untagged responses.

Data MAY be sent as a result of a client command, or MAY be sent unilaterally by the server. There is no syntactic difference between data that resulted from a specific command and server data that were sent unilaterally.

A completion result response indicates the success or failure of the operation. It is tagged with the same tag as the command which began the operation. Thus, if more than one operation is in progress, the tag in a server completion response is the command to which the response applies. There are three possible server completion responses: `OK` (indicating success), `NO` (indicating failure), or `BAD` (indicating protocol error such as an invalid command or command syntax error).

A client receiver of an IMAP4rev1 client reads a response line from the server. It then takes action on the response based upon the tag of the response, which can be a tag, a `*`, or a `+`.

A client MUST be prepared to accept any server response at all times. A client may receive responses that include server data that was not requested. Server data SHOULD be recorded, so that the client can reference its recorded copy when sending a command to the server to request the data. In addition, a client of certain server data, the data MUST be recorded.

Message selection is discussed in greater detail in the Server Responses section.

## Message Attributes

When a client sends a message to the server, each message has several attributes associated with it. These attributes may be retrieved individually or in conjunction with other attributes or message texts.

## Message Numbers

Message numbers in IMAP4rev1 are accessed by one of two numbers; the unique identifier and the message sequence number.

## **Unique Identifier (UID) Message Attribute**

value assigned to each message, which when used with the  
Identifier validity value (see below) forms a 64-bit value

ermanently guaranteed not to refer to any other message in  
box. Unique identifiers are assigned in a strictly ascending  
n the mailbox; as each message is added to the mailbox it is  
a higher UID than the message(s) which were added  
y.

ssage sequence numbers, unique identifiers are not  
ly contiguous. Unique identifiers also persist across

This permits a client to resynchronize its state from a  
session with the server (e.g. disconnected or offline access  
this is discussed further in [[IMAP-DISC](#)]).

d with every mailbox is a unique identifier validity value,  
sent in an UIDVALIDITY response code in an OK untagged  
at mailbox selection time. If unique identifiers from an  
ession fail to persist to this session, the unique  
r validity value MUST be greater than the one used in the  
ession.

Unique identifiers MUST be strictly ascending in the mailbox  
times. If the physical message store is re-ordered by a  
IMAP agent, this requires that the unique identifiers in the  
box be regenerated, since the former unique identifiers are no  
t strictly ascending as a result of the re-ordering. Another  
ce in which unique identifiers are regenerated is if the  
e store has no mechanism to store unique identifiers.  
ugh this specification recognizes that this may be  
dable in certain server environments, it STRONGLY ENCOURAGES  
e store implementation techniques that avoid this problem.

r cause of non-persistency is if the mailbox is deleted and  
mailbox with the same name is created at a later date. Since  
me is the same, a client may not know that this is a new  
box unless the unique identifier validity is different. A  
alue to use for the unique identifier validity value is a  
representation of the creation date/time of the mailbox.  
alright to use a constant such as 1, but only if it  
teed that unique identifiers will never be reused, even in  
se of a mailbox being deleted (or renamed) and a new mailbox  
same name created at some future time.

e identifier of a message MUST NOT change during the  
and SHOULD NOT change between sessions. However, if it is

ble to preserve the unique identifier of a message in a  
t session, each subsequent session MUST have a new unique  
r validity value that is larger than any that was used  
y.

### **Message Sequence Number Message Attribute**

The position from 1 to the number of messages in the mailbox. This MUST be ordered by ascending unique identifier. As a message is added, it is assigned a message sequence number higher than the number of messages in the mailbox before the message was added.

Sequence numbers can be reassigned during the session. For example, when a message is permanently removed (expunged) from the mailbox, the message sequence number for all subsequent messages is increased. Similarly, a new message can be assigned a message sequence number that was once held by some other message prior to an expunge.

On top of accessing messages by relative position in the mailbox, message sequence numbers can be used in mathematical operations. For example, if an untagged "EXISTS 11" is received, and previously an untagged "8 EXISTS" was received, three new messages have arrived with message sequence numbers of 9, 10, and 11. For example; if message 287 in a 523 message mailbox has UID 287, there are exactly 286 messages which have lesser UIDs and 236 messages which have greater UIDs.

### **\s Message Attribute**

This attribute contains zero or more named tokens associated with the message. A flag is set by its addition to this list, and is cleared by its removal. There are two types of flags in IMAP4rev1. A flag of this type may be permanent or session-only.

A flag is a flag name that is pre-defined in this specification. All system flags begin with "\\". Certain system flags (\\Deleted and \\Seen) have special semantics described below. The currently-defined system flags are:

\Answered Message has been read

\Flagged Message has been answered

\Flagged Message is "flagged" for urgent/special attention

\Deleted Message is "deleted" for removal by later EXPUNGE

ft Message has not completed composition (marked as a draft).

ent Message is "recently" arrived in this mailbox. This session is the first session to have been notified about this message; subsequent sessions will not see \Recent set for this message. This flag can not be altered by the client.

If it is not possible to determine whether or not this session is the first session to be notified about a message, then that message SHOULD be considered recent.

If multiple connections have the same mailbox selected simultaneously, it is undefined which of these connections will see newly-arrives messages with \Recent set and which will see it without \Recent set.

word is defined by the server implementation. Keywords do begin with "\". Servers MAY permit the client to define new flags in the mailbox (see the description of the `LENTFLAGS` response code for more information).

may be permanent or session-only on a per-flag basis. Permanent flags are those which the client can add or remove from the message flags permanently; that is, subsequent sessions will see any change in permanent flags. Changes to session flags are valid only in that session.

The \Recent system flag is a special case of a session flag. \Recent can not be used as an argument in a command, and thus can not be changed at all.

## **External Date Message Attribute**

nal date and time of the message on the server. This is not and time in the [[RFC-822](#)] header, but rather a date and time reflects when the message was received. In the case of delivered via [[SMTP](#)], this SHOULD be the date and time of delivery of the message as defined by [[SMTP](#)]. In the case of delivered by the IMAP4rev1 COPY command, this SHOULD be the date and time of the source message. In the case of delivered by the IMAP4rev1 APPEND command, this SHOULD be the date and time as specified in the APPEND command description.

cases are implementation defined.

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## **[RFC-822] Size Message Attribute**

size of octets in the message, as expressed in [\[RFC-822\]](#)

## **Envelope Structure Message Attribute**

representation of the [\[RFC-822\]](#) envelope information (not to be confused with an [\[SMTP\]](#) envelope) of the message.

## **Structure Message Attribute**

representation of the [\[MIME-IMB\]](#) body structure information of the message.

## **Message Texts**

on to being able to fetch the full [\[RFC-822\]](#) text of a message. IMAP4rev1 permits the fetching of portions of the full message. Specifically, it is possible to fetch the [\[RFC-822\]](#) header, [\[RFC-822\]](#) message body, a [\[MIME-IMB\]](#) body part, or a [\[MIME-IMB\]](#) header.

## **State and Flow Diagram**

rev1 server is in one of four states. Most commands are only permitted in certain states. It is a protocol error for the client to send a command while the command is in an inappropriate state. In this case, a server will respond with a BAD or NO (depending upon implementation) command completion result.

### **Authenticated State**

In the authenticated state, the client MUST supply authentication information before most commands will be permitted. This state is entered when a connection starts unless the connection has been pre-authenticated.

### **Authenticated State**

In the authenticated state, the client is authenticated and MUST select a mailbox before commands that affect messages will be permitted. This state is entered when a pre-authenticated connection

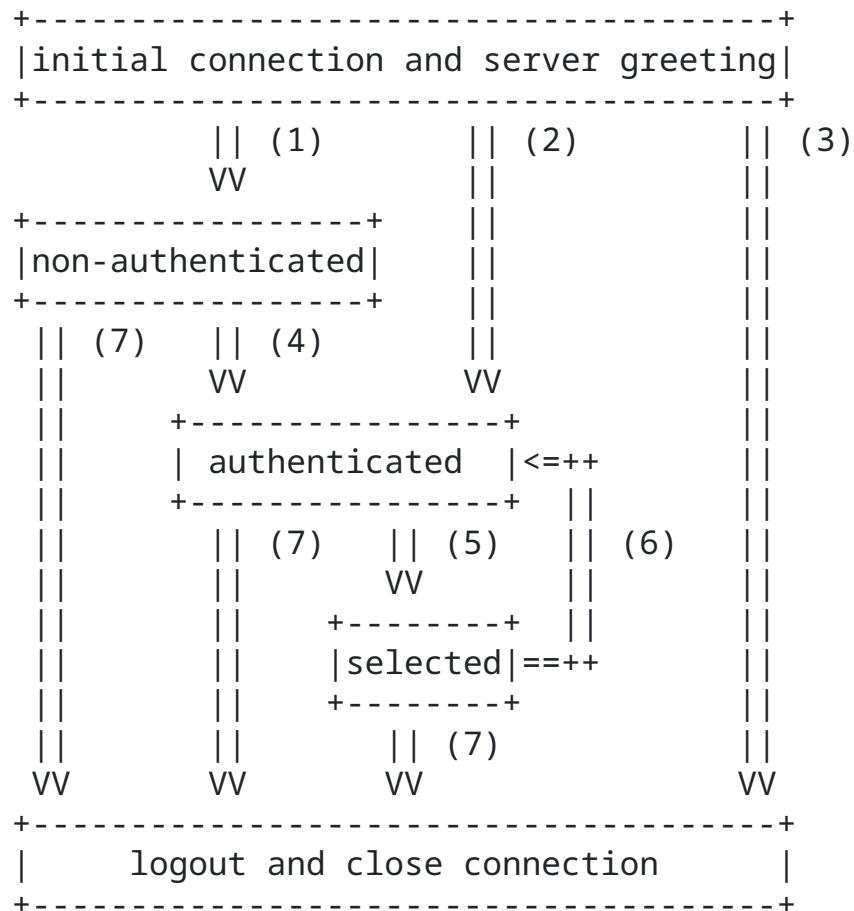
When acceptable authentication credentials have been  
or after an error in selecting a mailbox.

**Selected State**

In selected state, a mailbox has been selected to access. This state is entered when a mailbox has been successfully selected.

**Closed State**

In closed state, the connection is being terminated, and the server is closing the connection. This state can be entered as a result of a LOGOUT request or by unilateral server decision.



connection without pre-authentication (OK greeting)  
 pre-authenticated connection (PREAUTH greeting)  
 rejected connection (BYE greeting)  
 successful LOGIN or AUTHENTICATE command  
 successful SELECT or EXAMINE command  
 CLOSE command, or failed SELECT or EXAMINE command  
 LOGOUT command, server shutdown, or connection closed

## Formats

uses textual commands and responses. Data in IMAP4rev1 can of several forms: atom, number, string, parenthesized list,

onists of one or more non-special characters.

## er

consists of one or more digit characters, and represents a value.

## ng

is in one of two forms: literal and quoted string. The form is the general form of string. The quoted string form is an alternative that avoids the overhead of processing a literal at the limitations of characters that can be used in a quoted

is a sequence of zero or more octets (including CR and LF), preceded with an octet count in the form of an open brace ("{"), a sequence of octets, close brace ("}"), and CRLF. In the case of transmitted from server to client, the CRLF is immediately followed by the octet data. In the case of literals transmitted from the server, the client MUST wait to receive a command continuation request (described later in this document) before sending the octet data (and the remainder of the command).

string is a sequence of zero or more 7-bit characters, preceded by CR and LF, with double quote (<">) characters at each end.

string is represented as either "" (a quoted string with characters between double quotes) or as {0} followed by CRLF (a sequence with an octet count of 0).

Even if the octet count is 0, a client transmitting a command MUST wait to receive a command continuation request.

## Text and Binary Strings

Textual and binary mail is supported through the use of a content transfer encoding. IMAP4rev1 implementations MAY support 8-bit or multi-octet characters in literals, but SHOULD do so when the [\[CHARSET\]](#) is identified.

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a BINARY body encoding is defined, unencoded binary strings permitted. A "binary string" is any string with NUL's. Implementations MUST encode binary data into a textual as BASE64 before transmitting the data. A string with an amount of CTL characters MAY also be considered to be

### **·nthesized List**

·ctures are represented as a "parenthesized list"; a sequence items, delimited by space, and bounded at each end by es. A parenthesized list can contain other parenthesized ing multiple levels of parentheses to indicate nesting.

· list is represented as () -- a parenthesized list with no

·al atom "NIL" represents the non-existence of a particular · that is represented as a string or parenthesized list, as from the empty string "" or the empty parenthesized list ().

### **·ational Considerations**

#### **·box Naming**

·pretation of mailbox names is implementation-dependent. the case-insensitive mailbox name INBOX is a special name to mean "the primary mailbox for this user on this server".

#### **·box Hierarchy Naming**

·esired to export hierarchical mailbox names, mailbox names left-to-right hierarchical using a single character to levels of hierarchy. The same hierarchy separator character for all levels of hierarchy within a single name.

#### **·box Namespace Naming Convention**

·tion, the first hierarchical element of any mailbox name ins with "#" identifies the "namespace" of the remainder of This makes it possible to disambiguate between different

mailbox stores, each of which have their own namespaces.

ample, implementations which offer access to USENET groups MAY use the "#news" namespace to partition the USENET group namespace from that of other mailboxes. Thus, the "mail.misc" newsgroup would have an mailbox name of ".comp.mail.misc", and the name "comp.mail.misc" could refer to different objects (e.g. a user's private mailbox).

## Box International Naming Convention

In this section, international mailbox names are specified using a version of the UTF-7 encoding described in [[UTF-7](#)]. The purpose of these modifications is to correct the following problems with UTF-7:

-7 uses the "+" character for shifting; this conflicts with the common use of "+" in mailbox names, in particular USENET newsgroup names.

-7's encoding is BASE64 which uses the "/" character; this conflicts with the use of "/" as a popular hierarchy delimiter.

-7 prohibits the unencoded usage of "\"; this conflicts with the use of "\\" as a popular hierarchy delimiter.

-7 prohibits the unencoded usage of "~"; this conflicts with the use of "~" in some servers as a home directory indicator.

-7 permits multiple alternate forms to represent the same thing; in particular, printable US-ASCII characters can be represented in encoded form.

ed UTF-7, printable US-ASCII characters except for "&" themselves; that is, characters with octet values 0x20-0x25 and 0x7e. The character "&" (0x26) is represented by the two-octet sequence "&-".

characters (octet values 0x00-0x1f, 0x7f-0xff, and all 6-bit octets) are represented in modified BASE64, with a modification from [[UTF-7](#)] that "," is used instead of "/". BASE64 MUST NOT be used to represent any printing US-ASCII character which can represent itself.

ed to shift to modified BASE64 and "-" to shift back to US-

ll names start in US-ASCII, and MUST end in US-ASCII (that  
e that ends with a Unicode 16-bit octet MUST end with a "-

ample, here is a mailbox name which mixes English, Japanese, Chinese text: ~peter/mail/&ZeVnLIqe-/&U,BTFw-

## Box Size and Message Status Updates

me, a server can send data that the client did not request., such behavior is REQUIRED. For example, agents other than MAY add messages to the mailbox (e.g. new mail delivery), e flags of message in the mailbox (e.g. simultaneous access me mailbox by multiple agents), or even remove messages from ox. A server MUST send mailbox size updates automatically box size change is observed during the processing of a

A server SHOULD send message flag updates automatically, equiring the client to request such updates explicitly. ules exist for server notification of a client about the f messages to prevent synchronization errors; see the on of the EXPUNGE response for more detail.

s of what implementation decisions a client makes on ng data from the server, a client implementation MUST record ize updates. It MUST NOT assume that any command after ailbox selection will return the size of the mailbox.

## Response when no Command in Progress

implementations are permitted to send an untagged response or EXPUNGE) while there is no command in progress. Server ations that send such responses MUST deal with flow control tions. Specifically, they MUST either (1) verify that the he data does not exceed the underlying transport's available ze, or (2) use non-blocking writes.

## Logout Timer

er has an inactivity autologout timer, that timer MUST be of 30 minutes' duration. The receipt of ANY command from the ring that interval SHOULD suffice to reset the autologout

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## Multiple Commands in Progress

A client MAY send another command without waiting for the result response of a command, subject to ambiguity rules and flow control constraints on the underlying data. Similarly, a server MAY begin processing another command while processing the current command to completion, subject to rules. However, any command continuation request responses and continuations MUST be negotiated before any subsequent command is initiated.

A continuation is if an ambiguity would result because of a command that would affect the results of other commands. Clients MUST NOT send multiple commands without waiting if an ambiguity would result. If a server detects a possible ambiguity, it MUST execute commands in continuation in the order given by the client.

An obvious example of ambiguity is when a command would affect the results of another command; for example, a FETCH of a message's body and a STORE of that same message's flags.

Another ambiguity occurs with commands that permit an untagged response (commands other than FETCH, STORE, and SEARCH), and an untagged EXPUNGE response can invalidate sequence numbers in a previous command. This is not a problem for FETCH, STORE, or SEARCH commands because servers are prohibited from sending EXPUNGE responses while any of those commands are in progress. Therefore, if a client sends any command other than FETCH, STORE, or SEARCH, it must wait for a response before sending a command with message numbers.

For example, the following non-waiting command sequences are invalid:

- + NOOP + STORE
- + COPY + FETCH
- COPY
- + FETCH

The following are examples of valid non-waiting command sequences:

- + STORE + SEARCH + CHECK
- + COPY + EXPUNGE

## **nt Commands**

commands are described in this section. Commands are by the state in which the command is permitted. Commands permitted in multiple states are listed in the minimum

| state (for example, commands valid in authenticated and  
state are listed in the authenticated state commands).

rguments, identified by "Arguments:" in the command  
ons below, are described by function, not by syntax. The  
yntax of command arguments is described in the Formal Syntax

ands cause specific server responses to be returned; these  
ified by "Responses:" in the command descriptions below.  
esponse descriptions in the Responses section for  
on on these responses, and the Formal Syntax section for the  
yntax of these responses. It is possible for server data to  
itted as a result of any command; thus, commands that do not  
lly require server data specify "no specific responses for  
and" instead of "none".

lt:" in the command description refers to the possible  
atus responses to a command, and any special interpretation  
status responses.

## **ent Commands - Any State**

wing commands are valid in any state: CAPABILITY, NOOP, and

### **CAPABILITY Command**

: none

: REQUIRED untagged response: CAPABILITY

OK - capability completed

BAD - command unknown or arguments invalid

CAPABILITY command requests a listing of capabilities that the  
server supports. The server MUST send a single untagged  
CAPABILITY response with "IMAP4rev1" as one of the listed  
capabilities before the (tagged) OK response. This listing of  
capabilities is not dependent upon connection state or user. It  
is therefore not necessary to issue a CAPABILITY command more than  
once on a connection.

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bility name which begins with "AUTH=" indicates that the server supports that particular authentication mechanism. All names are, by definition, part of this specification. For example, the authorization capability for an experimental "ybloop" authenticator would be "AUTH=XBLURDYBLOOP" and not "BLURDYBLOOP" or "XAUTH=XBLURDYBLOOP".

capability names refer to extensions, revisions, or amendments to this specification. See the documentation of the CAPABILITY response for additional information. No capabilities, other than the base IMAP4rev1 set defined in this specification, are enabled without explicit client action to invoke the capability.

See the section entitled "Client Commands - Site Orientation/Expansion" for information about the form of site orientation-specific capabilities.

```
C: abcd CAPABILITY
S: * CAPABILITY IMAP4rev1 AUTH=KERBEROS_V4
S: abcd OK CAPABILITY completed
```

#### Command

: none  
: no specific responses for this command (but see below)  
OK - noop completed  
BAD - command unknown or arguments invalid

NOOP command always succeeds. It does nothing.

any command can return a status update as untagged data, the NOOP command can be used as a periodic poll for new messages or to receive status updates during a period of inactivity. The NOOP command can also be used to reset any inactivity autologout timer on the server.

```
C: a002 NOOP
S: a002 OK NOOP completed
.
.
.
C: a047 NOOP
S: * 22 EXPUNGE
```

```
S: * 23 EXISTS
S: * 3 RECENT
S: * 14 FETCH (FLAGS (\Seen \Deleted))
S: a047 OK NOOP completed
```

**LOGOUT Command**

: none  
: REQUIRED untagged response: BYE  
OK - logout completed  
BAD - command unknown or arguments invalid

The LOGOUT command informs the server that the client is done with the connection. The server MUST send a BYE untagged response after the (tagged) OK response, and then close the network connection.

C: A023 LOGOUT  
S: \* BYE IMAP4rev1 Server logging out  
S: A023 OK LOGOUT completed  
(Server and client then close the connection)

**Non-Authenticated Commands - Non-Authenticated State**

In non-authenticated state, the AUTHENTICATE or LOGIN command begins authentication and enter authenticated state. The AUTHENTICATE command provides a general mechanism for a variety of authentication techniques, whereas the LOGIN command uses the usual user name and plaintext password pair.

Implementations MAY allow non-authenticated access to certain resources. The convention is to use a LOGIN command with the userids "anonymous". A password is REQUIRED. It is implementation-dependent what requirements, if any, are placed on the password and what access controls are placed on anonymous users.

In non-authenticated (including as anonymous), it is not possible to enter non-authenticated state.

In addition to the universal commands (CAPABILITY, NOOP, and LOGOUT), the following commands are valid in non-authenticated state: AUTHENTICATE and LOGIN.

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**AUTHENTICATE Command**

- : authentication mechanism name
  - : continuation data can be requested
- OK - authenticate completed, now in authenticated state  
NO - authenticate failure: unsupported authentication mechanism, credentials rejected  
BAD - command unknown or arguments invalid, authentication exchange cancelled

The AUTHENTICATE command indicates an authentication mechanism, as described in [[IMAP-AUTH](#)], to the server. If the server supports the requested authentication mechanism, it performs an authentication protocol exchange to authenticate and identify the client. It MAY also negotiate an OPTIONAL protection mechanism for subsequent protocol interactions. If the requested authentication mechanism is not supported, the server SHOULD reject the AUTHENTICATE command by sending a tagged NO response.

The authentication protocol exchange consists of a series of challenges and client answers that are specific to the authentication mechanism. A server challenge consists of a continuation request response with the "+" token followed by a BASE64 encoded string. The client answer consists of a line ending of a BASE64 encoded string. If the client wishes to end an authentication exchange, it issues a line with a single ". If the server receives such an answer, it MUST reject the AUTHENTICATE command by sending a tagged BAD response.

The protection mechanism provides integrity and privacy protection for the connection. If a protection mechanism is negotiated, it is applied to all subsequent data sent over the connection. The protection mechanism takes effect immediately following the CRLF that concludes the authentication exchange for the client, and the OK response for the server. Once the protection mechanism is in effect, the stream of command and response octets is processed into buffers of ciphertext. Each buffer is transferred over the connection as a stream of octets preceded with a four octet field in network byte order that contains the length of the following data. The maximum ciphertext buffer length is defined by the protection mechanism.

entication mechanisms are OPTIONAL. Protection mechanisms are OPTIONAL; an authentication mechanism MAY be implemented without any protection mechanism. If an AUTHENTICATE command receives a NO response, the client MAY try another

tication mechanism by issuing another AUTHENTICATE command, attempt to authenticate by using the LOGIN command. In words, the client MAY request authentication types in sing order of preference, with the LOGIN command as a last

```
S: * OK KerberosV4 IMAP4rev1 Server
C: A001 AUTHENTICATE KERBEROS_V4
S: + AmFYig==
C: BAcAQU5EUKVXLkNNVS5FRFUAOCAsht084kLN3/IJmrMG+25a4DT
    +nZImJjnTNHJUtxAA+o0KPKfHEcAFs9a3CL50ebe/ydHJUwYFd
    WwuQ1MWiy6IesKvjL5rL9WjXUb9MwT9bp0bYLGOKi1Qh
S: + or//EoAADZI=
C: DiAF5A4gA+o0IALuBkAAmw==
S: A001 OK Kerberos V4 authentication successful
```

the line breaks in the first client answer are for editorial y and are not in real authenticators.

## N Command

: user name  
password

: no specific responses for this command

OK - login completed, now in authenticated state  
NO - login failure: user name or password rejected  
BAD - command unknown or arguments invalid

GIN command identifies the client to the server and carries aintext password authenticating this user.

```
C: a001 LOGIN SMITH SESAME
S: a001 OK LOGIN completed
```

## nt Commands - Authenticated State

ticated state, commands that manipulate mailboxes as atomic are permitted. Of these commands, the SELECT and EXAMINE will select a mailbox for access and enter selected state.

on to the universal commands (CAPABILITY, NOOP, and LOGOUT),

wing commands are valid in authenticated state: SELECT, CREATE, DELETE, RENAME, SUBSCRIBE, UNSUBSCRIBE, LIST, LSUB, and APPEND.

**CT Command**

- : mailbox name
- : REQUIRED untagged responses: FLAGS, EXISTS, RECENT  
OPTIONAL OK untagged responses: UNSEEN, PERMANENTFLAGS
  - OK - select completed, now in selected state
  - NO - select failure, now in authenticated state: no such mailbox, can't access mailbox
  - BAD - command unknown or arguments invalid

T command selects a mailbox so that messages in the mailbox can be accessed. Before returning an OK to the client, the server MUST send the following untagged data to the client:

Defined flags in the mailbox. See the description of the FLAGS response for more detail.

EXISTS The number of messages in the mailbox. See the description of the EXISTS response for more detail.

RECENT The number of messages with the \Recent flag set. See the description of the RECENT response for more detail.

VALIDITY <n>]  
The unique identifier validity value. See the description of the UID command for more detail.

the initial state of the mailbox at the client.

The server SHOULD also send an UNSEEN response code in an OK response, indicating the message sequence number of the unseen message in the mailbox.

The client can not change the permanent state of one or more of the flags listed in the FLAGS untagged response, the server SHOULD NOT send a PERMANENTFLAGS response code in an OK untagged response, as it indicates the flags that the client can change permanently.

A mailbox can be selected at a time in a connection; simultaneous access to multiple mailboxes requires multiple connections.

ns. The SELECT command automatically deselects any selected mailbox before attempting the new selection. At last, if a mailbox is selected and a SELECT command that attempted, no mailbox is selected.

ient is permitted to modify the mailbox, the server  
efix the text of the tagged OK response with the  
[READ-WRITE]" response code.

client is not permitted to modify the mailbox but is  
ted read access, the mailbox is selected as read-only, and  
rver MUST prefix the text of the tagged OK response to  
with the "[READ-ONLY]" response code. Read-only access  
h SELECT differs from the EXAMINE command in that certain  
only mailboxes MAY permit the change of permanent state on a  
er (as opposed to global) basis. Netnews messages marked in  
er-based .newsrc file are an example of such per-user  
ent state that can be modified with read-only mailboxes.

```
C: A142 SELECT INBOX
S: * 172 EXISTS
S: * 1 RECENT
S: * OK [UNSEEN 12] Message 12 is first unseen
S: * OK [UIDVALIDITY 3857529045] UIDs valid
S: * FLAGS (\Answered \Flagged \Deleted \Seen \Draft)
S: * OK [PERMANENTFLAGS (\Deleted \Seen \*)] Limited
S: A142 OK [READ-WRITE] SELECT completed
```

## **EXAMINE Command**

: mailbox name

: REQUIRED untagged responses: FLAGS, EXISTS, RECENT  
OPTIONAL OK untagged responses: UNSEEN, PERMANENTFLAGS

OK - examine completed, now in selected state  
NO - examine failure, now in authenticated state: no  
such mailbox, can't access mailbox  
BAD - command unknown or arguments invalid

EXAMINE command is identical to SELECT and returns the same  
; however, the selected mailbox is identified as read-only.  
nges to the permanent state of the mailbox, including  
er state, are permitted.

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ext of the tagged OK response to the EXAMINE command MUST  
with the "[READ-ONLY]" response code.

```
C: A932 EXAMINE blurdybloop
S: * 17 EXISTS
S: * 2 RECENT
S: * OK [UNSEEN 8] Message 8 is first unseen
S: * OK [UIDVALIDITY 3857529045] UIDs valid
S: * FLAGS (\Answered \Flagged \Deleted \Seen \Draft)
S: * OK [PERMANENTFLAGS ()] No permanent flags permitted
S: A932 OK [READ-ONLY] EXAMINE completed
```

## CREATE Command

: mailbox name  
: no specific responses for this command  
OK - create completed  
NO - create failure: can't create mailbox with that name  
BAD - command unknown or arguments invalid

CREATE command creates a mailbox with the given name. An OK  
response is returned only if a new mailbox with that name has been  
created. It is an error to attempt to create INBOX or a mailbox  
with a name that refers to an extant mailbox. Any error in  
the command will return a tagged NO response.

: mailbox name is suffixed with the server's hierarchy  
separator character (as returned from the server by a LIST  
command), this is a declaration that the client intends to create  
multiple names under this name in the hierarchy. Server  
implementations that do not require this declaration MUST ignore

: server's hierarchy separator character appears elsewhere in  
the name, the server SHOULD create any superior hierarchical names  
that are needed for the CREATE command to complete successfully.  
In other words, an attempt to create "foo/bar/zap" on a server in  
which "/" is the hierarchy separator character SHOULD create foo/  
foo/bar/ if they do not already exist.

New mailbox is created with the same name as a mailbox which

leted, its unique identifiers MUST be greater than any  
identifiers used in the previous incarnation of the mailbox  
the new incarnation has a different unique identifier  
ty value. See the description of the UID command for more  
•

```
C: A003 CREATE owatagusiam/
S: A003 OK CREATE completed
C: A004 CREATE owatagusiam/blurdybloop
S: A004 OK CREATE completed
```

the interpretation of this example depends on whether "/" turned as the hierarchy separator from LIST. If "/" is the hierarchy separator, a new level of hierarchy named "owatagusiam" member called "blurdybloop" is created. Otherwise, two boxes at the same hierarchy level are created.

## DE Command

```
: mailbox name
: no specific responses for this command
OK - delete completed
NO - delete failure: can't delete mailbox with that name
BAD - command unknown or arguments invalid
```

LETE command permanently removes the mailbox with the given name. A tagged OK response is returned only if the mailbox has been deleted. It is an error to attempt to delete INBOX or a box name that does not exist.

LETE command MUST NOT remove inferior hierarchical names. For example, if a mailbox "foo" has an inferior "foo.bar" (where "." is the hierarchy delimiter character), removing "foo" MUST NOT remove "foo.bar". It is an error to attempt to delete a name that has inferior hierarchical names and also has the \Noselect mailbox name attribute (see the description of the response for more details).

permitted to delete a name that has inferior hierarchical names and does not have the \Noselect mailbox name attribute. In this case, all messages in that mailbox are removed, and the name must require the \Noselect mailbox name attribute.

The value of the highest-used unique identifier of the deleted mailbox MUST be preserved so that a new mailbox created with the same name will not reuse the identifiers of the former incarnation, UNLESS the new incarnation has a different unique identifier.

fier validity value. See the description of the UID command  
re detail.

```
C: A682 LIST "" *
S: * LIST () "/" blurdybloop
S: * LIST (\Noselect) "/" foo
S: * LIST () "/" foo/bar
S: A682 OK LIST completed
C: A683 DELETE blurdybloop
S: A683 OK DELETE completed
C: A684 DELETE foo
S: A684 NO Name "foo" has inferior hierarchical names
C: A685 DELETE foo/bar
S: A685 OK DELETE Completed
C: A686 LIST "" *
S: * LIST (\Noselect) "/" foo
S: A686 OK LIST completed
C: A687 DELETE foo
S: A687 OK DELETE Completed

C: A82 LIST "" *
S: * LIST () ".." blurdybloop
S: * LIST () ".." foo
S: * LIST () ".." foo.bar
S: A82 OK LIST completed
C: A83 DELETE blurdybloop
S: A83 OK DELETE completed
C: A84 DELETE foo
S: A84 OK DELETE Completed
C: A85 LIST "" *
S: * LIST () ".." foo.bar
S: A85 OK LIST completed
C: A86 LIST "" %
S: * LIST (\Noselect) ".." foo
S: A86 OK LIST completed
```

## ME Command

- : existing mailbox name  
new mailbox name
  - : no specific responses for this command
- OK - rename completed  
NO - rename failure: can't rename mailbox with that name,

can't rename to mailbox with that name  
BAD - command unknown or arguments invalid

NAME command changes the name of a mailbox. A tagged OK  
use is returned only if the mailbox has been renamed. It is

or to attempt to rename from a mailbox name that does not or to a mailbox name that already exists. Any error in doing will return a tagged NO response.

If the name has inferior hierarchical names, then the inferior hierarchical names MUST also be renamed. For example, a rename of "foo" to "zap" will rename "foo/bar" (assuming "/" is the hierarchy delimiter character) to "zap/bar".

The value of the highest-used unique identifier of the old mailbox MUST be preserved so that a new mailbox created with the same name will not reuse the identifiers of the former incarnation, as the new incarnation has a different unique identifier identity value. See the description of the UID command for more information.

Moving INBOX is permitted, and has special behavior. It moves messages in INBOX to a new mailbox with the given name, leaving INBOX empty. If the server implementation supports non-hierarchical names of INBOX, these are unaffected by a move of INBOX.

```
C: A682 LIST "" *
S: * LIST () "/" blurdybloop
S: * LIST (\Noselect) "/" foo
S: * LIST () "/" foo/bar
S: A682 OK LIST completed
C: A683 RENAME blurdybloop sarasoop
S: A683 OK RENAME completed
C: A684 RENAME foo zowie
S: A684 OK RENAME Completed
C: A685 LIST "" *
S: * LIST () "/" sarasoop
S: * LIST (\Noselect) "/" zowie
S: * LIST () "/" zowie/bar
S: A685 OK LIST completed
```

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```
C: Z432 LIST "" *
S: * LIST () "." INBOX
S: * LIST () "." INBOX.bar
S: Z432 OK LIST completed
C: Z433 RENAME INBOX old-mail
S: Z433 OK RENAME completed
C: Z434 LIST "" *
S: * LIST () "." INBOX
S: * LIST () "." INBOX.bar
S: * LIST () "." old-mail
S: Z434 OK LIST completed
```

### SUBSCRIBE Command

: mailbox  
: no specific responses for this command  
OK - subscribe completed  
NO - subscribe failure: can't subscribe to that name  
BAD - command unknown or arguments invalid

SUBSCRIBE command adds the specified mailbox name to the user's set of "active" or "subscribed" mailboxes as returned by LSUB command. This command returns a tagged OK response only if subscription is successful.

User MAY validate the mailbox argument to SUBSCRIBE to verify it exists. However, it MUST NOT unilaterally remove an existing mailbox name from the subscription list even if a mailbox with that name no longer exists.

This requirement is because some server sites may routinely delete a mailbox with a well-known name (e.g. "system-alerts") before its contents expire, with the intention of recreating it when new contents are appropriate.

```
C: A002 SUBSCRIBE #news.comp.mail.mime
S: A002 OK SUBSCRIBE completed
```

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**UNSUBSCRIBE Command**

: mailbox name  
: no specific responses for this command  
OK - unsubscribe completed  
NO - unsubscribe failure: can't unsubscribe that name  
BAD - command unknown or arguments invalid

UNSUBSCRIBE command removes the specified mailbox name from server's set of "active" or "subscribed" mailboxes as returned by LSUB command. This command returns a tagged OK response if the unsubscription is successful.

C: A002 UNSUBSCRIBE #news.comp.mail.mime  
S: A002 OK UNSUBSCRIBE completed

**T Command**

: reference name  
mailbox name with possible wildcards  
: untagged responses: LIST  
OK - list completed  
NO - list failure: can't list that reference or name  
BAD - command unknown or arguments invalid

ST command returns a subset of names from the complete set of names available to the client. Zero or more untagged LISTs are returned, containing the name attributes, hierarchy character, and name; see the description of the LIST reply for detail.

ST command SHOULD return its data quickly, without undue delay. For example, it SHOULD NOT go to excess trouble to update \Marked or \Unmarked status or perform other processing; if a name requires 1 second of processing, then a list of 1200 would take 20 minutes!

Any ("" string) reference name argument indicates that the mailbox name is interpreted as by SELECT. The returned mailbox

MUST match the supplied mailbox name pattern. A non-empty `name` argument is the name of a mailbox or a level of `box` hierarchy, and indicates a context in which the mailbox is interpreted in an implementation-defined manner.

ty ("" string) mailbox name argument is a special request to the hierarchy delimiter and the root name of the name given reference. The value returned as the root MAY be null if reference is non-rooted or is null. In all cases, the hierarchy delimiter is returned. This permits a client to get the hierarchy delimiter even when no mailboxes by that name currently

reference and mailbox name arguments are interpreted, in an environment-dependent fashion, into a canonical form that presents an unambiguous left-to-right hierarchy. The returned mailbox names will be in the interpreted form.

part of the reference argument that is included in the interpreted form SHOULD prefix the interpreted form. It SHOULD be in the same form as the reference name argument. This permits the client to determine if the returned mailbox name was in the context of the reference argument, or if something about the mailbox argument overrode the reference argument. Without this rule, the client would have to have knowledge of the server's naming semantics including what characters are "breakouts" that define a naming context.

ample, here are some examples of how references and mailbox might be interpreted on a UNIX-based server:

| Reference    | Mailbox Name | Interpretation    |
|--------------|--------------|-------------------|
| ~smith/Mail/ | foo.*        | ~smith/Mail/foo.* |
| archive/     | %            | archive/%         |
| #news.       | comp.mail.*  | #news.comp.mail.* |
| ~smith/Mail/ | /usr/doc/foo | /usr/doc/foo      |
| archive/     | ~fred/Mail/* | ~fred/Mail/*      |

rst three examples demonstrate interpretations in the context of the reference argument. Note that "~smith/Mail" SHOULD be transformed into something like "/u2/users/smith/Mail", or it would be impossible for the client to determine that the interpretation was in the context of the reference.

Character "\*" is a wildcard, and matches zero or more characters at this position. The character "%" is similar to "\*", but does not match a hierarchy delimiter. If the "%" wildcard

last character of a mailbox name argument, matching levels of hierarchy are also returned. If these levels of hierarchy are selectable mailboxes, they are returned with the exact mailbox name attribute (see the description of the LIST use for more details).

implementations are permitted to "hide" otherwise  
ible mailboxes from the wildcard characters, by preventing  
n characters or names from matching a wildcard in certain  
ions. For example, a UNIX-based server might restrict the  
retation of "\*" so that an initial "/" character does not

pecial name INBOX is included in the output from LIST, if  
is supported by this server for this user and if the  
ase string "INBOX" matches the interpreted reference and  
x name arguments with wildcards as described above. The  
ia for omitting INBOX is whether SELECT INBOX will return  
e; it is not relevant whether the user's real INBOX resides  
s or some other server.

```
C: A101 LIST "" ""
S: * LIST (\Noselect) "/" ""
S: A101 OK LIST Completed
C: A102 LIST #news.comp.mail.misc ""
S: * LIST (\Noselect) "." #news.
S: A102 OK LIST Completed
C: A103 LIST /usr/staff/jones ""
S: * LIST (\Noselect) "/" /
S: A103 OK LIST Completed
C: A202 LIST ~/Mail/ %
S: * LIST (\Noselect) "/" ~/Mail/foo
S: * LIST () "/" ~/Mail/meetings
S: A202 OK LIST completed
```

## Command

: reference name  
mailbox name with possible wildcards

: untagged responses: LSUB

OK - lsub completed  
NO - lsub failure: can't list that reference or name  
BAD - command unknown or arguments invalid

UB command returns a subset of names from the set of names  
he user has declared as being "active" or "subscribed".  
r more untagged LSUB replies are returned. The arguments to

re in the same form as those for LIST.

er MAY validate the subscribed names to see if they still

If a name does not exist, it SHOULD be flagged with the  
ect attribute in the LSUB response. The server MUST NOT

erally remove an existing mailbox name from the subscription  
even if a mailbox by that name no longer exists.

```
C: A002 LSUB "#news." "comp.mail.*"
S: * LSUB () ." #news.comp.mail.mime
S: * LSUB () ." #news.comp.mail.misc
S: A002 OK LSUB completed
```

### 'US Command

: mailbox name  
status data item names

: untagged responses: STATUS

OK - status completed

NO - status failure: no status for that name

BAD - command unknown or arguments invalid

'ATUS command requests the status of the indicated mailbox.  
is not change the currently selected mailbox, nor does it  
the state of any messages in the queried mailbox (in  
ular, STATUS MUST NOT cause messages to lose the \Recent

'ATUS command provides an alternative to opening a second  
rev1 connection and doing an EXAMINE command on a mailbox to  
that mailbox's status without deselecting the current  
box in the first IMAP4rev1 connection.

In the LIST command, the STATUS command is not guaranteed to  
t in its response. In some implementations, the server is  
d to open the mailbox read-only internally to obtain certain  
information. Also unlike the LIST command, the STATUS  
d does not accept wildcards.

urrently defined status data items that can be requested are:

ES The number of messages in the mailbox.

N The number of messages with the \Recent flag set.

NT The next UID value that will be assigned to a new

message in the mailbox. It is guaranteed that this value will not change unless new messages are added to the mailbox; and that it will change when new messages are added even if those new messages are subsequently expunged.

IDITY The unique identifier validity value of the mailbox.

| The number of messages which do not have the \Seen flag set.

e: C: A042 STATUS blurdybloop (UIDNEXT MESSAGES)  
S: \* STATUS blurdybloop (MESSAGES 231 UIDNEXT 44292)  
S: A042 OK STATUS completed

## ND Command

: mailbox name  
OPTIONAL flag parenthesized list  
OPTIONAL date/time string  
message literal

: no specific responses for this command

OK - append completed  
NO - append error: can't append to that mailbox, error  
in flags or date/time or message text  
BAD - command unknown or arguments invalid

PEND command appends the literal argument as a new message  
end of the specified destination mailbox. This argument  
be in the format of an [RFC-822] message. 8-bit characters  
mitted in the message. A server implementation that is  
to preserve 8-bit data properly MUST be able to reversibly  
t 8-bit APPEND data to 7-bit using a [MIME-IMB] content  
er encoding.

There MAY be exceptions, e.g. draft messages, in which  
ed [RFC-822] header lines are omitted in the message literal  
nt to APPEND. The full implications of doing so MUST be  
tood and carefully weighed.

| parenthesized list is specified, the flags SHOULD be set in  
ting message; otherwise, the flag list of the resulting  
s set empty by default.

|\_time is specified, the internal date SHOULD be set in the

| message; otherwise, the internal date of the resulting  
| s set to the current date and time by default.

If APPEND is unsuccessful for any reason, the mailbox MUST be restored to its state before the APPEND attempt; no partial appending is allowed.

If the destination mailbox does not exist, a server MUST return an error message and MUST NOT automatically create the mailbox. Unless it is known that the destination mailbox can not be created, the server returns the response code "[TRYCREATE]" as the prefix of the text followed by NO response. This gives a hint to the client that it should attempt a CREATE command and retry the APPEND if the CREATE is successful.

If the mailbox is currently selected, the normal new mail actions are curried. Specifically, the server SHOULD notify the client immediately via an untagged EXISTS response. If the server does not support EXISTS, the client MAY issue a NOOP command (or failing that, a CHECK command) after one or more APPEND commands.

```
C: A003 APPEND saved-messages (\Seen) {310}
C: Date: Mon, 7 Feb 1994 21:52:25 -0800 (PST)
C: From: Fred Foobar <foobar@Blurdybloop.COM>
C: Subject: afternoon meeting
C: To: mooth@mooth.siam.edu
C: Message-Id: <B27397-0100000@Blurdybloop.COM>
C: MIME-Version: 1.0
C: Content-Type: TEXT/PLAIN; CHARSET=US-ASCII
C:
C: Hello Joe, do you think we can meet at 3:30 tomorrow?
C:
S: A003 OK APPEND completed
```

The APPEND command is not used for message delivery, because it does not provide a mechanism to transfer [[SMTP](#)] envelope information.

## Append Commands - Selected State

In selected state, commands that manipulate messages in a mailbox are:

in addition to the universal commands (CAPABILITY, NOOP, and LOGOUT), the authenticated state commands (SELECT, EXAMINE, CREATE, EXPUNGE, SUBSCRIBE, UNSUBSCRIBE, LIST, LSUB, STATUS, and

the following commands are valid in the selected state:  
OSE, EXPUNGE, SEARCH, FETCH, STORE, COPY, and UID.

**K Command**

- : none
- : no specific responses for this command
  - OK - check completed
  - BAD - command unknown or arguments invalid

CHECK command requests a checkpoint of the currently selected mailbox. A checkpoint refers to any implementation-dependent housekeeping associated with the mailbox (e.g. resolving the mailbox's in-memory state of the mailbox with the state on its disk) that is not normally executed as part of each command. A checkpoint MAY take a non-instantaneous amount of real time to complete. If a server implementation has no such housekeeping operations, CHECK is equivalent to NOOP.

There is no guarantee that an EXISTS untagged response will happen as a result of CHECK. NOOP, not CHECK, SHOULD be used for new polling.

C: FXXZ CHECK  
S: FXXZ OK CHECK Completed

**E Command**

- : none
- : no specific responses for this command
  - OK - close completed, now in authenticated state
  - NO - close failure: no mailbox selected
  - BAD - command unknown or arguments invalid

EXPUNGE command permanently removes from the currently selected mailbox all messages that have the \Deleted flag set, and returns the authenticated state from selected state. No untagged EXPUNGE responses are sent.

Messages are removed, and no error is given, if the mailbox is selected by an EXAMINE command or is otherwise selected read-only.

If a mailbox is selected, a SELECT, EXAMINE, or LOGOUT command MAY be issued without previously issuing a CLOSE command. The SELECT, EXAMINE, and LOGOUT commands implicitly close the currently selected mailbox without doing an expunge. However, if any messages are deleted, a CLOSE-LOGOUT or CLOSE-SELECT

ce is considerably faster than an EXPUNGE-LOGOUT or E-SELECT because no untagged EXPUNGE responses (which the client would probably ignore) are sent.

C: A341 CLOSE  
S: A341 OK CLOSE completed

### **EXPUNGE Command**

- : none
- : untagged responses: EXPUNGE
  - OK - expunge completed
  - NO - expunge failure: can't expunge (e.g. permission denied)
  - BAD - command unknown or arguments invalid

EXPUNGE command permanently removes from the currently selected mailbox all messages that have the \Deleted flag set. In returning an OK to the client, an untagged EXPUNGE response is sent for each message that is removed.

C: A202 EXPUNGE  
S: \* 3 EXPUNGE  
S: \* 3 EXPUNGE  
S: \* 5 EXPUNGE  
S: \* 8 EXPUNGE  
S: A202 OK EXPUNGE completed

In this example, messages 3, 4, 7, and 11 had the \Deleted flag set. See the description of the EXPUNGE command for further explanation.

### **SEARCH Command**

- : OPTIONAL [[CHARSET](#)] specification for searching criteria (one or more)
- : REQUIRED untagged response: SEARCH
  - OK - search completed
  - NO - search error: can't search that [[CHARSET](#)] or

criteria

BAD - command unknown or arguments invalid

ARCH command searches the mailbox for messages that match given searching criteria. Searching criteria consist of one or more search keys. The untagged SEARCH response from the server contains a listing of message sequence numbers corresponding to messages that match the searching criteria.

If multiple keys are specified, the result is the intersection (unction) of all the messages that match those keys. For example, the criteria DELETED FROM "SMITH" SINCE 1-Feb-1994 refers to deleted messages from Smith that were placed in the mailbox on February 1, 1994. A search key can also be a parenthesized list of one or more search keys (e.g. for use with the OR and NOT operators).

Implementations MAY exclude [[MIME-IMB](#)] body parts with all content media types other than TEXT and MESSAGE from consideration in SEARCH matching.

OPTIONAL [[CHARSET](#)] specification consists of the word "UTF-8" followed by a registered [[CHARSET](#)]. It indicates the encoding [ET] of the strings that appear in the search criteria. [[IMB](#)] content transfer encodings, and [[MIME-HDRS](#)] strings in [[22](#)]/[[MIME-IMB](#)] headers, MUST be decoded before comparing them in a [[CHARSET](#)] other than US-ASCII. US-ASCII MUST be supported; other [[CHARSET](#)]s MAY be supported. If the server does not support the specified [[CHARSET](#)], it MUST return a tagged NO response (not a BAD).

When search keys that use strings, a message matches the key if the string is a substring of the field. The matching is case-insensitive.

Defined search keys are as follows. Refer to the Formal section for the precise syntactic definitions of the elements.

seq set> Messages with message sequence numbers corresponding to the specified message sequence number set

All messages in the mailbox; the default initial key for ANDing.

- .ED      Messages with the \Answered flag set.
- tring>    Messages that contain the specified string in the envelope structure's BCC field.

`<date>` Messages whose internal date is earlier than the specified date.

`string>` Messages that contain the specified string in the body of the message.

`ring>` Messages that contain the specified string in the envelope structure's CC field.

`D` Messages with the \Deleted flag set.

Messages with the \Draft flag set.

`D` Messages with the \Flagged flag set.

`string>` Messages that contain the specified string in the envelope structure's FROM field.

`<field-name> <string>`  
Messages that have a header with the specified field-name (as defined in [RFC-822]) and that contains the specified string in the [RFC-822] field-body.

`D <flag>` Messages with the specified keyword set.

`<n>` Messages with an [RFC-822] size larger than the specified number of octets.

Messages that have the \Recent flag set but not the \Seen flag. This is functionally equivalent to "(RECENT UNSEEN)".

`earch-key>`  
Messages that do not match the specified search key.

Messages that do not have the \Recent flag set. This is functionally equivalent to "NOT RECENT" (as opposed to "NOT NEW").

`te>` Messages whose internal date is within the specified date.

`\arch-key1> <search-key2>`

Messages that match either search key.

Messages that have the \Recent flag set.

Messages that have the \Seen flag set.

FORE <date>

Messages whose [RFC-822] Date: header is earlier than the specified date.

| <date> Messages whose [RFC-822] Date: header is within the specified date.

NCE <date>

Messages whose [RFC-822] Date: header is within or later than the specified date.

<date> Messages whose internal date is within or later than the specified date.

R <n> Messages with an [RFC-822] size smaller than the specified number of octets.

T <string>

Messages that contain the specified string in the envelope structure's SUBJECT field.

string> Messages that contain the specified string in the header or body of the message.

ring> Messages that contain the specified string in the envelope structure's TO field.

\essage set>

Messages with unique identifiers corresponding to the specified unique identifier set.

\ERED Messages that do not have the \Answered flag set.

\TED Messages that do not have the \Deleted flag set.

\T Messages that do not have the \Draft flag set.

\GED Messages that do not have the \Flagged flag set.

\ORD <flag>

Messages that do not have the specified keyword

set.

| Messages that do not have the \Seen flag set.

```
C: A282 SEARCH FLAGGED SINCE 1-Feb-1994 NOT FROM "Smith"  
S: * SEARCH 2 84 882  
S: A282 OK SEARCH completed
```

## H Command

- : message set  
message data item names
- : untagged responses: FETCH
  - OK - fetch completed
  - NO - fetch error: can't fetch that data
  - BAD - command unknown or arguments invalid

TC command retrieves data associated with a message in the box. The data items to be fetched can be either a single atom or parenthesized list.

Currently defined data items that can be fetched are:

Macro equivalent to: (FLAGS INTERNALDATE  
[RFC822](#).SIZE ENVELOPE)

Non-extensible form of BODYSTRUCTURE.

section>]<<partial>>

The text of a particular body section. The section specification is a set of zero or more part specifiers delimited by periods. A part specifier is either a part number or one of the following: HEADER, HEADER.FIELDS, HEADER.FIELDS.NOT, MIME, and TEXT. An empty section specification refers to the entire message, including the header.

Every message has at least one part number. Non-[[MIME-IMB](#)] messages, and non-multipart [[MIME-IMB](#)] messages with no encapsulated message, only have a part 1.

Multipart messages are assigned consecutive part numbers, as they occur in the message. If a particular part is of type message or multipart,

its parts MUST be indicated by a period followed by the part number within that nested multipart part.

A part of type MESSAGE/RFC822 also has nested part numbers, referring to parts of the MESSAGE part's body.

The HEADER, HEADER.FIELDS, HEADER.FIELDS.NOT, and TEXT part specifiers can be the sole part specifier or can be prefixed by one or more numeric part specifiers, provided that the numeric part specifier refers to a part of type MESSAGE/RFC822. The MIME part specifier MUST be prefixed by one or more numeric part specifiers.

The HEADER, HEADER.FIELDS, and HEADER.FIELDS.NOT part specifiers refer to the [[RFC-822](#)] header of the message or of an encapsulated [[MIME-IMT](#)] MESSAGE/RFC822 message. HEADER.FIELDS and HEADER.FIELDS.NOT are followed by a list of field-name (as defined in [[RFC-822](#)]) names, and return a subset of the header. The subset returned by HEADER.FIELDS contains only those header fields with a field-name that matches one of the names in the list; similarly, the subset returned by HEADER.FIELDS.NOT contains only the header fields with a non-matching field-name. The field-matching is case-insensitive but otherwise exact. In all cases, the delimiting blank line between the header and the body is always included.

The MIME part specifier refers to the [[MIME-IMB](#)] header for this part.

The TEXT part specifier refers to the text body of the message, omitting the [[RFC-822](#)] header.

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Here is an example of a complex message with some of its part specifiers:

```
HEADER      ([RFC-822] header of the message)
TEXT        MULTIPART/MIXED
1           TEXT/PLAIN
2           APPLICATION/OCTET-STREAM
3           MESSAGE/RFC822
3.HEADER    ([RFC-822] header of the message)
3.TEXT      ([RFC-822] text body of the message)
3.1         TEXT/PLAIN
3.2         APPLICATION/OCTET-STREAM
4           MULTIPART/MIXED
4.1         IMAGE/GIF
4.1.MIME    ([MIME-IMB] header for the IMAGE/GIF)
4.2         MESSAGE/RFC822
4.2.HEADER  ([RFC-822] header of the message)
4.2.TEXT    ([RFC-822] text body of the message)
4.2.1       TEXT/PLAIN
4.2.2       MULTIPART/ALTERNATIVE
4.2.2.1     TEXT/PLAIN
4.2.2.2     TEXT/RICHTEXT
```

It is possible to fetch a substring of the designated text. This is done by appending an open angle bracket ("<"), the octet position of the first desired octet, a period, the maximum number of octets desired, and a close angle bracket (">") to the part specifier. If the starting octet is beyond the end of the text, an empty string is returned.

Any partial fetch that attempts to read beyond the end of the text is truncated as appropriate. A partial fetch that starts at octet 0 is returned as a partial fetch, even if this truncation happened.

Note: this means that BODY[]<0.2048> of a 1500-octet message will return BODY[]<0> with a literal of size 1500, not BODY[].

Note: a substring fetch of a

HEADER.FIELDS or HEADER.FIELDS.NOT part specifier is calculated after subsetting the header.

The \Seen flag is implicitly set; if this causes the flags to change they SHOULD be included as part of the FETCH responses.

'EEK[<section>]<<partial>>

An alternate form of BODY[<section>] that does not implicitly set the \Seen flag.

'RUCTION The [MIME-IMB] body structure of the message. This is computed by the server by parsing the [MIME-IMB] header fields in the [RFC-822] header and [MIME-IMB] headers.

'PE The envelope structure of the message. This is computed by the server by parsing the [RFC-822] header into the component parts, defaulting various fields as necessary.

Macro equivalent to: (FLAGS INTERNALDATE  
[RFC822](#).SIZE)

The flags that are set for this message.

Macro equivalent to: (FLAGS INTERNALDATE  
[RFC822](#).SIZE ENVELOPE BODY)

'ALDATE The internal date of the message.

Functionally equivalent to BODY[], differing in the syntax of the resulting untagged FETCH data ([RFC822](#) is returned).

'.HEADER Functionally equivalent to BODY.PEEK[HEADER], differing in the syntax of the resulting untagged FETCH data ([RFC822](#).HEADER is returned).

'.SIZE The [[RFC-822](#)] size of the message.

'.TEXT Functionally equivalent to BODY[TEXT], differing in the syntax of the resulting untagged FETCH data ([RFC822](#).TEXT is returned).

The unique identifier for the message.

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```
C: A654 FETCH 2:4 (FLAGS BODY[HEADER.FIELDS (DATE FROM)])  
S: * 2 FETCH ....  
S: * 3 FETCH ....  
S: * 4 FETCH ....  
S: A654 OK FETCH completed
```

## E Command

- : message set  
  message data item name  
  value for message data item
- : untagged responses: FETCH
  - OK - store completed
  - NO - store error: can't store that data
  - BAD - command unknown or arguments invalid

ORE command alters data associated with a message in the *x*. Normally, STORE will return the updated value of the *x* with an untagged FETCH response. A suffix of ".SILENT" in a item name prevents the untagged FETCH, and the server assume that the client has determined the updated value or does not care about the updated value.

e: regardless of whether or not the ".SILENT" suffix was used, the server SHOULD send an untagged FETCH response if a change to a message's flags from an external source is served. The intent is that the status of the flags iseterminate without a race condition.

urrently defined data items that can be stored are:

<flag list>  
Replace the flags for the message with the argument. The new value of the flags are returned as if a FETCH of those flags was done.

SILENT <flag list>  
Equivalent to FLAGS, but without returning a new value.

<flag list>

Add the argument to the flags for the message. The new value of the flags are returned as if a FETCH of those flags was done.

- .SILENT <flag list>
  - Equivalent to +FLAGS, but without returning a new value.
- <flag list>
  - Remove the argument from the flags for the message. The new value of the flags are returned as if a FETCH of those flags was done.
- .SILENT <flag list>
  - Equivalent to -FLAGS, but without returning a new value.

```
C: A003 STORE 2:4 +FLAGS (\Deleted)
S: * 2 FETCH FLAGS (\Deleted \Seen)
S: * 3 FETCH FLAGS (\Deleted)
S: * 4 FETCH FLAGS (\Deleted \Flagged \Seen)
S: A003 OK STORE completed
```

#### Command

- : message set
  - mailbox name
- : no specific responses for this command
  - OK - copy completed
  - NO - copy error: can't copy those messages or to that name
  - BAD - command unknown or arguments invalid

COPY command copies the specified message(s) to the end of the specified destination mailbox. The flags and internal date of the message(s) SHOULD be preserved in the copy.

If the destination mailbox does not exist, a server SHOULD return NO. It SHOULD NOT automatically create the mailbox. Unless certain that the destination mailbox can not be created, the server MUST send the response code "[TRYCREATE]" as the prefix of the text of the tagged NO response. This gives a hint to the client that it can attempt a CREATE command and retry the COPY if CREATE is successful.

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: COPY command is unsuccessful for any reason, server  
implementations MUST restore the destination mailbox to its state  
before the COPY attempt.

C: A003 COPY 2:4 MEETING  
S: A003 OK COPY completed

## Command

: command name  
command arguments

: untagged responses: FETCH, SEARCH

OK - UID command completed

NO - UID command error

BAD - command unknown or arguments invalid

D command has two forms. In the first form, it takes as its  
arguments a COPY, FETCH, or STORE command with arguments  
appropriate for the associated command. However, the numbers in  
the message set argument are unique identifiers instead of message  
sequence numbers.

In the second form, the UID command takes a SEARCH command with  
no command arguments. The interpretation of the arguments is  
the same as with SEARCH; however, the numbers returned in a SEARCH  
response for a UID SEARCH command are unique identifiers instead  
of message sequence numbers. For example, the command UID SEARCH  
UID 443:557 returns the unique identifiers corresponding to  
the intersection of the message sequence number set 1:100 and the  
range 443:557.

Message set ranges are permitted; however, there is no guarantee  
that unique identifiers be contiguous. A non-existent unique  
identifier within a message set range is ignored without any error  
message generated.

The number after the "\*" in an untagged FETCH response is always a  
sequence number, not a unique identifier, even for a UID  
command response. However, server implementations MUST implicitly  
include the UID message data item as part of any FETCH response  
indicated by a UID command, regardless of whether a UID was specified

message data item to the FETCH.

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```
C: A999 UID FETCH 4827313:4828442 FLAGS
S: * 23 FETCH (FLAGS (\Seen) UID 4827313)
S: * 24 FETCH (FLAGS (\Seen) UID 4827943)
S: * 25 FETCH (FLAGS (\Seen) UID 4828442)
S: A999 UID FETCH completed
```

## Client Commands - Experimental/Expansion

### Command

: implementation defined

: implementation defined

OK - command completed

NO - failure

BAD - command unknown or arguments invalid

A command prefixed with an X is an experimental command. Servers which are not part of this specification, a standard or standards-track revision of this specification, or an IESG-recommended experimental protocol, MUST use the X prefix.

Dedicated untagged responses issued by an experimental command also be prefixed with an X. Server implementations MUST NOT return such untagged responses, unless the client requested it using the associated experimental command.

```
C: a441 CAPABILITY
S: * CAPABILITY IMAP4rev1 AUTH=KERBEROS_V4 XPIG-LATIN
S: a441 OK CAPABILITY completed
C: A442 XPIG-LATIN
S: * XPIG-LATIN o-w-nay e-a-k-i-n-g-s-p-a-y i-g-p-a-y a-t-i-n-l-a-y
S: A442 OK XPIG-LATIN o-m-p-l-e-t-e-d-c-a-y
```

## Server Responses

Responses are in three forms: status responses, server data, and continuation request. The information contained in a response, identified by "Contents:" in the response sections below, is described by function, not by syntax. The syntax of server responses is described in the Formal Syntax

It MUST be prepared to accept any response at all times.

sponses can be tagged or untagged. Tagged status responses indicate the completion result (OK, NO, or BAD status) of a client command and have a tag matching the command.

us responses, and all server data, are untagged. An response is indicated by the token "\*" instead of a tag. status responses indicate server greeting, or server status not indicate the completion of a command (for example, an system shutdown alert). For historical reasons, untagged ta responses are also called "unsolicited data", although speaking only unilateral server data is truly "unsolicited".

erver data MUST be recorded by the client when it is this is noted in the description of that data. Such data critical information which affects the interpretation of all t commands and responses (e.g. updates reflecting the or destruction of messages).

ver data SHOULD be recorded for later reference; if the es not need to record the data, or if recording the data has s purpose (e.g. a SEARCH response when no SEARCH command is ss), the data SHOULD be ignored.

e of unilateral untagged server data occurs when the IMAP n is in selected state. In selected state, the server e mailbox for new messages as part of command execution. this is part of the execution of every command; hence, a and suffices to check for new messages. If new messages are e server sends untagged EXISTS and RECENT responses g the new size of the mailbox. Server implementations that tiple simultaneous access to the same mailbox SHOULD also opriate unilateral untagged FETCH and EXPUNGE responses if gent changes the state of any message flags or expunges any

ontinuation request responses use the token "+" instead of a se responses are sent by the server to indicate acceptance complete client command and readiness for the remainder of nd.

## er Responses - Status Responses

sponses are OK, NO, BAD, PREAUTH and BYE. OK, NO, and BAD

gged or untagged. PREAUTH and BYE are always untagged.  
responses MAY include an OPTIONAL "response code". A response  
lists of data inside square brackets in the form of an atom,  
followed by a space and arguments. The response code

additional information or status codes for client software to indicate OK/NO/BAD condition, and are defined when there is an action that a client can take based upon the additional information.

Only defined response codes are:

The human-readable text contains a special alert that MUST be presented to the user in a fashion that calls the user's attention to the message.

|E Followed by a mailbox name and a new mailbox name. A SELECT or EXAMINE is failing because the target mailbox name no longer exists because it was renamed to the new mailbox name. This is a hint to the client that the operation can succeed if the SELECT or EXAMINE is reissued with the new mailbox name.

The human-readable text represents an error in parsing the [[RFC-822](#)] header or [[MIME-IMB](#)] headers of a message in the mailbox.

|ENTFLAGS Followed by a parenthesized list of flags, indicates which of the known flags that the client can change permanently. Any flags that are in the FLAGS untagged response, but not the PERMANENTFLAGS list, can not be set permanently. If the client attempts to STORE a flag that is not in the PERMANENTFLAGS list, the server will either reject it with a NO reply or store the state for the remainder of the current session only. The PERMANENTFLAGS list can also include the special flag \\*, which indicates that it is possible to create new keywords by attempting to store those flags in the mailbox.

|ONLY The mailbox is selected read-only, or its access while selected has changed from read-write to read-only.

|RITE The mailbox is selected read-write, or its access while selected has changed from read-only to

read-write.

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ATE An APPEND or COPY attempt is failing because the target mailbox does not exist (as opposed to some other reason). This is a hint to the client that the operation can succeed if the mailbox is first created by the CREATE command.

IDITY Followed by a decimal number, indicates the unique identifier validity value.

| Followed by a decimal number, indicates the number of the first message without the \Seen flag set.

onal response codes defined by particular client or server implementations SHOULD be prefixed with an "X" until they are to a revision of this protocol. Client implementations ignore response codes that they do not recognize.

### **response**

OPTIONAL response code  
human-readable text

response indicates an information message from the server. If tagged, it indicates successful completion of the associated command. The human-readable text MAY be presented to the user as an information message. The untagged form indicates an information-only message; the nature of the information MAY be indicated by a response code.

The tagged form is also used as one of three possible greetings at connection startup. It indicates that the connection is not yet authenticated and that a LOGIN command is needed.

```
S: * OK IMAP4rev1 server ready
C: A001 LOGIN fred blurdybloop
S: * OK [ALERT] System shutdown in 10 minutes
S: A001 OK LOGIN Completed
```

### **response**

ts: OPTIONAL response code  
human-readable text

response indicates an operational error message from the system. When tagged, it indicates unsuccessful completion of the associated command. The untagged form indicates a warning; the system can still complete successfully. The human-readable text describes the condition.

```
C: A222 COPY 1:2 owatagusiam
S: * NO Disk is 98% full, please delete unnecessary data
S: A222 OK COPY completed
C: A223 COPY 3:200 blurdybloop
S: * NO Disk is 98% full, please delete unnecessary data
S: * NO Disk is 99% full, please delete unnecessary data
S: A223 NO COPY failed: disk is full
```

## Response

OPTIONAL response code  
human-readable text

D response indicates an error message from the server. When l, it reports a protocol-level error in the client's command; g indicates the command that caused the error. The untagged d indicates a protocol-level error for which the associated d can not be determined; it can also indicate an internal failure. The human-readable text describes the condition.

```
C: ...very long command line...
S: * BAD Command line too long
C: ...empty line...
S: * BAD Empty command line
C: A443 EXPUNGE
S: * BAD Disk crash, attempting salvage to a new disk!
S: * OK Salvage successful, no data lost
S: A443 OK Expunge completed
```

## AUTH Response

OPTIONAL response code  
human-readable text

EAUTH response is always untagged, and is one of three possible greetings at connection startup. It indicates that the connection has already been authenticated by external means and no LOGIN command is needed.

```
S: * PREAUTH IMAP4rev1 server logged in as Smith
```

## Response

OPTIONAL response code  
human-readable text

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BYE response is always untagged, and indicates that the server wants to close the connection. The human-readable text MAY be passed to the user in a status report by the client. The BYE response is sent under one of four conditions:

as part of a normal logout sequence. The server will close the connection after sending the tagged OK response to the LOGOUT command.

as a panic shutdown announcement. The server closes the connection immediately.

as an announcement of an inactivity autologout. The server closes the connection immediately.

as one of three possible greetings at connection startup, indicating that the server is not willing to accept a connection from this client. The server closes the connection immediately.

The difference between a BYE that occurs as part of a normal sequence (the first case) and a BYE that occurs because of failure (the other three cases) is that the connection closes immediately in the failure case.

S: \* BYE Autologout; idle for too long

## Server Responses - Server and Mailbox Status

Responses are always untagged. This is how server and mailbox status are transmitted from the server to the client. Many of these responses typically result from a command with the same name.

### CAPABILITY Response

capability listing

A CAPABILITY response occurs as a result of a CAPABILITY command. The capability listing contains a space-separated list of capability names that the server supports. The capability listing MUST include the atom "IMAP4rev1".

A capability name which begins with "AUTH=" indicates that the

supports that particular authentication mechanism.

capability names indicate that the server supports an extension, revision, or amendment to the IMAP4rev1 protocol. Responses MUST conform to this document until the client sends a command that uses the associated capability.

Capability names MUST either begin with "X" or be standard or registered IANA. A server MUST NOT offer unregistered or standard capability names, unless such names are prefixed with "X".

Implementations SHOULD NOT require any capability name other than "IMAP4rev1", and MUST ignore any unknown capability.

S: \* CAPABILITY IMAP4rev1 AUTH=KERBEROS\_V4 XPIG-LATIN

## Response

name attributes  
hierarchy delimiter  
name

A ST response occurs as a result of a LIST command. It is a single name that matches the LIST specification. There are multiple LIST responses for a single LIST command.

Name attributes are defined:

Excluded It is not possible for any child levels of hierarchy to exist under this name; no child levels exist now and none can be created in the future.

Selectable It is not possible to use this name as a selectable mailbox.

Selected The mailbox has been marked "interesting" by the server; the mailbox probably contains messages that have been added since the last time the mailbox was selected.

Unselected The mailbox does not contain any additional messages since the last time the mailbox was

selected.

is not feasible for the server to determine whether the  
x is "interesting" or not, or if the name is a \Noselect  
the server SHOULD NOT send either \Marked or \Unmarked.

erarchy delimiter is a character used to delimit levels of hierarchy in a mailbox name. A client can use it to create child boxes, and to search higher or lower levels of naming hierarchy. All children of a top-level hierarchy node MUST use the same separator character. A NIL hierarchy delimiter means no hierarchy exists; the name is a "flat" name.

me represents an unambiguous left-to-right hierarchy, and is valid for use as a reference in LIST and LSUB commands.

\Noselect is indicated, the name MUST also be valid as an argument for commands, such as SELECT, that accept mailbox

S: \* LIST (\Noselect) "/" ~/Mail/foo

## Response

name attributes  
hierarchy delimiter  
name

UB response occurs as a result of an LSUB command. It is a single name that matches the LSUB specification. There are multiple LSUB responses for a single LSUB command. The response is identical in format to the LIST response.

S: \* LSUB () "." #news.comp.mail.misc

## US Response

name  
status parenthesized list

ATUS response occurs as a result of an STATUS command. It is the mailbox name that matches the STATUS specification and requested mailbox status information.

S: \* STATUS blurblyloop (MESSAGES 231 UIDNEXT 44292)

## CH Response

zero or more numbers

Standards Track

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ARCH response occurs as a result of a SEARCH or UID SEARCH command. The number(s) refer to those messages that match the criteria. For SEARCH, these are message sequence numbers; for SEARCH, these are unique identifiers. Each number is preceded by a space.

S: \* SEARCH 2 3 6

### **S Response**

flag parenthesized list

AGS response occurs as a result of a SELECT or EXAMINE command. The flag parenthesized list identifies the flags (at a minimum, the system-defined flags) that are applicable for this mailbox. Flags other than the system flags can also exist, depending on server implementation.

date from the FLAGS response MUST be recorded by the client.

S: \* FLAGS (\Answered \Flagged \Deleted \Seen \Draft)

### **Server Responses - Mailbox Size**

Responses are always untagged. This is how changes in the size of the mailbox are transmitted from the server to the client. Only following the "\*" token is a number that represents a count.

### **TS Response**

none

EXISTS response reports the number of messages in the mailbox. Response occurs as a result of a SELECT or EXAMINE command, if the size of the mailbox changes (e.g. new mail).

date from the EXISTS response MUST be recorded by the client.

S: \* 23 EXISTS

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## NT Response

ts: none

CENT response reports the number of messages with the t flag set. This response occurs as a result of a SELECT or E command, and if the size of the mailbox changes (e.g. new

e: It is not guaranteed that the message sequence numbers of ent messages will be a contiguous range of the highest n sages in the mailbox (where n is the value reported by the ENT response). Examples of situations in which this is not case are: multiple clients having the same mailbox open e first session to be notified will see it as recent, others l probably see it as non-recent), and when the mailbox is ordered by a non-IMAP agent.

only reliable way to identify recent messages is to look at sage flags to see which have the \Recent flag set, or to do EARCH RECENT.

update from the RECENT response MUST be recorded by the ent.

S: \* 5 RECENT

## er Responses - Message Status

ponses are always untagged. This is how message data are ed from the server to the client, often as a result of a ith the same name. Immediately following the "\*" token is a at represents a message sequence number.

## NGE Response

none

PUNGE response reports that the specified message sequence has been permanently removed from the mailbox. The message ce number for each successive message in the mailbox is ately decremented by 1, and this decrement is reflected in e sequence numbers in subsequent responses (including other

ed EXPUNGE responses).

result of the immediate decrement rule, message sequence  
s that appear in a set of successive EXPUNGE responses  
upon whether the messages are removed starting from lower

's to higher numbers, or from higher numbers to lower  
's. For example, if the last 5 messages in a 9-message  
x are expunged; a "lower to higher" server will send five  
ed EXPUNGE responses for message sequence number 5, whereas  
her to lower server" will send successive untagged EXPUNGE  
ses for message sequence numbers 9, 8, 7, 6, and 5.

'UNGE response MUST NOT be sent when no command is in  
ss; nor while responding to a FETCH, STORE, or SEARCH  
d. This rule is necessary to prevent a loss of  
onization of message sequence numbers between client and  
.

date from the EXPUNGE response MUST be recorded by the  
.

S: \* 44 EXPUNGE

## H Response

message data

TCH response returns data about a message to the client.  
ta are pairs of data item names and their values in  
heses. This response occurs as the result of a FETCH or  
command, as well as by unilateral server decision (e.g. flag  
s).

urrent data items are:

A form of BODYSTRUCTURE without extension data.

section>]<>origin\_octet>>

A string expressing the body contents of the  
specified section. The string SHOULD be  
interpreted by the client according to the content  
transfer encoding, body type, and subtype.

If the origin octet is specified, this string is a  
substring of the entire body contents, starting at  
that origin octet. This means that BODY[]<0> MAY  
be truncated, but BODY[] is NEVER truncated.

8-bit textual data is permitted if a [[CHARSET](#)] identifier is part of the body parameter parenthesized list for this section. Note that headers (part specifiers HEADER or MIME, or the header portion of a MESSAGE/RFC822 part), MUST be

7-bit; 8-bit characters are not permitted in headers. Note also that the blank line at the end of the header is always included in header data.

Non-textual data such as binary data MUST be transfer encoded into a textual form such as BASE64 prior to being sent to the client. To derive the original binary data, the client MUST decode the transfer encoded string.

STRUCTURE A parenthesized list that describes the [[MIME-IMB](#)] body structure of a message. This is computed by the server by parsing the [[MIME-IMB](#)] header fields, defaulting various fields as necessary.

For example, a simple text message of 48 lines and 2279 octets can have a body structure of: ("TEXT" "PLAIN" ("CHARSET" "US-ASCII") NIL NIL "7BIT" 2279 48)

Multiple parts are indicated by parenthesis nesting. Instead of a body type as the first element of the parenthesized list there is a nested body. The second element of the parenthesized list is the multipart subtype (mixed, digest, parallel, alternative, etc.).

For example, a two part message consisting of a text and a BASE64-encoded text attachment can have a body structure of: ((("TEXT" "PLAIN" ("CHARSET" "US-ASCII") NIL NIL "7BIT" 1152 23) ("TEXT" "PLAIN" ("CHARSET" "US-ASCII" "NAME" "cc.diff") "<960723163407.20117h@cac.washington.edu>" "Compiler diff" "BASE64" 4554 73) "MIXED"))

Extension data follows the multipart subtype. Extension data is never returned with the BODY fetch, but can be returned with a BODYSTRUCTURE fetch. Extension data, if present, MUST be in the defined order.

The extension data of a multipart body part are in the following order:

body parameter parenthesized list

A parenthesized list of attribute/value pairs  
[e.g. ("foo" "bar" "baz" "rag") where "bar" is  
the value of "foo" and "rag" is the value of

"baz"] as defined in [[MIME-IMB](#)].

body disposition

A parenthesized list, consisting of a disposition type string followed by a parenthesized list of disposition attribute/value pairs. The disposition type and attribute names will be defined in a future standards-track revision to [[DISPOSITION](#)].

body language

A string or parenthesized list giving the body language value as defined in [[LANGUAGE-TAGS](#)].

Any following extension data are not yet defined in this version of the protocol. Such extension data can consist of zero or more NILs, strings, numbers, or potentially nested parenthesized lists of such data. Client implementations that do a BODYSTRUCTURE fetch MUST be prepared to accept such extension data. Server implementations MUST NOT send such extension data until it has been defined by a revision of this protocol.

The basic fields of a non-multipart body part are in the following order:

body type

A string giving the content media type name as defined in [[MIME-IMB](#)].

body subtype

A string giving the content subtype name as defined in [[MIME-IMB](#)].

body parameter parenthesized list

A parenthesized list of attribute/value pairs [e.g. ("foo" "bar" "baz" "rag") where "bar" is the value of "foo" and "rag" is the value of "baz"] as defined in [[MIME-IMB](#)].

body id

A string giving the content id as defined in

[[MIME-IMB](#)] .

body description

A string giving the content description as defined in [[MIME-IMB](#)] .

**body encoding**

A string giving the content transfer encoding as defined in [[MIME-IMB](#)].

**body size**

A number giving the size of the body in octets. Note that this size is the size in its transfer encoding and not the resulting size after any decoding.

A body type of type MESSAGE and subtype [RFC822](#) contains, immediately after the basic fields, the envelope structure, body structure, and size in text lines of the encapsulated message.

A body type of type TEXT contains, immediately after the basic fields, the size of the body in text lines. Note that this size is the size in its content transfer encoding and not the resulting size after any decoding.

Extension data follows the basic fields and the type-specific fields listed above. Extension data is never returned with the BODY fetch, but can be returned with a BODYSTRUCTURE fetch. Extension data, if present, MUST be in the defined order.

The extension data of a non-multipart body part are in the following order:

**body MD5**

A string giving the body MD5 value as defined in [[MD5](#)].

**body disposition**

A parenthesized list with the same content and function as the body disposition for a multipart body part.

**body language**

A string or parenthesized list giving the body language value as defined in [[LANGUAGE-TAGS](#)].

Any following extension data are not yet defined in this version of the protocol, and would be as described above under multipart extension data.

|PE

A parenthesized list that describes the envelope structure of a message. This is computed by the server by parsing the [[RFC-822](#)] header into the component parts, defaulting various fields as necessary.

The fields of the envelope structure are in the following order: date, subject, from, sender, reply-to, to, cc, bcc, in-reply-to, and message-id. The date, subject, in-reply-to, and message-id fields are strings. The from, sender, reply-to, to, cc, and bcc fields are parenthesized lists of address structures.

An address structure is a parenthesized list that describes an electronic mail address. The fields of an address structure are in the following order: personal name, [[SMTP](#)] at-domain-list (source route), mailbox name, and host name.

[RFC-822] group syntax is indicated by a special form of address structure in which the host name field is NIL. If the mailbox name field is also NIL, this is an end of group marker (semi-colon in [RFC 822](#) syntax). If the mailbox name field is non-NIL, this is a start of group marker, and the mailbox name field holds the group name phrase.

Any field of an envelope or address structure that is not applicable is presented as NIL. Note that the server MUST default the reply-to and sender fields from the from field; a client is not expected to know to do this.

A parenthesized list of flags that are set for this message.

|ALDATE

A string representing the internal date of the message.

| Equivalent to BODY[].

|.HEADER

Equivalent to BODY.PEEK[HEADER].

.SIZE A number expressing the [[RFC-822](#)] size of the message.

.TEXT Equivalent to BODY[TEXT].

A number expressing the unique identifier of the message.

S: \* 23 FETCH (FLAGS (\Seen) [RFC822](#).SIZE 44827)

### Server Responses - Command Continuation Request

A command continuation request response is indicated by a "+" token after a tag. This form of response indicates that the server is accepting the continuation of a command from the client. The body of this response is a line of text.

A response is used in the AUTHORIZATION command to transmit server information to the client, and request additional client data. This is also used if an argument to any command is a literal.

A client is not permitted to send the octets of the literal unless the server indicates that it expects it. This permits the server to accept commands and reject errors on a line-by-line basis. The body of the command, including the CRLF that terminates a command follows the octets of the literal. If there are any additional command arguments the literal octets are followed by a CRLF and those arguments.

```
C: A001 LOGIN {11}
S: + Ready for additional command text
C: FRED FOOBAR {7}
S: + Ready for additional command text
C: fat man
S: A001 OK LOGIN completed
C: A044 BLURDYBLOOP {102856}
S: A044 BAD No such command as "BLURDYBLOOP"
```

### Sample IMAP4rev1 connection

The following is a transcript of an IMAP4rev1 connection. A long sequence of responses has been broken for editorial clarity.

```
IMAP4rev1 Service Ready
Login mrc secret
LOGIN completed
Select inbox
```

```
:ISTS
: (\Answered \Flagged \Deleted \Seen \Draft)
:ENT
:NSEEN 17] Message 17 is the first unseen message
:IDVALIDITY 3857529045] UIDs valid
```

```
[READ-WRITE] SELECT completed
tch 12 full
TCH (FLAGS (\Seen) INTERNALDATE "17-Jul-1996 02:44:25 -0700"
SIZE 4286 ENVELOPE ("Wed, 17 Jul 1996 02:23:25 -0700 (PDT)"
rev1 WG mtg summary and minutes"
ry Gray" NIL "gray" "cac.washington.edu"))
ry Gray" NIL "gray" "cac.washington.edu")
ry Gray" NIL "gray" "cac.washington.edu")
NIL "imap" "cac.washington.edu"))
NIL "minutes" "CNRI.Reston.VA.US")
Klensin" NIL "KLENSIN" "INFOODS.MIT.EDU")) NIL NIL
97-010000@cac.washington.edu">)
("TEXT" "PLAIN" ("CHARSET" "US-ASCII") NIL NIL "7BIT" 3028 92))
K FETCH completed
etch 12 body[header]
ETCH (BODY[HEADER] {350}
Wed, 17 Jul 1996 02:23:25 -0700 (PDT)
Terry Gray <gray@cac.washington.edu>
t: IMAP4rev1 WG mtg summary and minutes
ap@cac.washington.edu
nutes@CNRI.Reston.VA.US, John Klensin <KLENSIN@INFOODS.MIT.EDU>
e-Id: <B27397-010000@cac.washington.edu>
ersion: 1.0
t-Type: TEXT/PLAIN; CHARSET=US-ASCII

K FETCH completed
tore 12 +flags \deleted
ETCH (FLAGS (\Seen \Deleted))
K +FLAGS completed
ogout
IMAP4rev1 server terminating connection
K LOGOUT completed
```

## al Syntax

wing syntax specification uses the augmented Backus-Naur  
) notation as specified in [[RFC-822](#)] with one exception; the  
used with the "#" construct is a single space (SPACE) and  
r more commas.

se of alternative or optional rules in which a later rule  
an earlier rule, the rule which is listed earlier MUST take

For example, "\Seen" when parsed as a flag is the \Seen and not a flag\_extension, even though "\Seen" could be a flag\_extension. Some, but not all, instances of this noted below.

noted otherwise, all alphabetic characters are case-  
ve. The use of upper or lower case characters to define  
ings is for editorial clarity only. Implementations MUST  
ese strings in a case-insensitive fashion.

::= "(" addr\_name SPACE addr\_adl SPACE addr\_mailbox  
SPACE addr\_host ")"

::= nstring  
;; Holds route from [RFC-822] route-addr if  
;; non-NIL

::= nstring  
;; NIL indicates [RFC-822] group syntax.  
;; Otherwise, holds [RFC-822] domain name

::= nstring  
;; NIL indicates end of [RFC-822] group; if  
;; non-NIL and addr\_host is NIL, holds  
;; [RFC-822] group name.  
;; Otherwise, holds [RFC-822] local-part

::= nstring  
;; Holds phrase from [RFC-822] mailbox if  
;; non-NIL

::= "A" / "B" / "C" / "D" / "E" / "F" / "G" / "H" /  
"I" / "J" / "K" / "L" / "M" / "N" / "O" / "P" /  
"Q" / "R" / "S" / "T" / "U" / "V" / "W" / "X" /  
"Y" / "Z" /  
"a" / "b" / "c" / "d" / "e" / "f" / "g" / "h" /  
"i" / "j" / "k" / "l" / "m" / "n" / "o" / "p" /  
"q" / "r" / "s" / "t" / "u" / "v" / "w" / "x" /  
"y" / "z"  
;; Case-sensitive

::= "APPEND" SPACE mailbox [SPACE flag\_list]  
[SPACE date\_time] SPACE literal

::= atom / string

::= 1\*ATOM\_CHAR

```
: := <any CHAR except atom_specials>  
.s  : := "(" / ")" / "{" / SPACE / CTL / list_wildcards /  
     quoted_specials
```

```
:> ::= "AUTHENTICATE" SPACE auth_type *(CRLF base64)

atom ::= atom
;; Defined by [IMAP-AUTH]

base64_terminal ::= *(4base64_char) [base64_terminal]

base64_char ::= alpha / digit / "+" / "/"

eqnal ::= (2base64_char "==" ) / (3base64_char "=")

body_type_1part ::= "(" body_type_1part / body_type_mpart ")"

body_type_mpart ::= nstring / number / "(" 1#body_extension ")"
;; Future expansion. Client implementations
;; MUST accept body_extension fields. Server
;; implementations MUST NOT generate
;; body_extension fields except as defined by
;; future standard or standards-track
;; revisions of this specification.

body_fld_md5 ::= body_fld_md5 [SPACE body_fld_dsp
[SPACE body_fld_lang
[SPACE 1#body_extension]]]
;; MUST NOT be returned on non-extensible
;; "BODY" fetch

body_fld_param ::= body_fld_param
[SPACE body_fld_dsp SPACE body_fld_lang
[SPACE 1#body_extension]]
;; MUST NOT be returned on non-extensible
;; "BODY" fetch

body_fld_desc ::= body_fld_param SPACE body_fld_id SPACE
body_fld_desc SPACE body_fld_enc SPACE
body_fld_octets

nstring ::= nstring

string ::= "(" string SPACE body_fld_param ")" / nil

body_fld_param ::= (<"> ("7BIT" / "8BIT" / "BINARY" / "BASE64"/
"QUOTED-PRINTABLE") <">) / string
```

```
: := nstring  
g  := nstring / "(" 1#string ")"
```

```
es ::= number
      ::= nstring

ets ::= number

'am ::= "(" 1#(string SPACE string) ")" / nil

'art ::= (body_type_basic / body_type_msg / body_type_text)
       [SPACE body_ext_1part]

sic ::= media_basic SPACE body_fields
      ;; MESSAGE subtype MUST NOT be "RFC822"

'art ::= 1*body SPACE media_subtype
       [SPACE body_ext_mpart]

g ::= media_message SPACE body_fields SPACE envelope
     SPACE body SPACE body_fld_lines

'xt ::= media_text SPACE body_fields SPACE body_fld_lines
      ::= "AUTH=" auth_type / atom
         ;; New capabilities MUST begin with "X" or be
         ;; registered with IANA as standard or
         ;; standards-track

'ata ::= "CAPABILITY" SPACE [1#capability SPACE] "IMAP4rev1"
       [SPACE 1#capability]
       ;; IMAP4rev1 servers which offer RFC 1730
       ;; compatibility MUST list "IMAP4" as the first
       ;; capability.

      ::= <any 7-bit US-ASCII character except NUL,
        0x01 - 0x7f>

      ::= <any 8-bit octet except NUL, 0x01 - 0xff>

      ::= tag SPACE (command_any / command_auth /
        command_nonauth / command_select) CRLF
        ;; Modal based on state

      ::= "CAPABILITY" / "LOGOUT" / "NOOP" / x_command
```

```
;; Valid in all states  
 ::= append / create / delete / examine / list / lsub /  
 rename / select / status / subscribe / unsubscribe  
;; Valid only in Authenticated or Selected state
```

```
uth ::= login / authenticate
      ;; Valid only when in Non-Authenticated state

ct ::= "CHECK" / "CLOSE" / "EXPUNGE" /
      copy / fetch / store / uid / search
      ;; Valid only when in Selected state

| ::= "+" SPACE (resp_text / base64)

 ::= "COPY" SPACE set SPACE mailbox

 ::= <ASCII CR, carriage return, 0x0D>

 ::= "CREATE" SPACE mailbox
      ;; Use of INBOX gives a NO error

 ::= CR LF

 ::= <any ASCII control character and DEL,
      0x00 - 0x1f, 0x7f>

 ::= date_text / <"> date_text <">

 ::= 1*2digit
      ;; Day of month

ed ::= (SPACE digit) / 2digit
      ;; Fixed-format version of date_day

 ::= "Jan" / "Feb" / "Mar" / "Apr" / "May" / "Jun" /
     "Jul" / "Aug" / "Sep" / "Oct" / "Nov" / "Dec"

 ::= date_day "-" date_month "-" date_year

 ::= 4digit

 ::= <"> date_day_fixed "-" date_month "-" date_year
      SPACE time SPACE zone <">

 ::= "DELETE" SPACE mailbox
      ;; Use of INBOX gives a NO error

 ::= "0" / digit_nz
```

```
::= "1" / "2" / "3" / "4" / "5" / "6" / "7" / "8" /  
"9"
```

```
::= "(" env_date SPACE env_subject SPACE env_from
      SPACE env_sender SPACE env_reply_to SPACE env_to
      SPACE env_cc SPACE env_bcc SPACE env_in_reply_to
      SPACE env_message_id ")"

 ::= "(" 1*address ")" / nil

 ::= "(" 1*address ")" / nil

 ::= nstring

 ::= "(" 1*address ")" / nil

_to ::= nstring

_id ::= nstring

 ::= "(" 1*address ")" / nil

 ::= "(" 1*address ")" / nil

 ::= nstring

 ::= "(" 1*address ")" / nil

 ::= "EXAMINE" SPACE mailbox

 ::= "FETCH" SPACE set SPACE ("ALL" / "FULL" /
    "FAST" / fetch_att / "(" 1#fetch_att ")")

 ::= "ENVELOPE" / "FLAGS" / "INTERNALDATE" /
    "RFC822" [".HEADER" / ".SIZE" / ".TEXT"] /
    "BODY" ["STRUCTURE"] / "UID" /
    "BODY" [".PEEK"] section
    [<" number ." nz_number ">]

 ::= "\Answered" / "\Flagged" / "\Deleted" /
    "\Seen" / "\Draft" / flag_keyword / flag_extension

.on ::= "\" atom
      ; Future expansion. Client implementations
      ; MUST accept flag_extension flags. Server
      ; implementations MUST NOT generate
```

;; flag\_extension flags except as defined by  
;; future standard or standards-track  
;; revisions of this specification.

::= atom

```
: := "(" "#flag ")"  
: := "*" SPACE (resp_cond_auth / resp_cond_bye) CRLF  
name ::= astring  
: := "(" 1#header_fld_name ")"  
: := <ASCII LF, line feed, 0x0A>  
: := "LIST" SPACE mailbox SPACE list_mailbox  
: := 1*(ATOM_CHAR / list_wildcards) / string  
`ds ::= "%" / "*"  
: := "{" number "}" CRLF *CHAR8  
;; Number represents the number of CHAR8 octets  
: := "LOGIN" SPACE userid SPACE password  
: := "LSUB" SPACE mailbox SPACE list_mailbox  
: := "INBOX" / astring  
;; INBOX is case-insensitive. All case variants of  
;; INBOX (e.g. "iNb0x") MUST be interpreted as INBOX  
;; not as an astring. Refer to section 5.1 for  
;; further semantic details of mailbox names.  
: := "FLAGS" SPACE flag_list /  
"LIST" SPACE mailbox_list /  
"LSUB" SPACE mailbox_list /  
"MAILBOX" SPACE text /  
"SEARCH" [SPACE 1#nz_number] /  
"STATUS" SPACE mailbox SPACE  
"(" #<status_att number ")" /  
number SPACE "EXISTS" / number SPACE "RECENT"  
: := "(" #("(" \Marked" / "\Noinferiors" /  
"\Noselect" / "\Unmarked" / flag_extension) ")"  
SPACE (<"> QUOTED_CHAR <"> / nil) SPACE mailbox  
: := (<"> ("APPLICATION" / "AUDIO" / "IMAGE" /
```

```
"MESSAGE" / "VIDEO") <">) / string)
SPACE media_subtype
;; Defined in [MIME-IMT]
```

```
e ::= <"> "MESSAGE" <"> SPACE <"> "RFC822" <">
```

```
; ; Defined in [MIME-IMT]

.e ::= string
; ; Defined in [MIME-IMT]

 ::= <"> "TEXT" <"> SPACE media_subtype
; ; Defined in [MIME-IMT]

 ::= nz_number SPACE ("EXPUNGE" /
("FETCH" SPACE msg_att))

 ::= "(" 1#("ENVELOPE" SPACE envelope /
"FLAGS" SPACE "(" #(flag / "\Recent") ")" /
"INTERNALDATE" SPACE date_time /
"RFC822" [".HEADER" / ".TEXT"] SPACE nstring /
"RFC822.SIZE" SPACE number /
"BODY" ["STRUCTURE"] SPACE body /
"BODY" section ["<" number ">"] SPACE nstring /
"UID" SPACE uniqueid) ")"

 ::= "NIL"

 ::= string / nil

 ::= 1*digit
; ; Unsigned 32-bit integer
; ; (0 <= n < 4,294,967,296)

 ::= digit_nz *digit
; ; Non-zero unsigned 32-bit integer
; ; (0 < n < 4,294,967,296)

 ::= astring

 ::= <"> *QUOTED_CHAR <">

 ::= <any TEXT_CHAR except quoted_specials> /
"\\" quoted_specials

.als ::= <"> / "\\"

 ::= "RENAME" SPACE mailbox SPACE mailbox
; ; Use of INBOX as a destination gives a NO error
```

```
::= *(continue_req / response_data) response_done
```

```
a ::= "*" SPACE (resp_cond_state / resp_cond_bye /  
mailbox_data / message_data / capability_data)
```

CRLF

```
e ::= response_tagged / response_fatal

al ::= "*" SPACE resp_cond_bye CRLF
      ;; Server closes connection immediately

ged ::= tag SPACE resp_cond_state CRLF

th ::= ("OK" / "PREAUTH") SPACE resp_text
      ;; Authentication condition

e ::= "BYE" SPACE resp_text

ate ::= ("OK" / "NO" / "BAD") SPACE resp_text
      ;; Status condition

 ::= ["[" resp_text_code "]"] SPACE] (text_mime2 / text)
      ;; text SHOULD NOT begin with "[" or "="

de ::= "ALERT" / "PARSE" /
      "PERMANENTFLAGS" SPACE "(" #(flag / "\*") ")" /
      "READ-ONLY" / "READ-WRITE" / "TRYCREATE" /
      "UIDVALIDITY" SPACE nz_number /
      "UNSEEN" SPACE nz_number /
      atom [SPACE 1*<any TEXT_CHAR except ">"]

 ::= "SEARCH" SPACE ["CHARSET" SPACE astring SPACE]
      1#search_key
      ;; [CHARSET] MUST be registered with IANA

 ::= "ALL" / "ANSWERED" / "BCC" SPACE astring /
      "BEFORE" SPACE date / "BODY" SPACE astring /
      "CC" SPACE astring / "DELETED" / "FLAGGED" /
      "FROM" SPACE astring /
      "KEYWORD" SPACE flag_keyword / "NEW" / "OLD" /
      "ON" SPACE date / "RECENT" / "SEEN" /
      "SINCE" SPACE date / "SUBJECT" SPACE astring /
      "TEXT" SPACE astring / "TO" SPACE astring /
      "UNANSWERED" / "UNDELETED" / "UNFLAGGED" /
      "UNKEYWORD" SPACE flag_keyword / "UNSEEN" /
      ;; Above this line were in [IMAP2]
      "DRAFT" /
```

```
"HEADER" SPACE header_fld_name SPACE astring /  
"LARGER" SPACE number / "NOT" SPACE search_key /  
"OR" SPACE search_key SPACE search_key /  
"SENTBEFORE" SPACE date / "SENTON" SPACE date /  
"SENTSINCE" SPACE date / "SMALLER" SPACE number /
```

```
"UID" SPACE set / "UNDRAFT" / set /
(" 1#search_key ")"

 ::= "[" [section_text / (nz_number *["." nz_number]
 ["." (section_text / "MIME")])] "]"

 ::= "HEADER" / "HEADER.FIELDS" [".NOT"]
 SPACE header_list / "TEXT"

 ::= "SELECT" SPACE mailbox

 ::= nz_number / "*"
;; * is the largest number in use. For message
;; sequence numbers, it is the number of messages
;; in the mailbox. For unique identifiers, it is
;; the unique identifier of the last message in
;; the mailbox.

 ::= sequence_num / (sequence_num ":" sequence_num) /
 (set "," set)
;; Identifies a set of messages. For message
;; sequence numbers, these are consecutive
;; numbers from 1 to the number of messages in
;; the mailbox
;; Comma delimits individual numbers, colon
;; delimits between two numbers inclusive.
;; Example: 2,4:7,9,12:* is 2,4,5,6,7,9,12,13,
;; 14,15 for a mailbox with 15 messages.

 ::= <ASCII SP, space, 0x20>

 ::= "STATUS" SPACE mailbox SPACE "(" 1#status_att ")"

 ::= "MESSAGES" / "RECENT" / "UIDNEXT" / "UIDVALIDITY" /
 "UNSEEN"

 ::= "STORE" SPACE set SPACE store_att_flags

.ags ::= ([ "+" / "-" ] "FLAGS" [".SILENT"]) SPACE
(flag_list / #flag)

 ::= quoted / literal
```

```
::= "SUBSCRIBE" SPACE mailbox  
 ::= 1*<any ATOM_CHAR except "+">  
 ::= 1*TEXT_CHAR
```

```
::= "=?" <charset> "?" <encoding> "?"
    <encoded-text> "?="
    ;; Syntax defined in [MIME-HDRS]

::= <any CHAR except CR and LF>

::= 2digit ":" 2digit ":" 2digit
    ;; Hours minutes seconds

::= "UID" SPACE (copy / fetch / search / store)
    ;; Unique identifiers used instead of message
    ;; sequence numbers

::= nz_number
    ;; Strictly ascending

::= "UNSUBSCRIBE" SPACE mailbox

::= astring

::= "X" atom <experimental command arguments>

::= ("+" / "-") 4digit
    ;; Signed four-digit value of hhmm representing
    ;; hours and minutes west of Greenwich (that is,
    ;; (the amount that the given time differs from
    ;; Universal Time). Subtracting the timezone
    ;; from the given time will give the UT form.
    ;; The Universal Time zone is "+0000".
```

## Editor's Note

This document is a revision or rewrite of earlier documents, and it supersedes the protocol specification in those documents: [RFC 1730](#), the original IMAP2bis.TXT document, [RFC 1176](#), and [RFC 1064](#).

## Priority Considerations

Protocol transactions, including electronic mail data, are transmitted over the network unless privacy protection is specified in the AUTHENTICATE command.

An error message for an AUTHENTICATE command which fails due to

redentials SHOULD NOT detail why the credentials are

The LOGIN command sends passwords in the clear. This can be  
by using the AUTHENTICATE command instead.

error message for a failing LOGIN command SHOULD NOT specify user name, as opposed to the password, is invalid.

1 security considerations are discussed in the section  
g the AUTHENTICATE and LOGIN commands.

### **Author's Address**

Rispin  
and Distributed Computing  
y of Washington  
Avenue NE  
WA 98105-4527

(06) 543-5762

C@CAC.Washington.EDU

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### Changes from [RFC 1730](#)

The LS command has been added.

In the formal syntax that the "#" construct can never appear multiple times.

The syntax has been moved to a separate document.

The AL command has been obsoleted.

The [2.HEADER.LINES](#), [RFC822.HEADER.LINES.NOT](#), [RFC822.PEEK](#), and PEEK fetch attributes have been obsoleted.

The origin ".." size ">" suffix for BODY text attributes has been removed.

The RF, HEADER.FIELDS, HEADER.FIELDS.NOT, MIME, and TEXT part attributes have been added.

The support for Content-Disposition and Content-Language has been removed.

The restriction on fetching nested MULTIPART parts has been removed.

The part number 0 has been obsoleted.

The supported authenticators are now identified by their names.

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bility that identifies this protocol is now called

A server that provides backwards support for [RFC 1730](#) the "IMAP4" capability in addition to "IMAP4rev1" in its response. Because [RFC-1730](#) required "IMAP4" to appear as capability, it MUST listed first in the response.

ption of the mailbox name namespace convention has been

ption of the international mailbox name convention has

NEXT and UID-VALIDITY status items are now called UIDNEXT  
ITY. This is a change from the IMAP STATUS  
ress and not from [RFC-1730](#)

arification that a null mailbox name argument to the LIST  
rns an untagged LIST response with the hierarchy  
d root of the reference argument.

erms such as "MUST", "SHOULD", and "MUST NOT".

ction which defines message attributes and more  
etails the semantics of message sequence numbers, UIDs,

arification detailing the circumstances when a client may  
e commands without waiting for a response, and the  
s in which ambiguities may result.

commendation on server behavior for DELETE and RENAME  
r hierarchical names of the given name exist.

arification that a mailbox name may not be unilaterally  
l by the server, even if that mailbox name no longer

arification that LIST should return its results quickly  
e delay.

arification that the date\_time argument to APPEND sets  
date of the message.

arification on APPEND behavior when the target mailbox is  
y selected mailbox.

arification that external changes to flags should be  
nced via an untagged FETCH even if the current command is  
the ".SILENT" suffix.

arification that COPY appends to the target mailbox.

NEWNAME response code.

the description of the untagged BYE response to clarify  
s.

he reference for the body MD5 to refer to the proper RFC.

that the formal syntax contains rules which may overlap,  
the event of such an overlap the rule which occurs first  
ence.

the definition of body\_fld\_param.

mal syntax for capability\_data.

that any case variant of "INBOX" must be interpreted as

that the human-readable text in resp\_text should not  
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IMIE references to Draft Standard documents.

\Recent semantics.

al examples.

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