

What you will learn:

- Configure the story map template on your GitHub account
- Basic setting to start the story map
- Add text, multimedia and location to your story chapters
- Preview your story map locally
- Deploy the story map as a webpage

- # Next steps:
- Interactive tutorial
 - Workshop recording
 - Consultation appointments

Storytelling with MapLibre

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Storytelling with Maps – Using Maplibre

Fall 2024 – Mapping Series Workshops
<https://bit.ly/gis-workshops>

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PREREQUISITES

- A GitHub.com account. If you don't already have a GitHub.com account, you can [create one here](#). Take this short video [Getting Started with GitHub](#) if you're brand new and want to get a high-level overview of the platform.
- A MapTiler account. To create one go to maptiler.com.

Goal of this workshop
Our goal is to show you how to create your own interactive storytelling applications with maps and multimedia, using open source tools. We will show some examples of stories and get hands-on with how to create your own interactive applications and share them on the web.

This tutorial is designed so that you will be able to create an interactive story without any coding knowledge, however, if this is your first time generating code it may take you some time to get familiar with these types of interfaces and files, although it won't be complicated.

If you want to familiarize yourself with the use of code for this type of activities, we recommend you to check the additional resources section.

You can view the interactive map from this demo at:
[A tour of Temple University Campuses](#)

This site uses [Just the Docs](#), a documentation theme for Jekyll.