# ZHUOHANG QIN

## isacfq@gmail.com

#### **EDUCATION**

Southwest Jiaotong University

Chengdu, China Sep 2018 - Jul 2022

B.E. in Computer Science and Technology

GPA: 3.80/4.00 (ranking 1/74)

University of Science and Technology of China

Qualified in Postgraduate Recommendation Summer Camp

Hefei, China

Jul 2021

#### RESEARCH EXPERIENCE

Southwest Jiaotong University

Chengdu, China

Multimedia Information Processing Laboratory

Sep 2019 - Present

Advisor: Dr. Zhaoquan Yuan

Object-textual Embedding for Multimodal Question Answering

Sep 2021 - Jun 2022

Best Undergraduate Thesis [link]

- Proposed a novel cross-modal embedding method, which enhances visual-semantic alignments and guides cross-modal learning using the association of question text and visual objects as heuristics.
- Implemented an improved multimodal question answering model; both quantitative and qualitative analyses show that it outperforms the existing baseline by a considerable margin.

## Multimodal Task-oriented Dialogue System

Jul 2020 - Apr 2021

- Led a group of students working on developing a new multimodal task-oriented dialogue system for online retailing.
- Attempted to apply the attention-based Transformer to image processing, replacing the traditional CNN model for better grasping the global features of product images.

Interest-oriented Independent Research

## **Dungeons and Dialogues**

Jun 2022 - Present

- Aim to build a dialogue system capable of creating text adventures like a human Dungeon Master, expanding the boundaries of human-computer interaction.
- Working on knowledge-based creative text generation, such as embedding "environment" information into the common "action" of characters to enrich the diversity of interactions.

#### WORK EXPERIENCE

## WhisperGames

Xiamen, China

Analyst Intern

Jun 2021 - Aug 2021

- Developed automation tools to provide more efficient localization solutions for some well-known text-heavy games, including *Disco Elysium* and *Baldur's Gate 3*.
- Crawled reviews of popular products and conduct LDA-based topic modeling to mine user preferences and assist game publishing decisions.

### HONORS AND AWARDS

Best Student in Computer Science, Southwest Jiaotong University

2022

Outstanding Undergraduate Final Thesis, Southwest Jiaotong University

2022

Comprehensive Academic Scholarship of 4 consecutive years, Southwest Jiaotong University

2018 - 2022

#### **SKILLS**

Programming and Tools

Python, R, Java, C/C++, MarkDown, Pytorch, NumPy, Scikit-learn, IATEX