

MVT

EC

Data Visualization Program-
ming Anton Bardera Data Visu-
alization Programming Anton
Bardera Data Visualization
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alization Programming Anton
Bardera Data Visualization

Visual Encoding

- The way in which data is mapped into visual structures, upon which we build the images on a screen
- Items or links are represented using **marks** or geometrical primitives
- The changes on the mark's appearance based on a data attribute are called **channels**

Channel = Visual Variable

Marks

- Marks for Items: basic geometric elements

- Points
- Lines
- Areas
- Volume: rarely used

➔ Points



➔ Lines

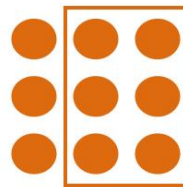


➔ Areas

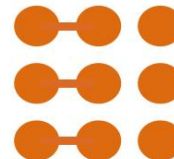


- Marks for Links

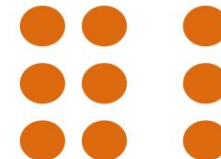
- Containment
- Connection
- Proximity



Containment



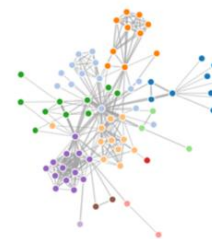
Connection



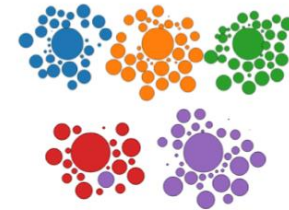
Proximity



Collins et al. 2009



D3.js Example



D3.js Example

Channels

- Control appearance proportional to or based on attributes

➞ Position

➞ Horizontal



➞ Vertical



➞ Both



➞ Color



➞ Shape



➞ Tilt



➞ Size

➞ Length



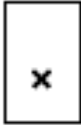
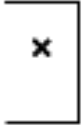


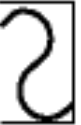









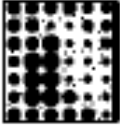


















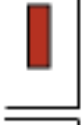






















➞ Area



➞ Volume





Bertin's Visual Attributes

LES VARIABLES DE L'IMAGE									
POINTS			LIGNES			ZONES			
XY 2 DIMENSIONS DU PLAN									
Z TAILLE									
VALEUR									
LES VARIABLES DE SÉPARATION DES IMAGES									
GRAIN									
COULEUR									
ORIENTATION									
FORME									

Visual attributes' effectiveness

➔ Magnitude Channels: Ordered Attributes

Position on common scale 

Position on unaligned scale 

Length (1D size) 

Tilt/angle 


Area (2D size) 

Depth (3D position) 

Color luminance 

Color saturation 

Curvature 


Volume (3D size) 

Most

Effectiveness

Least

➔ Identity Channels: Categorical Attributes

Spatial region 

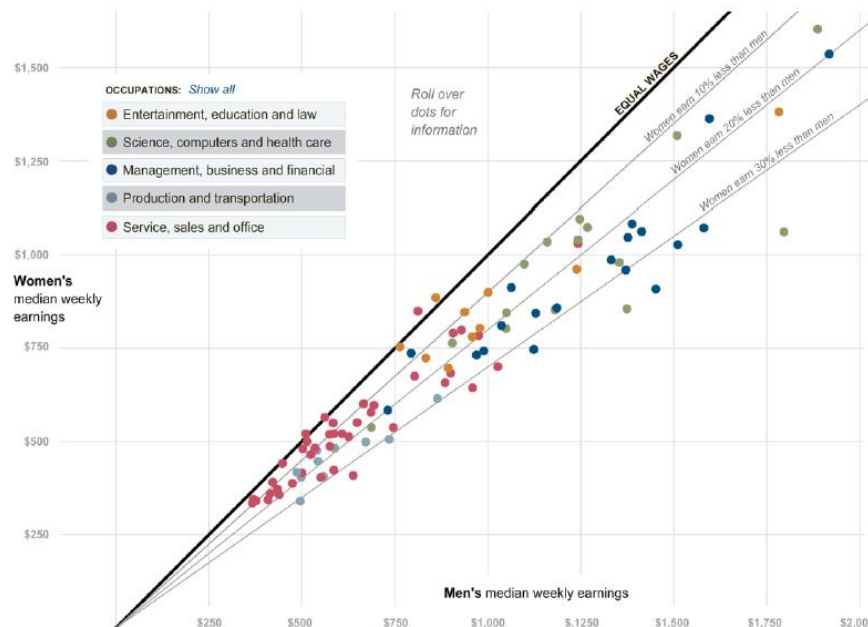
Color hue 

Motion 

Shape 

Position

- Strongest visual variable
- Suitable for all data types
- Problems:
 - Sometimes not available (spatial data)
 - Cluttering

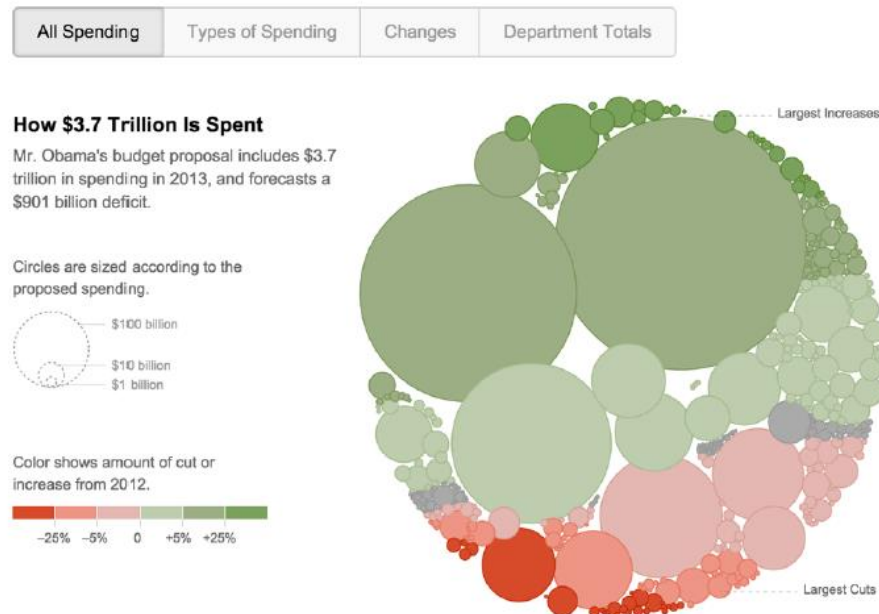


Length and Size

- Good for 1D, OK for 2D, Bad for 3D
- Easy to see whether one is bigger
- Aligned bars use position redundantly

Four Ways to Slice Obama's 2013 Budget Proposal

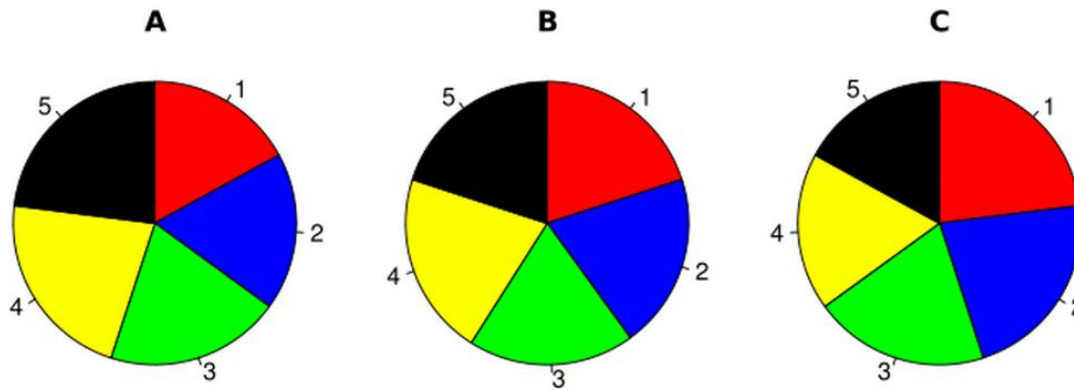
Explore every nook and cranny of President Obama's federal budget proposal.



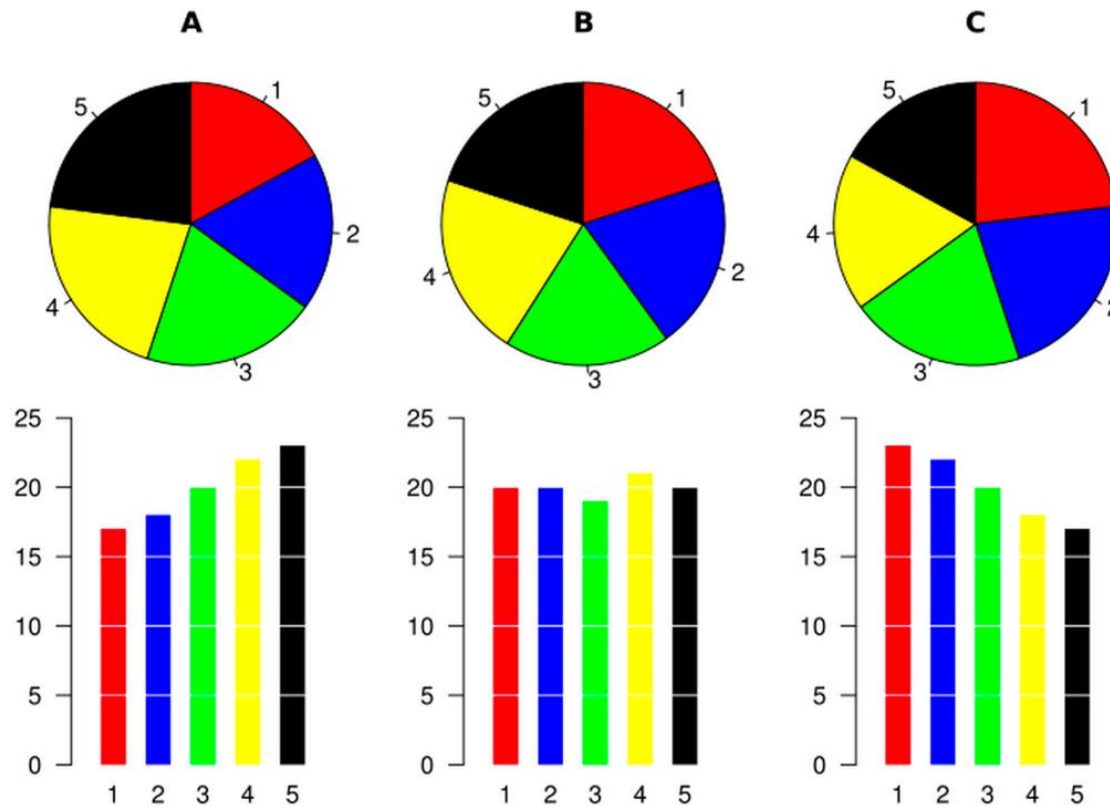
Angle and tilt

- OK for qualitative data
- Limited number of classes
- Difficult to compare
- Does not work for quantitative data!
- Pie charts are not recommended

Angle and tilt

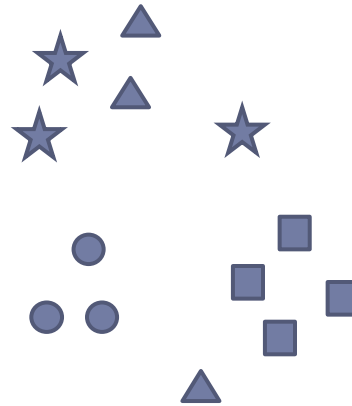


Angle and tilt



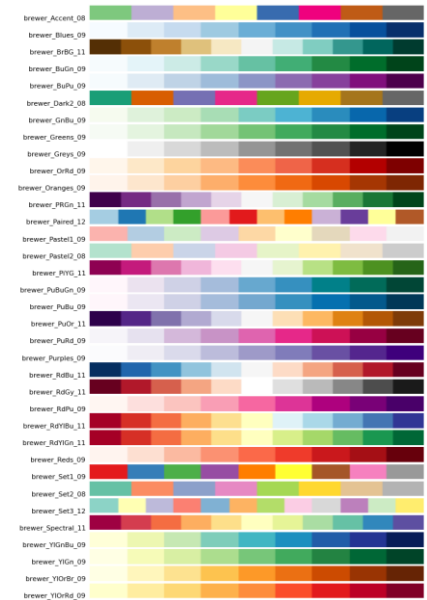
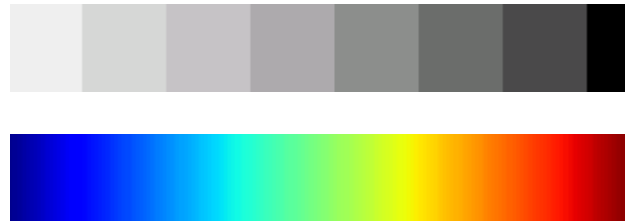
Shape

- Great to recognize many classes
- No grouping, ordering



Color

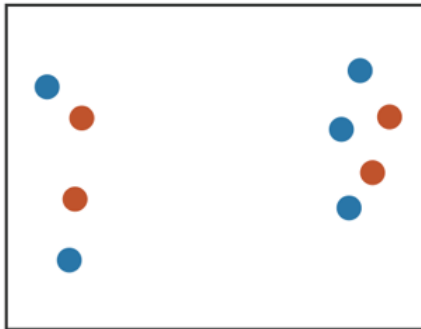
- Value/Luminance/Saturation
 - OK for quantitative data when length & size are used
 - Not very many shades recognizable
- Hue
 - Good for qualitative data
 - Limited number of classes/length
 - Does not work for quantitative data!



Separability of Attributes

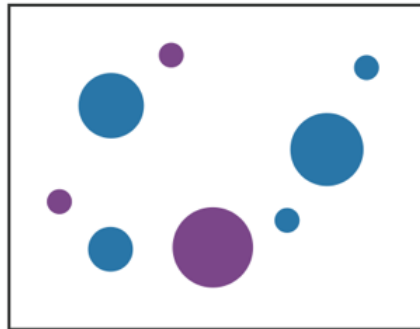
- Can we combine multiple visual variables?

Position
+ Hue (Color)



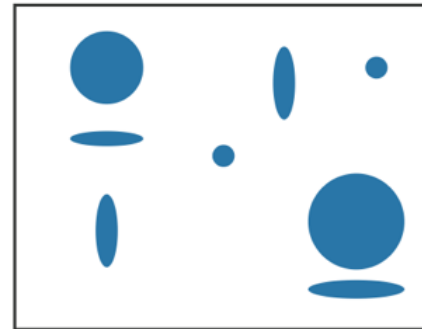
Fully separable

Size
+ Hue (Color)



Some interference

Width
+ Height



Some/significant
interference

Red
+ Green



Major interference