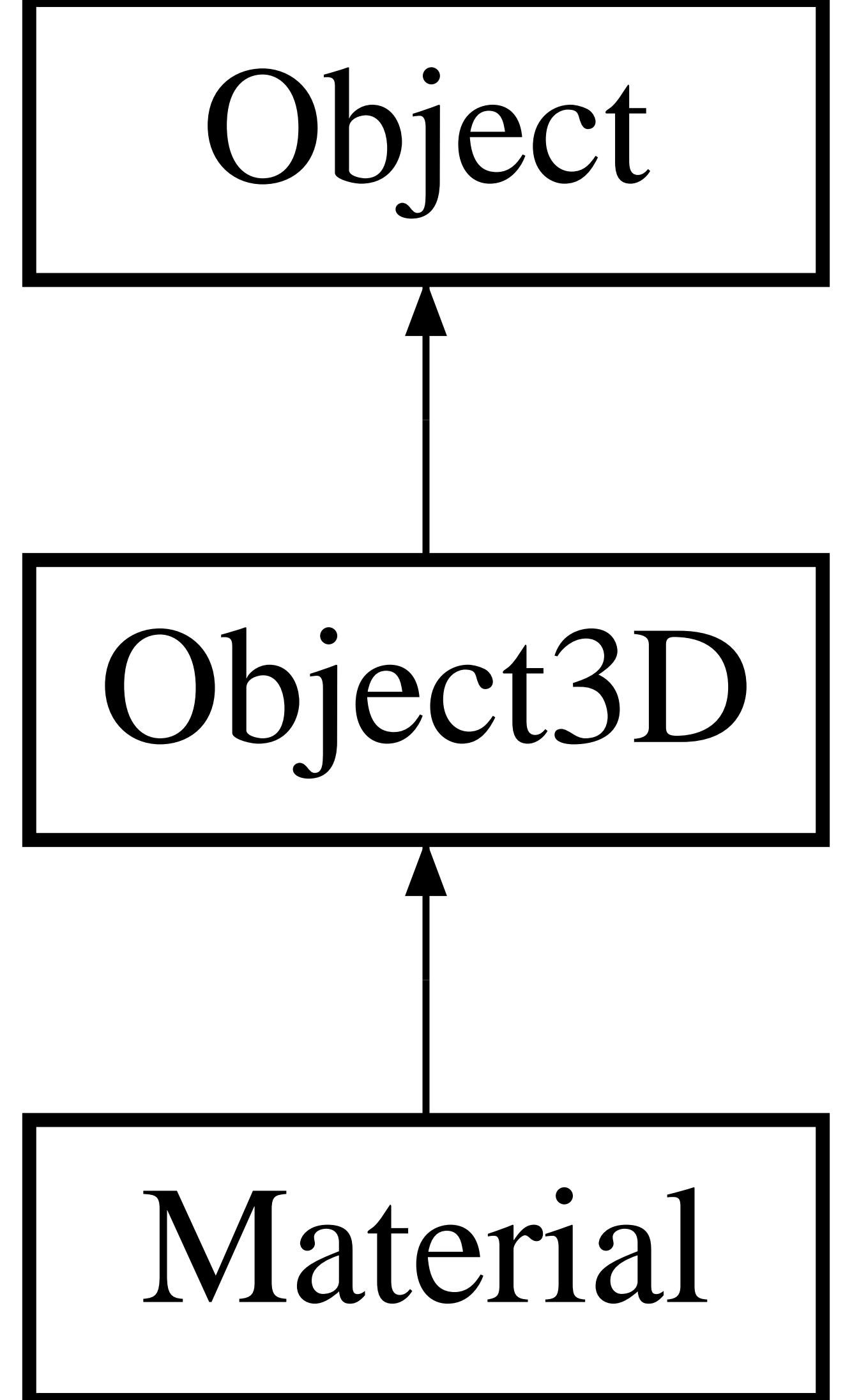


Object



```
graph BT; Image2D --> Object3D; Object3D --> Object
```

Object3D

Image2D