Ticket Booth

# **Table of Contents**

Welcome to the <b>Ticket Booth</b> !	2
Development Environment Setup	3
Streamlined Setup	3
Optional VIM and PostgreSQL Local Configuration	3
Running App Dependencies Installer	3
Starting the Rails Server	3
Running Tests and Linters	4
Additional Information	4
Optional Manual Setup	4
Manual 1: Services	4
Manual 2: Direnv Setup	4
Manual 3: NodeJS & Votal Setup.	5
Manual 3: Ruby Setup	5
Manual 4: Starting the Server	5
Tooling	6
Adding Site Admin	6
Generating Music Submissions List.	7
Adding Submissions to WordPress	7
API Documentation	9
Acknowledgements	10





# Welcome to the Ticket Booth!

The goal of the app is to make ticket and volunteer management for community events easier and automated.

## **Development Environment Setup**

The following walks through a local setup on OS-X M1.

## **Streamlined Setup**

If you installed Homebrew on your laptop, you should be able to boot the app.

#### Optional VIM and PostgreSQL Local Configuration

We provided a pretty comprehensive VIM configuration with auto-complete, as well as the psql configuration with a prompt and additional useful macros.

To install this, run

#### bin/install-dev-tooling

After that, your vim sessions will have auto-complete enabled, and your psql -U postgres sessions will have rich prompt.

### **Running App Dependencies Installer**

You can run the following setup script, but only on OS-X, to attempt a complete set up of the development environment, as well as the installation of the Rubies, Gems and Database:

#### bin/boot-up

This should install all of the Brew dependencies, start PostgreSQL, memcached, and install Ruby, Node, Yarn, Gems and Node packages.

### Starting the Rails Server

#### make dev

This actually starts Foreman via bundle exec foreman -f Procfile.dev — this is required to start CSS and JS just-in-time compilcation in addition to the Rails server.

The server will run on port 8080, and in development will hot swap any locally modified files, including CSS and JS.



Running rails s is no longer sufficient to start the application.

#### **Running Tests and Linters**

To verify that your local environment is working, run the following:

```
make ci
```

This will run DB Migrations, followed by RSpec, Rubocop, and ShellCheck.

#### **Additional Information**

We dedicated a separate document to the developer setup, which helps you get the application running locally.

Alternatively, keep reading for step-by-step manual instructions.

## **Optional Manual Setup**

If you prefer to run all the steps manually, then follow the guide below.

#### **Manual 1: Services**

Please make sure you have PostgreSQL and running locally, or install it via Homebrew:

```
brew install direnv

brew install postgresql@16
brew services postgresql@16 start

brew install memcached
brew services memcached start
```

### **Manual 2: Direnv Setup**

Before you can start the Ruby Server, you need to configure direnv so that the environment in the file .envrc is loaded on OS-X.

To do that follow the instructions for setting direnv on bash or zsh depending on what you are running. To find out, run echo \$SHELL.

After you setup the shell initialization file, restart your terminal or reload the shell configuration.

Once you are back in the project's folder, run:

```
eval "$(direnv hook ${SHELL/*\/})"
direnv allow .
```



This will load the environment variables from the .envrc file.

#### Manual 3: NodeJS & Votal Setup

Run the following to get Volta Node Manager working:

```
curl https://get.volta.sh | bash
volta install node@lts
volta install yarn
volta pin node yarn
```

Now your Node & Yarn should be installed.

#### **Manual 3: Ruby Setup**

```
# install brew from https://brew.sh
brew bundle 2>/dev/null

# ensure the following packages exist
brew install rbenv ruby-build direnv volta

eval "$(rbenv init -)"

rbenv install -s $(cat .ruby-version)
rbenv local $(cat .ruby-version)

bundle install -j 12
rails db:prepare
rails db:test:prepare

# Run Specs at the end
bundle exec rspec

# Run rubocop
bundle exec rubocop

# Run ShellCheck
bin/shchk
```

### Manual 4: Starting the Server

To start the server post-setup, run the following (NOTE: you must start the server via Foreman, since it also starts yarn tasks that monitor and dynamically recompile CSS and JS assets)

bundle exec foreman -f Procfile.dev

You can also use the Makefile:

```
make dev
```

Here is an example:

```
14:46:03 web.1
                                         started with pid 54273
started with pid 54274
 14:46:03 js.1
                                          started with pid 54275
14:46:03 browser.1
14:46:03 css.1
                                         started with pid 54276
                                      | [nodemon] 3.7.9 | [nodemon] to restart at any time, enter `rs` | [nodemon] watching path(s): app/assets/stylesheets/**/* | [nodemon] watching extensions: scss | [nodemon] starting `yarn build:css` | [nodemon] 3.1.8 | [nodemon] to restart at any time, enter `rs` | [nodemon] watching nath(s): anp/jayascript/**/*
14:46:03 css.1
14:46:03 css.1
                                      | [nodemon] watching path(s): app/javascript/**/*
| [nodemon] watching extensions: js
| [nodemon] starting `yarn build:js`
 |4:46:03 js.1
 4:46:03 js.1
|4:46:03 js.1
                                     | app/assets/builds/application.js
| app/assets/builds/popovers.js
| app/assets/builds/add_jquery.js
| app/assets/builds/ticket_requests.js
                                                                                                                                     241.0kb
240.5kb
 14:46:03 js.1
                                                                                                                                       3.0kb
14:46:03 js.1
14:46:03 js.1
                                      | app/assets/builds/datepicker.js
                                                                                                                                          47b
45b
                                      app/assets/builds/payments.js
                                     app/assets/builds/application.js.map
app/assets/builds/popovers.js.map
app/assets/builds/add_jquery.js.map
14:46:03 js.1
14:46:03 js.1
                                                                                                                                     461.4kb
                                            app/assets/builds/ticket_requests.js.map
                                           app/assets/builds/datepicker.js.map
app/assets/builds/payments.js.map
14:46:03 js.1
14:46:03 js.1
                                       | ≠ Done in 36ms
 14:46:03 js.1
 14:46:03 js.1
                                           [nodemon] clean exit - waiting for changes before restart
                                       | DEBUGGER: Debugger can attach via UNIX domain socket (/var/folders/jq/853fg3814rs6xx_zxk9sgsv40000gn/T/rdbg-501/rdbg-54273)
| Processing app/assets/builds/application.css...
14:46:04 web.1
14:46:05 css.1
                                         Finished app/assets/builds/application.css in 173 ms
                                     | [nodemon] clean exit - waiting for changes before restart
| ⇒ Booting Puma
| ⇒ Rails 7.1.3.2 application starting in development
| ⇒ Run 'bin/rails server --help' for more startup options
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| Puma starting in cluster mode...
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Puma version: 6.4.2 (ruby 3.2.3-p157) ("The Eagle of Durango")
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Max threads: 1
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Max threads: 1
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Environment: development
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Master PID: 54273
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Morkers: 1
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Restarts: (✔) hot (★) phased
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Restarts: (✔) hot (★) phased
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Listening on http://127.0.0.1:3000
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Listening on http://127.0.0.1:3000
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Listening on http://127.0.0.1:32123
| DEBUGGER[bin/rails#54354]: Debugger can attach via UNIX domain socket (/var/folders/jq/853fg3814rs6xx_zxk9sgsv4000gn/T/rdbg-501/rdbg-54273)
| 54273 | 2024-04-20 14:46:06 -0700 : | puma| * Worker 0 (PID: 54354) booted in 0.0s, phase: 0
 14:46:05 css.1
                                       | [nodemon] clean exit - waiting for changes before restart
14:46:05 web.1
14:46:06 web.1
14:46:06 web.1
14:46:06 web.1
 14:46:06 web.1
14:46:06 web.1
14:46:06 web.1
14:46:06 web.1
14:46:06 web.1
                                      | 54273 | 2024-04-20 14:46:06 -0700 : |puma| - Worker 0 (PID: 54354) booted in 0.0s, phase: 0 | Started GET "/" for ::1 at 2024-04-20 14:46:13 -0700
14:46:06 web.1
14:46:13 web.1
                                            ActiveRecord::SchemaMigration Load (1.3ms) SELECT "schema_migrations"."version" FROM "schema_migrations" ORDER BY "schema_migrations"."version"
                                       | Processing by HomeController#index as HTML | User Load (2.0ms) SELECT "users".* FROM "users" WHERE "users"."id" = $1 ORDER BY "users"."id" ASC LIMIT $2 [["id", 1], ["LIMIT", 1]]
 14:46:13 web.1
                                            4 app/controllers/home_controller.rb:5:in `index'
Event Load (0.8ms) SELECT "events".* FROM "events" ORDER BY "events"."id" DESC LIMIT $1 [["LIMIT", 1]]
14:46:13 web.1
                                             4 app/controllers/home_controller.rb:6:in `index
14:46:13 web.1
                                             SiteAdmin Load (1.5ms) SELECT "site_admins".* FROM "site_admins" WHERE "site_admins"."user_id" = $1 LIMIT $2 [["user_id", 1], ["LIMIT", 1]]  
4 app/models/user.rb:96:in `site_admin?'
```

### **Tooling**

#### **Adding Site Admin**

When the database is completely blank, the first step is to create the initial account. Lets say you registered as 'kig@fnf.org':

The second step is to make that person a site admin:

```
RAILS_ENV=production
bin/site-admin add kig@fnf.org

# Or, to remove site admin from a given user:
bin/site-admin remove kig@fnf.org
```

#### **Generating Music Submissions List**

The repo contains a convenient script for generating HTML to embed into the Wordpress site, using a CSV generated out of Google Spreadsheet collected using Google Forms.

The CSV must contain three columns and a header row:

- DJ Name
- Full Name
- Set URL

To generate the HTML (we'll use the CSV file checked into the fixtures):

```
# eg, using the fixture file:
$ bin/music-submission-links spec/fixtures/chill_sets.csv > chill_set.html

# or, to include the simple CSS into the header:
$ bin/music-submission-links spec/fixtures/chill_sets.csv --simple-css > chill_set.html
open chill_set.html
```



If you add --simple-css to the arguments, the generated HTML will include <head> element with the Simple CSS Stylesheet. Do not use this flag if you plan to paste the output into the WordPress text box. Use this flag if you simply want to verify the resulting HTML in a browser by running open chill\_set.html.

To verify that the script is working and generating correct HTML, you might want to install a handy tool called bat, eg using Homebrew on Mac OS-X:

```
$ brew install bat
$ bin/music-submission-links spec/fixtures/chill_sets.csv | bat
```

#### **Adding Submissions to WordPress**

Now you can open WordPress, create a two-column layout on the submissions page and paste the

contents into one of the two columns, typically:

- 1. Night time / Peak Hour
- 2. Chill / Daytime

First, let's copy the resulting HTML into clipboard:

\$ bin/music-submission-links chill\_sets.csv | pbcopy

Now we can paste it into WordPress directly.

## **API Documentation**

Yard-generated documentation is available via running:

\$ bundle exec rake doc

# this will automatically open the index.html

# Acknowledgements

This app is formerly known as **Helping Culture**, which in turn was originally conceived and inspired by Tracy Page.

This project was originally written by Shane de Silva.

It is currently maintained by the FnF org, and within it specifically

- Konstantin Gredeskoul for any application issues,
- Mike Matera for any issues related to deployment to the Google Public Cloud.
- Matt Levy for development, coordination and project management.

Please use labels to tag any reported issues.