# **Facundo Perez**

### Buenos Aires, Argentina

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### **ABOUT ME**

I'm a product-focused Full Stack & Mobile Developer with 8+ years of experience building scalable applications with a deep expertise in products zero-to-one. I'm also an startup lover, with a handful set of soft-skills to handle pressure, volatility and high-paced environment. My goal is joining a company with a strong long-term growth vision, that values the effort and dedication of its team, and where there is a reciprocal commitment to achieving ambitious goals.

#### **EXPERIENCE**

## Tech Lead & Mobile Developer

*Argentina* 2024-2025

Mahisoft Inc

- Led a team of three engineers to build a 0-1 product that helped users lend/borrow money from their close friends/family. This involved working with camera, push-notifications, accept/reject like features, onboarding product testing, and owning the entire product pipeline.
- Configured third-party services, such as, Fastlane, Firebase, Sentry, AWS, as well as Google Play Store and Apple Store Connect.
- Configured Github Actions to run CI/CD, in both, mobile and api repositories to run, tests and deployments.
- Led product A/B testing, analyzing user's feedback and needs and transforming them into a backlog of, features, bugs and wishes to clarify roadmap and give users top-notch features quicker.
- Improved team working peace by identifying bottle-necks in sprints, such as blocking tasks (i.e: UI missing), resulting in 20% faster working peace on the following months.

# **Tech Lead & Mobile Developer**

*Argentina* 2023-2024

Clubnito

- Led the hiring process, by conducting both behavioral interviews as well as tech interviews and onboarding.
- Led the team of three engineers to build a 0-1 product that allow users to connect with friends and create anonymous real-time chat rooms where they could, send text messages, audios, videos, send likes and replies.
- Configured third-party services, such as, Fastlane, Firebase, Sentry, AWS, as well as Google Play Store and Apple Store Connect.
- I built the infrastructure for handling real-time chats, this involved websockets, redis pub/sub, and sqs queue to handle async tasks. This infra was prepared to manage +1M concurrent online users.

### **SKILLS**

React, React Native, NextJs, Redux, Zustand, NodeJs, NestJs, Express, Python, FastAPI, AWS, Docker

### **PROJECTS**

Presenz.app Current

As a former amateur basketball player I'm part of tons of groups in different apps and all of them lacks features for managing event's presence. That's what Presenz.app is solving, gathering people nice and easy.

### **EDUCATION**

### UTN (Technical National University), Argentina

2014-2022

Software Engineering

Last updated: 2025-09-24 Facundo Perez