oculus / conn3ct

dev hospitality

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus / conn3ct

executive BR 210E

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus / conn3ct

executive BR 210F

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus / conn3ct

executive BR 210G

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus/conn3ct

executive BR 210H

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus/conn3ct

community stage

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus / conn3ct

demos / hall 1

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus / conn3ct

registration

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus / conn3ct

grand ballroom 220A

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus / conn3ct

grand ballroom 220B

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

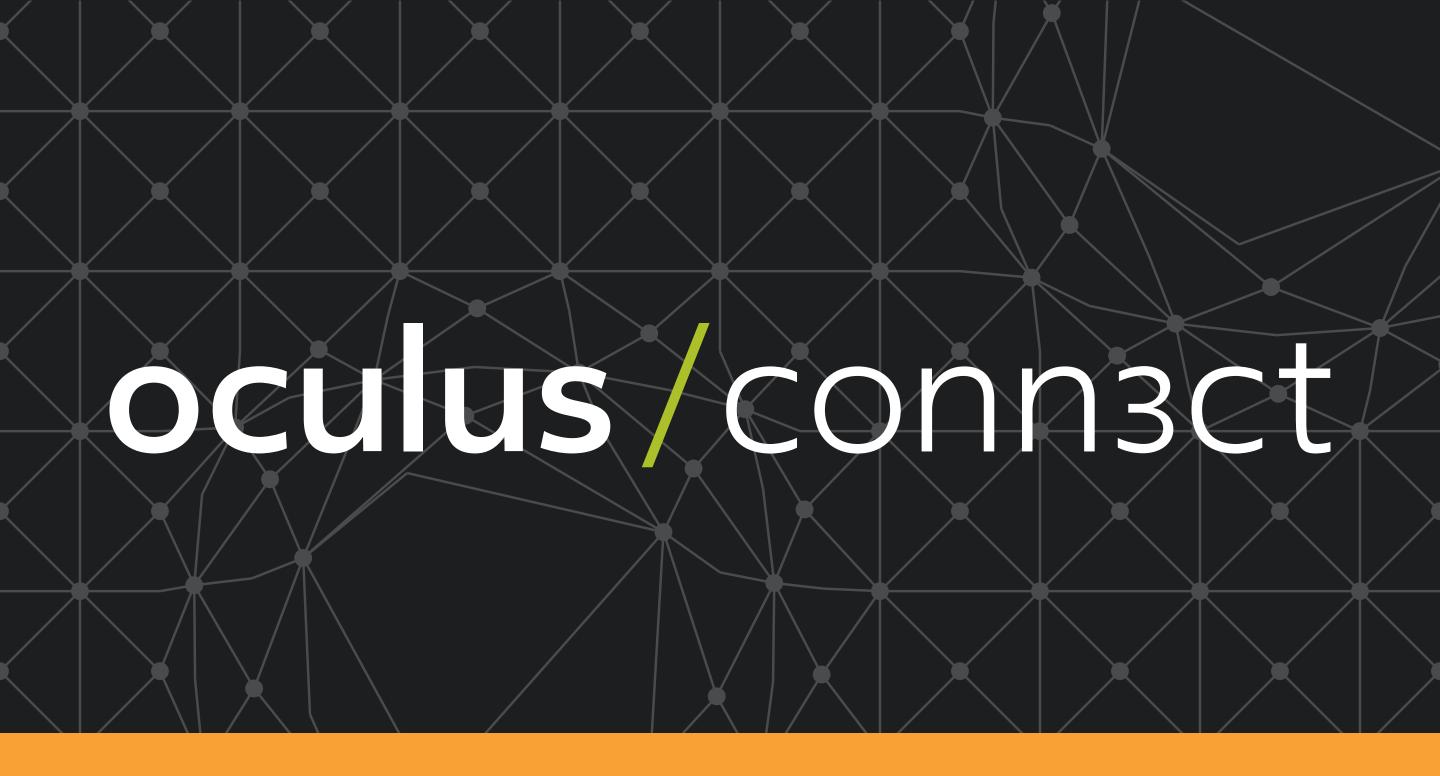Designing Touch
6:00pm - 7:00pm

oculus / conn3ct

grand ballroom 220A

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm

oculus/conn3ct

meeting rooms

Minecraft:
Breaking the rules of VR
2:00pm - 3:00pm

Under the hood of the Rift SDK:
Building for Touch
4:40pm - 5:40pm

Designing Touch
6:00pm - 7:00pm