Name: **Austina Wang**

Email: **austinajwang@gmail.com**

Personal Bio: **Austina is an immersive tech artist and developer. She is a current film student specializing in VR applications, with a background in 3D modeling and scripting.**
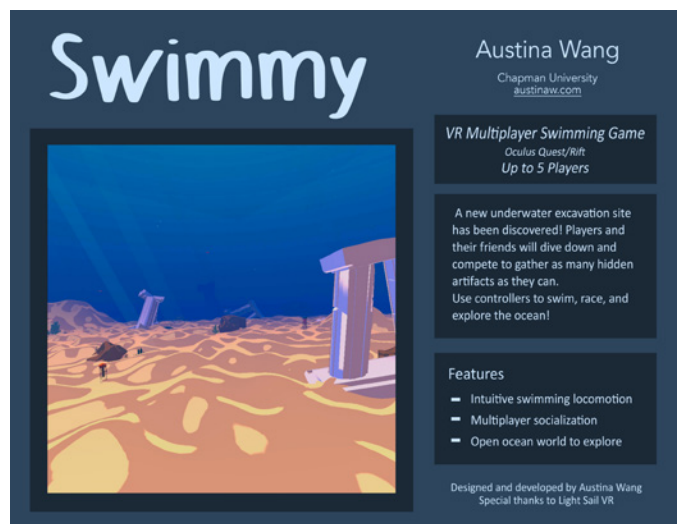
Personal Website: **www.austinaw.com**

Social Media: **LinkedIn www.linkedin.com/in/austinawang/**

Project Title: **Swimmy**

About the Submission:

Swimmy is a multiplayer VR game.

Players use controllers to swim, race, and explore the ocean, and compete against friends to gather as many artifacts as they can.

Features:

- Intuitive swimming locomotion
- Multiplayer socialization
- Open ocean world to explore

For Oculus Quest and Rift

Tools: Unity, Normcore

This project was developed independently and mentored by the team at Light Sail VR.