# Dockercon 2017 Networking Workshop

Mark Church, Technical Account Manager @ Docker

Lorenzo Fontana, Docker Captain

Nico Kabar, Solutions Architect @ Docker



# Agenda

- Container Network Model
- Docker Networking Fundamentals
- 3. Bridge Driver
- 4. Overlay Driver
- MACVLAN Driver
- 6. Network Services (Internal Load Balancing, Service Discovery)
- Ingress Load Balancing
- 8. Docker Network Troubleshooting



# Logistics

- Logging in to lab environment
  - 2 Docker Instances: node0, node1
  - Username: ubuntu
  - Password: D0ckerCon2017
- Slack Channel:
- Survey



# The Container Network Model (CNM)

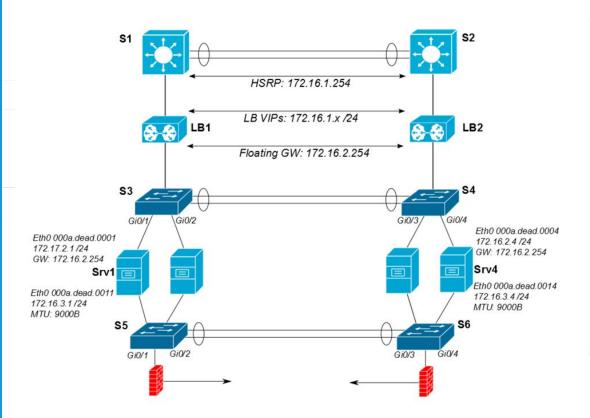


### **Networking is hard!**

Distributed in nature

 Many discrete components that are managed and configured differently

 Services that need to be deployed uniformly across all of these discrete components





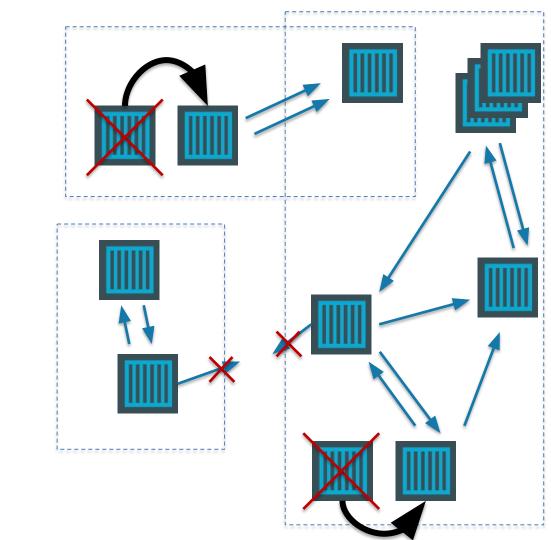
## **Enter containers** ....

 100s or 1000s of containers per host

Containers that exist for minutes or months

 Microservices distributed across many more hosts (>>> E-W traffic)

... this is worse.



## Docker Networking Design Philosophy

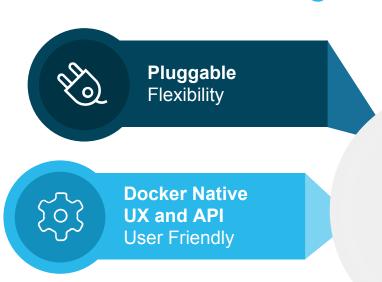
**Put Users First** Developers and Operations

Plugin API Design

Batteries included but removable



## **Docker Networking Goals**



**Distributed**Scalability +
Performance

Highly-Available

docker



Out-of-the-Box
Support with
Docker Datacenter

**Decentralized** 



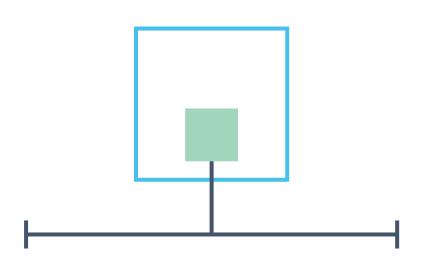
**Cross-platform** 

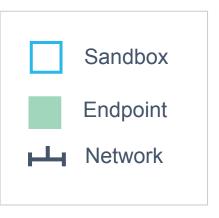




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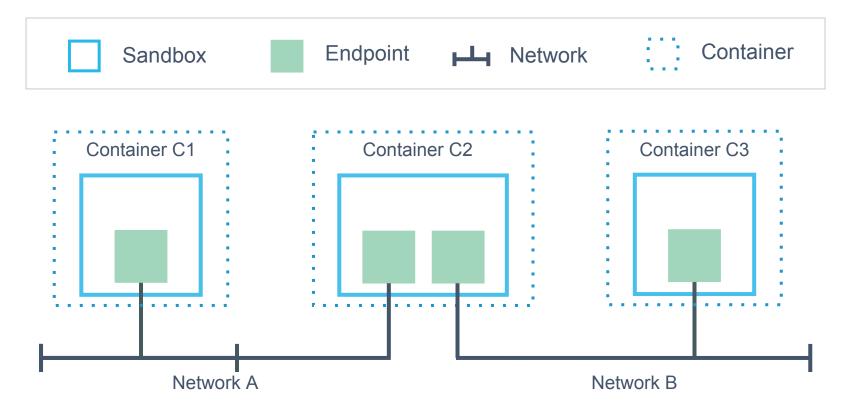
# Container Network Model (CNM)





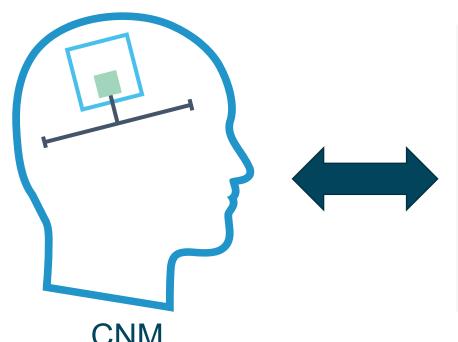


## Containers and the CNM



### What is Libnetwork?

#### Libnetwork is Docker's native implementation of the CNM

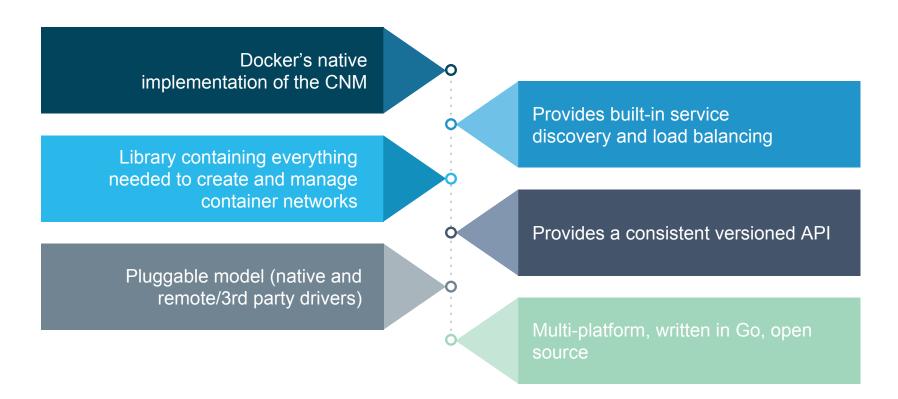


```
func main() {
   if reexec.Init() {
        return
   // Select and configure the network driver
   networkType := "bridge"
   // Create a new controller instance
   driverOptions := options.Generic{}
   genericOption := make(map[string]interface{})
   genericOption[netlabel.GenericData] = driverOptions
   controller, err := libnetwork.New(config.OptionDriver
   if err != nil {
        log.Fatalf("libnetwork.New: %s", err)
```

#### Libnetwork



### What is Libnetwork?





### Libnetwork and Drivers

Libnetwork has a pluggable driver interface

Drivers are used to implement different networking technologies

Built-in drivers are called <u>local drivers</u>, and include: bridge, host, overlay, MACVLAN

3rd party drivers are called remote drivers, and include: Calico, Contiv, Kuryr, Weave...

Libnetwork also supports pluggable IPAM drivers

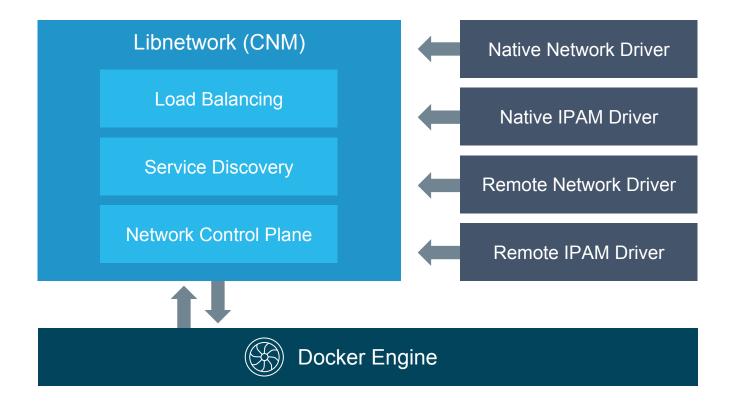


# **Show Registered Drivers**

```
$ docker info
Containers: 0
 Running: 0
 Paused: 0
 Stopped: 0
Images: 2
<snip>
Plugins:
 Volume: local
 Network: null bridge host overlay
```

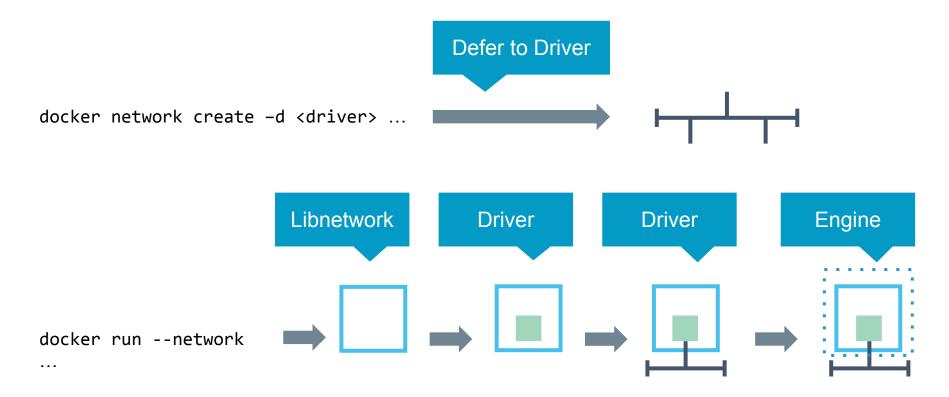


## Libnetwork Architecture





## **Networks and Containers**





# **Detailed Overview: Summary**

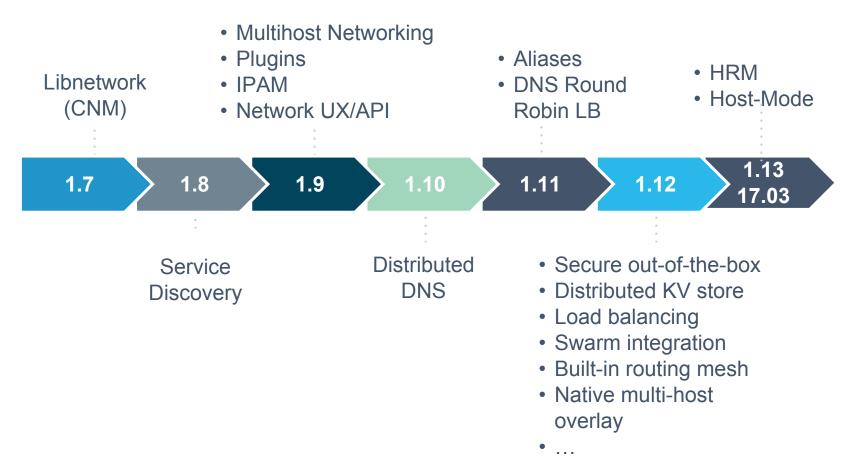
- The CNM is an open-source container networking specification contributed to the community by Docker, Inc.
- The CNM defines sandboxes, endpoints, and networks
- Libnetwork is Docker's implementation of the CNM
- Libnetwork is extensible via pluggable drivers
- Drivers allow Libnetwork to support many network technologies
- Libnetwork is cross-platform and open-source

The CNM and Libnetwork **simplify** container networking and improve **application portability** 



# **Docker Networking Fundamentals**







# **Docker Networking on Linux**

- The Linux kernel has extensive networking capabilities (TCP/IP stack, VXLAN, DNS…)
- Docker networking utilizes many Linux kernel networking features (network namespaces, bridges, iptables, veth pairs...)
- Linux bridges: L2 virtual switches implemented in the kernel
- Network namespaces: Used for isolating container network stacks
- veth pairs: Connect containers to container networks
- iptables: Used for port mapping, load balancing, network isolation...



# Docker Networking *is* Linux (and Windows) Networking

Host **User Space VXLAN** Kernel Docker Engine iptables **IPVS** TCP/IP veth Devices eth0 eth1



# Docker Networking on Linux and Windows

#### Linux

Network Namespace

Linux Bridge

Virtual Ethernet Devices

IP Tables

## **Windows**

Network Compartments

VSwitch

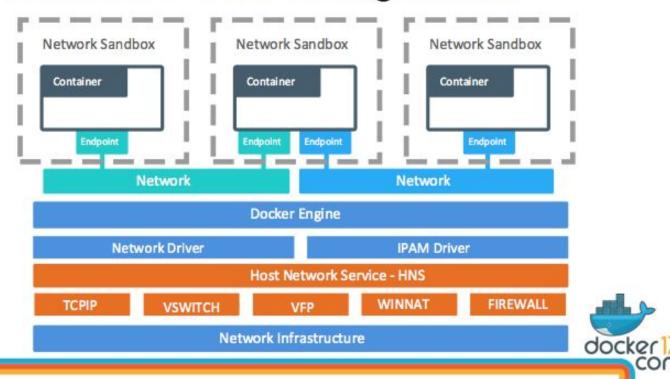
Virtual nics

Firewall & VFP Rules



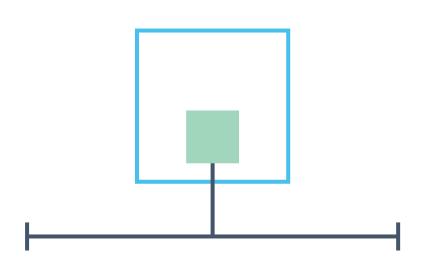
# **Docker Windows Networking**

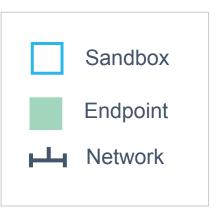
## Container Networking Model



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# Container Network Model (CNM)

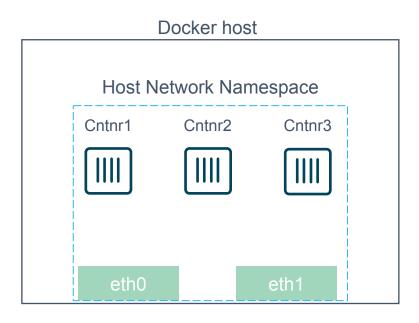






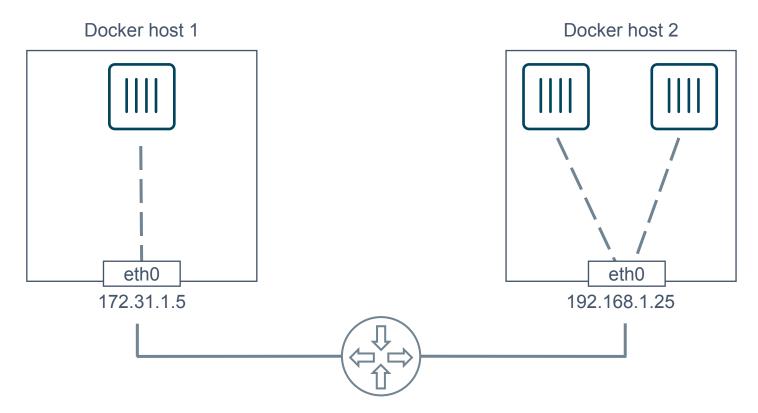
# Linux Networking with Containers

- Namespaces are used extensively for container isolation
- Host network namespace is the default namespace
- Additional network namespaces are created to isolate containers from each other





## **Host Mode Data Flow**





# Demo: Docker Networking Fundamentals



# Lab Section 1



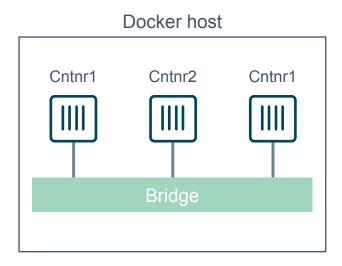
# Bridge Driver



# What is Docker Bridge Networking?

#### Single-host networking!

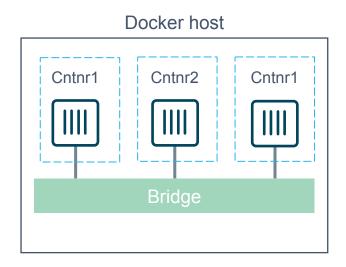
- Simple to configure and troubleshoot
- Useful for basic test and dev





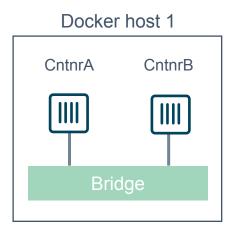
# What is Docker Bridge Networking?

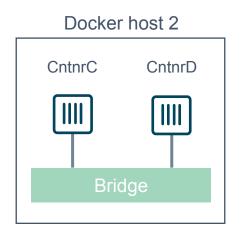
- Each container is placed in its own network namespace
- The bridge driver creates a bridge (virtual switch) on a single Docker host
- All containers on this bridge can communicate
- The bridge is a private network restricted to a single Docker host

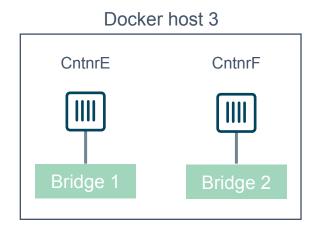




## What is Docker Bridge Networking?





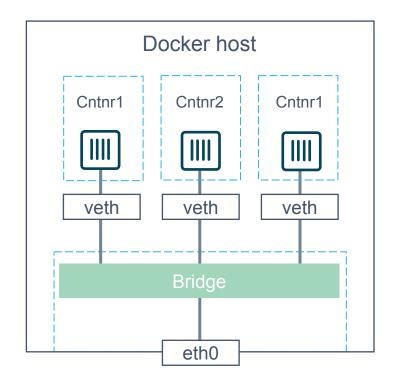


Containers on different bridge networks cannot communicate



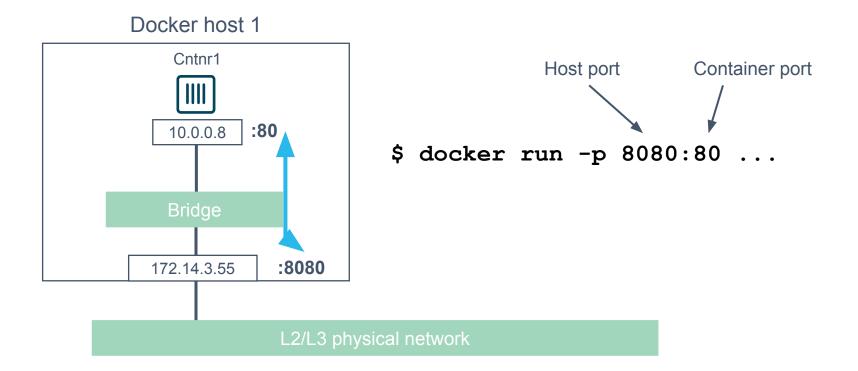
# Bridge Networking in a Bit More Detail

- The bridge created by the bridge driver for the pre-built bridge network is called docker0
- Each container is connected to a bridge network via a veth pair which connects between network namespaces
- Provides single-host networking
- External access requires port mapping



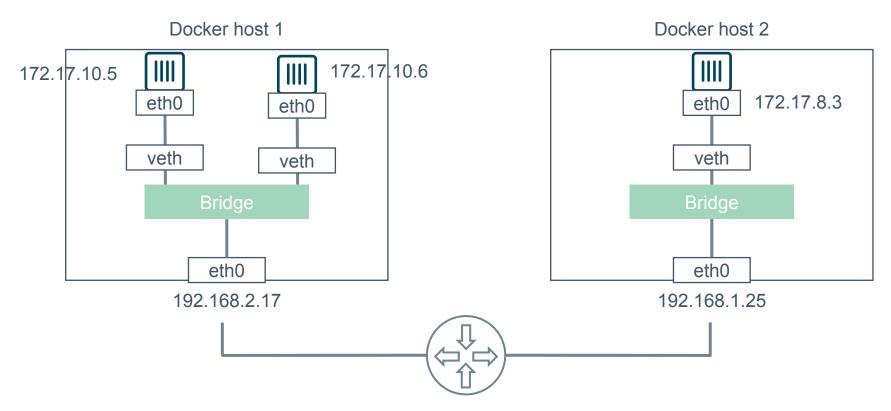


# Docker Bridge Networking and Port Mapping





# **Bridge Mode Data Flow**



# Demo

BRIDGE



## Lab Section 2

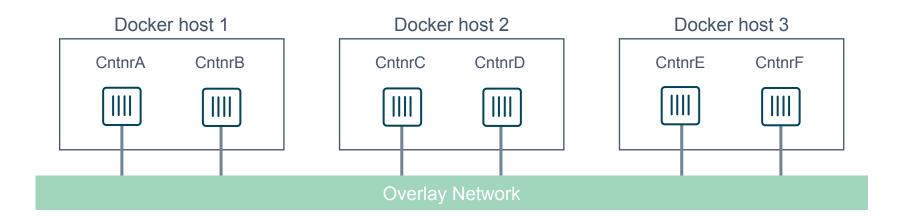


# Overlay Driver



#### What is Docker Overlay Networking?

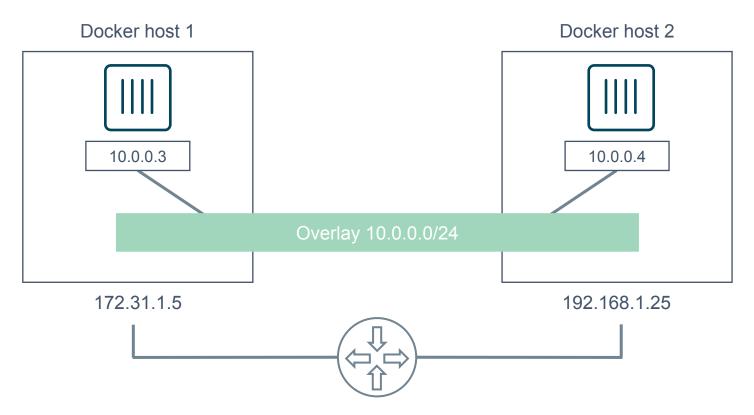
The overlay driver enables simple and secure multi-host networking



All containers on the **overlay** network can communicate!

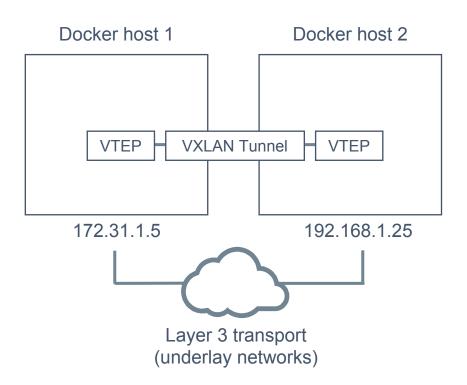


#### Building an Overlay Network (High level)



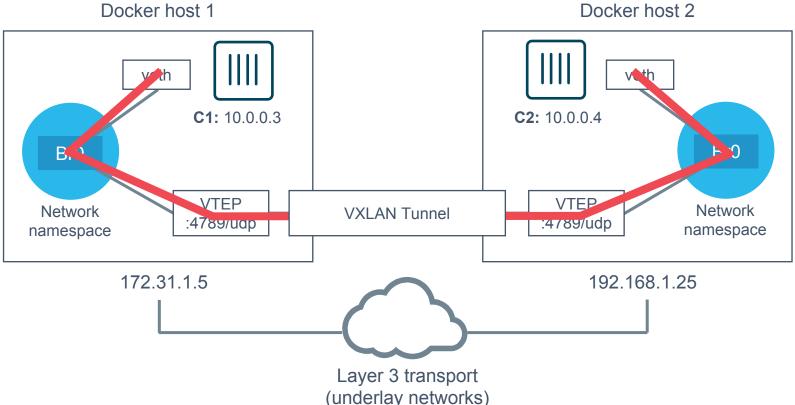
#### **Docker Overlay Networks and VXLAN**

- The overlay driver uses VXLAN technology to build the network
- A VXLAN tunnel is created through the underlay network(s)
- At each end of the tunnel is a VXLAN tunnel end point (VTEP)
- The VTEP performs encapsulation and de-encapsulation
- The VTEP exists in the Docker Host's network namespace



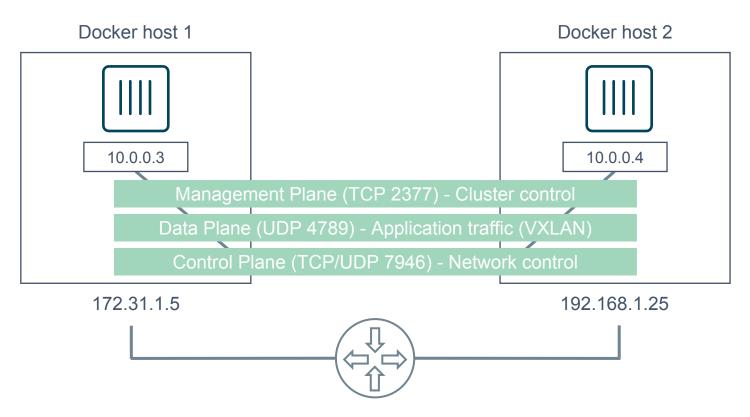


#### Building an Overlay Network (more detailed)



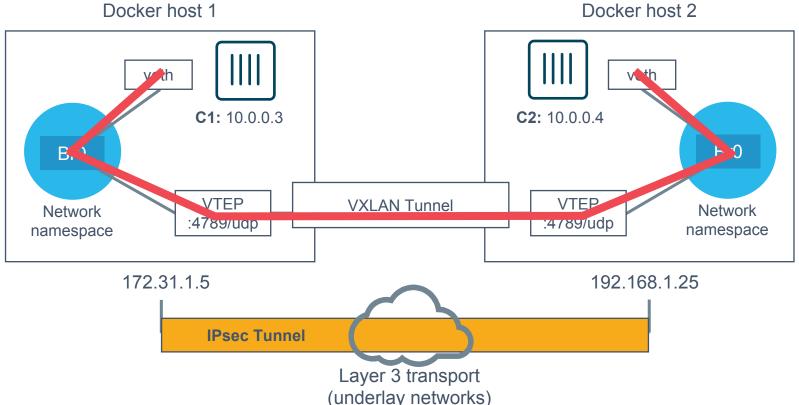


#### **Overlay Networking Ports**





#### Overlay Network Encryption with IPSec





#### Overlay Networking Under the Hood

- Virtual eXtensible LAN (VXLAN) is the data transport (RFC7348)
- Creates a new L2 network over an L3 transport network
- Point-to-Multi-Point tunnels
- VXLAN Network ID (VNID) is used to map frames to VLANs
- Uses Proxy ARP
- Invisible to the container
- The docker\_gwbridge virtual switch per host for default route
- Leverages the distributed KV store created by Swarm
- Control plane is encrypted by default
- Data plane can be encrypted if desired



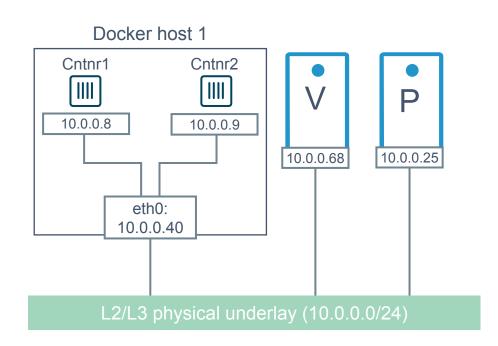
# Demo OVERLAY



## **MACVLAN** Driver



- A way to attach containers to existing networks and VLANs
- Ideal for apps that are not ready to be fully containerized
- Uses the well known MACVLAN Linux network type



A way to connect containers to virtual and physical machines on existing networks and VLANs

Parent interface has to be connected to physical underlay

Sub-interfaces used to trunk 802.1Q VLANs

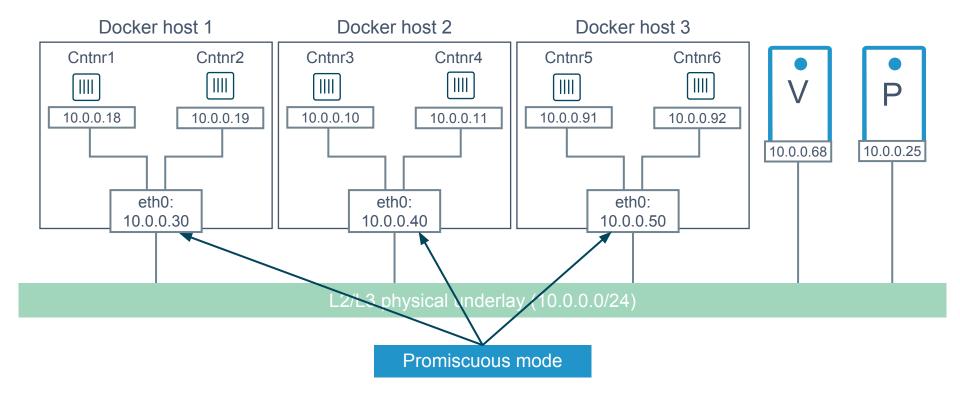
Each container gets its own MAC and IP on the underlay network

Each container is visible on the physical underlay network

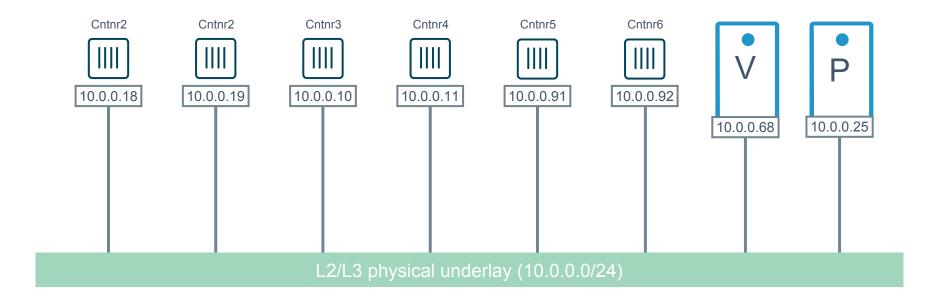
Gives containers direct access to the underlay network without port mapping and without a Linux bridge

Requires **promiscuous mode** 



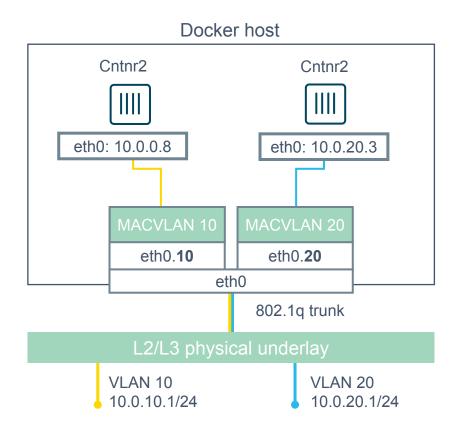






#### **MACVLAN** and Sub-interfaces

- MACVLAN uses sub-interfaces to process 802.1Q VLAN tags.
- In this example, two sub-interfaces are used to enable two separate VLANs
- Yellow lines represent VLAN 10
- Blue lines represent VLAN 20





#### **MACVLAN Summary**

- Allow containers to be plumbed into existing VLANs
- Ideal for integrating containers with existing networks and apps
- High performance (no NAT or Linux bridge...)
- Every container gets its own MAC and routable IP on the physical underlay
- Uses sub-interfaces for 802.1q VLAN tagging
- Requires promiscuous mode!



# Demo MACVLAN



#### **Use Cases Summary**

- The bridge driver provides simple single-host networking
  - Recommended to use another more specific driver such as overlay,
     MACVLAN etc...
- The overlay driver provides native out-of-the-box multi-host networking
- The MACVLAN driver allows containers to participate directly in existing networks and VLANs
  - Requires promiscuous mode
- Docker networking will continue to evolve and add more drivers and networking use-cases



## Docker Network Services

SERVICE REGISTRATION, SERVICE DISCOVERY, AND LOAD BALANCING



#### What is Service Discovery?

The ability to discover services within a Swarm

Every **service** registers its name with the Swarm

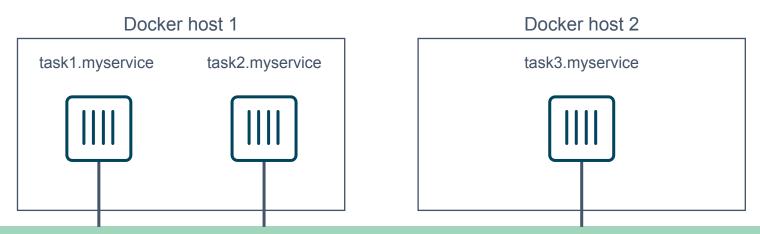
Clients can lookup service names

Every **task** registers its name with the Swarm

Service discovery uses the DNS resolver embedded inside each container and the DNS server inside of each Docker Engine



#### Service Discovery in a Bit More Detail



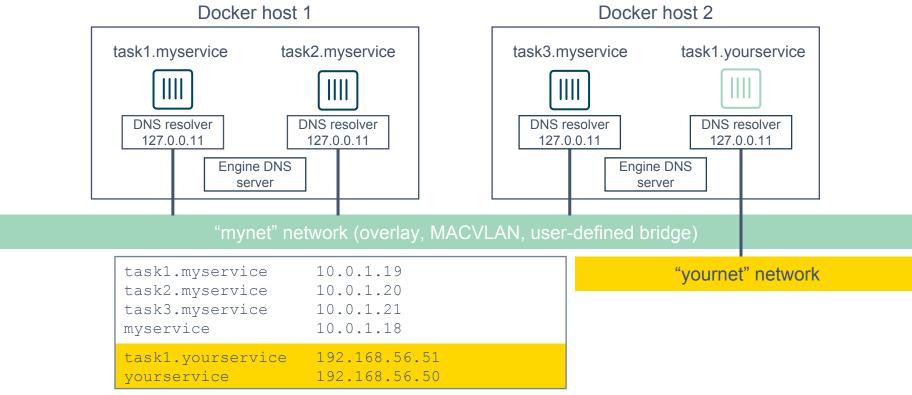
"mynet" network (overlay, MACVLAN, user-defined bridge)

task1.myservice	10.0.1.19
task2.myservice	10.0.1.20
task3.myservice	10.0.1.21
myservice	10.0.1.18

Swarm DNS (service discovery)



## Service Discovery in a Bit More Detail



Swarm DNS (service discovery)



## Service Virtual IP (VIP) Load Balancing

- Every service gets a VIP when it's created
  - This stays with the service for its entire life
- Lookups against the VIP get load-balanced across all healthy tasks in the service
- Behind the scenes it uses Linux kernel IPVS to perform transport layer load balancing
- docker inspect <service> (shows the service VIP)





#### Service Discovery Details

Resolution is

network-scoped

Service and task registration is automatic and dynamic

Name-IP-mappings stored in the Swarm KV store

Container DNS and Docker Engine DNS used to resolve names

- Every container runs a local DNS resolver (127.0.0.1:53)
- Every Docker Engine runs a DNS service



Q&A



# Demo

SERVICE DISCOVERY



# Load Balancing External Requests

**ROUTING MESH** 



#### What is the Routing Mesh?

Native load balancing of requests coming from an external source

Services get published on a single port across the entire Swarm

Incoming traffic to the published port can be handled by all Swarm nodes

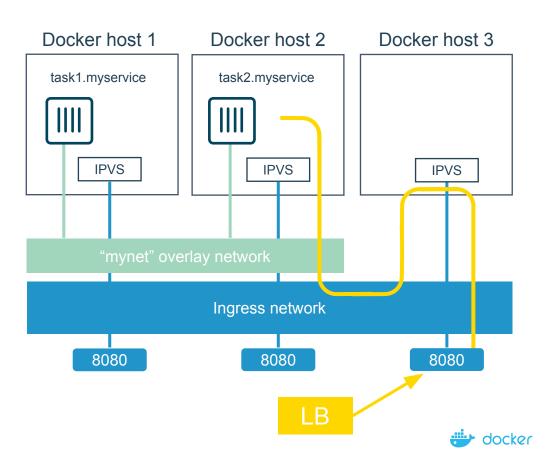
A special overlay network called "Ingress" is used to forward the requests to a task in the service

Traffic is internally load balanced as per normal service VIP load balancing



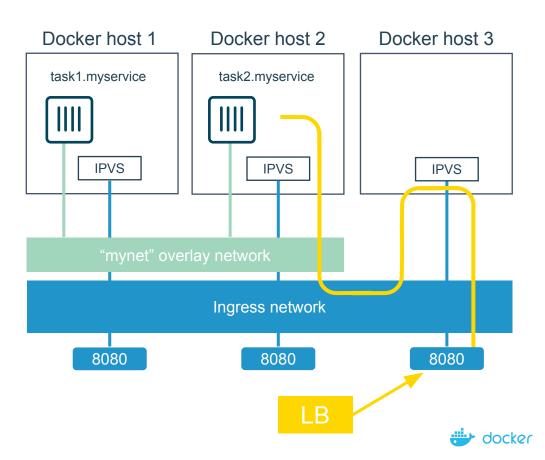
#### Routing Mesh Example

- Three Docker hosts
- 2. New service with 2 tasks
- 3. Connected to the **mynet** overlay network
- 4. Service published on port 8080 swarm-wide
- 5. External LB sends request to Docker host 3 on port 8080
- Routing mesh forwards the request to a healthy task using the ingress network

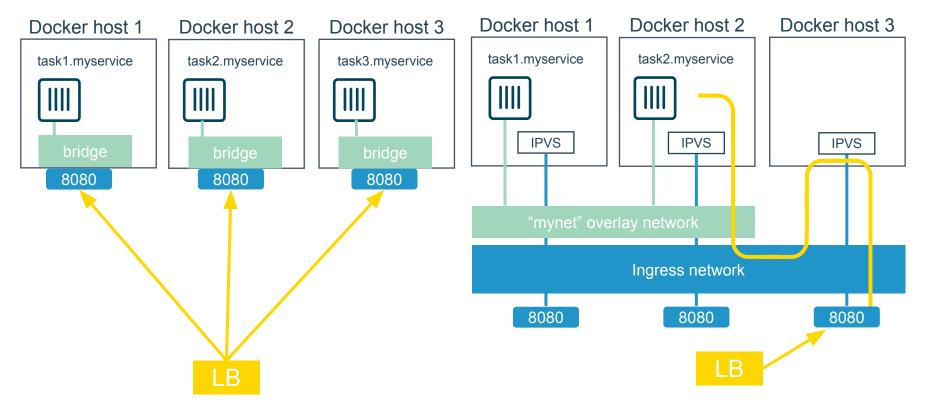


#### Routing Mesh Example

- Three Docker hosts
- 2. New service with 2 tasks
- 3. Connected to the **mynet** overlay network
- 4. Service published on port 8080 swarm-wide
- 5. External LB sends request to Docker host 3 on port 8080
- 6. Routing mesh forwards the request to a healthy task using the ingress network



## Host Mode vs Routing Mesh





# Demo

**ROUTING MESH** 



# HTTP Routing Mesh (HRM) with Docker Datacenter

APPLICATION LAYER LOAD BALANCING (L7)



## What is the HTTP Routing Mesh (HRM)?

Native application layer (L7) load balancing of requests coming from an external source



Load balances traffic based on hostnames from HTTP headers



Allows multiple services to be accessed via the same published port



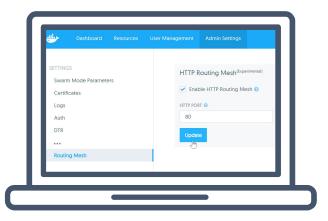
Requires Docker Enterprise Edition



Builds on top of transport layer routing mesh



#### Enabling and Using the HTTP Routing Mesh



docker service create -p 8080

--network ucp-hrm \
--label
com.docker.ucp.mesh.http=8080=
http://foo.exsample.org
...

#### Enable HTTP routing mesh in UCP



- a) Creates ucp-hrm network
- b) Creates **ucp-hrm** *service* and exposes it on a port (80 by default)

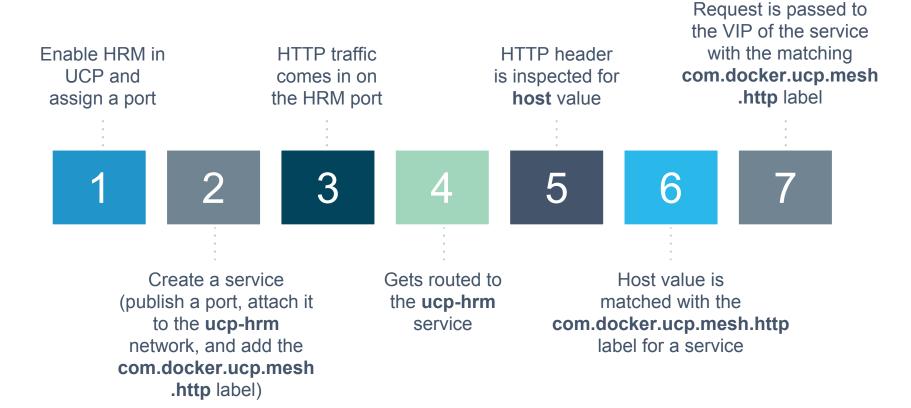


#### Create new service

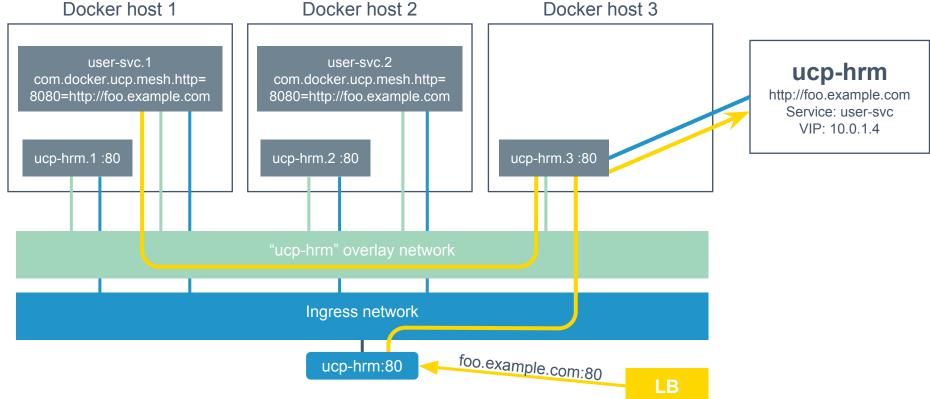
- a) Add to **ucp-hrm** network
- b) Assign label specifying hostname (links service to http://foo.example.com)



# HTTP Routing Mesh (HRM) Flow



## HTTP Routing Mesh Example





# Demo HRM



Q&A



# **Docker Network Troubleshooting**



### Common Network Issues

Blocked ports, ports required to be open for network mgmt, control, and data plane

#### **Iptables issues**

Used extensively by Docker Networking, must not be turned off

List rules with \$ iptables -S, \$ iptables -S -t nat

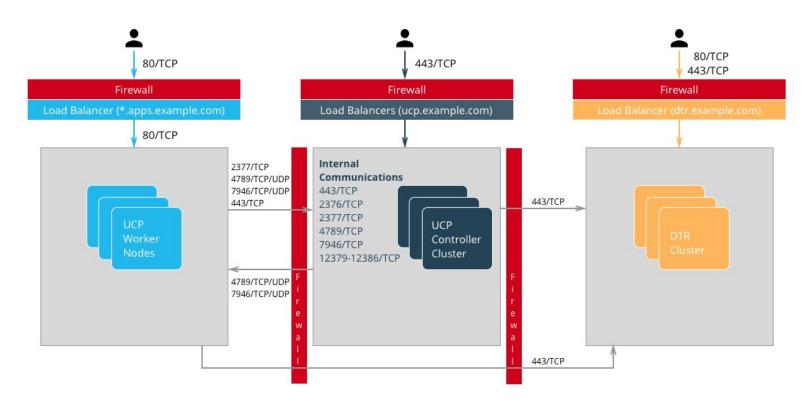
Network state information stale or not being propagated

Destroy and create networks again with same name

General connectivity problems



# Required Ports





### General Connectivity Issues



## Network always gets blamed first :(

Eliminate or prove connectivity first, connectivity can be broken at service discovery or network level



#### **Service Discovery**

Test service name resolution or container name resolution

drill <service name> (returns
 the service VIP DNS record)

drill tasks.<service name>
(returns all task DNS records



#### **Network Layer**

Test reachability using VIP or container IP

task1\$ nc -1 5000, task2\$
 nc <service ip> 5000

ping <container ip>



### **Netshoot Tool**

# Has most of the tools you need <u>in a container</u> to troubleshoot common networking problems

iperf, tcpdump, netstat, iftop, drill, netcat-openbsd, iproute2, util-linux(nsenter), bridge-utils, iputils, curl, ipvsadmin, ethtool...

#### **Two Uses**

Connect it to a specific **network namespace** (such as a container's) to view the network from that container's perspective

Connect it to a **docker network** to test connectivity on that network



### **Netshoot Tool**

#### Connect to a container namespace

docker run -it --net container:<container\_name> nicolaka/netshoot

#### Connect to a network

docker run -it --net host nicolaka/netshoot

Once inside the **netshoot** container, you can use any of the network troubleshooting tools that come with it



## **Network Troubleshooting Tools**

### Capture all traffic to/from port 999 on eth0 on a myservice container

```
docker run -it --net
container:myservice.1.0qlf1kaka0cq38gojf7wcatoa nicolaka/netshoot
tcpdump -i eth0 port 9999 -c 1 -Xvv
```

### See all network connections to a specific task in myservice

```
docker run -it --net
container:myservice.1.0qlf1kaka0cq38gojf7wcatoa nicolaka/netshoot
netstat -taupn
```



## **Network Troubleshooting Tools**

#### Test DNS service discovery from one service to another

```
docker run -it --net
container:myservice.1.bil2mo8inj3r9nyrss1g15qav nicolaka/netshoot drill
yourservice
```

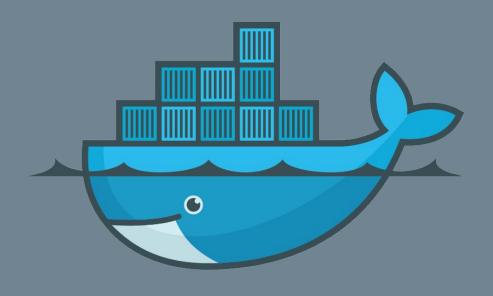
#### Show host routing table from inside the netshoot container

docker run -it --net host nicolaka/netshoot ip route show



# Lab Section 3





THANK YOU