


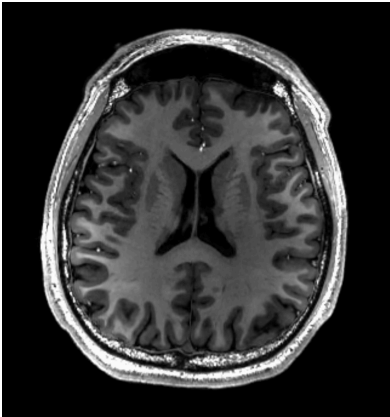

CSE428: Image Processing

Problem Set 1

Lecture 1: Intro to Image Processing

Question 1

Mention what type of image (**Reflection/Emission/Absorption**) each of the following are based on the image given in the left column.

| Image | Image Type |
|---|------------|
|  | |
|  | |
|  | |

Question 2

You are given a **grayscale** image with an **aspect ratio of 5:3** and **pixel resolution of 960000 pixels** in total. Calculate the dimensions of the image (**#columns, #rows**). Also, calculate the **size** of the image (Each pixel = 8 bit).

Question 3

Differentiate between **1D**, **2D** and **3D** signals (data).

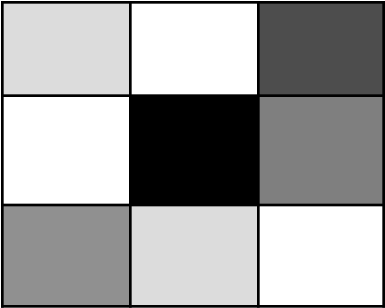
Question 4

Observe image **f(x,y)** below. What is the Pixel value for **f(1,3)**?

| | | | |
|---|---|---|---|
| 6 | 2 | 1 | 9 |
| 2 | 0 | 2 | 4 |
| 1 | 9 | 9 | 5 |
| 2 | 0 | 1 | 2 |

Question 5

The shape below represents a 3*3 4-bit image. Assign intensity values (tentatively) to each of its pixels. Write your answer in the form of a matrix.



Lecture 2: HVS, Image Sensing & Digitization

Question 1

Suppose, a camera captures an intensity $f(x,y) = 490$ for a particular pixel. The source illumination $i(x,y)$ was 700. Calculate the reflectance $r(x,y)$. Also mention the ranges of possible values for $r(x,y)$ and $f(x,y)$.

Question 2

X-ray images are often "inverted" in appearance compared to traditional photographs. Explain why this **inversion** is done using the concepts of the **power of brightness discrimination & Weber Ratio**.

Question 3

Discuss the stages of a typical **pipeline of digital image acquisition** using a camera.

Question 4

What is **Dynamic Range**? Explain why High Dynamic Range is usually desirable for digital images. Also, which of the following images represent a higher dynamic range? Discuss.



(a)



(b)

Question 5

Discuss how **Image Sensing** is done in a camera. What kind of signal (response) is generated when light falls on the surface of a sensor?

Question 6

Discuss the two steps of **Image Digitization** with examples. Why is Digitization necessary?

Question 7

For each of the images shown below, explain what went wrong. What could've been done to avoid the deterioration in image quality?



a



b

Question 8

Upsample the following image to make it 8*8. Also, downsample it to make it 2*2. Show both upsampled and downsampled versions in your script. Use an interpolation method of your choice for upsampling.

| | | | |
|---|---|---|---|
| 6 | 2 | 1 | 9 |
| 2 | 0 | 2 | 4 |
| 1 | 9 | 9 | 5 |
| 2 | 0 | 1 | 2 |

Question 9





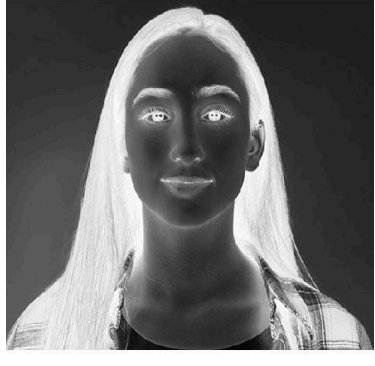




Match the components of a camera (left column) with their equivalent parts in the human eye (right column).

| Camera Components | Eye Parts |
|-----------------------------|--------------|
| Sensor | Iris & Pupil |
| Lens | Retina |
| Shutter | Ciliary Body |
| Focusing Region | Fovea |
| Autofocus System/Focus Ring | Optical Lens |

Lecture 3: Point Processing (Part 1)

Question 1

Plot the approximate mapping functions for each of the intensity transformations shown below. Plot input intensity along the X-axis and output intensity along the Y-axis. Use $[0, 1]$ range for simplicity.

| Input Image, r | Transformed Image, s | Plot of Mapping func. From r to s |
|---|---|---|
|  |  |  |
|  |  |  |
|  |  |  |



Question 2

Suppose, for an intensity transformation of an image, the following transformation mapping function is used:

$$s = (2 * r + 6)/255$$

State and explain what will happen to the following:

i. Brightness

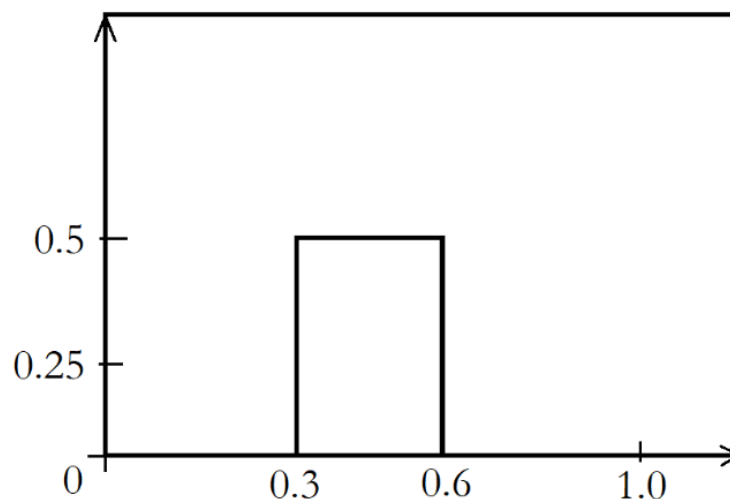
ii. Contrast

iii. Whether there will be any data loss

Question 3

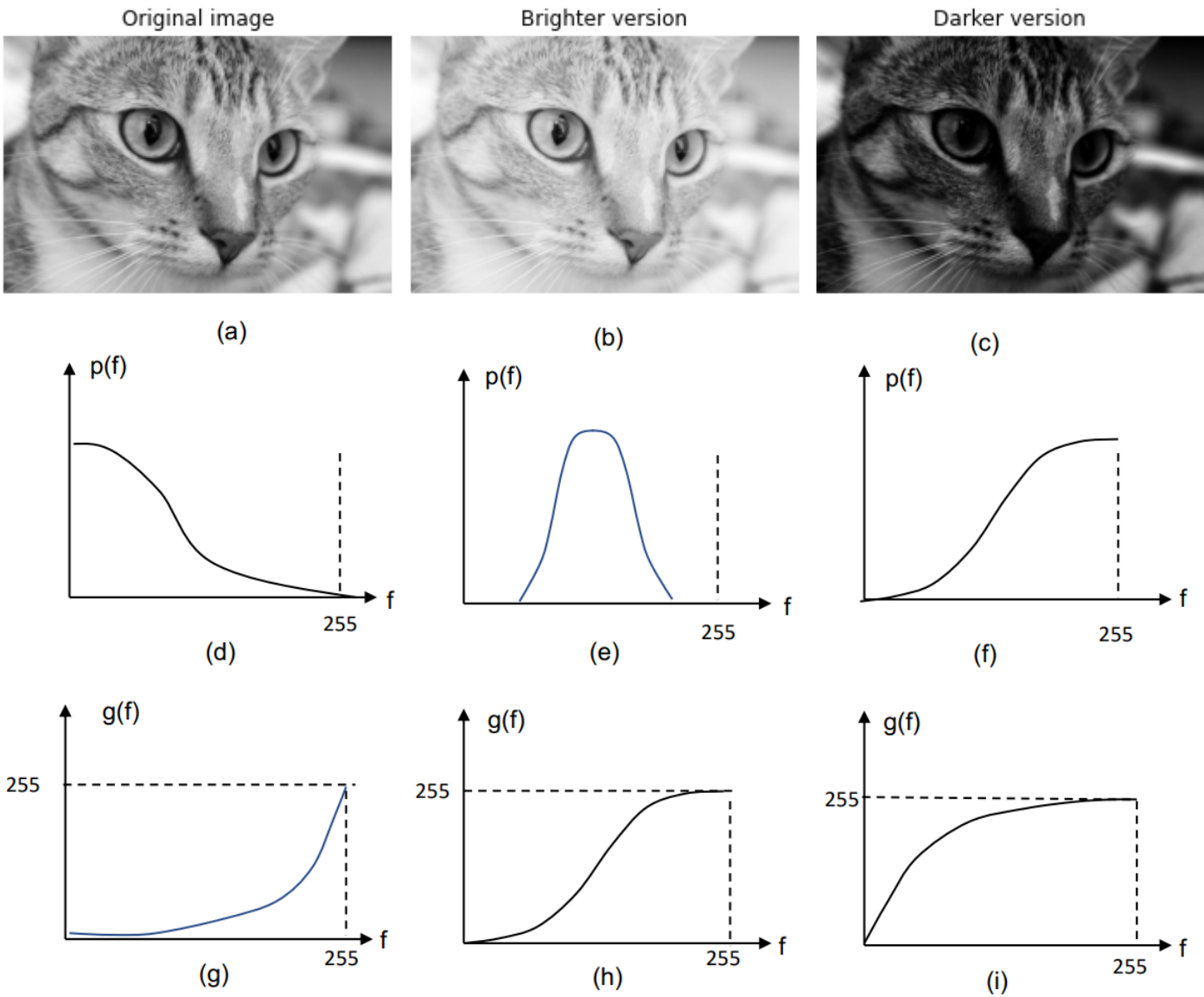
A **histogram (PDF)** is depicted for an image, **I**, below. Answer the questions:

- Draw the **CDF** of the image with proper labeling.
- You have been tasked to **contrast-stretch** this image from **0.0 to 1.0** range and use the mapping function $S = C1(I-C2)$. Calculate the correct values of **C1** and **C2**.
- You are asked to perform a logarithmic transformation: $S = \log(1+3I)$. Draw the new histogram after this type of transformation.
- Draw the histogram of the **negative** image of **I**.



Question 4

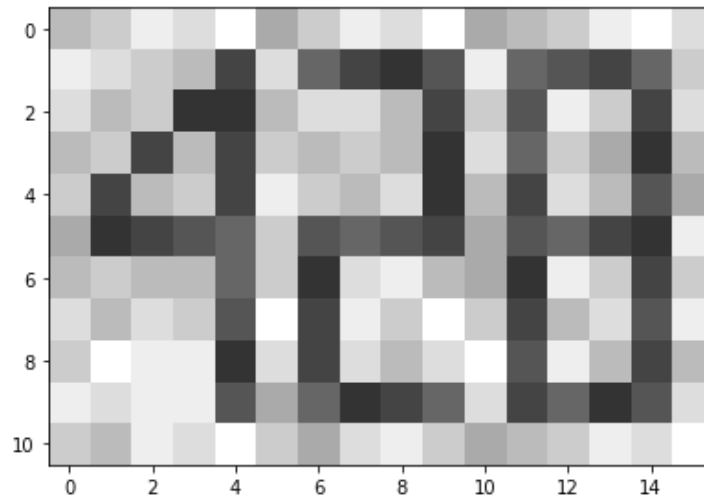
Three images are given in Figs. (a-c), three *approximate* histograms are given in Figs. (d-f), and three transformations for contrast enhancement are given in Figs. (g-i). For each image, specify which histogram corresponds to that image, and which transformation is best to enhance its contrast. (*Complete the table in your script with short explanations.*)



| Image | Histogram | Transformation | Explanation |
|-------|-----------|----------------|-------------|
| (a) | | | |
| (b) | | | |
| (c) | | | |

Question 5

Consider the following 11×16 image with 16-level quantization ($L_{min} = 0, L_{max} = 15$)

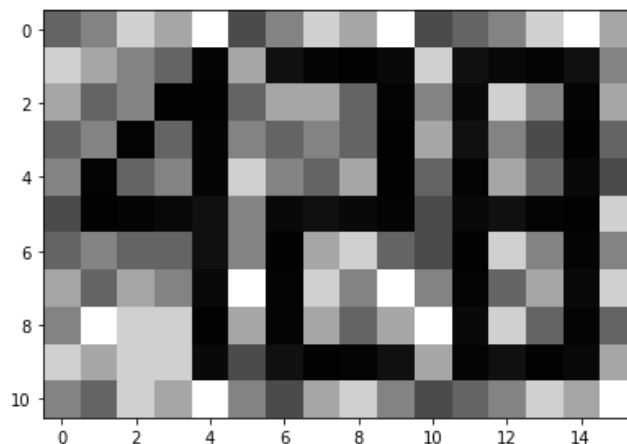


The histogram of the image is given in the following table (r denotes intensity level, n_r denotes total number of pixels with intensity r):

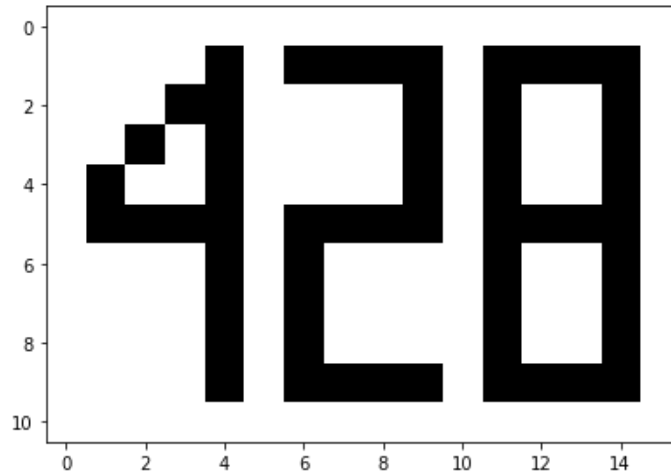
| r | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 |
|-------|---|---|---|----|----|----|----|---|---|---|----|----|----|----|----|----|
| n_r | 0 | 0 | 0 | 13 | 20 | 13 | 11 | 0 | 0 | 0 | 10 | 26 | 28 | 25 | 21 | 9 |

- Plot the histogram and mark the **region of interest** in the histogram (i.e. the relevant intensity levels) assuming that you want to clearly identify the “428” from the image background using some image processing algorithms.
- Apply contrast stretching in the **region of interest** of the histogram and calculate the coefficients c_1 and c_2 of the mapping function $T(r)$ which has the following form:

$$T(r) = c_1 \times (r - c_2)$$
Plot the $T(r)$ vs r curve.
- Assume that a power law transformation $s = A r^\gamma$ (s : output intensity, r : input intensity) has been applied to the image and the transformation yields the following image:
By inspection, explain which value of gamma ($\gamma > 1$, $\gamma = 1$, or $\gamma < 1$) will yield the image below:



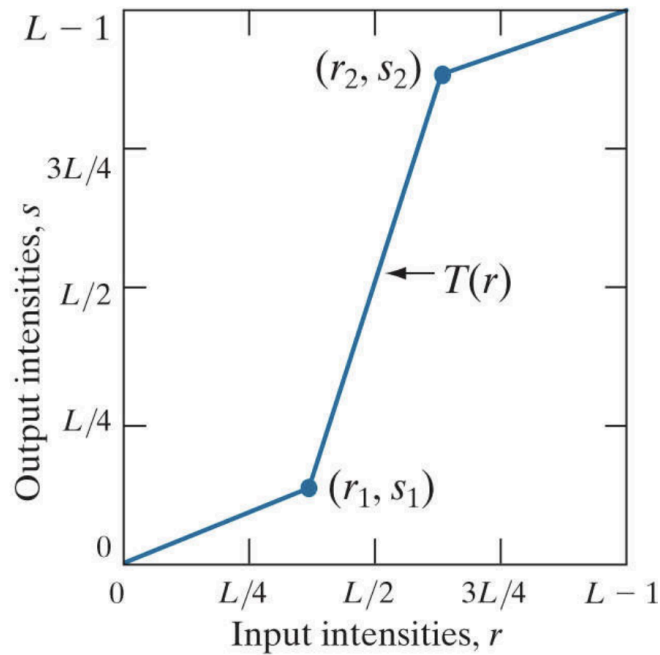
(d) Imagine using some other intensity transformation on our input image we derive the following binary image:



Plot the output-input intensity map that yields this output image.

(e) Refer to the same image given before question a and consider (r_1, r_2) as $(9, 13)$ and (s_1, s_2) as $(2, 14)$ respectively. Suppose you are going to apply piecewise linear transformation for contrast stretching as shown in the figure below.

- Determine the values of the gradients (slopes) of your plot - for each linear region $(0 \rightarrow r_1, r_1 \rightarrow r_2, r_2 \rightarrow 1)$.
- Use these slopes to derive the equations for each region to represent your mapping function. *{Hint: $y = mx + c$ }*
- Use the equations to complete the mapping from input pixels to output pixels (make a table with all 16 input pixels and the corresponding output pixels).



Lecture 4: Histogram Equalization

Question 1

Consider the following 4×4 image where each pixel are 2-bit (or 4-level) quantized:

| | | | |
|---|---|---|---|
| 1 | 2 | 0 | 0 |
| 1 | 0 | 1 | 3 |
| 0 | 1 | 0 | 1 |
| 2 | 0 | 1 | 1 |

- (a) Calculate the histogram and PDF of the image by filling out the following table:

| r_k | $h(r_k)$ | $f_r(r_k)$ |
|-------|----------|------------|
| | | |
| | | |
| | | |
| | | |

- (b) Calculate the cumulative histogram and the CDF of the image, i.e. add the following two columns to the table of part a and fill out the values:

| $H(r_k)$ | $F(r_k)$ |
|----------|----------|
| | |
| | |
| | |
| | |

- (c) Find a mapping $s_k = T(r_k)$ that will equalize the histogram of the image.
- (d) Draw the equalized 4×4 image.
- (e) Draw the Histogram of the Equalized image.

Question 2

Consider a $14 \times 14 \times 1$ image with quantization level = 3 bit.

| r | $h(r_k)$ | $f(r_k)$ [PDF] | $H(r_k)$ | $F(r_k)$ [CDF] | HE Pixels |
|-----|----------|----------------|----------|----------------|-----------|
| 0 | 6 | | | | |
| 1 | 0 | | | | |
| 2 | 41 | | | | |
| 3 | 66 | | | | |
| 4 | 42 | | | | |
| 5 | 23 | | | | |
| 6 | x | | | | |
| 7 | 7 | | | | |

a. Calculate x.

b. Determine the values of $f(r_k)$, $H(r_k)$, $F(r_k)$, and **Histogram Equalized Pixels**.

c. **Draw** the CDF of the original image and the Histogram equalized image on your script. What kind of change do you notice? Discuss from the POV of Entropy.

Question 3

Consider the following image and its histogram equalized version given below.



a. Which Histogram Equalization technique was used here? **Global Histogram Equalization** or **AHE** or **CLAHE**? Discuss.

b. Also, What would happen if the other techniques were used?

c. How does Contrast Limited Adaptive Histogram Equalization (CLAHE) improve over Adaptive Histogram Equalization (AHE)?