### **Affine Gap Penalties**

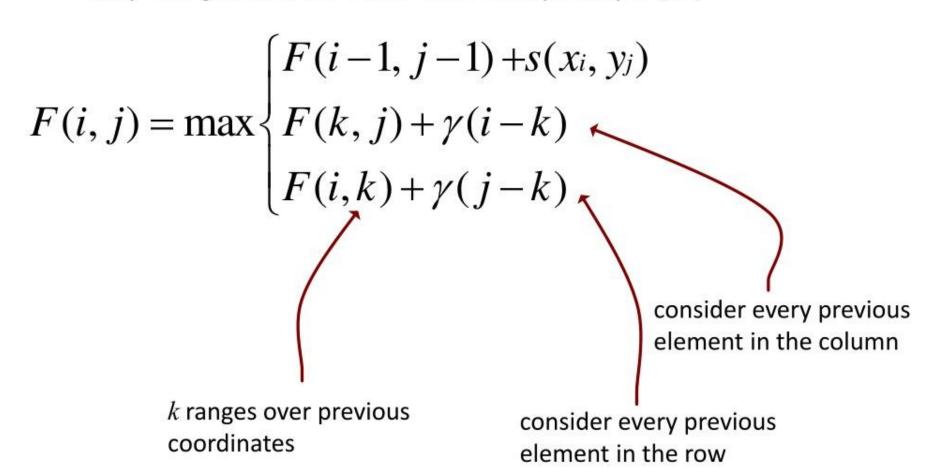
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#### More on gap penalty functions

- a gap of length k is more probable than k gaps of length 1
  - a gap may be due to a single mutational event that inserted/deleted a stretch of characters
  - separated gaps are probably due to distinct mutational events
- a linear gap penalty function treats these cases the same
- it is more common to use gap penalty functions involving two terms
  - a penalty d associated with opening a gap
  - a smaller penalty e for extending the gap

### Global Alignment with general gap penalty function

why the general case has time complexity  $O(n^3)$ 



#### **Gap penalty functions**

linear

$$w(g) = -g \times d$$

affine

$$w(g) = \begin{cases} -d - (g-1)e, & g \ge 1 \\ 0, & g = 0 \end{cases}$$

### Dynamic programming for the affine gap penalty case

• to do in  $O(n^2)$  time, need 3 matrices instead of 1

$$M(i,j)$$
 best score given that  $x_i$  is aligned to  $y_j$ 

$$I_{x}(i,j)$$
 best score given that  $x_{i}$  is aligned to a gap (move in vertical direction)

$$I_y(i,j)$$
 best score given that  $y_j$  is aligned to a gap (move in horizontal direction)

# Global alignment DP for the affine gap penalty case

$$M(i, j) = \max \begin{cases} M(i-1, j-1) + s(x_i, y_j) \\ I_x(i-1, j-1) + s(x_i, y_j) \\ I_y(i-1, j-1) + s(x_i, y_j) \end{cases}$$

$$I_x(i,j) = \max \begin{cases} M(i-1,j) - d \\ I_x(i-1,j) - e \end{cases}$$

$$I_{y}(i,j) = \max \begin{cases} M(i,j-1) - d \\ I_{y}(i,j-1) - e \end{cases}$$

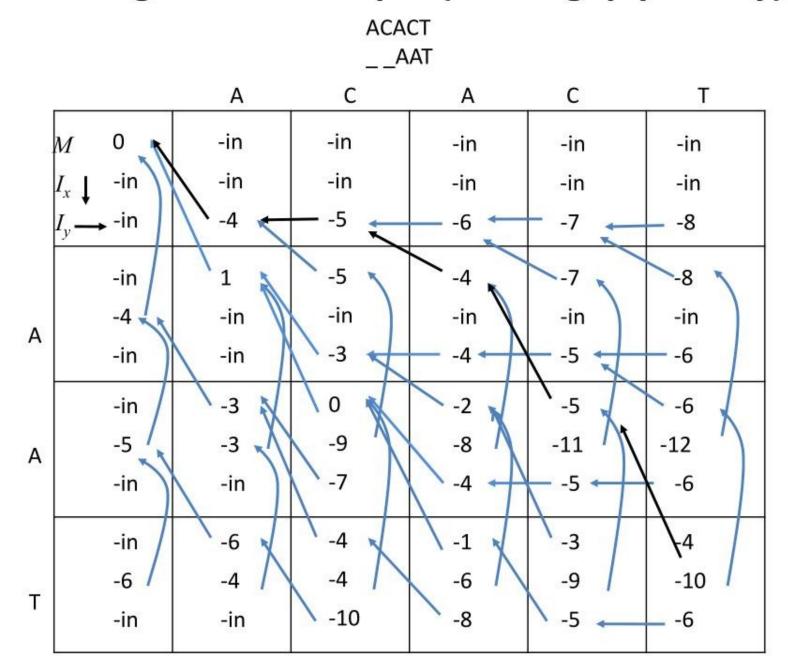
# Global alignment DP for the affine gap penalty case

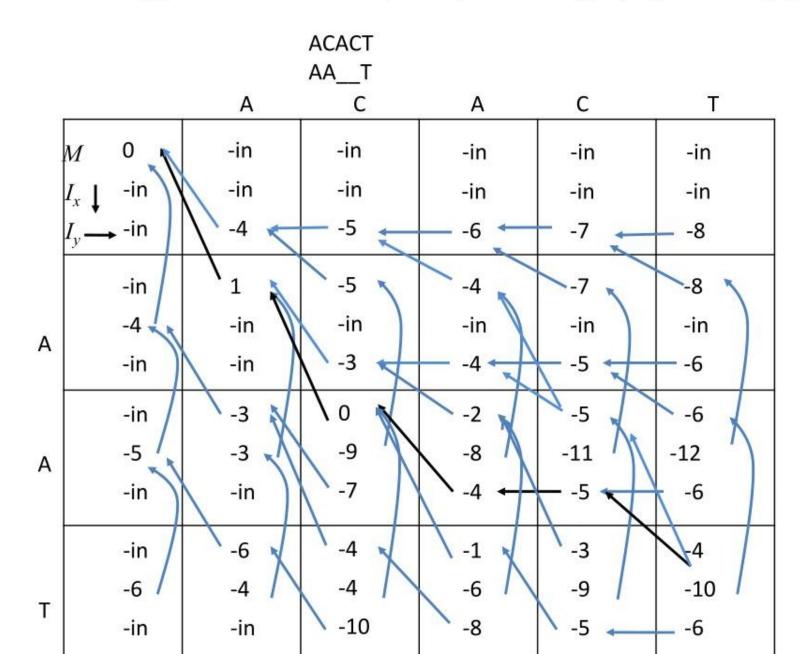
#### initialization

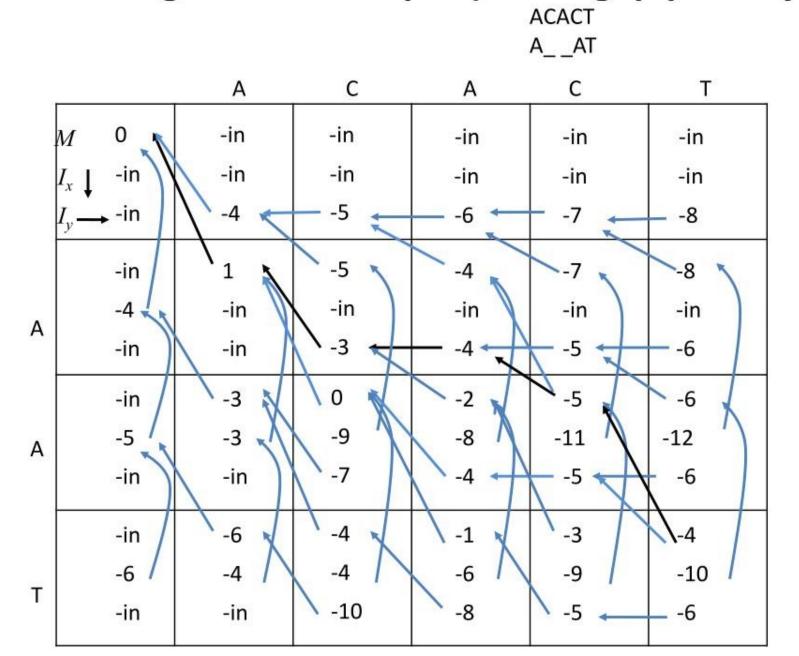
$$M(0,0)=0$$
 
$$I_x(i,\ 0)=-d-(i-1)e \qquad \text{for } i>0$$
 
$$I_y(0,j)=-d-(j-1)e \qquad \text{for } j>0$$
 other cells in top row and leftmost column 
$$=-\infty$$

- traceback
  - start at largest of  $M(m,n), I_x(m,n), I_y(m,n)$
  - stop at M(0,0)
  - note that pointers may traverse all three matrices

d = 4, e = 1		Α	С	Α	С	Т
	$M \searrow 0$	-in	-in	-in	-in	-in
	$I_x$ in	-in	-in	-in	-in	-in
	$I_y \longrightarrow -in$	1-4	<b>−</b> -5 ←	— -6 ←	7 <u>←</u>	8
	-in	1	-5	-4	-7	-8
Α	-4	-in	-in	-in	-in	-in
	-in )	-in	-3	— -4 <del>←</del>	-5	<del>-</del> -6
X	-in/	-3	0	-2	-5	-6
Α	-5	-3	-9	-8	-11	-12
	-in	-in	-7	-4	-5 ←	6
	-in /	-6	-4	-1	-3	-4
Т	-6	-4	-4	-6	-9 /	-10 /
	-in	-in	-10	-8	-5	6







# Local alignment DP for the affine gap penalty case

$$M(i, j) = \max \begin{cases} M(i-1, j-1) + s(x_i, y_j) \\ I_x(i-1, j-1) + s(x_i, y_j) \\ I_y(i-1, j-1) + s(x_i, y_j) \\ 0 \end{cases}$$

$$I_{x}(i,j) = \max \begin{cases} M(i-1,j) - d \\ I_{x}(i-1,j) - e \end{cases}$$

$$I_{y}(i,j) = \max \begin{cases} M(i,j-1) - d \\ I_{y}(i,j-1) - e \end{cases}$$

# Local alignment DP for the affine gap penalty case

#### initialization

$$M(0,0) = 0$$
  
 $M(i,0) = 0$   
 $M(0, j) = 0$ 

cells in top row and leftmost column of  $I_x$ ,  $I_y = -\infty$ 

- traceback
  - start at largest M(i, j)
  - stop at M(i, j) = 0

#### **Gap penalty functions**

• linear:  $w(g) = -g \times d$ 

affine:

$$w(g) = \begin{cases} -d - (g-1)e, & g \ge 1 \\ 0, & g = 0 \end{cases}$$

 convex: as gap length increases, magnitude of penalty for each additional character decreases

e.g. 
$$w(g) = -d - \log(g) \times e$$

### Computational complexity and gap penalty functions

linear:  $O(n^2)$ 

affine:  $O(n^2)$ 

general:  $O(n^3)$ 

#### Pairwise alignment summary

- the number of possible alignments is exponential in the length of sequences being aligned
- dynamic programming can find optimal-scoring alignments in polynomial time
- the specifics of the DP depend on
  - local vs. global alignment
  - gap penalty function
- · affine penalty functions are most commonly used