What would be the output of: 1.

```
#include <stdio.h>
int main(){
   for(int i = 0;1;i++){
      printf("%d\n",i);
}
```

What would be the output of: 2.

```
int x = 10, y = 3, z;
for(z = 0; z < x; )
z = z++ +y;
printf("%d\n", z);
return 0;
```

3. What would be the output of:

```
#include <stdio.h>
int main(){
     int x = 10, y = 20, z;

for(z = 0, z < y; z + +){
           if(z==x){
    printf("%d\n",z);
}
else{
```

Write the same code using the while loop. 4.

```
#include <stdio.h>
int main(){
   for(int i = 0;1;i++){
      printf("%d\n",i);
   }
```

LEVEL 2

- 1.Take 10 integers from keyboard using loop and print their average value on the screen.
- 2. Print ASCII values and their equivalent characters. ASCII value vary from 0 to 255.
- 3. Print the following patterns using loop:

```
a.

*

**

***

b.

*

***

***

*

*

*

C.

1010101

10101

101

1
```

- 4. Print multiplication table of 24, 50 and 29 using loop.
- 5. Factorial of any number n is represented by n! and is equal to 1*2*3*....*(n-1)*n.

```
E.g.-
4! = 1*2*3*4 = 24
3! = 3*2*1 = 6
2! = 2*1 = 2
Also,
1! = 1
0! = 0
```

Write a C program to calculate factorial of a number.

6. Write a C program to find greatest common divisor (GCD) or highest common factor (HCF) of given two numbers.

Level 3

1. Calculate the sum of digits of a number given by user. E.g.-

INUPT: 123 OUPUT: 6

INUPT: 12345 OUPUT: 15

2. A three digit number is called Armstrong number if sum of cube of its digit is equal to number itself.

E.g.-

153 is an Armstrong number because $(1^3)+(5^3)+(3^3)=153$. Write all Armstrong numbers between 100 to 500.

- 3. Write a C program to print all prime number in between 1 to 100.
- 4. Write a C program to print a number given by user but digits reversed. E.g.-

INPUT: 123 OUTPUT: 321

INPUT: 12345 OUTPUT: 54321

5. Write a C program to find prime factor of a number. If a factor of a number is prime number then it is its prime factor.