Linear Affine SDDEs: Moment Equations, Method of Steps, and a Julia Implementation

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Abstract

We derive and implement deterministic differential—delay equations (DDEs) for the first and second moments of a linear, affine stochastic delay differential equation (SDDE) with affine multiplicative noise. The result is a closed system for the mean, the second (raw) moment, and a ladder of cross-moments at integer multiples of the delay. We then show how to integrate these DDEs in Julia using the DifferentialEquations.jl ecosystem, covering practical details such as state layout, absolute-time history access, time-varying coefficients, and validation in a scalar test case with known behavior.

1 Model

Consider the n-dimensional SDDE

$$dx(t) = (Ax(t) + Bx(t - \tau) + c) dt + (\alpha x(t) + \beta x(t - \tau) + \gamma) dW_t,$$
(1)

where $A, B, \alpha, \beta \in \mathbb{R}^{n \times n}$, $c, \gamma \in \mathbb{R}^n$, $\tau > 0$, and W_t is a scalar Wiener process.¹ We assume an initial segment (history) $x(s) = \phi(s)$ for $s \in [-\tau, 0]$ (deterministic unless stated otherwise).

Define the mean $\mu(t) = \mathbb{E}[x(t)]$, the raw second moment $M(t) = \mathbb{E}[x(t)x(t)^{\top}]$, and for $k \geq 1$ the cross-moments

$$S_k(t) = \mathbb{E}\left[x(t)x(t-k\tau)^{\top}\right]. \tag{2}$$

Denote $N(t) = M(t - \tau)$ and $C(t) = S_1(t)$.

2 Moment equations

Taking expectations of (??) gives the closed mean DDE

$$\dot{\mu}(t) = A\,\mu(t) + B\,\mu(t-\tau) + c. \tag{3}$$

For the second moment, apply Itô's product rule to $x(t)x(t)^{\top}$ and note that the quadratic variation contributes $L(t)L(t)^{\top}$ with $L(t) = \alpha x(t) + \beta x(t-\tau) + \gamma$:

$$\dot{M}(t) = AM(t) + M(t)A^{\top} + BM(t - \tau) + C(t)B^{\top} + c\,\mu(t)^{\top} + \mu(t)\,c^{\top} + \mathbb{E}\left[L(t)L(t)^{\top}\right],\tag{4}$$

and a standard expansion yields

$$\mathbb{E}\Big[LL^{\top}\Big] = \alpha M \alpha^{\top} + \beta N \beta^{\top} + \alpha C \beta^{\top} + \beta C^{\top} \alpha^{\top} + \alpha \mu \gamma^{\top} + \gamma \mu^{\top} \alpha^{\top} + \beta \mu_{\tau} \gamma^{\top} + \gamma \mu_{\tau}^{\top} \beta^{\top} + \gamma \gamma^{\top}, \tag{5}$$

¹For m-dimensional W_t with covariance Q, replace LL^{\top} by LQL^{\top} throughout.

where $\mu_{\tau} = \mu(t - \tau)$ and $N = M(t - \tau)$.

For cross-moments there is no Itô correction because $x(t - k\tau)$ has no differential at time t. For $C(t) = S_1(t)$ one gets

$$\dot{C}(t) = AC(t) + C(t)A^{\top} + BM(t - \tau) + S_2(t)B^{\top} + c\,\mu(t - \tau)^{\top} + \mu(t)\,c^{\top}.$$
 (6)

For $D(t) = S_2(t)$ (and similarly onward),

$$\dot{S}_2(t) = AS_2(t) + S_2(t)A^{\top} + BC(t - \tau) + S_3(t)B^{\top} + c\,\mu(t - 2\tau)^{\top} + \mu(t)\,c^{\top}.\tag{7}$$

Azért itt lehetnek buktatók, ha időfüggőek az együtthatók, mert lehet, hogy pl $c(t-\tau)$ meg ilyenek jelennek meg, meg kell nézni. In general, for $k \ge 1$,

$$\dot{S}_k(t) = AS_k + S_k A^{\top} + B S_{k-1}(t-\tau) + S_{k+1} B^{\top} + c \mu(t-k\tau)^{\top} + \mu(t) c^{\top},$$
 (8)

with the convention $S_0(t) = M(t)$ and $S_{-1}(t) \equiv M(t - \tau)$ when k = 1.

Covariance form. Let $P(t) = M(t) - \mu(t)\mu(t)^{\top}$ and $R_k(t) = S_k(t) - \mu(t)\mu(t - k\tau)^{\top}$. One can rewrite (??) for (P, R_k) , but for implementation it is simpler to evolve raw moments and form covariances a posteriori.

Steady state (delay Lyapunov). If the system is mean-square stable, cross-covariances $S(\theta) = \lim_{t\to\infty} \mathbb{E}[x(t)x(t-\theta)^{\top}]$ satisfy $dS/d\theta = AS$ for $\theta \in (0,\tau)$ with S(0) = P, yielding $S(\tau) = e^{A\tau}P$ and the algebraic delay Lyapunov equation

$$AP + PA^{\top} + BS(\tau)^{\top} + S(\tau)B^{\top} + \Gamma = 0, \qquad \Gamma = \mathbb{E}[LL^{\top}]_{ss}.$$
 (9)

3 Method of steps and closure on a finite horizon

On $[0,\tau]$, all delayed quantities (e.g. $M(t-\tau)$, $\mu(t-\tau)$, $S_k(t-\tau)$) depend only on the history and are therefore known functions. Hence (??) form a closed linear ODE in time. On each subsequent interval $[m\tau, (m+1)\tau]$, the delayed terms are known from the previously computed solution, so again we solve a closed ODE. For a finite horizon [0,T], choosing $K = \lfloor T/\tau \rfloor$ ensures $t-(K+1)\tau < 0$ for all $t \in [0,T]$, so the highest cross-moment that appears, $S_{K+1}(t)$, multiplies the history only and is known:

$$S_{K+1}(t) = \mu(t) \phi(t - (K+1)\tau)^{\top}$$
 (deterministic history). (10)

4 Implementation in Julia

We integrate the moment DDEs using Differential Equations. jl. The state is

$$y(t) = [\mu(t); \text{vec}(M(t)); \text{vec}(S_1(t)); \dots; \text{vec}(S_K(t))].$$

We define a layout to pack/unpack μ , M, and $\{S_k\}$. The RHS evaluates the coefficient matrices/vectors (possibly time-varying) at the current t, uses the solver-supplied *absolute-time* history accessor h(p,s) to fetch past states at $s=t-\tau$ and $s=t-k\tau$, and forms the derivatives from (??).

Absolute-time history. In the DDEProblem API, the history accessor is *absolute time*: calling h(p, s) returns the state at time s (for $s \le 0$ the user-provided history; for s > 0 the previously integrated/interpolated solution). This is why we use h(p, t - lag) rather than offsets.

Core code (excerpt)

```
# coefficients can be constants or functions of time
mat_at(M, t) = M isa Function ? M(t) : M
vec_at(v, t) = v isa Function ? v(t) : v
function E_LL(t, t, t, , , M, C, N)
   t*M*t' + t*N*t' + t*C*t' + t*C'*t' +
   t**t' + t*'*t' + t**t' + t*'*t' + t*t'
function mom_rhs!(dy, y, h, p, t)
   A = mat_at(p.A,t); B = mat_at(p.B,t)
    = mat_at(p.,t); = mat_at(p.,t)
   c = vec_at(p.c,t); = vec_at(p.,t)
   , M, S = unpack_state(y, p.layout)
   # past states at absolute times
   , M, S = unpack_state(h(p, t - p.), p.layout)
   edge, _, _ = unpack_state(h(p, t - (p.K+1)*p.), p.layout)
   S_Kp1 = * edge'
   C = (p.K>=1) ? S[1] : zeros(p.layout.n, p.layout.n)
   d = A* + B* + c
   dM = A*M + M*A' + B*M + C*B' + c*' + *c' +
        E_LL(, , , , , M, C, M)
   for k in 1:p.K
       Sk = S[k]
       Skm1_delay = (k==1) ? M : S[k-1]
       Skp1 = (k < p.K) ? S[k+1] : S_Kp1
       km, _, _ = unpack_state(h(p, t - k*p.), p.layout)
       dSk = A*Sk + Sk*A' + B*Skm1_delay + Skp1*B' + c*km' + *c'
       dy[p.layout.idx_S[k]] .= vec(dSk)
   end
   dy[p.layout.idx_] .= d
   dy[p.layout.idx_M] .= vec(dM)
end
```

The full implementation (packing, history builder, driver, etc.) matches the code you now use. Coefficients may be either constants or functions $t \mapsto \text{matrix/vector}$, and the history is supplied by a user function $\phi(t)$ returning the deterministic initial state when $t \leq 0$.

5 Validation on a scalar test

Take n=1 with $A=-6,\,B=0,\,\alpha=0,\,\beta=2,\,\gamma=1,\,\tau=1,$ and deterministic history $\phi\equiv 3.$ On [0,1],

$$\dot{M} = -12M + \underbrace{\left(4M(t-\tau) + 4\mu(t-\tau) + 1\right)}_{\mathbb{E}[(\beta x_{-\tau} + \gamma)^2]} = -12M + 49,$$

$$\mu(t) = 3e^{-6t}, \qquad M(0) = 9.$$

Therefore the variance on the first step is

$$Var(t) = M(t) - \mu(t)^2 = \frac{49}{12} (1 - e^{-12t}), \qquad 0 \le t \le 1,$$

which rises from 0 to ≈ 4.083 by t=1, and then begins to bend as the delayed inputs M(t-1) and $\mu(t-1)$ decay. The numerical integration matches this shape when the absolute-time history access is used consistently in the RHS.

6 Extensions

Multi-dimensional noise. If W is m-dimensional with covariance Q (possibly time-varying), the only change is

$$\mathbb{E}[LL^{\top}] \ \longrightarrow \ \mathbb{E}[LQL^{\top}]$$

in (??), i.e. insert Q between the left/right factors in each bilinear term.

Random history. If the history is random with known first/second moments and independent of future noise, build the history state y(t) for $t \leq 0$ from those moments instead of $\phi\phi^{\top}$. In that case $S_{K+1}(t)$ should be computed via the history accessor to use the correct cross-moment with the random history.

Covariances directly. One can evolve P and R_k directly; evolving raw moments tends to be simpler and numerically robust, with covariances formed as $P = M - \mu \mu^{\top}$ and $R_k = S_k - \mu \mu(\cdot)^{\top}$ for diagnostics.

7 Usage outline

```
# Define A,B,, as constants or functions t->Matrix; c, as vectors or t->Vector
n = 2; A(t) = -0.8I(n); B(t) = 0.1I(n); (t) = 0.3I(n); (t) = 0.1I(n)
c(t) = zeros(n); (t) = [0.2, 0.0]
= 0.7; T = 5.0
(t) = [1.0, 0.0] # deterministic history for t 0

sol, L = solve_moments(A,B,c,,,; =, T=T, =, saveat=0:0.05:T)
t, Mt, St = get_moments_at(sol, L, 3.0) # read moments at t=3.0
```

8 Conclusion

The linear–affine SDDE (??) admits a closed deterministic DDE system for the mean, second moment, and a finite ladder of cross-moments on any finite horizon. Implemented with the method of steps and absolute-time history access, the approach is efficient and stable in practice, and readily accommodates time-varying coefficients and multi-dimensional noise.