

A study of the DASH algorithm for software property checking

Kasper Føns

20083881

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DASH_{call} goal

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void test(int x, int y)
{
    if(x > 0)
    {
        y = 4;
        int q = sum(x, y);
        if(q == 5)
            if(x == 2)
                error;
    }
}
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int sum(int i, int x)
{
    int s = i + x;
    return s;
}
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DASH_{call} goal

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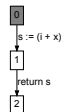
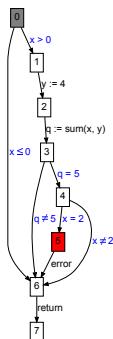
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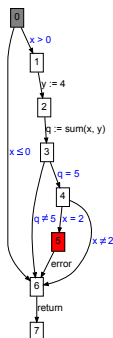
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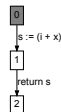
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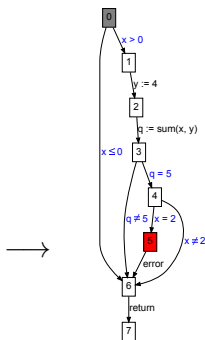
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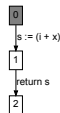
```



error

DASH_{call}

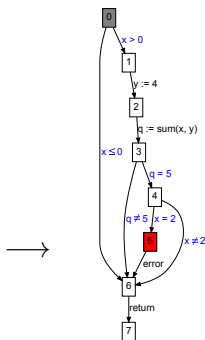
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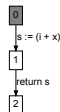
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DASH_{call}

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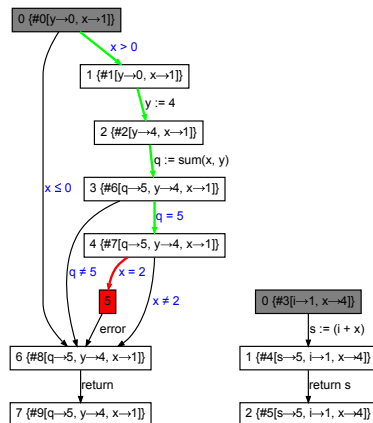


Changes needed to DASH_{int}

- ▶ RunTest
Concrete execution
- ▶ ExecuteSymbolic
Symbolic execution of traces
 - ▶ ConvertToRegionTrace. . .
Generation of traces
- ▶ ExtendFrontier
Procedure calls at the frontier

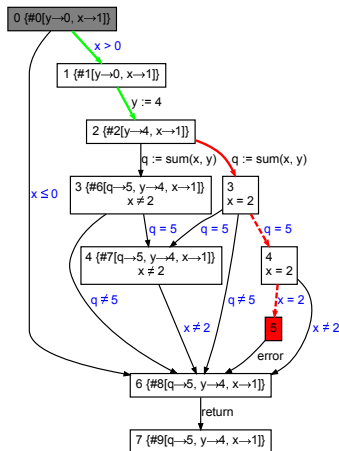
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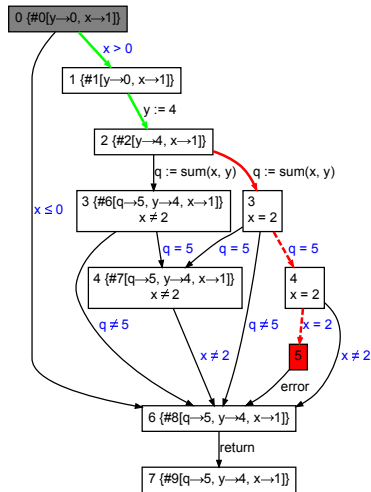
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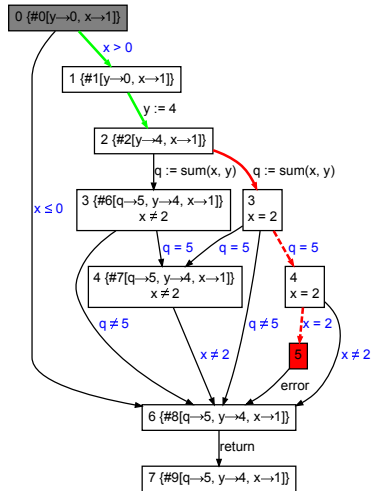


Extending beyond the frontier

- Question: Can SUM generate output q when in some state specified by w ?



Extending beyond the frontier



- ▶ Question: Can SUM generate output q when in some state specified by w ?
- ▶ It is a reachability question for which DASH was designed for.

Extending beyond the frontier

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1:  $\tau_w = \langle S_0, S_1, \dots, S_n \rangle := \text{GetWholeAbstractTrace}(\tau_o, F)$ 
2:  $(k-1, k) := \text{Frontier}(\tau_w)$ 
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- ▶ Question: Can SUM generate output q when in some state specified by w ?
- ▶ It is a reachability question for which DASH was designed for.
- ▶ ExtendFrontier modifies the graph of the sub procedure and uses DASH to answer its question.

ExtendFrontier – The Idea

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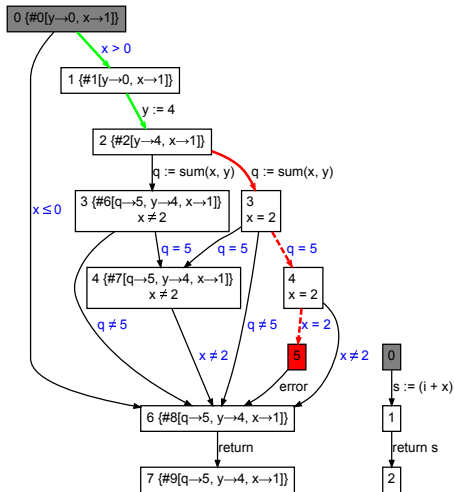
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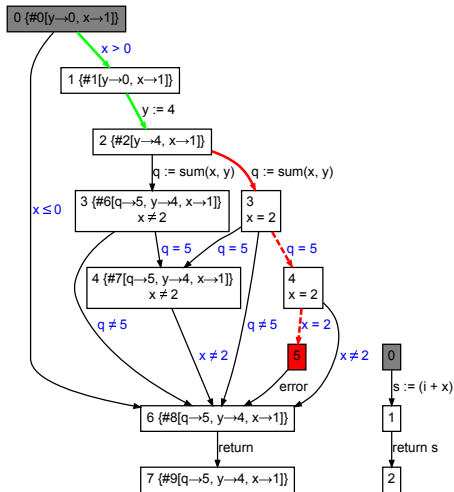


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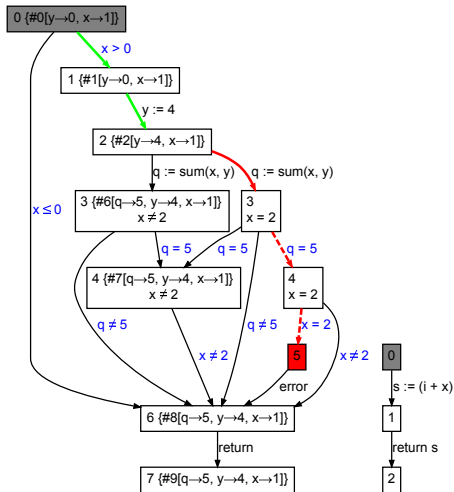


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- ▶ $\phi_1 = x_0 > 0$
- ▶ $S = \{x \mapsto x_0, y \mapsto 4\}$
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Input and exit constraints:

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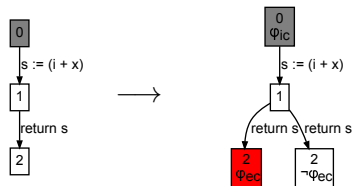
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ExtendFrontier – The Idea

```

1:  $\tau_w = \langle S_0, S_1, \dots, S_n \rangle := \text{GetWholeAbstractTrace}(\tau_o, F)$ 
2:  $(k-1, k) := \text{Frontier}(\tau_w)$ 
3:  $\langle \phi_1, S, \phi_2 \rangle := \text{ExecuteSymbolic}(\tau_w, P)$ 
4: if  $\text{Edge}(S_{k-1}, S_k) \in \text{CallReturn}(E)$  then
5:   let  $\langle \Sigma, \sigma^I, \rightarrow \rangle = \text{GetProc}(\text{Edge}(S_{k-1}, S_k))$ 
6:    $\phi := \text{InputConstraints}(S)$ 
7:    $\phi' := S_k[e/x]$ 
8:    $\langle r, m \rangle := \text{DASH}(\langle \Sigma, \sigma^I \wedge \phi, \rightarrow \rangle, \neg \phi')$ 
9:   if  $r = \text{FAIL}$  then
10:     $t := m$ 
11:     $\rho := \text{true}$ 
12:   else
13:     $\rho := \text{ComputeRefinePred}(m)$ 
14:     $t := \text{UNSAT}$ 
15:   end if
16: else
17:    $t := \text{IsSAT}(\phi_1, S, \phi_2, P)$ 
18:   if  $t = \text{UNSAT}$  then
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20:   else
21:     $\rho := \text{true}$ 
22:   end if
23: end if
24: return  $\langle t, \rho \rangle$ 

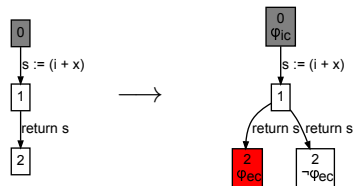
```

ExecuteSymbolic:

- ▶ $\phi_1 = x_0 > 0$
- ▶ $S = \{x \mapsto x_0, y \mapsto 4\}$
- ▶ $\phi_2 = \text{true}$

Input and exit constraints:

- ▶ $\phi = \phi_{ic}$
- ▶ $\phi' = \phi_{ec}$



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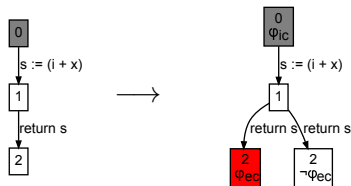
```

ExecuteSymbolic:

- ▶ $\phi_1 = x_0 > 0$
- ▶ $S = \{x \mapsto x_0, y \mapsto 4\}$
- ▶ $\phi_2 = \text{true}$

Input and exit constraints:

- ▶ $\phi = \phi_{ic}$
- ▶ $\phi' = \phi_{ec}$



InputConstraints

```

1:  $\tau_w = \langle S_0, S_1, \dots, S_n \rangle := \text{GetWholeAbstractTrace}(\tau_o, F)$ 
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22:   end if
23: end if
24: return  $\langle t, \rho \rangle$ 

```

- ▶ InputConstraints takes the symbolic map S as the only parameter.

They write:

- ▶ *The predicate ϕ corresponds to the constraints on Q 's input variables which are computed directly from the symbolic map S (by the auxiliary function $\text{InputConstraints} [\dots]$)*
- ▶ When FAIL is reported, the test input m is returned unmodified.

InputConstraints implementation

Given the below quote, how do we implement

InputConstraints?

- *The predicate ϕ corresponds to the constraints on Q 's input variables which are computed directly from the symbolic map S (by the auxiliary function `InputConstraints` [...])*

$$v := f(a_1, \dots, a_n)$$

$$\text{int } f(\text{int } p_1, \dots, \text{int } p_n) \{ \dots \}$$

$$\phi_{ic} := \text{InputConstraints}(S)$$

$$:= \left(\bigwedge_{p_i \in \text{params}(Q)} p_i = \text{SymbolicEval}(a_i, S) \right)$$

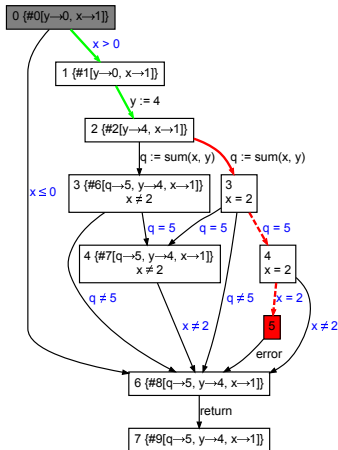
$$:= p_1 = \text{SymbolicEval}(a_1, S) \wedge$$

$$\dots \wedge$$

$$p_n = \text{SymbolicEval}(a_n, S)$$

Description of InputConstraints

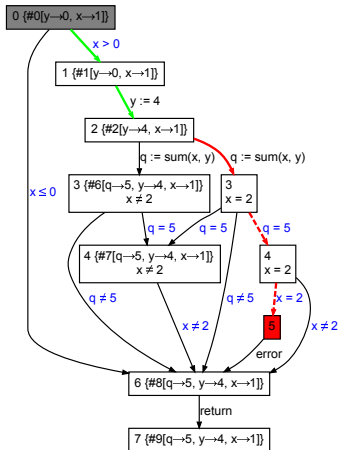
Example



Description of InputConstraints

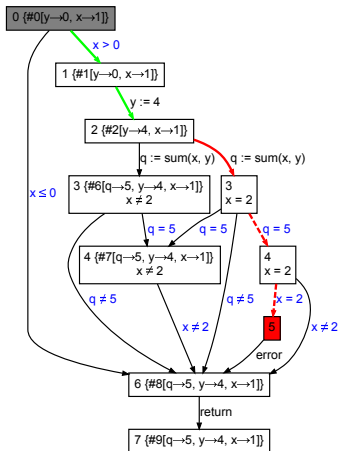
Example

$$\mathcal{S} = \{x \mapsto x_0, y \mapsto 4\}$$



Description of InputConstraints

Example

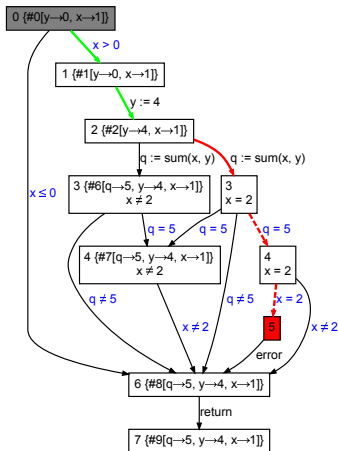


$$\mathcal{S} = \{x \mapsto x_0, y \mapsto 4\}$$

```

int sum(int i, int x)
{
    int s = i + x;
    return s;
}
  
```

Example



```

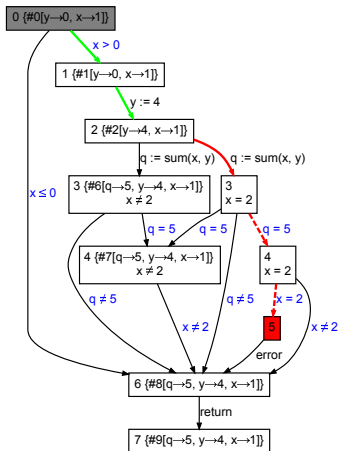
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}

```

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$$:= \left(\bigwedge_{p_i \in \text{params}(Q)} p_i = \text{SymbolicEval}(a_i, \mathcal{S}) \right)$$

Example



```

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int sum(int i, int x)
{
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  return s;
}

```

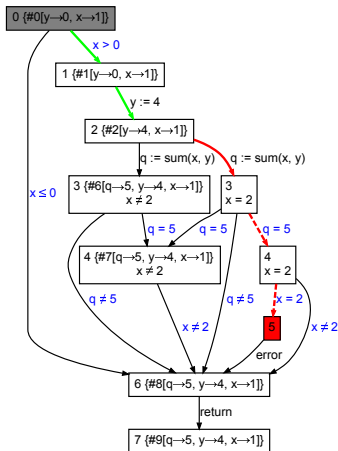
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$$:= i = \text{SymbolicEval}(x, \mathcal{S}) \wedge$$

$$x = \text{SymbolicEval}(y, \mathcal{S})$$

Example



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 $\mathcal{S} = \{x \mapsto x_0, y \mapsto 4\}$ 
int sum(int i, int x)
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$$:= i = \text{SymbolicEval}(x, \mathcal{S}) \wedge$$

$$x = \text{SymbolicEval}(y, \mathcal{S})$$

$$:= i = x_0 \wedge x = 4$$

Missing path constraint examples – TestAbs

```
int abs(int a)
{
    if (a < 0)
        return -a;
    return a;
}
```

- Returns
–2147483648
when given as
input.

Missing path constraint examples – TestAbs

```
int abs(int a)          void testabs(int x, int y)
{
    if (a < 0)           {
        return -a;        if (y ≠ 0)
        return a;        {
    }                     {
                        x = abs(x);
                        if (x < 0)
                            error;
                        }
    }
}
```

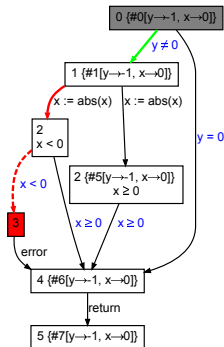
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Missing path constraint examples – TestAbs

```
int abs(int a)
{
  if (a < 0)
    return -a;
  return a;
}
```

```
void testabs(int x, int y)
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  {
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    if (x < 0)
      error;
  }
}
```

- Returns
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when given as
input.



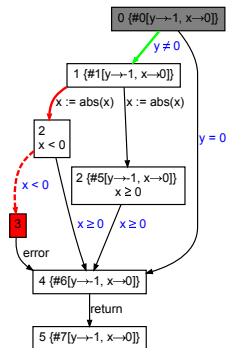
Missing path constraint examples – TestAbs

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void testabs(int x, int y)
{
  if (y ≠ 0)
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    if (x < 0)
      error;
  }
}
```

- Solution returned by abs
does not mention y.



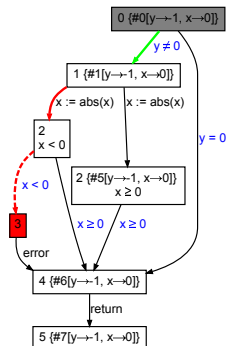
Missing path constraint examples – TestAbs

```
int abs(int a)
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  if (a < 0)
    return -a;
  return a;
}
```

- ▶ Returns
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when given as
input.

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void testabs(int x, int y)
{
  if (y ≠ 0)
  {
    x = abs(x);
    if (x < 0)
      error;
  }
}
```

- ▶ Solution returned by abs
does not mention y.
- ▶ Call SAT solver again to
find value for y!



Missing path constraint examples – TestAbs2

```
int abs(int a)
{
    if (a < 0)
        return -a;
    return a;
}
```

- Returns
–2147483648
when given as
input.

Missing path constraint examples – TestAbs2

```

int abs(int a)
{
    if (a < 0)
        return -a;
    return a;
}

void testabs2(int x)
{
    if (x ≠ -2147483648)
    {
        x = abs(x);
        if (x < 0)
            error;
    }
}

```

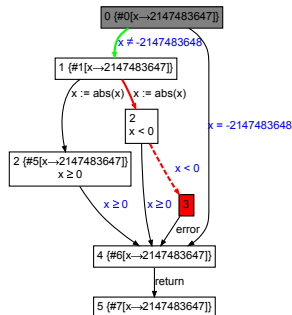
- Returns
-2147483648
when given as
input.

Missing path constraint examples – TestAbs2

```
int abs(int a)
{
  if (a < 0)
    return -a;
  return a;
}
```

```
void testabs2(int x)
{
  if (x ≠ -2147483648)
  {
    x = abs(x);
    if (x < 0)
      error;
  }
}
```

- Returns
-2147483648
when given as
input.



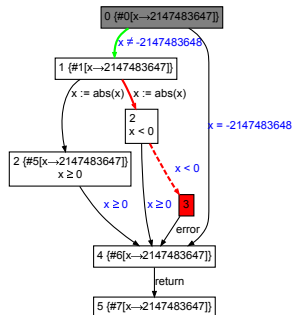
Missing path constraint examples – TestAbs2

```
int abs(int a)
{
  if (a < 0)
    return -a;
  return a;
}
```

- ▶ Returns
-2147483648
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input.

```
void testabs2(int x)
{
  if (x ≠ -2147483648)
  {
    x = abs(x);
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  }
}
```

- ▶ $x = -2147483648$, which
is prohibited!



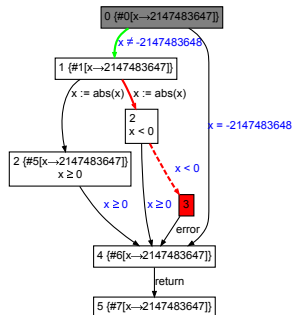
Missing path constraint examples – TestAbs2

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int abs(int a)
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void testabs2(int x)
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    x = abs(x);
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}
```

- $x = -2147483648$, which
is prohibited!
- Must include path
constraint when analyzing
abs.



Adding the path constraint ϕ_1

```

1:  $\tau_w = \langle S_0, S_1, \dots, S_n \rangle :=$ 
   GetWholeAbstractTrace( $\tau_o, F$ )
2:  $(k-1, k) := \text{Frontier}(\tau_w)$ 
3:  $\langle \phi_1, S, \phi_2 \rangle := \text{ExecuteSymbolic}(\tau_w, P)$ 
4: if  $\text{Edge}(S_{k-1}, S_k) \in \text{CallReturn}(E)$  then
5:   let
      $\langle \Sigma, \sigma^I, \rightarrow \rangle = \text{GetProc}(\text{Edge}(S_{k-1}, S_k))$ 
6:    $\phi := \text{InputConstraints}(S, \phi_1)$ 
7:    $\phi' := S_k[e/x]$ 
8:    $\langle r, m \rangle := \text{DASH}(\langle \Sigma, \sigma^I \wedge \phi, \rightarrow \rangle, \neg \phi')$ 
9:   if  $r = \text{FAIL}$  then
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24: return  $\langle t, \rho \rangle$ 

```

Include the path constraint ϕ_1 :

$\phi_{ic} := \text{InputConstraints}(S, \phi_1)$

$$:= \left(\bigwedge_{p_i \in \text{params}(Q)} p_i = \text{SymbolicEval}(a_i, S) \right) \wedge \phi_1$$

Missing symbolic variables in solution

```
void foo()  
{  
    int y = 4;  
    int x = zero();  
    if(x == y)  
        error;  
}
```

```
int zero()  
{  
    return 0;  
}
```

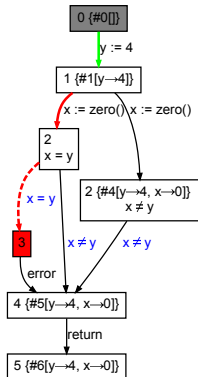
Missing symbolic variables in solution

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```



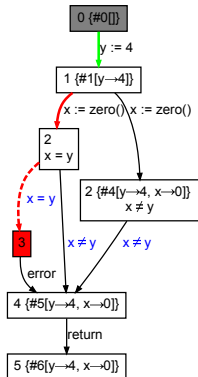
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{
    return 0;
}

```



- Input constraint does not include y since it is not part of the arguments to `zero`.

Missing symbolic variables in solution

```

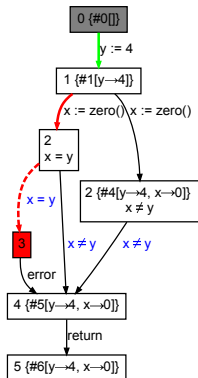
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```

```

int zero()
{
    return 0;
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```

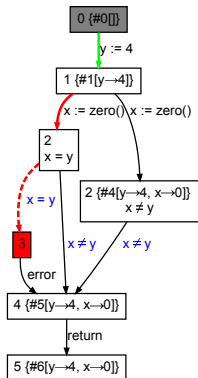


- ▶ Input constraint does not include y since it is not part of the arguments to `zero`.
- ▶ The analysis of `zero` does not know that y must be 4 and returns a solution where $y \mapsto 0$!

Missing symbolic variables in solution

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void foo()
{
    int y = 4;
    int x = zero();
    if (x == y)
        error;
}
```

```
int zero()
{
    return 0;
}
```



- ▶ Input constraint does not include y since it is not part of the arguments to `zero`.
- ▶ The analysis of `zero` does not know that y must be 4 and returns a solution where $y \mapsto 0$!
- ▶ Must include all symbolic variables in constraint, such that `zero` knows how they are bound.

Other problems with InputConstraints

- ▶ Variables used in the input constraint must be linked together with the exit constraint.

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Other problems with InputConstraints

- ▶ Variables used in the input constraint must be linked together with the exit constraint. \mapsto Need a two-step process when constructing the input constraint.
- ▶ What about renaming? When x is used both in the caller and called procedure? \mapsto **Rename external variables using a renamer π : $\pi(a) = 1 \downarrow a$**

The fix to InputConstraints

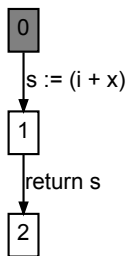
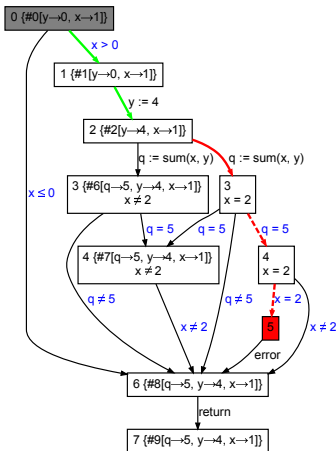
```

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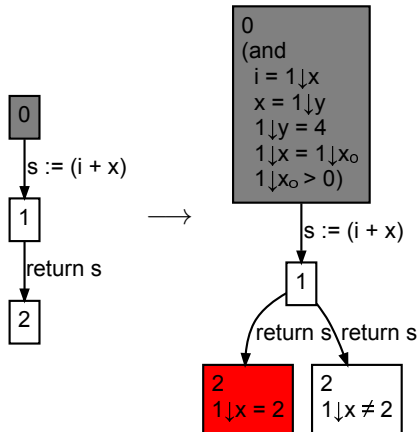
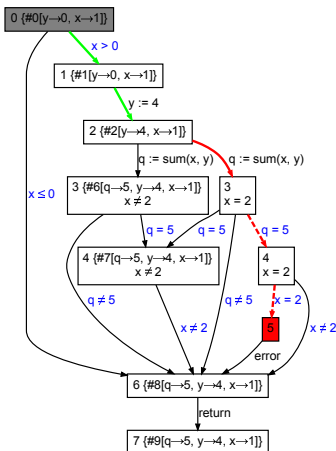
```

$$\begin{aligned}
 \phi_{ic} &:= \text{InputConstraints}(S, \phi_1) \\
 &:= \left(\bigwedge_{p_i \in \text{params}(Q)} p_i = \pi(a_i) \right) \wedge \\
 &\quad \left(\bigwedge_{(w \mapsto e) \in S} \pi(w = e) \right) \wedge \\
 &\quad \pi(\phi_1)
 \end{aligned}$$

Input- and exit-constraints on analyzed graph



Input- and exit-constraints on analyzed graph



Extract test input

Goal: Extract test input for P when test input m for sub procedure P' is returned. m contains:

```
1:  $\tau_w = \langle S_0, S_1, \dots, S_n \rangle := \text{GetWholeAbstractTrace}(\tau_o, F)$ 
2:  $(k-1, k) := \text{Frontier}(\tau_w)$ 
3:  $\langle \phi_1, S, \phi_2 \rangle := \text{ExecuteSymbolic}(\tau_w, P)$ 
4: if  $\text{Edge}(S_{k-1}, S_k) \in \text{CallReturn}(E)$  then
5:   let  $\langle \Sigma, \sigma^I, \rightarrow \rangle = \text{GetProc}(\text{Edge}(S_{k-1}, S_k))$ 
6:    $\phi := \text{InputConstraints}(S, \phi_1)$ 
7:    $\phi' := S_k[e/x]$ 
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ComputeRefinePred

Goal: Extract refinement predicate ρ from proof m that shows that S_k cannot be reached in P' .

```

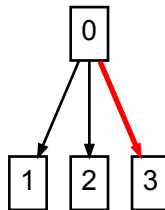
1:  $\tau_w = \langle S_0, S_1, \dots, S_n \rangle := \text{GetWholeAbstractTrace}(\tau_o, F)$ 
2:  $(k-1, k) := \text{Frontier}(\tau_w)$ 
3:  $\langle \phi_1, s, \phi_2 \rangle := \text{ExecuteSymbolic}(\tau_w, P)$ 
4: if  $\text{Edge}(S_{k-1}, S_k) \in \text{CallReturn}(E)$  then
5:   let  $\langle \Sigma, \sigma^I, \rightarrow \rangle = \text{GetProc}(\text{Edge}(S_{k-1}, S_k))$ 
6:    $\phi := \text{InputConstraints}(s, \phi_1)$ 
7:    $\phi' := S_k[e/x]$ 
8:    $\langle r, m \rangle := \text{DASH}(\langle \Sigma, \sigma^I \wedge \phi, \rightarrow \rangle, \neg \phi')$ 
9:   if  $r = \text{FAIL}$  then
10:     $t := m$ 
11:     $\rho := \text{true}$ 
12:   else
13:     $\rho := \text{ComputeRefinePred}(m)$ 
14:     $t := \text{UNSAT}$ 
15:   end if
16: else
17:    $t := \text{IsSAT}(\phi_1, s, \phi_2, P)$ 
18:   if  $t = \text{UNSAT}$  then
19:     $\rho := \text{RefinePred}(s, \tau_w)$ 
20:   else
21:     $\rho := \text{true}$ 
22:   end if
23: end if
24: return  $\langle t, \rho \rangle$ 

```

ComputeRefinePred

Goal: Extract refinement predicate ρ Refinement of initial region in P' :
from proof m that shows that S_k
cannot be reached in P' .

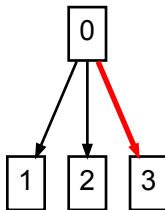
- Predicate $\neg p_i$ removes edge to
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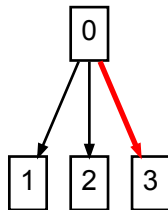
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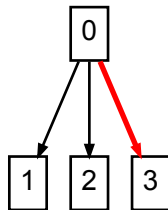
- ▶ Predicate $\neg p_i$ removes edge to some error region in $P' \mapsto$ a path to region S_k in P .
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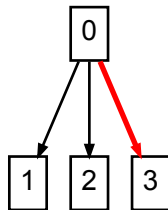
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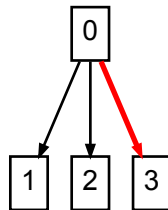
We need the negated predicate:

$$\neg(\neg p_1 \wedge \dots \wedge \neg p_n) = p_1 \vee \dots \vee p_n$$

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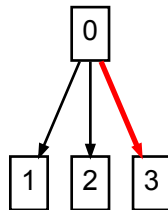
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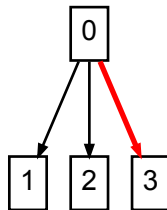
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ExtendFrontier implementation

- Renaming
- InputConstraints
- ExitConstraints
- Graph
construction
- Extract test
input
- Extract
refinement
predicate

```

1: let  $\langle S_{k-1}, - \rangle = RS_{k-1}$ 
2:  $\langle \phi, S \rangle := \text{ExecuteSymbolic}(\tau_c, P, \mathcal{P}, \mathcal{G})$ 
3:  $op := \text{Op}(S_{k-1}, S_k)$ 
4: if  $op$  matches  $V := f(a_0, \dots, a_n)$  then
5:   let  $\langle \rho_k, - \rangle = S_k$ 
6:    $P' := \text{Lookup}(f, \mathcal{P})$ 
7:    $\pi := \text{CreateVariableRenamer}(\text{locals}(P) \cup \{v, v_0 \mid \forall v \in \text{params}(P)\})$ 
8:    $\phi_{ic} := \left( \bigwedge_{v_i \in \text{params}(P')} v_i = \pi(a_i) \right) \wedge \left( \bigwedge_{(w \mapsto e) \in \mathcal{S}} \pi(w = e) \right) \wedge \pi(\phi)$ 
9:    $\phi_{ec} := \pi(\rho_k[\text{@r}/\text{v}])$ 
10:   $\mathcal{G}' := \text{ReconstructGraphsAndInsertConstraints}(\mathcal{G}, \phi_{ic}, \phi_{ec}, P')$ 
11:   $\langle r, z \rangle = \text{DashLoop}(\mathcal{G}', \mathcal{P}, P')$ 
12:  if  $r = \text{FAIL}$  then
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17:     $\rho := \pi^{-1} \left( \left( \bigvee_{\rho_i \in \text{InitialRefines}(z)} \rho_i \right) [a_0/v_0, \dots, a_n/v_n] \mid v_i \in \text{params}(P') \right)$ 
18:  end if
19: else
20:    $t := \text{IsSAT}(\phi, P)$ 
21:   if  $t = \text{UNSAT}$  then
22:      $\rho := \text{RefinePred}(\tau_c)$ 
23:   else
24:      $\rho := \text{true}$ 
25:   end if
26: end if
27: return  $\langle t, \rho \rangle$ 

```

ExtendFrontier implementation

- Renaming
- InputConstraints
- ExitConstraints
- Graph
construction
- Extract test
input
- Extract
refinement
predicate

```

1: let  $\langle S_{k-1}, - \rangle = RS_{k-1}$ 
2:  $\langle \phi, S \rangle := \text{ExecuteSymbolic}(\tau_c, P, \mathcal{P}, \mathcal{G})$ 
3:  $op := \text{Op}(S_{k-1}, S_k)$ 
4: if  $op$  matches  $V := f(a_0, \dots, a_n)$  then
5:   let  $\langle \rho_k, - \rangle = S_k$ 
6:    $P' := \text{Lookup}(f, \mathcal{P})$ 
7:    $\pi := \text{CreateVariableRenamer}(\text{locals}(P) \cup \{v, v_0 \mid \forall v \in \text{params}(P)\})$ 
8:    $\phi_{ic} := \left( \bigwedge_{v_i \in \text{params}(P')} v_i = \pi(a_i) \right) \wedge \left( \bigwedge_{(w \mapsto e) \in \mathcal{S}} \pi(w = e) \right) \wedge \pi(\phi)$ 
9:    $\phi_{ec} := \pi(\rho_k[\text{@r}/V])$ 
10:   $\mathcal{G}' := \text{ReconstructGraphsAndInsertConstraints}(\mathcal{G}, \phi_{ic}, \phi_{ec}, P')$ 
11:   $\langle r, z \rangle = \text{DashLoop}(\mathcal{G}', \mathcal{P}, P')$ 
12:  if  $r = \text{FAIL}$  then
13:     $t := \pi^{-1} \left( z \setminus \{v_0 \mid \forall v \in \text{params}(P')\} \right) \setminus \left( \text{locals}(P) \cup \text{params}(P) \right)$ 
14:     $\rho := \text{true}$ 
15:  else
16:     $t := \text{UNSAT}$ 
17:     $\rho := \pi^{-1} \left( \left( \bigvee_{\rho_i \in \text{InitialRefines}(z)} \rho_i \right) [a_0/v_0, \dots, a_n/v_n] \mid v_i \in \text{params}(P') \right)$ 
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Scaling to large programs

Does DASH scale to large programs?

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- ▶ DASH is single threaded

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How can we improve the situation?

Scaling to large programs

Does DASH scale to large programs?

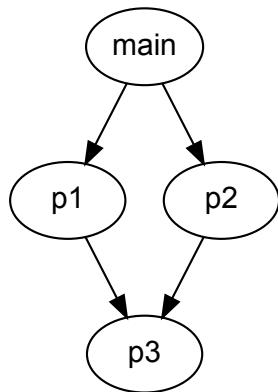
- ▶ DASH is single threaded
- ▶ DASH does not cache prior results

How can we improve the situation?

The article *Parallelizing Top-Down Interprocedural Analysis* presents BOLT:

- ▶ Top-Down Interprocedural analysis
- ▶ Uses summaries to avoid recomputation
- ▶ Is modular \mapsto multithreading support

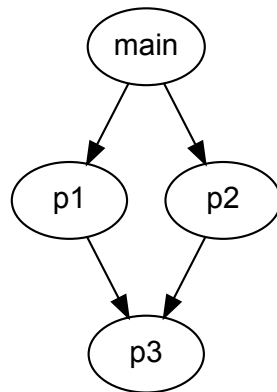
Call graph



- ▶ Each procedure is a node
- ▶ Edges correspond to procedure calls

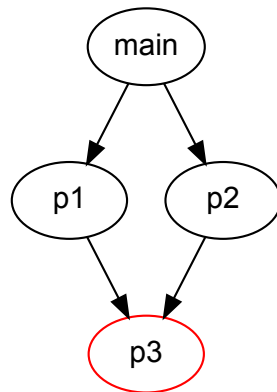
Bottom-up interprocedural analysis

- Analyzes leafs first, assuming any input can be given



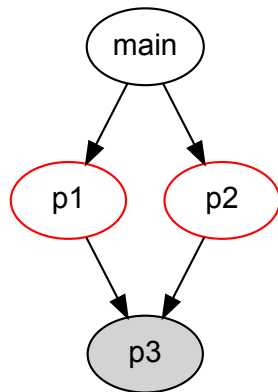
Bottom-up interprocedural analysis

- ▶ Analyzes leafs first, assuming any input can be given
 - ▶ *p3* analyzed first



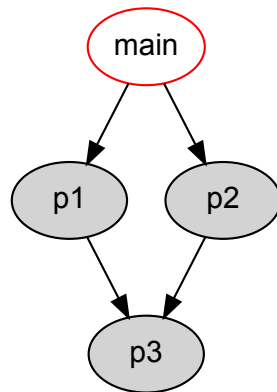
Bottom-up interprocedural analysis

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 - ▶ $p3$ analyzed first
 - ▶ Summary for $p3$ can be used to analyze $p1$ and $p2$



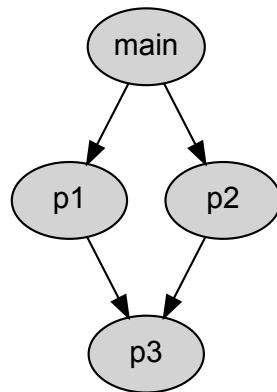
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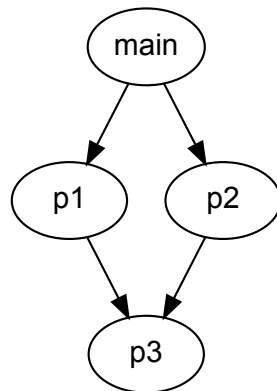
Bottom-up interprocedural analysis

- ▶ Analyzes leaves first, assuming any input can be given
 - ▶ p_3 analyzed first
 - ▶ Summary for p_3 can be used to analyze p_1 and p_2
 - ▶ Summaries for p_1 and p_2 can be used to analyze $main$
- ▶ Callers of a procedure p_i is decoupled from the analysis of the body of $p_i \mapsto$ easily parallelizable



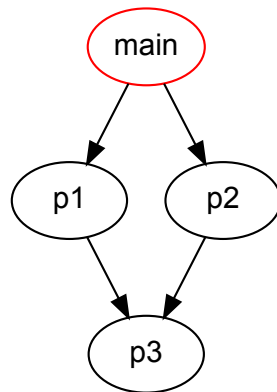
Top-down interprocedural analysis

- ▶ Analyzes main procedure first.
- ▶ Analyze procedures in called context



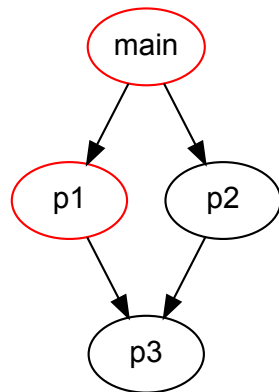
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 - ▶ analyze *main* procedure



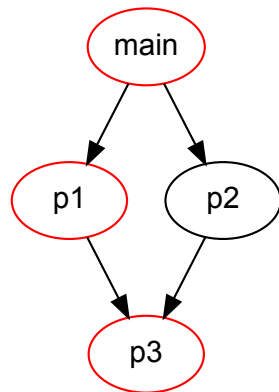
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 - ▶ $main \mapsto p1$



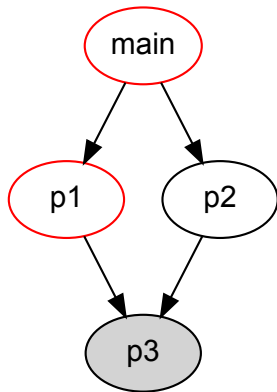
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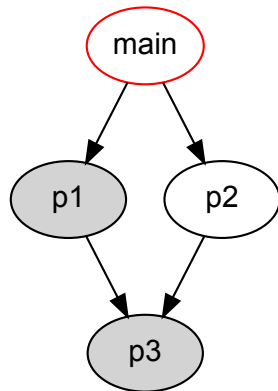
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 - ▶ $p1 \mapsto p3$
 - ▶ Summary generated for $p3$



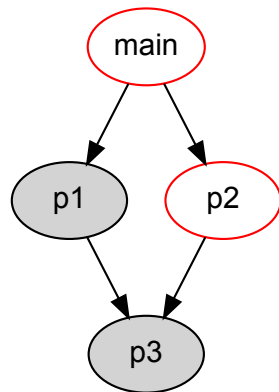
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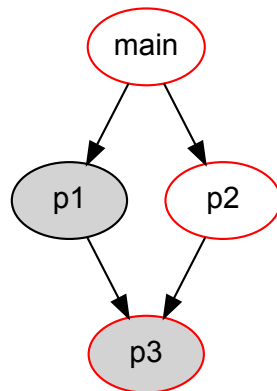
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 - ▶ $main \mapsto p2$



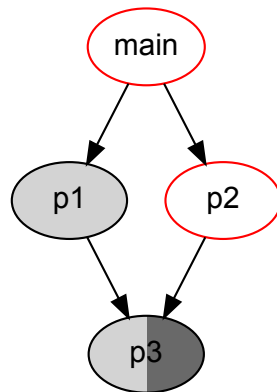
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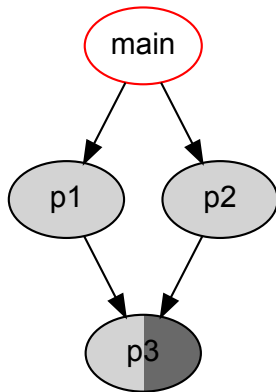
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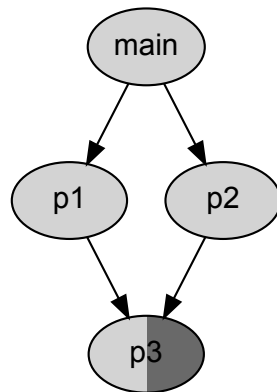
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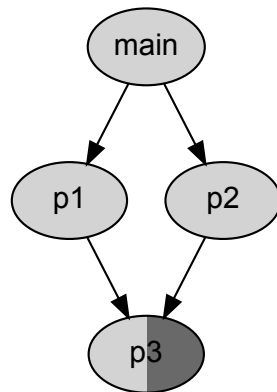
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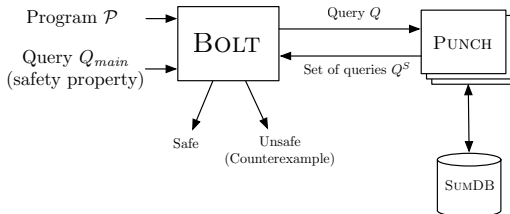


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 - ▶ Summary generated for $p2$
 - ▶ Analysis ends in *main*
- ▶ Fine grained dependencies \mapsto difficult to parallelize



BOLT



- ▶ BOLT calls PUNCH with a query Q about a procedure P_i
- ▶ PUNCH analyzes a single procedure.
- ▶ Checks if SUMDB contains a summary that answers the query
- ▶ If not, it returns a set Q^S to bolt containing the unanswered query
- ▶ If all answers are found, it answers the query Q

BOLT example

```
int foo(int p_foo);  
int bar(int p_bar);  
int baz(int p_baz);  
  
main(int i, int j){  
    int x, y;  
    if (j > 0)  
        x = foo(i);  
    else if (j > -10)  
        x = bar(i);  
    else  
        x = baz(j);  
  
    y = x + 5;  
    assert(y > 0);  
}
```

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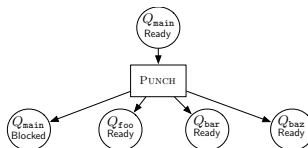


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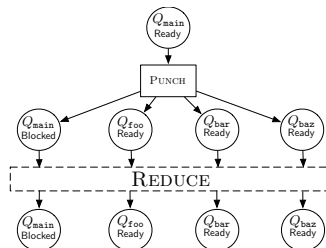


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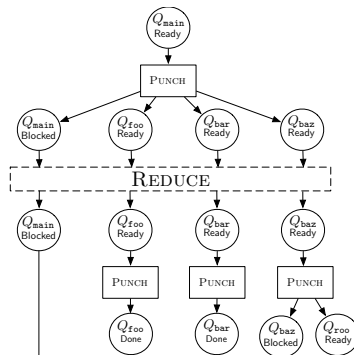


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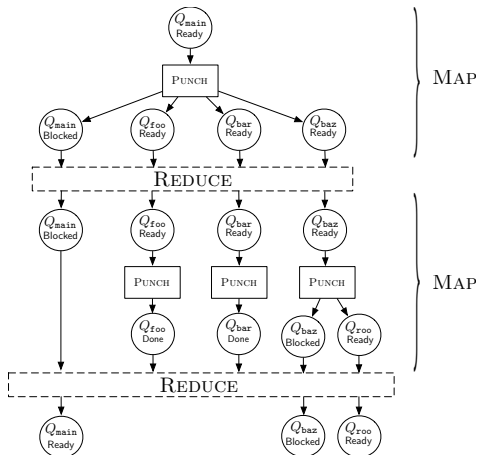


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 - ▶ Not-may summary: $\langle \varphi_1 \xRightarrow{\neg may}_{P_i} \varphi_2 \rangle$
All states starting in state φ_1 in procedure P_i cannot reach a state φ_2

Queries and use of summaries

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Can procedure P_i starting in state φ_1 reach a state φ_2 ?

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Experimental results

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