



Coláiste na Tríonóide, Baile Átha Cliath
Trinity College Dublin

Ollscoil Átha Cliath | The University of Dublin

Faculty of Engineering, Mathematics and Science

School of Computer Science & Statistics

Integrated Computer Science
B.A. (Mod.) Computer Science & Business
M.S.I.S.S.
Year 3 Annual Examinations

Trinity Term 2016

Introduction to Functional Programming

Wednesday, 25th May

Goldsmith Hall

14:00–16:00

Dr Andrew Butterfield

Instructions to Candidates:

Attempt **three** questions. All questions carry equal marks. Each question is scored out of a total of 100 marks.

There is a reference section at the end of the paper (pp7–8).

You may not start this examination until you are instructed to do so by the Invigilator.

1. Give a complete implementation of the Prelude functions described below. By "complete" is meant that any other functions used to help implement those below must also have their implementations given.

(a) `head :: [a] -> a`

Returns the first element of a list, if it is non-empty, with a runtime error otherwise. [12 marks]

(b) `init :: [a] -> [a]`

Returns everything but the last element of a list, if it is non-empty, with a runtime error otherwise. [15 marks]

(c) `last :: [a] -> a`

Returns the last element of a list, if it is non-empty, with a runtime error otherwise. [15 marks]

(d) `span :: (a -> Bool) -> [a] -> ([a], [a])`

Uses a predicate to split a list into two, the first list being the longest prefix that *satisfies* the predicate, while the second list is what remains [18 marks]

(e) `(!!) :: [a] -> Int -> a`

We can index into a list, starting from zero. So `xs !! n` returns the $(n + 1)$ th element of `xs`, provided `n` is non-negative and the length of the list is long enough. Otherwise, we get a run-time error. [18 marks]

(f) `foldl1 :: (a -> a -> a) -> [a] -> a`

Take a binary function and a non-empty list of elements and use the function to reduce the list down to one value with nesting to the left, as illustrated immediately below

$$\begin{aligned} \text{foldl1 } \text{op } [x_1, x_2, \dots, x_{n-1}, x_n] \\ = ((\dots((x_1 \text{ 'op' } x_2) \text{ 'op' } x_3) \dots) \text{ 'op' } x_{n-1}) \text{ 'op' } x_n \end{aligned}$$

[22 marks]

2. Consider the following function definitions:

```
f1 [] = 1
f1 (x:xs) = x * f1 xs
f2 [] = 0
f2 (x:xs) = 1 + f2 xs
f3 [] = 0
f3 (x:xs) = x + f3 xs
f4 [] = []
f4 (x:xs) = x ++ f4 xs
f5 [] = 0
f5 (x:xs) = (x*x) + f5 xs
```

They all have a common pattern of behaviour.

- (a) Write a higher-order function `hof` that captures this common behaviour
[42 marks]
- (b) Rewrite each of `f1`, `f2`, ... above to be a call to `hof` with appropriate arguments.
[42 marks]
- (c) We have a binary tree built from number-string pairs, ordered by the number (acting as key),

```
data Tree = Empty
          | Single Int String
          | Many Tree Int String Tree
```

and one function `search` defined over it:

```
search :: Tree -> Int -> String
```

```
search x (Many left i s right)
  | x == i = s
  | x > i = search x right
search x (Single i s)
  | x == i = s
```

Explain the ways in which function `search` can fail with Haskell *runtime* errors.

[16 marks]

3. (a) We have an expression datatype as follows:

```
data Expr = K Int
          | V String
          | Add Expr Expr
          | Dvd Expr Expr
          | Let String Expr Expr
```

and a dictionary type with insert (`ins`) and lookup (`lkp`) functions (full code not given):

```
type Dict = [(String,Int)]
ins :: String -> Int -> Dict -> Dict
lkp :: String -> Dict -> Maybe Int
```

and one function `eval` defined over expressions:

```
eval :: Dict -> Expr -> Int
eval _ (K i) = i
eval d (V s) = fromJust $ lkp s d
eval d (Add e1 e2) = eval d e1 + eval d e2
eval d (Dvd e1 e2) = eval d e1 `div` eval d e2
eval d (Let v e1 e2) = eval (ins v i d) e2
                        where i = eval d e1
fromJust (Just x) = x
```

Add in error handling for function `eval` above, using the `Maybe` type, to ensure this function is now total. Note that this will require changing the type of this function. [54 marks]

- (b) Consider the following function definition:

```
prod [] = 1
prod (0:_) = 0
prod (x:xs) = x * prod xs
```

Use the shorthand AST notation to show how the application

```
prod [3,14,0,999]
```

is evaluated, indicating clearly where copying takes place. You need not draw the full AST (with cons-nodes) for the lists but just show any list instead as a single node, `[]`, `[999]`, etc, as appropriate. [46 marks]

4. Given the following definitions:

```

prod [] = 1
prod (n:ns) = n * prod ns
[] ++ ys = ys
(x:xs) ++ ys = x:(xs++ys)
mbr x [] = False
mbr x (y:ys) | x == y = True
              | otherwise = mbr x ys
rem x [] = []
rem x (y:ys) | x == y = rem x ys
              | otherwise = y:(rem x ys)
map f [] = []
map f (x:xs) = (f x) : map f xs
from n = n : from (n+1)

```

(a) Prove the following property

$$\text{prod}(\text{ms}++\text{ns}) == \text{prod ms} * \text{prod ns}$$

[33 marks]

(b) Consider the following property:

$$\text{mbr x (rem x ys)} == \text{False}$$

State the base and step proofs to be done in a proof by induction, propose a case split for the step property, and prove one of the cases. [33 marks]

(c) Prove the following property by co-induction.

$$\text{map (+1) (from 0)} == \text{from 1}$$

[34 marks]

5. Consider the following recursively defined datatype:

```
data Shape = Dot Size Coord
           | Box Size Size Coord
           | SideBySide Shape Shape
           | Stack [Shape]
```

where we assume that `Size` and `Coord` are types defined elsewhere.

- (a) Show how the definition of `Shape` can be written as an algebraic expression. [18 marks]
- (b) Compute the derivative, w.r.t. `Shape`, of the algebraic expression given as an answer in (a) above (See Reference at p8). [18 marks]
- (c) Define a Haskell "derivative" type that corresponds to the derivative computed in (b) above. [24 marks]
- (d) Define a "Zipper" type called `ShapeZip` for `Shape`. [12 marks]
- (e) Give Haskell code for a zipper function with the following signature that performs a move upwards

```
up :: ShapeZip -> ShapeZip
```

[28 marks]

Reference

Prelude List Functions

```

map      :: (a -> b) -> [a] -> [b]
(++)     :: [a] -> [a] -> [a]
filter   :: (a -> Bool) -> [a] -> [a]
concat   :: [[a]] -> [a]
head     :: [a] -> a
tail     :: [a] -> [a]
last     :: [a] -> a
init     :: [a] -> [a]
null     :: [a] -> Bool
length   :: [a] -> Int
(!!)     :: [a] -> Int -> a
foldl    :: (a -> b -> a) -> a -> [b] -> a
foldl1   :: (a -> a -> a) -> [a] -> a
scanl    :: (a -> b -> a) -> a -> [b] -> [a]
scanl1   :: (a -> a -> a) -> [a] -> [a]
foldr    :: (a -> b -> b) -> b -> [a] -> b
foldr1   :: (a -> a -> a) -> [a] -> a
scanr    :: (a -> b -> b) -> b -> [a] -> [b]
scanr1   :: (a -> a -> a) -> [a] -> [a]
iterate  :: (a -> a) -> a -> [a]
repeat   :: a -> [a]
replicate :: Int -> a -> [a]
cycle    :: [a] -> [a]
take     :: Int -> [a] -> [a]
drop     :: Int -> [a] -> [a]
splitAt  :: Int -> [a] -> ([a],[a])
takeWhile :: (a -> Bool) -> [a] -> [a]
dropWhile :: (a -> Bool) -> [a] -> [a]
span, break :: (a -> Bool) -> [a] -> ([a],[a])

```

Laws of Differentiation

$$\frac{dk}{dx} = 0$$

$$\frac{dx^n}{dx} = nx^{n-1}$$

$$\frac{d(f(x) + g(x))}{dx} = \frac{df(x)}{dx} + \frac{dg(x)}{dx}$$

$$\frac{d(f(x)g(x))}{dx} = f(x)\frac{dg(x)}{dx} + g(x)\frac{df(x)}{dx}$$

$$\frac{d(t^*)}{dt} = (t^*)^2$$