

- * Theory :-

Scanned by TapScanner

Character at a time and continues until a pattern is matched, then lex perform the associated action. If on the lex & C are highly coupled.

- Regular Expression in lex :-

A Regular Expression is a pattern description using a meta language. An Expression is made up of Symbols. Normal Symbols are characters & no. but there are other Symbols that have special meaning in lex. The following two tables define some of the Symbols used in lex give a few typical examples.

- Programming in lex :-

programming in lex can be divided into three steps 1) specify the pattern 2) Run lex over this file to generate C code for the Scanner. 3) compile & link the C code to produce the executable scanner. Note: If the Scanner is part of a parser developed using Yacc. Only step 1 & 2 should be performed. main() for example would typically be found in the third section. These sections are delimited by %%. So to get back to the word to word counting lex prog.

Two operators supported in a character class are the hyphen (" - ") &

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circumflex ("^"). when used between two character the hyphen represent a range of character the circumflex, when used as the first character, negates the expression.

----- definition -----

% %

----- rules -----

% %

----- Subroutines -----

Input to lex is divided into three section with % % dividing the section. This is best illustrated by example. The first example is the shortest possible lex file % %. Input is copied to o/p one character at a time. The left % % is always required as there must always be a rule section.

Conclusion :-

Thus, we have studied lexical analyzer to perform scan the program & generates token of Subset of java.


```
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// ASSINGNMENT:GROUP_B_2
```

```
/* Problem Statement :
```

Write a program using lex specifications to implement lexical analysis phase of compiler to generate tokens of subset of 'java program'.

```
*/
```

```
/*definition or declaration*/
```

```
{
```

```
    #include<stdio.h>
```

```
    FILE *fp;
```

```
}
```

```
/*Tokenization*/
```

```
Package "import".*;
```

```
classdef "class".*
```

```
inbuiltfun "System.out.println(".*");"
```

```
mainfunction "public static void main".*
```

```
Assignment [a-zA-Z]+"=".*;
```

```
Datatype "int"|"float"|"double"
```

```
object .*="new".*
```

```
/*Rules*/
```

```
%%
```

```
{Package} {printf("Package is %s",yytext);}
```

```
{classdef} {printf("Class is %s",yytext);}
```

```
{inbuiltfun} {printf("Inbuilt Function is %s",yytext);}
```

```
{mainfunction} {printf("Main Function is %s",yytext);}
```

```
{Assignment} {printf("Assignment Statement is %s",yytext);}
```

```
{Datatype} {printf("Data Type is %s",yytext);}
```

```
{object} {printf("%s is object",yytext);}
```

```
%%
```

```
/*Main Function*/
```

```
int main(int argc,char *argv[])
```

```
{
```

```
    fp=fopen(argv[1],"r");
```

```
    yyin=fp;
```

```
    yylex();
```

```
    return 0;
```

```
}
```

```
/* *****JAVA PROGRAM*****
```

```
//Java input file for lex program
```

```
import java.util.Scanner;
```

```
class Addition
```

```
{
```

```
    public static void main(String args[])
```

```
    {
```

```
        Scanner sc=new Scanner(System.in);
```

```
        int a,b,sum;
```

```
        System.out.println("Enter two numbers : ");
```

```
        a=sc.nextInt();
```

```
        b=sc.nextInt();
```

```
        sum=a+b;
```

```
        System.out.println("Sum = "+sum);
```

```
    }
```

```
}
```

```
*****OUTPUT*****
```

```
unix@unix-HP-280-G1-MT:~/Desktop/TEB63/Ass.6$ lex lex.l
```

```
unix@unix-HP-280-G1-MT:~/Desktop/TEB63/Ass.6$ gcc lex.yy.c -ll
```

```
unix@unix-HP-280-G1-MT:~/Desktop/TEB63/Ass.6$ ./a.out Addition.java
```

```
//Java input file for lex program
```

```
Package is import java.util.Scanner;
```

```
Class is class Addition
```

```
{
```

```
    Main Function is public static void main(String args[])
```

```
    {
```

```
        Scanner sc=new Scanner(System.in); is object
```

```
        Data Type is int a,b,sum;
```

```
        Inbuilt Function is System.out.println("Enter two numbers : ");
```

```
        Assignment Statement is a=sc.nextInt();
```

```
        Assignment Statement is b=sc.nextInt();
```

```
        Assignment Statement is sum=a+b;
```

```
        Inbuilt Function is System.out.println("Sum = "+sum);
```

```
    }
```

```
*/
```