

Alex Foley

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Experience

Google - Gmail Dynamic Email

Waterloo, Ontario

SOFTWARE ENGINEERING INTERN

May 2019 - August 2019

- Designed and built WebDriver tests and monitoring for Docs' dynamic emails, catching two major regressions before production
- Added internal logging and monitoring to triage AMP validation failures **affecting over 500000 emails**
- Designed and built a tool to help developers debug dynamic email issues affecting 15% of all dynamic emails, improving developer experience and cutting down previously manual outreach

Microsoft - Teams

Redmond, Washington

SOFTWARE ENGINEERING INTERN

August 2018 - December 2018

- Built-out new communications architecture to support multi-window capabilities in Teams, **decreasing bytes over wire by 92%**
- Wrote GraphQL resolvers in TypeScript to handle requests routed through the new architecture
- Designed and built-out flighting solution for new architecture, allowing requests to be routed through new and old communication paths with high configurability

Wish - Tracking

San Francisco, California

SOFTWARE ENGINEERING INTERN

January 2018 - April 2018

- Created Python crons and internal tools to automate merchant notification processes, **increasing the number of trackable packages on Wish by 10%**
- Cut running time for tracking crons **from 4 hours to 45 minutes** by optimizing them to run in parallel
- Integrated new tracking source into Wish platform, cutting tracking costs by **up to 80% per package**
- Won internal 13-hour hackathon by **automating the approval of 36% of tracking disputes**, cutting the cost of manual labour

Yahoo! - Fantasy Sports

Sunnyvale, California

SOFTWARE ENGINEERING INTERN

May 2017 - August 2017

- Designed and implemented new notification types on distributed Apache Storm infrastructure to drive users back into Yahoo apps
- Improved notification suite by **architecting a user-based method for processing and sending notifications**, eliminating duplicates that would result from the existing team-based method
- Wrote Python script to reduce a complex build process down to a single command, **saving the team 2.5 hours daily**

Projects

Sandwich-o-matic

Peterborough, Ontario

ECHACKS 2016 - BEST HARDWARE HACK

- Created an automated **IOT sandwich-maker with voice control**, in 36 hours
- Users could say "make me a sandwich with [toppings]" and the machine toasted the bread, dispensed the toppings, and made the requested sandwich
- Created the embedded software (Photon and Arduino) to process requests and facilitate all of the servo/motor movements to create the sandwich
- Featured by **Arduino, Gadgetify, and Hackaday**

Skills

- Proficient in **Python, Java, C++, JavaScript, Scheme, Agda, HTML/CSS, SQL**
- Experience with **Android, Apache Storm, Arduino, Docker, Firebase, MongoDB, Photon**

Education

University of Waterloo

Waterloo, Ontario

BACHELOR OF COMPUTER SCIENCE (CO-OP)

2016 - 2021

Awards/Achievements

2017, 2019 **1st/15 Teams**, Google Games Waterloo

Waterloo, Ontario

2017 **4th/30 Teams**, Bloomberg Code B AI Challenge

Waterloo, Ontario

2016-2020 **Member**, University of Waterloo Table Tennis Team

Waterloo, Ontario

2016 **Recipient**, University of Waterloo Faculty of Mathematics Entrance Scholarship

Waterloo, Ontario