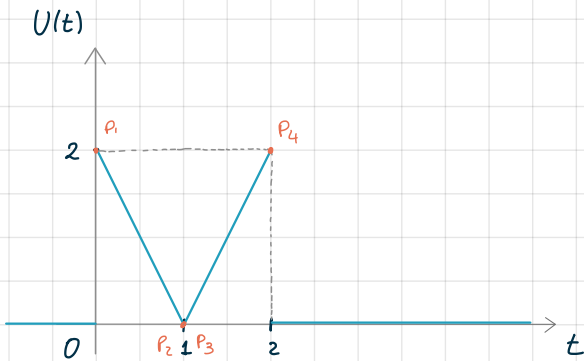


$$G(s) = \frac{1+s}{1+0.1 \cdot s}$$

$$U(t) = \begin{cases} 0 & t < 0 \\ 2-2t & t \in (0,1] \\ -2+2t & t \in (1,2] \\ 0 & t \geq 2 \end{cases}$$

• Segnale in input



t	A
0	2
1	0
1	0
2	2

$$\sim \begin{cases} P_1(0,2) \\ P_2(1,0) \end{cases}$$

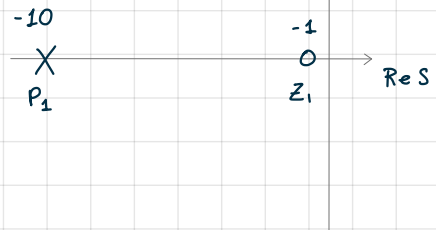
$$\sim \begin{cases} P_3(1,0) \\ P_4(2,2) \end{cases}$$

* Non in scala

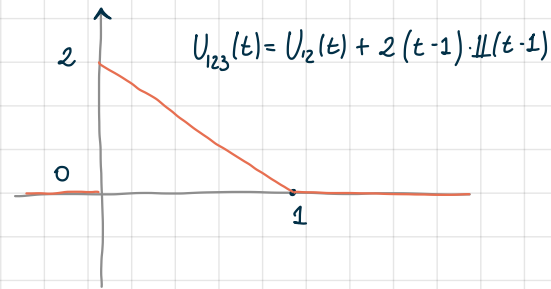
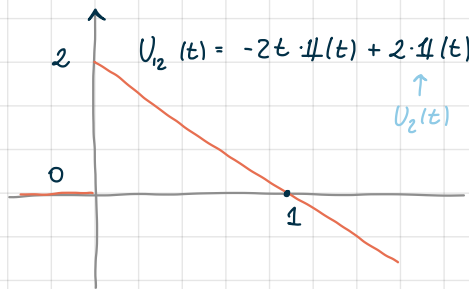
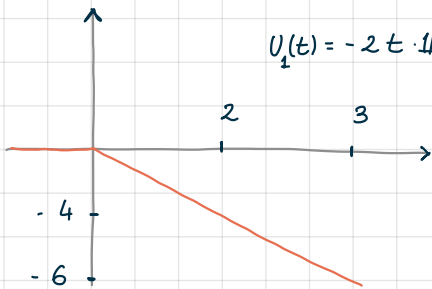
• Poli e zeri

$$Z: \bar{s} = -1$$

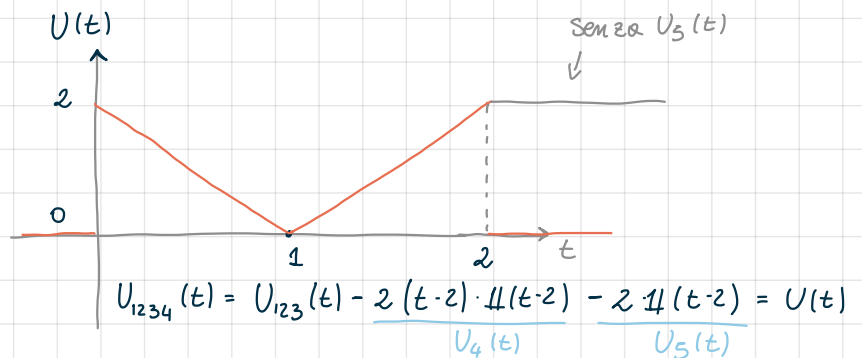
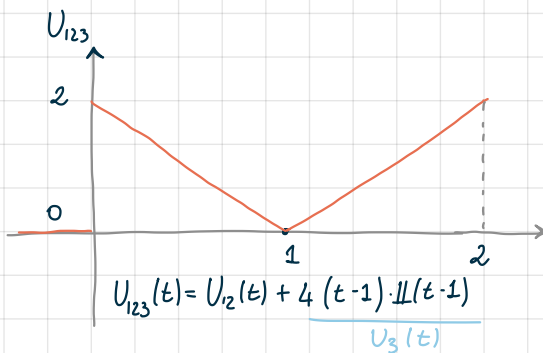
$$P: \bar{s} = -\frac{1}{0.1} = -10$$



• Segnali elementari



Ma siccome in 4 deve risalire, posso scrivere direttamente



$$\begin{cases} U_1(t) = -2t \cdot 1(t) \\ U_2(t) = 2 \cdot 1(t) \\ U_3(t) = 4(t-1) \cdot 1(t-1) \\ U_4(t) = -2(t-2) \cdot 1(t-2) \\ U_5(t) = -2 \cdot 1(t-2) \end{cases}$$

\Leftrightarrow

$$\begin{cases} U_1(s) = -2 \frac{1}{s^2} \\ U_2(s) = 2 \cdot \frac{1}{s} \\ U_3(s) = 4 \cdot \frac{1}{s^2} \cdot e^{-s} \\ U_4(s) = -2 \frac{1}{s^2} \cdot e^{-2s} \\ U_5(s) = -2 \cdot \frac{1}{s} \cdot e^{-2s} \end{cases}$$

Time 30'

• Segnali fittizi

Siccome il segnale è composto di Rampe e gradini, mi basta trovare l'uscita del solo segnale rampa:

$$\hat{U}(t) = t \cdot \mathbb{1}(t) \Leftrightarrow U(S) = \frac{1}{S^2}$$

$$\Rightarrow \hat{Y}(S) = G(S) \cdot \hat{U}(S) = \frac{1+S}{S^2(1+0.1S)} = \frac{\tau_1}{S} + \frac{\tau_2}{S^2} + \frac{\tau_3}{1+0.1S} = \frac{10+10S}{S^2(S+10)}$$

$$\tau_2 = \lim_{S \rightarrow 0} S^2 \cdot \frac{10+10S}{S^2(S+10)} \rightarrow \frac{10}{10} \rightarrow 1 \quad \tau_2$$

$$\tau_3 = \lim_{S \rightarrow -10} (S+10) \cdot \frac{10+10S}{S^2(S+10)} = -\frac{90}{100} = -0.9 \quad \tau_3$$

$$\frac{\tau_1 S(S+10) + \tau_2(S+10) + \tau_3 S^2}{S^2(S+10)} = \frac{10+10S}{S^2(S+10)} \leadsto$$

$$\begin{cases} S^2(\tau_1 + \tau_3) = 0 \\ S(10\tau_1 + \tau_2) = 10 \\ 10\tau_2 = 10 \rightarrow \tau_2 = 1 \quad \text{QED} \end{cases}$$

$$\rightarrow \tau_1 = -\tau_3 \Rightarrow \tau_1 = 0.9 \quad \tau_1$$

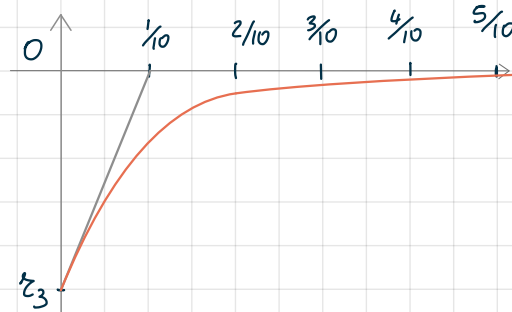
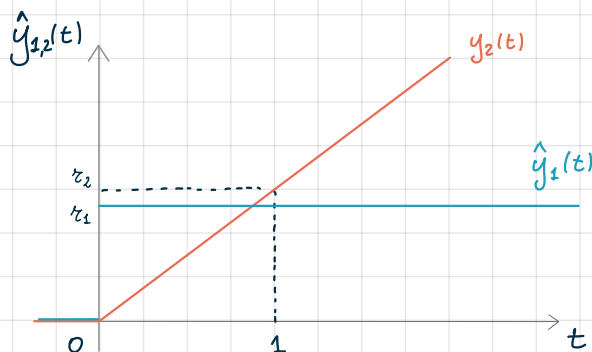
$$\text{Quindi } \hat{Y}(S) = \frac{1+S}{S^2 \cdot 0.1(S+10)} = \frac{10S+10}{S^2(S+10)} = \frac{\tau_1}{S} + \frac{\tau_2}{S^2} + \frac{\tau_3}{S+10}$$

$\tau_1 \cdot \mathbb{1}(t)$ $\tau_2 \cdot t \cdot \mathbb{1}(t)$ $\tau_3 \cdot e^{-10t} \cdot \mathbb{1}(t)$

$$\Rightarrow \hat{y}(t) = (\tau_1 + \tau_2 t + \tau_3 e^{-10t}) \cdot \mathbb{1}(t)$$

\uparrow
 $\tau_3 < 0$

$$\hat{y}_3(t) = -|\tau_3| e^{-10t} \leadsto \tau = \frac{1}{10}$$



• Uscite Reali

\rightarrow l'uscita è data da $y(t) = \sum_{i=1}^5 y_i(t)$

$$\begin{cases} y_1(t) = -2 \cdot \hat{y}(t) \longrightarrow y_1(t) = -(2\tau_1 + 2\tau_2 t + 2\tau_3 e^{-10t}) \cdot \mathbb{1}(t) \\ y_2(t) = 2 \cdot \frac{d}{dt} \hat{y}(t) \longrightarrow y_2(t) = (2\tau_2 - 20\tau_3 e^{-10t}) \cdot \mathbb{1}(t) \\ y_3(t) = 4 \cdot \hat{y}(t-1) \\ y_4(t) = -2 \cdot \hat{y}(t-2) \\ y_5(t) = -2 \cdot \frac{d}{dt} \hat{y}(t-2) \longrightarrow y_5(t) = -(2\tau_2 + 20\tau_3 e^{-10(t-2)}) \cdot \mathbb{1}(t-2) \end{cases}$$

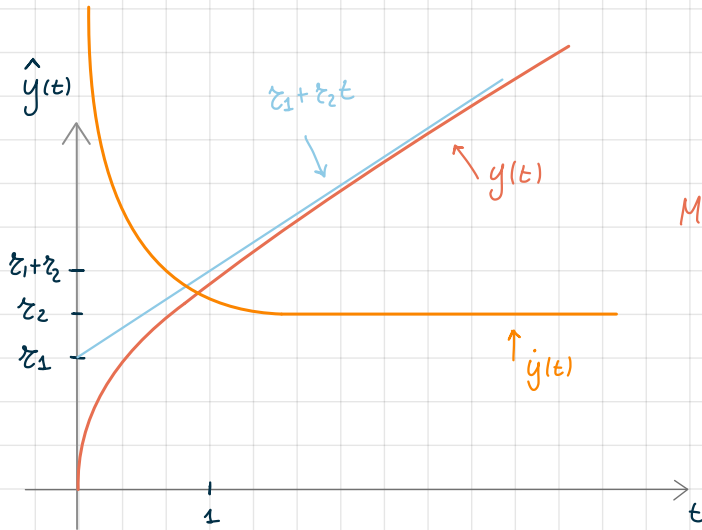
$\tau_3 e^{-10(t-2)}$
Costante

• Considerazioni

Valore iniziale

$$\text{TVI: } y(t) = \lim_{t \rightarrow 0} s \cdot \hat{y}(s) = s \cdot \left(\frac{z_1}{s} + \frac{z_2}{s^2} + \frac{z_3}{s+1} \right) = z_1 + \frac{z_2}{s} + \frac{s z_3}{s(1+s)} \rightarrow z_1 + z_3 = 0$$

$$\text{TVF: } y(t \rightarrow \infty) = \lim_{s \rightarrow 0} s \cdot \hat{y}(s) = s \cdot \left(\frac{z_1}{s} + \frac{z_2}{s^2} + \frac{z_3}{s+1} \right) = z_1 + \frac{z_2}{s} + \frac{z_3}{s+1} \rightarrow +\infty$$



Morale della favola $y(t)$ è composta da combinazioni di $\hat{y}(t)$ graficata a sx

$$\frac{d}{dt} \hat{y}(t) = (z_2 - 10z_3 e^{-10t}) \cdot 1(t)$$

$$y(0) = \lim_{t \rightarrow 0} z_2 - 10z_3 e^{-10t} = z_2 - 10z_3 = \underline{10}$$

$$y(\infty) = z_2 - 10 \cdot 0 = \underline{z_2 = 1}$$