

MACHINE

BBSLADS_system_Shall

REFINES

GenericMchBBSL

SEES

BBSLADS_system_Deep

VARIABLES *Object* , *stopping_Order* , *act*

INVARIANTS

inv1 : $st = Object \mapsto stopping_Order$

EVENTS**INITIALISATION****WITH**

$st' : st' = Object' \mapsto stopping_Order'$

THEN

act1 : $Object : \in BB2D(\mathbb{Z}, \mathbb{Z})$

act2 : $stopping_Order : \in Interval(\mathbb{Z})$

act3 : $act : \in actions(ads)$

END**Stop**

REFINES *ApplyRule*

WHERE

grd1 : $Object \mapsto stopping_Order \in hyp(ads)$

grd3 :
 $(IoverlapInt(projy2d(Object), stopping_Order) \vee IleInt(projy2d(Object), stopping_Order))$

WITH

new_act : $new_act = Stop$

THEN

act1 : $act := Stop$

END**Non_Stop**

REFINES *ApplyRule*

WHERE

grd1 : $Object \mapsto stopping_Order \in hyp(ads)$

grd3 : $IleInt(stopping_Order, projy2d(Object))$

WITH

new_act : $new_act = Non_Stop$

THEN

act1 : $act := Non_Stop$

END**Update**

REFINES *Update*

WHERE

grd1 : $Object \mapsto stopping_Order \notin hyp(ads) \vee Object \mapsto stopping_Order \in bbslcase(ads)^{-1}[\{act\}]$

WITH

$st' : st' = Object' \mapsto stopping_Order'$

THEN

act1 : $Object : \in BB2D(\mathbb{Z}, \mathbb{Z})$

act2 : $stopping_Order : \in Interval(\mathbb{Z})$

END**NotHyp**

REFINES *NotHyp*

WHERE

grd1 : $Object \mapsto stopping_Order \notin hyp(ads)$

THEN

act1 : $act : \in NotHypCase(ads)[\{Object \mapsto stopping_Order\}]$

END**END**