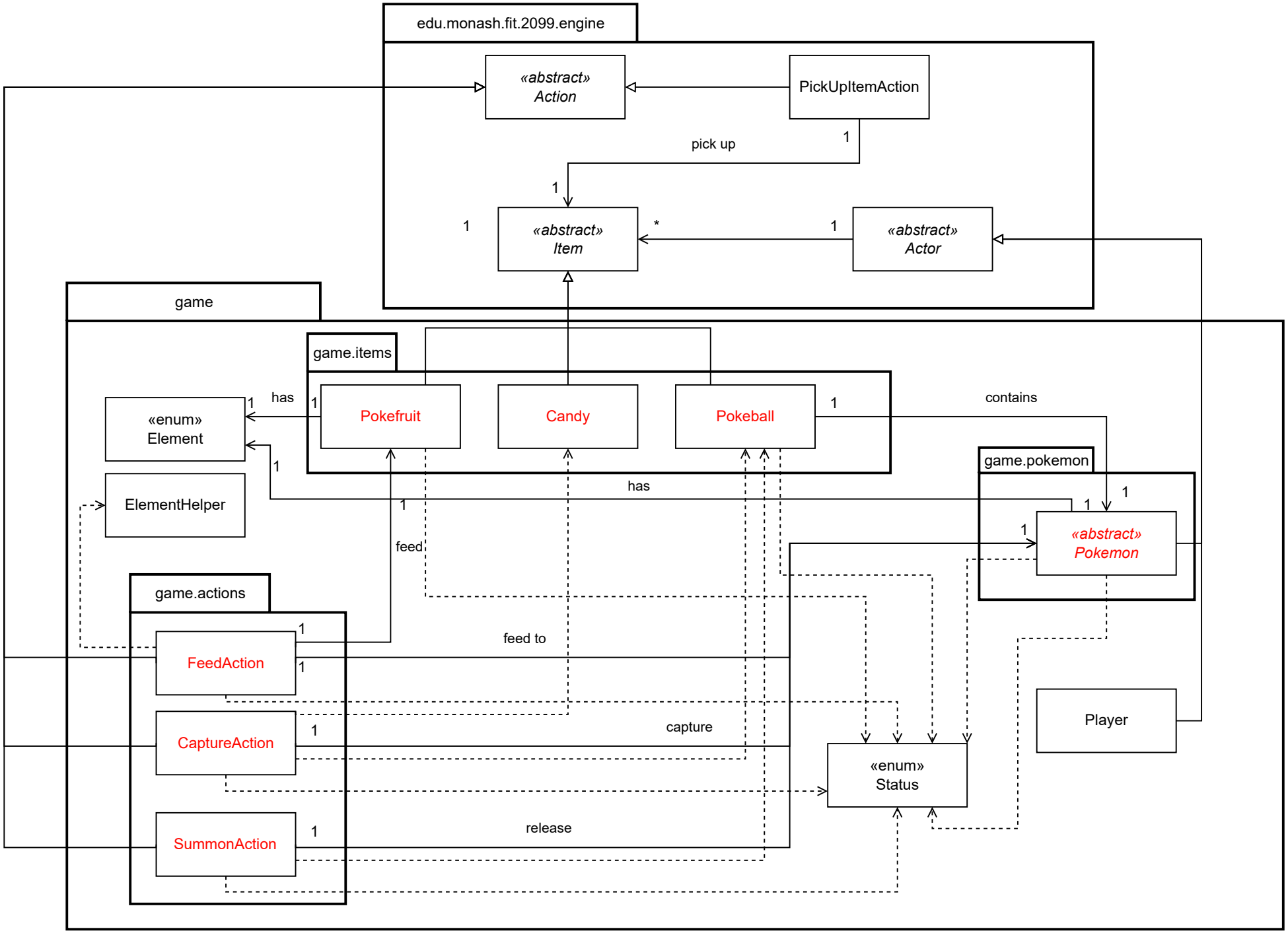
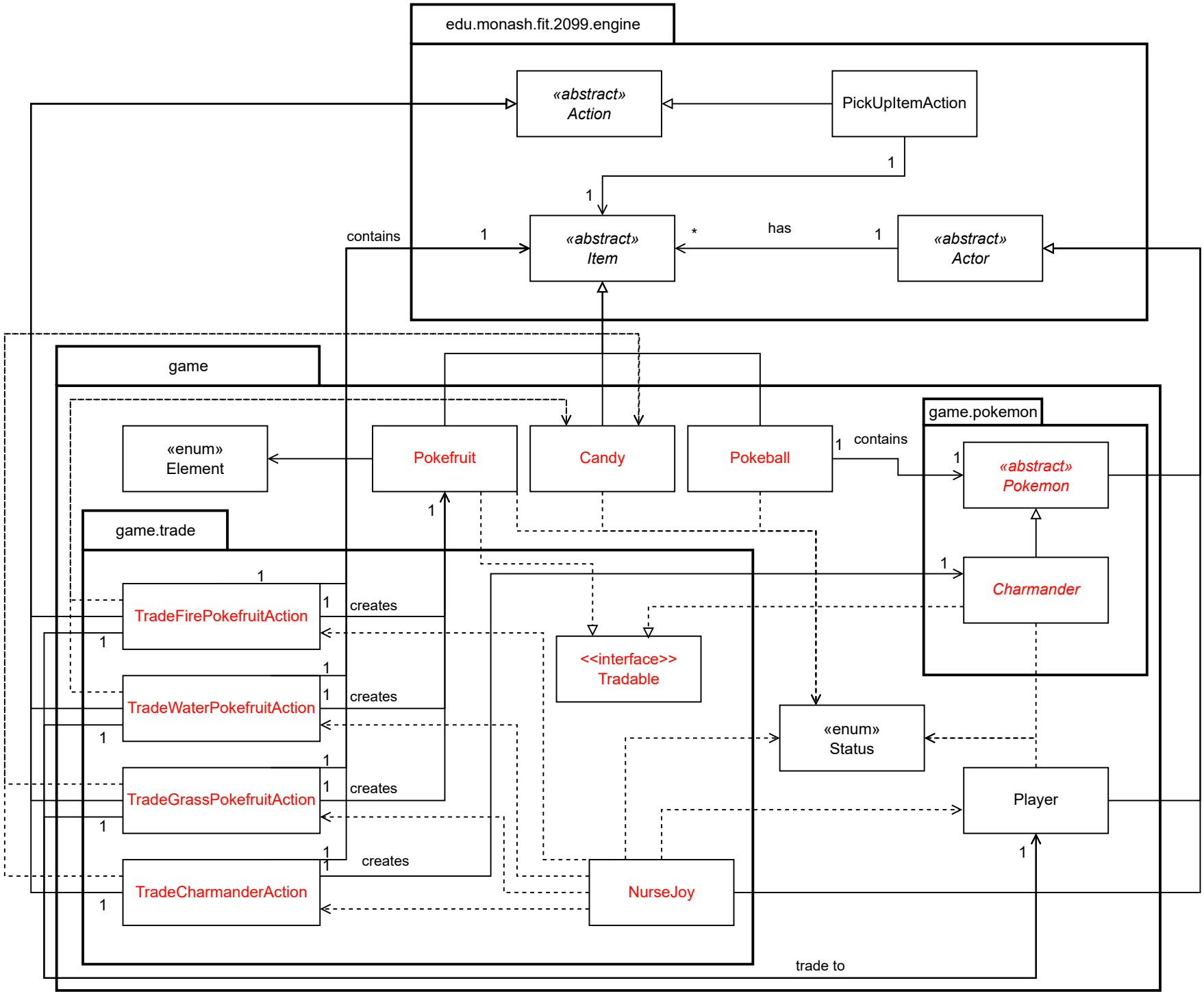

edu.monash.fit.2099.engine
«abstract» Action
PickUpItemAction
pick up
1
1
1
«abstract» Item
*
1
«abstract» Actor
game
game.items
Pokefruit
Candy
Pokeball
1
has
1
1
«enum» Element
1
ElementHelper
contains
game.pokemon
1
1
1
«abstract» Pokemon
has
1
feed
game.actions
1
FeedAction
1
feed to
CaptureAction
1
capture
SummonAction
1
release
«enum» Status
Player


edu.monash.fit.2099.engine
«abstract» Action
PickUpItemAction
1
1
contains
1
«abstract» Item
*
has
1
«abstract» Actor
game
game.pokemon
«enum» Element
Pokefruit
Candy
Pokeball
1
contains
1
«abstract» Pokemon
1
Charmander
game.trade
1
TradeFirePokefruitAction
1
creates
1
TradeWaterPokefruitAction
1
creates
1
TradeGrassPokefruitAction
1
creates
1
TradeCharmanderAction
1
creates
<<interface>> Tradable
«enum» Status
Player
1
NurseJoy
trade to