FYS-STK4155 H20 - Project 2: Neural nets

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Abstract

1 Introduction

In [1] we studied linear regression methods. We saw that for the Ordinary Least Squares (OLS) and Ridge methods we had to calculate a matrix product on the form $(\mathbf{X}^{\mathsf{T}}\mathbf{X} + \lambda \mathbf{I})^{-1}\mathbf{X}^{\mathsf{T}}$ in order to obtain the coefficient estimates $\hat{\beta}$ ($\lambda = 0$ for OLS). As we saw, the matrix inversion operation may be numerically unstable, and if we need a large number of samples to approximate the function, this operation becomes computationally demanding or even infeasible.

The Stochastic Gradient Descent method (SGD) deals with both of these problems. It still requires calculating $\mathbf{X}^{\intercal}\mathbf{X}$, but since it determines the coefficient estimates $\hat{\beta}$ iteratively on so-called *mini batches* which can be kept in the higher levels of cache, the operation becomes less computationally demanding. The inversion operation is avoided all-together.

SGD is useful in other methods as well. SGD can be used in logistic regression methods, which lets us solve *classification problems* where we predict the outcome of an event as the one most likely of several possible *classes* of outcomes. For these problems, linear regression methods are unsuitable. Logistic regression again is unsuitable for the class of problems where the decision boundary between features and outcomes is non-linear, like the *XOR* (exclusive or) logical operator. For these problems, Artificial Neural Networks (ANNs) can be used.

In this report we will

2 Methods

In this section we will develop methods for solving regression and classification problems with traditional linear and logistic regression methods, as well as Feed-Forward Neural Network, a simple type of ANN. In the outline I will use matrix notation where possible, since this closely resembles the implementation in a computer programming environment with array programming capabilities like native MATLAB, C++ with the armadillo lib or Python with the numpy module, which I will use.

2.1 Stochastic Gradient Descent

Stochastic Gradient Descent is a numerical method for minimizing the cost function of a mathematical optimization method like OLS or logistic regression, where the minimization is done in an iterative, stochastic approach on a selection of the full set of samples. That is; given a cost function $\mathcal{C}(\beta)$, where $\beta \in \mathbb{R}^p$, SGD lets us solve the problem

$$\frac{\partial \mathcal{C}(\beta)}{\partial \beta} = \mathbf{0},\tag{1}$$

where a closed-form solution is otherwise not available, or computationally expensive, and by using only a sub-set of the samples in each iteration. It is based on the iterative application of Newton-Raphson's method on the coefficient vector β , such that

$$\beta^{(i+1)} = \beta^{(n)} - [\mathbf{H}^{(i)}]^{-1} \mathbf{g}^{(i)}, \tag{2}$$

where \mathbf{g} is the gradient of the cost function and \mathbf{H} is its Hessian matrix, each given by

$$\mathbf{g}^{(i)} = \frac{\partial \mathcal{C}(\beta^{(i)})}{\partial \beta}$$
, and $\mathbf{H}^{(i)} = \frac{\partial^2 \mathcal{C}(\beta^{(i)})}{\partial \beta \partial \beta^{\mathsf{T}}}$. (3)

Equation (2) can be deduced from the Taylor expansion of $C(\beta)$ around $\beta^{(i+1)} - \beta^{(i)}$. See [2] for a thorough outline of this.

Calculating the Hessian and inverting it is an expensive and numerically volatile operation, so our approach will be to replace it by a scalar η , the so-called *learing rate*, such that $\mathbf{H}^{-1} \to \eta$. Equation (2) thus becomes

$$\beta^{(i+1)} = \beta^{(i)} - \eta \mathbf{g}^{(i)}. \tag{4}$$

Finding the best $\eta = \hat{\eta}$, such that $\beta^{(i+1)} = \hat{\beta}$ again involves calculating the Hessian, unfortunately [2];

$$\hat{\eta} = \frac{\mathbf{g}^{\mathsf{T}} \mathbf{g}}{\mathbf{g}^{\mathsf{T}} \mathbf{H} \mathbf{g}}.\tag{5}$$

However, the cost function $C(\beta)$ is guaranteed to be convex for linear and logistic regression problems, implying a positive definite **H** [3]. Therefore, as long as we select $\eta < 2/\lambda_{max}$, where λ_{max} is the largest eigenvalue of the Hessian matrix, Equation (4) will converge towards $\hat{\beta}$. Again, λ_{max} will remain unknown to us;

but knowing that if we select a η which is not too large, a solution will be found, we base our approach on trial and error.

The next problem then becomes to decide when to stop the search for $\hat{\beta}$. One solution is to stop when the difference between the iterations becomes smaller than some defined value, $||\beta^{(n+1)} - \beta^{(n)}||_2 \le \varepsilon$. Another, which we will use here, is simply to define a number of iterations, and extract the solution thereafter. This might seem a little inaccurate, maybe, but works well since the direction of \mathbf{g} is always towards the global minimum, and $|\mathbf{g}| \to 0$ when $\beta \to \hat{\beta}$, which means that if we come close to $\hat{\beta}$, the final approximation $\beta^{(final)} \approx \hat{\beta}$.

A further refinement to this is to incrementally decrease η for each iteration towards $\hat{\beta}$; that is to let $\eta \to \eta^{(i)} = f(i)$, such that $\eta^{(i+1)} < \eta^{(i)}$. This increases the stability of the method since it allows us to even have $\eta^{(0)} > 2/\lambda_{max}$ and still get convergence.

Two such learning schedules $\eta^{(i)} = f(i)$ are the invscaling schedule in Python's scikit-learn module [4];

$$\eta^{(i)} = \frac{\eta^{(0)}}{i^k},\tag{6}$$

and another one suggested by Geron in [5];

$$\eta^{(i)} = \frac{t_0}{i + t_1}. (7)$$

Here the factors k, t_0, t_1 are user defined. Figure 1 shows each learning schedule with some selections for the user-defined factors over the 100 first iterations.

Calculating the gradient of the cost function \mathbf{g} in Equation (4) may prove computationally demanding if the data set is large. The gradient of the logistic regression method cost function, for instance, would require that we calculate the matrix product $\mathbf{X}^{\intercal}\mathbf{P}$ in each iteration. In SGD, we select a subset of the samples by a stochastic process, and calculated an approximated gradient based on this subset or mini batch. The standard deviation of the gradient's expectation value relative to the number of samples n follows the relation [2]

$$\sigma_g \sim \frac{1}{\sqrt{n}},$$
 (8)

which means that if we collect a mini batch of 100 from a data set of 1000 samples, the standard deviation will only increase by a factor of 3, but the computation of each iteration will run 10 times faster.

Another great advantage of only approximating the gradient on a mini sample is the decreased risk of getting stuck in a local minimum or saddle point, where $\mathbf{g} \to 0$, but $\beta \neq \hat{\beta}$. This is especially useful in neural network applications, where it is not given that we have a convex cost function.

The implementation of SGD is outlined in Listing 1. An epoch is defined as a full run through the full set of samples. The learning_schedule()s could be as in Equations (6) and (7).

The cost_function_gradient()s that we will use in this report are Mean Squared Error (MSE), used in OLS and Ridge regression methods; and Cross Entropy (CE), used in the logistic regression method. MSE cost function gradient is given by

$$\mathbf{g}_{mse}^{(n)} = \frac{\partial \mathcal{C}_{mse}^{(n)}}{\partial \beta} = \frac{1}{n} ((\mathbf{X}^{\mathsf{T}} \mathbf{X}) \beta^{(n)} - \mathbf{X}^{\mathsf{T}} \mathbf{y}) + \lambda \beta^{(n)}, \tag{9}$$

where \mathbf{y} is the response variable vector and λ is the L_2 regularization parameter [1].

The CE cost function gradient is given by

$$\mathbf{g}_{ce}^{(n)} = \frac{\partial \mathcal{C}_{ce}^{(n)}}{\partial \beta} = \frac{1}{n} (\mathbf{X}^{\mathsf{T}} \mathbf{P}^{(n)} - \mathbf{X}^{\mathsf{T}} \mathbf{Y}) + \lambda \beta^{(n)}. \tag{10}$$

Here, $\mathbf{Y} \in \mathbb{R}^{n \times c}$ is the response variable matrix with n samples and c different classes of outcome. Each row \mathbf{y}_i has a single 1, and the rest 0s. Likewise, $\mathbf{P} \in \mathbb{R}^{n \times c}$ is the probability matrix for the n samples and c classes following the softmax function:

$$\mathbf{P} = \operatorname{softmax}(\mathbf{X}'\mathbf{B}). \tag{11}$$

 \mathbf{X}' is the design matrix with an intercept column added in front $\mathbf{X}' = [\mathbf{1} \ \mathbf{X}]$. The coefficient matrix $\mathbf{B} \in \mathbb{R}^{(p+1)\times c}$, accounting for the intercept, i.e. the variation in outcomes not explained by the features in \mathbf{X} . \mathbf{B} is given by

$$\mathbf{B} = [\beta_1 \quad \beta_2 \quad \cdots \quad \beta_c], \quad \text{where} \quad \beta_j = [\beta_{0j} \quad \beta_{1j} \quad \cdots \quad \beta_{pj}]^{\mathsf{T}}. \tag{12}$$

Each element p_{ij} in **P** is given by

$$p_{ij} = \operatorname{softmax}(\mathbf{X}'\mathbf{B})_{ij} = \frac{\exp(\mathbf{x}_i'\beta_j)}{\sum_{c} \exp(\mathbf{x}_i'\beta_c)},$$
(13)

and the sum of each row \mathbf{p}_i in \mathbf{P} is 1; $\sum_i p_{ij} = 1$.

In Figure 2 we see a demonstration on some mock-up cases for each of the regression methods OLS and Rdge with SGD, and logistic with SGD. For the linear regression cases, a simple linear function with some noise has been used; $y_i = 1 + 2x_i + \varepsilon_i$, where $\epsilon \sim \mathcal{N}(0, 0.75^2)$, and samples n = 100. We see that both methods make the fit quite well after 20 epochs and 10 mini batches with constant learning schedule with $\eta = 0.5$ for OLS and $\eta = 0.7$, $\lambda = 0.1$ for Ridge.

The logistic regression classification problem mock-up is shown in Table 1. The design matrix \mathbf{X}' is generated by adding some noise to an identity matrix of dimension 3×3 , and adding the intercepts. Each of the three cases represent distinct outcomes, \mathbf{Y} . To the right in Figure 2 we see that when we use the result of the logistic regression \mathbf{B} to fit to \mathbf{X}' , correct outcomes are predicted with high confidence in each case.

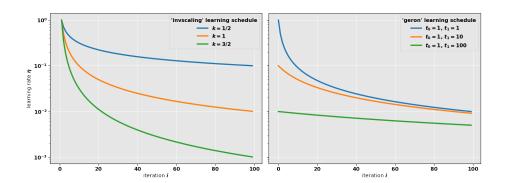


Figure 1: Two different learning schedules over the 100 first iterations. To the left we see the invscaling schedule in Python's scikit-learn module, as given in Equation (6). To the right we see the simple schedule suggested by Geron, as given in Equation (7).

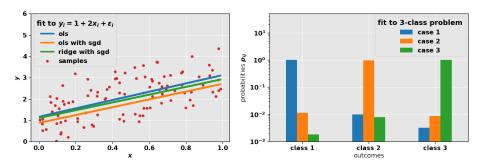


Figure 2: Demonstration of linear regression to the left, and logistic regression to the right using the SGD method. For linear regression, the fit is guaranteed to be best for the simple OLS case since the model we try to fit corresponds exactly to to the function which generated the samples, but we see that both OLS with SGD and Ridge with SGD approach simple OLS. For logistic regression, a mockup model of a 3×3 design matrix \mathbf{X} plus intercept is fitted to a 3×3 one-hot matrix $\mathbf{Y}=\mathbf{I}$. See Table 1. To generate the result, \mathbf{X} has been fed into the softmax function together with the result of the regression fit \mathbf{B} (Equation (13)). We see that we pick the right class with high confidence in each case.

Listing 1: Stochastic Gradient Descent algorithm. Cost function gradients and learning schedules may be defined independently of the implementation of SGD. This implementation runs for epochs*batches iterations, and does not sense if or when it converges.

```
// Declarations
betas = "initial coefficient values"
epochs = "number of runs through data set"
batches = "number of mini batches"
iteration_number = 0

// Inputs
data = "the design matrix"
targets = "the response variables"

// SGD process
FOR i = 1...epochs DO
shuffle(data, targets)
FOR j = 1...batches DO
data batch, targets batch = "draw mini batch from full set w/o replace"
```

Table 1: Mock-up classification problem for demonstration of logistic regression. The table has three cases or samples 1,2,3, which are represented with the design matrix \mathbf{X}' in the middle and the one-hot response variable matrix \mathbf{Y} to the right. See the result of the demo to the right in Figure 2.

case	intercept	p_1	p_2	p_3	class 1	class 2	class 3
1	1	1.548814	0.715189	0.602763	1	0	0
2	1	0.544883	1.423655	0.645894	0	1	0
3	1	0.437587	0.891773	1.963663	0	0	1

2.2 Feed-Forward Neural Network

The linear and logistic regression methods each have their well-defined set of problems where they come to use; regression and classification, respectively. Artificial Neural Networks is another method, which is can be used for both types of problems, including classification problems with non-linear decision boundaries, like the XOR logical operator, or binary number representation. In this report we study a type of ANN called Feed-Forward Neural Network (FFNN).

Figure 3 gives an illustration of a typical FFNN. The layers consist of one or more nodes with a activation function. Each node-to-node connection has a weight, and the input to each node's activation function is the weighted sum of the inputs from all the nodes in the former layer, plus a node-specific bias. Except for in the input layer, where the design matrix **X** is fed in, all the activation functions are non-linear. This gives the network a highly non-linear behavior. The output of the first hidden layer is thus a non-linear transformation of the information in the input layer, and this process is repeated in the succeeding layers, including the output. At the output layer, the output is evaluated against a suitable cost function, and the error is back-propagated up through the network, which regulates the incremental update of weights and biases. This training process is then repeated for a given number of times, or until we have convergence.

What follows now is a mathematical derivation of the feed-forward, back-propagation and variable update of an FFNN. It is in large part based on [2], but translated into full matrix notation for simpler implementation in an array programming environment. The reader is encouraged to refer to this source for a thorough, general outline.

As indicated above, the input layer in our FFNN does not have an activation function, it only passes the design matrix \mathbf{X} on to the first hidden layer. If we let $\mathbf{X} \in \mathbb{R}^{n \times p}$, the input layer will have p nodes which are all connected to the m nodes of layer 1, the first hidden layer. Layer 1's weight matrix $\mathbf{W}_1 \in \mathbb{R}^{p \times m}$

is then given as

$$\mathbf{W}_{1} = \begin{bmatrix} w_{11} & w_{12} & \cdots & w_{1m} \\ w_{21} & w_{22} & \cdots & w_{2m} \\ \vdots & \vdots & \vdots & \vdots \\ w_{p1} & w_{p2} & \cdots & w_{pm} \end{bmatrix}_{(1)},$$

$$(14)$$

and its biases are

$$\mathbf{b}_1 = [b_1 \quad b_2 \quad \cdots \quad b_m]_{(1)}. \tag{15}$$

The resulting inputs \mathbf{Z}_1 to layer 1's activation function f_1 then become

$$\mathbf{Z}_1 = \mathbf{X}\mathbf{W}_1 + \mathbf{B}_1, \text{ where } \mathbf{Z}_1, \mathbf{B}_1 \in \mathbb{R}^{n \times m}.$$
 (16)

Here, \mathbf{B}_1 is the bias matrix; an $n \times m$ matrix with $\mathbf{b}_1 \in \mathbb{R}^m$ repeated in all its n rows.

Layer 1's activation function output A_1 is given by

$$\mathbf{A}_1 = f_1(\mathbf{Z}_1) \in \mathbb{R}^{n \times m},\tag{17}$$

which is fed into the preceding layer, where this process is repeated. Here we note that this output A_1 is a non-linear transformation of the input X to the network, which is true also for the remaining layers, including the output layer.

Let L denote the output layer in our FFNN and $C(\theta)$ the cost function of out model, where θ may be any variable which influences its value. We evaluate the output of our FFNN against this cost function and update the output layer's weights and biases according to the gradient of the cost function with respect to each set of variables $\mathbf{W}_L, \mathbf{b}_L$;

$$\mathbf{W}_{L} \leftarrow \mathbf{W}_{L} - \eta \frac{\partial \mathcal{C}}{\partial \mathbf{W}_{L}},$$

$$\mathbf{b}_{L} \leftarrow \mathbf{b}_{L} - \eta \frac{\partial \mathcal{C}}{\partial \mathbf{b}_{L}},$$
(18)

where η is the learning rate, a hyperparameter.

By the chain rule, it can be shown that

$$\frac{\partial \mathcal{C}}{\partial \mathbf{W}_{L}} = \mathbf{A}_{L-1}^{\mathsf{T}} \left(\frac{\partial \mathcal{C}}{\partial \mathbf{A}_{L}} \circ \frac{df_{L}}{d\mathbf{Z}_{L}} \right),$$

$$\frac{\partial \mathcal{C}}{\partial \mathbf{b}_{L}} = \frac{\partial \mathcal{C}}{\partial \mathbf{A}_{L}} \circ \frac{df_{L}}{d\mathbf{Z}_{L}},$$
(19)

where \circ denotes the element-wise Hadamard product. Here we will let Δ_L denote this Hadamard product or error term in Equation (19);

$$\mathbf{\Delta}_L = \frac{\partial \mathcal{C}}{\partial \mathbf{A}_L} \circ \frac{df_L}{d\mathbf{Z}_L}.$$
 (20)

Equation (18) now becomes

$$\mathbf{W}_{L} \leftarrow \mathbf{W}_{L} - \eta \mathbf{A}_{L-1}^{\mathsf{T}} \mathbf{\Delta}_{L} \mathbf{b}_{L} \leftarrow \mathbf{b}_{L} - \eta \mathbf{\Delta}_{L}$$
 (21)

The preceding layers up to but not including the input are then updated in a similar fashion by back-propagation of this error up through the network. Again by the chain rule, it can be shown that Δ_{L-1} is given by

$$\mathbf{\Delta}_{L-1} = (\mathbf{\Delta}_L \mathbf{W}_L^{\mathsf{T}}) \circ \frac{df_{L-1}}{d\mathbf{Z}_{L-1}}.$$
 (22)

For the general layer $l \geq 1$, Δ_l becomes

$$\mathbf{\Delta}_{l} = (\mathbf{\Delta}_{l+1} \mathbf{W}_{l+1}^{\mathsf{T}}) \circ \frac{df_{l}}{d\mathbf{Z}_{l}},\tag{23}$$

and the rule for updating layer l's weights and biases becomes

$$\mathbf{W}_{l} \leftarrow (1 - \eta \lambda) \mathbf{W}_{l} - \eta \mathbf{A}_{l-1}^{\mathsf{T}} \mathbf{\Delta}_{l} \mathbf{b}_{l} \leftarrow \mathbf{b}_{l} - \eta \mathbf{\Delta}_{l}$$
 (24)

Here, we have added λ , the L_2 regularization parameter, which follows by the cost function derivation with respect to \mathbf{W}_L ;

$$C' = C + \frac{\lambda}{2} ||\mathbf{W}_L||_2^2 \to \frac{\partial C'}{\partial \mathbf{W}_L} = \frac{\partial C}{\partial \mathbf{W}_L} + \lambda \mathbf{W}_L.$$
 (25)

Like for the Stochastic Gradient Descent method discussed in the previous section, the ANN training process is then repeated until convergence, when $||\mathcal{C}(\theta)||_2 \leq \varepsilon$, or for a defined number of times, which we will do in this report.

Neural networks are generally data hungry [2], so to make the ANN training process as efficient as possible, we will use the Stochastic Gradient Descent method here as well. Another advantage of this approach is that the scattered descent reduces the chance of having the learning process getting stuck in local minima or saddle points. This only involves putting the training process inside the double epochs-batches loop in Listing 1. An outline of the training process is given in Listing 2.

The activation_function()s and activation function_derivative()s in Listing 2 are very simple non-linear functions. Many types and variants for each type exist, but in this project we limit ourselves to those listed in Table 2.

The cost_function_derivative()s in Listing 2 which we will use in this report are the derivatives with respect to the outputs \mathbf{A}_L of the Mean Squared

Error cost function (MSE) and the Cross Entropy cost function (CE). The MSE derivative is given by

$$\frac{\partial \mathcal{C}_{mse}}{\partial \mathbf{A}_L} = (\mathbf{A}_L - \mathbf{Y}),\tag{26}$$

and the CE derivative by

$$\frac{\partial \mathcal{C}_{ce}}{\partial a_L^{(ij)}} = \frac{a_L^{(ij)} - y^{(ij)}}{a_L^{(ij)} (a_L^{(ij)} - y^{(ij)})}.$$
 (27)

Equation (27) is due to [2].

Figure 4 shows the simple mock-up regression and classification problems used for SGD demonstration in the previous chapter (Figure 2) solved by our FFNN.

For the regression problem we fit a network with 1 hidden layer. It has 2 nodes in the input and hidden layers, and 1 node in the output. The activation function is always sigmoid, and the cost function MSE. We have trained this network on n=100 samples $y_i=1+2x_i+\varepsilon_i$ for 100 epochs with mini batches of 10 samples and use $\eta=0.5$ and the constant training schedule. The 100 samples are then fed back in to make a prediction. We see that as expected the prediction is a non-linear curve, and that it closely follows the OLS fit, but with a slight bend.

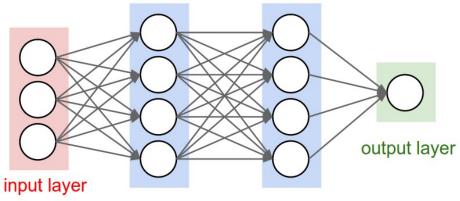
Classification is done on the 3-class problem described in Table 1. Again the FFNN has 1 hidden layer, but with 4 nodes in the input and hidden layers, and 3 nodes in the output layer. The hidden layer activation function is ReLU, and the output layer function is softmax, which is suitable for multiclass problems. The cost function is Cross Entropy. We have trained the network for 100 epochs with batch size 1, $\eta=0.1$ and L_2 regularization $\lambda=0.001$. In the input data cases 1,2,3 correspond to classes 1,2,3, which is also the prediction of our FFNN when the training data is fed back into the network for testing.

Listing 2: Outline of the Feed-Forward Neural Network training process using a Stochastic Gradient Descent scheme. The weights and biases in each layer must be initiated with some value.

```
// Declarations
layers = "collection of layers in the FFNN"
epochs = "number of runs through data set"
batches = "number of mini batches"
iteration_number = 0
lmd = "L2 regularization parameter"

// Inputs
data = "the design matrix"
targets = "the response variables"

// SGD learning process
```



hidden layer 1 hidden layer 2

Figure 3: ANN with one input layer, two hidden layers, and an output layer. The design matrix is fed into the input layer, and is fed through the hidden layers and the output layer value is evaluated against a cost function. The error is then back-propagated and regulates the adjustment of the weights associated with each node-to-node connection and the bias of each node are in order to make a better fit in the next iteration. To introduce non-linearity, the output of each node is decided by the inputs and bias fed into a non-linear activation function. This network could be used for either regression, or binary classification. Illustration borrowed from [2].

```
FOR i = 1...epochs DO
 shuffle(data, targets)
 FOR j = 1...batches DO
   data_batch, targets_batch = "draw mini batch from full set w/o replacement"
   // Feed forward
   layer_outputs = data_batch
   FOR EACH layer IN layers DO
     "set layer's inputs by Equation (16)"
     "set layer's outputs by activation_function() Equation (17)"
   END FOR EACH
   // Calculate the cost function derivative with respect to output
   // layer outputs and targets
   error = cost_function_derivative("output layer's output", targets_batch)
   // Back-propagate the error by Equations (20) and (23)
   FOR EACH layer IN REVERSED(layers) DO
     "set layer's activation function_derivative() with respect to its inputs"
     "set layer's deltas by the back-propagated error"
     error = "error to back-propagate by this layer's new delta and weights"
```

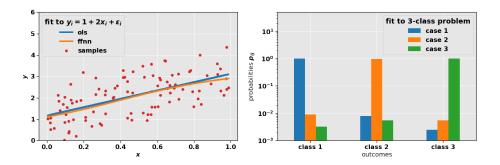


Figure 4: Demonstration of FFNN on a simple regression problem to the left, and a simple classification problem to the right. For linear regression, the fit is guaranteed to be best for the simple OLS case since the model we try to fit corresponds exactly to to the function which generated the samples, but we see that the FFNN finds a non-linear fit which closely follows the OLS line. For the classification problem, we predict three cases with three features and three classes of outcome. In the input data cases 1,2,3 correspond to classes 1,2,3, respectively. See Table 1 for details. We see that we pick the right class with high confidence in each case. Compare with Figure 2, which shows the same set of problems solved by linear and logistic regression methods.

```
END FOR EACH

// Update weigths and biases
iteration_number++
eta = learning_schedule(iteration_number, args...)
FOR EACH layer IN layers DO
    "update layer's weights by Equation (24) with step eta, reg. lmd"
    "update layer's biases by Equation (24) with step eta"
    END FOR EACH
END FOR
END FOR
```

Table 2: Various activation functions and their derivatives. More variants and types exist, but these are the ones used in this report. ReLU, leaky-ReLU and unit-step derivatives are not defined at z=0, but we approximate them as 0 here. Also, the derivative of unit-step is of course always 0, but to progress the learning process it is defined as shown here. The unit-step is usually best suited for classification problems, and softmax especially for multiclass problems. For linear regression problems, sigmoid or one of the ReLUs can be used.

name	$\int f(z)$	$\int f'(z)$	asymptote
ReLU	$\max(0,z)$	1 if $z > 0$; 0 else	$0, +\infty$
leaky-ReLU	$\max(0.01z, z)$	1 if $z > 0$; 0.01 else	$-\infty, +\infty$
unit-step	1 if $z > 0$; 0 else	set to 1 if $z > 0$; 0 else	0, +1
sigmoid	$1/(1+e^{-z})$	$\operatorname{sigmoid}(z)(1-\operatorname{sigmoid}(z))$	0, +1
softmax	$e^{z_{ij}}/\sum_c e^{z_{ic}}$	$\int \operatorname{softmax}(z_{ij})(1-\operatorname{softmax}(z_{ij}))$	0, +1

3 Results

In this section we will look at how the methods that we developed in the previous section perform on various types of problems. First we will investigate polynomial regression with the OLS and Ridge methods using SGD to see how the choice of various hyperparameters like epochs, mini batch size, L_2 regularization, learning rates and learning schedules influence the generated model. For this we will use samples of the Franke function, which is studied in great detail in [1]. Then we will move on to logistic regression with SGD, and study both binomial and multinomial classification problems, more specifically the a version of the famous MNIST dataset of handwritten figures 0 to 9, and the equally famous Wisconsin Breast Cancer data set.

For the Feed-Forward Neural Network we will study its performance on all of these problems, with varying activation functions, cost functions and hyperparameters.

All code is written in Python, with extensive use of the numpy and sklearn modules.

3.1 Stochastic Gradient Descent: Linear Regression

Stochastic Gradient Descent for linear regression introduces the a new set of hyperparameters which all have different influence on the gradient descent process. We must define number of epochs, size of mini batches, learning rates and learning schedules. In the Ridge regression method we also have the L_2 regularization parameter λ . In the following we will study their influence on the fit of a polynomial in two variables $p_n(x,y)$ to the Franke function, which is given by

$$f(x,y) = \frac{3}{4} \exp\left(-\frac{(9x-2)^2}{4} - \frac{(9y-2)^2}{4}\right) + \frac{3}{4} \exp\left(-\frac{(9x+1)^2}{49} - \frac{(9y+1)}{10}\right) + \frac{1}{2} \exp\left(-\frac{(9x-7)^2}{4} - \frac{(9y-3)^2}{4}\right) - \frac{1}{5} \exp\left(-(9x-4)^2 - (9y-7)^2\right),$$
(28)

where we have also added some noise $\epsilon \sim \mathcal{N}(0, \sigma^2)$. Every sample is thus

$$z_i = f(x_i, y_i) + \epsilon_i \tag{29}$$

See [1] for details about random sampling and the design matrix for polynomial fit in two variables.

Figure 5 shows the test MSEs with increasing model complexity for OLS solved with SGD. The blue-shaded area in the bottom of each pane indicates the noise ϵ in the Franke function samples, and denotes the lower limit of any model MSE. We see that SGD has some of the same effect on overfitting as Ridge and LASSO in that it lets us increase model complexity beyond the point where the traditional OLS with matrix inversion blows up (purple dotted line). We see that OLS with SGD also blows up, but that is mainly caused by the

learning rate η , and not model complexity. This becomes evident when we consider that the test and train MSEs follow each other closely, even beyond the best fit complexity (dotted lines). For regular OLS, test and train MSEs would split paths at that point at the latest.

Model complexity also plays a role, though, as we see in the upper right pane in the figure. For $\eta=2.5\cdot 10^{-1}$, we get the best fit for the 5th degree polynomial, and steadily worsening overfit beyond that. With this data set, increasing the number of epochs and the batch size helps on this tendency, as we see in the remaining panes. Increasing the epochs from 50 to 250, as we see in the lower right pane dampens it a great deal, but the green $\eta=2.5\cdot 10^{-1}$ curve still bends upwards steeply after the 10th polynomial. Increasing the mini batch size from 10 to 50 flattens the curve completely, but hurts MSE somewhat, as we see in the upper left pane. We perform fewer iterations with batch size 50 than with 10, and this could be the cause for the worse fit. The last pane, bottom right, shows that increasing both epochs and mini batch size gives us an almost flat development after the best fit. None of this beats traditional OLS, however, which has the best fit overall as the dotted purple line shows.

In the OLS case, increasing the number of epochs or the batch size could not help the $\eta = 4.0 \cdot 10^{-1}$ case at all, it seemed. Adding a regularization parameter γ to penalize the value of the coefficient estimates β_j should help, though. In Figure 6, which shows the same problem as above solved with the Ridge SGD method, we see the effect of adding a small $\gamma = 1.0 \cdot 10^{-7}$. The point where the $\eta = 4.0 \cdot 10^{-1}$ case blows up is pushed from the 4th to the 10th polynomial, and overall, MSE and R_2 is improved ever so slightly. Again we see that increasing the batch size from 10 to 50 has a dampening effect.

The development of the $\eta = 2.5 \cdot 10^{-1}$ case with 50 epochs in the left column of the figure is somewhat surprising. The model suddenly blows up after the 11th polynomial, the reason for which is unclear. Increasing the batch size to 50 prevents this, as we see to the right.

As for OLS, the traditional Ridge regression method with matrix inversion has a better fit than Ridge with SGD, as shown by the dotted purple lines.

As an alternative or addition to L_2 regularization, we can also play with the learning schedule. In Figure 1 we see how two different schedules perform together with OLS. To the left we have the invscaling schedule in Python's scikit-learn module [4] with exponent k=0.5. See Equation (6). To the right we see the schedule suggested by Geron in [5] with $t_0=\eta_0$ and $t_1=1$. See Equation (7). We see that we may increase the initial learning rate beyond the level which made the model blow up for the constant schedule in Figure 5. This may let the model converge quicker in the first iterations, which seems to hold for $\eta_0=1.0$ in 'invscaling', and $\eta_0=2.0$ for 'geron'. The number of epochs is 50 and the batch size is 10, which corresponds to the upper-left pane in Figure 5. We get approximately the same MSE/ R_2 for 'invscaling', but for 'geron', performance is markedly worse.

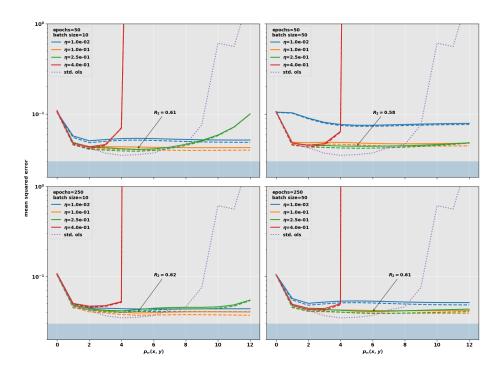


Figure 5: OLS with SGD on 250 randomly drawn samples generated by the Franke function. Test MSE in full-drawn lines for various learning rates η , and train MSE in dotted lines with colors for corresponding η . The blue-shaded area in each pane indicates the noise level in the samples. To the upper right we see that $\eta = 2.5 \cdot 10^{-1}$ bends steeply upwards after the best fit around $p_5(x,y)$. This tendency is damped by increasing either batch size or epochs. Overall, traditional OLS has better fit than OLS with SGD, as we see from the dotted purple line, which has $R_2 = 0.69$, but SGD prevents overfitting much in the same way as Ridge and LASSO.

3.2 Stochastic Gradient Descent: Logistic Regression cite [6]

- 3.3 Feed-Forward Neural Network: Regression
- 3.4 Feed-Forward Neural Network: Classification

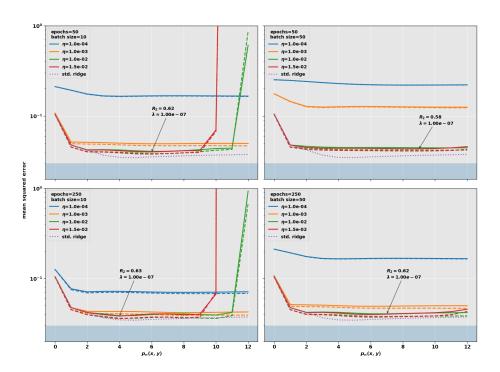


Figure 6: Ridge with SGD on 250 randomly drawn samples generated by the Franke function. Test MSE in full-drawn lines for various learning rates η , and train MSE in dotted lines with colors for corresponding η . The blue-shaded area in each pane indicates the noise level in the samples. Ridge with SGD has approximately the same MSE/ R_2 performance as OLS with SGD, but is more stable. The point at which the $\eta = 4.0 \cdot 10^{-1}$ model blows up in the 50 epochs cases is moved from the 5th to the 12th polynomial. The traditional Ridge regression method

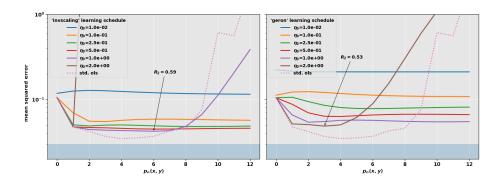


Figure 7: Two different learning schedules for OLS with SGD on the same data as in Figure 5, with 50 epochs and mini batch size 10. 'invscaling' (Equation (6)) is initialized with k=0.5 and η_0 , and 'geron' (Equation (7)) is initialized with $t_0=\eta_0$ and $t_1=1$. We see that a learning schedule lets us select larger values of η_0 , and that it prevents the model from blowing up due to complexity. On this data set and with these parameters, 'invscaling' performs roughly as well as the 'constant' schedule, while 'geron' has poorer performance.

4 Discussion and Conclusion

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