```
// def.h
// All
11
// Created by Filippo Fontanelli on 02/04/11.
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#ifndef DEF H
#define DEF H
/*Define relative all'implementazione della coda*/
#define EMPTY 0
#define FULL 100
#define INIT QUEUE(q,w) if((init(q,w) == ERROR)) { oops("error: init(queue *q,
    int* want opt) "); }
#define INIT TOKEN(t) if((init token(t) == ERROR)) { oops("error: init token
(token *t) "); }
#define OPT_NUM 4
/*Define relative al token*/
#define DEFAULT_NUM_COLUM 78
#define LINK 50
/*Define relative all'allocazione di memoria*/
#define oops(s) { perror((s)); exit(EXIT_FAILURE); }
#define MALLOC(s,t) if(((s) = malloc(t)) == NULL) { oops("error: malloc() "); }
/*Define dei vari tipi di errori*/
#define ERROR_COLUM -2
#define ERROR EOF -10
#define ERROR -1
#define 0 COLUM 2
#define 0_7 3
typedef enum {
    R_DEFAULT,
    R_7,
    R_MODE_MAX
}ReadMode:
typedef enum{
    O ASCI.
    O_ANSI,
    O DEFAULT.
    O_MODE_MAX
} OptMode;
enum {
    FS_B,
FS_I,
    FS_U,
    FS_URL,
    FS_IMG,
    FS_QUOTE,
    FS_CODE,
    F_P,
    FΕ_B,
    FE_I,
    FE U,
    FE URL,
    FE_IMG,
```

FE_CODE, F_SAD, F SMILE. NUM_FORMATTAZIONI }Formato: #define FORMATTAZIONE 0 #define STAMPA F 1 #define S_CODE "code"
#define S_B "b" #define S I "i" #define S_U "u" #define S_URL "url=" #define S IMG "ima=" #define S_QUOTE "quote" #define S CODE "code" #define S P "p" #define E_CODE "/code" #define E_B "/b" #define E_I "/i" #define E_U "/u" #define E_URL "/url"
#define E_IMG "/img" #define E QUOTE "/quote" #define E_CODE "/code"
#define S_SMILE "smile" #define S SAD "sad" /*ripristino scrittura standard*/ #define ESCapeStart "\033[" #define ESCapeEnd "m" #define ESCapeF ";" #define RIPRISTINA "0" #define RIPRISTINAEND "\033[0m" /*stili*/ #define GRASSETTO #define SOTTOLINEATO "4" #define CORSIVO /*colori*/ #define NER0 #define ROSSO "31" #define VERDE #define GIALLO "33" #define BLU #define MAGENTA "35" #define CIANO "36" #define BIANCO "37" #endif

FE OUOTE.

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