```
1 #ifndef SHIFT_AND_H
2 #define SHIFT_AND_H
3
4 #include <stdlib.h>
5 #include <stdio.h>
6
7 #include "Cadeia.h"
8
9 int ShiftAnd(TipoTexto, long, TipoPadrao, long, long*, long*);
10
11 #endif
12
```