

# NodeJS Part 6

## Sessions & Cookies

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# Agenda

1. Stateless VS Stateful
2. Cookies & Sessions
3. Session Authentication
4. Task

# 1. Introduction

- Stateless



# 1. Introduction

- Stateless



She does not know what you ordered last week.



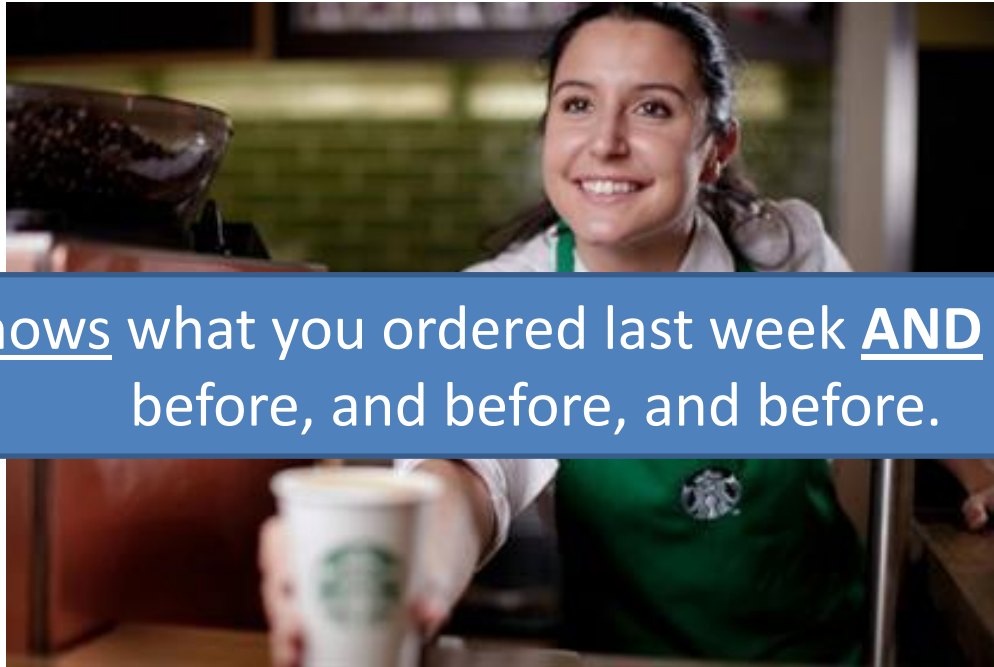
# 1. Introduction

- Stateful



# 1. Introduction

- Stateful



She knows what you ordered last week AND the week before, and before, and before.

# 1. Introduction

- **Request:** HTTP packet sent from client to server („One coffee please“)

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- **Transaction:** One pair of Request and Response („One coffee please“ – „There you go – here it is“)

# 1. Introduction

- **Request:** HTTP packet sent from client to server („One coffee please“)
- **Response:** HTTP packet sent back from server to client after it received a Request („There you go – here it is“)
- **Transaction:** One pair of Requests and Responses („One coffee please“ – „There you go – here it is“)
- **Session:** A set of transactions
  - „One coffee please“ – „There you go – here it is“)
  - „One latte please“ – „Okay – here it is“)
  - „One espresso please“ – „Okay.“)

## 2. Cookies & Sessions

- **Cookies:** is an ID that is sent in the HTTP-Header and identifies a session (saved mostly client-side).
- **Session:** A set of transactions, saved server-side mostly in the memory, as a file or on the database.
- No JavaScript necessary. When a browser receives a reponse, it automatically saves the cookie in all future requests.
- Getting rid of cookies: delete them in browser configs.

# 3. Session Authentication (1/4)

USER

HTTP  
SERVER

POST /login

```
{  
  username: 'hallo',  
  password: 'world'  
}
```



# 3. Session Authentication (2/4)

USER

HTTP  
SERVER

POST /login

```
{  
  username: 'hallo',  
  password: 'world'  
}
```



RESPONSE /login

Header: Cookie-ID: 123

```
{  
  
}
```



username + password  
exists. create a  
session object and send  
back cookie.

# 3. Session Authentication (3/4)

USER

HTTP  
SERVER

GET /content

Header: Cookie-ID: 123

{

}



# 3. Session Authentication (4/4)

USER

HTTP  
SERVER

GET /content

Header: Cookie-ID: 123

{

}



RESPONSE /content

Header: Cookie-ID: 123

{

<div>secret content</div>

}



## 4. Task





# 4. Task

Create a small Too-late-comer website with Webpack, JQuery, Bootstrap and MongoDB.

The user can keep track of students who come too late.

1) It has three navigation points.

- 1) Logout
- 2) New Later-Comer (a form where a new too-late comer can be saved)
- 3) History (shows a history of people coming too late)

By default, 3) is the landing page

# 4. Task

## 1) New Too Later Comer GUI

The image shows a graphical user interface (GUI) window titled "Too-Late-Comer". The window has a light gray background and a dark gray border. Inside the window, there are three input fields and one button, all centered vertically and horizontally. The first input field is labeled "Username" and is a white rectangle with a dark gray border. Below it is a second input field labeled "Password", also a white rectangle with a dark gray border. Below the password field is a dark gray button labeled "Login".

Too-Late-Comer

Username

Password

Login

# 4. Task

## 1) New Too Later Comer GUI

[New Too Later Comer](#) | [History](#) | [Logout](#)

Max Mustermann	12.02.2018	9:35
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Add

# 4. Task

## 1) History

New Too Later Comer   <u>History</u>   Logout				
Name	Date	Time	Minutes too late	Action
Max Mustermann	11.02.2018	09:30	15	Delete
Julia Müller	11.02.2018	09:45	30	Delete

# 4. Task

## 1) Login/Logout

**Too-Late-Comer**

You are logged out now.

Login