

# Feedback — Week 5 Quiz

[Help](#)

Thank you. Your submission for this quiz was received.

You submitted this quiz on **Sun 2 Mar 2014 1:34 PM CET**. You got a score of **10.25** out of **14.00**. You can [attempt again](#), if you'd like.

## Question 1

What types of User Notifications are provided by Android?

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> Dialogs.	✓ 0.20	
<input type="checkbox"/> Tabs.	✓ 0.20	
<input checked="" type="checkbox"/> Notification Area Notifications.	✓ 0.20	
<input checked="" type="checkbox"/> Toast Messages.	✓ 0.20	
<input type="checkbox"/> Fragments.	✓ 0.20	
Total	1.00 / 1.00	

## Question 2

(True or False) Toast messages are used to get information from the user?

Your Answer	Score	Explanation
<input type="radio"/> True.		
<input checked="" type="radio"/> False.	✓ 1.00	
Total	1.00 / 1.00	

## Question 3

Why do Notification Area Notifications use PendingIntents?

Your Answer	Score	Explanation
<input checked="" type="radio"/> The underlying Intent will be used by the system, rather than by the component that created it.	✓ 1.00	
<input type="radio"/> To allow Extra data to be provided to the Activity that will be started.		
<input type="radio"/> The underlying Intent has a reference to the sending component which can lead to memory leaks.		
<input type="radio"/> The PendingIntent can add a listener to the underlying Intent		
Total	1.00 / 1.00	

## Question 4

Which of the following capture why it is preferable to notify the user with a Notification Area Notification, rather than with a Dialog, or vice versa.

Your Answer	Score	Explanation
<input type="checkbox"/> Use a Dialog (DialogFragment) when using a large screen device such as a tablet.	✓ 0.25	
<input checked="" type="checkbox"/> Use a Notification Area Notification when the user should be notified outside of any currently running application.	✓ 0.25	
<input checked="" type="checkbox"/> Use a Dialog when the application needs to get user feedback.	✓ 0.25	
<input type="checkbox"/> Use a Notification Area Notification to prevent onPause() from being called.	✓ 0.25	

Total	1.00 / 1.00
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## Question 5

When should your application send broadcasts using the LocalBroadcastManager class, rather than by using the Context class or vice versa?

Your Answer	Score	Explanation
<input type="checkbox"/> Use the Context class to improve application reliability.	✓ 0.25	
<input type="checkbox"/> Use the Context class when the broadcast must be sticky.	✗ 0.00	
<input type="checkbox"/> Use the LocalBroadcastManager to register BroadcastReceivers that don't want to receive broadcasts from outside the application.	✗ 0.00	
<input checked="" type="checkbox"/> Use the LocalBroadcastManager to broadcast Intents that will only be received within the same application the sends the broadcasts.	✓ 0.25	
Total	0.50 / 1.00	

## Question 6

If your application only wants to receive certain broadcasts while it is active and in the foreground, which of the following scenarios might it implement?

Your Answer	Score	Explanation
<input type="radio"/> Statically register its BroadcastReceivers with low priority.		
<input checked="" type="radio"/> Dynamically register its BroadcastReceivers with low priority. The use abortBroadcast() at runtime to prevent delivery.	✗ 0.00	
<input type="radio"/> Dynamically register its BroadcastReceivers in onResume() and unregister them in onPause()		

and unregister them in onPause().

☐ Load the Intents through a menu or ActionBar action.

Total	0.00 / 1.00
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## Question 7

Which of the following methods is guaranteed to run on the application's UI Thread?

Your Answer		Score	Explanation
<input checked="" type="checkbox"/> AsyncTask.doInBackground().	✗	0.00	
<input checked="" type="checkbox"/> View.post().	✓	0.25	
<input checked="" type="checkbox"/> Activity.runOnUiThread().	✓	0.25	
<input checked="" type="checkbox"/> Handler.sendMessage().	✗	0.00	
Total		0.50 / 1.00	

## Question 8

Which of the following statements correctly capture why an application that uses a Handler, might send Messages to the Handler, rather than post Runnables to it, or vice versa?

Your Answer		Score	Explanation
<input checked="" type="checkbox"/> Messages can take parameters. Runnables can't.	✗	0.00	
<input checked="" type="checkbox"/> Runnables are used when the Sender implements the action to be taken.	✓	0.25	
<input type="checkbox"/> Runnables are less efficient than messages.	✓	0.25	
<input type="checkbox"/> Messages are used when the Handler implements the Message response.	✗	0.00	

Total	0.50 / 1.00
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Total

0.50 /

1.00

## Question 9

Which of the following statements capture how Alarms are different from other Android capabilities?

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> Alarms are fired at a particular time in the future. Regular Intent Broadcasts are handled at the time the Intent is broadcast.	✓ 0.33	
<input type="checkbox"/> Handlers cannot be used to send Intents at a future point in time.	✓ 0.33	
<input checked="" type="checkbox"/> Notification Area Notifications inform users about events without interrupting their work, while Alarms don't directly inform users.	✓ 0.33	
Total	1.00 / 1.00	

## Question 10

How does an application get access to the AlarmManager?

Your Answer	Score	Explanation
<input type="radio"/> Use the AlarmManager() constructor to create an instance of the AlarmManager.		
<input type="radio"/> Use the AlarmManager.newInstance() method to retrieve the singleton instance of the AlarmManager.		
<input type="radio"/> Put a <manager> tag in the application's AndroidManifest.xml file.		

- ☒ Use the Context.getSystemService() method to retrieve a reference to the AlarmManager service. ✔ 1.00

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Total	1.00 /
	1.00

## Question 11

When setting alarms, it's often better to use the ELAPSED\_REALTIME or ELAPSED\_REALTIME\_WAKEUP alarm types, rather than RTC or RTC\_WAKEUP alarm types. Which of the following statements explains why RTC and RTC\_WAKEUP alarms might not be the best approach in some cases?

Your Answer	Score	Explanation
<input type="checkbox"/> ELAPSED_REALTIME Alarms can fire when the CPU is in sleep mode.	<span style="color: green;">✔</span> 0.25	
<input type="checkbox"/> If the user manually changes the time zone or modifies the system clock, RTC Alarms may fire at unpredictable times.	<span style="color: red;">✘</span> 0.00	
<input type="checkbox"/> If the network resets the system clock, RTC Alarms may fire at unpredictable times.	<span style="color: red;">✘</span> 0.00	
<input checked="" type="checkbox"/> It doesn't really matter, because you can easily convert from one time interpretation to the other.	<span style="color: red;">✘</span> 0.00	
Total	0.25 /	1.00

## Question 12

**For API targets prior to 19:** The setInexactRepeating() method is intended to give Android flexibility in the exact timing of alarms. Assuming that mAlarmManager is a valid reference to the AlarmManager and that pi is a valid reference to a PendingIntent, why doesn't the following code snippet (modified from the AlarmCreate application shown in this lesson) accomplish that

purpose?

```
mAlarmManager.setInexactRepeating(AlarmManager.ELAPSED_REALTIME,  
SystemClock.elapsedRealtime(),15000, pi);
```

Your Answer	Score	Explanation
<input checked="" type="radio"/> setInexactRepeating() requires a specific interval constant, such as INTERVAL_FIFTEEN_MINUTES.	✓ 1.00	
<input type="radio"/> setInexactRepeating() is a method of the Alarm class.		
<input type="radio"/> setInexactRepeating() requires a time interval of 60000 or greater.		
<input type="radio"/> setInexactRepeating() requires an alarm type of RTC or RTC_WAKEUP.		
Total	1.00 / 1.00	





## Question 13

Android supports several HTTP clients. Which one of the following HTTP clients will be Android's preferred HTTP client in the future? See <http://android-developers.blogspot.com/2011/09/androids-http-clients.html> for more information.

Your Answer	Score	Explanation
<input type="radio"/> DefaultHttpClient.		
<input checked="" type="radio"/> HttpURLConnection.	✓ 1.00	
<input type="radio"/> AndroidHttpClient.		
Total	1.00 / 1.00	

## Question 14

Which of the following statements are generally true about DOM parsers?

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> DOM parsers provide iterators that pull XML content into an application on demand.	 0.00	
<input checked="" type="checkbox"/> DOM parsers convert an XML document into a tree structure, which can make it easier to do whole document analyses.	 0.25	
<input type="checkbox"/> DOM parsers tend to use more memory than the other kinds of Parsers we discussed in this lesson.	 0.00	
<input type="checkbox"/> DOM parsers use a streaming model in which the parser calls back into the application when specific elements are parsed.	 0.25	
Total	0.50 / 1.00	