Fulvio Bertolini

UNITY DEVELOPER

CONTACTS

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ABOUT ME

Hi, I'm Fulvio, a dedicated Unity developer passionate about creating immersive 3D experiences. With a strong background in Computer Graphics Programming, I specialize in bringing virtual environments to life and crafting engaging interactive applications.

SKILLS AND SERVICES

- Unity
- AR / VR Development
- Mobile Applications
- Industrial 3D Visualization
- Digital Historical Reconstruction
- Product Configurators

LANGUAGES

Italian- Native
Inglese - Fluent

EDUCATION

Aalborg University, Denmark
Master of Science in Vision, Graphics and Interactive Systems
2017 - 2019

Trento University, Italy
Bachelor of Engineering in Electronics and Telecommunications
2013 - 2016

WORKING EXPERIENCE

Freelance Unity Developer | 2022 - Present

Since June 2022 I am a self employed Unity Developer. My services revolve around interactive 3D applications, ranging from product visualization to historical reconstructions. I developed a wide range of applications, including mobile apps, configurators and AR/VR experiences

Lead Unity Developer @ fuse* | 2019 - 2022

During my time at fuse* I was in charge of the development of Unity related projects for clients in the automotive, ceramic and educational fields.

Junior AR/VR Developer @ SynergyXR | 2018 - 2019

I was first an intern and then a Junior Developer with a fixed term contract at SynergyXR (former Unity Studios) in Aarhus, Denmark. My main tasks involved Augmented Reality and Virtual Reality training solutions.