



# Welcome to this session: Coding Interview Workshop - Algorithmic Paradigms

**The session will start shortly...**

Questions? Drop them in the chat.  
We'll have dedicated moderators  
answering questions.



# Safeguarding & Welfare

We are committed to all our students and staff feeling safe and happy; we want to make sure there is always someone you can turn to if you are worried about anything.

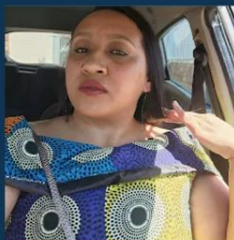
If you are feeling upset or unsafe, are worried about a friend, student or family member, or you feel like something isn't right, speak to our safeguarding team:



Ian Wyles  
Designated Safeguarding  
Lead



Simone Botes



Nurhaan Snyman



Rafiq Manan



Ronald Munodawafa



Tevin Pitts

Scan to report a  
safeguarding concern



or email the Designated  
Safeguarding Lead:  
Ian Wyles

[safeguarding@hyperiondev.com](mailto:safeguarding@hyperiondev.com)

# Skills Bootcamp Coding Interview Workshop

---

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly. **(Fundamental British Values: Mutual Respect and Tolerance)**
- No question is daft or silly - **ask them!**
- There are **Q&A sessions** midway and at the end of the session, should you wish to ask any follow-up questions. Moderators are going to be answering questions as the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: **Questions**

# Skills Bootcamp Coding Interview Workshop

---

- For all **non-academic questions**, please submit a query:  
**[www.hyperiondev.com/support](http://www.hyperiondev.com/support)**
- **Report a safeguarding incident:** **[www.hyperiondev.com/safeguardreporting](http://www.hyperiondev.com/safeguardreporting)**
- We would love your feedback on lectures: **[Feedback on Lectures](#)**
- If you are hearing impaired, please kindly use your computer's function through Google chrome to enable captions.

## Learning Outcomes

---

- ❖ **Differentiate between greedy algorithms, divide and conquer, and dynamic programming**, and recognize their ideal use cases.
- ❖ **Implement classic problems** such as **Knapsack**, **Fibonacci sequence**, and **QuickSort** using the appropriate paradigm.
- ❖ **Compare the trade-offs between different paradigms** in terms of time and space complexity.
- ❖ **Use algorithmic paradigms** to help solve some common interview questions.



# Which algorithmic paradigm do you feel most comfortable with?

- A. Greedy algorithms
- B. Divide and conquer
- C. Dynamic programming
- D. None of the above

# When faced with a complex coding problem, do you typically:

- A. Try to solve it step by step using an intuitive approach
- B. Break it into smaller subproblems and solve each one
- C. Store previously computed results to avoid redundant calculations
- D. Guess and check until something works



# Lecture Overview

---

- Key Techniques
- Steps to Success
- Practice the Plan





# Shortest Path Algorithms

Imagine you are **planning trip from City A to City B**. There are many different ways to get from A to B but you are trying to find the **shortest one**. You can **go through other cities** as well, the path does not have to be direct. You are given a list of all the neighbouring cities and paths connecting them.

- Would you choose the shortest path at each point and hope that the total path is the shortest as well?
- Would you split the journey into parts and find the shortest path for each part?
- Would you consider each path and dynamically update the shortest path between any two cities?

# Shortest Path Algorithm

Algorithms are at the core of computer science, and **different algorithmic paradigms** provide **different approaches** to solving problems efficiently. Whether optimizing network routing, compressing files, or planning resource allocation, understanding these paradigms allows developers to make informed decisions when designing solutions.

# Algorithmic Paradigms

General strategies or frameworks for designing algorithms

- ❖ As we work through more problems, you'll realise that the way we approach certain problems are similar.
- ❖ Algorithmic Paradigms are the **different approaches** we use to solve **certain types** of problems.
- ❖ This involves providing **a blueprint for solving a class of problems**, rather than a specific algorithm itself.
- ❖ There are many algorithmic paradigms, we'll be looking at 3.

# Algorithmic Paradigms

## ❖ Greedy Algorithm

- Make locally optimal choices at each step.
- Works well when local optimization leads to a global optimum.
- Examples: Activity Selection, Huffman Encoding, Dijkstra's Algorithm.

# Algorithmic Paradigms

## ❖ Divide-and-Conquer

- Breaks a problem into smaller subproblems, solves them independently, and merges results.
- Efficient for problems that can be split into independent parts.
- Examples: Merge Sort, QuickSort, Binary Search.



# Algorithmic Paradigms



## Dynamic Programming (DP)

- Solves problems by breaking them into overlapping subproblems and storing results to avoid redundant computations.
- Useful when a problem has optimal substructure and overlapping subproblems.
- Examples: Knapsack Problem, Fibonacci Sequence, Longest Common Subsequence.



# Algorithmic Paradigms

Paradigm	Time Complexity	Space Complexity	Best Use Cases
<b>Greedy</b>	Usually $O(n)$ or $O(n \log n)$	Low ( $O(1)$ or $O(n)$ )	Problems with greedy-choice property
<b>Divide &amp; Conquer</b>	Varies	Medium	Problems that can be divided into independent subproblems
<b>Dynamic Programming</b>	Typically $O(n^2)$ or $O(n^3)$	High ( $O(n)$ to $O(n^2)$ )	Problems with overlapping subproblems





# Practice the Paradigm

Let's practice the algorithmic paradigms by solving some classic problems for each paradigm.

Then we'll do the following problems together:

- [Majority Elements](#)
- [Container With Most Water](#)
- [Longest Palindromic Substring](#)



# Which paradigm do you feel most confident with after this lecture?

- A. Greedy algorithms
- B. Divide and conquer
- C. Dynamic programming
- D. Still unsure



# What was the most valuable part of today's lecture?

- A. Understanding the trade-offs between paradigms
- B. Seeing real-world applications of algorithms
- C. Implementing classic problems in Python
- D. Practicing with an interview-style question

## Homework

---

**Practise the skills we've developed by completing the rest of the LeetCode questions:**

- ❖ Practise speaking through your solutions and explaining how you approached each problem.
- ❖ In the next lecture we'll be covering the topic: "Linear Data Structures"
- ❖ You can have a look at the following LeetCode questions to prepare:
  - [Example 1](#)
  - [Example 2](#)
  - [Example 3](#)

## Summary

- ★ **Greedy algorithms:** best for problems where local decisions lead to a global optimum.
- ★ **Divide and conquer:** breaks a problem into independent subproblems.
- ★ **Dynamic programming:** useful when subproblems overlap and results can be stored.
- ★ Recognizing which paradigm to apply is critical in interviews and real-world.

Paradigm	Time Complexity	Space Complexity	Best Use Cases
<b>Greedy</b>	Usually $O(n)$ or $O(n \log n)$	Low ( $O(1)$ or $O(n)$ )	Problems with greedy-choice property
<b>Divide &amp; Conquer</b>	Varies	Medium	Problems that can be divided into independent subproblems
<b>Dynamic Programming</b>	Typically $O(n^2)$ or $O(n^3)$	High ( $O(n)$ to $O(n^2)$ )	Problems with overlapping subproblems

# CoGrammar

## Q & A SECTION

**Please use this time to ask  
any questions relating to the  
topic, should you have any.**

# Thank you for attending



**CoGrammar**



Department  
for Education