

Welcome to this CoGrammar Lecture: Introduction to Flowcharts and Basic Data Structures

The session will start shortly...

Questions? Drop them in the chat.
We'll have dedicated moderators
answering questions.



Software Engineering Session Housekeeping

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly.

(Fundamental British Values: Mutual Respect and Tolerance)

- No question is daft or silly - **ask them!**
- There are **Q&A sessions** throughout this session, should you wish to ask any follow-up questions.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: [**Questions**](#)

Software Engineering Session Housekeeping cont.

- For all **non-academic questions**, please submit a query:
www.hyperiondev.com/support
- Report a **safeguarding** incident:
www.hyperiondev.com/safeguardreporting
- We would love your **feedback** on lectures: [Feedback on Lectures](#)

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Simone Botes



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Introduction to Flowcharts and Basic Data Structures

Learning Objectives & Outcomes

- Define flowcharts and their purpose in problem-solving.
- Identify the basic symbols used in flowcharting.
- Create simple flowcharts to represent algorithms.
- Explain the concept of data structures.
- Recognize the importance of data structures in efficient problem-solving.
- Identify common data structures: arrays, dictionaries, stacks, and queues.

Quote

A problem well-stated is half-solved. *Charles Kettering*

Poll

What is an algorithm?

1. A computer's hardware component.
2. A set of rules or steps to solve a problem.
3. A type of programming language.

Poll

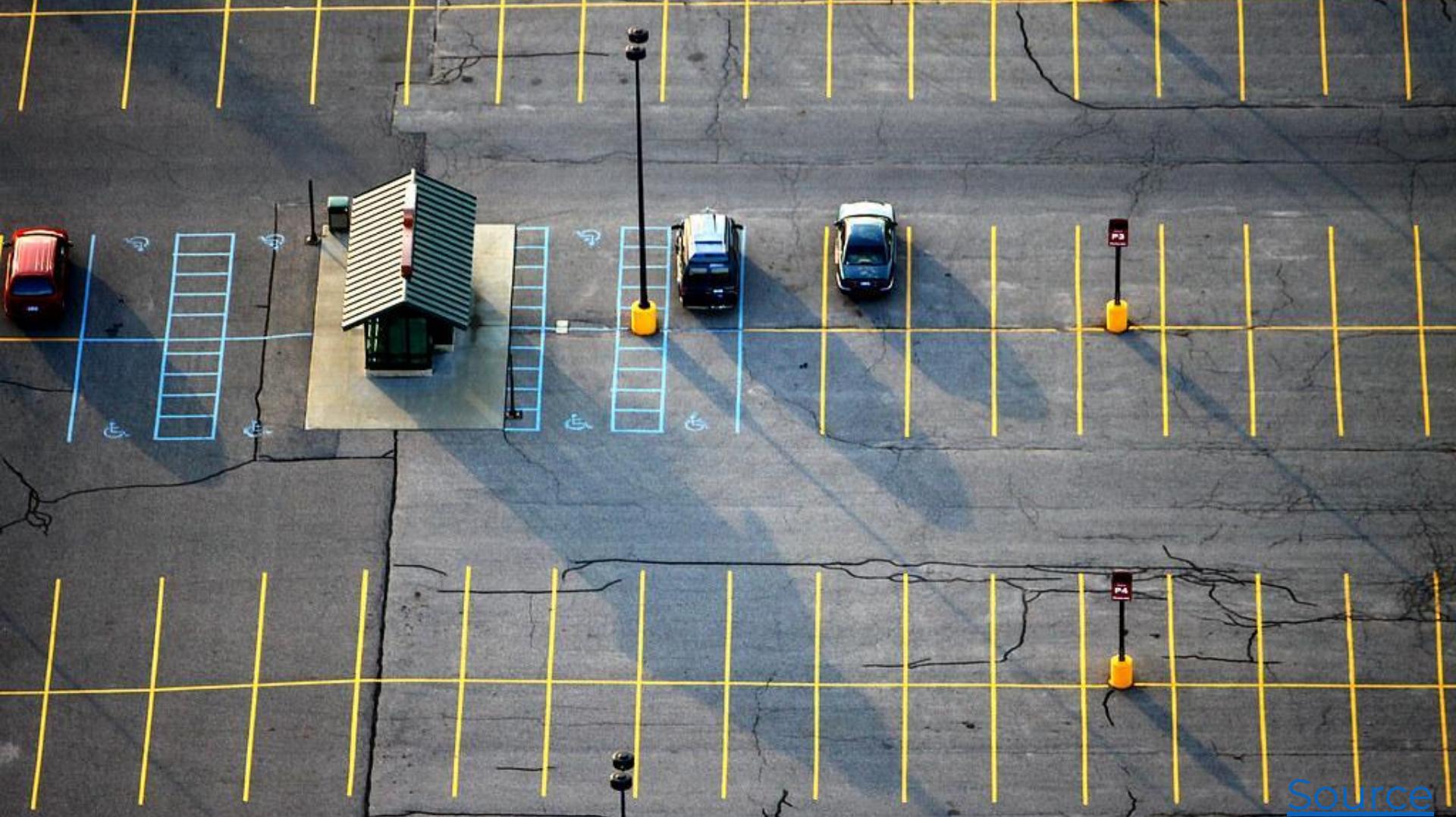
What is the first step in breaking down a problem?

1. Start writing code immediately.
2. Guess the solution.
3. Understand the core problem

Introduction

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Source

Intuition

- Imagine you're designing a smart parking system. How would you track available parking spots? How would you quickly find the nearest empty space? These challenges require both visual planning (flowcharts) and efficient data organization (data structures).

Review of Pseudocode

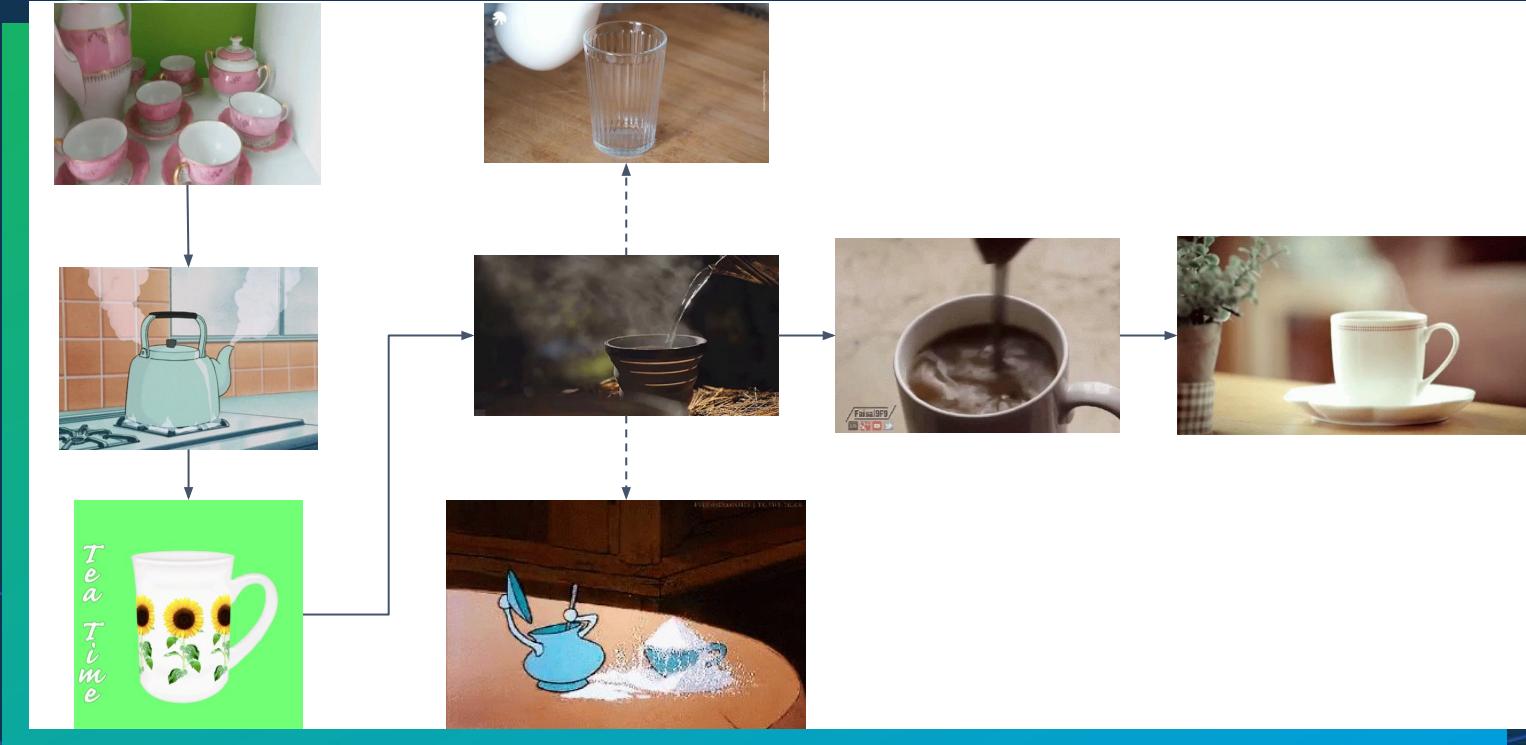
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Definition and Importance

- **What is Pseudocode?**
 - A simple, plain-language way to describe step-by-step solutions.
 - Focuses on logic, not coding or syntax.
- **Why Use Pseudocode?**
 - Clarity: Breaks problems into clear, manageable steps.
 - Communication: Helps explain ideas to others without using code.
 - Planning: Creates a roadmap for problem-solving.

Example of Pseudocode: How to make tea



Key Benefits of Pseudocode

- Key Benefits
 - Helps **organize ideas** logically.
 - Simplifies complex problems into clear steps.
 - Makes it easier to check for errors or missing steps.

Transition to Flowcharts

- **Pseudocode to Flowcharts**
 - Pseudocode gives clear written steps.
 - Flowcharts turn those steps into a visual map.
- **What's Next?**
 - Learn how to represent processes visually.
 - Use flowcharts to simplify and share solutions.

Introduction to Flowcharts

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Flowcharts: A Visual Guide to Problem-Solving

- What are Flowcharts?

- Visual representations of algorithms or processes.
- **Purpose:** Show problem-solving steps in a clear and concise way.

- Why Use Flowcharts?

- Easy to **understand** and follow.
- Help identify **logical errors** and inefficiencies.
- Facilitate **communication** among programmers and teams.

When to Use Flowcharts?

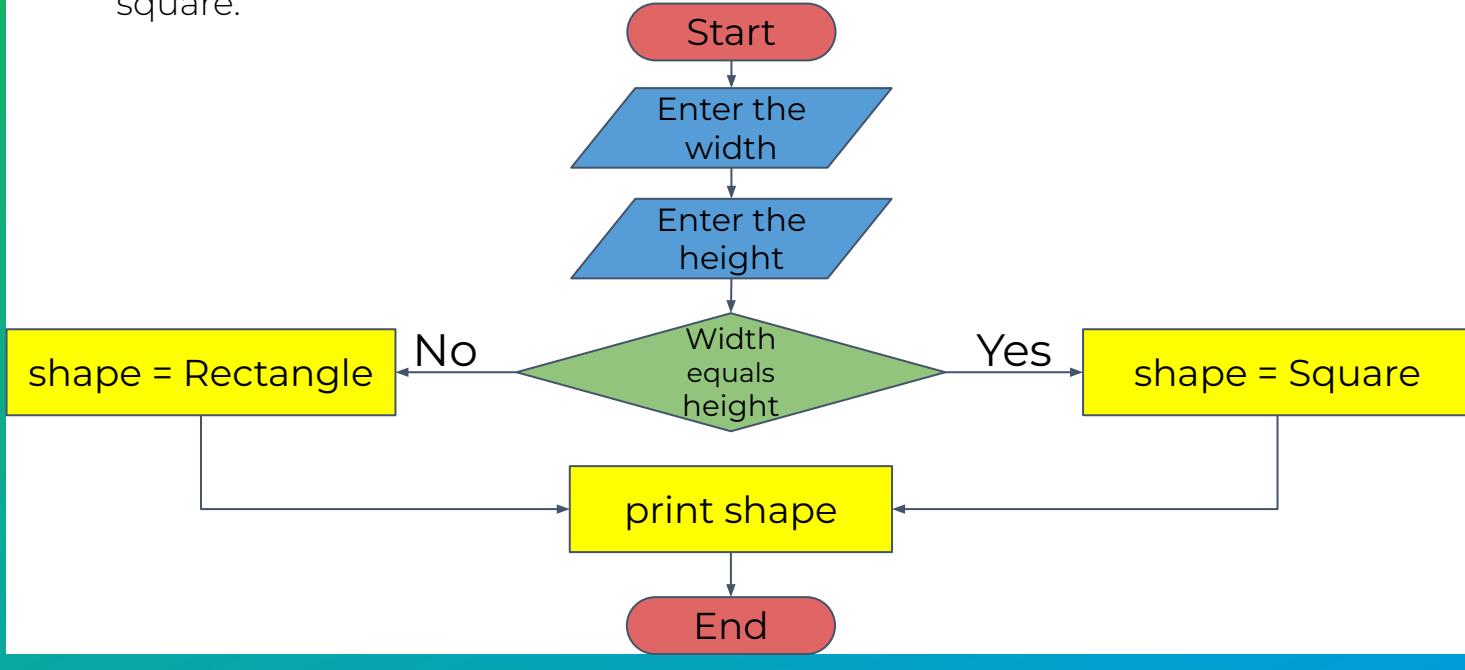
- Planning workflows or algorithms.
- Explaining ideas to a non-technical audience.
- Debugging processes before coding.

Basic Flowchart Symbols

Symbol	Name	Function

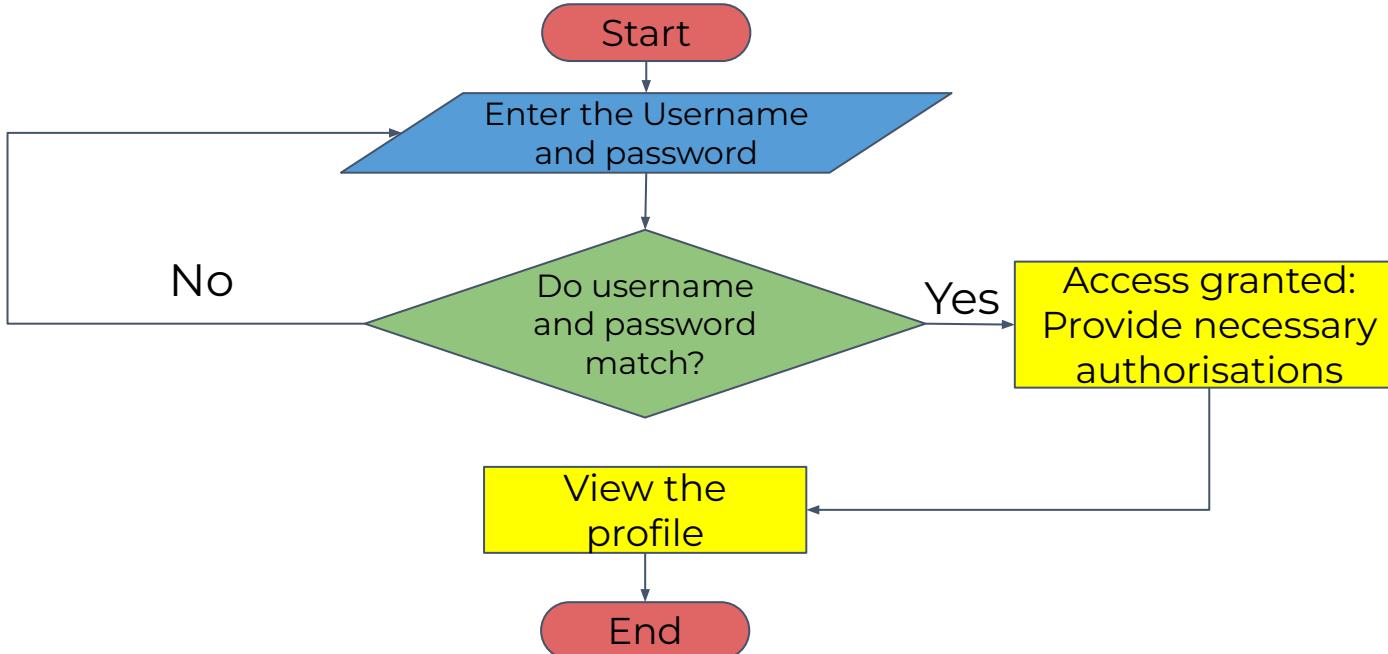
Practice Exercises: Square or Rectangle

- If the width is different from the height, then it is a rectangle, otherwise it is a square.



Practice Exercises: Access Facebook Personal Profile

- If the username and password do not match, re-enter the details, until right.



Introduction to Basic Data Structures

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FROZEN

FRUIT

BREAD

POTATOES

VEGETABLES

What Are Data Structures?

- **What Are Data Structures?**
 - **Definition:** Organized ways to *store* and *manage* data efficiently.
 - **Why Are They Important?**
 - Allow us to access, organize, and modify information easily.
 - Help solve problems faster and more efficiently.
- **Why Data Structures Matter?**
 - Efficiency: Data structures help computers process information quickly.
 - Organization: They keep data well-structured and easy to understand.
 - Problem-Solving: Choosing the right data structure can make problem-solving easier.

Key Data Structures: Arrays/Lists

- **Definition:** An ordered collection of elements.
 - **Example:** A shopping list where each item has a specific position.
- **Why Use It?**
 - Ideal for storing items in a specific order.
 - Easy to access elements by their position.
- **Example Use Case:**
 - Imagine a row of seats in a theater.
 - Each seat has a number, and you can store something in each seat.



Key Data Structures: Dictionaries

- **Definition:** Think of them as a collection of "labels" (keys) paired with "things" (values) you want to keep track of.
 - **Example:** Like a phonebook, where each person's name (key) is linked to their phone number (value).
- **Why Use It?**
 - They make finding things super fast.
 - You can label your data in a way that makes sense, like pairing names with grades or product IDs with prices.
- **Example Use Case:**
 - You look up a word (the key) to find its meaning (the value).

poling 1 n. A long, thin rod, usually rounded. 2 v. To pole, as a boat.

3 A point of maximum strength or electric field.

4 n. 1 A European animal related to the skunk. 2 U.S. A skunk.

polémik 1 adj. Of or having to do with argument. 2 n. An argument, especially political or religious beliefs.

pol'star' n. 1 The North Star; Polaris. 2 That guides or governs.

polish [po'lish] 1 v. To make complete. 2 n. The language of Poland.

polit-bu-ro [pol'it-byōōrō] n. The council on policies for a Communist party.

polite [po'lit'] adj. **politer, politest** 1 Showing consideration for others; mannerly. It would be polite to ask them to join us. 2 Refined; cultured; polite society. —**politely** adv. —**politeness** n.

politic [pol'ə-tik] adj. 1 Skillful, ingenious, or shrewd; crafty: a politic statesman. 2 Planned to fit the situation; prudent; expedient: a politic remark. 3 Political.

political [po'lit'i-kəl] adj. 1 Of, having to do with, or involved in government or politics. 2 Of or about politicians. —**politically** adv.

political science The study of the principles of government.

politician [pol'ə-tish'ən] n. 1 A person who takes part in or is skillful at politics. 2 A person who takes part in politics for selfish reasons.

politics [pol'ə-tiks] n. 1 The science or techniques of government; political science. 2 The activities of those who control or serve government. 3 Political occupation. 4 The occupation of an individual.

polities [pol'ē-tēz] n. 1 Political parties. 2 A



**LOWER
GROUND**

BANKS	
LG14	ABSA Bank
LG37	African Bank
LG48	Capitec Bank
ATM1	ABSA Bank
ATM2	Nedbank & Capitec
ATM3	STD Bank & Capitec

BOOKS, GIFTS, STATIONERY,
CELLPHONES
UG70 Bargain Books
LG53 Cell C
LG51B Cell Touch Repair Centre
LG54 Crazy Store
LG21 CUM Books
HGQ4R Exclusive Books

G58	Pick n Pay	UG86	Go
G32	Woolworths	LG17	Gr
		LG50	Gu
ENTERTAINMENT		UG67/8	H8
G82	Ster Kinekor	UG52	Ide
G5	The Fun Company	RAMP01	i'lo
G81	The Ice Rink	LG61	Jet
		UG50	Kid

FASHION	
G73	3rd Base
G60	Ackermans
G38	Amari Couture Boutique
G05A	Bogart Man
G11	Cotton On
G49	Contempo
G9A	Devotions

UG56	Queenspark
UG26	Refinery
UG85	Skipper Bar
LG31	Soviet
UG84	S.P.C.C.
LG30	Steve Madde
LG34	Studio 88

FOOTWEAR
 UG53 Truworths
 UG83 X Kids
 UG60 Aldo
 LG64A Bathu Shoes
 LG62 Shoe City
 LG3A Side Step

HOME, FURNITURE, DÉCOR
LG1-3 Mopani Pharmacy
LG52 Signature Cosmetic
UG37 The Body Shop

LG16 @homelivingspace
LG9 Bradlows
LG10 ...

LG24A Mr Price Home
LG13 Jet Home
LG10 Pep Home
LG55 Sheet Street
UG03 The Bed Shop
UG62 Yuppiechef

KIOSKS
LGM Mugg & Bean on the Go
K02 Super Steers Biltong
KA2 Vuse

LIQUOR STORE
LG59 Pick n Pay Liquor

LUGGAGE
LG56 Destinations by Frasers
MUSIC & ELECTRONIC
LG25 Gadget Geeks
LG63 Hifi Corporation
LG52A Incredible Connection
LG12A iShop

RESTAURANTS & FOOD	
G41A	Biltong Boyz
G75	Cappuccino's
G71	Doppio Zero
G39A	Galaxy Grill
G42	King Pie
G182	Mediterranean Seafood
	PIZZERIA

G40	Mugg & Bean
GM	Mugg & Bean on the Go
G76	Nando's
G72	Panarotti's
G78	RocaMamas
G78A	Salsa Mexican Grill
G69	Scoops
G79/80	Spur

South African National
Blood Services
Tasko Sweets
The IV Bar
Toys R Us & Babies R Us

WARE & OUTDOOR

Mr Price Sport
Salomon
Sportscene
Totalsports

Plan

care

UPPER
GROUND

148



Key Data Structures: Stacks

- **Definition:**
 - A stack is like a pile of items where you can only add or remove things from the top.
 - It follows the **Last In, First Out (LIFO)** principle—this means the last thing you add is the first thing you take out.
 - **Example:** Like a phonebook, where each person's name (key) is linked to their phone number (value).
- **Why Use It?**
 - They're perfect for tasks where you need to go backward, like undoing actions.
 - Also helpful for temporarily holding things in order.
- **Example Use Case:**
 - Pancake flipping while cooking:
 - Imagine stacking pancakes as you cook them. The last pancake you put on the stack is the first one you take off to serve.



204 ()

206

208

**Press Selection
For Price**

210



304

306

308

**Express Selection
For Price**

三三〇

Key Data Structures: Queues

- **Definition:**
 - A collection of items that follows the First In, First Out (FIFO) principle.
 - **Example:** A queue at a ticket counter where the first person in line is served first.
- **Why Use It?**
 - Useful for processing tasks in order.
- **Example Use Case:**
 - Pancake flipping while cooking:
 - Songs are added to a queue and played in the order they were added.

The Telegraph



Interactive Activity

Activity: Match Tasks to Data Structures

Match each task with the most suitable data structure:

1. Organize books by genre and quickly find a specific book.
 - a. Options: List, Dictionary, Stack, or Queue?
2. Keep track of recent actions in an image editing app for undo functionality.
 - a. Options: List, Dictionary, Stack, or Queue?
3. Process customers waiting for service at a coffee shop.
 - a. Options: List, Dictionary, Stack, or Queue?
4. Store the sequence of levels completed in a video game and allow replaying them in order.
 - a. Options: List, Dictionary, Stack, or Queue?

Poll

Which of the following correctly represents the decision-making process in a flowchart?

1. Use a rectangle with "Decision" written inside.
2. Use a diamond to represent a condition.
3. Use an oval with "Yes/No" written inside.

Poll

You need to design a program to match students to their grades using flowcharts and data structures. Which data structure would be most efficient?

1. A stack, as grades can be pushed and popped.
2. A dictionary, as it allows for quick lookups using student names as keys.
3. A queue, as grades are processed sequentially.

Lesson Conclusion and Recap

Recap the key concepts and techniques covered during the lesson.

- Flowcharts provide visual clarity to algorithmic processes
- Different data structures serve different purposes
- Choosing the right data structure can significantly improve program efficiency
- Pseudocode can be systematically translated into flowcharts

Resources

Resources

- Online Flowchart Tools:
 - [draw.io](#)
 - [Lucidchart](#)
- Data Structure Visualization Websites:
 - [VisuAlgo](#)
 - [Printables - CS Unplugged](#)

Questions and Answers

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Thank you for attending



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