CoGrammar

Welcome to this session:

Task Walkthrough - Task 22 - 26 (Part 1)

The session will start shortly...

Questions? Drop them in the chat. We'll have dedicated moderators answering questions.



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Skills Bootcamp Data Science

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly. (Fundamental British
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- No question is daft or silly ask them!
- There are Q&A sessions midway and at the end of the session, should you wish to ask
 any follow-up questions. Moderators are going to be answering questions as the
 session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: <u>Questions</u>



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Learning Outcomes

- **Explain the role of image processing** in machine learning.
- Preprocess and extract features from image datasets.
- Train a Random Forest Classifier to classify images.
- **Explain how K-Means Clustering works** and its applications.
- Use the elbow method and silhouette score to determine the optimal number of clusters.
- ♦ Apply K-Means Clustering to real-world datasets and interpret the results.



Lecture Overview

- → Presentation of the Task
- → Image Processing
- → K-means Clustering
- → Task Walkthrough



Task Walkthrough

Imagine you work at a space research agency analyzing satellite images. Your mission is to identify different types of land cover (e.g., water bodies, vegetation, urban areas) using machine learning.

You will:

- Load a satellite image dataset and convert it into numerical values.
- Preprocess the image by converting it to grayscale and extracting features.
- Apply K-Means Clustering to categorize different land types.
- Determine the optimal number of clusters using the Elbow Method.
- Visualize the clustered image to interpret land patterns.



How does a machine interpret an image for machine learning?

- A. As a single pixel value
- B. As an array of numerical values
- C. As a sequence of characters
- D. As a 3D object





What is a key assumption of K-Means Clustering?

- A. Data points are already labelled
- B. The dataset is small
- C. The dataset can be divided into distinct groups
- D. The clusters are always the same size



Image Processing

- Image processing refers to the manipulation and analysis of digital images to extract meaningful information and enhance visual content.
- Enables computers to interpret and understand visual data.

Facilitates the development of intelligent systems capable of automating

tasks related to visual perception.

IMAGE DESCRIPTION

IMAGE DIGITAL IMAGE COMPUTER VISION

DESCRIPTION COMPUTER GRAPHICS ARTIFICIAL INTELLIGENCE

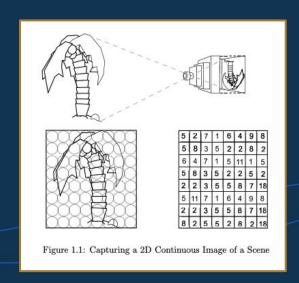
Source: GeeksForGeeks



Key Concepts

Digital Image: A digital image is represented as a two-dimensional array of pixels, where each pixel contains intensity or colour values.

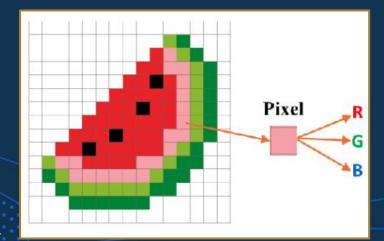
Source: <u>Clemson University</u>





Key Concepts

Pixel: A pixel is the smallest unit of a digital image and is represented by one or more numerical values. In grayscale images, each pixel has a single intensity value, while in colour images, pixels typically have three values corresponding to the red, green, and blue colour channels.

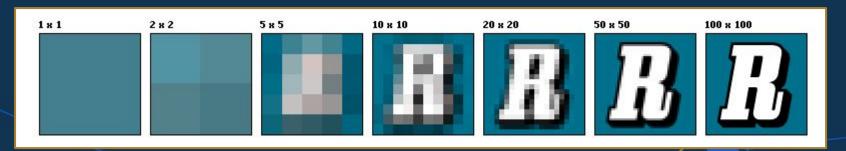


Source: ResearchGate



Key Concepts

Image Resolution: Image resolution refers to the number of pixels in an image, usually expressed in terms of width and height (e.g., 1024x768). Higher resolution images contain more pixels and provide more detailed and clearer representations of the visual content.



Source: Wikipedia



Reshaping Images

- The loaded image data is often flattened into a 1D array for storage and processing purposes. However, for applying image processing techniques and visualisation, it is necessary to reshape the data back into a 2D array representing the original image dimensions.
- The -1 parameter in the reshape() function automatically calculates the number of images based on the total number of pixels.

```
# Reshape the training images to 2D arrays
X_train[0].shape

v 0.0s
(784,)
# Reshape the training images to 2D arrays
X_train[0].shape
v 0.0s
(28, 28)
```

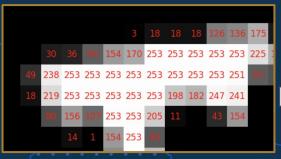
Preprocessing

Preprocessing techniques are applied to enhance the quality of images, normalise pixel values, and remove any artifacts or noise that may affect the performance of machine learning algorithms.



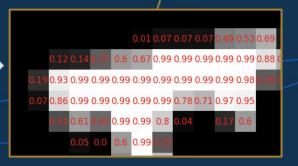
Preprocessing

Contrast stretching improves the contrast of an image by spreading out the pixel intensities. It can be achieved using the exposure module from the scikit-image library.



```
# Apply contrast stretching
image_rescale = exposure.rescale_intensity(
   image, in_range=(0, 255), out_range=(0, 1)
)
# Clip the values to the valid range [0, 1]
image_rescale = np.clip(image_rescale, 0, 1)
```

This code calculates the 2nd and 98th percentile of pixel intensities and rescales the image intensity values to the range [0, 1] (normalisation).





Random Forest Classifier

- The Random Forest Classifier is an ensemble learning algorithm that combines multiple decision trees to make robust and accurate predictions. It is particularly well-suited for image classification tasks.
- The Random Forest Classifier has several hyperparameters that can be tuned to optimise its performance, such as the number of trees (n_estimators), the maximum depth of each tree (max_depth), and the minimum number of samples required to split an internal node (min_samples_split) → More on this at the end.



Training

To train the Random Forest Classifier, we first create an instance of the RandomForestClassifier class from the scikit-learn library, specifying the desired hyperparameters.



Training

- Next, we fit the classifier to the preprocessed training data using the fit() method. This involves providing the feature matrix (X_train_preprocessed) and the corresponding labels (y_train) to the classifier.
- During the training process, the Random Forest Classifier learns the underlying patterns and relationships between the input features (pixel values) and the corresponding labels (digit classes).

```
# Train the classifier
rf_classifier.fit(X_train_preprocessed, y_train)
```



/ Making Predictions

- Once the Random Forest Classifier is trained, we can use it to make predictions on new, unseen images.
- To make predictions, we first **preprocess the test images in the same way** as the training images, applying the necessary reshaping and preprocessing steps.

```
# Preprocess the test images
X_test_preprocessed = preprocess_images(X_test)
```

```
# Make predictions on the test set
y_pred = rf_classifier.predict(X_test_preprocessed)
```

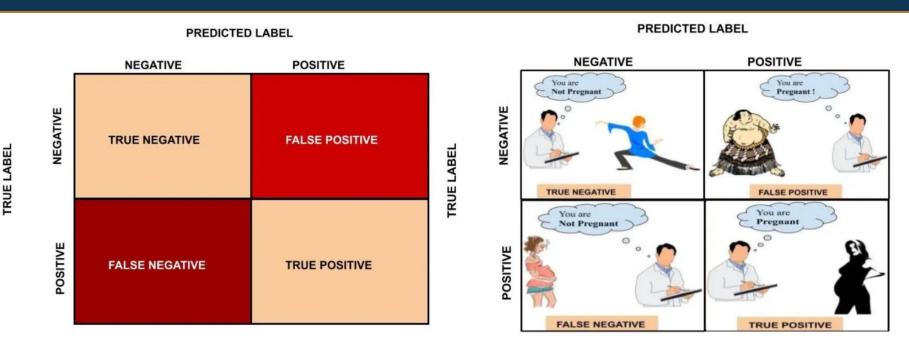


Figure 5: Confusion Matrix.



Accuracy: Accuracy measures the overall correctness of the model's predictions by calculating the proportion of correctly classified samples out of the total number of samples.

		Predicted/Classified	
		Negative	Positive
Actual	Negative	998	0
	Positive	1	1

$$Accuracy = \frac{TN + TP}{TN + FP + TP + FN}$$



Precision: Precision focuses on the quality of the model's positive predictions. It is calculated as the ratio of true positive predictions to the total number of positive predictions (true positives + false positives). High precision indicates that when the model predicts a specific class, it is more likely to be correct.

$$\begin{aligned} & \text{Precision} = \frac{\textit{True Positive}}{\textit{True Positive} + \textit{False Positive}} \\ & = \frac{\textit{True Positive}}{\textit{Total Predicted Positive}} \end{aligned}$$

		Predicted		
		Negative	Positive	
Actual	Negative	True Negative	False Positive	
	Positive	False Negative	True Positive	



Recall: Recall, also known as sensitivity or true positive rate, measures the model's ability to correctly identify positive instances. It is calculated as the ratio of true positive predictions to the total number of actual positive instances (true positives + false negatives). High recall indicates that the model is able to capture a large proportion of the positive instances.

$$\begin{aligned} \text{Recall} &= \frac{\textit{True Positive}}{\textit{True Positive} + \textit{False Negative}} \\ &= \frac{\textit{True Positive}}{\textit{Total Actual Positive}} \end{aligned}$$

		Predicted		
		Negative	Positive	
Actual	Negative	True Negative	False Positive	
	Positive	False Negative	True Positive	



F1-score: The F1-score is the harmonic mean of precision and recall, providing a balanced measure that considers both the quality and completeness of the model's predictions. It is especially useful when dealing with imbalanced datasets or when equal importance is given to precision and recall.

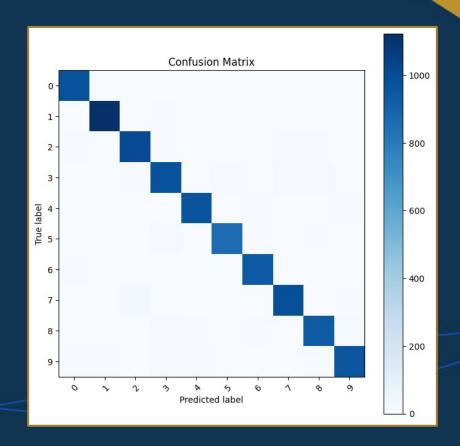
$$F1 = 2 \times \frac{Precision * Recall}{Precision + Recall}$$





Confusion Matrix

A confusion matrix is a powerful tool for visualising the performance of a classification model by providing a tabular summary of the model's predictions compared to the true labels.





:: Hyperparameters

- Hyperparameters are the adjustable settings of a machine learning algorithm that are not learned from the data but are set by the user before training. These hyperparameters can significantly impact the performance and behaviour of the model.
- Proper tuning of hyperparameters is crucial for optimising the model's performance and achieving the best possible results. It involves finding the right combination of hyperparameter values that strike a balance between model complexity and generalisation ability.



Data Splits

- To properly tune hyperparameters and evaluate the model's performance, it is essential to split the data into three sets: training, validation, and test.
- The training set is used to train the model, the validation set is used to tune the hyperparameters and assess the model's performance during the tuning process, and the test set is used to evaluate the final model's performance on unseen data.



Data Splits

In this example, we first split the data into training/validation (X_train_val, y_train_val) and test (X_test, y_test) sets using a 80-20 split. Then, we further split the training/validation set into training (X_train, y_train) and validation (X_val, y_val) sets using another 80-20 split.



Process

Define the hyperparameter search space

```
# Define the hyperparameter search space
param_grid = {
    'n_estimators': [100, 200],
    'max_depth': [None, 10],
    'min_samples_split': [2, 5],
}
```



Process

Create an instance of the model and perform a grid search

```
# Perform grid search
grid_search = GridSearchCV(rf_classifier, param_grid, cv=5)
grid_search.fit(X_train_split, y_train_split)
```



Process

Evaluate the model's performance on the validation set

```
final_model = RandomForestClassifier(
    random_state=42, **grid_search.best_params_
)
final_model.fit(X_train_preprocessed, y_train)
```

```
y_val_pred = final_model.predict(X_val)
accuracy = accuracy_score(y_val, y_val_pred)
precision = precision_score(y_val, y_val_pred, average='weighted')
recall = recall_score(y_val, y_val_pred, average='weighted')
f1 = f1_score(y_val, y_val_pred, average='weighted')
```



Overfitting

- If the model achieves high accuracy on the training set but performs poorly on the validation set, it indicates overfitting.
- Example:
 - > Training Accuracy: 0.98
 - Validation Accuracy: 0.75
- In this case, the model is too complex and has learned noise or specific patterns from the training data that do not generalise well to unseen data.
- To mitigate overfitting, you can try reducing the model complexity



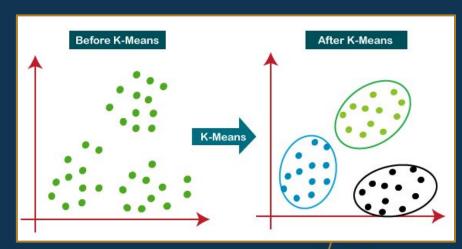
Good Fit

- If the model achieves high accuracy on both the training and validation sets, it indicates a good fit.
- Example:
 - Training Accuracy: 0.95
 - Validation Accuracy: 0.93
- In this case, the model has found a good balance between capturing the relevant patterns in the data and generalising well to unseen data.
- You can proceed with evaluating the model on the test set to assess its final performance.



K-means clustering

- K-means clustering is an unsupervised learning algorithm used to partition a dataset into K distinct clusters.
- The goal is to minimise the within-cluster variation and maximise the separation between clusters.
- It is a popular technique for exploratory data analysis and pattern discovery.



Source: Javapoint



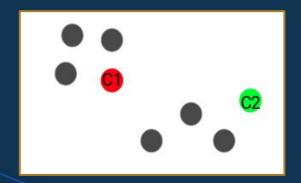
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Some Applications

- Customer Segmentation: Grouping customers based on their purchasing behaviour, demographics, or preferences.
- Image Compression: Reducing the colour palette of an image by clustering similar colours.
- Anomaly Detection: Identifying unusual or anomalous data points that do not belong to any cluster.
- Document Clustering: Grouping similar documents based on their content or topics.

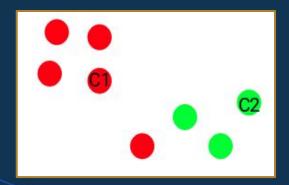


Initialise K centroids randomly or using a specific strategy (e.g., K-means++).



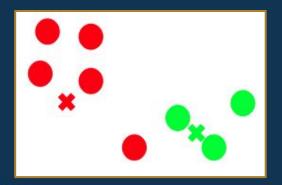


Assign each data point to the **nearest centroid** based on a distance metric (e.g., Euclidean distance).



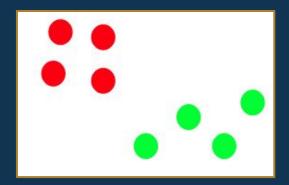


Update the centroids by calculating the mean of the data points assigned to each cluster.





Repeat steps 2 and 3 until convergence (centroids no longer change) or a maximum number of iterations is reached.





Goals

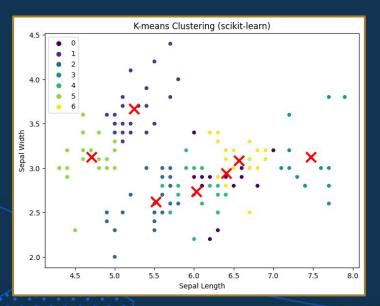
The algorithm aims to minimise the sum of squared distances between data points and their assigned centroids.



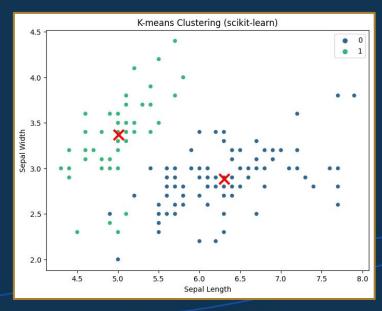


Goals

Selecting an appropriate number of clusters (K) is crucial for effective clustering.



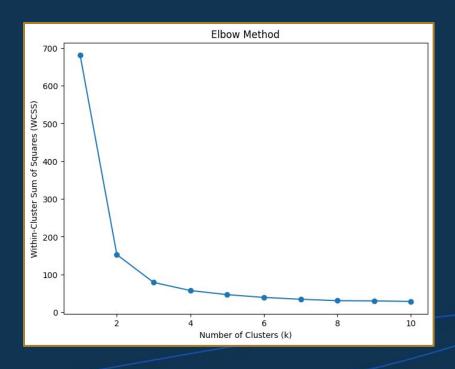
VS





Techniques

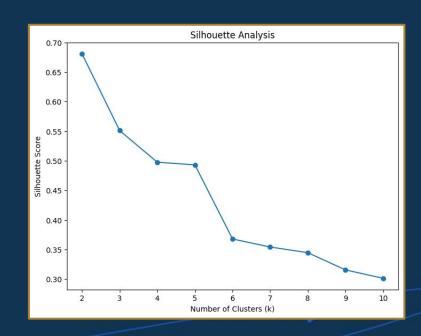
- Elbow Method:
 - Plot the within-cluster sum of squares (WCSS) against different values of K.
 - Look for the "elbow point" where the rate of decrease in WCSS slows down significantly.





Techniques

- Silhouette Analysis:
 - Measure the quality of clustering based on the compactness and separation of clusters.
 - Calculate the silhouette score for each data point and average them for different values of K.
 - Choose the K value that maximises the average silhouette score.



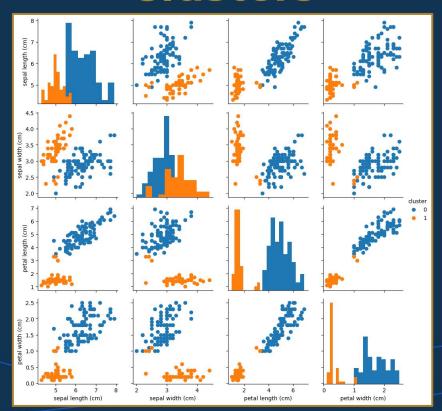


Implementation

- 1 # Step 4: Perform K-means clustering with scikit-learn
 2 # Now that we have determined the optimal number of clusters,
- 3 # we can apply the K-means algorithm using the scikit-learn library.
- 4 k = 2
- 5 kmeans = KMeans(n_clusters=k, random_state=42)
- 6 kmeans fit(X)
- 7 labels = kmeans.labels_

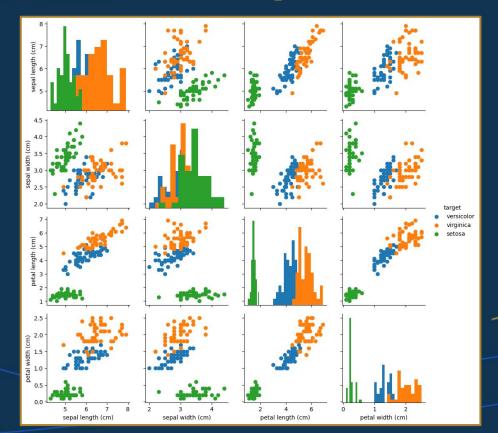


Calculated Clusters





Actual Species





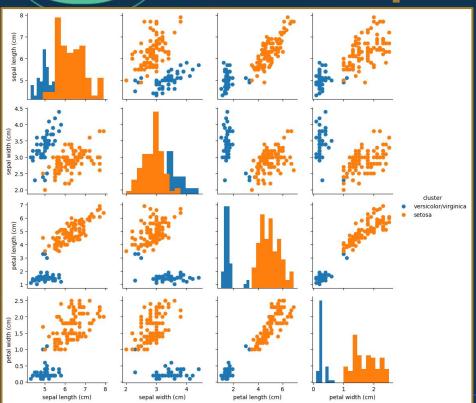
Importance

- After obtaining the clustering results, it's important to interpret and analyse the clusters.
- Examine the characteristics and centroids of each cluster to understand their distinguishing features.
- Assign meaningful labels or descriptions to the clusters based on domain knowledge and the patterns observed in the data.





Interpretation



It is easy to distinguish between setosa and the other two species, which could guide the type of model you build later on. It also indicates that differentiating between versicolor and virginica would be more difficult, although could be made easier when choosing petal metrics instead of sepal metrics given the separation is more apparent.



Limitations

- The algorithm is sensitive to the initial positions of the centroids, which can lead to different results in each run.
- It assumes that clusters are spherical and have equal sizes, which may not always be the case in real-world data.
- Outliers and noise in the data can affect the clustering results.
- Scaling and normalisation of features may be necessary to ensure equal contribution to the distance calculations.
- Handling high-dimensional data can be challenging due to the curse of dimensionality.



Task Walkthrough

Imagine you work at a space research agency analyzing satellite images. Your mission is to identify different types of land cover (e.g., water bodies, vegetation, urban areas) using machine learning.

You will:

- Load a satellite image dataset and convert it into numerical values.
- Preprocess the image by converting it to grayscale and extracting features.
- Apply K-Means Clustering to categorize different land types.
- Determine the optimal number of clusters using the Elbow Method.
- Visualize the clustered image to interpret land patterns.



Why is it important to preprocess images before applying machine learning?

- A. It reduces noise and improves model accuracy
- B. It makes images more visually appealing
- C. It removes all pixel values
- D. It decreases file size



What does the Elbow Method help determine in K-Means Clustering?

- A. The best accuracy score
- B. The optimal number of clusters
- C. The best feature for prediction
- D. The number of training iterations



Summary

- ★ Image Processing is used to convert images into numerical data for machine learning.
- ★ K-Means Clustering is an unsupervised learning technique that groups similar data points.
- ★ The Elbow Method and Silhouette Score help determine the optimal number of clusters.
- ★ Combining these techniques allows us to classify different land types in satellite images.



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Q & A SECTION

Please use this time to ask any questions relating to the topic, should you have any.

Thank you for attending







