

$$1c) \sum_{i=1}^{\infty} \left(\frac{1}{2}\right)^i \left(\frac{1}{3}\right)^i r = \boxed{\frac{r}{3}} \quad \text{since } \sum_{i=1}^{\infty} \left(\frac{1}{2}\right)^i \text{ converges to } 1$$

↑
"respin"

$$1d) \quad L(p) = p^3 (1-p)^2$$

$$\ln(L(p)) = \ln(p^3) + \ln((1-p)^2)$$

$$\ln(L(p)) = 3 \ln(p) + 2 \ln(1-p)$$

$$\max(f(x)) = \max(\ln(f(x)))$$

$$\text{for } f(x) \geq 0$$

$$\frac{d}{dp} \ln(L(p)) = \frac{3}{p} - \frac{2}{p-1} = \frac{5p-3}{p^2-p} = 0 \quad \boxed{p = \frac{3}{5}}$$

$$1e) \quad \nabla f(w) = 2 \sum_i^n \sum_j^n (a_i^T w - b_j^T w)(a_i^T - b_j^T) + 2\lambda \sum_j w_j$$

$$1a) f'(x) = \sum_{i=1}^n w_i (x - b_i) = 0 \quad \sum_{i=1}^n w_i x = \sum_{i=1}^n w_i b_i$$

$$x = \frac{\sum_{i=1}^n w_i b_i}{\sum_{i=1}^n w_i}$$

1b) At every step of the sum, $g(x)$ can choose a to match $\text{sign}(x_j)$. Therefore the product of a and x_j is always positive. $f(x)$ can only choose 1 a for the entire function and therefore when x contains elements that are both positive and negative, the products of some of those iterations will be negative and therefore less than $g(x)$.

$$\begin{aligned} \text{3 cases: } x \in \mathbb{R}^d \quad & \forall x_j \geq 0 \quad f(x) = g(x) \\ & \forall x_j \leq 0 \quad f(x) = g(x) \\ & \exists x_j > 0 \wedge \exists x_j < 0 \quad g(x) > f(x) \end{aligned}$$

$$\text{Therefore } g(x) \geq f(x)$$

2a) rectangle with a width and b length has $(n-a+1)(n-b+1)$ placements.

$$\frac{1}{2} \sum_a^n \sum_b^n (n-a+1)(n-b+1) \approx n^4 \text{ for one rectangle}$$

$$n^4 \cdot n^4 \cdot n^4 = n^{12} \quad \boxed{O(n^{12})}$$

2b) We can use dynamic programming to solve this efficiently. At any city j , take the minimum of all your options backwards. The runtime is

$$\boxed{O(n^2)}$$

2c) This problem is a reformulation of pascal's triangle. To solve for the lower right hand corner we need to use the formula for binomial coefficients and account for our axis (2×2 vs 3×3).

1	1	1	1
1	2	3	4
1	3	6	10
1	4	10	20

$$\boxed{\frac{(2(n-1))!}{((n-1)!)^2}}$$

$$2d) f(w) = \sum_{i=1}^n \sum_{j=1}^n (a_i^T w - b_j^T w)^2 + \lambda \|w\|_2^2$$

$$= w^2 \sum_{i=1}^n \sum_{j=1}^n (a_i^T - b_j^T)^2 + \lambda \sum_{j=1}^d w_j^2$$

where I factored w out and moved it through the summation.

Since the double summation does not depend on w , it can be done in preprocessing.

The preprocessing takes $O(nd^2)$.

Also realize that $w^2 = w \cdot w = \sum_{j=1}^d w_j^2$

so this only needs to be computed once.

The time to compute $f(w) \in O(d^2)$