

# MOHAMED LAMINE FETNI

## COMPUTER SCIENCE STUDENT

### INTERESTS

#### Mobile Development



Developing mobile applications is my favorite hobby.

#### Reading



From scientific to fictional books.

#### Learning



Always eager to learn more about my field.

#### Traveling



### LANGUAGES

#### Arabic



Native speaker.

#### English



Very excellent english skills with 97 score on the TOEFL iBT.

#### French



Very good french skills with B2 on the TCF test.

### CONTACT

- Tebessa, Algeria
- +213676515089
- mlaminefetni@gmail.com
- www.lamine.me
- www.github.com/for-hope/

### ABOUT ME

I'm an undergraduate computer science student with plenty of experience in my field of study, I am currently working as a private freelancer and developing my skills while doing so, Currently looking to enroll in a master's degree.

I'm very self-motivated and creative person who is passionate about his field of study and work and very enthusiastic about technology, Outside of my studies i have a number of skills including very good communication and a huge passion for learning and researching.

### EDUCATION

2016 - 2019

#### Computer Science Bachelor Degree

University of Constatine 2, Constantine, Algeria  
Bachelor degree of computer science (3 years)

2018 - 2019

#### Undergraduate Thesis

Development of a mobile application for carpoolin  
g the elderly, Supervised by Dr. Imene BENSETIRA  
This thesis got the highest given mark of 17/20.  
Link: [researchgate.net/publication/339432988](https://researchgate.net/publication/339432988)

2019 - Present

#### Information Systems and Web Technologies

University of Constatine 2, Constantine, Algeria  
Enrolled in a master's degree in Information  
Systems and Web Technologies (1st year)

### PROFISSIONAL EXPEREINCE

2019 - Present

#### Part-time Freelancer

Freelancer, Tebessa  
Freelance work composed of Mobile Apps,  
Websites and online bots.

### SKILLS

#### Programming

Mobile Dev

Python

HTML/CSS/JS

MySQL/NoSQL

#### Design

Mobile UI/UX

Web Design

Photoshop

Game Design