Zhou Zhang

- Make sure the size of the available dataset matches the visualization design. What should the table look like if all ~300 monsters are shown at once? Visually overwhelming?
- Color encoding – there isn't a pastel color scale included with this dataset (unlike Pokemon) – would color be too visually overwhelming? Maybe shape would be better?
- Should include some kind of introduction / overview of D&D in general for those not familiar with the game
- Might be cool to have a "random monster" selector to display detailed statistics of a random monster fitting filter criteria

Youyang Huang

- More varied visualizations for overall view could be interesting. Does a scatter plot show the relationships between statistic values in the best way? Maybe a bar chart would be more helpful for numeric data in several categories.
- Could be interesting to visualize locations in a more interesting way. Pictures of region locales? Maybe a map with each biome type, click to filter?

TA Feedback (Kiran Gadhave):

Awesome concept! As a novice DnD player, I find this project seems super exciting. I like the proposed visualizations. I hope you start early and collect your data quickly. As a single-person project, I am happy to meet you often and give feedback to ensure you are doing enough for a successful project.

Also, here are some cool articles that explore DnD + data viz for inspiration: https://www.displayr.com/dungeons-and-data-science/ https://medium.com/@brosemanx/d-d-and-data-visualization-6fb3856aa1a5