

# **Research Project 5: Fraction**

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## Chapter 1: Introduction

The Personal Diary is a CLI (Command Line Interface) software, consists of four programs:

## Chapter 2: Coding Specification

### I. Class and inheritance in this project:

fraction
<pre>public: fraction(const int a=1,const int b=1);     ~fraction();     fraction(const fraction&amp; f);     fraction operator +(const fraction&amp; a)const;     fraction operator -(const fraction&amp; a)const;     fraction operator *(const fraction&amp; a)const;     fraction operator /(const fraction&amp; a)const;     bool operator &gt;(const fraction&amp; a) const;     bool operator &lt;(const fraction&amp; a) const;     bool operator &gt;=(const fraction&amp; a) const;     bool operator &lt;=(const fraction&amp; a) const;     bool operator ==(const fraction&amp; a) const;     operator double() const{         return numerator/(double)denominator;     }     friend    istream&amp;    operator&gt;&gt;(istream&amp; is,fraction&amp; a);     friend    ostream&amp;    operator&lt;&lt;(ostream&amp; os,const fraction&amp; a);     string toString(); private:     int numerator;     int denominator;</pre>

## II. Source Code

### (1) fraction.h

```
#ifndef FRACTION_H
#define FRACTION_H
#include <iostream>
#include <string>
#include <sstream>
```

```

using namespace std;

class fraction
{
public:
    fraction(const int a=1,const int b=1);
    ~fraction();
    fraction(const fraction& f);
    fraction operator +(const fraction& a)const;
    fraction operator -(const fraction& a)const;
    fraction operator *(const fraction& a)const;
    fraction operator /(const fraction& a)const;
    bool operator >(const fraction& a) const;
    bool operator <(const fraction& a) const;
    bool operator >=(const fraction& a) const;
    bool operator <=(const fraction& a) const;
    bool operator ==(const fraction& a) const;
    operator double() const{
        return numerator/(double)denominator;
    }
    friend istream& operator>>(istream& is,fraction& a);
    friend ostream& operator<<(ostream& os,const fraction& a);
    string toString();
private:
    int numerator;
    int denominator;
};

int GreatestCommonDivisor(int x,int y);
int LeastCommonMultiple(int a, int b);

#endif // FRACTION_H

```

## (2) fraction.cpp

```

#include "fraction.h"

fraction::fraction(const int a,const int b)
{
    if(b==0)
        exit(0);
    int GCD=GreatestCommonDivisor(a,b);
    if(GCD==1)
    {

```

```

        numerator=a;
        denominator=b;
    }
    else
    {
        numerator=a/GCD;
        denominator=b/GCD;
    }
}

fraction::fraction(const fraction &f)
{
    numerator=f.numerator;
    denominator=f.denominator;
}

fraction::~~fraction()
{
}

fraction fraction::operator +(const fraction& a) const
{
    int tmpNumerator;
    int tmpDenominator;
    int GCD;
    int cnt1,cnt2;
    tmpDenominator=LeastCommonMultiple(denominator,a.denominator);
    cnt1=tmpDenominator/denominator;
    cnt2=tmpDenominator/a.denominator;
    tmpNumerator=cnt1*numerator+cnt2*a.numerator;
    GCD=GreatestCommonDivisor(tmpNumerator,tmpDenominator);
    if(GCD==1)
        return fraction(tmpNumerator,tmpDenominator);
    else
        return fraction(tmpNumerator/GCD,tmpDenominator/GCD);
}

fraction fraction::operator -(const fraction& a) const
{
    int tmpNumerator;
    int tmpDenominator;
    int GCD;
    int cnt1,cnt2;
    tmpDenominator=LeastCommonMultiple(denominator,a.denominator);

```

```

        cnt1=tmpDenominator/denominator;
        cnt2=tmpDenominator/a.denominator;
        tmpNumerator=cnt1*numerator-cnt2*a.numerator;
        GCD=GreatestCommonDivisor(tmpNumerator,tmpDenominator);
        if(GCD==1)
            return fraction(tmpNumerator,tmpDenominator);
        else
            return fraction(tmpNumerator/GCD,tmpDenominator/GCD);
    }

fraction fraction::operator *(const fraction& a) const
{
    int tmpNumerator=numerator*a.numerator;
    int tmpDenominator=denominator*a.denominator;
    int GCD;
    GCD=GreatestCommonDivisor(tmpNumerator,tmpDenominator);
    if(GCD==1)
        return fraction(tmpNumerator,tmpDenominator);
    else
        return fraction(tmpNumerator/GCD,tmpDenominator/GCD);
}

fraction fraction::operator /(const fraction& a) const
{
    int tmpNumerator=numerator*a.denominator;
    int tmpDenominator=denominator*a.numerator;
    int GCD;
    GCD=GreatestCommonDivisor(tmpNumerator,tmpDenominator);
    if(GCD==1)
        return fraction(tmpNumerator,tmpDenominator);
    else
        return fraction(tmpNumerator/GCD,tmpDenominator/GCD);
}

bool fraction::operator >(const fraction &a) const
{
    int tmpDenominator;
    int cnt1,cnt2;
    tmpDenominator=LeastCommonMultiple(denominator,a.denominator);
    cnt1=tmpDenominator/denominator;
    cnt2=tmpDenominator/a.denominator;
    if(cnt1*numerator>cnt2*a.numerator)
        return true;
    else

```

```

        return false;
    }

bool fraction::operator <(const fraction &a) const
{
    int tmpDenominator;
    int cnt1,cnt2;
    tmpDenominator=LeastCommonMultiple(denominator,a.denominator);
    cnt1=tmpDenominator/denominator;
    cnt2=tmpDenominator/a.denominator;
    if(cnt1*numerator<cnt2*a.numerator)
        return true;
    else
        return false;
}

bool fraction::operator >=(const fraction &a) const
{
    int tmpDenominator;
    int cnt1,cnt2;
    tmpDenominator=LeastCommonMultiple(denominator,a.denominator);
    cnt1=tmpDenominator/denominator;
    cnt2=tmpDenominator/a.denominator;
    if(cnt1*numerator>=cnt2*a.numerator)
        return true;
    else
        return false;
}

bool fraction::operator <=(const fraction &a) const
{
    int tmpDenominator;
    int cnt1,cnt2;
    tmpDenominator=LeastCommonMultiple(denominator,a.denominator);
    cnt1=tmpDenominator/denominator;
    cnt2=tmpDenominator/a.denominator;
    if(cnt1*numerator<=cnt2*a.numerator)
        return true;
    else
        return false;
}

bool fraction::operator ==(const fraction &a) const
{

```

```

    int tmpDenominator;
    int cnt1,cnt2;
    tmpDenominator=LeastCommonMultiple(denominator,a.denominator);
    cnt1=tmpDenominator/denominator;
    cnt2=tmpDenominator/a.denominator;
    if(cnt1*numerator==cnt2*a.numerator)
        return true;
    else
        return false;
}

istream &operator>>(istream &is, fraction &a)
{
    string str;
    string tmp1;
    string tmp2;
    int i=0;
    is>>str;
    while(str[i]!='/')
    {
        tmp1+=str[i];
        i++;
    }
    i++;
    int j=0;
    while(str[i])
    {
        tmp2+=str[i];
        i++;
        j++;
    }
    int x=0;
    int y=0;
    stringstream ss;
    ss<<tmp1;
    ss>>x;
    stringstream ssl;
    ssl<<tmp2;
    ssl>>y;
    fraction b(x,y);
    a=b;
    return is;
}

```

```

ostream& operator<<(ostream& os,const fraction &a)
{
    os<<a.numerator<<"/"<<a.denominator<<endl;
    return os;
}

string fraction::toString()
{
    stringstream ss;
    string str;
    ss<<numerator<<"/"<<denominator;
    ss>>str;
    return str;
}

int GreatestCommonDivisor(int x, int y)
{
    int flag=1;
    if(x<0)
    {
        flag=-flag;
        x=-x;
    }
    if(y<0)
    {
        flag=-flag;
        y=-y;
    }
    if(y == 0) return x;
    if(x < y)  return GreatestCommonDivisor(y,x)*flag;
    else      return GreatestCommonDivisor(y, x%y)*flag;
}

int LeastCommonMultiple(int a, int b)
{
    int i=1;
    int j=1;
    while(a*i!=b*j)
    {
        if(a*i<b*j)
            i++;
        else
            j++;
    }
}

```



```
    return a*i;
}
```

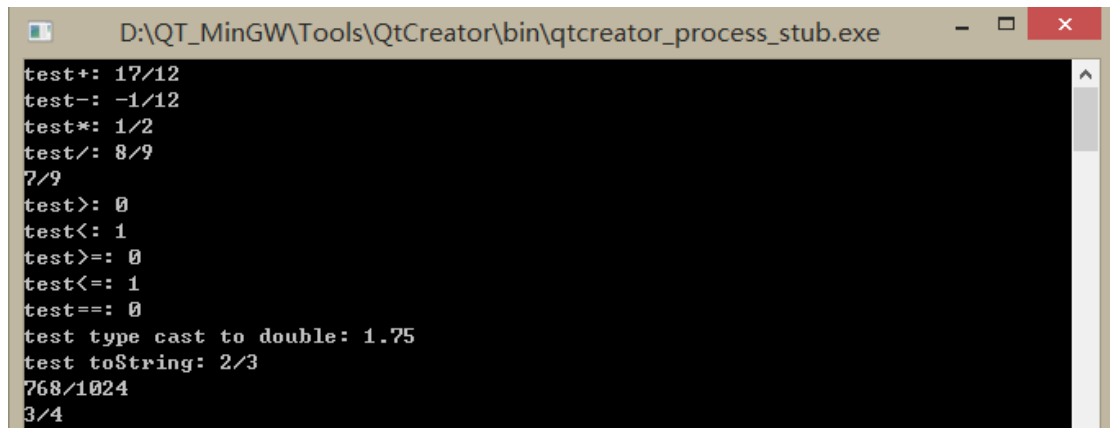
### (3) main.cpp

```
#include <iostream>
#include "fraction.h"

using namespace std;

int main()
{
    fraction c; //test default constructor
    fraction a(4,6); //test ctor with two arguments
    fraction b(3,4);
    fraction d=a; //test copy constructor
    d=a+b; //test +
    cout<<"test+: "<<d; //test extractor for streams
    d=a-b; //test -
    cout<<"test-: "<<d;
    d=a*b; //test *
    cout<<"test*: "<<d;
    d=a/b; //test /
    cout<<"test/: "<<d;
    cin>>c; //test inserter for streams
    cout<<"test>: "<<(a>b)<<endl; //test >
    cout<<"test<: "<<(a<b)<<endl; //test <
    cout<<"test>=: "<<(a>=c)<<endl; //test >=
    cout<<"test<=: "<<(a<=d)<<endl; //test <=
    cout<<"test==: "<<(a==c)<<endl; //test ==
    double e=1+b; //test type cast to double;
    cout<<"test type cast to double: "<<e<<endl;
    cout<<"test toString: "<<a.toString()<<endl; //test function to
string
    cin>>a;
    cout<<a<<endl;
    return 0;
}
```

## Chapter 3: Test result

A screenshot of a Qt Creator console window. The title bar shows the path 'D:\QT\_MinGW\Tools\QtCreator\bin\qtcreator\_process\_stub.exe'. The console output displays various test results for fractions and comparisons.

```
test+: 17/12
test-: -1/12
test*: 1/2
test/: 8/9
7/9
test>: 0
test<: 1
test>=: 0
test<=: 1
test==: 0
test type cast to double: 1.75
test toString: 2/3
768/1024
3/4
```

## Declaration

*We hereby declare that all the work done in this project titled "Personal Diary" is of my independent effort.*