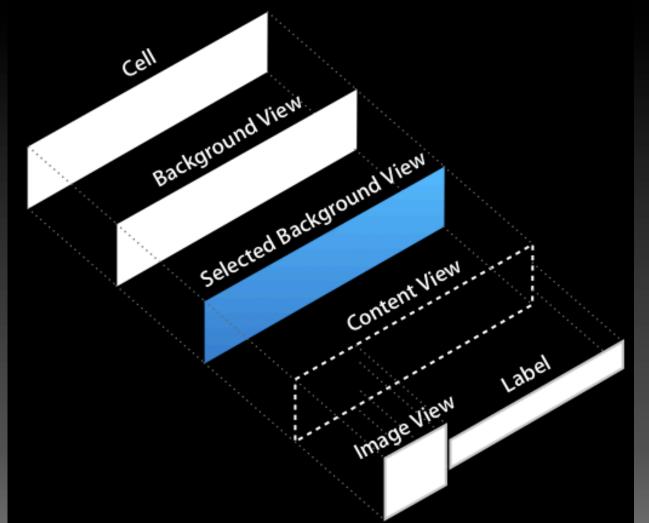
Table View Search



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CUTOMIZE TABLE VIEW CELL



- (UITableViewCell *)tableView:(UITableView *)tableView cellForRowAtIndexPath:(NSIndexPath *)indexPath { UITableViewCell *cell = [tableView dequeueReusableCellWithIdentifier:@"MyIdentifier"]; if (cell == nil) { cell = [[[UITableViewCell alloc] initWithStyle:UITableViewCellStyleSubtitle
- reuseIdentifier:@"MvIdentifier"] autorelease]; cell.selectionStyle = UITableViewCellSelectionStyleNone;

NSDictionary *item = (NSDictionary *)[self.content objectAtIndex:indexPath.row]; Carrier 👄 cell.textLabel.text = [item objectForKey:@"Title"]; **UITableViewCellStyleSubtitle** cell.detailTextLabel.text = [item objectForKey:@"subTitle"];

return cell;

objectForKey:@"imageKey"] ofType:@"png"]; UIImage *theImage = [UIImage imageWithContentsOfFile:path]; cell.imageView.image = theImage;

NSString *path = [[NSBundle mainBundle] pathForResource:[item

Photo of earth's horizon from space Flowing Rock Striations in sandstone Lady Bug Snowy Hills

Stones

A collection of stones

Earth

Ladybug on a leaf Hills covered with snow

5:08 PM

Clown Fish Clown fish in coral Dew Drop

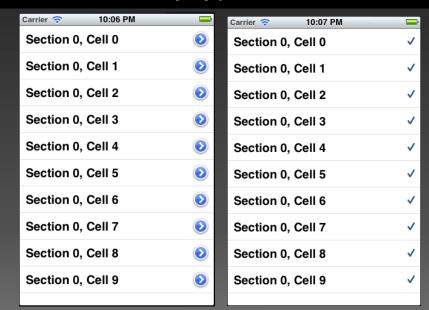
Dew drop on a leaf

Earth Horizon

Photo of earth from space

result.accessoryType = UITableViewCellAccessoryDetailDisclosureButton;

```
typedef enum {
    UITableViewCellAccessoryNone,
    UITableViewCellAccessoryDisclosureIndicator,
    UITableViewCellAccessoryDetailDisclosureButton,
    UITableViewCellAccessoryCheckmark
} UITableViewCellAccessoryType;
```



```
result.textLabel.text = [NSString stringWithFormat:@"Section %ld, Cell
%ld",
                                (long)indexPath.section,
                                (long)indexPath.row];
UIButton *button = [UIButton buttonWithType:UIButtonTypeRoundedRect];
button frame = CGRectMake(0.0f, 0.0f, 150.0f, 25.0f);
                                                                Carrier 🤝
                                                                          9:57 PM
                                                                 Section 0,...
                                                                               Expand
[button setTitle:@"Expand"
                                                                 Section 0,...
                                                                               Expand
           forState:UIControlStateNormal];
                                                                 Section 0....
                                                                               Expand
[button addTarget:self
                                                                 Section 1....
                                                                               Expand
             action:@selector(performExpand:)
                                                                 Section 1....
                                                                               Expand
 forControlEvents:UIControlEventTouchUpInside];
                                                                 Section 1....
                                                                               Expand
result.accessoryView = button;
                                                                 Section 2
                                                                               Expand
                                                                 Section 2,...
                                                                               Expand
return result:
                                                                 Section 2....
                                                                               Expand
```

ADVANCED CUSTOMED TABLE VIEW CELL



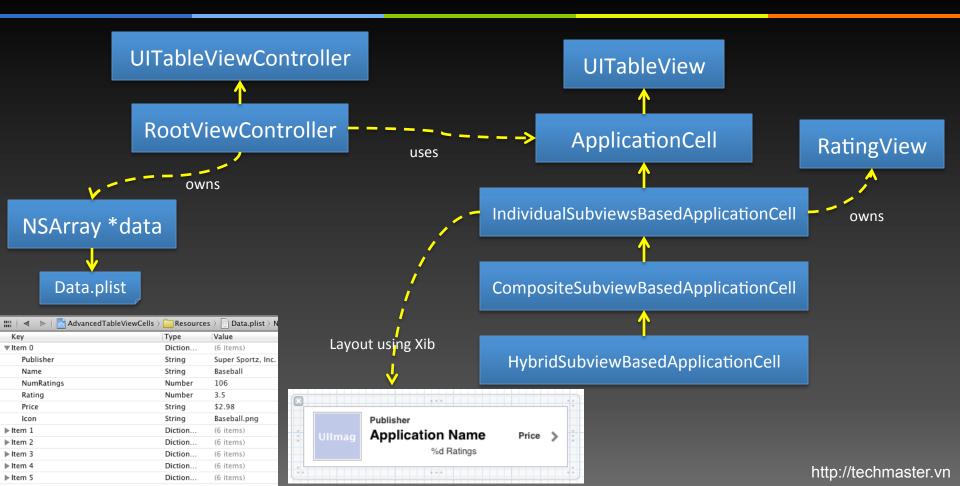
Math Nutz
MathGraph

\$0.99

12:30 AM

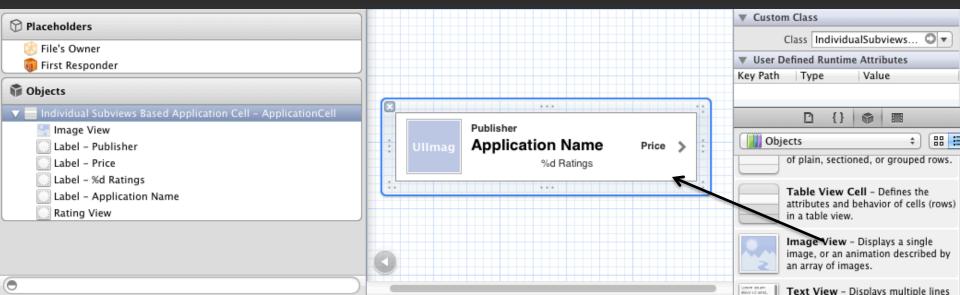
Carrier 🛜

Advanced Customed Table View Cell



```
[self.cellNib instantiateWithOwner:self options:nil];
cell = tmpCell;
self.tmpCell = nil;
```

- 1- Load Nib
- 2- Associate loaded Nib with tmpCell
- 3- Assign tmpCell to each cell



HOW TO LOAD DATA FROM PLIST

Load data from plist to model

```
NSString *dataPath = [[NSBundle mainBundle]
pathForResource:@"Data" ofType:@"plist"];
```

```
self.data = [NSArray arrayWithContentsOfFile:dataPath];
```

IIII ◀ ▷ 📐 AdvancedTableViewC	cells >	Resources	Data.plist No Selection
Key		Type	Value
▼ltem 0	00	Diction 🛊	(6 items)
Publisher		String	Super Sportz, Inc.
Name		String	Baseball
NumRatings		Number	106
Rating		Number	3.5
Price		String	\$2.98
lcon		String	Baseball.png
▶ltem 1		Diction	(6 items)
▶ltem 2		Diction	(6 items)
▶ltem 3		Diction	(6 items)
▶ltem 4		Diction	(6 items)
▶ltem 5		Diction	(6 items)

http://techmaster.vn

```
8:07 PM
Carrier 🛜
  Section 0, Cell 0
  Section 0, Cell 1
  Section 0, Cell 2
  Section 1, Cell 0
  Section 1, Cell 1
  Section 1, Cell 2
  Section 1, Cell 3
  Section 1, Cell 4
  Section 2. Cell 0
```

Customize backgroud

```
UIImage *backgroundImage = [UIImage mageNamed:@"woodgrain.jpg"];
```

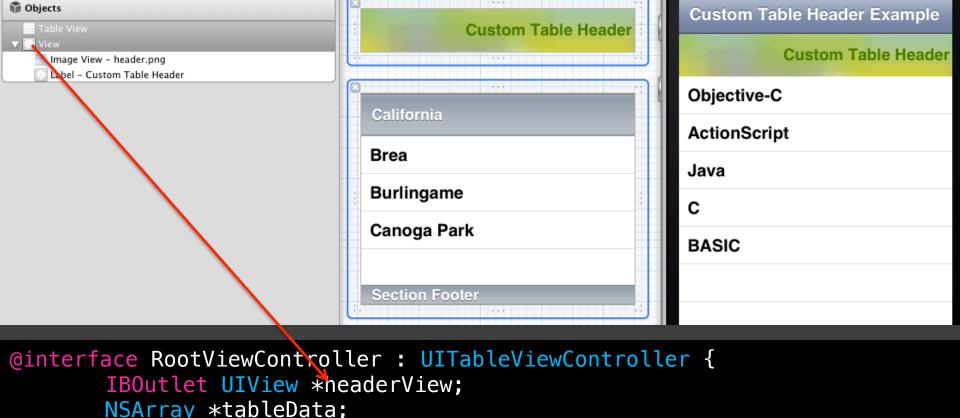
```
self.myTableView.backgroundView = [[UIImageView alloc]
  initWithImage:backgroundImage];
```

Custom header section



Header and Footer of Sections

- viewForHeaderInSection:
- viewForFooterInSection:
- heightForHeaderInSection:
- heightForFooterInSection:

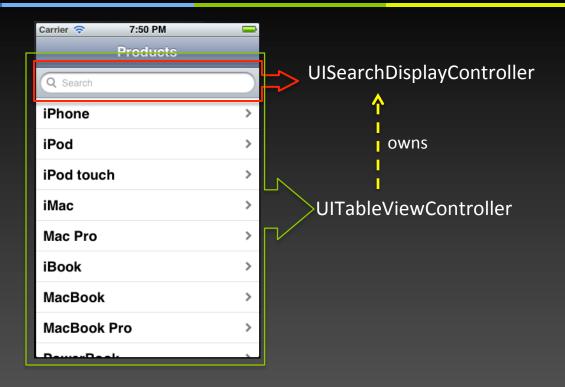


```
@property (nonatomic, retain) UIView *headerView;
```

@property (nonatomic, retain) NSArray *tableData;

SEARCH IN TABLE VIEW

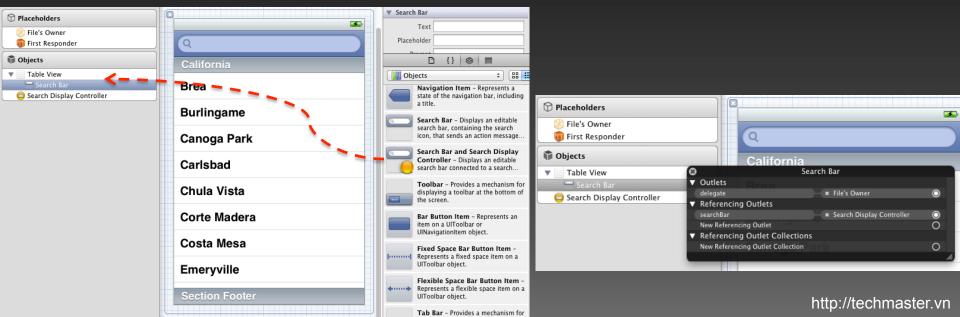
Search for UITableViewController



In fact, UITableViewController inherits UIViewController. UIViewController has pointer to UISearchDisplayController

Steps

- In IB, drag SearchBar and Display Controller to TableView
- Make ViewController to conform UISearchDisplayDelegate, UISearchBarDelegate



UISearchBar Class Reference

Inherits from	UIView: UIResponder: NSObject
Conforms to	NSCoding (UIView) UIAppearance (UIView) UIAppearanceContainer (UIView) NSObject (NSObject)
Framework	/System/Library/Frameworks/UIKit.framework
Availability	Available in iOS 2.0 and later.
Declared in	UISearchBar.h

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UISearchDisplayController Class Reference

NSObject (NSObject)
/System/Library/Frameworks/UIKit.framework
Available in iOS 3.0 and later.
UISearchDisplayController.h
<u>TableSearch</u>

A search display controller manages display of a search bar and a table view that displays the results of a search of data managed by another view controller.

You initialize a search display controller with a search bar and a view controller responsible for managing the original content to be searched.

When the user starts a search, the search display controller is responsible for superimposing the search interface over the original view controller's view and showing the search results.

UISearchDisplayDelegate

Search State Change

- searchDisplayControllerWillBeginSearch:
- searchDisplayControllerDidBeginSearch:
- searchDisplayControllerWillEndSearch:
- searchDisplayControllerDidEndSearch:

Loading and Unloading the Table View

- searchDisplayController:didLoadSearchResultsTableView:
- searchDisplayController:willUnloadSearchResultsTableView:

Showing and Hiding the Table View

- searchDisplayController:willShowSearchResultsTableView:
- searchDisplayController:didShowSearchResultsTableView:
- searchDisplayController:willHideSearchResultsTableView:
- searchDisplayController:didHideSearchResultsTableView:

Responding to Changes in Search Criteria

- searchDisplayController:shouldReloadTableForSearchString:
- searchDisplayController:shouldReloadTableForSearchScope:

Insert, Delete, Move Rows & Selections



Homework

- Create weather forecast GUI like this
- Create searchable table view of product list: product photo thumbnail, product name, short description, price and rating





Table Badget

 http://www.tuaw.com/2010/01/07/iphonedevsugar-simple-table-badges/